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FunctionNodeRotateEuler(FunctionNode)

base classes — bpy_struct, Node, NodeInternal, FunctionNode

${\bf class}\ bpy. types. {\bf FunctionNodeRotateEuler(FunctionNode)}$

rotation_type

Method used to describe the rotation

- AXIS ANGLE Axis Angle Rotate around an axis by an angle.
- \bullet EULER Euler Rotate around the X, Y, and Z axes.

TYPE:

enum in ['AXIS_ANGLE', 'EULER'], default 'EULER'

space

Base orientation for rotation

- OBJECT Object Rotate the input rotation in the local space of the object.
- LOCAL Local Rotate the input rotation in its local space.

TYPE:

enum in ['OBJECT', 'LOCAL'], default 'OBJECT'

classmethod is_registered_node_type()

True if a registered node type

RETURNS:

Result

RETURN TYPE:

boolean

classmethod input template(index)

Input socket template

PARAMETERS:

index (int in $\lceil 0, inf \rceil$) – Index

RETURNS:

result

RETURN TYPE:

NodeInternalSocketTemplate

class method output template(index)

Output socket template

PARAMETERS:

index (int in [0, inf]) – Index

RETURNS:

result

RETURN TYPE:

NodeInternalSocketTemplate

classmethod bl rna get subclass(id, default=None)

PARAMETERS.

```
id (str) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

bpy.types.Struct subclass

classmethod bl_ma_get_subclass_py(id, default=None)

PARAMETERS:

id (str) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:
```

Inherited Properties

type

•	<pre>bpy_struct.id_data</pre>	Node.select
•	Node.type •	Node.show_options
•	Node.location •	Node.show_preview
•	Node.location_absolute •	Node.hide
•	Node.width •	Node.mute
•	Node.height •	Node.show_texture
•	Node.dimensions •	Node.bl_idname
•	Node.name •	Node.bl_label
•	Node.label •	Node.bl_description
•	Node.inputs •	Node.bl_icon
•	Node.outputs •	Node.bl_static_type
•	Node.internal_links •	Node.bl_width_default
•	Node.parent •	Node.bl_width_min
•	Node.warning_propagation •	Node.bl_width_max
•	Node.use_custom_color •	Node.bl_height_default
•	Node.color •	Node.bl_height_min
•	Node.color_tag •	Node.bl_height_max

Inherited Functions

• bpy_struct.as_pointer	• Node.poll
• bpy_struct.driver_add	• Node.poll_instance
• bpy_struct.driver_remove	• Node.update
• bpy_struct.get	• Node.insert_link
• bpy_struct.id_properties_clear	• Node.init
• bpy_struct.id_properties_ensure	• Node.copy
• bpy_struct.id_properties_ui	• Node.free
• bpy_struct.is_property_hidden	• Node.draw_buttons
• bpy_struct.is_property_overridable_library	• Node.draw_buttons_ext
• bpy_struct.is_property_readonly	• Node.draw_label
• N	• NT. 3. 3.1 1 1 1 E E

- ppy struct.is property set
- bpy_struct.items
- bpy struct.keyframe delete
- bpy_struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy struct.path resolve
- bpy_struct.pop
- bpy struct.property overridable library set NodeInternal.draw buttons
- bpy_struct.property_unset
- bpy struct.type recast
- bpy struct.values
- Node.socket_value_update
- Node.is registered node type

- Node.debug zone body lazy function graph
- Node.debug_zone_lazy_function_graph
- Node.poll
- Node.bl rna get subclass
- Node.bl rna get subclass py
- NodeInternal.poll
- NodeInternal.poll_instance
- NodeInternal.update
- NodeInternal.draw buttons ext
- NodeInternal.bl rna get subclass
- NodeInternal.bl rna get subclass py
- FunctionNode.bl_rna_get_subclass
- FunctionNode.bl rna get subclass py

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