Skip to content Rigidbody Constraint Type Items

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FIXED:		
	Fixed.	
	Glue rigid bodies together.	
POINT:		
	Point.	
	Constrain rigid bodies to move around common	n pivot point.
HINGE:		
	Hinge.	
	Restrict rigid body rotation to one axis.	
SLIDER:		
	Slider.	
	Restrict rigid body translation to one axis.	
PISTON:		
	Piston.	
	Restrict rigid body translation and rotation to or	ne axis.
GENERIC:		
	Generic.	
	Restrict translation and rotation to specified axe	•¢

GENERIC_SPRING:

Generic Spring.

Restrict translation and rotation to specified axes with springs.

MOTOR:

Motor.

Drive rigid body around or along an axis.

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Object Axis Ite