Fluid Operators

bpy.ops.fluid.**bake_all()**

    Bake Entire Fluid Simulation

bpy.ops.fluid.**bake_data()**

    Bake Fluid Data

bpy.ops.fluid.**bake_guides()**

    Bake Fluid Guiding

bpy.ops.fluid.**bake_mesh()**

    Bake Fluid Mesh

bpy.ops.fluid.**bake_noise()**

    Bake Fluid Noise

bpy.ops.fluid.**bake_particles()**

    Bake Fluid Particles

bpy.ops.fluid.**free_all()**

    Free Entire Fluid Simulation

bpy.ops.fluid.**free_data()**

    Free Fluid Data

bpy.ops.fluid.**free_guides()**

    Free Fluid Guiding

bpy.ops.fluid.**free_mesh()**

    Free Fluid Mesh

bpy.ops.fluid.**free_noise()**

    Free Fluid Noise

bpy.ops.fluid.**free_particles()**

    Free Fluid Particles

bpy.ops.fluid.**pause_bake()**

    Pause Bake

bpy.ops.fluid.**preset_add(*, name='', remove_name=False, remove_active=False)**

    Add or remove a Fluid Preset

    PARAMETERS:

- **name** (*string, (optional, never None)*) – Name, Name of the preset, used to make the path name
- **remove_name** (*boolean, (optional)*) – remove_name
- **remove_active** (*boolean, (optional)*) – remove_active

    FILE:

        startup/bl_operators/presets.py:119