

[Skip to content](#)

VectorFont(ID)

base classes — [bpy_struct](#), [ID](#)

class bpy.types.VectorFont(ID)

Vector font for Text objects

filepath

TYPE:

string, default “”, (never None)

packed_file

TYPE:

[PackedFile](#), (readonly)

pack()

Pack the font into the current blend file

unpack(*, method='USE_LOCAL')

Unpack the font to the samples filename

PARAMETERS:

method (enum in [Unpack Method Items](#), (optional)) – method, How to unpack

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

[bpy.types.Struct](#) subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- [bpy_struct.id_data](#)
- [ID.name](#)
- [ID.name_full](#)
- [ID.id_type](#)
- [ID.session_uid](#)
- [ID.is_evaluated](#)
- [ID.original](#)
- [ID.users](#)
- [ID.is_missing](#)
- [ID.is_runtime_data](#)
- [ID.is_editable](#)
- [ID.tag](#)
- [ID.is_library_indirect](#)
- [ID.library](#)
- [ID.library_weak_reference](#)

- `ID.users`
- `ID.use_fake_user`
- `ID.use_extra_user`
- `ID.is_embedded_data`
- `ID.asset_data`
- `ID.override_library`
- `ID.preview`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`
- `ID.rename`
- `ID.evaluated_get`
- `ID.copy`
- `ID.asset_mark`
- `ID.asset_clear`
- `ID.asset_generate_preview`
- `ID.override_create`
- `ID.override_hierarchy_create`
- `ID.user_clear`
- `ID.user_remap`
- `ID.make_local`
- `ID.user_of_id`
- `ID.animation_data_create`
- `ID.animation_data_clear`
- `ID.update_tag`
- `ID.preview_ensure`
- `ID.bl_rna_get_subclass`
- `ID.bl_rna_get_subclass_py`

References

- `BlendData.fonts`
- `BlendDataFonts.load`
- `BlendDataFonts.remove`
- `GeometryNodeStringToCurves.font`
- `TextCurve.font`
- `TextCurve.font_bold`
- `TextCurve.font_bold_italic`
- `TextCurve.font_italic`
- `TextStrip.font`