Skip to content **PivotConstraint(Constraint)**

```
base classes — bpy_struct, Constraint
```

class bpy.types.PivotConstraint(Constraint)

Rotate around a different point

head tail

Target along length of bone: Head is 0, Tail is 1

TYPE:

float in [0, 1], default 0.0

offset

Offset of pivot from target (when set), or from owner's location (when Fixed Position is off), or the absolute pivot point

TYPE:

```
mathutils. Vector of 3 items in [-inf, inf], default (0.0, 0.0, 0.0)
```

rotation_range

Rotation range on which pivoting should occur

- ALWAYS ACTIVE Always Use the pivot point in every rotation.
- NX -X Rotation Use the pivot point in the negative rotation range around the X-axis.
- NY -Y Rotation Use the pivot point in the negative rotation range around the Y-axis.
- NZ -Z Rotation Use the pivot point in the negative rotation range around the Z-axis.
- X Rotation Use the pivot point in the positive rotation range around the X-axis.
- Y Rotation Use the pivot point in the positive rotation range around the Y-axis.
- Z Z Rotation Use the pivot point in the positive rotation range around the Z-axis.

TYPE:

```
enum in ['ALWAYS ACTIVE', 'NX', 'NY', 'NZ', 'X', 'Y', 'Z'], default 'NX'
```

subtarget

TYPE:

```
string, default ", (never None)
```

target

Target Object, defining the position of the pivot when defined

TYPE:

Object

use_bbone_shape

Follow shape of B-Bone segments when calculating Head/Tail position

TYPE:

boolean, default False

use_relative_location

Offset will be an absolute point in space instead of relative to the target

TYPE:

boolean, default False

```
classmethod bl_rma_get_subclass(id, default=None)

PARAMETERS:
    id (str) - The RNA type identifier.

RETURNS:
    The RNA type or default when not found.

RETURN TYPE:
    bpy.types.Struct subclass

classmethod bl_rma_get_subclass_py(id, default=None)

PARAMETERS:
    id (str) - The RNA type identifier.

RETURNS:
    The class or default when not found.
```

RETURN TYPE:

type

Inherited Properties

• bpy_struct.id_data	• Constraint.mute
• Constraint.name	• Constraint.enabled
• Constraint.type	• Constraint.show_expanded
• Constraint.is_override_data	• Constraint.is_valid
• Constraint.owner_space	• Constraint.active
• Constraint.target_space	• Constraint.influence
• Constraint.space_object	• Constraint.error_location
• Constraint.space_subtarget	• Constraint.error_rotation

Inherited Functions

•	bpy_struct.as_pointer	• bpy_struct.keyframe_delete
•	bpy_struct.driver_add	• bpy_struct.keyframe_insert
•	bpy_struct.driver_remove	• bpy_struct.keys
•	bpy_struct.get	bpy_struct.path_from_id
•	bpy_struct.id_properties_clear	• bpy_struct.path_resolve
•	bpy_struct.id_properties_ensure	• bpy_struct.pop
•	bpy_struct.id_properties_ui	• bpy_struct.property_overridable_library_set
•	bpy_struct.is_property_hidden	• bpy_struct.property_unset
•	bpy_struct.is_property_overridable_library	• bpy_struct.type_recast
•	bpy_struct.is_property_readonly	• bpy_struct.values
•	bpy_struct.is_property_set	• Constraint.bl_rna_get_subclass
•	bpy_struct.items	• Constraint.bl_rna_get_subclass_py