FunctionNodeAlignEulerToVector(FunctionNode)

base classes — bpy_struct, Node, NodeInternal, FunctionNode

class bpy.types.FunctionNodeAlignEulerToVector(FunctionNode)

axis

Axis to align to the vector

- X Align the X axis with the vector.
- Y Y Align the Y axis with the vector.
- Z Align the Z axis with the vector.

TYPE:

```
enum in ['X', 'Y', 'Z'], default 'X'
```

pivot_axis

Axis to rotate around

- AUTO Auto Automatically detect the best rotation axis to rotate towards the vector.
- X X Rotate around the local X axis.
- Y Y Rotate around the local Y axis.
- Z Z Rotate around the local Z axis.

TYPE:

```
enum in ['AUTO', 'X', 'Y', 'Z'], default 'AUTO'
```

classmethod is_registered_node_type()

True if a registered node type

RETURNS:

Result

RETURN TYPE:

boolean

classmethod input_template(index)

Input socket template

PARAMETERS:

index (int in [0, inf]) – Index

RETURNS:

result

RETURN TYPE:

NodeInternalSocketTemplate

classmethod output_template(index)

Output socket template

PARAMETERS:

index (int in [0, inf]) – Index

RETURNS:

result

RETURN TYPE:

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (str) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

bpy.types.Struct subclass

classmethod bl rna get subclass py(id, default=None)

PARAMETERS:

id(str) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- bpy_struct.id_data Node.select
- Node.type
- Node.location
- Node.location absolute Node.hide
- Node.width
- Node.height
- Node.dimensions
- Node.name
- Node.label
- Node.inputs
- Node.outputs
- Node.parent
- Node.warning_propagation Node.bl_width_max
- Node.color

- Node.show options
- Node.show preview
- Node.mute
- Node.show texture
- Node.bl idname
- Node.bl label
- Node.bl_description
- Node.bl icon
- Node.bl static type
- Node.internal_links Node.bl_width_default
 - Node.bl width min
- Node.use_custom_color Node.bl_height_default
 - Node.bl height min
- Node.color tag Node.bl height max

Inherited Functions

- bpy_struct.as_pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy_struct.id_properties_ui
- North California (2.2) Indicate in the Adams

- Node.poll
- Node.poll instance
- Node.update
- Node.insert link
- Node.init
- Node.copy
- Node.free

- ppy struct.is property niaden
- bpy_struct.is_property_overridable_library Node.draw_buttons_ext
- bpy struct.is property readonly
- bpy struct.is property set
- bpy struct.items
- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy_struct.keys
- bpy struct.path from id
- bpy_struct.path_resolve
- bpy struct.pop
- bpy_struct.property_overridable_library_set NodeInternal.draw_buttons
- bpy_struct.property_unset
- bpy struct.type recast
- bpy struct.values
- Node.socket value update
- Node.is registered node type

- Node.araw buttons
- Node.draw label
- Node.debug zone body lazy function graph
- Node.debug zone lazy function graph
- Node.poll
- Node.bl rna get subclass
- Node.bl rna get subclass py
- NodeInternal.poll
- NodeInternal.poll instance
- NodeInternal.update
- NodeInternal.draw_buttons_ext
- NodeInternal.bl rna get subclass
- NodeInternal.bl_rna_get_subclass_py
- FunctionNode.bl_rna_get_subclass
- FunctionNode.bl rna get subclass py

Previous FunctionNode(NodeInternal) Report issue on this page

Copyright © Blender Authors Made with Furo

FunctionNodeAlignRotationToVector(Functi