

[Skip to content](#)

# Edge Paths to Curves Node

The *Edge Paths to Curves* node output curves that follow paths across mesh edges.



## See also

This node is meant to use the output of the [Shortest Edge Paths Node](#). It is similar to the [Edge Paths to Selection Node](#), but it creates a curve that follow each path, rather than a selection of every visited edge.

## Inputs

### Mesh

Standard mesh input.

### Start Vertices

A selection of the vertices to start at when traveling along the next vertex indices.

### Next Vertex Index

Describes the path to follow at every vertex.

## Properties

This node has no properties.

## Outputs

### Mesh

Standard curves output.

[Previous](#)  
[Dual Mesh Node](#)

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