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MovieTrackingMarker(bpy_struct)

base class — [bpy_struct](#)

class bpy.types.MovieTrackingMarker(bpy_struct)

Match-moving marker data for tracking

co

Marker position at frame in normalized coordinates

TYPE:

[mathutils.Vector](#) of 2 items in [-inf, inf], default (0.0, 0.0)

frame

Frame number marker is keyframed on

TYPE:

int in [-inf, inf], default 0

is_keyed

Whether the position of the marker is keyframed or tracked

TYPE:

boolean, default True

mute

Is marker muted for current frame

TYPE:

boolean, default False

pattern_bound_box

Pattern area bounding box in normalized coordinates

TYPE:

float multi-dimensional array of 2 * 2 items in [-inf, inf], default ((0.0, 0.0), (0.0, 0.0)), (readonly)

pattern_corners

Array of coordinates which represents pattern's corners in normalized coordinates relative to marker position

TYPE:

float multi-dimensional array of 4 * 2 items in [-inf, inf], default ((0.0, 0.0), (0.0, 0.0), (0.0, 0.0), (0.0, 0.0))

search_max

Right-bottom corner of search area in normalized coordinates relative to marker position

TYPE:

[mathutils.Vector](#) of 2 items in [-inf, inf], default (0.0, 0.0)

search_min

Left-bottom corner of search area in normalized coordinates relative to marker position

TYPE:

[mathutils.Vector](#) of 2 items in [-inf, inf], default (0.0, 0.0)

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod `bl_rna_get_subclass_py(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- | | |
|---|--|
| • <code>bpy_struct.as_pointer</code> | • <code>bpy_struct.items</code> |
| • <code>bpy_struct.driver_add</code> | • <code>bpy_struct.keyframe_delete</code> |
| • <code>bpy_struct.driver_remove</code> | • <code>bpy_struct.keyframe_insert</code> |
| • <code>bpy_struct.get</code> | • <code>bpy_struct.keys</code> |
| • <code>bpy_struct.id_properties_clear</code> | • <code>bpy_struct.path_from_id</code> |
| • <code>bpy_struct.id_properties_ensure</code> | • <code>bpy_struct.path_resolve</code> |
| • <code>bpy_struct.id_properties_ui</code> | • <code>bpy_struct.pop</code> |
| • <code>bpy_struct.is_property_hidden</code> | • <code>bpy_struct.property_overridable_library_set</code> |
| • <code>bpy_struct.is_property_overridable_library</code> | • <code>bpy_struct.property_unset</code> |
| • <code>bpy_struct.is_property_readonly</code> | • <code>bpy_struct.type_recast</code> |
| • <code>bpy_struct.is_property_set</code> | • <code>bpy_struct.values</code> |

References

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|--|---|
| • <code>MovieTrackingMarkers.find_frame</code> | • <code>MovieTrackingTrack.markers</code> |
| • <code>MovieTrackingMarkers.insert_frame</code> | |