## Skip to content **Selection Paint**

Paint curves or control paints to use as masks for the other tools. The selection visibility can be controlled by the *Selection Opacity* option in the Viewport Overlays.

By default the selection sets a new selection. The selection paint can be extended by holding Shift and it can be subtracted by holding Shift whi painting.

## **Brush Settings**

## Direction

Determines whether to set a new selection or remove from it. It can be toggled holding <code>Ctrl</code> while painting.

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