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OperatorStrokeElement(PropertyGroup)

base classes — [bpy_struct](#), [PropertyGroup](#)

class bpy.types.OperatorStrokeElement(PropertyGroup)

is_start

TYPE:

boolean, default False

location

TYPE:

[mathutils.Vector](#) of 3 items in [-inf, inf], default (0.0, 0.0, 0.0)

mouse

TYPE:

[mathutils.Vector](#) of 2 items in [-inf, inf], default (0.0, 0.0)

mouse_event

TYPE:

[mathutils.Vector](#) of 2 items in [-inf, inf], default (0.0, 0.0)

pressure

Tablet pressure

TYPE:

float in [0, 1], default 0.0

size

Brush size in screen space

TYPE:

float in [0, inf], default 0.0

time

TYPE:

float in [0, inf], default 0.0

x_tilt

TYPE:

float in [-1, 1], default 0.0

y_tilt

TYPE:

float in [-1, 1], default 0.0

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

[bpy.types.Struct](#) subclass

classmethod `bl_rna_get_subclass_py(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`
- `PropertyGroup.name`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`
- `PropertyGroup.bl_rna_get_subclass`
- `PropertyGroup.bl_rna_get_subclass_py`