## Skip to content ObjectSolverConstraint(Constraint)

```
base\ classes -- \ \texttt{bpy\_struct},\ \texttt{Constraint}
class bpy.types.ObjectSolverConstraint(Constraint)
    Lock motion to the reconstructed object movement
         Camera to which motion is parented (if empty active scene camera is used)
         TYPE:
              Object
     clip
         Movie Clip to get tracking data from
         TYPE:
              MovieClip
     object
         Movie tracking object to follow
         TYPE:
              string, default ", (never None)
     set_inverse_pending
         Set to true to request recalculation of the inverse matrix
         TYPE:
              boolean, default False
     use active clip
         Use active clip defined in scene
         TYPE:
              boolean, default False
     classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl_rna_get_subclass_py(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The class or default when not found.
         RETURN TYPE:
```

type

## **Inherited Properties**

- bpy struct.id data
- Constraint.name
- Constraint.type
- Constraint.is override data Constraint.is valid
- Constraint.owner space Constraint.active
- Constraint.target space
- Constraint.space subtarget Constraint.error rotation

- Constraint.mute
- Constraint.enabled
- Constraint.show expanded
- Constraint.influence
- Constraint.space object Constraint.error location

## **Inherited Functions**

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy\_struct.is\_property\_hidden
- bpy struct.is property overridable library bpy struct.type recast
- bpy struct.is property readonly
- bpy struct.is property set
- bpy struct.items

- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy struct.path resolve
- bpy\_struct.pop
- bpy struct.property overridable library set
- bpy\_struct.property\_unset
- bpy struct.values
- Constraint.bl rna get subclass
- Constraint.bl rna get subclass py

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