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# Beztriple Keyframe Type Items

## KEYFRAME:

Keyframe.

Normal keyframe, e.g. for key poses.

## BREAKDOWN:

Breakdown.

A breakdown pose, e.g. for transitions between key poses.

## MOVING\_HOLD:

Moving Hold.

A keyframe that is part of a moving hold.

## EXTREME:

Extreme.

An “extreme” pose, or some other purpose as needed.

## JITTER:

Jitter.

A filler or baked keyframe for keying on ones, or some other purpose as needed.

## GENERATED:

Generated.

A key generated automatically by a tool, not manually created.

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