

# Mask Display

This popover controls how masks are displayed in Mask mode.

## Spline

Toggles the display of the mask splines. Note that if they're hidden, you won't be able to edit them.

## Edge Display Type

Line style of the splines.

## Overlay

Visualizes masks by shading the whole clip.

## Overlay Mode

### Alpha Channel:

Displays just the masks as a grayscale image. Excluded areas are black, while included areas are white.

### Combined:

Displays the clip with excluded areas darkened.

## Blending Factor

How much excluded areas are darkened when using the "Combined" *Overlay Mode*.