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GPencilSculptSettings(bpy_struct)

base class — [bpy_struct](#)

class bpy.types.GPencilSculptSettings(bpy_struct)

General properties for Grease Pencil stroke sculpting tools

guide

TYPE:

[GPencilSculptGuide](#), (readonly)

intersection_threshold

Threshold for stroke intersections

TYPE:

float in [0, 10], default 0.1

lock_axis

- `VIEW` View – Align strokes to current view plane.
- `AXIS_Y` Front (X-Z) – Project strokes to plane locked to Y.
- `AXIS_X` Side (Y-Z) – Project strokes to plane locked to X.
- `AXIS_Z` Top (X-Y) – Project strokes to plane locked to Z.
- `CURSOR` Cursor – Align strokes to current 3D cursor orientation.

TYPE:

enum in ['VIEW', 'AXIS_Y', 'AXIS_X', 'AXIS_Z', 'CURSOR'], default 'VIEW'

multiframe_falloff_curve

Custom curve to control falloff of brush effect by Grease Pencil frames

TYPE:

[CurveMapping](#), (readonly)

thickness_primitive_curve

Custom curve to control primitive thickness

TYPE:

[CurveMapping](#), (readonly)

use_automasking_layer_active

Affect only the Active Layer

TYPE:

boolean, default False

use_automasking_layer_stroke

Affect only strokes below the cursor

TYPE:

boolean, default False

use_automasking_material_active

Affect only the Active Material

TYPE:

boolean, default False

use_automasking_material_stroke

Affect only strokes below the cursor

TYPE:

boolean, default False

use_automasking_stroke

Affect only strokes below the cursor

TYPE:

boolean, default False

use_multiframe_falloff

Use falloff effect when edit in multiframe mode to compute brush effect by frame

TYPE:

boolean, default False

use_scale_thickness

Scale the stroke thickness when transforming strokes

TYPE:

boolean, default False

use_thickness_curve

Use curve to define primitive stroke thickness

TYPE:

boolean, default False

classmethod bl_ma_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod bl_ma_get_subclass_py(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`

References

- `ToolSettings.gpencil_sculpt`