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ArmatureModifier(Modifier)

```
base classes — bpy_struct, Modifier
class bpy.types.ArmatureModifier(Modifier)
    Armature deformation modifier
     invert vertex group
         Invert vertex group influence
         TYPE:
              boolean, default False
     object
         Armature object to deform with
         TYPE:
              Object
     use_bone_envelopes
         Bind Bone envelopes to armature modifier
         TYPE:
              boolean, default False
     use\_deform\_preserve\_volume
         Deform rotation interpolation with quaternions
         TYPE:
              boolean, default False
     use multi modifier
         Use same input as previous modifier, and mix results using overall vgroup
         TYPE:
              boolean, default False
     use_vertex_groups
         Bind vertex groups to armature modifier
         TYPE:
              boolean, default True
     vertex_group
         Name of Vertex Group which determines influence of modifier per point
         TYPE:
              string, default ", (never None)
     classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The RNA type or default when not found.
```

RETURN TYPE:

```
bpy.types.Struct subclass

classmethod bl_rma_get_subclass_py(id, default=None)

PARAMETERS:
    id (str) - The RNA type identifier.

RETURNS:
    The class or default when not found.

RETURN TYPE:
```

Inherited Properties

type

bpy_struct.id_data
 Modifier.show_expanded
 Modifier.is_active
 Modifier.type
 Modifier.use_pin_to_last
 Modifier.show_viewport
 Modifier.is_override_data
 Modifier.show_render
 Modifier.use_apply_on_spline
 Modifier.show_in_editmode
 Modifier.execution_time

Modifier.show on cage
 Modifier.persistent uid

Inherited Functions

• bpy struct.as pointer • bpy struct.keyframe delete • bpy struct.driver add • bpy struct.keyframe insert • bpy struct.driver remove • bpy struct.keys • bpy struct.path from id • bpy struct.get • bpy struct.id properties clear • bpy struct.path resolve • bpy struct.id properties ensure • bpy struct.pop • bpy struct.id properties ui • bpy struct.property overridable library set • bpy struct.is property hidden • bpy struct.property unset • bpy struct.is property overridable library • bpy struct.type recast • bpy_struct.is_property_readonly • bpy_struct.values • Modifier.bl_rna_get_subclass • bpy struct.is property set • bpy struct.items • Modifier.bl_rna_get_subclass_py

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