Modifiers

Operators for working with an object's Modifiers.

Add Modifier

Reference
Mode: Object Mode **Menu:** Object ‣ Modifiers ‣ Add Modifier

Opens a menu with a list of modifiers, selecting a modifier will add it to the bottom of The Modifier Stack.

Copy Modifiers to Selected Objects

Reference
Mode: Object Mode **Menu:** Object ‣ Modifiers ‣ Copy Modifiers to Selected Objects

Copies all modifiers from the Active object to the other selected objects.

Clear Object Modifiers

Reference
Mode: Object Mode **Menu:** Object ‣ Modifiers ‣ Clear Object Modifiers

Deletes all modifiers from the selected objects.

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