PaintCurve(ID)

```
base classes — bpy_struct, ID
class bpy.types.PaintCurve(ID)
     classmethod bl rna get subclass(id, default=None)
        PARAMETERS:
             id(str) – The RNA type identifier.
        RETURNS:
             The RNA type or default when not found.
        RETURN TYPE:
             bpy.types.Struct subclass
    classmethod bl rna get subclass py(id, default=None)
        PARAMETERS:
             id(str) – The RNA type identifier.
        RETURNS:
             The class or default when not found.
```

Inherited Properties

RETURN TYPE: type

• bpy struct.id data • ID.is_missing • ID.name • ID.is_runtime_data • ID.name full • ID.is editable • ID.id_type • ID.tag • ID.session uid • ID.is_library_indirect • ID.is evaluated • ID.library • ID.original • ID.library_weak_reference • ID.users • ID.asset data • ID.use_fake_user • ID.override library • ID.use_extra_user • ID.preview • ID.is embedded data

Inherited Functions

- bpy struct.as pointer • bpy struct.driver add • bpy struct.driver remove • bpy_struct.get • bpy struct.id properties clear • bpy_struct.id_properties_ensure • bpy struct.id properties ui • bpy_struct.is_property_hidden • bpy_struct.is_property_overridable_library • ID.override_create
 - bpy struct.type recast • bpy struct.values • ID.rename • ID.evaluated_get • ID.copy • ID.asset mark
 - ID.asset clear
 - ID.asset generate preview

- bpy_struct.is_property_readonly
- bpy_struct.is_property_set
- bpy_struct.items
- bpy struct.keyframe delete
- bpy_struct.keyframe_insert
- bpy_struct.keys
- bpy_struct.path_from_id
- bpy struct.path resolve
- bpy_struct.pop
- bpy_struct.property_overridable_library_set ID.bl_rna_get_subclass
- bpy_struct.property_unset

- ID.override_hierarchy_create
- ID.user_clear
- ID.user remap
- ID.make local
- ID.user_of_id
- ID.animation data create
- ID.animation data clear
- ID.update tag
- ID.preview_ensure
- ID.bl_rna_get_subclass_py

References

• BlendData.paint_curves • Brush.paint_curve

Previous Paint(bpy_struct)

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