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Active Element Node

The *Active Element* node outputs the index of the [Active](#) vertex, edge, or face.

Note

This node can only be used in the [Tool context](#).

Inputs

This node has no inputs.

Properties

Domain

Which [domain](#) to return the index of.

Outputs

Index

Index of the active element in the specified domain.

Exists

True if an active element exists in the mesh, false otherwise

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