# Skip to content Brush Capabilities Image Paint (bpy\_struct)

```
base class — bpy_struct
class bpy.types.BrushCapabilitiesImagePaint(bpy struct)
    Read-only indications of supported operations
     has accumulate
         TYPE:
             boolean, default False, (readonly)
     has_color
         TYPE:
             boolean, default False, (readonly)
     has_radius
         TYPE:
             boolean, default False, (readonly)
     has_space_attenuation
         TYPE:
             boolean, default False, (readonly)
     classmethod bl rna get subclass(id, default=None)
         PARAMETERS:
             id (str) – The RNA type identifier.
         RETURNS:
             The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl rna get subclass py(id, default=None)
         PARAMETERS:
             id (str) – The RNA type identifier.
         RETURNS:
             The class or default when not found.
         RETURN TYPE:
             type
```

# **Inherited Properties**

• bpy\_struct.id\_data

## **Inherited Functions**

```
• bpy_struct.as_pointer
```

- bpy\_struct.driver\_add
- bpy struct.driver remove

- bpy\_struct.items
- bpy\_struct.keyframe\_delete
- bpy struct.keyframe insert

- bpy\_struct.get
- bpy\_struct.id\_properties\_clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy\_struct.is\_property\_hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.property\_unset
- bpy\_struct.is\_property\_readonly
- bpy\_struct.is\_property\_set

- bpy\_struct.keys
- bpy\_struct.path\_from\_id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.type\_recast
- bpy struct.values

## References

• Brush.image paint capabilities

Previous BrushCapabilities(bpy struct) Report issue on this page

Copyright © Blender Authors Made with Furo

BrushCapabilitiesSculpt(bpy stru