TYPE:

boolean, default False

## LineStyleGeometryModifier\_PerlinNoise1D(LineStyleGeometryMo

base classes — bpy\_struct, LineStyleModifier, LineStyleGeometryModifier  $class\ bpy. types. Line Style Geometry Modifier\_Perlin Noise 1D (Line Style Geometry Modifier)$ Add one-dimensional Perlin noise to stroke backbone geometry amplitude Amplitude of the Perlin noise TYPE: float in [-inf, inf], default 0.0 angle Displacement direction TYPE: float in [-inf, inf], default 0.0 expanded True if the modifier tab is expanded TYPE: boolean, default False frequency Frequency of the Perlin noise TYPE: float in [-inf, inf], default 0.0 octaves Number of octaves (i.e., the amount of detail of the Perlin noise) TYPE: int in [0, inf], default 0 seed Seed for random number generation (if negative, time is used as a seed instead) TYPE: int in [-inf, inf], default 0 type Type of the modifier TYPE: enum in Linestyle Geometry Modifier Type Items, default '2D OFFSET', (readonly) use Enable or disable this modifier during stroke rendering

```
classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:
    id (str) - The RNA type identifier.

RETURNS:
    The RNA type or default when not found.

RETURN TYPE:
    bpy.types.Struct subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:
    id (str) - The RNA type identifier.

RETURNS:
    The class or default when not found.

RETURN TYPE:
    type
```

## **Inherited Properties**

• bpy\_struct.id\_data • LineStyleGeometryModifier.name

## **Inherited Functions**

• bpy struct.as pointer • bpy struct.keyframe insert • bpy struct.driver add • bpy struct.keys • bpy struct.driver remove • bpy struct.path from id • bpy struct.get • bpy struct.path resolve • bpy struct.id properties clear • bpy struct.pop • bpy struct.id properties ensure • bpy\_struct.property\_overridable\_library\_set • bpy struct.id properties ui • bpy struct.property unset • bpy\_struct.is\_property\_hidden • bpy\_struct.type\_recast • bpy struct.is property overridable library • bpy struct.values • bpy struct.is property readonly • LineStyleModifier.bl rna get subclass • LineStyleModifier.bl rna get subclass py • bpy struct.is property set • bpy struct.items • LineStyleGeometryModifier.bl rna get subclas • bpy struct.keyframe delete • LineStyleGeometryModifier.bl rna get subclas

Previous

LineStyleGeometryModifier\_GuidingLines(LineStyleGeometryModifier)

No LineStyleGeometryModifier\_PerlinNoise2D(LineStyleGeometryModifier\_Noise

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4