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ThemeGradientColors(bpy_struct)

base class — [bpy_struct](#)

class `bpy.types.ThemeGradientColors(bpy_struct)`

Theme settings for background colors and gradient

background_type

Type of background in the 3D viewport

- `SINGLE_COLOR` Single Color – Use a solid color as viewport background.
- `LINEAR` Linear Gradient – Use a screen space vertical linear gradient as viewport background.
- `RADIAL` Vignette – Use a radial gradient as viewport background.

TYPE:

enum in ['SINGLE_COLOR', 'LINEAR', 'RADIAL'], default 'SINGLE_COLOR'

gradient

TYPE:

[mathutils.Color](#) of 3 items in [0, 1], default (0.0, 0.0, 0.0)

high_gradient

TYPE:

[mathutils.Color](#) of 3 items in [0, 1], default (0.0, 0.0, 0.0)

classmethod `bl_rna_get_subclass(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

[bpy.types.Struct](#) subclass

classmethod `bl_rna_get_subclass_py(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- [bpy_struct.id_data](#)

Inherited Functions

- [bpy_struct.as_pointer](#)
- [bpy_struct.driver_add](#)
- [bpy_struct.items](#)
- [bpy_struct.keyframe_delete](#)

- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`

References

- `ThemeSpaceGradient.gradients`