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ThemeImageEditor(bpy_struct)

base class — [bpy_struct](#)

class bpy.types.ThemeImageEditor(bpy_struct)

Theme settings for the Image Editor

asset_shelf

Settings for asset shelf

TYPE:

[ThemeAssetShelf](#), (readonly, never None)

edge_select

TYPE:

[mathutils.Color](#) of 3 items in [0, 1], default (0.0, 0.0, 0.0)

edge_width

TYPE:

int in [1, 32], default 0

editmesh_active

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

face

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

face_back

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

face_dot

TYPE:

[mathutils.Color](#) of 3 items in [0, 1], default (0.0, 0.0, 0.0)

face_front

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

face_mode_select

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

face_retotology

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

face_select

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

facedot_size

TYPE:

int in [1, 10], default 0

frame_current

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

freestyle_face_mark

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

grid

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

handle_align

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

handle_auto

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

handle_auto_clamped

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

handle_free

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

handle_sel_align

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

handle_sel_auto

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

handle_sel_auto_clamped

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

handle_sel_free

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

handle_vertex

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

handle_vertex_select

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

handle_vertex_size**TYPE:**

int in [1, 100], default 0

metadatabg**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

metadatatext**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

paint_curve_handle**TYPE:**

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

paint_curve_pivot**TYPE:**

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

preview_stitch_active**TYPE:**

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

preview_stitch_edge**TYPE:**

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

preview_stitch_face**TYPE:**

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

preview_stitch_stitchable**TYPE:**

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

preview_stitch_unstitchable**TYPE:**

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

preview_stitch_vert**TYPE:**

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

scope_back**TYPE:**

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

space

Settings for space

TYPE:`ThemeSpaceGeneric`, (readonly, never None)**uv_shadow****TYPE:**

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

vertex**TYPE:**`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)**vertex_bevel****TYPE:**`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)**vertex_select****TYPE:**`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)**vertex_size****TYPE:**

int in [1, 32], default 0

vertex_unreferenced**TYPE:**`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)**wire_edit****TYPE:**`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)**classmethod bl_rna_get_subclass(id, default=None)****PARAMETERS:****id** (*str*) – The RNA type identifier.**RETURNS:**

The RNA type or default when not found.

RETURN TYPE:`bpy.types.Struct` subclass**classmethod bl_rna_get_subclass_py(id, default=None)****PARAMETERS:****id** (*str*) – The RNA type identifier.**RETURNS:**

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`

References

- `Theme.image_editor`