## Skip to content GPencilFrame(bpy\_struct)

```
base class — bpy_struct
class bpy.types.GPencilFrame(bpy_struct)
    Collection of related sketches on a particular frame
     frame number
        The frame on which this sketch appears
        TYPE:
             int in [-1048574, 1048574], default 0
     select
        Frame is selected for editing in the Dope Sheet
        TYPE:
             boolean, default False
     strokes
        Freehand curves defining the sketch on this frame
        TYPE:
             bpy prop collection of GPencilStroke, (readonly)
     classmethod bl_rna_get_subclass(id, default=None)
        PARAMETERS:
             id (str) – The RNA type identifier.
         RETURNS:
             The RNA type or default when not found.
        RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl_rna_get_subclass_py(id, default=None)
         PARAMETERS:
             id (str) – The RNA type identifier.
         RETURNS:
             The class or default when not found.
         RETURN TYPE:
             type
```

## **Inherited Properties**

• bpy\_struct.id data

## **Inherited Functions**

- bpy\_struct.as\_pointer
- $\bullet$  bpy\_struct.driver\_add
- how struct driver remove

- bpy\_struct.items
- bpy\_struct.keyframe\_delete
- how atrust bouframe insert

- phy\_scruce.arrver\_remove
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.property\_unset
- bpy struct.is property readonly
- bpy\_struct.is\_property\_set

- nbl\_scruce.veltrame\_theere
- bpy struct.keys
- bpy struct.path from id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy struct.property overridable library set
- bpy struct.type recast
- bpy struct.values

## References

- GPencilFrames.copy GPencilFrames.remove
- GPencilFrames.copy GPencilLayer.active\_frame
- GPencilFrames.new GPencilLayer.frames

Previous GPENCIL\_UL\_matslots(UIList) Report issue on this page

Copyright © Blender Authors Made with Furo

GPencilFrames(bpy\_stru