# Skip to content **Erase Tool**

#### Reference

Mode:

Draw Mode

Tool:

Toolbar - Brush

The Erase tool erases already drawn strokes.

The Erase tool uses any of the Grease Pencil *Erase* draw mode brushes. Activating a brush from an asset shelf or brush selector will also activate this too for convenience.

# **Tool Settings**

## **Brush Asset**

The asset selector can be used to open a pop-up asset browser to select the active brush asset for the tool.

See Asset Operators for more information.

## **Brush Settings**

#### Radius

The radius of the brush in pixels.

F allows you to change the brush size interactively by dragging the pointer or by typing a number then confirm

#### (Size Pressure)

Adjusts the radius based on the stylus pressure when using a Graphics Tablet.

#### Strength

Control how much will affect the eraser has on the stroke transparency (alpha).

You can change the brush strength interactively by pressing Shift - F in the 3D Viewport and then moving the pointer and then LMB. You can also enter the size numerically.

## (Strength Pressure)

Adjusts the strength based on the stylus pressure when using a Graphics Tablet.

## Mode

Determines how the erase tool behaves.

#### Dissolve:

To simulate a raster type eraser, this eraser type affects the strength and thickness of the strokes before actually delete a point.

# Point:

Delete one point at a time.

#### Stroke:

Delete an entire stroke.

#### Cursor

The cursor can be disabled by toggling the checkbox in the Cursor pop-over menu.

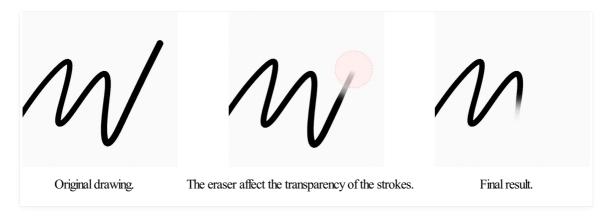
# Usage

## Salacting a Rruch

In the Tool Settings select the brush to use with the tool. The Erase tool uses Erase Brush types (soft, point and stroke).

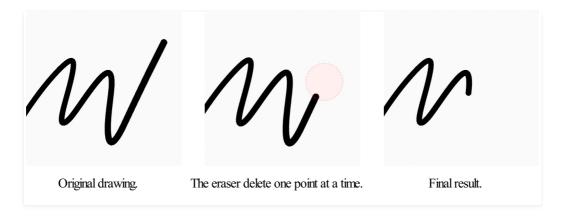
# **Dissolve Erasing**

- Select an erase brush of type Soft/Hard.
- Adjust brush settings.
- Click and hold LMB or use the Pen tip to delete strokes on the viewport.



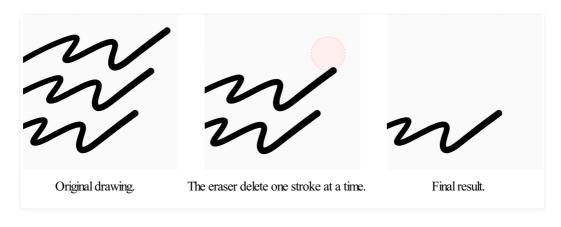
# **Point Erasing**

- Select an erase brush of type Point.
- Adjust brush settings.
- Click and hold LMB or use the Pen tip to delete strokes on the viewport.



## **Stroke Erasing**

- Select an erase brush of type Stroke.
- Adjust brush settings.
- Click and hold LMB or use the Pen tip to delete strokes on the viewport.



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