

Edge Neighbors Node

The *Edge Neighbors* node outputs topology information relating to each edge of a mesh.

Inputs

This node has no inputs.

Properties

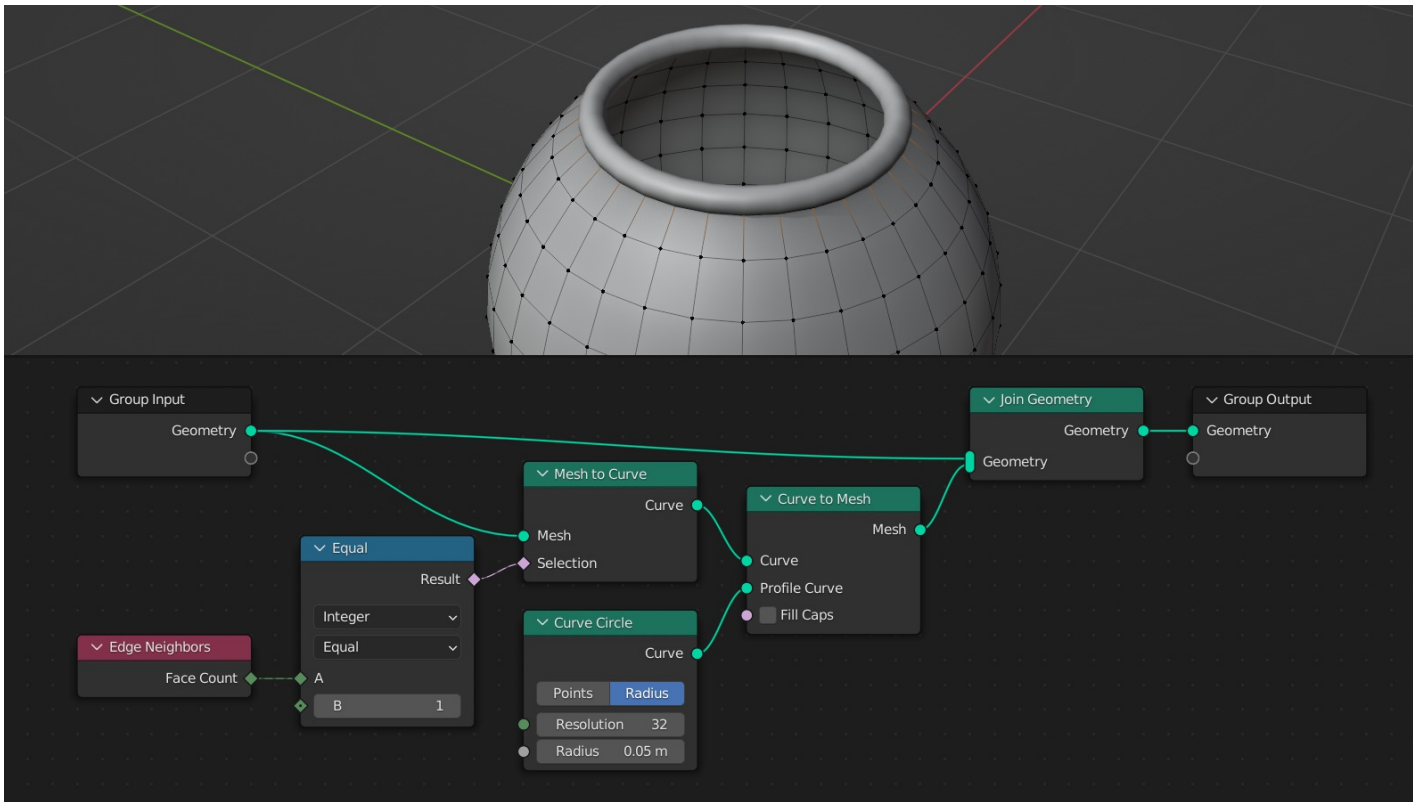
This node has no properties.

Outputs

Face Count

The number of faces that use the edge as one of their sides. When the value is one, the edge is a [non-manifold](#) boundary edge. Alternatively, when the value is zero, the edge is a loose edge, not used by any faces.

Examples



Using the *Face Count* output to create a curve on a mesh's boundary edges.