

[Skip to content](#)

# Brush Automasking Flag Items

## **use\_automasking\_topology:**

Topology.

Affect only vertices connected to the active vertex under the brush.

## **use\_automasking\_face\_sets:**

Face Sets.

Affect only vertices that share Face Sets with the active vertex.

## **use\_automasking\_boundary\_edges:**

Mesh Boundary Auto-Masking.

Do not affect non manifold boundary edges.

## **use\_automasking\_boundary\_face\_sets:**

Face Sets Boundary Automasking.

Do not affect vertices that belong to a Face Set boundary.

## **use\_automasking\_cavity:**

Cavity Mask.

Do not affect vertices on peaks, based on the surface curvature.

## **use\_automasking\_cavity\_inverted:**

Inverted Cavity Mask.

Do not affect vertices within crevices, based on the surface curvature.

## **use\_automasking\_custom\_cavity\_curve:**

Custom Cavity Curve.

Use custom curve.

[Previous](#)  
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