Boid Operators

bpy.ops.boid.rule_add(*, type='GOAL')

Add a boid rule to the current boid state

PARAMETERS:

type (enum in Boidrule Type Items, (optional)) – Type

bpy.ops.boid.rule_del()

Delete current boid rule

bpy.ops.boid.rule_move_down()

Move boid rule down in the list

bpy.ops.boid.rule_move_up()

Move boid rule up in the list

bpy.ops.boid.state_add()

Add a boid state to the particle system

bpy.ops.boid.state_del()

Delete current boid state

bpy.ops.boid.state_move_down()

Move boid state down in the list

bpy.ops.boid.state_move_up()

Move boid state up in the list

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