Skip to content

CompositorNodeBokehBlur(CompositorNode)

base classes — bpy_struct, Node, NodeInternal, CompositorNode

class bpy.types.CompositorNodeBokehBlur(CompositorNode)

Generate a bokeh type blur similar to Defocus. Unlike defocus an in-focus region is defined in the compositor

blur max

Blur limit, maximum CoC radius

TYPE:

float in [0, 10000], default 0.0

$use_extended_bounds$

Extend bounds of the input image to fully fit blurred image

TYPE:

boolean, default False

use_variable_size

Support variable blur per pixel when using an image for size input

TYPE:

boolean, default False

classmethod is_registered_node_type()

True if a registered node type

RETURNS:

Result

RETURN TYPE:

boolean

class method input template (index)

Input socket template

PARAMETERS:

index (int in $\lceil 0, inf \rceil$) – Index

RETURNS:

result

RETURN TYPE:

NodeInternalSocketTemplate

class method output_template(index)

Output socket template

PARAMETERS:

index (int in [0, inf]) – Index

RETURNS:

result

RETURN TYPE:

NodeInternalSocketTemplate

```
classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:
    id (str) - The RNA type identifier.

RETURNS:
    The RNA type or default when not found.

RETURN TYPE:
    bpy.types.Struct subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:
    id (str) - The RNA type identifier.

RETURNS:
    The class or default when not found.

RETURN TYPE:
    type
```

Inherited Properties

•	<pre>bpy_struct.id_data</pre>	Node.select
•	Node.type •	Node.show_options
•	Node.location •	Node.show_preview
•	Node.location_absolute •	Node.hide
•	Node.width •	Node.mute
•	Node.height •	Node.show_texture
•	Node.dimensions •	Node.bl_idname
•	Node.name •	Node.bl_label
•	Node.label •	Node.bl_description
•	Node.inputs •	Node.bl_icon
•	Node.outputs •	Node.bl_static_type
•	Node.internal_links •	Node.bl_width_default
•	Node.parent •	Node.bl_width_min
•	Node.warning_propagation $ullet$	Node.bl_width_max
•	Node.use_custom_color •	Node.bl_height_default
•	Node.color •	Node.bl_height_min
•	Node.color_tag •	Node.bl_height_max

Inherited Functions

• bpy struct.as pointer

- bpy_struct.driver_add
 bpy_struct.driver_remove
 bpy_struct.get
 bpy_struct.id_properties_clear
 bpy_struct.id_properties_ensure
 bpy_struct.id_properties_ui
- Node.update
- Node.insert_link
- Node.init
- Node.copy
- Node.free
- Node.draw_buttons
- Node.draw buttons ext

- bpy_struct.is_property_hidden
- bpy struct.is property overridable library
- bpy struct.is property readonly
- bpy struct.is property set
- bpy_struct.items
- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy_struct.keys
- bpy struct.path from id
- bpy struct.path resolve
- bpy_struct.pop
- bpy_struct.property_overridable_library_set
- bpy_struct.property_unset
- bpy_struct.type_recast
- bpy struct.values
- Node.socket_value_update
- Node.is registered node type
- Node.poll
- Node.poll instance

- Node.draw label
- Node.debug_zone_body_lazy_function_graph
- Node.debug zone lazy function graph
- Node.poll
- Node.bl_rna_get_subclass

- Node.bl_rna_get_subclass_py
- NodeInternal.poll
- NodeInternal.poll_instance
- NodeInternal.update
- NodeInternal.draw buttons
- NodeInternal.draw_buttons_ext
- NodeInternal.bl_rna_get_subclass
- NodeInternal.bl rna get subclass py
- CompositorNode.tag need exec
- CompositorNode.poll
- CompositorNode.update
- CompositorNode.bl_rna_get_subclass
- CompositorNode.bl_rna_get_subclass_py

Previous
CompositorNodeBlur(CompositorNode)
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