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# CompositorNodeSwitch(CompositorNode)

```
base classes — bpy_struct, Node, NodeInternal, CompositorNode
class bpy.types.CompositorNodeSwitch(CompositorNode)
    Switch between two images using a checkbox
    check
        Off: first socket, On: second socket
        TYPE:
             boolean, default False
    classmethod is_registered_node_type()
        True if a registered node type
        RETURNS:
             Result
        RETURN TYPE:
             boolean
    classmethod input_template(index)
        Input socket template
        PARAMETERS:
             index (int in [0, inf]) – Index
        RETURNS:
             result
        RETURN TYPE:
             NodeInternalSocketTemplate
    classmethod output_template(index)
        Output socket template
        PARAMETERS:
             index (int in [0, inf]) – Index
        RETURNS:
             result
        RETURN TYPE:
             NodeInternalSocketTemplate
    update()
    classmethod bl rna get subclass(id, default=None)
        PARAMETERS:
             id (str) – The RNA type identifier.
        RETURNS:
            The RNA type or default when not found.
        RETURN TYPE:
```

1 41 111 4 1 1 7 1 1 7 1 1 1 1

bpy.types.Struct subclass

## classmethod bl rna get subclass py(id, default=None)

#### **PARAMETERS:**

id (str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

#### **RETURN TYPE:**

type

## **Inherited Properties**

- bpy struct.id data
- Node.type
- Node.location
- Node.location absolute Node.hide
- Node.width
- Node.height
- Node.dimensions
- Node.name
- Node.label
- Node.inputs
- Node.outputs
- Node.internal links
- Node.parent
- Node.warning propagation Node.bl width max
- Node.color
- Node.color\_tag

- Node.select
- Node.show\_options
- Node.show preview
- Node.mute
- Node.show texture
- Node.bl idname
  - Node.bl label
- Node.bl description
  - Node.bl icon
- Node.bl static type
- Node.bl width default
  - Node.bl width min
- Node.use\_custom\_color Node.bl\_height\_default
  - Node.bl height min
  - Node.bl\_height\_max

### **Inherited Functions**

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy struct.is property overridable library
- bpy struct.is property readonly
- bpy struct.is property set
- bpy struct.items
- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy\_struct.keys
- bpy struct.path from id
- bpy struct.path resolve

- Node.update
- Node.insert link
- Node.init
- Node.copy
- Node.free
- Node.draw buttons
- Node.draw buttons ext
- Node.draw label
- Node.debug zone body lazy function graph
- Node.debug zone lazy function graph
- Node.poll
- Node.bl rna get subclass
- Node.bl rna\_get\_subclass\_py
- NodeInternal.poll
- NodeInternal.poll instance
- NodeInternal.update
- NodeInternal.draw buttons

- bpy\_struct.pop
- bpy\_struct.property\_overridable\_library set
- bpy\_struct.property\_unset
- bpy struct.type recast
- bpy\_struct.values
- Node.socket\_value\_update
- Node.is\_registered\_node\_type
- Node.poll
- Node.poll\_instance

- NodeInternal.draw\_buttons\_ext
- NodeInternal.bl\_rna\_get\_subclass
- NodeInternal.bl rna get subclass py
- CompositorNode.tag\_need\_exec
- CompositorNode.poll
- CompositorNode.update
- CompositorNode.bl rna get subclass
- CompositorNode.bl\_rna\_get\_subclass\_py

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