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# MovieTrackingTrack(bpy\_struct)

```
base class — bpy_struct
class bpy.types.MovieTrackingTrack(bpy struct)
    Match-moving track data for tracking
     average_error
         Average error of re-projection
         TYPE:
               float in [-inf, inf], default 0.0, (readonly)
     bundle
         Position of bundle reconstructed from this track
         TYPE:
               mathutils. Vector of 3 items in [-inf, inf], default (0.0, 0.0, 0.0), (readonly)
     color
         Color of the track in the Movie Clip Editor and the 3D viewport after a solve
         TYPE:
               mathutils.Color of 3 items in [0, 1], default (0.0, 0.0, 0.0)
     correlation min
         Minimal value of correlation between matched pattern and reference that is still treated as successful tracking
         TYPE:
               float in [0, 1], default 0.0
     frames limit
         Every tracking cycle, this number of frames are tracked
         TYPE:
               int in [0, 32767], default 0
     grease pencil
         Grease Pencil data for this track
          TYPE:
               GreasePencil
     has bundle
         True if track has a valid bundle
         TYPE:
               boolean, default False, (readonly)
     hide
         Track is hidden
         TYPE:
               boolean, default False
```

lock

Track is locked and all changes to it are disabled

#### TYPE:

boolean, default False

#### margin

Distance from image boundary at which marker stops tracking

#### TYPE:

int in [0, 300], default 0

#### markers

Collection of markers in track

#### TYPE:

MovieTrackingMarkers bpy\_prop\_collection of MovieTrackingMarker, (readonly)

## motion\_model

Default motion model to use for tracking

- Perspective Perspective Search for markers that are perspectively deformed (homography) between frames.
- Affine Affine Search for markers that are affine-deformed (t, r, k, and skew) between frames.
- LocRotScale Location, Rotation & Scale Search for markers that are translated, rotated, and scaled between frames.
- LocScale Location & Scale Search for markers that are translated and scaled between frames.
- LocRot Location & Rotation Search for markers that are translated and rotated between frames.
- Loc Location Search for markers that are translated between frames.

#### TYPE:

```
enum in ['Perspective', 'Affine', 'LocRotScale', 'LocScale', 'LocRot', 'Loc'], default 'Loc'
```

#### name

Unique name of track

## TYPE:

string, default ", (never None)

#### offset

Offset of track from the parenting point

#### TYPE:

```
mathutils. Vector of 2 items in [-inf, inf], default (0.0, 0.0)
```

### pattern\_match

Track pattern from given frame when tracking marker to next frame

- KEYFRAME Keyframe Track pattern from keyframe to next frame.
- PREV FRAME Previous frame Track pattern from current frame to next frame.

#### TYPE:

```
enum in ['KEYFRAME', 'PREV_FRAME'], default 'KEYFRAME'
```

#### select

Track is selected

#### TYPE:

boolean, default False

#### select anchor

select_pattern
Track's pattern area is selected
TYPE:
boolean, default False
select_search
Track's search area is selected
TYPE:
boolean, default False
use_alpha_preview
Apply track's mask on displaying preview
TYPE:
boolean, default False
use_blue_channel
Use blue channel from footage for tracking
TYPE:
boolean, default False
use_brute
Use a brute-force translation only pre-track before refinement
TYPE:
boolean, default False
use_custom_color
Use custom color instead of theme-defined
TYPE:
boolean, default False
use_grayscale_preview
Display what the tracking algorithm sees in the preview
TYPE:
boolean, default False
use_green_channel
Use green channel from footage for tracking
TYPE:
boolean, default False
use_mask
Use a Grease Pencil data-block as a mask to use only specified areas of pattern when tracking
TYPE:
boolean, default False

Track's anchor point is selected

boolean, default False

```
use normalization
    Normalize light intensities while tracking (slower)
    TYPE:
        boolean, default False
use_red_channel
    Use red channel from footage for tracking
    TYPE:
         boolean, default False
weight
    Influence of this track on a final solution
    TYPE:
         float in [0, 1], default 0.0
weight stab
    Influence of this track on 2D stabilization
    TYPE:
         float in [0, 1], default 0.0
classmethod bl_rna_get_subclass(id, default=None)
    PARAMETERS:
         id (str) – The RNA type identifier.
    RETURNS:
         The RNA type or default when not found.
    RETURN TYPE:
         bpy.types.Struct subclass
classmethod bl_rna_get_subclass_py(id, default=None)
    PARAMETERS:
         id(str) – The RNA type identifier.
    RETURNS:
        The class or default when not found.
    RETURN TYPE:
```

# **Inherited Properties**

type

• bpy\_struct.id\_data

# **Inherited Functions**

- ullet bpy\_struct.as\_pointer
- bpy\_struct.driver\_add
- bpy\_struct.driver\_remove
- bpy\_struct.get

- bpy struct.items
- bpy\_struct.keyframe\_delete
- bpy\_struct.keyframe\_insert
- bpy\_struct.keys

- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy\_struct.id\_properties\_ui
- bpy\_struct.is\_property\_hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.property\_unset
- bpy struct.is property readonly
- bpy\_struct.is\_property\_set

- bpy struct.path from id
- bpy struct.path resolve
- bpy\_struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.type\_recast
- bpy struct.values

#### References

- bpy.context.selected\_movieclip\_tracks
- MovieTracking.tracks
- MovieTrackingObject.tracks
- MovieTrackingObjectPlaneTracks.active
- MovieTrackingObjectTracks.active
- MovieTrackingObjectTracks.new
- MovieTrackingStabilization.rotation\_tracks
- MovieTrackingStabilization.tracks
- MovieTrackingTracks.active
- MovieTrackingTracks.new
- UILayout.template marker

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