GreasePencilWeightAngleModifier(Modifier)

base classes — `bpy_struct`, `Modifier`

class bpy.types.**GreasePencilWeightAngleModifier(Modifier)**

Calculate Vertex Weight dynamically

angle

Angle

TYPE:

float in [0, 3.14159], default 0.0

axis

TYPE:

enum in ['X', 'Y', 'Z'], default 'Y'

invert_layer_filter

Invert layer filter

TYPE:

boolean, default False

invert_layer_pass_filter

Invert layer pass filter

TYPE:

boolean, default False

invert_material_filter

Invert material filter

TYPE:

boolean, default False

invert_material_pass_filter

Invert material pass filter

TYPE:

boolean, default False

invert_vertex_group

Invert vertex group weights

TYPE:

boolean, default False

layer_filter

Layer name

TYPE:

string, default "", (never None)

layer_pass_filter

Layer pass filter

TYPE:

int in [0, 100], default 0

material_filter

Material used for filtering

TYPE:

Material

material_pass_filter

Material pass

TYPE:

int in [0, 100], default 0

minimum_weight

Minimum value for vertex weight

TYPE:

float in [0, 1], default 0.0

open_influence_panel

TYPE:

boolean, default False

space

Coordinates space

TYPE:

enum in ['LOCAL', 'WORLD'], default 'LOCAL'

target_vertex_group

Output Vertex group

TYPE:

string, default "", (never None)

use_invert_output

Invert output weight values

TYPE:

boolean, default False

use_layer_pass_filter

Use layer pass filter

TYPE:

boolean, default False

use_material_pass_filter

Use material pass filter

TYPE:

boolean, default False

use_multiply

Multiply the calculated weights with the existing values in the vertex group

TYPE:

boolean, default False

vertex_group_name

Vertex group name for modulating the deform

TYPE:

string, default "", (never None)

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`
- `Modifier.name`
- `Modifier.type`
- `Modifier.show_viewport`
- `Modifier.show_render`
- `Modifier.show_in_editmode`
- `Modifier.show_on_cage`
- `Modifier.show_expanded`
- `Modifier.is_active`
- `Modifier.use_pin_to_last`
- `Modifier.is_override_data`
- `Modifier.use_apply_on_spline`
- `Modifier.execution_time`
- `Modifier.persistent_uid`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`
- `Modifier.bl_rna_get_subclass`

- `bpy_struct.items`
- `Modifier.bl_rna_get_subclass_py`

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