# bpy\_extras submodule (bpy\_extras.io\_utils)

bpy extras.io utils.orientation helper(axis forward='Y', axis up='Z')

A decorator for import/export classes, generating properties needed by the axis conversion system and IO helpers, with specified default values (axes).

bpy extras.io utils.axis conversion(from forward='Y', from up='Z', to forward='Y', to up='Z')

Each argument us an axis in ['X', 'Y', 'Z', '-X', '-Y', '-Z'] where the first 2 are a source and the second 2 are the target.

bpy extras.io utils.axis conversion ensure(operator, forward attr, up attr)

Function to ensure an operator has valid axis conversion settings, intended to be used from bpy.types.Operator.check.

#### **PARAMETERS:**

- operator (bpy.types.Operator) the operator to access axis attributes from
- forward attr (str) attribute storing the forward axis
- up\_attr (str) attribute storing the up axis

## **RETURNS:**

True if the value was modified.

#### **RETURN TYPE:**

bool

bpy\_extras.io\_utils.create\_derived\_objects(depsgraph, objects)

This function takes a sequence of objects, returning their instances.

## **PARAMETERS:**

- depsgraph (bpy.types.Depsgraph) The evaluated depsgraph.
- **objects** (Sequence[bpy.types.Object]) A sequencer of objects.

# **RETURNS:**

A dictionary where each key is an object from objects, values are lists of (object, matrix) tuples representing instances.

# **RETURN TYPE:**

```
dict[bpy.types.Object, list[tuple[bpy.types.Object, mathutils.Matrix]]]
```

bpy extras.io utils.poll file object drop(context)

A default implementation for FileHandler poll\_drop methods. Allows for both the 3D Viewport and the Outliner (in ViewLayer display mode) to be targets for file drag and drop.

bpy\_extras.io\_utils.unpack\_list(list\_of\_tuples)

bpy extras.io utils.unpack face list(list of tuples)

bpy\_extras.io\_utils.path\_reference(filepath, base\_src, base\_dst, mode='AUTO', copy\_subdir='', copy\_set=None, library=None)

Return a filepath relative to a destination directory, for use with exporters.

## **PARAMETERS:**

- **filepath** (*str*) the file path to return, supporting blenders relative '//' prefix.
- base src (str) the directory the *filepath* is relative too (normally the blend file).
- base\_dst (str) the directory the *filepath* will be referenced from (normally the export path).
- mode (str) the method used get the path in ['AUTO', 'ABSOLUTE', 'RELATIVE', 'MATCH', 'STRIP', 'COPY']
- **copy subdir** (*str*) the subdirectory of *base dst* to use when mode='COPY'.
- copy set (set[tuple[str, str]]) collect from/to pairs when mode='COPY', pass to path reference copy when exporting is done.
- library (bpy.types.Library | None) The library this path is relative to.

## **RETURNS:**

the new filepath.

## **RETURN TYPE:**

str

bpy extras.io utils.path reference copy(copy set, report=<bul>built-in function print>)

Execute copying files of path reference

## **PARAMETERS:**

- copy set (set[tuple[str, str]]) set of (from, to) pairs to copy.
- report (Callable[[str], None]) function used for reporting warnings, takes a string argument.

bpy\_extras.io\_utils.unique\_name(key, name, name\_dict, name\_max=-1, clean\_func=None, sep='.')

Helper function for storing unique names which may have special characters stripped and restricted to a maximum length.

## **PARAMETERS:**

- **key** (*Any*) Unique item this name belongs to, name\_dict[key] will be reused when available. This can be the object, mesh, material, etc instance itself. Any hashable object associated with the *name*.
- name (str) The name used to create a unique value in name\_dict.
- name\_dict (dict) This is used to cache namespace to ensure no collisions occur, this should be an empty dict initially and only modified by this function.
- **clean func** (function) Function to call on name before creating a unique value.
- sep (str) Separator to use when between the name and a number when a duplicate name is found.

 ${\bf class}\ bpy\_{\bf extras.io\_utils.} {\bf ExportHelper}$ 

check(\_context)

invoke(context, \_event)

class bpy extras.io utils.ImportHelper

check( context)

invoke(context, \_event)

invoke popup(context, confirm text=")

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