MetaElement(bpy_struct)

float in [0 10] default 0.0

```
base class — bpy_struct
class bpy.types.MetaElement(bpy_struct)
     Blobby element in a metaball data-block
     co
          TYPE:
               mathutils. Vector of 3 items in [-inf, inf], default (0.0, 0.0, 0.0)
     hide
          Hide element
          TYPE:
               boolean, default False
     radius
          TYPE:
               float in [0, inf], default 0.0
     rotation
          Normalized quaternion rotation
          TYPE:
               \mathtt{mathutils.Quaternion} rotation of 4 items in [-inf, inf], default (0.0, 0.0, 0.0, 0.0)
     select
          Select element
          TYPE:
               boolean, default False
     size_x
          Size of element, use of components depends on element type
          TYPE:
               float in [0, 20], default 0.0
     size_y
          Size of element, use of components depends on element type
          TYPE:
               float in [0, 20], default 0.0
     size_z
          Size of element, use of components depends on element type
          TYPE:
               float in [0, 20], default 0.0
          Stiffness defines how much of the element to fill
          TYPE:
```

```
type
```

Metaball type

TYPE:

enum in Metaelem Type Items, default 'BALL'

use_negative

Set metaball as negative one

TYPE:

boolean, default False

use_scale_stiffness

Scale stiffness instead of radius

TYPE:

boolean, default False

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (str) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

bpy.types.Struct subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id(str) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

• bpy_struct.id data

Inherited Functions

- bpy_struct.as_pointer
- bpy struct.driver add
- bpy_struct.driver_remove
- bpy struct.get
- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy_struct.id_properties_ui
- bpy_struct.is_property_hidden
- pri_serace, rs_properer_mradem

- bpy_struct.items
- bpy struct.keyframe delete
- bpy_struct.keyframe_insert
- bpy struct.keys
- bpy struct.path from id
- bpy_struct.path_resolve
- bpy_struct.pop
- bpy_struct.property_overridable_library_set
- bpv struct.is property overridable library bpv struct.property unset

- bpy_struct.is_property_readonly
- bpy_struct.is_property_set

- bpy_struct.type_recast
- bpy_struct.values

References

- MetaBall.elements MetaBallElements.new
- MetaBallElements.active MetaBallElements.remove

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