#### Skip to content

# GeometryNodeSampleIndex(GeometryNode)

```
base classes — bpy_struct, Node, NodeInternal, GeometryNode
class bpy.types.GeometryNodeSampleIndex(GeometryNode)
    Retrieve values from specific geometry elements
        Clamp the indices to the size of the attribute domain instead of outputting a default value for invalid indices
        TYPE:
             boolean, default False
    data_type
        TYPE:
             enum in Attribute Type Items, default 'FLOAT'
    domain
        TYPE:
             enum in Attribute Domain Items, default 'POINT'
    classmethod is_registered_node_type()
        True if a registered node type
         RETURNS:
             Result
         RETURN TYPE:
             boolean
    classmethod input template(index)
        Input socket template
         PARAMETERS:
             index (int in \lceil 0, inf \rceil) – Index
        RETURNS:
             result
         RETURN TYPE:
              NodeInternalSocketTemplate
     classmethod output template(index)
        Output socket template
         PARAMETERS:
             index (int in [0, inf]) – Index
         RETURNS:
             result
         RETURN TYPE:
              NodeInternalSocketTemplate
```

# **PARAMETERS:** id (*str*) – The RNA type identifier.

classmethod bl rna get subclass(id, default=None)

#### **RETURNS:**

The RNA type or default when not found.

#### **RETURN TYPE:**

bpy.types.Struct subclass

### classmethod bl\_rna\_get\_subclass\_py(id, default=None)

#### **PARAMETERS:**

id (str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

#### **RETURN TYPE:**

type

# **Inherited Properties**

• bpy struct.id data

• Node.type

• Node.location

• Node.location absolute • Node.hide

• Node.width

• Node.height

• Node.dimensions

• Node.name

• Node.label

• Node.inputs

• Node.outputs

• Node.internal links

• Node.parent

• Node.warning\_propagation • Node.bl\_width\_max

• Node.color

• Node.color tag

• Node.select

• Node.show\_options

• Node.show preview

• Node.mute

• Node.show texture

• Node.bl idname

• Node.bl label

• Node.bl description

• Node.bl icon

• Node.bl static type

Node.bl width default

• Node.bl width min

• Node.use custom color • Node.bl height default

• Node.bl height min

Node.bl height max

## **Inherited Functions**

- bpy struct.as pointer
- bpy\_struct.driver\_add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy struct.id properties ui
- bpy\_struct.is\_property\_hidden
- bpy struct.is property overridable library
- bpy struct.is property readonly
- bpy struct.is property set
- hnw struct items

- Node.poll instance
- Node.update
- Node.insert link
- Node.init
- Node.copy
- Node.free
- Node.draw buttons
- Node.draw\_buttons\_ext
- Node.draw label
- Node.debug zone body lazy function graph
- Node.debug zone lazy function graph

- ppy\_scruce.rcems

- bpy\_struct.keyframe\_delete
- bpy\_struct.keyframe\_insert
- bpy\_struct.keys
- bpy\_struct.path\_from\_id
- bpy struct.path resolve
- bpy\_struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.property\_unset
- bpy\_struct.type\_recast
- bpy\_struct.values
- Node.socket value update
- Node.is\_registered\_node\_type
- Node.poll

- Node.poll
- Node.bl\_rna\_get\_subclass
- Node.bl\_rna\_get\_subclass\_py
- NodeInternal.poll
- NodeInternal.poll instance
- NodeInternal.update
- NodeInternal.draw\_buttons
- NodeInternal.draw\_buttons\_ext
- NodeInternal.bl rna get subclass
- NodeInternal.bl rna get subclass py
- GeometryNode.poll
- GeometryNode.bl rna get subclass
- GeometryNode.bl rna get subclass py

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