## Skip to content

# GeometryNodeAttributeStatistic(GeometryNode)

```
base classes — bpy_struct, Node, NodeInternal, GeometryNode
```

# class bpy.types.GeometryNodeAttributeStatistic(GeometryNode)

Calculate statistics about a data set from a field evaluated on a geometry

#### data\_type

The data type the attribute is converted to before calculating the results

#### TYPE:

enum in Attribute Type Items, default 'FLOAT'

#### domain

Which domain to read the data from

#### TYPE:

enum in Attribute Domain Items, default 'POINT'

# classmethod is\_registered\_node\_type()

True if a registered node type

#### **RETURNS:**

Result

#### **RETURN TYPE:**

boolean

# classmethod input\_template(index)

Input socket template

# **PARAMETERS:**

index (int in [0, inf]) – Index

# **RETURNS:**

result

### **RETURN TYPE:**

NodeInternalSocketTemplate

# classmethod output\_template(index)

Output socket template

# **PARAMETERS:**

index (int in [0, inf]) – Index

# **RETURNS:**

result

# **RETURN TYPE:**

NodeInternalSocketTemplate

# classmethod bl\_rna\_get\_subclass(id, default=None)

#### **PARAMETERS:**

id(str) – The RNA type identifier.

# **RETURNS:**

The RNA type or default when not found.

```
RETURN TYPE:
```

bpy.types.Struct subclass

#### classmethod bl rna get subclass py(id, default=None)

#### **PARAMETERS:**

id (str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

#### RETURN TYPE:

type

# **Inherited Properties**

• bpy struct.id data

• Node.type

• Node.location

• Node.location absolute • Node.hide

• Node.width

• Node.height

• Node.dimensions

• Node.name

• Node.label

• Node.inputs

• Node.outputs

• Node.internal links

• Node.parent

• Node.color

Node.color\_tag

Node.select

• Node.show options

Node.show preview

• Node.mute

• Node.show texture

• Node.bl idname

• Node.bl label

• Node.bl description

• Node.bl icon

• Node.bl static type

• Node.bl width default

• Node.bl\_width\_min

• Node.warning\_propagation • Node.bl\_width\_max

• Node.use\_custom\_color • Node.bl\_height\_default

• Node.bl height min

Node.bl\_height\_max

# **Inherited Functions**

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy\_struct.get
- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy\_struct.id\_properties\_ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library
- bpy struct.is property readonly
- bpy struct.is property set
- bpy\_struct.items
- bpy struct.keyframe delete
- bpy struct.keyframe insert

- Node.poll\_instance
- Node.update
- Node.insert link
- Node.init
- Node.copy
- Node.free
- Node.draw buttons
- Node.draw buttons ext
- Node.draw label
- Node.debug zone body lazy function graph
- Node.debug\_zone\_lazy\_function\_graph
- Node.poll
- Node.bl rna get subclass

- bpy struct.keys
- bpy\_struct.path\_from\_id
- bpy\_struct.path\_resolve
- bpy\_struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.property\_unset
- bpy\_struct.type\_recast
- bpy struct.values
- Node.socket\_value\_update
- Node.is registered node type
- Node.poll

- Node.bl\_rna\_get\_subclass\_py
- NodeInternal.poll
- NodeInternal.poll instance
- NodeInternal.update
- NodeInternal.draw\_buttons
- NodeInternal.draw\_buttons\_ext
- NodeInternal.bl rna get subclass
- NodeInternal.bl\_rna\_get\_subclass\_py
- GeometryNode.poll
- GeometryNode.bl\_rna\_get\_subclass
- GeometryNode.bl rna get subclass py

Previous GeometryNodeAttributeDomainSize(GeometryNode) Report issue on this page Copyright © Blender Authors

Made with Furo

GeometryNodeBake(GeometryNodeBake)