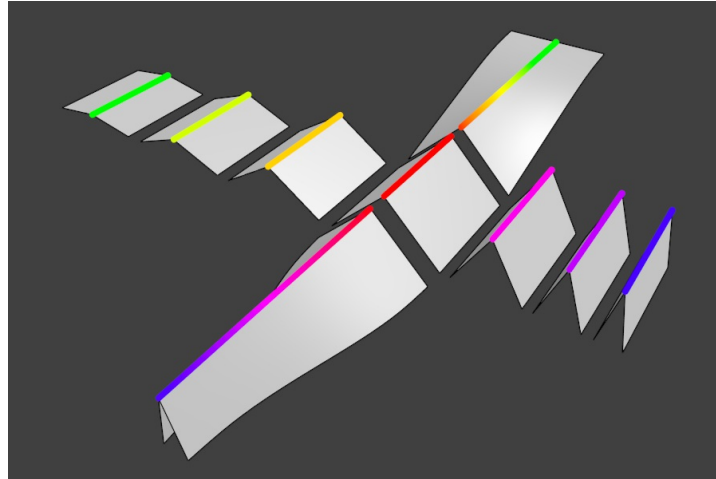# Crease Angle

A modifier based on the Crease Angle (angle between two adjacent faces). If a stroke segment does not lie on a crease (i.e. the edge does not have the *Crease Angle nature*), its properties are not touched by the modifier.

Angle Min, Max

The range of input values to the mapping. Out-of-range crease angle values will be clamped by the Min and Max angles and their corresponding property values.

Crease Angle modifier example by T.K. (blend-file).