type

Skip to content FloorConstraint(Constraint)

```
base\ classes -- \ \texttt{bpy\_struct},\ \texttt{Constraint}
class bpy.types.FloorConstraint(Constraint)
    Use the target object for location limitation
     floor location
         Location of target that object will not pass through
         TYPE:
              enum in ['FLOOR_X', 'FLOOR_Y', 'FLOOR_Z', 'FLOOR_NEGATIVE_X', 'FLOOR_NEGATIVE_Y',
              'FLOOR_NEGATIVE_Z'], default 'FLOOR_X'
     offset
         Offset of floor from object origin
         TYPE:
              float in [-inf, inf], default 0.0
     subtarget
         Armature bone, mesh or lattice vertex group, ...
         TYPE:
              string, default ", (never None)
     target
         Target object
         TYPE:
              Object
     use_rotation
         Use the target's rotation to determine floor
         TYPE:
              boolean, default False
     classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl_rna_get_subclass_py(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The class or default when not found.
         RETURN TYPE:
```

Inherited Properties

- bpy struct.id data
- Constraint.name
- Constraint.type
- Constraint.is_override_data Constraint.is_valid
- Constraint.owner space
- Constraint.target space
- Constraint.space object
- Constraint.space subtarget Constraint.error rotation

- Constraint.mute
- Constraint.enabled
- Constraint.show_expanded
- Constraint.active
- Constraint.influence
- Constraint.error location

Inherited Functions

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy_struct.get
- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy_struct.id_properties_ui
- bpy_struct.is_property_hidden
- bpy struct.is property overridable library bpy struct.type recast
- bpy_struct.is_property_readonly
- bpy struct.is property set
- bpy struct.items

- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy_struct.path_from_id
- bpy struct.path resolve
- bpy struct.pop
- bpy_struct.property_overridable_library_set
- bpy struct.property unset
- bpy_struct.values
- Constraint.bl rna get subclass
- Constraint.bl_rna_get_subclass_py

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