Index – O

- obj_export() (in module bpy.ops.wm)
- obj_import() (in module bpy.ops.wm)
- object (bpy.types.ArmatureModifier attribute)
  - (bpy.types.BoidRuleAvoid attribute)
  - (bpy.types.BoidRuleFollowLeader attribute)
  - (bpy.types.BoidRuleGoal attribute)
  - (bpy.types.BooleanModifier attribute)
  - (bpy.types.CastModifier attribute)
  - (bpy.types.CurveModifier attribute)
  - (bpy.types.DataTransferModifier attribute)
  - (bpy.types.FollowTrackConstraint attribute)
  - (bpy.types.GeometryNodeInputObject attribute)
  - (bpy.types.GreasePencilArmatureModifier attribute)
  - (bpy.types.GreasePencilBuildModifier attribute)
  - (bpy.types.GreasePencilHookModifier attribute)
  - (bpy.types.GreasePencilLatticeModifier attribute)
  - (bpy.types.GreasePencilMirrorModifier attribute)
  - (bpy.types.GreasePencilOutlineModifier attribute)
  - (bpy.types.GreasePencilTintModifier attribute)
  - (bpy.types.GreasePencilWeightProximityModifier attribute)
  - (bpy.types.HookModifier attribute)
  - (bpy.types.LatticeModifier attribute)
  - (bpy.types.MeshDeformModifier attribute)
  - (bpy.types.MeshToVolumeModifier attribute)
  - (bpy.types.ObjectSolverConstraint attribute)
  - (bpy.types.ParticleInstanceModifier attribute)
  - (bpy.types.ParticleSettingsTextureSlot attribute)
  - (bpy.types.ParticleTarget attribute)
  - (bpy.types.ScrewModifier attribute)
  - (bpy.types.ShaderFxShadow attribute)
  - (bpy.types.ShaderFxSwirl attribute)
  - (bpy.types.ShaderNodeTexCoord attribute)
  - (bpy.types.ShaderNodeTexPointDensity attribute)
  - (bpy.types.UVProjector attribute)
  - (bpy.types.VolumeToMeshModifier attribute)
- Object (class in bpy.types)
- object (freestyle.types.AdjacencyIterator attribute)
  - (freestyle.types.ChainingIterator attribute)
  - (freestyle.types.CurvePointIterator attribute)
  - (freestyle.types.Interface0DIterator attribute)
  - (freestyle.types.orientedViewEdgeIterator attribute)
  - (freestyle.types.StrokeVertexIterator attribute)
  - (freestyle.types.SVertexIterator attribute)
  - (freestyle.types.ViewEdgeIterator attribute)
  - (in module bpy.context)
- Object.active_shape_key (in module bpy.types)
- Object.animation_data (in module bpy.types)
- Object.animation_visualization (in module bpy.types)
- Object.bound_box (in module bpy.types)
- Object.children (in module bpy.types)
- Object.children_recursive (in module bpy.types)
- Object.collision (in module bpy.types)
- Object.constraints (in module bpy.types)
- open_frame_range_panel (bpy.types.GreasePencilBuildModifier attribute)
- open_general_panel (bpy.types.GreasePencilOffsetModifier attribute)
- open_images() (in module bpy.ops.image)
- open_influence_panel (bpy.types.GreasePencilArmatureModifier attribute
  - (bpy.types.GreasePencilArrayModifier attribute)
  - (bpy.types.GreasePencilBuildModifier attribute)
  - (bpy.types.GreasePencilColorModifier attribute)
  - (bpy.types.GreasePencilDashModifierData attribute)
  - (bpy.types.GreasePencilEnvelopeModifier attribute)
  - (bpy.types.GreasePencilHookModifier attribute)
  - (bpy.types.GreasePencilLatticeModifier attribute)
  - (bpy.types.GreasePencilLengthModifier attribute)
  - (bpy.types.GreasePencilMirrorModifier attribute)
  - (bpy.types.GreasePencilMultiplyModifier attribute)
  - (bpy.types.GreasePencilNoiseModifier attribute)
  - (bpy.types.GreasePencilOffsetModifier attribute)
  - (bpy.types.GreasePencilOpacityModifier attribute)
  - (bpy.types.GreasePencilOutlineModifier attribute)
  - (bpy.types.GreasePencilShrinkwrapModifier attribute)
  - (bpy.types.GreasePencilSimplifyModifier attribute)
  - (bpy.types.GreasePencilSmoothModifier attribute)
  - (bpy.types.GreasePencilSubdivModifier attribute)
  - (bpy.types.GreasePencilTextureModifier attribute)
  - (bpy.types.GreasePencilThickModifierData attribute)
  - (bpy.types.GreasePencilTimeModifier attribute)
  - (bpy.types.GreasePencilTintModifier attribute)
  - (bpy.types.GreasePencilWeightAngleModifier attribute)
  - (bpy.types.GreasePencilWeightProximityModifier attribute)
- open_mainfile() (in module bpy.ops.wm)
- open_manage_panel (bpy.types.NodesModifier attribute)
- open_mono() (in module bpy.ops.sound)
- open_named_attributes_panel (bpy.types.NodesModifier attribute)
- open_object_offset_panel (bpy.types.GreasePencilArrayModifier attribut
- open_output_attributes_panel (bpy.types.NodesModifier attribute)
- open_random_panel (bpy.types.GreasePencilLengthModifier attribute)
  - (bpy.types.GreasePencilNoiseModifier attribute)
- open_randomize_panel (bpy.types.GreasePencilArrayModifier attribute)
- open_relative_offset_panel (bpy.types.GreasePencilArrayModifier attribute)
- open_sublevel_delay (bpy.types.PreferencesView attribute)
- open_toplevel_delay (bpy.types.PreferencesView attribute)
- open_warnings_panel (bpy.types.NodesModifier attribute)
- opengl() (in module bpy.ops.render)
- opensubdiv (in module bpy.app)
- openvdb (in module bpy.app)
- openvdb_cache_compress_type (bpy.types.FluidDomainSettings attribute
- openvdb_data_depth (bpy.types.FluidDomainSettings attribute)
- operand_type (bpy.types.BooleanModifier attribute)
- operation (bpy.types.BooleanModifier attribute)
  - (bpy.types.CompositorNodeMath attribute)
  - (bpy.types.FunctionNodeBooleanMath attribute)
  - (bpy.types.FunctionNodeCompare attribute)
  - (bpy.types.FunctionNodeIntegerMath attribute)

- Object.cycles (in module bpy.types)
- Object.display (in module bpy.types)
- Object.field (in module bpy.types)
- Object.image_user (in module bpy.types)
- Object.is_from_instancer (in module bpy.types)
- Object.is_from_set (in module bpy.types)
- Object.is_instancer (in module bpy.types)
- Object.light_linking (in module bpy.types)
- Object.lineart (in module bpy.types)
- Object.material_slots (in module bpy.types)
- Object.mode (in module bpy.types)
- Object.modifiers (in module bpy.types)
- Object.motion_path (in module bpy.types)
- Object.particle_systems (in module bpy.types)
- Object.pose (in module bpy.types)
- Object.rigid_body (in module bpy.types)
- Object.rigid_body_constraint (in module bpy.types)
- Object.selection_sets (in module bpy.types)
- Object.shader_effects (in module bpy.types)
- Object.soft_body (in module bpy.types)
- Object.type (in module bpy.types)
- Object.use_dynamic_topology_sculpting (in module bpy.types)
- Object.users_collection (in module bpy.types)
- Object.users_scene (in module bpy.types)
- Object.vertex_groups (in module bpy.types)
- object1 (bpy.types.RigidBodyConstraint attribute)
- object2 (bpy.types.RigidBodyConstraint attribute)
- object_active (bpy.types.ThemeView3D attribute)
- object_add() (in module bpy.ops.rigidbody)
- object_add_grid_scale() (in module bpy_extras.object_utils)
- object_add_grid_scale_apply_operator() (in module bpy_extras.object_utils)
- object_align (bpy.types.PreferencesEdit attribute)
- object_align_factor (bpy.types.ParticleSettings attribute)
- object_as_camera() (in module bpy.ops.view3d)
- object_bake_cancel (in module bpy.app.handlers)
- object_bake_complete (in module bpy.app.handlers)
- object_bake_pre (in module bpy.app.handlers)
- object_data_add() (in module bpy_extras.object_utils)
- object_distance (bpy.types.MovieTrackingSettings attribute)
- object_eval_state (bpy.types.SpaceSpreadsheet attribute)
- object_factor (bpy.types.ParticleSettings attribute)
- object_from (bpy.types.UVWarpModifier attribute)
  - (bpy.types.WarpModifier attribute)
- object_load_bmesh() (in module bmesh.ops)
- object_mode (bpy.types.WorkSpace attribute)
- object_mode_pie_or_toggle() (in module bpy.ops.view3d)
- object_operation() (in module bpy.ops.outliner)
- object_origin_size (bpy.types.ThemeView3D attribute)
- object_outline_color (bpy.types.View3DShading attribute)
- object_path (bpy.types.MeshSequenceCacheModifier attribute)
  - (bpy.types.TransformCacheConstraint attribute)
- object_remove() (in module bpy.ops.rigidbody)
- object_report_if_active_shape_key_is_locked() (in module bpy_extras.object_utils)
- object_selected (bpy.types.ThemeView3D attribute)
  - (bpy.types.GeometryNodeMeshBoolean attribute)
  - (bpy.types.GeometryNodeSDFGridBoolean attribute)
  - (bpy.types.ShaderNodeMath attribute)
  - (bpy.types.ShaderNodeVectorMath attribute)
  - (bpy.types.SpreadsheetRowFilter attribute)
  - (bpy.types.TextureNodeMath attribute)
- operation() (in module bpy.ops.outliner)
- operations_update() (bpy.types.IDOverrideLibrary method)
- Operator (class in bpy.types)
- operator() (bpy.types.UILayout method)
- Operator.has_reports (in module bpy.types)
- Operator.layout (in module bpy.types)
- Operator.macros (in module bpy.types)
- Operator.name (in module bpy.types)
- Operator.options (in module bpy.types)
- Operator.properties (in module bpy.types)
- operator_cheat_sheet() (in module bpy.ops.wm)
- operator_context (bpy.types.UILayout attribute)
- operator_defaults() (in module bpy.ops.wm)
- operator_enum() (bpy.types.UILayout method)
- operator_menu_enum() (bpy.types.UILayout method)
- operator_menu_hold() (bpy.types.UILayout method)
- operator_pie_enum() (in module bpy.ops.wm)
- operator_preset_add() (in module bpy.ops.wm)
- operator_presets_cleanup() (in module bpy.ops.wm)
- operator_properties() (bpy.types.WorkSpaceTool method)
- operator_properties_last() (bpy.types.WindowManager class method)
- OperatorFileListElement (class in bpy.types)
- OperatorMacro (class in bpy.types)
- OperatorMacro.properties (in module bpy.types)
- OperatorMousePath (class in bpy.types)
- OperatorOptions (class in bpy.types)
- OperatorOptions.is_grab_cursor (in module bpy.types)
- OperatorOptions.is_invoke (in module bpy.types)
- OperatorOptions.is_repeat (in module bpy.types)
- OperatorOptions.is_repeat_last (in module bpy.types)
- OperatorProperties (class in bpy.types)
- Operators (class in freestyle.types)
- OperatorStrokeElement (class in bpy.types)
- optimize() (in module bpy.ops.sculpt)
- options_toggle() (in module bpy.ops.node)
- OrBP1D (class in freestyle.predicates)
- order (mathutils.Euler attribute)
- order_u (bpy.types.Spline attribute)
- order_v (bpy.types.Spline attribute)
- orient_weight (bpy.types.KinematicConstraint attribute)
- orientation (aud.Handle attribute)
  - (bpy.types.LineStyleThicknessModifier_Calligraphy attribute)
  - (bpy.types.ShaderFxShadow attribute)
  - (bpy.types.ShaderFxWave attribute)
  - (freestyle.types.ViewEdgeIterator attribute)
- Orientation2DF1D (class in freestyle.functions)
- Orientation3DF1D (class in freestyle.functions)
- orientation_helper() (in module bpy_extras.io_utils)
- orientedViewEdgeIterator (class in freestyle.types)
- origin (bpy.types.SimpleDeformModifier attribute)

- object_settings_copy() (in module bpy.ops.rigidbody)
- object_to (bpy.types.UVWarpModifier attribute)
  - (bpy.types.WarpModifier attribute)
- ObjectBase (class in bpy.types)
- ObjectBase.object (in module bpy.types)
- ObjectConstraints (class in bpy.types)
- ObjectDisplay (class in bpy.types)
- ObjectLightLinking (class in bpy.types)
- ObjectLineArt (class in bpy.types)
- ObjectModifiers (class in bpy.types)
- ObjectNamesUP1D (class in freestyle.predicates)
- objects_add() (in module bpy.ops.rigidbody)
- objects_add_active() (in module bpy.ops.collection)
- objects_in_mode (in module bpy.context)
- objects_in_mode_unique_data (in module bpy.context)
- objects_remove() (in module bpy.ops.collection)
  - (in module bpy.ops.rigidbody)
- objects_remove_active() (in module bpy.ops.collection)
- objects_remove_all() (in module bpy.ops.collection)
- ObjectShaderFx (class in bpy.types)
- objectsolver_clear_inverse() (in module bpy.ops.constraint)
- objectsolver_set_inverse() (in module bpy.ops.constraint)
- ObjectSolverConstraint (class in bpy.types)
- occludee (freestyle.types.ViewEdge attribute)
- ocean_bake() (in module bpy.ops.object)
- OceanModifier (class in bpy.types)
- OceanModifier.is_cached (in module bpy.types)
- ocio (in module bpy.app)
- octaves (bpy.types.LineStyleGeometryModifier_PerlinNoise1D attribute)
  - (bpy.types.LineStyleGeometryModifier_PerlinNoise2D attribute)
  - (bpy.types.LineStyleGeometryModifier_SpatialNoise attribute)
  - (bpy.types.MusgraveTexture attribute)
- octree_depth (bpy.types.RemeshModifier attribute)
- offset (bpy.types.CameraBackgroundImage attribute)
  - (bpy.types.CompositorNodeColorBalance attribute)
  - (bpy.types.CompositorNodeMapValue attribute)
  - (bpy.types.CompositorNodeTonemap attribute)
  - (bpy.types.Curve attribute)
  - (bpy.types.FloorConstraint attribute)
  - (bpy.types.FModifierNoise attribute)
  - (bpy.types.FollowPathConstraint attribute)
  - (bpy.types.GreasePencilMultiplyModifier attribute)
  - (bpy.types.GreasePencilShrinkwrapModifier attribute)
  - (bpy.types.GreasePencilTimeModifier attribute)
  - (bpy.types.LineStyleGeometryModifier_GuidingLines attribute)
  - (bpy.types.MovieTrackingTrack attribute)
  - (bpy.types.MusgraveTexture attribute)
  - (bpy.types.NormalEditModifier attribute)
  - (bpy.types.PivotConstraint attribute)
  - (bpy.types.SequencerTonemapModifierData attribute)
  - (bpy.types.ShaderFxRim attribute)
  - (bpy.types.ShaderFxShadow attribute)
  - (bpy.types.ShaderNodeTexBrick attribute)
  - (bpy.types.ShrinkwrapModifier attribute)
  - (bpy.types.SolidifyModifier attribute)
  - (bpy.types.StripColorBalanceData attribute)
  - (bpy.types.StripTransform attribute)
- origin_clear() (in module bpy.ops.object)
- origin_set() (in module bpy.ops.object)
- orphans_manage() (in module bpy.ops.outliner)
- orphans_purge() (bpy.types.BlendData method)
  - (in module bpy.ops.outliner)
- ortho_scale (bpy.types.Camera attribute)
- orthogonal() (mathutils.Vector method)
- OrthoProjection() (mathutils.Matrix class method)
- OrUP1D (class in freestyle.predicates)
- oskey (bpy.types.KeyMapItem attribute)
- oskey_ui (bpy.types.KeyMapItem attribute)
- other_vert() (bmesh.types.BMEdge method)
- outline (bpy.types.ThemeWidgetColors attribute)
- outline_color (bpy.types.TextStrip attribute)
- outline_material (bpy.types.GreasePencilOutlineModifier attribute)
- outline_thickness_factor (bpy.types.BrushGpencilSettings attribute)
- outline_width (bpy.types.TextStrip attribute)
  - (bpy.types.ThemeView3D attribute)
- outliner_sync (bpy.types.SpaceProperties attribute)
- output_exists() (bpy.types.DynamicPaintSurface method)
- output_file_add_socket() (in module bpy.ops.node)
- output_file_move_active_socket() (in module bpy.ops.node)
- output_file_remove_active_socket() (in module bpy.ops.node)
- output_name_a (bpy.types.DynamicPaintSurface attribute)
- output_name_b (bpy.types.DynamicPaintSurface attribute)
- output_node (bpy.types.TextureSlot attribute)
  - (bpy.types.ThemeNodeEditor attribute)
- output_temperature (bpy.types.CompositorNodeColorBalance attribute)
- output_template() (bpy.types.CompositorNodeAlphaOver class method)
  - (bpy.types.CompositorNodeAntiAliasing class method)
  - (bpy.types.CompositorNodeBilateralblur class method)
  - (bpy.types.CompositorNodeBlur class method)
  - (bpy.types.CompositorNodeBokehBlur class method)
  - (bpy.types.CompositorNodeBokehImage class method)
  - (bpy.types.CompositorNodeBoxMask class method)
  - (bpy.types.CompositorNodeBrightContrast class method)
  - (bpy.types.CompositorNodeChannelMatte class method)
  - (bpy.types.CompositorNodeChromaMatte class method)
  - (bpy.types.CompositorNodeColorBalance class method)
  - (bpy.types.CompositorNodeColorCorrection class method)
  - (bpy.types.CompositorNodeColorMatte class method)
  - (bpy.types.CompositorNodeColorSpill class method)
  - (bpy.types.CompositorNodeCombHSVA class method)
  - (bpy.types.CompositorNodeCombineColor class method)
  - (bpy.types.CompositorNodeCombineXYZ class method)
  - (bpy.types.CompositorNodeCombRGBA class method)
  - (bpy.types.CompositorNodeCombYCCA class method)
  - (bpy.types.CompositorNodeCombYUVA class method)
  - (bpy.types.CompositorNodeComposite class method)
  - (bpy.types.CompositorNodeConvertColorSpace class method)
  - (bpy.types.CompositorNodeCornerPin class method)
  - (bpy.types.CompositorNodeCrop class method)
  - (bpy.types.CompositorNodeCryptomatte class method)
  - (bpy.types.CompositorNodeCryptomatteV2 class method)
  - (bpy.types.CompositorNodeCurveRGB class method)
  - (bpy.types.CompositorNodeCurveVec class method)

- (bpy.types.TextureNodeBricks attribute)
- (bpy.types.TextureSlot attribute)
- (bpy.types.UVWarpModifier attribute)
- (bpy.types.WireframeModifier attribute)

- offset_basis (bpy.types.CompositorNodeColorBalance attribute)
- offset_clear() (in module bpy.ops.sequencer)
- offset_edge_loops() (in module bpy.ops.mesh)
- offset_edge_loops_slide() (in module bpy.ops.mesh)
- offset_edgeloops() (in module bmesh.ops)
- offset_factor (bpy.types.FollowPathConstraint attribute)
- offset_frequency (bpy.types.ShaderNodeTexBrick attribute)
  - (bpy.types.TextureNodeBricks attribute)
- offset_mode (bpy.types.GreasePencilOffsetModifier attribute)
  - (bpy.types.MaskSpline attribute)
- offset_object (bpy.types.ArrayModifier attribute)
  - (bpy.types.GreasePencilArrayModifier attribute)
- offset_type (bpy.types.BevelModifier attribute)
- offset_u (bpy.types.ArrayModifier attribute)
  - (bpy.types.MirrorModifier attribute)
- offset_v (bpy.types.ArrayModifier attribute)
  - (bpy.types.MirrorModifier attribute)
- offset_x (bpy.types.CompositorNodeScale attribute)
  - (bpy.types.StripTransform attribute)
  - (bpy.types.TextCurve attribute)
- offset_y (bpy.types.CompositorNodeScale attribute)
  - (bpy.types.StripTransform attribute)
  - (bpy.types.TextCurve attribute)
- oiio (in module bpy.app)
- onion_factor (bpy.types.GreasePencilv3 attribute)
- onion_keyframe_type (bpy.types.GreasePencilv3 attribute)
- onion_mode (bpy.types.GreasePencilv3 attribute)
- online_access (in module bpy.app)
- online_access_override (in module bpy.app)
- only_local (bpy.types.ShaderNodeAmbientOcclusion attribute)
- op (bpy.types.XrActionMapItem attribute)
- op_mode (bpy.types.XrActionMapItem attribute)
- opacity (bpy.types.GreasePencilDashModifierSegment attribute)
  - (bpy.types.GreasePencilLayer attribute)
  - (bpy.types.GreasePencilLineartModifier attribute)
  - (bpy.types.ShaderFxGlow attribute)
- open() (in module bpy.ops.cachefile)
  - (in module bpy.ops.clip)
  - (in module bpy.ops.font)
  - (in module bpy.ops.image)
  - (in module bpy.ops.sound)
  - (in module bpy.ops.text)
- open_bake_data_blocks_panel (bpy.types.NodesModifier attribute)
- open_bake_panel (bpy.types.NodesModifier attribute)
- open_constant_offset_panel (bpy.types.GreasePencilArrayModifier attribute)
- open_containing_blend_file() (in module bpy.ops.asset)
- open_curvature_panel (bpy.types.GreasePencilLengthModifier attribute)
- open_custom_range_panel (bpy.types.GreasePencilTimeModifier attribute)
- open_fading_panel (bpy.types.GreasePencilBuildModifier attribute)

- (bpy.types.CompositorNodeDBlur class method)
- (bpy.types.CompositorNodeDefocus class method)
- (bpy.types.CompositorNodeDenoise class method)
- (bpy.types.CompositorNodeDespeckle class method)
- (bpy.types.CompositorNodeDiffMatte class method)
- (bpy.types.CompositorNodeDilateErode class method)
- (bpy.types.CompositorNodeDisplace class method)
- (bpy.types.CompositorNodeDistanceMatte class method)
- (bpy.types.CompositorNodeDoubleEdgeMask class method)
- (bpy.types.CompositorNodeEllipseMask class method)
- (bpy.types.CompositorNodeExposure class method)
- (bpy.types.CompositorNodeFilter class method)
- (bpy.types.CompositorNodeFlip class method)
- (bpy.types.CompositorNodeGamma class method)
- (bpy.types.CompositorNodeGlare class method)
- (bpy.types.CompositorNodeGroup class method)
- (bpy.types.CompositorNodeHueCorrect class method)
- (bpy.types.CompositorNodeHueSat class method)
- (bpy.types.CompositorNodeIDMask class method)
- (bpy.types.CompositorNodeImage class method)
- (bpy.types.CompositorNodeInpaint class method)
- (bpy.types.CompositorNodeInvert class method)
- (bpy.types.CompositorNodeKeying class method)
- (bpy.types.CompositorNodeKeyingScreen class method)
- (bpy.types.CompositorNodeKuwahara class method)
- (bpy.types.CompositorNodeLensdist class method)
- (bpy.types.CompositorNodeLevels class method)
- (bpy.types.CompositorNodeLumaMatte class method)
- (bpy.types.CompositorNodeMapRange class method)
- (bpy.types.CompositorNodeMapUV class method)
- (bpy.types.CompositorNodeMapValue class method)
- (bpy.types.CompositorNodeMask class method)
- (bpy.types.CompositorNodeMath class method)
- (bpy.types.CompositorNodeMixRGB class method)
- (bpy.types.CompositorNodeMovieClip class method)
- (bpy.types.CompositorNodeMovieDistortion class method)
- (bpy.types.CompositorNodeNormal class method)
- (bpy.types.CompositorNodeNormalize class method)
- (bpy.types.CompositorNodeOutputFile class method)
- (bpy.types.CompositorNodePixelate class method)
- (bpy.types.CompositorNodePlaneTrackDeform class method)
- (bpy.types.CompositorNodePosterize class method)
- (bpy.types.CompositorNodePremulKey class method)
- (bpy.types.CompositorNodeRGB class method)
- (bpy.types.CompositorNodeRGBToBW class method)
- (bpy.types.CompositorNodeRLayers class method)
- (bpy.types.CompositorNodeRotate class method)
- (bpy.types.CompositorNodeScale class method)
- (bpy.types.CompositorNodeSceneTime class method)
- (bpy.types.CompositorNodeSeparateColor class method)
- (bpy.types.CompositorNodeSeparateXYZ class method)
- (bpy.types.CompositorNodeSepHSVA class method)
- (bpy.types.CompositorNodeSepRGBA class method)
- (bpy.types.CompositorNodeSepYCCA class method)
- (bpy.types.CompositorNodeSepYUVA class method)
- (bpy.types.CompositorNodeSetAlpha class method)

- (bpy.types.GreasePencilMultiplyModifier attribute)
- open_falloff_panel (bpy.types.GreasePencilHookModifier attribute)
- (bpy.types.CompositorNodeSplit class method)
- (bpy.types.CompositorNodeStabilize class method)
- (bpy.types.CompositorNodeSunBeams class method)
- (bpy.types.CompositorNodeSwitch class method)
- (bpy.types.CompositorNodeSwitchView class method)
- (bpy.types.CompositorNodeTexture class method)
- (bpy.types.CompositorNodeTime class method)
- (bpy.types.CompositorNodeTonemap class method)
- (bpy.types.CompositorNodeTrackPos class method)
- (bpy.types.CompositorNodeTransform class method)
- (bpy.types.CompositorNodeTranslate class method)
- (bpy.types.CompositorNodeValToRGB class method)
- (bpy.types.CompositorNodeValue class method)
- (bpy.types.CompositorNodeVecBlur class method)
- (bpy.types.CompositorNodeViewer class method)
- (bpy.types.CompositorNodeZcombine class method)
- (bpy.types.FunctionNodeAlignEulerToVector class method)
- (bpy.types.FunctionNodeAlignRotationToVector class method)
- (bpy.types.FunctionNodeAxesToRotation class method)
- (bpy.types.FunctionNodeAxisAngleToRotation class method)
- (bpy.types.FunctionNodeBooleanMath class method)
- (bpy.types.FunctionNodeCombineColor class method)
- (bpy.types.FunctionNodeCombineMatrix class method)
- (bpy.types.FunctionNodeCombineTransform class method)
- (bpy.types.FunctionNodeCompare class method)
- (bpy.types.FunctionNodeEulerToRotation class method)
- (bpy.types.FunctionNodeFindInString class method)
- (bpy.types.FunctionNodeFloatToInt class method)
- (bpy.types.FunctionNodeHashValue class method)
- (bpy.types.FunctionNodeInputBool class method)
- (bpy.types.FunctionNodeInputColor class method)
- (bpy.types.FunctionNodeInputInt class method)
- (bpy.types.FunctionNodeInputRotation class method)
- (bpy.types.FunctionNodeInputSpecialCharacters class method)
- (bpy.types.FunctionNodeInputString class method)
- (bpy.types.FunctionNodeInputVector class method)
- (bpy.types.FunctionNodeIntegerMath class method)
- (bpy.types.FunctionNodeInvertMatrix class method)
- (bpy.types.FunctionNodeInvertRotation class method)
- (bpy.types.FunctionNodeMatrixDeterminant class method)
- (bpy.types.FunctionNodeMatrixMultiply class method)
- (bpy.types.FunctionNodeProjectPoint class method)
- (bpy.types.FunctionNodeQuaternionToRotation class method)
- (bpy.types.FunctionNodeRandomValue class method)
- (bpy.types.FunctionNodeReplaceString class method)
- (bpy.types.FunctionNodeRotateEuler class method)
- (bpy.types.FunctionNodeRotateRotation class method)
- (bpy.types.FunctionNodeRotateVector class method)
- (bpy.types.FunctionNodeRotationToAxisAngle class method)
- (bpy.types.FunctionNodeRotationToEuler class method)
- (bpy.types.FunctionNodeRotationToQuaternion class method)
- (bpy.types.FunctionNodeSeparateColor class method)
- (bpy.types.FunctionNodeSeparateMatrix class method)
- (bpy.types.FunctionNodeSeparateTransform class method)
- (bpy.types.FunctionNodeSliceString class method)
- (bpy.types.FunctionNodeStringLength class method)
- (bpy.types.FunctionNodeTransformDirection class method)

- (bpy.types.FunctionNodeTransformPoint class method)
- (bpy.types.FunctionNodeTransposeMatrix class method)
- (bpy.types.FunctionNodeValueToString class method)
- (bpy.types.GeometryNodeAccumulateField class method)
- (bpy.types.GeometryNodeAttributeDomainSize class method)
- (bpy.types.GeometryNodeAttributeStatistic class method)
- (bpy.types.GeometryNodeBake class method)
- (bpy.types.GeometryNodeBlurAttribute class method)
- (bpy.types.GeometryNodeBoundBox class method)
- (bpy.types.GeometryNodeCaptureAttribute class method)
- (bpy.types.GeometryNodeCollectionInfo class method)
- (bpy.types.GeometryNodeConvexHull class method)
- (bpy.types.GeometryNodeCornersOfEdge class method)
- (bpy.types.GeometryNodeCornersOfFace class method)
- (bpy.types.GeometryNodeCornersOfVertex class method)
- (bpy.types.GeometryNodeCurveArc class method)
- (bpy.types.GeometryNodeCurveEndpointSelection class method)
- (bpy.types.GeometryNodeCurveHandleTypeSelection class method)
- (bpy.types.GeometryNodeCurveLength class method)
- (bpy.types.GeometryNodeCurveOfPoint class method)
- (bpy.types.GeometryNodeCurvePrimitiveBezierSegment class method
- (bpy.types.GeometryNodeCurvePrimitiveCircle class method)
- (bpy.types.GeometryNodeCurvePrimitiveLine class method)
- (bpy.types.GeometryNodeCurvePrimitiveQuadrilateral class method)
- (bpy.types.GeometryNodeCurveQuadraticBezier class method)
- (bpy.types.GeometryNodeCurveSetHandles class method)
- (bpy.types.GeometryNodeCurveSpiral class method)
- (bpy.types.GeometryNodeCurveSplineType class method)
- (bpy.types.GeometryNodeCurveStar class method)
- (bpy.types.GeometryNodeCurvesToGreasePencil class method)
- (bpy.types.GeometryNodeCurveToMesh class method)
- (bpy.types.GeometryNodeCurveToPoints class method)
- (bpy.types.GeometryNodeDeformCurvesOnSurface class method)
- (bpy.types.GeometryNodeDeleteGeometry class method)
- (bpy.types.GeometryNodeDistributePointsInGrid class method)
- (bpy.types.GeometryNodeDistributePointsInVolume class method)
- (bpy.types.GeometryNodeDistributePointsOnFaces class method)
- (bpy.types.GeometryNodeDualMesh class method)
- (bpy.types.GeometryNodeDuplicateElements class method)
- (bpy.types.GeometryNodeEdgePathsToCurves class method)
- (bpy.types.GeometryNodeEdgePathsToSelection class method)
- (bpy.types.GeometryNodeEdgesOfCorner class method)
- (bpy.types.GeometryNodeEdgesOfVertex class method)
- (bpy.types.GeometryNodeEdgesToFaceGroups class method)
- (bpy.types.GeometryNodeExtrudeMesh class method)
- (bpy.types.GeometryNodeFaceOfCorner class method)
- (bpy.types.GeometryNodeFieldAtIndex class method)
- (bpy.types.GeometryNodeFieldOnDomain class method)
- (bpy.types.GeometryNodeFillCurve class method)
- (bpy.types.GeometryNodeFilletCurve class method)
- (bpy.types.GeometryNodeFlipFaces class method)
- (bpy.types.GeometryNodeForeachGeometryElementInput class method)
- (bpy.types.GeometryNodeForeachGeometryElementOutput class method)
- (bpy.types.GeometryNodeGeometryToInstance class method)

- (bpy.types.GeometryNodeGetNamedGrid class method)
- (bpy.types.GeometryNodeGizmoDial class method)
- (bpy.types.GeometryNodeGizmoLinear class method)
- (bpy.types.GeometryNodeGizmoTransform class method)
- (bpy.types.GeometryNodeGreasePencilToCurves class method)
- (bpy.types.GeometryNodeGridToMesh class method)
- (bpy.types.GeometryNodeGroup class method)
- (bpy.types.GeometryNodeImageInfo class method)
- (bpy.types.GeometryNodeImageTexture class method)
- (bpy.types.GeometryNodeImportOBJ class method)
- (bpy.types.GeometryNodeImportPLY class method)
- (bpy.types.GeometryNodeImportSTL class method)
- (bpy.types.GeometryNodeIndexOfNearest class method)
- (bpy.types.GeometryNodeIndexSwitch class method)
- (bpy.types.GeometryNodeInputActiveCamera class method)
- (bpy.types.GeometryNodeInputCollection class method)
- (bpy.types.GeometryNodeInputCurveHandlePositions class method)
- (bpy.types.GeometryNodeInputCurveTilt class method)
- (bpy.types.GeometryNodeInputEdgeSmooth class method)
- (bpy.types.GeometryNodeInputID class method)
- (bpy.types.GeometryNodeInputImage class method)
- (bpy.types.GeometryNodeInputIndex class method)
- (bpy.types.GeometryNodeInputInstanceRotation class method)
- (bpy.types.GeometryNodeInputInstanceScale class method)
- (bpy.types.GeometryNodeInputMaterial class method)
- (bpy.types.GeometryNodeInputMaterialIndex class method)
- (bpy.types.GeometryNodeInputMeshEdgeAngle class method)
- (bpy.types.GeometryNodeInputMeshEdgeNeighbors class method)
- (bpy.types.GeometryNodeInputMeshEdgeVertices class method)
- (bpy.types.GeometryNodeInputMeshFaceArea class method)
- (bpy.types.GeometryNodeInputMeshFaceIsPlanar class method)
- (bpy.types.GeometryNodeInputMeshFaceNeighbors class method)
- (bpy.types.GeometryNodeInputMeshIsland class method)
- (bpy.types.GeometryNodeInputMeshVertexNeighbors class method)
- (bpy.types.GeometryNodeInputNamedAttribute class method)
- (bpy.types.GeometryNodeInputNamedLayerSelection class method)
- (bpy.types.GeometryNodeInputNormal class method)
- (bpy.types.GeometryNodeInputObject class method)
- (bpy.types.GeometryNodeInputPosition class method)
- (bpy.types.GeometryNodeInputRadius class method)
- (bpy.types.GeometryNodeInputSceneTime class method)
- (bpy.types.GeometryNodeInputShadeSmooth class method)
- (bpy.types.GeometryNodeInputShortestEdgePaths class method)
- (bpy.types.GeometryNodeInputSplineCyclic class method)
- (bpy.types.GeometryNodeInputSplineResolution class method)
- (bpy.types.GeometryNodeInputTangent class method)
- (bpy.types.GeometryNodeInstanceOnPoints class method)
- (bpy.types.GeometryNodeInstancesToPoints class method)
- (bpy.types.GeometryNodeInstanceTransform class method)
- (bpy.types.GeometryNodeInterpolateCurves class method)
- (bpy.types.GeometryNodeIsViewport class method)
- (bpy.types.GeometryNodeJoinGeometry class method)
- (bpy.types.GeometryNodeMaterialSelection class method)
- (bpy.types.GeometryNodeMenuSwitch class method)
- (bpy.types.GeometryNodeMergeByDistance class method)
- (bpy.types.GeometryNodeMergeLayers class method)
- (bpy.types.GeometryNodeMeshBoolean class method)

- (bpy.types.GeometryNodeMeshBoolean class method)
- (bpy.types.GeometryNodeMeshCircle class method)
- (bpy.types.GeometryNodeMeshCone class method)
- (bpy.types.GeometryNodeMeshCube class method)
- (bpy.types.GeometryNodeMeshCylinder class method)
- (bpy.types.GeometryNodeMeshFaceSetBoundaries class method)
- (bpy.types.GeometryNodeMeshGrid class method)
- (bpy.types.GeometryNodeMeshIcoSphere class method)
- (bpy.types.GeometryNodeMeshLine class method)
- (bpy.types.GeometryNodeMeshToCurve class method)
- (bpy.types.GeometryNodeMeshToDensityGrid class method)
- (bpy.types.GeometryNodeMeshToPoints class method)
- (bpy.types.GeometryNodeMeshToSDFGrid class method)
- (bpy.types.GeometryNodeMeshToVolume class method)
- (bpy.types.GeometryNodeMeshUVSphere class method)
- (bpy.types.GeometryNodeObjectInfo class method)
- (bpy.types.GeometryNodeOffsetCornerInFace class method)
- (bpy.types.GeometryNodeOffsetPointInCurve class method)
- (bpy.types.GeometryNodePoints class method)
- (bpy.types.GeometryNodePointsOfCurve class method)
- (bpy.types.GeometryNodePointsToCurves class method)
- (bpy.types.GeometryNodePointsToSDFGrid class method)
- (bpy.types.GeometryNodePointsToVertices class method)
- (bpy.types.GeometryNodePointsToVolume class method)
- (bpy.types.GeometryNodeProximity class method)
- (bpy.types.GeometryNodeRaycast class method)
- (bpy.types.GeometryNodeRealizeInstances class method)
- (bpy.types.GeometryNodeRemoveAttribute class method)
- (bpy.types.GeometryNodeRepeatInput class method)
- (bpy.types.GeometryNodeRepeatOutput class method)
- (bpy.types.GeometryNodeReplaceMaterial class method)
- (bpy.types.GeometryNodeResampleCurve class method)
- (bpy.types.GeometryNodeReverseCurve class method)
- (bpy.types.GeometryNodeRotateInstances class method)
- (bpy.types.GeometryNodeSampleCurve class method)
- (bpy.types.GeometryNodeSampleGrid class method)
- (bpy.types.GeometryNodeSampleGridIndex class method)
- (bpy.types.GeometryNodeSampleIndex class method)
- (bpy.types.GeometryNodeSampleNearest class method)
- (bpy.types.GeometryNodeSampleNearestSurface class method)
- (bpy.types.GeometryNodeSampleUVSurface class method)
- (bpy.types.GeometryNodeScaleElements class method)
- (bpy.types.GeometryNodeScaleInstances class method)
- (bpy.types.GeometryNodeSDFGridBoolean class method)
- (bpy.types.GeometryNodeSelfObject class method)
- (bpy.types.GeometryNodeSeparateComponents class method)
- (bpy.types.GeometryNodeSeparateGeometry class method)
- (bpy.types.GeometryNodeSetCurveHandlePositions class method)
- (bpy.types.GeometryNodeSetCurveNormal class method)
- (bpy.types.GeometryNodeSetCurveRadius class method)
- (bpy.types.GeometryNodeSetCurveTilt class method)
- (bpy.types.GeometryNodeSetGeometryName class method)
- (bpy.types.GeometryNodeSetID class method)
- (bpy.types.GeometryNodeSetInstanceTransform class method)
- (bpy.types.GeometryNodeSetMaterial class method)
- (bpy.types.GeometryNodeSetMaterialIndex class method)
- (bpy.types.GeometryNodeSetPointRadius class method)

- (bpy.types.GeometryNodeSetPosition class method)
- (bpy.types.GeometryNodeSetShadeSmooth class method)
- (bpy.types.GeometryNodeSetSplineCyclic class method)
- (bpy.types.GeometryNodeSetSplineResolution class method)
- (bpy.types.GeometryNodeSimulationInput class method)
- (bpy.types.GeometryNodeSimulationOutput class method)
- (bpy.types.GeometryNodeSortElements class method)
- (bpy.types.GeometryNodeSplineLength class method)
- (bpy.types.GeometryNodeSplineParameter class method)
- (bpy.types.GeometryNodeSplitEdges class method)
- (bpy.types.GeometryNodeSplitToInstances class method)
- (bpy.types.GeometryNodeStoreNamedAttribute class method)
- (bpy.types.GeometryNodeStoreNamedGrid class method)
- (bpy.types.GeometryNodeStringJoin class method)
- (bpy.types.GeometryNodeStringToCurves class method)
- (bpy.types.GeometryNodeSubdivideCurve class method)
- (bpy.types.GeometryNodeSubdivideMesh class method)
- (bpy.types.GeometryNodeSubdivisionSurface class method)
- (bpy.types.GeometryNodeSwitch class method)
- (bpy.types.GeometryNodeTool3DCursor class method)
- (bpy.types.GeometryNodeToolActiveElement class method)
- (bpy.types.GeometryNodeToolFaceSet class method)
- (bpy.types.GeometryNodeToolMousePosition class method)
- (bpy.types.GeometryNodeToolSelection class method)
- (bpy.types.GeometryNodeToolSetFaceSet class method)
- (bpy.types.GeometryNodeToolSetSelection class method)
- (bpy.types.GeometryNodeTransform class method)
- (bpy.types.GeometryNodeTranslateInstances class method)
- (bpy.types.GeometryNodeTriangulate class method)
- (bpy.types.GeometryNodeTrimCurve class method)
- (bpy.types.GeometryNodeUVPackIslands class method)
- (bpy.types.GeometryNodeUVUnwrap class method)
- (bpy.types.GeometryNodeVertexOfCorner class method)
- (bpy.types.GeometryNodeViewer class method)
- (bpy.types.GeometryNodeViewportTransform class method)
- (bpy.types.GeometryNodeVolumeCube class method)
- (bpy.types.GeometryNodeVolumeToMesh class method)
- (bpy.types.GeometryNodeWarning class method)
- (bpy.types.NodeFrame class method)
- (bpy.types.NodeGroup class method)
- (bpy.types.NodeGroupInput class method)
- (bpy.types.NodeGroupOutput class method)
- (bpy.types.NodeReroute class method)
- (bpy.types.ShaderNodeAddShader class method)
- (bpy.types.ShaderNodeAmbientOcclusion class method)
- (bpy.types.ShaderNodeAttribute class method)
- (bpy.types.ShaderNodeBackground class method)
- (bpy.types.ShaderNodeBevel class method)
- (bpy.types.ShaderNodeBlackbody class method)
- (bpy.types.ShaderNodeBrightContrast class method)
- (bpy.types.ShaderNodeBsdfAnisotropic class method)
- (bpy.types.ShaderNodeBsdfDiffuse class method)
- (bpy.types.ShaderNodeBsdfGlass class method)
- (bpy.types.ShaderNodeBsdfHair class method)
- (bpy.types.ShaderNodeBsdfHairPrincipled class method)
- (bpy.types.ShaderNodeBsdfMetallic class method)
- (bpy.types.ShaderNodeBsdfPrincipled class method)

- (bpy.types.ShaderNodeBsdfPrincipled class method)
- (bpy.types.ShaderNodeBsdfRayPortal class method)
- (bpy.types.ShaderNodeBsdfRefraction class method)
- (bpy.types.ShaderNodeBsdfSheen class method)
- (bpy.types.ShaderNodeBsdfToon class method)
- (bpy.types.ShaderNodeBsdfTranslucent class method)
- (bpy.types.ShaderNodeBsdfTransparent class method)
- (bpy.types.ShaderNodeBump class method)
- (bpy.types.ShaderNodeCameraData class method)
- (bpy.types.ShaderNodeClamp class method)
- (bpy.types.ShaderNodeCombineColor class method)
- (bpy.types.ShaderNodeCombineHSV class method)
- (bpy.types.ShaderNodeCombineRGB class method)
- (bpy.types.ShaderNodeCombineXYZ class method)
- (bpy.types.ShaderNodeDisplacement class method)
- (bpy.types.ShaderNodeEeveeSpecular class method)
- (bpy.types.ShaderNodeEmission class method)
- (bpy.types.ShaderNodeFloatCurve class method)
- (bpy.types.ShaderNodeFresnel class method)
- (bpy.types.ShaderNodeGamma class method)
- (bpy.types.ShaderNodeGroup class method)
- (bpy.types.ShaderNodeHairInfo class method)
- (bpy.types.ShaderNodeHoldout class method)
- (bpy.types.ShaderNodeHueSaturation class method)
- (bpy.types.ShaderNodeInvert class method)
- (bpy.types.ShaderNodeLayerWeight class method)
- (bpy.types.ShaderNodeLightFalloff class method)
- (bpy.types.ShaderNodeLightPath class method)
- (bpy.types.ShaderNodeMapping class method)
- (bpy.types.ShaderNodeMapRange class method)
- (bpy.types.ShaderNodeMath class method)
- (bpy.types.ShaderNodeMix class method)
- (bpy.types.ShaderNodeMixRGB class method)
- (bpy.types.ShaderNodeMixShader class method)
- (bpy.types.ShaderNodeNewGeometry class method)
- (bpy.types.ShaderNodeNormal class method)
- (bpy.types.ShaderNodeNormalMap class method)
- (bpy.types.ShaderNodeObjectInfo class method)
- (bpy.types.ShaderNodeOutputAOV class method)
- (bpy.types.ShaderNodeOutputLight class method)
- (bpy.types.ShaderNodeOutputLineStyle class method)
- (bpy.types.ShaderNodeOutputMaterial class method)
- (bpy.types.ShaderNodeOutputWorld class method)
- (bpy.types.ShaderNodeParticleInfo class method)
- (bpy.types.ShaderNodePointInfo class method)
- (bpy.types.ShaderNodeRGB class method)
- (bpy.types.ShaderNodeRGBCurve class method)
- (bpy.types.ShaderNodeRGBToBW class method)
- (bpy.types.ShaderNodeScript class method)
- (bpy.types.ShaderNodeSeparateColor class method)
- (bpy.types.ShaderNodeSeparateHSV class method)
- (bpy.types.ShaderNodeSeparateRGB class method)
- (bpy.types.ShaderNodeSeparateXYZ class method)
- (bpy.types.ShaderNodeShaderToRGB class method)
- (bpy.types.ShaderNodeSqueeze class method)
- (bpy.types.ShaderNodeSubsurfaceScattering class method)
- (bpy.types.ShaderNodeTangent class method)

- (bpy.types.ShaderNodeTexBrick class method)
- (bpy.types.ShaderNodeTexChecker class method)
- (bpy.types.ShaderNodeTexCoord class method)
- (bpy.types.ShaderNodeTexEnvironment class method)
- (bpy.types.ShaderNodeTexGabor class method)
- (bpy.types.ShaderNodeTexGradient class method)
- (bpy.types.ShaderNodeTexIES class method)
- (bpy.types.ShaderNodeTexImage class method)
- (bpy.types.ShaderNodeTexMagic class method)
- (bpy.types.ShaderNodeTexNoise class method)
- (bpy.types.ShaderNodeTexPointDensity class method)
- (bpy.types.ShaderNodeTexSky class method)
- (bpy.types.ShaderNodeTexVoronoi class method)
- (bpy.types.ShaderNodeTexWave class method)
- (bpy.types.ShaderNodeTexWhiteNoise class method)
- (bpy.types.ShaderNodeUVAlongStroke class method)
- (bpy.types.ShaderNodeUVMap class method)
- (bpy.types.ShaderNodeValToRGB class method)
- (bpy.types.ShaderNodeValue class method)
- (bpy.types.ShaderNodeVectorCurve class method)
- (bpy.types.ShaderNodeVectorDisplacement class method)
- (bpy.types.ShaderNodeVectorMath class method)
- (bpy.types.ShaderNodeVectorRotate class method)
- (bpy.types.ShaderNodeVectorTransform class method)
- (bpy.types.ShaderNodeVertexColor class method)
- (bpy.types.ShaderNodeVolumeAbsorption class method)
- (bpy.types.ShaderNodeVolumeInfo class method)
- (bpy.types.ShaderNodeVolumePrincipled class method)
- (bpy.types.ShaderNodeVolumeScatter class method)
- (bpy.types.ShaderNodeWavelength class method)
- (bpy.types.ShaderNodeWireframe class method)
- (bpy.types.TextureNodeAt class method)
- (bpy.types.TextureNodeBricks class method)
- (bpy.types.TextureNodeChecker class method)
- (bpy.types.TextureNodeCombineColor class method)
- (bpy.types.TextureNodeCompose class method)
- (bpy.types.TextureNodeCoordinates class method)
- (bpy.types.TextureNodeCurveRGB class method)
- (bpy.types.TextureNodeCurveTime class method)
- (bpy.types.TextureNodeDecompose class method)
- (bpy.types.TextureNodeDistance class method)
- (bpy.types.TextureNodeGroup class method)
- (bpy.types.TextureNodeHueSaturation class method)
- (bpy.types.TextureNodeImage class method)
- (bpy.types.TextureNodeInvert class method)
- (bpy.types.TextureNodeMath class method)
- (bpy.types.TextureNodeMixRGB class method)
- (bpy.types.TextureNodeOutput class method)
- (bpy.types.TextureNodeRGBToBW class method)
- (bpy.types.TextureNodeRotate class method)
- (bpy.types.TextureNodeScale class method)
- (bpy.types.TextureNodeSeparateColor class method)
- (bpy.types.TextureNodeTexBlend class method)
- (bpy.types.TextureNodeTexClouds class method)
- (bpy.types.TextureNodeTexDistNoise class method)
- (bpy.types.TextureNodeTexMagic class method)
- (bpy.types.TextureNodeTexMarble class method)

    - (bpy.types.TextureNodeTexMarble class method)
    - (bpy.types.TextureNodeTexMusgrave class method)
    - (bpy.types.TextureNodeTexNoise class method)
    - (bpy.types.TextureNodeTexStucci class method)
    - (bpy.types.TextureNodeTexture class method)
    - (bpy.types.TextureNodeTexVoronoi class method)
    - (bpy.types.TextureNodeTexWood class method)
    - (bpy.types.TextureNodeTranslate class method)
    - (bpy.types.TextureNodeValToNor class method)
    - (bpy.types.TextureNodeValToRGB class method)
    - (bpy.types.TextureNodeViewer class method)
- output_tint (bpy.types.CompositorNodeColorBalance attribute)
- output_toggle() (in module bpy.ops.dpaint)
- output_whitepoint (bpy.types.CompositorNodeColorBalance attribute)
- OverDropStrip (class in bpy.types)
- OverDropStrip.input_count (in module bpy.types)
- overflow (bpy.types.GeometryNodeStringToCurves attribute)
    - (bpy.types.TextCurve attribute)
- overhang_axis (bpy.types.MeshStatVis attribute)
- overhang_max (bpy.types.MeshStatVis attribute)
- overhang_min (bpy.types.MeshStatVis attribute)
- overlap() (mathutils.bvhtree.BVHTree method)
- overlap_mode (bpy.types.SequencerToolSettings attribute)
- overlay_frame (bpy.types.SequenceEditor attribute)
- overlay_frame_type (bpy.types.SpaceSequenceEditor attribute)
- override_auto_resync (bpy.types.PreferencesExperimental attribute)
- override_cache_settings (bpy.types.Strip attribute)
- override_create() (bpy.types.ID method)
- override_frame (bpy.types.CacheFile attribute)
- override_hierarchy_create() (bpy.types.ID method)
- override_idtemplate_clear() (in module bpy.ops.ui)
- override_idtemplate_make() (in module bpy.ops.ui)
- override_idtemplate_reset() (in module bpy.ops.ui)
- override_remove_button() (in module bpy.ops.ui)
- override_type_set_button() (in module bpy.ops.ui)
- overscan (bpy.types.GreasePencilLineartModifier attribute)
- overscan_size (bpy.types.SceneEEVEE attribute)
- overshoot_factor (bpy.types.GreasePencilLengthModifier attribute)
- overwrite_toggle() (in module bpy.ops.text)
- owner (mathutils.Color attribute)
    - (mathutils.Euler attribute)
    - (mathutils.Matrix attribute)
    - (mathutils.Quaternion attribute)
    - (mathutils.Vector attribute)
- owner_disable() (in module bpy.ops.wm)
- owner_enable() (in module bpy.ops.wm)
- owner_space (bpy.types.Constraint attribute)
- ozone_density (bpy.types.ShaderNodeTexSky attribute)

Copyright © Blender Authors
Made with Furo