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Theme(bpy_struct)

base class — `bpy_struct`

class `bpy.types.Theme(bpy_struct)`

User interface styling and color settings

bone_color_sets

TYPE:

`bpy_prop_collection` of `ThemeBoneColorSet`, (readonly, never None)

clip_editor

TYPE:

`ThemeClipEditor`, (readonly, never None)

collection_color

TYPE:

`bpy_prop_collection` of `ThemeCollectionColor`, (readonly, never None)

console

TYPE:

`ThemeConsole`, (readonly, never None)

dopesheet_editor

TYPE:

`ThemeDopeSheet`, (readonly, never None)

file_browser

TYPE:

`ThemeFileBrowser`, (readonly, never None)

filepath

The path to the preset loaded into this theme (if any)

TYPE:

string, default “”, (never None)

graph_editor

TYPE:

`ThemeGraphEditor`, (readonly, never None)

image_editor

TYPE:

`ThemeImageEditor`, (readonly, never None)

info

TYPE:

`ThemeInfo`, (readonly, never None)

name

Name of the theme

TYPE:

string, default ‘’, (never None)

nla_editor

TYPE:

`ThemeNLAEditor`, (readonly, never None)

node_editor

TYPE:

`ThemeNodeEditor`, (readonly, never None)

outliner

TYPE:

`ThemeOutliner`, (readonly, never None)

preferences

TYPE:

`ThemePreferences`, (readonly, never None)

properties

TYPE:

`ThemeProperties`, (readonly, never None)

sequence_editor

TYPE:

`ThemeSequenceEditor`, (readonly, never None)

spreadsheet

TYPE:

`ThemeSpreadsheet`, (readonly, never None)

statusbar

TYPE:

`ThemeStatusBar`, (readonly, never None)

strip_color

TYPE:

`bpy_prop_collection` of `ThemeStripColor`, (readonly, never None)

text_editor

TYPE:

`ThemeTextEditor`, (readonly, never None)

theme_area

TYPE:

enum in ['USER_INTERFACE', 'STYLE', 'VIEW_3D', 'DOPESHEET_EDITOR', 'FILE_BROWSER', 'GRAPH_EDITOR', 'IMAGE_EDITOR', 'INFO', 'CLIP_EDITOR', 'NODE_EDITOR', 'NLA_EDITOR', 'OUTLINER', 'PREFERENCES', 'PROPERTIES', 'CONSOLE', 'SPREADSHEET', 'STATUSBAR', 'TEXT_EDITOR', 'TOPBAR', 'SEQUENCE_EDITOR', 'BONE_COLOR_SETS'], default 'USER_INTERFACE'

topbar

TYPE:

`ThemeTopBar`, (readonly, never None)

user_interface

`user_interface`

TYPE:

`ThemeUserInterface`, (readonly, never None)

`view_3d`

TYPE:

`ThemeView3D`, (readonly, never None)

classmethod `bl_rna_get_subclass(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod `bl_rna_get_subclass_py(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- | | |
|---|--|
| • <code>bpy_struct.as_pointer</code> | • <code>bpy_struct.items</code> |
| • <code>bpy_struct.driver_add</code> | • <code>bpy_struct.keyframe_delete</code> |
| • <code>bpy_struct.driver_remove</code> | • <code>bpy_struct.keyframe_insert</code> |
| • <code>bpy_struct.get</code> | • <code>bpy_struct.keys</code> |
| • <code>bpy_struct.id_properties_clear</code> | • <code>bpy_struct.path_from_id</code> |
| • <code>bpy_struct.id_properties_ensure</code> | • <code>bpy_struct.path_resolve</code> |
| • <code>bpy_struct.id_properties_ui</code> | • <code>bpy_struct.pop</code> |
| • <code>bpy_struct.is_property_hidden</code> | • <code>bpy_struct.property_overridable_library_set</code> |
| • <code>bpy_struct.is_property_overridable_library</code> | • <code>bpy_struct.property_unset</code> |
| • <code>bpy_struct.is_property_readonly</code> | • <code>bpy_struct.type_recast</code> |
| • <code>bpy_struct.is_property_set</code> | • <code>bpy_struct.values</code> |

References

- `Preferences.themes`

