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# CompositorNodeRotate(CompositorNode)

```
base classes — bpy_struct, Node, NodeInternal, CompositorNode
class bpy.types.CompositorNodeRotate(CompositorNode)
```

Rotate image by specified angle

#### filter type

Method to use to filter rotation

- NEAREST Nearest Use Nearest interpolation.
- BILINEAR Bilinear Use Bilinear interpolation.
- BICUBIC Bicubic Use Cubic B-Spline interpolation.

#### TYPE:

enum in ['NEAREST', 'BILINEAR', 'BICUBIC'], default 'NEAREST'

# classmethod is\_registered\_node\_type()

True if a registered node type

#### **RETURNS:**

Result

#### **RETURN TYPE:**

boolean

## classmethod input\_template(index)

Input socket template

## **PARAMETERS:**

index (int in [0, inf]) – Index

## **RETURNS:**

result

# **RETURN TYPE:**

NodeInternalSocketTemplate

## class method output\_template(index)

Output socket template

#### **PARAMETERS:**

index (int in [0, inf]) – Index

## **RETURNS:**

result

## **RETURN TYPE:**

NodeInternalSocketTemplate

## update()

## classmethod bl\_rna\_get\_subclass(id, default=None)

## **PARAMETERS:**

id (str) – The RNA type identifier.

#### **RETURNS:**

The RNA type or default when not found.

```
RETURN TYPE:
```

bpy.types.Struct subclass

#### classmethod bl rna get subclass py(id, default=None)

## **PARAMETERS:**

id(str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

#### **RETURN TYPE:**

type

# **Inherited Properties**

• bpy struct.id data

• Node.type

• Node.location

• Node.width

• Node.height

• Node.dimensions

• Node.name

• Node.label

• Node.inputs

• Node.outputs

• Node.internal links

• Node.parent

• Node.color

• Node.color tag

• Node.select

• Node.show options

• Node.show preview

• Node.location absolute • Node.hide

• Node.mute

• Node.show texture

• Node.bl idname

• Node.bl label

• Node.bl description

• Node.bl icon

• Node.bl static type

Node.bl\_width\_default

• Node.bl width min

• Node.warning propagation • Node.bl width max

• Node.use\_custom\_color • Node.bl\_height\_default

• Node.bl height min

• Node.bl height max

# **Inherited Functions**

• bpy\_struct.as\_pointer

• bpy\_struct.driver\_add

• bpy struct.driver remove

• bpy\_struct.get

• bpy struct.id properties clear

• bpy\_struct.id\_properties\_ensure

• bpy\_struct.id\_properties\_ui

• bpy\_struct.is\_property\_hidden

• bpy struct.is property overridable library

• bpy\_struct.is\_property\_readonly

• bpy struct.is property set

• bpy\_struct.items

• bpy struct.keyframe delete

• bpy struct.keyframe insert

• Node.update

• Node.insert link

• Node.init

• Node.copy

• Node.free

• Node.draw buttons

• Node.draw\_buttons\_ext

• Node.draw label

• Node.debug\_zone\_body\_lazy\_function\_graph

• Node.debug\_zone\_lazy\_function\_graph

• Node.poll

• Node.bl rna get subclass

• Node.bl rna get subclass py

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- bpy\_struct.keys
- bpy\_struct.path\_from\_id
- bpy\_struct.path\_resolve
- bpy\_struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.property\_unset
- bpy struct.type recast
- bpy\_struct.values
- Node.socket value update
- Node.is registered node type
- Node.poll
- Node.poll\_instance

- NodeInternal.poll
- NodeInternal.poll instance
- NodeInternal.update
- NodeInternal.draw\_buttons
- NodeInternal.draw\_buttons\_ext
- NodeInternal.bl rna get subclass
- NodeInternal.bl\_rna\_get\_subclass\_py
- CompositorNode.tag\_need\_exec
- CompositorNode.poll
- CompositorNode.update
- CompositorNode.bl rna get subclass
- CompositorNode.bl\_rna\_get\_subclass\_py

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