## Skip to content GpWeightPaint(Paint)

```
base classes — bpy_struct, Paint
class bpy.types.GpWeightPaint(Paint)
    classmethod bl rna get subclass(id, default=None)
        PARAMETERS:
             id(str) – The RNA type identifier.
        RETURNS:
             The RNA type or default when not found.
        RETURN TYPE:
             bpy.types.Struct subclass
    classmethod bl rna get subclass py(id, default=None)
        PARAMETERS:
             id(str) – The RNA type identifier.
        RETURNS:
             The class or default when not found.
        RETURN TYPE:
             type
```

## **Inherited Properties**

- bpy struct.id data
- Paint.brush
- Paint.brush asset reference
- Paint.eraser brush
- Paint.eraser brush asset reference Paint.cavity curve
- Paint.palette
- Paint.show brush
- Paint.show\_brush\_on\_surface
- Paint.show low resolution
- Paint.use sculpt delay updates

- Paint.use symmetry x
- Paint.use symmetry y
- Paint.use symmetry z
  - Paint.use\_symmetry\_feather

  - Paint.use cavity
  - Paint.tile offset
- Paint.tile\_x
- Paint.tile y
- Paint.tile z

## **Inherited Functions**

- bpy\_struct.as\_pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy\_struct.id\_properties\_clear
- bpy struct.id properties ensure
- bpy\_struct.id\_properties\_ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.type\_recast
- bpy struct.is property readonly

- bpy\_struct.keyframe\_delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy struct.property unset
- bpy struct.values

- bpy\_struct.is\_property\_set
- bpy\_struct.items

- Paint.bl\_rna\_get\_subclass
- Paint.bl\_rna\_get\_subclass\_py

## References

• ToolSettings.gpencil\_weight\_paint

Previous GpVertexPaint(Paint) Report issue on this page Copyright © Blender Authors Made with Furo GreasePencil(I