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# Node Socket Type Items

## CUSTOM:

Custom.

## VALUE:

Value.

## INT:

Integer.

## BOOLEAN:

Boolean.

## VECTOR:

Vector.

## ROTATION:

Rotation.

## MATRIX:

Matrix.

## STRING:

String.

## RGBA:

RGBA.

## SHADER:

Shader.

## OBJECT:

Object.

## IMAGE:

Image.

## GEOMETRY:

Geometry.

## COLLECTION:

Collection.

## TEXTURE:

Texture.

## MATERIAL:

Material.

## MENU:

Menu.