## Skip to content ThemeTextEditor(bpy\_struct)

```
base class — bpy_struct
class bpy.types.ThemeTextEditor(bpy_struct)
    Theme settings for the Text Editor
     cursor
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     line_numbers
         TYPE:
              \mathtt{mathutils.Color} of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     line_numbers_background
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     selected\_text
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     space
         Settings for space
         TYPE:
              ThemeSpaceGeneric, (readonly, never None)
     syntax_builtin
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     syntax_comment
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     syntax numbers
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     syntax_preprocessor
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     syntax reserved
         TYPE:
              mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     syntax_special
         TYPE:
              \mathtt{mathutils.Color} of 3 items in [0, 1], default (0.0, 0.0, 0.0)
```

```
syntax string
   TYPE:
        mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
syntax symbols
   TYPE:
        mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
classmethod bl rna get subclass(id, default=None)
    PARAMETERS:
        id (str) – The RNA type identifier.
    RETURNS:
        The RNA type or default when not found.
    RETURN TYPE:
        bpy.types.Struct subclass
classmethod bl_rna_get_subclass_py(id, default=None)
    PARAMETERS:
        id (str) - The RNA type identifier.
    RETURNS:
        The class or default when not found.
    RETURN TYPE:
        type
```

## **Inherited Properties**

• bpy\_struct.id\_data

## **Inherited Functions**

```
• bpy struct.as pointer
                                             • bpy struct.items
• bpy struct.driver add
                                             • bpy struct.keyframe delete
• bpy struct.driver remove
                                             • bpy struct.keyframe insert
• bpy struct.get
                                             • bpy struct.keys
• bpy struct.id properties clear
                                             • bpy struct.path from id
• bpy struct.id properties ensure
                                             • bpy struct.path resolve
• bpy_struct.id_properties_ui
                                             • bpy_struct.pop
• bpy struct.is property hidden
                                             • bpy struct.property overridable library set
• bpy_struct.is_property_overridable_library • bpy_struct.property_unset
bpy_struct.is_property_readonly
                                             • bpy_struct.type_recast
• bpy_struct.is_property_set
                                             • bpy struct.values
```

## References

• Theme.text editor

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Previous
ThemeStyle(bpy\_struct)
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