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XrActionMap(bpy_struct)

base class — `bpy_struct`

class `bpy.types.XrActionMap(bpy_struct)`

actionmap_items

Items in the action map, mapping an XR event to an operator, pose, or haptic output

TYPE:

`XrActionMapItems` `bpy_prop_collection` of `XrActionMapItem`, (readonly)

name

Name of the action map

TYPE:

string, default “”, (never None)

selected_item

TYPE:

int in [-32768, 32767], default 0

classmethod `bl_ma_get_subclass(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod `bl_ma_get_subclass_py(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`

- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`

References

- `XrActionMaps.find`
- `XrActionMaps.new`
- `XrActionMaps.new_from_actionmap`
- `XrActionMaps.new_from_actionmap`
- `XrActionMaps.remove`
- `XrSessionState.action_binding_create`
- `XrSessionState.action_create`
- `XrSessionState.action_set_create`
- `XrSessionState.actionmaps`

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