```
bl info = {
   "name": "Example Add-on Preferences",
    "author": "Your Name Here",
    "version": (1, 0),
    "blender": (2, 65, 0),
    "location": "SpaceBar Search -> Add-on Preferences Example",
    "description": "Example Add-on",
   "warning": "",
    "doc url": "",
   "tracker url": "",
    "category": "Object",
}
import bpy
from bpy.types import Operator, AddonPreferences
from bpy.props import StringProperty, IntProperty, BoolProperty
class ExampleAddonPreferences (AddonPreferences):
    # This must match the add-on name, use ` package `
    # when defining this for add-on extensions or a sub-module of a python package.
   bl idname = name
   filepath: StringProperty(
        name="Example File Path",
        subtype='FILE_PATH',
    )
    number: IntProperty(
       name="Example Number",
        default=4,
   boolean: BoolProperty(
        name="Example Boolean",
       default=False,
    def draw(self, context):
       layout = self.layout
        layout.label(text="This is a preferences view for our add-on")
        layout.prop(self, "filepath")
        layout.prop(self, "number")
        layout.prop(self, "boolean")
class OBJECT_OT_addon_prefs_example(Operator):
    """Display example preferences"""
   bl_idname = "object.addon_prefs_example"
   bl_label = "Add-on Preferences Example"
   bl_options = {'REGISTER', 'UNDO'}
```

```
def execute(self, context):
          preferences = context.preferences
          addon_prefs = preferences.addons[__name__].preferences
          info = "Path: {:s}, Number: {:d}, Boolean {!r}".format(
               addon prefs.filepath, addon prefs.number, addon prefs.boolean,
          self.report({'INFO'}, info)
          print(info)
          return {'FINISHED'}
 # Registration
 def register():
      bpy.utils.register class (OBJECT OT addon prefs example)
      bpy.utils.register class(ExampleAddonPreferences)
 def unregister():
      bpy.utils.unregister class (OBJECT OT addon prefs example)
      bpy.utils.unregister class(ExampleAddonPreferences)
base class — bpy struct
class bpy.types.AddonPreferences(bpy_struct)
    bl idname
       TYPE:
           string, default ", (never None)
    classmethod bl_rna_get_subclass(id, default=None)
       PARAMETERS:
           id (str) – The RNA type identifier.
       RETURNS:
           The RNA type or default when not found.
       RETURN TYPE:
           bpy.types.Struct subclass
    classmethod bl_rna_get_subclass_py(id, default=None)
       PARAMETERS:
           id (str) – The RNA type identifier.
       RETURNS:
           The class or default when not found.
       RETURN TYPE:
           type
```

## **Inherited Properties**

• bpy\_struct.id\_data

## **Inherited Functions**

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy\_struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy\_struct.is\_property\_hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.property\_unset
- bpy struct.is property readonly
- bpy\_struct.is\_property\_set

- bpy struct.items
- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy\_struct.keys
- bpy struct.path from id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy struct.type recast
- bpy\_struct.values

## References

• Addon.preferences

Previous Addon(bpy struct)

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Addons(bpy stru