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# CorrectiveSmoothModifier(Modifier)

```
base classes — bpy_struct, Modifier
```

## class bpy.types.CorrectiveSmoothModifier(Modifier)

Correct distortion caused by deformation

#### factor

Smooth effect factor

#### TYPE:

float in [-inf, inf], default 0.5

## invert\_vertex\_group

Invert vertex group influence

## TYPE:

boolean, default False

## is\_bind

## TYPE:

boolean, default False, (readonly)

#### iterations

#### TYPE:

int in [0, 32767], default 5

## rest\_source

Select the source of rest positions

- ORCO Original Coords Use base mesh vertex coordinates as the rest position.
- BIND Bind Coords Use bind vertex coordinates for rest position.

#### TYPE:

```
enum in ['ORCO', 'BIND'], default 'ORCO'
```

#### scale

Compensate for scale applied by other modifiers

## TYPE:

float in [-inf, inf], default 1.0

## smooth\_type

Method used for smoothing

- SIMPLE Simple Use the average of adjacent edge-vertices.
- LENGTH\_WEIGHTED Length Weight Use the average of adjacent edge-vertices weighted by their length.

## TYPE:

```
enum in ['SIMPLE', 'LENGTH WEIGHTED'], default 'SIMPLE'
```

## use\_only\_smooth

Apply smoothing without reconstructing the surface

## TYPE:

boolean. default False

```
use_pin_boundary

Excludes boundary vertices from being smoothed

TYPE:

boolean, default False

vertex_group

Name of Vertex Group which determines influence of modifier per point

TYPE:

string, default "", (never None)

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (str) - The RNA type identifier.

RETURNS:
```

The RNA type or default when not found.

## **RETURN TYPE:**

bpy.types.Struct subclass

## classmethod bl\_rna\_get\_subclass\_py(id, default=None)

## **PARAMETERS:**

id (str) – The RNA type identifier.

## **RETURNS:**

The class or default when not found.

## **RETURN TYPE:**

type

## **Inherited Properties**

•	bpy_struct.id_data	Modifier.show_expanded
•	Modifier.name	Modifier.is_active
•	Modifier.type	Modifier.use_pin_to_last
•	Modifier.show_viewport	Modifier.is_override_data
•	Modifier.show_render	Modifier.use_apply_on_spline
•	Modifier.show_in_editmode •	Modifier.execution_time
•	Modifier.show_on_cage	Modifier.persistent_uid

## **Inherited Functions**

•	<pre>bpy_struct.as_pointer</pre>
•	<pre>bpy_struct.driver_add</pre>
•	<pre>bpy_struct.driver_remove</pre>
•	bpy_struct.get
•	<pre>bpy_struct.id_properties_clear</pre>
•	<pre>bpy_struct.id_properties_ensure</pre>
•	<pre>bpy_struct.id_properties_ui</pre>
•	bpy struct.is property hidden

bpy\_struct.keyframe\_delete
bpy\_struct.keyframe\_insert
bpy\_struct.keys
bpy\_struct.path\_from\_id
bpy\_struct.path\_resolve
bpy\_struct.pop
bpy struct.property overridable library set

• bpy struct.property unset

- bpy\_struct.is\_property\_overridable\_library bpy\_struct.type\_recast
- bpy\_struct.is\_property\_readonly
- bpy\_struct.is\_property\_set
- bpy\_struct.items

- bpy\_struct.values
- Modifier.bl rna get subclass
- Modifier.bl\_rna\_get\_subclass\_py

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