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MovieTrackingPlaneMarker(bpy_struct)

```
base class — bpy_struct
class bpy.types.MovieTrackingPlaneMarker(bpy struct)
    Match-moving plane marker data for tracking
     corners
         Array of coordinates which represents UI rectangle corners in frame normalized coordinates
         TYPE:
              float multi-dimensional array of 4 * 2 items in [-inf, inf], default ((0.0, 0.0), (0.0, 0.0), (0.0, 0.0), (0.0, 0.0))
     frame
         Frame number marker is keyframed on
         TYPE:
              int in [-inf, inf], default 0
     mute
         Is marker muted for current frame
         TYPE:
              boolean, default False
     classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl_rna_get_subclass_py(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
```

The class or default when not found.

Inherited Properties

RETURNS:

RETURN TYPE: type

• bpy_struct.id data

Inherited Functions

- bpy_struct.as_pointer
- bpy_struct.driver_add
- how struct driver remove

- bpy_struct.items
- bpy_struct.keyframe_delete
- how etruct bouframe insert

- phy_scruce.arrver_remove
- bpy struct.get
- bpy struct.id properties clear
- bpy_struct.id_properties_ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy_struct.is_property_overridable_library bpy_struct.property_unset
- bpy struct.is property readonly
- bpy_struct.is_property_set

- nbl_scruce.veltrame_theere
- bpy struct.keys
- bpy struct.path from id
- bpy_struct.path_resolve
- bpy struct.pop
- bpy struct.property overridable library set
- bpy_struct.type_recast
- bpy_struct.values

References

- MovieTrackingPlaneMarkers.find frame
- MovieTrackingPlaneMarkers.insert frame
- MovieTrackingPlaneTrack.markers

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