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Plane Track

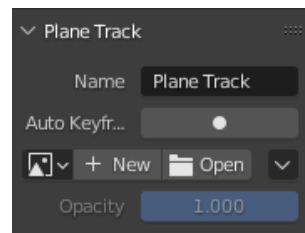
Its properties are shown only when a plane track is selected.

Name

The name of the selected plane track is shown. It can also be changed from here.

Auto Keyframe

Toggles the auto-keyframing for corners of the plane track. With this enabled, keyframes will automatically get inserted when any corner is moved.



Plane Track panel.

Image

Field to select or create an image which will be displayed inside the plane track. This image is for preview purposes in the Movie Clip editor only. To include it in your final render, see [Plane Track Deform node](#).

New Image from Plane Track

Creates an image from the pixels of the Movie Clip that the plane marker “sees” at the current frame. This allows to create an unwarped texture of any flat surface in the footage. The resulting image can then be used for editing and retouching, for example to paint out certain parts of the footage.

Update Image from Plane Track

Updates the pixels of the active Plane Track’s image.

Opacity

Used to set the opacity of this image. Again, this is for display purposes only, and will not affect your final render.

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