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ThemeSequenceEditor(bpy_struct)

```
base class — bpy_struct
class bpy.types.ThemeSequenceEditor(bpy struct)
    Theme settings for the Sequence Editor
     active_strip
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     audio_strip
         TYPE:
              \mathtt{mathutils.Color} of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     color_strip
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     draw_action
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     effect strip
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     frame current
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     grid
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     image strip
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     keyframe
         Color of Keyframe
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     keyframe border
         Color of keyframe border
         TYPE:
              float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)
     keyframe_border_selected
```

Color of selected keyframe border

```
TYPE:
         float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)
keyframe breakdown
    Color of breakdown keyframe
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
keyframe_breakdown_selected
    Color of selected breakdown keyframe
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
keyframe_generated
    Color of generated keyframe
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
keyframe_generated_selected
    Color of selected generated keyframe
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
keyframe_movehold
    Color of moving hold keyframe
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
keyframe movehold selected
    Color of selected moving hold keyframe
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
keyframe_selected
    Color of selected keyframe
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
mask_strip
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
meta_strip
    TYPE:
         \verb|mathutils.Color| of 3 items in [0, 1], default (0.0, 0.0, 0.0)
metadatabg
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
```

```
metadatatext
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
movie_strip
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
movieclip_strip
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
preview_back
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
preview range
    Color of preview range overlay
    TYPE:
         float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)
row_alternate
    Overlay color on every other row
    TYPE:
         float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)
scene_strip
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
selected strip
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
selected_text
    Text strip editing selection
    TYPE:
         float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)
space
    Settings for space
    TYPE:
         ThemeSpaceGeneric, (readonly, never None)
space_list
    Settings for space list
    TYPE:
         ThemeSpaceListGeneric, (readonly, never None)
text_strip
```

```
TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
text_strip_cursor
    Text strip editing cursor
    TYPE:
         float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)
time_marker_line
    TYPE:
         float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)
time_marker_line_selected
    TYPE:
         float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)
time_scrub_background
    TYPE:
         float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)
transition strip
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
window_sliders
    TYPE:
         mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
classmethod bl rna get subclass(id, default=None)
    PARAMETERS:
         id(str) – The RNA type identifier.
    RETURNS:
         The RNA type or default when not found.
    RETURN TYPE:
         bpy.types.Struct subclass
classmethod bl_rna_get_subclass_py(id, default=None)
    PARAMETERS:
        id(str) – The RNA type identifier.
    RETURNS:
         The class or default when not found.
    RETURN TYPE:
         type
```

Inherited Properties

• bpy_struct.id_data

Inherited Functions

- bpy_struct.as_pointer
- bpy_struct.driver_add
- bpy_struct.driver_remove
- bpy_struct.get
- bpy struct.id properties clear
- bpy_struct.id_properties_ensure
- bpy struct.id properties ui
- bpy_struct.is_property_hidden
- bpy_struct.is_property_overridable_library bpy_struct.property_unset
- bpy_struct.is_property_readonly
- bpy_struct.is_property_set

- bpy_struct.items
- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy_struct.keys
- bpy struct.path from id
- bpy_struct.path_resolve
- bpy struct.pop
- bpy_struct.property_overridable_library_set
- bpy_struct.type_recast
- bpy struct.values

References

• Theme.sequence_editor

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ThemeSpaceGeneric(bpy_stru