Skip to content Draw Face Sets

Reference

Mode:

Sculpt Mode

Brush:

Sidebar · Tool · Brush Settings · Advanced · Brush Type

Draw new or extend existing Face Sets with each stroke.

Holding <code>Ctrl</code> will continue drawing the same face set as the one under the cursor. Holding <code>Shift</code> will relax or smooth the edges of the face sets t modifying the underlying topology so edges flow along the perimeter of the face sets. This will remove the jagged lines visible after drawing or creating a face set.

Note

More information in the Face Set Introduction.

Brush Settings

General

While a lot of the general brush settings are supported, it's not needed to change them from the default, as the brush purpose is very simple.

Note

More info at General brush settings and on Advanced brush settings.

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