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# SequencerPreviewOverlay(bpy\_struct)

base class — bpy\_struct

### class bpy.types.SequencerPreviewOverlay(bpy\_struct)

#### show annotation

Show annotations for this view

TYPE:

boolean, default False

 $show\_cursor$ 

TYPE:

boolean, default False

show image outline

TYPE:

boolean, default False

show metadata

Show metadata of first visible strip

TYPE:

boolean, default False

show\_safe\_areas

Show TV title safe and action safe areas in preview

TYPE:

boolean, default False

show\_safe\_center

Show safe areas to fit content in a different aspect ratio

TYPE:

boolean, default False

#### classmethod bl\_rna\_get\_subclass(id, default=None)

# **PARAMETERS:**

id (str) – The RNA type identifier.

**RETURNS:** 

The RNA type or default when not found.

**RETURN TYPE:** 

bpy.types.Struct subclass

#### classmethod bl\_rna\_get\_subclass\_py(id, default=None)

#### **PARAMETERS:**

id (str) – The RNA type identifier.

**RETURNS:** 

The class or default when not found.

#### **RETURN TYPE:**

type

# **Inherited Properties**

• bpy\_struct.id\_data

# **Inherited Functions**

- bpy\_struct.as\_pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.property\_unset
- bpy\_struct.is\_property\_readonly
- bpy\_struct.is\_property\_set

- bpy struct.items
- bpy\_struct.keyframe\_delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy struct.type recast
- bpy\_struct.values

# References

• SpaceSequenceEditor.preview overlay

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SequencerTimelineOverlay(bpy stru