

[Skip to content](#)

# FollowTrackConstraint(Constraint)

base classes — [bpy\\_struct](#), [Constraint](#)

**class** bpy.types.**FollowTrackConstraint**(**Constraint**)

Lock motion to the target motion track

## **camera**

Camera to which motion is parented (if empty active scene camera is used)

**TYPE:**

[Object](#)

## **clip**

Movie Clip to get tracking data from

**TYPE:**

[MovieClip](#)

## **depth\_object**

Object used to define depth in camera space by projecting onto surface of this object

**TYPE:**

[Object](#)

## **frame\_method**

How the footage fits in the camera frame

**TYPE:**

enum in ['STRETCH', 'FIT', 'CROP'], default 'STRETCH'

## **object**

Movie tracking object to follow (if empty, camera object is used)

**TYPE:**

string, default "", (never None)

## **track**

Movie tracking track to follow

**TYPE:**

string, default "", (never None)

## **use\_3d\_position**

Use 3D position of track to parent to

**TYPE:**

boolean, default False

## **use\_active\_clip**

Use active clip defined in scene

**TYPE:**

boolean, default False

## **use\_undistorted\_position**

Parent to undistorted position of 2D track

**TYPE:**

boolean, default False

**classmethod** `bl_rna_get_subclass(id, default=None)`

**PARAMETERS:**

**id** (*str*) – The RNA type identifier.

**RETURNS:**

The RNA type or default when not found.

**RETURN TYPE:**

`bpy.types.Struct` subclass

**classmethod** `bl_rna_get_subclass_py(id, default=None)`

**PARAMETERS:**

**id** (*str*) – The RNA type identifier.

**RETURNS:**

The class or default when not found.

**RETURN TYPE:**

type

## Inherited Properties

- `bpy_struct.id_data`
- `Constraint.name`
- `Constraint.type`
- `Constraint.is_override_data`
- `Constraint.owner_space`
- `Constraint.target_space`
- `Constraint.space_object`
- `Constraint.space_subtarget`
- `Constraint.mute`
- `Constraint.enabled`
- `Constraint.show_expanded`
- `Constraint.is_valid`
- `Constraint.active`
- `Constraint.influence`
- `Constraint.error_location`
- `Constraint.error_rotation`

## Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`
- `Constraint.bl_rna_get_subclass`
- `Constraint.bl_rna_get_subclass_py`

