Mask Gesture Tools

Reference	
Mode:	
	Sculpt Mode

Mask gesture tools apply a constant value to all selected vertices within the selection area. By default, these tools fully mask each vertex. Holding `Ctrl` while performing the selection clears the mask.

All mask gesture tools can be activated in the Toolbar and are comprised of the following:

Box Mask

Reference	
Mode:	
	Sculpt Mode
Tool:	
	Toolbar ‣ Box Mask
Shortcut:	
	B

Creates a new Mask based on a box gesture.

Lasso Mask

Reference	
Mode:	
	Sculpt Mode
Tool:	
	Toolbar ‣ Lasso Mask

Creates a new Mask based on a lasso gesture.

Line Mask

Reference	
Mode:	
	Sculpt Mode
Tool:	
	Toolbar ‣ Line Mask

Creates a new Mask based on a line gesture.

Polyline Mask

Reference	
Mode:	
	Sculpt Mode
Tool:	
	Toolbar ‣ Polyline Mask

Creates a new Mask based on a polyline gesture.

Tool Settings

Front Faces Only

Only creates a mask on the faces that face towards the view.