Ski	o to conte	nt	
Bl	lend	Hair	Curves

Blends shape between multiple hair curves in a certain radius.				

Inputs

Geometry

Input Geometry (only curves will be affected).

Factor

Factor to blend overall effect.

Blend Radius

Radius to select neighbors for blending.

Blend Neighbors

Amount of neighbors used for blending.

Preserve Length

Preserve each curve's length during deformation.

Properties

This node has no properties.

Outputs

Geometry

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Last updated on 2025-05-10

No Displace Hair Curv

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