ID Node

The *ID* node gives an integer value indicating the stable random identifier of each element on the point domain, which is stored in the `id` attribute.

The node to set this data is the [Set ID Node](#) node.

> Note
>
> Unlike other built-in attributes, the `id` attribute does not always exist. In that case, this node will output the [index](#).

Inputs

This node has no inputs.

Properties

This node has no properties.

Outputs

ID
Integer value.

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