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TimelineMarkers(bpy_struct)

base class — bpy_struct

class bpy.types.**TimelineMarkers(bpy_struct)**

Collection of timeline markers

new(name, *, frame=1)

Add a timeline marker

PARAMETERS:

- **name** (*string, (never None)*) – New name for the marker (not unique)
- **frame** (*int in [-1048574, 1048574], (optional)*) – The frame for the new marker

RETURNS:

Newly created timeline marker

RETURN TYPE:

TimelineMarker

remove(marker)

Remove a timeline marker

PARAMETERS:

marker (TimelineMarker , (never None)) – Timeline marker to remove

clear()

Remove all timeline markers

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

bpy.types.Struct subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- bpy_struct.id_data

Inherited Functions

- bpy_struct.as_pointer
- bpy_struct.driver_add
- bpy_struct.driver_remove
- bpy_struct.get
- bpy_struct.id_properties_clear
- bpy_struct.id_properties_ensure
- bpy_struct.id_properties_ui
- bpy_struct.is_property_hidden
- bpy_struct.is_property_overridable_library
- bpy_struct.is_property_readonly
- bpy_struct.is_property_set
- bpy_struct.items
- bpy_struct.keyframe_delete
- bpy_struct.keyframe_insert
- bpy_struct.keys
- bpy_struct.path_from_id
- bpy_struct.path_resolve
- bpy_struct.pop
- bpy_struct.property_overridable_library_set
- bpy_struct.property_unset
- bpy_struct.type_recast
- bpy_struct.values

References

- Scene.timeline_markers