KeyingSetPath(bpy_struct)

base class — `bpy_struct`

class bpy.types.**KeyingSetPath(bpy_struct)**

Path to a setting for use in a Keying Set

array_index

Index to the specific setting if applicable

TYPE:

int in [-inf, inf], default 0

data_path

Path to property setting

TYPE:

string, default "", (never None)

group

Name of Action Group to assign setting(s) for this path to

TYPE:

string, default "", (never None)

group_method

Method used to define which Group-name to use

TYPE:

enum in Keyingset Path Grouping Items, default 'NAMED'

id

ID-Block that keyframes for Keying Set should be added to (for Absolute Keying Sets only)

TYPE:

ID

id_type

Type of ID-block that can be used

TYPE:

enum in Id Type Items, default 'OBJECT'

use_entire_array

When an 'array/vector' type is chosen (Location, Rotation, Color, etc.), entire array is to be used

TYPE:

boolean, default False

use_insertkey_needed

Only insert keyframes where they're needed in the relevant F-Curves

TYPE:

boolean, default False

use_insertkey_override_needed

Override default setting to only insert keyframes where they're needed in the relevant F-Curves

TYPE:

boolean, default False

use_insertkey_override_visual

Override default setting to insert keyframes based on 'visual transforms'

TYPE:

boolean, default False

use_insertkey_visual

Insert keyframes based on 'visual transforms'

TYPE:

boolean, default False

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`

References

- `KeyingSet.paths`
- `KeyingSetPaths.active`
- `KeyingSetPaths.add`
- `KeyingSetPaths.remove`

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