Skip to content Fluid Modifier (Modifier)

```
base classes — bpy_struct, Modifier
class bpy.types.FluidModifier(Modifier)
    Fluid simulation modifier
    domain settings
        TYPE:
             FluidDomainSettings, (readonly)
    effector_settings
        TYPE:
             FluidEffectorSettings, (readonly)
    flow_settings
        TYPE:
             FluidFlowSettings, (readonly)
    fluid_type
        • NONE None.
        • DOMAIN Domain - Container of the fluid simulation.
        • FLOW Flow - Add or remove fluid to a domain object.
        • EFFECTOR Effector - Deflect fluids and influence the fluid flow.
        TYPE:
             enum in ['NONE', 'DOMAIN', 'FLOW', 'EFFECTOR'], default 'NONE'
    classmethod bl_rna_get_subclass(id, default=None)
        PARAMETERS:
             id (str) – The RNA type identifier.
        RETURNS:
             The RNA type or default when not found.
        RETURN TYPE:
             bpy.types.Struct subclass
    classmethod bl_rna_get_subclass_py(id, default=None)
        PARAMETERS:
             id (str) – The RNA type identifier.
        RETURNS:
             The class or default when not found.
        RETURN TYPE:
             type
```

Inherited Properties

bpy_struct.id_data
 Modifier.show_expanded
 Modifier.is_active
 Modifier.type
 Modifier.use_pin_to_last

- Modifier.snow viewport
 Modifier.is override data Modifier.show_render
 Modifier.use_apply_on_spline
- Modifier.show in editmode Modifier.execution time
- Modifier.show on cage • Modifier.persistent uid

Inherited Functions

• bpy_struct.as_pointer

• bpy struct.driver add

• bpy struct.driver remove

• bpy struct.get

• bpy_struct.id_properties_clear

• bpy struct.id_properties_ensure

• bpy_struct.id_properties_ui

• bpy struct.is property hidden

• bpy_struct.is_property_overridable_library • bpy_struct.type_recast

• bpy_struct.is_property_readonly

• bpy struct.is property set

• bpy struct.items

• bpy_struct.keyframe_delete

• bpy struct.keyframe insert

• bpy struct.keys

• bpy struct.path from id

• bpy_struct.path_resolve

• bpy struct.pop

• bpy_struct.property_overridable_library_set

• bpy struct.property unset

• bpy struct.values

• Modifier.bl rna get subclass

• Modifier.bl rna get subclass py

Previous FluidFlowSettings(bpy struct) Report issue on this page

Copyright © Blender Authors Made with Furo

FollowPathConstraint(Constrai