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Property Subtype Items

NONE:

None.

FILE_PATH:

File Path.

DIR_PATH:

Directory Path.

FILE_NAME:

File Name.

BYTE_STRING:

Byte String.

PASSWORD:

Password.

A string that is displayed hidden ('*****').

PIXEL:

Pixel.

A distance on screen.

UNSIGNED:

Unsigned.

PERCENTAGE:

Percentage.

A percentage between 0 and 100.

FACTOR:

Factor.

A factor between 0.0 and 1.0.

ANGLE:

Angle.

A rotational value specified in radians.

TIME:

Time (Scene Relative).

Time specified in frames, converted to seconds based on scene frame rate.

TIME_ABSOLUTE:

Time (Absolute).

Time specified in seconds, independent of the scene.

DISTANCE:

Distance.

A distance between two points.

DISTANCE_CAMERA:

Camera Distance.

POWER:

Power.

TEMPERATURE:

Temperature.

WAVELENGTH:

Wavelength.

COLOR_TEMPERATURE:

COLOR_TEMPERATURE:

Color Temperature.

FREQUENCY:

Frequency.

COLOR:

Linear Color.

Color in the linear space.

TRANSLATION:

Translation.

Color in the gamma corrected space.

DIRECTION:

Direction.

VELOCITY:

Velocity.

ACCELERATION:

Acceleration.

MATRIX:

Matrix.

EULER:

Euler Angles.

Euler rotation angles in radians.

QUATERNION:

Quaternion.

Quaternion rotation (affects NLA blending).

AXISANGLE:

Axis-Angle.

Angle and axis to rotate around.

XYZ:

XYZ.

XYZ_LENGTH:

XYZ Length.

COLOR_GAMMA:

Gamma-Corrected Color.

COORDINATES:

Coordinates.

LAYER:

Layer.

LAYER_MEMBER:

Layer Member.