# Skip to content SpeedControlStrip(EffectStrip)

```
base classes — bpy_struct, Strip, EffectStrip
{\bf class}\ bpy.types. {\bf SpeedControlStrip} ({\bf EffectStrip})
    Sequence strip to control the speed of other strips
     input 1
         First input for the effect strip
         TYPE:
               Strip, (never None)
     input_count
         TYPE:
              int in [0, inf], default 0, (readonly)
     speed control
         Speed control method
         • STRETCH Stretch - Adjust input playback speed, so its duration fits strip length.
          • MULTIPLY Multiply – Multiply with the speed factor.
          • FRAME NUMBER Frame Number - Frame number of the input strip.
          • LENGTH Length - Percentage of the input strip length.
         TYPE:
              enum in ['STRETCH', 'MULTIPLY', 'FRAME_NUMBER', 'LENGTH'], default 'STRETCH'
     speed factor
         Multiply the current speed of the sequence with this number or remap current frame to this frame
         TYPE:
              float in [-inf, inf], default 0.0
     speed_frame_number
         Frame number of input strip
         TYPE:
              float in [-inf, inf], default 0.0
     speed length
         Percentage of input strip length
         TYPE:
              float in [-inf, inf], default 0.0
     use_frame_interpolate
         Do crossfade blending between current and next frame
          TYPE:
              boolean, default False
     classmethod bl_rna_get_subclass(id, default=None)
```

**PARAMETERS:** 

id(str) – The RNA type identifier.

```
RETURNS:
```

The RNA type or default when not found.

#### **RETURN TYPE:**

bpy.types.Struct subclass

## classmethod bl rna get subclass py(id, default=None)

#### **PARAMETERS:**

id (str) – The RNA type identifier.

### **RETURNS:**

The class or default when not found.

### **RETURN TYPE:**

type

# **Inherited Properties**

• bpy struct.id data

• Strip.color tag

• Strip.name

• Strip.modifiers

• Strip.type

• Strip.use cache raw

• Strip.select

• Strip.use cache preprocessed

• Strip.select\_left\_handle • Strip.use\_cache\_composite

• Strip.select right handle • Strip.override cache settings

• Strip.mute

• Strip.show retiming keys

• Strip.lock

• EffectStrip.use deinterlace

• Strip.frame final duration • EffectStrip.alpha mode

• Strip.frame duration • EffectStrip.use flip x

• Strip.frame\_start

• EffectStrip.use flip y

• Strip.frame final start • EffectStrip.use float

• Strip.frame final end • EffectStrip.use reverse frames

• Strip.frame\_offset\_start • EffectStrip.color\_multiply

• Strip.frame\_offset\_end • EffectStrip.multiply\_alpha

• EffectStrip.color saturation

• Strip.use linear modifiers • EffectStrip.strobe

• Strip.blend type

• Strip.channel

EffectStrip.transform

• Strip.blend alpha

• EffectStrip.crop

• Strip.effect fader

EffectStrip.use\_proxy

• Strip.use default fade

EffectStrip.proxy

## **Inherited Functions**

- bpy\_struct.as\_pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy struct.is property hidden

- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy struct.property unset
- bpy struct.type recast
- bpy struct.values
- Strip.strip elem from frame
- Strip.swap

- bpy struct.is\_property\_overridable\_library Strip.move\_to\_meta
- bpy struct.is property readonly
- bpy\_struct.is\_property\_set
- bpy\_struct.items
- bpy struct.keyframe delete
- bpy\_struct.keyframe\_insert
- bpy\_struct.keys
- bpy\_struct.path\_from\_id

- Strip.parent meta
- Strip.invalidate\_cache
- Strip.split
- Strip.bl rna get subclass
- Strip.bl\_rna\_get\_subclass\_py
- EffectStrip.bl\_rna\_get\_subclass
- EffectStrip.bl\_rna\_get\_subclass\_py

Previous Speaker(ID)

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