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GreasePencilLayerGroup(bpy_struct)

Display onion skins before and after the current frame

TVPE:

```
base class — bpy_struct
class bpy.types.GreasePencilLayerGroup(bpy_struct)
    Group of Grease Pencil layers
     channel color
         TYPE:
              mathutils.Color of 3 items in [0, inf], default (0.0, 0.0, 0.0)
     color_tag
         TYPE:
              enum in ['NONE', 'COLOR1', 'COLOR2', 'COLOR3', 'COLOR4', 'COLOR5', 'COLOR6', 'COLOR6', 'COLOR7', 'COLOR8'], default
              'COLOR1'
     hide
         Set layer group visibility
         TYPE:
              boolean, default False
     is_expanded
         The layer groups is expanded in the UI
         TYPE:
              boolean, default False
     lock
         Protect group from further editing and/or frame changes
         TYPE:
              boolean, default False
     name
         Group name
         TYPE:
              string, default ", (never None)
     parent group
         The parent group this group is part of
         TYPE:
              GreasePencilLayerGroup, (readonly)
         The visibility of drawings in the layers in this group is affected by the layers in the masks lists
         TYPE:
              boolean, default False
     use onion skinning
```

boolean, default False

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (str) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

bpy.types.Struct subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id(str) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

• bpy_struct.id_data

Inherited Functions

- bpy_struct.as_pointer
- bpy struct.driver add
- bpy_struct.driver_remove
- bpy struct.get
- bpy_struct.id_properties_clear
- bpy struct.id properties ensure
- bpy_struct.id_properties_ui
- bpy struct.is property hidden
- bpy_struct.is_property_overridable_library bpy_struct.property_unset
- bpy struct.is property readonly
- bpy_struct.is_property_set

- bpy_struct.items
- bpy struct.keyframe delete
- bpy_struct.keyframe_insert
- bpy struct.keys
- bpy_struct.path_from_id
- bpy struct.path resolve
- bpy struct.pop
- bpy struct.property overridable library set
- bpy struct.type recast
- bpy_struct.values

References

- GreasePencilLayer.parent_group
- GreasePencilLayerGroup.parent group
- GreasePencilv3.layer groups
- GreasePencilv3LayerGroup.active
- GreasePencilv3LayerGroup.move
- GreasePencilv3LayerGroup.move bottom

- GreasePencilv3LayerGroup.move_to_layer_gro
- GreasePencilv3LayerGroup.move top
- GreasePencilv3LayerGroup.new
- GreasePencilv3LayerGroup.new
- GreasePencilv3LayerGroup.remove
- GreasePencilv3Layers.move to layer group
- GreasePencilv3LayerGroup.move_to_layer_group GreasePencilv3Layers.new

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