

Mask Gesture Tools

Reference
Mode: Sculpt Mode

Mask gesture tools apply a constant value to all selected vertices within the selection area. By default, these tools fully mask each vertex. Holding `Ctrl` while performing the selection clears the mask.

All mask gesture tools can be activated in the Toolbar and are comprised of the following:

Box Mask

Reference
Mode: Sculpt Mode
Tool: Toolbar ▸ Box Mask
Shortcut: B

Creates a new [Mask](#) based on a [box gesture](#).

Lasso Mask

Reference
Mode: Sculpt Mode
Tool: Toolbar ▸ Lasso Mask

Creates a new [Mask](#) based on a [lasso gesture](#).

Line Mask

Reference
Mode: Sculpt Mode
Tool: Toolbar ▸ Line Mask

Creates a new [Mask](#) based on a [line gesture](#).

Polyline Mask

Reference
Mode: Sculpt Mode
Tool: Toolbar ▸ Polyline Mask

Creates a new [Mask](#) based on a [polyline gesture](#).

Tool Settings

Front Faces Only

Only creates a mask on the faces that face towards the view.

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