BlendDataObjects(bpy_struct)

base class — bpy_struct

class bpy.types.**BlendDataObjects(bpy_struct)**

> Collection of objects
>
> **new(name, object_data)**
>
> > Add a new object to the main database
> >
> > **PARAMETERS:**
> >
> > - **name** (*string, (never None)*) – New name for the data-block
> > - **object_data** (ID) – Object data or None for an empty object
> >
> > **RETURNS:**
> >
> > > New object data-block
> >
> > **RETURN TYPE:**
> >
> > > Object
>
> **remove(object, *, do_unlink=True, do_id_user=True, do_ui_user=True)**
>
> > Remove an object from the current blendfile
> >
> > **PARAMETERS:**
> >
> > - **object** (Object , (never None)) – Object to remove
> > - **do_unlink** (*boolean, (optional)*) – Unlink all usages of this object before deleting it
> > - **do_id_user** (*boolean, (optional)*) – Decrement user counter of all datablocks used by this object
> > - **do_ui_user** (*boolean, (optional)*) – Make sure interface does not reference this object
>
> **tag(value)**
>
> > tag
> >
> > **PARAMETERS:**
> >
> > > **value** (*boolean*) – Value
>
> **classmethod bl_rna_get_subclass(id, default=None)**
>
> > **PARAMETERS:**
> >
> > > **id** (*str*) – The RNA type identifier.
> >
> > **RETURNS:**
> >
> > > The RNA type or default when not found.
> >
> > **RETURN TYPE:**
> >
> > > bpy.types.Struct subclass
>
> **classmethod bl_rna_get_subclass_py(id, default=None)**
>
> > **PARAMETERS:**
> >
> > > **id** (*str*) – The RNA type identifier.
> >
> > **RETURNS:**
> >
> > > The class or default when not found.
> >
> > **RETURN TYPE:**
> >
> > > type

Inherited Properties

- bpy_struct.id_data

Inherited Functions

- bpy_struct.as_pointer
- bpy_struct.driver_add
- bpy_struct.driver_remove
- bpy_struct.get
- bpy_struct.id_properties_clear
- bpy_struct.id_properties_ensure
- bpy_struct.id_properties_ui
- bpy_struct.is_property_hidden
- bpy_struct.is_property_overridable_library
- bpy_struct.is_property_readonly
- bpy_struct.is_property_set
- bpy_struct.items
- bpy_struct.keyframe_delete
- bpy_struct.keyframe_insert
- bpy_struct.keys
- bpy_struct.path_from_id
- bpy_struct.path_resolve
- bpy_struct.pop
- bpy_struct.property_overridable_library_set
- bpy_struct.property_unset
- bpy_struct.type_recast
- bpy_struct.values

References

- BlendData.objects