Turbulence

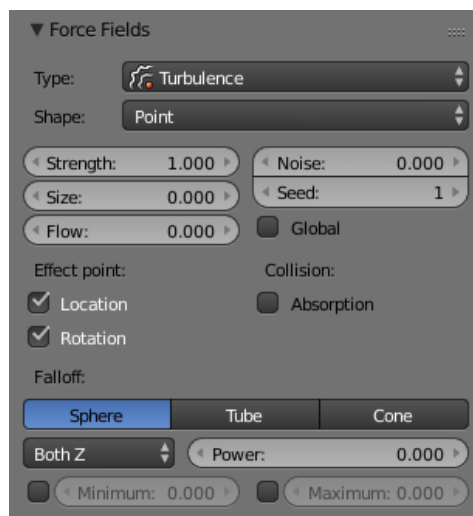| Reference |
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Panel:
> Physics ‣ Force Fields

Type:
> Turbulence

A *Turbulence* force field creates a random & chaotic 3D noise effect, similar to jets of water or geysers under the ocean.

Options

TODO

Update image

UI for a Turbulence force field.

Size
> Indicates the scale of the noise.

Global
> Makes the size and strength of the noise relative to the world, instead of the object it is attached to.

Example

Turbulence force field affecting a particle system.