

Blob

Reference

Mode:

Sculpt Mode

Brush:

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Similar to [Draw](#), but vertices are pushed outwards like an inverted pinching effect. This will lead to a more consistent spherical curvature and thickening of strokes.

Brush Settings

General

Magnify

By default at 0.5 to push out the mesh during the stroke. More info at [Pinch/Magnify](#)

Note

More info at [General](#) brush settings and on [Advanced](#) brush settings.

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