

[Skip to content](#)

BlendDataCameras(bpy_struct)

base class — `bpy_struct`

class `bpy.types.BlendDataCameras(bpy_struct)`

Collection of cameras

new(name)

Add a new camera to the main database

PARAMETERS:

name (*string, (never None)*) – New name for the data-block

RETURNS:

New camera data-block

RETURN TYPE:

`Camera`

remove(camera, *, do_unlink=True, do_id_user=True, do_ui_user=True)

Remove a camera from the current blendfile

PARAMETERS:

- **camera** (`Camera`, (never None)) – Camera to remove
- **do_unlink** (*boolean, (optional)*) – Unlink all usages of this camera before deleting it (WARNING: will also delete objects instancing the camera data)
- **do_id_user** (*boolean, (optional)*) – Decrement user counter of all datablocks used by this camera
- **do_ui_user** (*boolean, (optional)*) – Make sure interface does not reference this camera

tag(value)

tag

PARAMETERS:

value (*boolean*) – Value

classmethod `bl_ma_get_subclass(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod `bl_ma_get_subclass_py(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- [bpy_struct.id_data](#)

Inherited Functions

- [bpy_struct.as_pointer](#)
- [bpy_struct.driver_add](#)
- [bpy_struct.driver_remove](#)
- [bpy_struct.get](#)
- [bpy_struct.id_properties_clear](#)
- [bpy_struct.id_properties_ensure](#)
- [bpy_struct.id_properties_ui](#)
- [bpy_struct.is_property_hidden](#)
- [bpy_struct.is_property_overridable_library](#)
- [bpy_struct.is_property_readonly](#)
- [bpy_struct.is_property_set](#)
- [bpy_struct.items](#)
- [bpy_struct.keyframe_delete](#)
- [bpy_struct.keyframe_insert](#)
- [bpy_struct.keys](#)
- [bpy_struct.path_from_id](#)
- [bpy_struct.path_resolve](#)
- [bpy_struct.pop](#)
- [bpy_struct.property_overridable_library_set](#)
- [bpy_struct.property_unset](#)
- [bpy_struct.type_recast](#)
- [bpy_struct.values](#)

References

- [BlendData.cameras](#)