RetimingKeys(bpy_struct)

base class — `bpy_struct`

class bpy.types.**RetimingKeys(bpy_struct)**

> Collection of RetimingKey
>
> **add(*, timeline_frame=0)**
>
> > Add retiming key
> >
> > **PARAMETERS:**
> >
> > > **timeline_frame** (*int in [-1048574, 1048574], (optional)*) – Timeline Frame
> >
> > **RETURNS:**
> >
> > > New RetimingKey
> >
> > **RETURN TYPE:**
> >
> > > `RetimingKey`
>
> **reset()**
>
> > Remove all retiming keys
>
> **classmethod bl_rna_get_subclass(id, default=None)**
>
> > **PARAMETERS:**
> >
> > > **id** (*str*) – The RNA type identifier.
> >
> > **RETURNS:**
> >
> > > The RNA type or default when not found.
> >
> > **RETURN TYPE:**
> >
> > > `bpy.types.Struct` subclass
>
> **classmethod bl_rna_get_subclass_py(id, default=None)**
>
> > **PARAMETERS:**
> >
> > > **id** (*str*) – The RNA type identifier.
> >
> > **RETURNS:**
> >
> > > The class or default when not found.
> >
> > **RETURN TYPE:**
> >
> > > type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`

- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`

- bpy_struct.id_properties_ensure
- bpy_struct.id_properties_ui
- bpy_struct.is_property_hidden
- bpy_struct.is_property_overridable_library
- bpy_struct.is_property_readonly
- bpy_struct.is_property_set
- bpy_struct.path_resolve
- bpy_struct.pop
- bpy_struct.property_overridable_library_set
- bpy_struct.property_unset
- bpy_struct.type_recast
- bpy_struct.values

References

- ImageStrip.retiming_keys
- MovieStrip.retiming_keys
- SceneStrip.retiming_keys
- SoundStrip.retiming_keys

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