

[Skip to content](#)

# Image Info Node

The *Image Info* node gets information from image and animation. This can be useful to generate parameters in the geometry node for arbitrary images. Image information can be either general or frame-specific.

## Inputs

### Image

Source image to get parameters from.

### Frame

Frame index for frame-specific outputs.

## Properties

This node has no properties.

## Outputs

### Width

The number of pixels along the X axis. Specific to each frame.

### Height

The number of pixels along the Y axis. Specific to each frame.

### Has Alpha

Whether the transparency channel be different from 1 for the pixels of this image frame. Specific to each frame.

### Frame Count

The number of frames in an image or video frame sequence. For a static image, always 1.

### FPS

The number of frames per second. For static image is always 0.

[Previous](#)  
[Collection Info Node](#)

[Copyright](#) © : This page is licensed under a CC-BY-SA 4.0 Int. License

Made with [Furo](#)

Last updated on 2025-05-10

[View Source](#)  
[View Translation](#)  
[Report issue on this page](#)

[No](#)  
[Is Viewport No](#)