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MaskParent(bpy_struct)

base class — `bpy_struct`

class `bpy.types.MaskParent(bpy_struct)`

Parenting settings for masking element

id

ID-block to which masking element would be parented to or to its property

TYPE:

`ID`

id_type

Type of ID-block that can be used

TYPE:

enum in ['MOVIECLIP'], default 'MOVIECLIP'

parent

Name of parent object in specified data-block to which parenting happens

TYPE:

string, default '', (never None)

sub_parent

Name of parent sub-object in specified data-block to which parenting happens

TYPE:

string, default '', (never None)

type

Parent Type

TYPE:

enum in ['POINT_TRACK', 'PLANE_TRACK'], default 'POINT_TRACK'

classmethod `bl_ma_get_subclass(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod `bl_ma_get_subclass_py(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

`type`

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`

References

- `MaskSplinePoint.parent`