ConsoleLine(bpy_struct)

base class — `bpy_struct`

class bpy.types.**ConsoleLine(bpy_struct)**

> Input line for the interactive console
>
> > **body**
> >
> > > Text in the line
> > >
> > > **TYPE:**
> > >
> > > > string, default ""', (never None)
> >
> > **current_character**
> >
> > > **TYPE:**
> > >
> > > > int in [-inf, inf], default 0
> >
> > **type**
> >
> > > Console line type when used in scrollback
> > >
> > > **TYPE:**
> > >
> > > > enum in ['OUTPUT', 'INPUT', 'INFO', 'ERROR'], default 'OUTPUT'
> >
> > **classmethod bl_rna_get_subclass(id, default=None)**
> >
> > > **PARAMETERS:**
> > >
> > > > **id** (*str*) – The RNA type identifier.
> > >
> > > **RETURNS:**
> > >
> > > > The RNA type or default when not found.
> > >
> > > **RETURN TYPE:**
> > >
> > > > `bpy.types.Struct` subclass
> >
> > **classmethod bl_rna_get_subclass_py(id, default=None)**
> >
> > > **PARAMETERS:**
> > >
> > > > **id** (*str*) – The RNA type identifier.
> > >
> > > **RETURNS:**
> > >
> > > > The class or default when not found.
> > >
> > > **RETURN TYPE:**
> > >
> > > > type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`

- [bpy_struct.id_properties_clear](#)
- [bpy_struct.id_properties_ensure](#)
- [bpy_struct.id_properties_ui](#)
- [bpy_struct.is_property_hidden](#)
- [bpy_struct.is_property_overridable_library](#)
- [bpy_struct.is_property_readonly](#)
- [bpy_struct.is_property_set](#)
- [bpy_struct.path_from_id](#)
- [bpy_struct.path_resolve](#)
- [bpy_struct.pop](#)
- [bpy_struct.property_overridable_library_set](#)
- [bpy_struct.property_unset](#)
- [bpy_struct.type_recast](#)
- [bpy_struct.values](#)

References

- [SpaceConsole.history](#) • [SpaceConsole.scrollback](#)