

Select Random

Reference
Mode: Object Mode and Edit Mode
Menu: Select ▶ Select Random

Adds random items to the selection.

Ratio

The ratio of items that should end up selected, e.g. 0.5 to select half of all items (that are not [hidden](#)).

Note that the existing selection is ignored: if half of the items are already selected, setting *Ratio* to 0.1 won't deselect anything, nor will it select 10% of the unselected items. Instead, it always picks 10% of *all* visible items and adds them to the selection.

Random Seed

A number that influences which specific items get picked.

Action

Select:

Add random items to the selection.

Deselect:

Remove random items from the selection.