

[Skip to content](#)

# Index of Nearest

The **Index of Nearest** node is a way to find other close elements in the same geometry. If needed you can use [Group ID](#) to determine the group of neighbors to be analyzed together.

This is an alternative to the [Sample Nearest Node](#) node. The main difference is that this node does not require a geometry input, because the geometry from the [field context](#) is used.

## Tip

This is often combined with the [Evaluate at Index Node](#) or the [Sample Index Node](#) node.

## Inputs

### Position

The position for each element to search. By default, this is the same as if the [Position Node](#) was connected.

### Group ID

ID to group elements together.

## Outputs

### Index

The [index](#) of the closest element in the same geometry component.

### Has Neighbor

This is true when the group of the element has at least two elements. This is only relevant when using *Group ID*.

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