$Line Style Geometry Modifier_Polygonalization (Line Style Geometry Modifier_Polygonalization) and the property of the proper$

```
base\ classes -- \verb|bpy_struct|, \ \verb|LineStyleModifier|, \ \verb|LineStyleGeometryModifier|
class bpy.types.LineStyleGeometryModifier Polygonalization(LineStyleGeometryModifier)
    Modify the stroke geometry so that it looks more 'polygonal'
         Maximum distance between the original stroke and its polygonal approximation
         TYPE:
              float in [-inf, inf], default 0.0
     expanded
         True if the modifier tab is expanded
         TYPE:
              boolean, default False
     type
         Type of the modifier
         TYPE:
              enum in Linestyle Geometry Modifier Type Items, default '2D_OFFSET', (readonly)
     use
         Enable or disable this modifier during stroke rendering
         TYPE:
              boolean, default False
     classmethod bl rna get subclass(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl rna get subclass py(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The class or default when not found.
         RETURN TYPE:
              type
```

Inherited Properties

Inherited Functions

- bpy_struct.as_pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy struct.is property overridable library bpy struct.values
- bpy_struct.is_property_readonly
- bpy struct.is property set
- bpy_struct.items
- bpy struct.keyframe delete

- bpy_struct.keyframe_insert
- bpy struct.keys
- bpy struct.path from id
- bpy struct.path resolve
- bpy struct.pop
- bpy struct.property overridable library set
- bpy struct.property_unset
- bpy struct.type recast
- LineStyleModifier.bl rna get subclass
- LineStyleModifier.bl rna get subclass py
- LineStyleGeometryModifier.bl_rna_get_subclas
- LineStyleGeometryModifier.bl rna get subclas

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LineStyleGeometryModifier_PerlinNoise2D(LineStyleGeometryModifier) Blender

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