

[Skip to content](#)

Rotation to Quaternion Node

The *Rotation to Quaternion* node converts a standard rotation value to a [quaternion rotation](#).

Inputs

Rotation

Standard rotation value.

Outputs

W

The W value of the quaternion.

X

The X value of the quaternion.

Y

The Y value of the quaternion.

Z

The Z value of the quaternion.

[Previous](#)
[Rotation to Euler Node](#)

Copyright © : This page is licensed under a CC-BY-SA 4.0 Int. License

Made with [Furo](#)

Last updated on 2025-05-10

[View Source](#)
[View Translation](#)
[Report issue on this page](#)

[Next](#)
[Quaternion to Rotation Node](#)