BlendDataMovieClips(bpy_struct)

base class — `bpy_struct`

class bpy.types.**BlendDataMovieClips(bpy_struct)**

Collection of movie clips

tag(value)

tag

PARAMETERS:

value (*boolean*) – Value

remove(clip, *, do_unlink=True, do_id_user=True, do_ui_user=True)

Remove a movie clip from the current blendfile.

PARAMETERS:

- **clip** (`MovieClip`, (never None)) – Movie clip to remove
- **do_unlink** (*boolean, (optional)*) – Unlink all usages of this movie clip before deleting it
- **do_id_user** (*boolean, (optional)*) – Decrement user counter of all datablocks used by this movie clip
- **do_ui_user** (*boolean, (optional)*) – Make sure interface does not reference this movie clip

load(filepath, *, check_existing=False)

Add a new movie clip to the main database from a file (while `check_existing` is disabled for consistency with other load functions, behavior with multiple movie-clips using the same file may incorrectly generate proxies)

PARAMETERS:

- **filepath** (*string, (never None)*) – path for the data-block
- **check_existing** (*boolean, (optional)*) – Using existing data-block if this file is already loaded

RETURNS:

New movie clip data-block

RETURN TYPE:

`MovieClip`

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`

References

- `BlendData.movieclips`

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