Skip to content StringAttributeValue(bpy_struct)

```
base class — bpy_struct
class bpy.types.StringAttributeValue(bpy struct)
    String value in geometry attribute
     value
        TYPE:
             byte string, default ", (never None)
     classmethod bl rna get subclass(id, default=None)
         PARAMETERS:
             id (str) – The RNA type identifier.
         RETURNS:
             The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl_rna_get_subclass_py(id, default=None)
         PARAMETERS:
             id (str) - The RNA type identifier.
        RETURNS:
             The class or default when not found.
         RETURN TYPE:
             type
```

Inherited Properties

• bpy_struct.id data

Inherited Functions

- bpy struct.as pointer • bpy struct.driver add • bpy struct.driver remove • bpy struct.get • bpy_struct.id_properties_clear • bpy struct.id properties ensure • bpy_struct.id_properties_ui • bpy struct.is property hidden • bpy_struct.is_property_overridable_library • bpy_struct.property_unset bpy_struct.is_property_readonly • bpy_struct.is_property_set
 - bpy struct.items • bpy_struct.keyframe_delete • bpy struct.keyframe insert • bpy struct.keys • bpy_struct.path_from_id • bpy struct.path resolve • bpy_struct.pop • bpy struct.property overridable library set • bpy_struct.type_recast

• bpy struct.values

• StringAttribute.data

Previous StringAttribute(Attribute) Report issue on this page Copyright © Blender Authors Made with Furo No StringProperty(Proper