Skip to conten

FunctionNodeSeparateColor(FunctionNode)

```
base classes — bpy_struct, Node, NodeInternal, FunctionNode
{\bf class}\ bpy.types. {\bf FunctionNodeSeparateColor(FunctionNode)}
        Mode of color processing
        TYPE:
             enum in Node Combsep Color Items, default 'RGB'
    classmethod is_registered_node_type()
        True if a registered node type
        RETURNS:
             Result
        RETURN TYPE:
            boolean
    classmethod input_template(index)
        Input socket template
        PARAMETERS:
             index (int in [0, inf]) – Index
        RETURNS:
             result
        RETURN TYPE:
             NodeInternalSocketTemplate
    classmethod output_template(index)
        Output socket template
        PARAMETERS:
             index (int in [0, inf]) – Index
        RETURNS:
             result
        RETURN TYPE:
             NodeInternalSocketTemplate
    classmethod bl_rna_get_subclass(id, default=None)
        PARAMETERS:
             id (str) – The RNA type identifier.
        RETURNS:
             The RNA type or default when not found.
        RETURN TYPE:
             bpy.types.Struct subclass
    classmethod bl rna get subclass py(id, default=None)
        PARAMETERS:
```

id (str) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

•	bpy	struct.	id	data
---	-----	---------	----	------

• Node.type

• Node.location

• Node.location_absolute • Node.hide

• Node.width

Node.height

• Node.dimensions

• Node.name

• Node.label

• Node.inputs

• Node.outputs

• Node.internal_links • Node.bl_width_default

• Node.parent

• Node.warning_propagation • Node.bl_width_max

• Node.use_custom_color • Node.bl_height_default

• Node.color

• Node.color tag

• Node.select

• Node.show options

Node.show_preview

• Node.mute

• Node.show_texture

• Node.bl idname

• Node.bl label

• Node.bl description

• Node.bl icon

• Node.bl static type

• Node.bl width min

• Node.bl height min

• Node.bl height max

Inherited Functions

- bpy_struct.as_pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy_struct.id_properties_ensure
- bpy_struct.id_properties_ui
- bpy struct.is property hidden
- bpy struct.is property overridable library Node.draw buttons ext
- bpy_struct.is_property_readonly
- bpy struct.is property set
- bpy_struct.items
- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy_struct.path_from_id
- bpy_struct.path_resolve
- bpy_struct.pop
- bpy struct.property overridable library set NodeInternal.draw buttons
- bpy_struct.property_unset

- Node.poll
- Node.poll instance
- Node.update
- Node.insert link
- Node.init
- Node.copy
- Node.free
- Node.draw buttons
- Node.draw label
- Node.debug zone body lazy function graph
- Node.debug_zone_lazy_function_graph
- Node.poll
- Node.bl rna get subclass
- Node.bl rna get subclass py
- NodeInternal.poll
- NodeInternal.poll instance
- NodeInternal.update
- NodeInternal.draw_buttons_ext

- bpy_struct.type_recast
- bpy_struct.values
- Node.socket_value_update
- Node.is_registered_node_type

- NodeInternal.bl_rna_get_subclass
- NodeInternal.bl_rna_get_subclass_py
- FunctionNode.bl_rna_get_subclass
- FunctionNode.bl_rna_get_subclass_py

Previous
FunctionNodeRotationToQuaternion(FunctionNode)
Report issue on this page

Copyright © Blender Authors

Made with Furo

No FunctionNodeSeparateMatrix(FunctionNoc