

Linked

Reference

Mode:
Edit Mode

Menu:
Select ▸ Select Linked ▸ Linked

Shortcut:
`Ctrl - L`

Select geometry connected to already selected elements. This is often useful when a mesh has disconnected, overlapping parts, where isolating it any other way would be tedious. To give more control, you can also enable delimiters in the [Adjust Last Operation](#) panel, so the selection is constrained by seams, sharp edges, materials or UV islands.

With *Pick Linked* you can also select connected geometry directly under the cursor, using the `L` shortcut to select or `Shift - L` to deselect linked. This works differently in that it uses the geometry under the cursor instead of the existing selection.

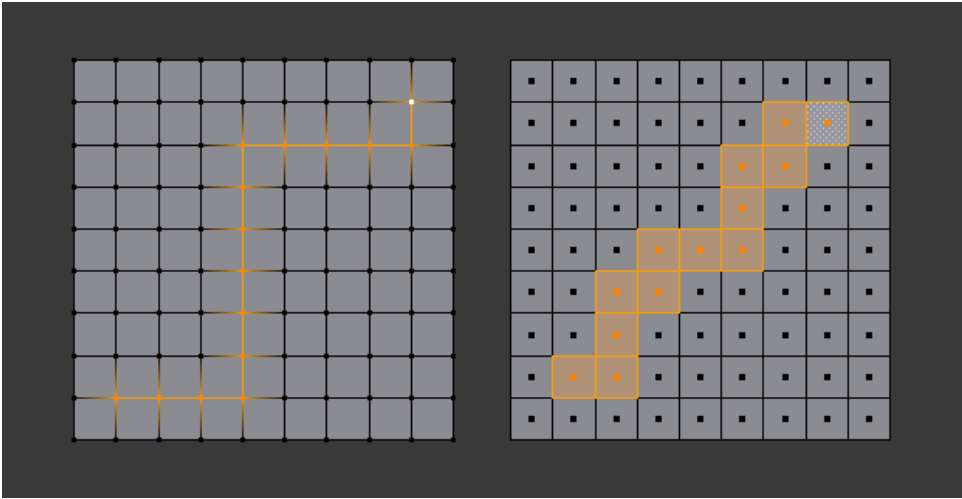
Shortest Path

Reference

Mode:
Edit Mode

Menu:
Select ▸ Select Linked ▸ Shortest Path

Shortcut:
`Ctrl - LMB`



Select a face or vertex path with `Ctrl - LMB`.

Selects all geometry along the shortest path from the active vertex, edge, or face to the one which was selected.

Edge Tag (in Edge select mode only)

This select button indicates what should be done when selecting a vertex path with `Ctrl - LMB`:

Select

Just selects all the edges in the path.

Tag Seam

Marks all edges in the path as seams for UV unwrapping.

Tag Sharp

Marks all edges in the path as sharp for the Edge Split Modifier.

Tag Crease

Marks all edges in the path as creases for the Subdivision Surface Modifier, with weight 1.0.

Tag Bevel

Gives bevel weight 1.0 (for the Bevel Modifier) to all edges in the path.

Tag Freestyle Edge Mark

Marks all edges in the path as Freestyle edges.

Face Stepping

Supports diagonal paths for vertices and faces, and selects edge rings with edges.

Topology Distance

Only takes into account the number of edges of the path and not the length of the edges to calculate the distances.

Fill Region **Shift - Ctrl - LMB**

Selects all elements in the shortest paths from the active selection to the clicked area.

Checker Deselect Options

Allows to quickly select alternate elements in a path.

Deselected

The number of deselected elements in the repetitive sequence.

Selected

The number of selected elements in the repetitive sequence.

Offset

Offset from the starting point.

Linked Flat Faces

Reference

Mode:

Edit Mode

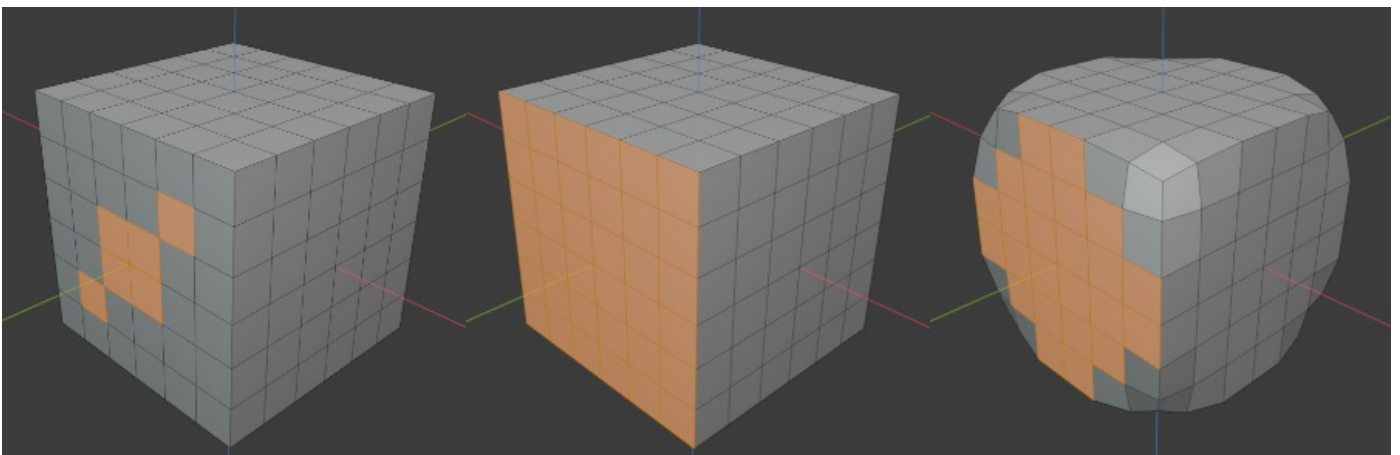
Menu:

Select ▸ Select Linked ▸ Linked Flat Faces

Selects all connected faces with a similar angle.

Sharpness

Select connected faces with a reference angle less than the value specified.



Looking at the image above, when at least one face is selected (as seen on the left), *Linked Flat Faces* will select all connecting faces that lie on the same or similar plane (as shown in the middle image). If the corners are smoothed, those faces are no longer lined up with the selected faces. At this point, increasing the *Sharpness* value in the tool options could include the smoothed faces.

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