Installing from Steam

Steam is a software distribution platform. Blender can be downloaded and updated using the Steam client by following the steps described below on Linux, macOS, or Windows.

Download the Steam client for your operating system. Once installed, open the client and login to your Steam account, or create one if you haven't already. Once logged in, navigate to the *Store* tab, search for "Blender", and press the green installation button. Blender should now be available in the *Library* tab of the Steam client.

> See also
>
> When installing Blender from Steam on Linux and Windows, the `.blend` filename extension will not be automatically associated with Blender. To associate blend-files with Blender, see the processes described on the Linux and Windows installation pages.

Updating with Steam

When an update for Blender is available on Steam, Steam will automatically update Blender for you.

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