

## Adding/Removing/Moving Files

When RST-files are added or removed the corresponding locale files are added or removed automatically by the update script. However, if files need to be moved please use this Python script:

```
python tools/utils_maintenance/rst_remap.py start
```

RST-files can then be freely moved and the remap script will move the locale file after:

```
python tools/utils_maintenance/rst_remap.py finish
```

It is best to avoid moving/renaming files as this breaks URLs and without this script translators will lose all their work in these files. Please ask an administrator if you think something should be renamed/moved.

### Note

This script also works for image file names.

## Release Checklist

- Create a release branch (`blender-3.2-release/`)
- Update the splash image: `interface_splash_current.png` in the release branch.
- Increase the `conf.py: blender_version` variable in the trunk version.

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