

Reference

Mode:

Edit Mode

Tool:

Toolbar ► Loop Cut

Shortcut:

Ctrl - R

The *Loop Cut* tool is a modal tool version of the [Loop Cut and Slide](#) operator. This tool splits a loop of faces by inserting new edge loops intersecting the chosen edge.

Usage

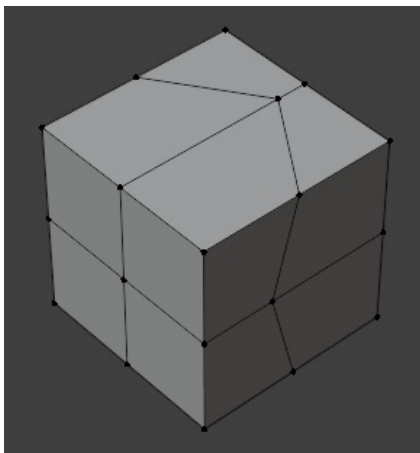
The tool is interactive and has two steps:

1. Pre-Visualizing the Cut

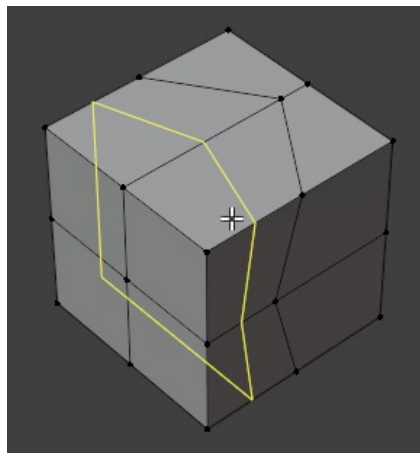
After the tool is activated, move the cursor over a desired edge. The cut to be made is marked with a magenta colored line as you move the mouse over the various edges. The to be created edge loop stops at the poles (tris and n-gons) where the existing face loop terminates.

2. Perform the Cut

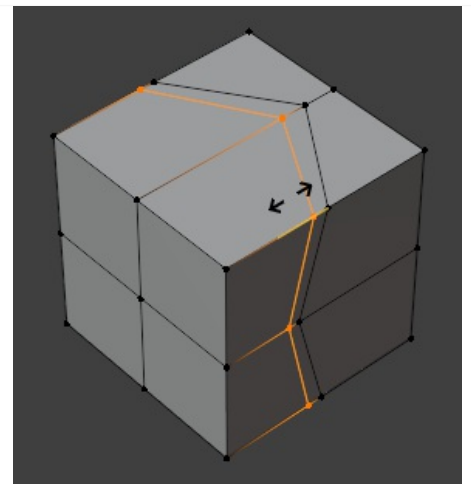
Once the desired location of the new edge loop is found, the edge loop can be created via **LMB**.



Mesh before inserting edge loop.



Preview of edge loop location.



Interactive placement of edge loop between adjacent loops.

Tool Settings

Number of Cuts

Increases and decreases the number of cuts to create. These cuts are uniformly distributed in the original face loop, and you will *not* be able to control their positions.

Correct UVs

Corrects the corresponding UV coordinates, if these exist, to avoid image distortions.

Options

After the modal tool is run the [Loop Cut and Slide Options](#) are available in the [Adjust Last Operation](#) panel.

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