3D Cursor Node

The *3D Cursor* node outputs the position and orientation of the 3D cursor in the scene.

> Note
>
> This node can only be used in the Tool context.

Inputs

This node has no inputs.

Properties

This node has no properties.

Outputs

Location

The position of the 3D cursor.

Rotation

The orientation of the 3D cursor as a standard rotation value.