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MovieTrackingReconstruction(bpy_struct)

base class — `bpy_struct`

class `bpy.types.MovieTrackingReconstruction(bpy_struct)`

Match-moving reconstruction data from tracker

average_error

Average error of reconstruction

TYPE:

float in `[-inf, inf]`, default `0.0`, (readonly)

cameras

Collection of solved cameras

TYPE:

`MovieTrackingReconstructedCameras` `bpy_prop_collection` of `MovieReconstructedCamera`, (readonly)

is_valid

Is tracking data contains valid reconstruction information

TYPE:

boolean, default `False`, (readonly)

classmethod `bl_ma_get_subclass(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod `bl_ma_get_subclass_py(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.items`
- `bpy_struct.driver add`
- `bpy_struct.kevframe delete`

<code>bpy_struct.driver_remove</code>	<code>bpy_struct.keyframe_insert</code>
<code>bpy_struct.get</code>	<code>bpy_struct.keys</code>
<code>bpy_struct.id_properties_clear</code>	<code>bpy_struct.path_from_id</code>
<code>bpy_struct.id_properties_ensure</code>	<code>bpy_struct.path_resolve</code>
<code>bpy_struct.id_properties_ui</code>	<code>bpy_struct.pop</code>
<code>bpy_struct.is_property_hidden</code>	<code>bpy_struct.property_overridable_library_set</code>
<code>bpy_struct.is_property_overridable_library</code>	<code>bpy_struct.property_unset</code>
<code>bpy_struct.is_property_readonly</code>	<code>bpy_struct.type_recast</code>
<code>bpy_struct.is_property_set</code>	<code>bpy_struct.values</code>

References

- `MovieTracking.reconstruction` • `MovieTrackingObject.reconstruction`