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# GreasePencilDrawing(bpy\_struct)

```
base class — bpy_struct
class bpy.types.GreasePencilDrawing(bpy struct)
    A Grease Pencil drawing
     attributes
        Geometry attributes
        TYPE:
              AttributeGroupGreasePencilDrawing bpy_prop_collection of Attribute, (readonly)
     color_attributes
        Geometry color attributes
        TYPE:
              AttributeGroupGreasePencilDrawing bpy prop collection of Attribute, (readonly)
     curve_offsets
        Offset indices of the first point of each curve
        TYPE:
              bpy prop collection of IntAttributeValue, (readonly)
     type
        Drawing type
        TYPE:
             enum in ['DRAWING', 'REFERENCE'], default 'DRAWING', (readonly)
     user count
        The number of keyframes this drawing is used by
        TYPE:
             int in [-inf, inf], default 0, (readonly)
     strokes
         Return a collection of all the Grease Pencil strokes in this drawing.
             Note
          This API should not be used for performance critical operations. Use the GreasePencilDrawing.attributes API instead.
             Note
          When point/curves count of a drawing is changed, the slice returned by this call prior to the change is no longer valid. You need to get the
          new stroke slice via drawing.strokes[n].
         (readonly)
     add_strokes(sizes)
        Add new strokes with provided sizes at the end
         PARAMETERS:
```

sizes (int array of 1 items in [1, inf]) – Sizes, The number of points in each stroke

#### remove\_strokes(\*, indices=(0,))

Remove all strokes. If indices are provided, remove only the strokes with the given indices.

#### **PARAMETERS:**

indices (int array of 1 items in [0, inf], (optional)) – Indices, The indices of the strokes to remove

#### resize\_strokes(sizes, \*, indices=(0,))

Resize all existing strokes. If indices are provided, resize only the strokes with the given indices. If the new size for a stroke is smaller, the stroke is trimmed. If the new size for a stroke is larger, the new end values are default initialized.

#### **PARAMETERS:**

- sizes (int array of 1 items in [1, inf]) Sizes, The number of points in each stroke
- indices (int array of 1 items in [0, inf], (optional)) Indices, The indices of the stroke to resize

#### reorder strokes(new indices)

Reorder the strokes by the new indices.

#### **PARAMETERS:**

**new\_indices** (int array of 1 items in [0, inf]) – New indices, The new index for each of the strokes

#### set types(\*, type='CATMULL ROM', indices=(0,))

Set the curve type. If indices are provided, set only the types with the given curve indices.

#### **PARAMETERS:**

- type (enum in Curves Type Items, (optional)) Type
- indices (int array of 1 items in [0, inf], (optional)) Indices, The indices of the curves to resize

#### tag\_positions\_changed()

Indicate that the positions of points in the drawing have changed

# classmethod bl\_rna\_get\_subclass(id, default=None)

#### **PARAMETERS:**

id (str) - The RNA type identifier.

#### **RETURNS:**

The RNA type or default when not found.

#### **RETURN TYPE:**

bpy.types.Struct subclass

## classmethod bl\_rna\_get\_subclass\_py(id, default=None)

#### **PARAMETERS:**

id(str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

### **RETURN TYPE:**

type

# **Inherited Properties**

• bpy struct.id data

#### **Inherited Functions**

- bpy struct.as pointer
- bpy\_struct.driver\_add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy struct.is property overridable library bpy struct.property unset
- bpy\_struct.is\_property\_readonly
- bpy\_struct.is\_property\_set

- bpy struct.items
- bpy\_struct.keyframe\_delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.type\_recast
- bpy struct.values

# References

• GreasePencilFrame.drawing

**Previous** GreasePencilDashModifierSegment(bpy struct)

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GreasePencilEnvelopeModifier(Modifier)