## LineStyleGeometryModifier BezierCurve(LineStyleGeometryMod

```
base classes — bpy_struct, LineStyleModifier, LineStyleGeometryModifier
class bpy.types.LineStyleGeometryModifier BezierCurve(LineStyleGeometryModifier)
    Replace stroke backbone geometry by a Bézier curve approximation of the original backbone geometry
         Maximum distance allowed between the new Bézier curve and the original backbone geometry
         TYPE:
             float in [-inf, inf], default 0.0
     expanded
         True if the modifier tab is expanded
         TYPE:
             boolean, default False
     type
         Type of the modifier
         TYPE:
             enum in Linestyle Geometry Modifier Type Items, default '2D_OFFSET', (readonly)
     use
         Enable or disable this modifier during stroke rendering
         TYPE:
             boolean, default False
     classmethod bl rna get subclass(id, default=None)
         PARAMETERS:
             id (str) – The RNA type identifier.
         RETURNS:
             The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl rna get subclass py(id, default=None)
         PARAMETERS:
             id (str) – The RNA type identifier.
         RETURNS:
             The class or default when not found.
         RETURN TYPE:
             type
```

## **Inherited Properties**

• bpy struct.id data • LineStyleGeometryModifier.name

## **Inherited Functions**

- bpy\_struct.as\_pointer
- bpy struct.driver add
- bpy\_struct.driver\_remove
- bpy struct.get
- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy struct.is property overridable library bpy struct.values
- bpy\_struct.is\_property\_readonly
- bpy struct.is property set
- bpy\_struct.items
- bpy struct.keyframe delete

- bpy\_struct.keyframe\_insert
- bpy struct.keys
- bpy struct.path\_from\_id
- bpy struct.path resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.property\_unset
- bpy\_struct.type\_recast
- LineStyleModifier.bl rna get subclass
- LineStyleModifier.bl rna get subclass py
- LineStyleGeometryModifier.bl\_rna\_get\_subclas
- LineStyleGeometryModifier.bl rna get subclas

LineStyleGeometryModifier Blueprint(LineStyleGeometryModifier)

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