

# Skip to content

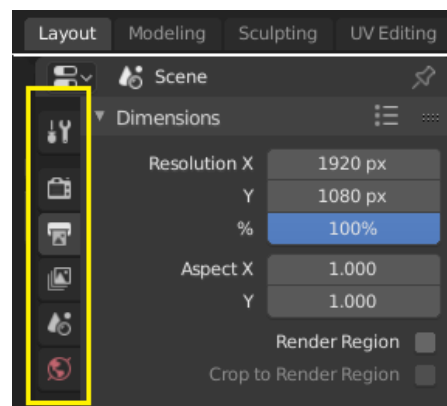
# Tabs & Panels

## Tabs

Tabs are used to control overlapping sections in the user interface. The content of only one Tab is visible at a time. Tabs are listed in a *Tab header*, which can be horizontal or vertical.

## Switching/Cycling

Vertical tabs can be switched with `Ctrl - Wheel` from anywhere in the tab. You can also cycle through tabs with `Ctrl - Tab` and `Shift - Ctrl - Tab`, or press down `LMB` and move the mouse over the tab header icons. (This does not apply to Workspace tabs; see [Workspace controls](#).)



Top: Horizontal Tab header in the Topbar.  
Bottom: Vertical Tab header shows tab icons in the Properties.

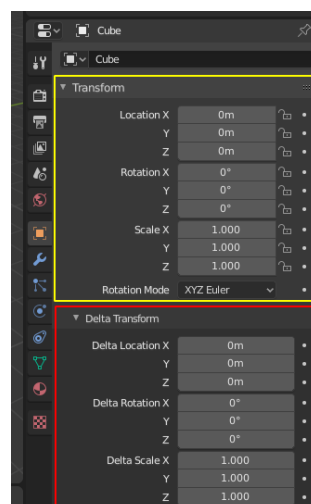
## Panels

The smallest organizational unit in the user interface is a panel. The panel header shows the title of the panel. It is always visible. Some panels also include subpanels.

## Collapsing and Expanding

A panel can either be expanded to show its contents, or collapsed to hide its contents. An expanded panel is indicated by a down-arrow (▼) in the panel header, while a collapsed panel is shown with a right-arrow (►).

- Clicking `LMB` on the panel header expands or collapses it.
- Pressing `A` expands/collapses the panel under the mouse pointer.
- Clicking `Ctrl - LMB` on the header of a collapsed panel will expand it and collapse all others.
- Clicking `Ctrl - LMB` on the header of an expanded panel will expand/collapse all its subpanels.
- Dragging with `LMB` over the headers will expand or collapse many at once.



Panels in Properties.

## Position

You can change the position of a panel within its region by clicking and dragging the grip widget (⋮) on the right side of its header.

## Pinning

Sometimes it is desirable to view panels from different tabs at the same time. Like, for instance, having access to a camera's properties, while other objects are selected. This has been solved by making panels pinnable.

A pinned panel remains visible regardless of which tab has been selected. You can pin a panel by clicking on the pin icon in its header. Panels that do not have a pin icon can be pinned by `RMB` on the panel header and selecting *Pin*, or by pressing `Shift - LMB`.

### Note

Pinning is not available for all panels. For example, it's available in the Sidebar but not in the Properties editor.

**Presets**

**Selector**

A list of available presets. A selection will override the included properties.



Example Presets menu.

**Add +**

New presets can be added based on the currently applied set of properties, which will be saved for later reuse. A pop-up opens where you can set a name, after which you can select it from the list and in some cases additional settings.

**Remove -**

Deletes the selected preset.

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