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# Linestyle Geometry Modifier Type Items

# 2D OFFSET:

2D Offset.

## 2D\_TRANSFORM:

2D Transform.

## BACKBONE\_STRETCHER:

Backbone Stretcher.

# BEZIER\_CURVE:

Bézier Curve.

#### **BLUEPRINT:**

Blueprint.

## **GUIDING\_LINES:**

Guiding Lines.

# PERLIN\_NOISE\_1D:

Perlin Noise 1D.

# PERLIN\_NOISE\_2D:

Perlin Noise 2D.

#### POLYGONIZATION:

Polygonization.

## **SAMPLING:**

Sampling.

## SIMPLIFICATION:

Simplification.

## SINUS\_DISPLACEMENT:

Sinus Displacement.

# SPATIAL\_NOISE:

Spatial Noise.

## TIP\_REMOVER:

Tip Remover.

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