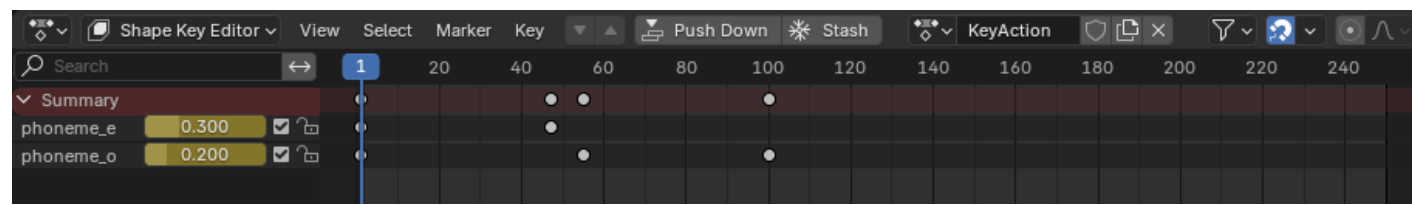


Shape Key Editor

This mode shows the [shape keys](#) of the active object and lets you create/adjust keyframes for their [values](#).



The Shape Key Editor.

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[Action Editor](#)

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