## MaskSplinePointUW(bpy\_struct)

```
base class — bpy_struct
class bpy.types.MaskSplinePointUW(bpy struct)
    Single point in spline segment defining feather
     select
         Selection status
         TYPE:
              boolean, default False
     11
         U coordinate of point along spline segment
         TYPE:
              float in [0, 1], default 0.0
     weight
         Weight of feather point
         TYPE:
              float in [0, 1], default 0.0
     classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl_rna_get_subclass_py(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The class or default when not found.
         RETURN TYPE:
              type
```

## **Inherited Properties**

• bpy\_struct.id data

## **Inherited Functions**

- bpy\_struct.as\_pointer
- bpy\_struct.driver\_add
- how struct driver remove

- bpy\_struct.items
- bpy\_struct.keyframe\_delete
- how atrust bouframe insert

- nhlactace.attact\_temose
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.property\_unset
- bpy struct.is property readonly
- bpy\_struct.is\_property\_set

- nbl\_scrace.veltrame\_theere
- bpy struct.keys
- bpy struct.path from id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy struct.property overridable library set
- bpy\_struct.type\_recast
- bpy struct.values

## References

• MaskSplinePoint.feather points

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