ColorBalanceModifier(StripModifier)

base classes — `bpy_struct`, `StripModifier`

class bpy.types.**ColorBalanceModifier(StripModifier)**

> Color balance modifier for sequence strip
>
> > **color_balance**
> >
> > > **TYPE:**
> > >
> > > > `StripColorBalanceData`, (readonly)
> >
> > **color_multiply**
> >
> > > Multiply the intensity of each pixel
> > >
> > > **TYPE:**
> > >
> > > > float in [0, 20], default 1.0
> >
> > **classmethod bl_rna_get_subclass(id, default=None)**
> >
> > > **PARAMETERS:**
> > >
> > > > **id** (*str*) – The RNA type identifier.
> > >
> > > **RETURNS:**
> > >
> > > > The RNA type or default when not found.
> > >
> > > **RETURN TYPE:**
> > >
> > > > `bpy.types.Struct` subclass
> >
> > **classmethod bl_rna_get_subclass_py(id, default=None)**
> >
> > > **PARAMETERS:**
> > >
> > > > **id** (*str*) – The RNA type identifier.
> > >
> > > **RETURNS:**
> > >
> > > > The class or default when not found.
> > >
> > > **RETURN TYPE:**
> > >
> > > > type

Inherited Properties

- `bpy_struct.id_data`
- `StripModifier.name`
- `StripModifier.type`
- `StripModifier.mute`
- `StripModifier.show_expanded`
- `StripModifier.input_mask_type`
- `StripModifier.mask_time`
- `StripModifier.input_mask_strip`
- `StripModifier.input_mask_id`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`

- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`
- `StripModifier.bl_rna_get_subclass`
- `StripModifier.bl_rna_get_subclass_py`

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