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# CompositorNodeAlphaOver(CompositorNode)

base classes — bpy\_struct, Node, NodeInternal, CompositorNode class bpy.types.CompositorNodeAlphaOver(CompositorNode) Overlay a foreground image onto a background image premul Mix Factor TYPE: float in [0, 1], default 0.0 use\_premultiply TYPE: boolean, default False classmethod is registered node type() True if a registered node type **RETURNS:** Result **RETURN TYPE:** boolean classmethod input\_template(index) Input socket template **PARAMETERS:** index (int in  $\lceil 0, inf \rceil$ ) – Index **RETURNS:** result **RETURN TYPE:**  ${\tt NodeInternalSocketTemplate}$ classmethod output\_template(index) Output socket template **PARAMETERS:** index (int in [0, inf]) – Index **RETURNS:** result **RETURN TYPE:** NodeInternalSocketTemplate update()

## classmethod bl\_rna\_get\_subclass(id, default=None)

## **PARAMETERS:**

id(str) – The RNA type identifier.

### **RETURNS:**

The RNA type or default when not found

#### **RETURN TYPE:**

bpy.types.Struct subclass

#### classmethod bl rna get subclass py(id, default=None)

#### **PARAMETERS:**

id(str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

#### **RETURN TYPE:**

type

# **Inherited Properties**

- bpy struct.id data
- Node.type
- Node.location
- Node.location absolute Node.hide
- Node.width
- Node.height
- Node.dimensions
- Node.name
- Node.label
- Node.inputs
- Node.outputs
- Node.parent
- Node.warning\_propagation Node.bl\_width\_max
- Node.use custom color Node.bl height default
- Node.color
- Node.color tag

- Node.select
  - Node.show options
  - Node.show preview
  - Node.mute
  - Node.show texture
  - Node.bl idname
    - Node.bl label
    - Node.bl description
    - Node.bl icon
    - Node.bl static type
- Node.internal\_links Node.bl\_width\_default
  - Node.bl width min

  - Node.bl height min
  - Node.bl height max

## **Inherited Functions**

- bpy struct.as pointer
- bpy struct.driver add
- bpy\_struct.driver\_remove
- bpy struct.get
- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library
- bpy struct.is property readonly
- bpy\_struct.is\_property\_set
- bpy\_struct.items
- bpy struct.keyframe delete
- how atrust konfrome incort

- Node.update
- Node.insert\_link
- Node.init
- Node.copy
- Node.free
- Node.draw buttons
- Node.draw buttons ext
- Node.draw label
- Node.debug zone\_body\_lazy\_function\_graph
- Node.debug zone lazy function graph
- Node.poll
- Node.bl\_rna\_get\_subclass
- Node.bl rna get subclass py

- ppy\_scruct.keyrrame\_rnserc
- bpy\_struct.keys
- bpy struct.path from id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.property\_unset
- bpy struct.type recast
- bpy\_struct.values
- Node.socket value update
- Node.is\_registered\_node\_type
- Node.poll
- Node.poll\_instance

- NodeInternal.poll
- NodeInternal.poll instance
- NodeInternal.update
- NodeInternal.draw\_buttons
- NodeInternal.draw\_buttons\_ext
- NodeInternal.bl rna get subclass
- NodeInternal.bl rna get subclass py
- CompositorNode.tag\_need\_exec
- CompositorNode.poll
- CompositorNode.update
- CompositorNode.bl\_rna\_get\_subclass
- CompositorNode.bl rna get subclass py

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