

Envelope Modifier

The *Envelope* modifier creates a shape known as envelope over the existing strokes connecting all the points that have n points between them.

Options

Mode

Deform:

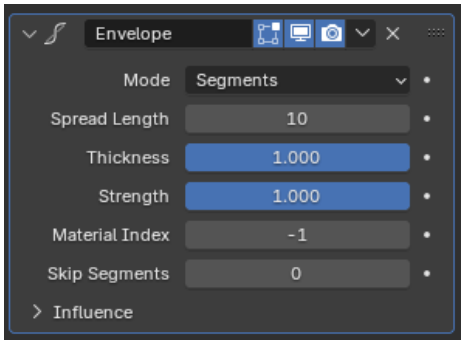
Replaces the original stroke with the envelope shape.

Segments:

Add segments to create the envelope shape keeping the original stroke.

Fill:

Add segments to create the envelope without the original stroke.



The Envelope modifier.

Spread Length

The number of points to skip when creating the straight segments that define the envelope.

Thickness

The thickness of the generated stroke segments.

Strength

The Opacity of the generated stroke segments.

Material Index

Defines the material to use on the generated stroke segments.

Skip Segments

The Number of generated stroke segments to skip to reduce complexity.

Influence Filters

See [Influence Filters](#).