

Extrude Manifold

Reference

Mode:

Edit Mode

Tool:

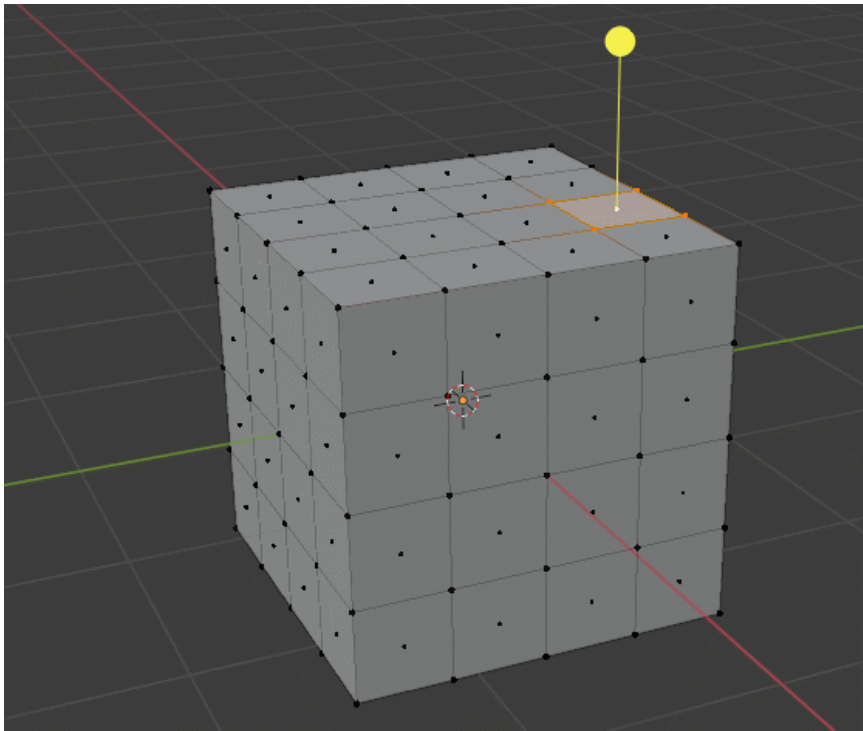
Toolbar ▶ Extrude Manifold

Menu:

Mesh ▶ Extrude ▶ Extrude Manifold

This tool is very similar to [Extrude Faces](#) but enables *Dissolve Orthogonal Edges* by default. This causes the tool to automatically split and remove adjacent faces when extruding inwards.

Example



Extrude Manifold Example.