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# PreferencesApps(bpy\_struct)

```
base class — bpy_struct
class bpy.types.PreferencesApps(bpy_struct)
    Preferences that work only for apps
     show_corner_split
         Split and join editors by dragging from corners
         TYPE:
              boolean, default True
     show_edge_resize
         Resize editors by dragging from the edges
         TYPE:
              boolean, default True
     show_regions_visibility_toggle
         Header and side bars visibility toggles
         TYPE:
              boolean, default True
     classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl_rna_get_subclass_py(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
```

The class or default when not found.

## **Inherited Properties**

**RETURN TYPE:** type

• bpy\_struct.id\_data

## **Inherited Functions**

- bpy\_struct.as\_pointer
- $\bullet$  bpy\_struct.driver\_add
- how struct driver remove

- bpy\_struct.items
- bpy\_struct.keyframe\_delete
- how atrust bouframe insert

- nhlactace.attact\_temose
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy\_struct.id\_properties\_ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.property\_unset
- bpy\_struct.is\_property\_readonly
- bpy\_struct.is\_property\_set

- nhl\_scrace.veltrame\_rmsere
- bpy struct.keys
- bpy struct.path from id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.type\_recast
- bpy\_struct.values

### References

• Preferences.apps

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