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Grease Pencil to Curves Node

The *Grease Pencil to Curves* node converts each Grease Pencil layer into an instance that contains curves.

Inputs

Grease Pencil

Standard Grease Pencil geometry.

Selection

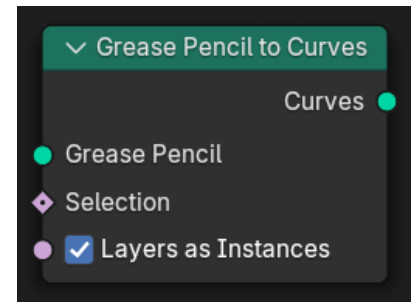
Selects the layers to convert.

Instances as Layers

Create a separate curve instance for every layer.

Tip

This is equivalent to a [Realize Instances](#) operation after creating the curve geometry instances. This can simplify some logic later on, but typically keeping this operation off will be much better for performance.



Properties

This node has no properties.

Outputs

Curves

Standard curves geometry.

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