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# LineStyleAlphaModifier\_Noise(LineStyleAlphaModifier)

```
base classes — bpy_struct, LineStyleModifier, LineStyleAlphaModifier
```

```
{\bf class}\ bpy.types. {\bf LineStyleAlphaModifier\_Noise} ({\bf LineStyleAlphaModifier})
```

Alpha transparency based on random noise

### amplitude

Amplitude of the noise

TYPE:

float in [-inf, inf], default 0.0

#### blend

Specify how the modifier value is blended into the base value

TYPE:

enum in ['MIX', 'ADD', 'SUBTRACT', 'MULTIPLY', 'DIVIDE', 'DIFFERENCE', 'MINIMUM', 'MAXIMUM'], default 'MIX'

#### curve

Curve used for the curve mapping

TYPE:

CurveMapping, (readonly)

#### expanded

True if the modifier tab is expanded

TYPE:

boolean, default False

#### influence

Influence factor by which the modifier changes the property

TYPE:

float in [0, 1], default 0.0

#### inver

Invert the fade-out direction of the linear mapping

TYPE:

boolean, default False

### mapping

Select the mapping type

- LINEAR Linear Use linear mapping.
- CURVE Curve Use curve mapping.

#### TYPE:

enum in ['LINEAR', 'CURVE'], default 'LINEAR'

#### period

Period of the noise

TYPE:

```
float in |-int, int|, default 0.0
seed
    Seed for the noise generation
    TYPE:
         int in [1, 32767], default 0
type
    Type of the modifier
    TYPE:
         enum in Linestyle Alpha Modifier Type Items, default 'ALONG STROKE', (readonly)
use
    Enable or disable this modifier during stroke rendering
    TYPE:
         boolean, default False
classmethod bl_rna_get_subclass(id, default=None)
    PARAMETERS:
         id (str) – The RNA type identifier.
    RETURNS:
         The RNA type or default when not found.
    RETURN TYPE:
         bpy.types.Struct subclass
```

# **PARAMETERS:**

classmethod bl\_rna\_get\_subclass\_py(id, default=None)

id (str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

#### **RETURN TYPE:**

type

# **Inherited Properties**

• bpy\_struct.id\_data • LineStyleAlphaModifier.name

## **Inherited Functions**

```
• bpy struct.as pointer
                                             • bpy struct.keyframe insert
• bpy struct.driver add
                                             • bpy struct.keys
• bpy struct.driver remove
                                             • bpy struct.path from id
• bpy struct.get
                                             • bpy struct.path resolve
• bpy struct.id properties clear
                                             • bpy struct.pop
• bpy_struct.id_properties_ensure
                                             • bpy_struct.property_overridable_library_set
• bpy_struct.id_properties_ui
                                             • bpy_struct.property_unset
• bpy struct.is property hidden
                                             • bpy struct.type recast
• how struct is property overridable library • how struct values
```

- ppy\_struct.is\_property\_overfraable\_fibrary ppy\_struct.values
- bpy\_struct.is\_property\_readonly
- bpy\_struct.is\_property\_set
- bpy\_struct.items
- bpy struct.keyframe delete

- ppy\_scrace.varaes
- LineStyleModifier.bl\_rna\_get\_subclass
- LineStyleModifier.bl\_rna\_get\_subclass\_py
- LineStyleAlphaModifier.bl\_rna\_get\_subclass
- LineStyleAlphaModifier.bl rna get subclass p

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