

# Stroke Placement

## Reference

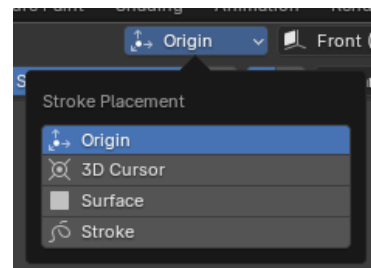
### Mode:

Draw Mode

### Header:

Stroke Placement

The Stroke Placement selector helps to select the location in which strokes are drawn.



Stroke Placement pop-over.

## Note

The Stroke Placement selection only affects new strokes and does not affect the existing ones.

### Origin:

Strokes are placed at Grease Pencil object origin.

### 3D Cursor:

Strokes are placed at 3D cursor.

### Surface:

Strokes will stick on mesh surfaces.

### Offset

Distance from the mesh surface to place the new strokes.

### Project Onto Selected

Only project the strokes onto selected objects.

### Stroke:

Strokes will stick on other strokes.

### Target

#### All Points:

All the points of the new stroke sticks to other strokes.

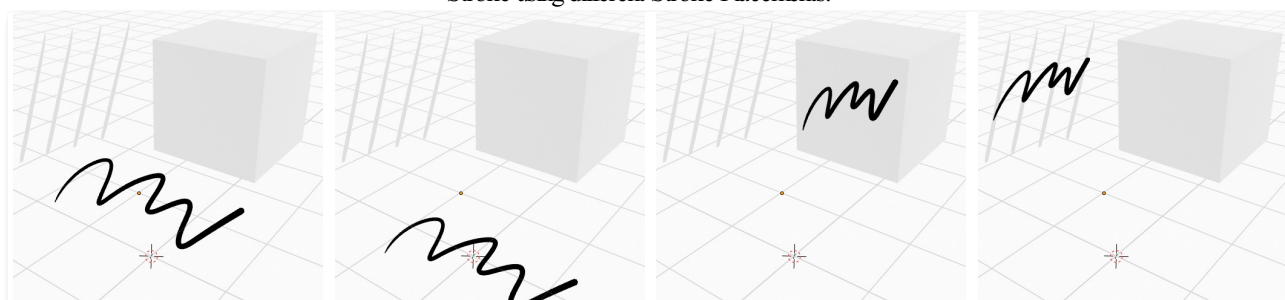
#### End Points:

Only the start and end points of the new stroke sticks to other strokes.

#### First Point:

Only the start point of the new stroke sticks to other strokes.

Stroke using different Stroke Placements.



Origin.	3D Cursor.	Surface.	Stroke.
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