Volume Grid Data Type Items

BOOLEAN:

Boolean.

Boolean.

FLOAT:

Float.

Single precision float.

DOUBLE:

Double.

Double precision.

INT:

Integer.

32-bit integer.

INT64:

Integer 64-bit.

64-bit integer.

MASK:

Mask.

No data, boolean mask of active voxels.

VECTOR_FLOAT:

Float Vector.

3D float vector.

VECTOR_DOUBLE:

Double Vector.

3D double vector.

VECTOR_INT:

Integer Vector.

3D integer vector.

POINTS:

Points (Unsupported).

Points grid, currently unsupported by volume objects.

UNKNOWN:

Unknown.

Unsupported data type.

Previous
Node Geometry Mesh Circle Fill Type Items

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