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Transform Strip

Transform is a Swiss Army knife of image manipulation. It moves, rotates, and scales the images within a strip.

Options

Interpolation

None:

No interpolation, uses nearest neighboring pixel.

Bilinear:

Simple interpolation between adjacent pixels.

Bicubic:

Highest quality interpolation.

Translation Unit

Control whether the input values are in *Percent* or *Pixels*.

Position

Moves the input along the X and Y axis.

Uniform Scale

Scale the input evenly along the X and Y axis.

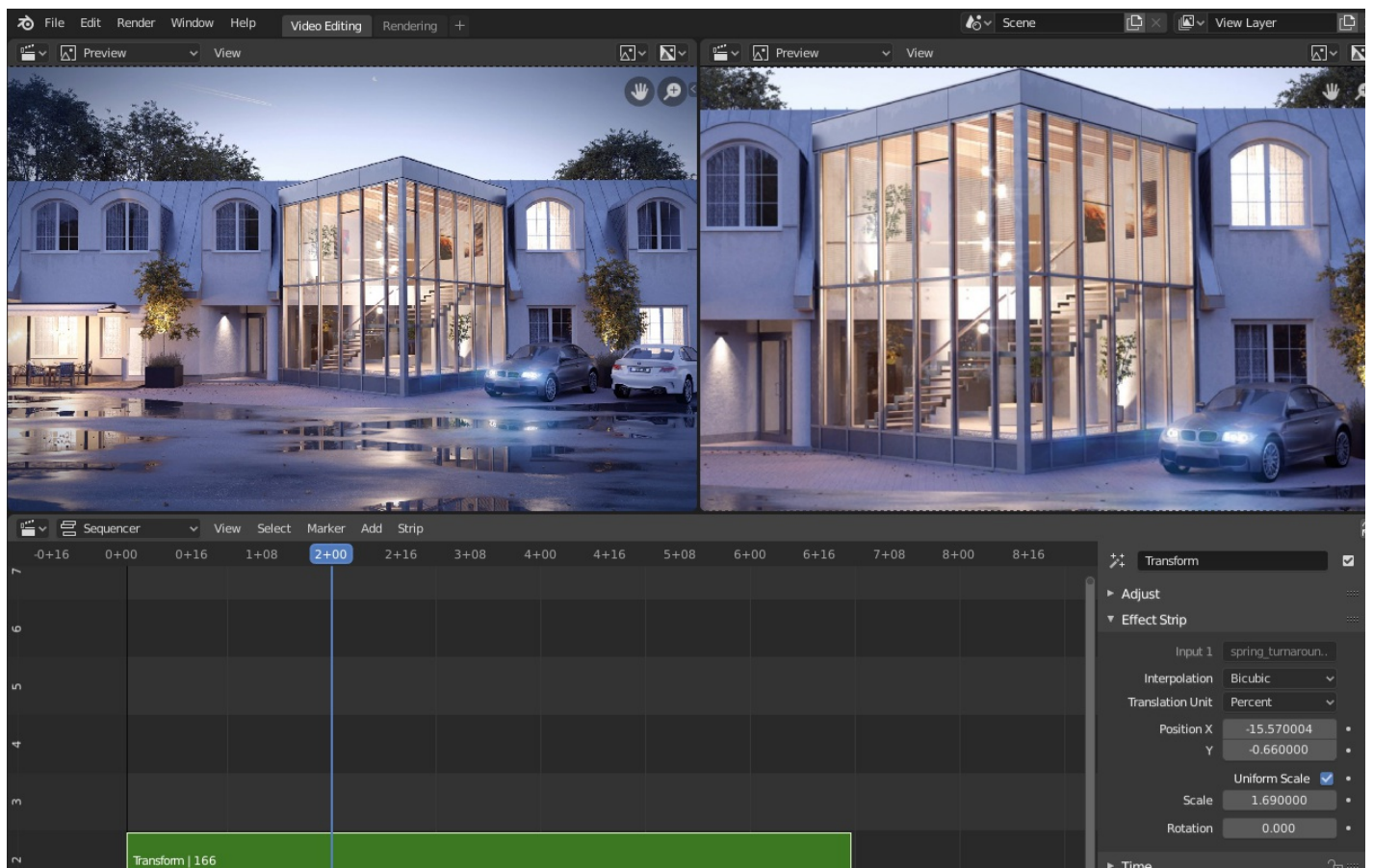
Scale

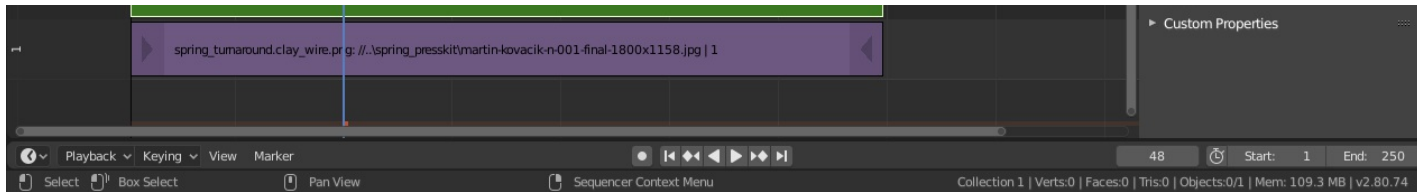
Scale the image on the X and Y axis.

Rotation

Rotates the input two-dimensionally along the Z axis.

Example





Transform Effect.

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Last updated on 2025-05-10

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