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CompositorNodeGlare(CompositorNode)

base classes — [bpy_struct](#), [Node](#), [NodeInternal](#), [CompositorNode](#)

class bpy.types.CompositorNodeGlare(CompositorNode)

Add lens flares, fog and glows around bright parts of the image

angle_offset

Streak angle offset. (Deprecated: Use Streaks Angle input instead)

TYPE:

float in [0, 3.14159], default 0.0

color_modulation

Amount of Color Modulation, modulates colors of streaks and ghosts for a spectral dispersion effect. (Deprecated: Use Color Modulation input instead)

TYPE:

float in [0, 1], default 0.0

fade

Streak fade-out factor. (Deprecated: Use Fade input instead)

TYPE:

float in [0.75, 1], default 0.0

glare_type

TYPE:

enum in ['BLOOM', 'GHOSTS', 'STREAKS', 'FOG_GLOW', 'SIMPLE_STAR'], default 'SIMPLE_STAR'

iterations

(Deprecated: Use Iterations input instead)

TYPE:

int in [2, 5], default 0

mix

1 is original image only, 0 is exact 50/50 mix, 1 is processed image only. (Deprecated: Use Strength input instead)

TYPE:

float in [-1, 1], default 0.0

quality

If not set to high quality, the effect will be applied to a low-res copy of the source image

TYPE:

enum in ['HIGH', 'MEDIUM', 'LOW'], default 'HIGH'

size

Glow/glare size (not actual size; relative to initial size of bright area of pixels). (Deprecated: Use Size input instead)

TYPE:

int in [1, 9], default 0

streaks

Total number of streaks. (Deprecated: Use Streaks input instead)

classmethod `bl_rna_get_subclass_py(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`
- `Node.type`
- `Node.location`
- `Node.location_absolute`
- `Node.width`
- `Node.height`
- `Node.dimensions`
- `Node.name`
- `Node.label`
- `Node.inputs`
- `Node.outputs`
- `Node.internal_links`
- `Node.parent`
- `Node.warning_propagation`
- `Node.use_custom_color`
- `Node.color`
- `Node.color_tag`
- `Node.select`
- `Node.show_options`
- `Node.show_preview`
- `Node.hide`
- `Node.mute`
- `Node.show_texture`
- `Node.bl_idname`
- `Node.bl_label`
- `Node.bl_description`
- `Node.bl_icon`
- `Node.bl_static_type`
- `Node.bl_width_default`
- `Node.bl_width_min`
- `Node.bl_width_max`
- `Node.bl_height_default`
- `Node.bl_height_min`
- `Node.bl_height_max`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `Node.update`
- `Node.insert_link`
- `Node.init`
- `Node.copy`
- `Node.free`
- `Node.draw_buttons`
- `Node.draw_buttons_ext`
- `Node.draw_label`
- `Node.debug_zone_body_lazy_function_graph`
- `Node.debug_zone_lazy_function_graph`
- `Node.poll`
- `Node.bl_rna_get_subclass`
- `Node.bl_rna_get_subclass_py`
- `NodeInternal.poll`
- `NodeInternal.poll_instance`
- `NodeInternal.update`

- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`
- `Node.socket_value_update`
- `Node.is_registered_node_type`
- `Node.poll`
- `Node.poll_instance`
- `NodeInternal.update`
- `NodeInternal.draw_buttons`
- `NodeInternal.draw_buttons_ext`
- `NodeInternal.bl_rna_get_subclass`
- `NodeInternal.bl_rna_get_subclass_py`
- `CompositorNode.tag_need_exec`
- `CompositorNode.poll`
- `CompositorNode.update`
- `CompositorNode.bl_rna_get_subclass`
- `CompositorNode.bl_rna_get_subclass_py`

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