Connect Vertex Pairs

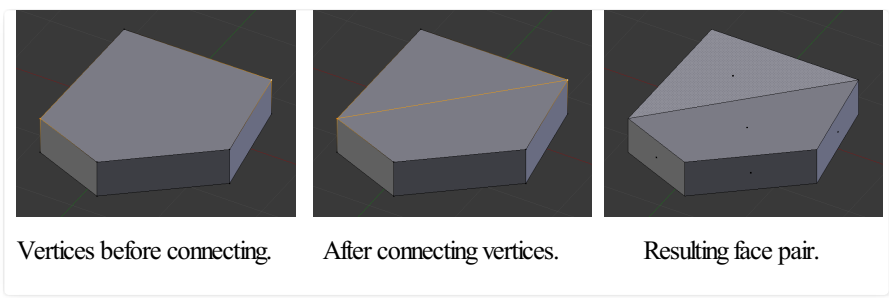| Reference |
| --- |
| **Mode:**
    Edit Mode
Menu:
    Vertex ‣ Connect Vertex Pairs |

This operator connects selected vertices by creating edges between them and splitting the face. It can be used on many faces at once.

Vertices before connecting.   After connecting vertices.   Resulting face pair.

The main difference between this operator and Connect Vertex Path is that this operator ignores the selection order and connects all selected vertices that share a face.

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