

Smooth Vertices

Reference

Mode:

Edit Mode

Menu:

Vertex ▸ Smooth Vertices, Context Menu ▸ Smooth Vertices

This operator smooths the selected vertices by averaging the angles between the faces.

Smoothing

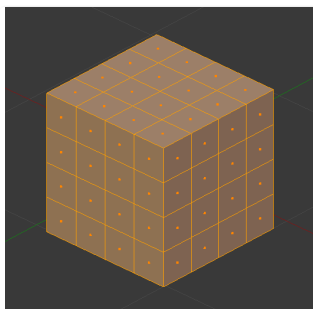
Smoothing factor.

Repeat

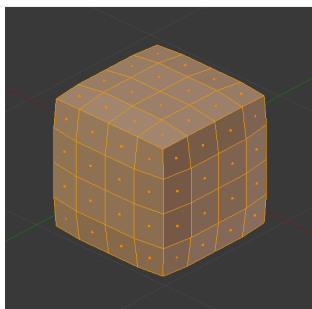
The number of smoothing iterations.

Axes

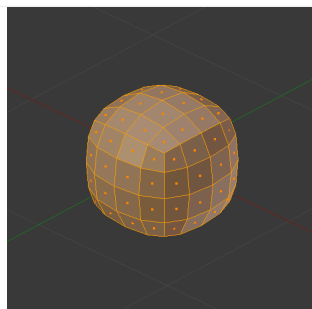
Limit the effect to certain axes.



Mesh before smoothing.



Mesh after one smoothing iteration.



Mesh after ten smoothing iterations.

Tip

Using the Smooth tool after [subdividing](#) can help create a more organic shape.

See also

[Smooth Modifier](#)

The [Smooth Modifier](#), which can be limited to a *Vertex Group*, is a non-destructive alternative to the Smooth operator.