Sculpt Curves Operators

bpy.ops.sculpt_curves.**brush_stroke(*, stroke=None, mode='NORMAL', pen_flip=False)**

Sculpt curves using a brush

PARAMETERS:

- **stroke** (`bpy_prop_collection` of `OperatorStrokeElement`, (optional)) – Stroke
- **mode** (*enum in ['NORMAL', 'INVERT', 'SMOOTH', 'ERASE'], (optional)*) –
  Stroke Mode, Action taken when a paint stroke is made
  - `NORMAL` Regular – Apply brush normally.
  - `INVERT` Invert – Invert action of brush for duration of stroke.
  - `SMOOTH` Smooth – Switch brush to smooth mode for duration of stroke.
  - `ERASE` Erase – Switch brush to erase mode for duration of stroke.
- **pen_flip** (*boolean, (optional)*) – Pen Flip, Whether a tablet's eraser mode is being used

bpy.ops.sculpt_curves.**min_distance_edit()**

Change the minimum distance used by the density brush

bpy.ops.sculpt_curves.**select_grow(*, distance=0.1)**

Select curves which are close to curves that are selected already

PARAMETERS:

distance (*float in [-inf, inf], (optional)*) – Distance, By how much to grow the selection

bpy.ops.sculpt_curves.**select_random(*, seed=0, partial=False, probability=0.5, min=0.0, constant_per_curve=True)**

Randomizes existing selection or create new random selection

PARAMETERS:

- **seed** (*int in [-inf, inf], (optional)*) – Seed, Source of randomness
- **partial** (*boolean, (optional)*) – Partial, Allow points or curves to be selected partially
- **probability** (*float in [0, 1], (optional)*) – Probability, Chance of every point or curve being included in the selection
- **min** (*float in [0, 1], (optional)*) – Min, Minimum value for the random selection
- **constant_per_curve** (*boolean, (optional)*) – Constant per Curve, The generated random number is the same for every control point of a curve

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