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## CompositorNodeDilateErode(CompositorNode)

```
base classes — bpy_struct, Node, NodeInternal, CompositorNode
class bpy.types.CompositorNodeDilateErode(CompositorNode)
    Expand and shrink masks
    distance
        Distance to grow/shrink (number of iterations)
        TYPE:
             int in [-5000, 5000], default 0
    edge
        Edge to inset
        TYPE:
             float in [-100, 100], default 0.0
    falloff
        Falloff type of the feather
        TYPE:
             enum in Proportional Falloff Curve Only Items, default 'SMOOTH'
    mode
        Growing/shrinking mode
        TYPE:
             enum in ['STEP', 'THRESHOLD', 'DISTANCE', 'FEATHER'], default 'STEP'
    classmethod is registered node type()
        True if a registered node type
        RETURNS:
             Result
        RETURN TYPE:
             boolean
     classmethod input_template(index)
        Input socket template
        PARAMETERS:
             index (int in [0, inf]) – Index
        RETURNS:
             result
        RETURN TYPE:
             NodeInternalSocketTemplate
    classmethod output_template(index)
        Output socket template
        PARAMETERS:
```

index (int in [0, inf]) – Index

```
RETURNS:
       result
   RETURN TYPE:
        NodeInternalSocketTemplate
update()
classmethod bl_rna_get_subclass(id, default=None)
   PARAMETERS:
        id (str) – The RNA type identifier.
   RETURNS:
       The RNA type or default when not found.
   RETURN TYPE:
        bpy.types.Struct subclass
classmethod bl_rna_get_subclass_py(id, default=None)
   PARAMETERS:
        id (str) – The RNA type identifier.
   RETURNS:
        The class or default when not found.
   RETURN TYPE:
        type
```

## **Inherited Properties**

• bpy_struct.id_data	• Node.select
• Node.type	• Node.show_options
• Node.location	• Node.show_preview
• Node.location_absolute	• Node.hide
• Node.width	• Node.mute
• Node.height	• Node.show_texture
• Node.dimensions	• Node.bl_idname
• Node.name	• Node.bl_label
• Node.label	• Node.bl_description
• Node.inputs	• Node.bl_icon
• Node.outputs	• Node.bl_static_type
• Node.internal_links	• Node.bl_width_default
• Node.parent	• Node.bl_width_min
<ul><li>Node.warning_propagation</li></ul>	• Node.bl_width_max
• Node.use_custom_color	• Node.bl_height_default
• Node.color	• Node.bl_height_min
• Node.color_tag	• Node.bl_height_max

## **Inherited Functions**

- $\bullet$  bpy\_struct.as\_pointer
- bpy\_struct.driver\_add

- Node.update
- Node.insert link

- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy\_struct.id\_properties\_ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library
- bpy\_struct.is\_property\_readonly
- bpy struct.is property set
- bpy struct.items
- bpy\_struct.keyframe\_delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy\_struct.path\_from\_id
- bpy struct.path resolve
- bpy\_struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.property\_unset
- bpy\_struct.type\_recast
- bpy\_struct.values
- Node.socket\_value\_update
- Node.is\_registered\_node\_type
- Node.poll
- Node.poll instance

- Node.init
- Node.copy
- Node.free
- Node.draw buttons
- Node.draw\_buttons\_ext
- Node.draw label
- Node.debug\_zone\_body\_lazy\_function\_graph
- Node.debug\_zone\_lazy\_function\_graph
- Node.poll
- Node.bl\_rna\_get\_subclass
- Node.bl rna get subclass py
- NodeInternal.poll
- NodeInternal.poll instance
- NodeInternal.update
- NodeInternal.draw buttons
- NodeInternal.draw\_buttons\_ext
- NodeInternal.bl\_rna\_get\_subclass
- NodeInternal.bl\_rna\_get\_subclass\_py
- CompositorNode.tag\_need\_exec
- CompositorNode.poll
- CompositorNode.update
- CompositorNode.bl\_rna\_get\_subclass
- CompositorNode.bl rna get subclass py

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