# MovieTrackingPlaneTracks(bpy\_struct)

```
base class — bpy_struct
```

### class bpy.types.MovieTrackingPlaneTracks(bpy struct)

Collection of movie tracking plane tracks

#### active

Active plane track in this tracking data object. Deprecated, use objects[name].plane tracks.active

#### TYPE:

MovieTrackingPlaneTrack

### classmethod bl\_rna\_get\_subclass(id, default=None)

#### **PARAMETERS:**

id (str) – The RNA type identifier.

#### **RETURNS:**

The RNA type or default when not found.

#### **RETURN TYPE:**

bpy.types.Struct subclass

### classmethod bl\_rna\_get\_subclass\_py(id, default=None)

#### **PARAMETERS:**

id (str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

#### **RETURN TYPE:**

type

# **Inherited Properties**

• bpy\_struct.id\_data

## **Inherited Functions**

- bpy struct.as pointer
- bpy struct.driver add
- bpy\_struct.driver\_remove
- bpy struct.get
- bpy\_struct.id\_properties\_clear
- bpy\_struct.id\_properties\_ensure
- bpy\_struct.id\_properties\_ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.property\_unset
- bpy struct.is property readonly
- bpy\_struct.is\_property\_set

- bpy struct.items
- bpy struct.keyframe delete
- bpy\_struct.keyframe\_insert
- bpy struct.keys
- bpy\_struct.path\_from\_id
- bpy struct.path resolve
- bpy struct.pop
- bpy struct.property overridable library set
- bpy struct.type recast
- bpy struct.values

# References

• MovieTracking.plane\_tracks

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