Skip to content SceneStrip(Strip)

```
base classes — bpy_struct, Strip
class bpy.types.SceneStrip(Strip)
     Sequence strip using the rendered image of a scene
     alpha mode
          Representation of alpha information in the RGBA pixels
          • STRAIGHT Straight - RGB channels in transparent pixels are unaffected by the alpha channel.
          • PREMUL Premultiplied - RGB channels in transparent pixels are multiplied by the alpha channel.
          TYPE:
               enum in ['STRAIGHT', 'PREMUL'], default 'STRAIGHT'
     animation_offset_end
          Animation end offset (trim end)
          TYPE:
               int in [0, inf], default 0
     animation\_offset\_start
          Animation start offset (trim start)
          TYPE:
               int in [0, inf], default 0
     color_multiply
          TYPE:
               float in [0, 20], default 1.0
     color_saturation
          Adjust the intensity of the input's color
          TYPE:
               float in [0, 20], default 1.0
     crop
          TYPE:
               StripCrop, (readonly)
     fps
          Frames per second
          TYPE:
               float in [-inf, inf], default 0.0, (readonly)
     multiply_alpha
          Multiply alpha along with color channels
          TYPE:
               boolean, default False
```

proxy

```
TYPE:
         StripProxy, (readonly)
retiming_keys
   TYPE:
         RetimingKeys bpy_prop_collection of RetimingKey, (readonly)
scene
   Scene that this sequence uses
   TYPE:
         Scene
scene_camera
   Override the scene's active camera
   TYPE:
         Object
scene_input
   Input type to use for the Scene strip
    • CAMERA Camera – Use the Scene's 3D camera as input.
   • SEQUENCER Sequencer – Use the Scene's Sequencer timeline as input.
   TYPE:
        enum in ['CAMERA', 'SEQUENCER'], default 'CAMERA'
strobe
   Only display every nth frame
   TYPE:
        float in [1, 30], default 0.0
transform
   TYPE:
         StripTransform, (readonly)
use annotations
   Show Annotations in OpenGL previews
   TYPE:
        boolean, default False
use_deinterlace
   Remove fields from video movies
   TYPE:
        boolean, default False
use_flip_x
   Flip on the X axis
   TYPE:
        boolean, default False
use_flip_y
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   TYPE:
        boolean, default False
use_float
   Convert input to float data
   TYPE:
        boolean, default False
use proxy
   Use a preview proxy and/or time-code index for this strip
    TYPE:
        boolean, default False
use_reverse_frames
   Reverse frame order
   TYPE:
        boolean, default False
volume
    Playback volume of the sound
    TYPE:
        float in [0, 100], default 1.0
classmethod bl_rna_get_subclass(id, default=None)
   PARAMETERS:
        id (str) – The RNA type identifier.
    RETURNS:
        The RNA type or default when not found.
   RETURN TYPE:
         bpy.types.Struct subclass
classmethod bl_rna_get_subclass_py(id, default=None)
    PARAMETERS:
        id (str) – The RNA type identifier.
   RETURNS:
        The class or default when not found.
    RETURN TYPE:
```

Inherited Properties

type

```
bpy_struct.id_data
Strip.frame_offset_end
Strip.name
Strip.channel
Strip.type
Strip.use_linear_modifiers
Strip.select
Strip.blend_type
Strip.select_left_handle
Strip.blend_alpha
Strip.select_right_handle
Strip.effect_fader
```

Strip.mute
Strip.use_default_fade
Strip.lock
Strip.color_tag
Strip.frame_final_duration
Strip.modifiers
Strip.frame_duration
Strip.use_cache_raw
Strip.frame_start
Strip.use_cache_preprocessed
Strip.frame_final_start
Strip.use_cache_composite
Strip.frame_final_end
Strip.override_cache_settings

• Strip.frame_offset_start • Strip.show_retiming_keys

Inherited Functions

- bpy_struct.as_pointer
 bpy_struct.driver_add
 bpy_struct
 bpy_struct.driver_remove
 bpy_struct
 bpy_struct.get
 bpy_struct
 bpy_struct.id_properties_clear
 bpy_struct
 bpy_struct.id_properties_ensure
 bpy_struct
 bpy_struct.id_properties_ui
 bpy_struct
 bpy_struct
 bpy_struct
 bpy_struct
 bpy_struct
 bpy_struct
 bpy_struct
 Strip.strip
 bpy_struct.is_property_overridable_library
 Strip.swap
- bpy_struct.id_properties_ui
 bpy_struct.is_property_hidden
 bpy_struct.is_property_overridable_
 bpy_struct.is_property_readonly
 bpy_struct.is_property_set
 bpy_struct.items
 bpy_struct.keyframe_delete
 bpy_struct.keyframe_insert
 bpy_struct.keys
- bpy_struct.path_from_id
 bpy_struct.path_resolve
 bpy_struct.pop
 bpy_struct.property_overridable_library_set
 bpy_struct.property_unset
 bpy_struct.type_recast
 bpy_struct.values
 Strip.strip_elem_from_frame
 y Strip.swap
 Strip.move_to_meta
 Strip.parent_meta
 Strip.invalidate_cache
 Strip.split
 Strip.bl_rna_get_subclass_py

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