ShaderFxPixel(ShaderFx)

base classes — `bpy_struct`, `ShaderFx`

class bpy.types.**ShaderFxPixel(ShaderFx)**

Pixelate effect

size

Pixel size

TYPE:

int array of 2 items in [1, 32767], default (0, 0)

use_antialiasing

Antialias pixels

TYPE:

boolean, default False

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`
- `ShaderFx.name`
- `ShaderFx.type`
- `ShaderFx.show_viewport`
- `ShaderFx.show_render`
- `ShaderFx.show_in_editmode`
- `ShaderFx.show_expanded`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`

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