

# Property Subtype Number Items

## PIXEL:

Pixel.

A distance on screen.

## UNSIGNED:

Unsigned.

## PERCENTAGE:

Percentage.

A percentage between 0 and 100.

## FACTOR:

Factor.

A factor between 0.0 and 1.0.

## ANGLE:

Angle.

A rotational value specified in radians.

## TIME:

Time (Scene Relative).

Time specified in frames, converted to seconds based on scene frame rate.

## TIME\_ABSOLUTE:

Time (Absolute).

Time specified in seconds, independent of the scene.

## DISTANCE:

Distance.

A distance between two points.

## DISTANCE\_CAMERA:

Camera Distance.

## POWER:

Power.

## TEMPERATURE:

Temperature.

## WAVELENGTH:

Wavelength.

## COLOR\_TEMPERATURE:

Color Temperature.

## FREQUENCY:

Frequency.

## NONE:

None.