DepsgraphUpdate(bpy_struct)

base class — `bpy_struct`

class bpy.types.**DepsgraphUpdate(bpy_struct)**

>Information about ID that was updated

>**id**

>>Updated data-block

>>**TYPE:**

>>>`ID` , (readonly)

>**is_updated_geometry**

>>Object geometry is updated

>>**TYPE:**

>>>boolean, default False, (readonly)

>**is_updated_shading**

>>Object shading is updated

>>**TYPE:**

>>>boolean, default False, (readonly)

>**is_updated_transform**

>>Object transformation is updated

>>**TYPE:**

>>>boolean, default False, (readonly)

>**classmethod bl_rna_get_subclass(id, default=None)**

>>**PARAMETERS:**

>>>**id** (*str*) – The RNA type identifier.

>>**RETURNS:**

>>>The RNA type or default when not found.

>>**RETURN TYPE:**

>>>`bpy.types.Struct` subclass

>**classmethod bl_rna_get_subclass_py(id, default=None)**

>>**PARAMETERS:**

>>>**id** (*str*) – The RNA type identifier.

>>**RETURNS:**

>>>The class or default when not found.

>>**RETURN TYPE:**

>>>type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- bpy_struct.as_pointer
- bpy_struct.driver_add
- bpy_struct.driver_remove
- bpy_struct.get
- bpy_struct.id_properties_clear
- bpy_struct.id_properties_ensure
- bpy_struct.id_properties_ui
- bpy_struct.is_property_hidden
- bpy_struct.is_property_overridable_library
- bpy_struct.is_property_readonly
- bpy_struct.is_property_set
- bpy_struct.items
- bpy_struct.keyframe_delete
- bpy_struct.keyframe_insert
- bpy_struct.keys
- bpy_struct.path_from_id
- bpy_struct.path_resolve
- bpy_struct.pop
- bpy_struct.property_overridable_library_set
- bpy_struct.property_unset
- bpy_struct.type_recast
- bpy_struct.values

References

- Depsgraph.updates

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