# Skip to content GreasePencilThickModifierData(Modifier)

```
base classes — bpy_struct, Modifier
{\bf class}\ bpy. types. {\bf Grease Pencil Thick Modifier Data (Modifier)}
     Adjust stroke thickness
     custom\_curve
          Custom curve to apply effect
          TYPE:
               CurveMapping, (readonly)
     invert_layer_filter
          Invert layer filter
          TYPE:
               boolean, default False
     invert_layer_pass_filter
          Invert layer pass filter
          TYPE:
               boolean, default False
     invert_material_filter
          Invert material filter
          TYPE:
               boolean, default False
     invert_material_pass_filter
          Invert material pass filter
          TYPE:
               boolean, default False
     invert_vertex_group
          Invert vertex group weights
          TYPE:
               boolean, default False
     layer_filter
          Layer name
          TYPE:
               string, default ", (never None)
     layer_pass_filter
          Layer pass filter
          TYPE:
               int in [0, 100], default 0
```

material\_filter

```
Material used for filtering
    TYPE:
         Material
material_pass_filter
    Material pass
    TYPE:
         int in [0, 100], default 0
open_influence_panel
    TYPE:
         boolean, default False
thickness
    Absolute thickness to apply everywhere
    TYPE:
         float in [-10, 100], default 0.02
thickness_factor
    Factor to multiply the thickness with
    TYPE:
         float in [0, inf], default 1.0
use custom curve
    Use a custom curve to define a factor along the strokes
    TYPE:
         boolean, default False
use_layer_pass_filter
    Use layer pass filter
    TYPE:
         boolean, default False
use_material_pass_filter
    Use material pass filter
    TYPE:
         boolean, default False
use\_uniform\_thickness
    Replace the stroke thickness
    TYPE:
         boolean, default False
use_weight_factor
    Use weight to modulate effect
    TYPE:
         boolean, default False
```

vertex\_group\_name

```
Vertex group name for modulating the deform
```

## TYPE:

string, default ", (never None)

## classmethod bl rna get subclass(id, default=None)

#### **PARAMETERS:**

id (str) – The RNA type identifier.

## **RETURNS:**

The RNA type or default when not found.

## **RETURN TYPE:**

bpy.types.Struct subclass

## classmethod bl rna get subclass py(id, default=None)

## **PARAMETERS:**

id (str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

## **RETURN TYPE:**

type

## **Inherited Properties**

- bpy struct.id data
- Modifier.name
- Modifier.type

- Modifier.show expanded
  - Modifier.is active
  - Modifier.use\_pin\_to\_last
- Modifier.show viewport Modifier.is override data
- Modifier.show\_render
   Modifier.use\_apply\_on\_spline
- Modifier.show in editmode Modifier.execution time
- Modifier.show on cage
   Modifier.persistent uid

## **Inherited Functions**

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy\_struct.id\_properties\_clear
- bpy struct.id properties ensure
- bpy\_struct.id\_properties\_ui
- bpy struct.is property hidden
- bpy struct.is property overridable library bpy struct.type recast
- bpy struct.is property readonly
- bpy struct.is property set
- bpy struct.items

- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy\_struct.path resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy struct.property unset
- bpy struct.values
- Modifier.bl rna get subclass
- Modifier.bl rna get subclass py

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