

# Workspace Operators

`bpy.ops.workspace.add()`

Add a new workspace by duplicating the current one or appending one from the user configuration

`bpy.ops.workspace.append_activate(*, idname="", filepath=")`

Append a workspace and make it the active one in the current window

## PARAMETERS:

- **idname** (*string, (optional, never None)*) – Identifier, Name of the workspace to append and activate
- **filepath** (*string, (optional, never None)*) – Filepath, Path to the library

`bpy.ops.workspace.delete()`

Delete the active workspace

`bpy.ops.workspace.duplicate()`

Add a new workspace

`bpy.ops.workspace.reorder_to_back()`

Reorder workspace to be last in the list

`bpy.ops.workspace.reorder_to_front()`

Reorder workspace to be first in the list

`bpy.ops.workspace.scene_pin_toggle()`

Remember the last used scene for the current workspace and switch to it whenever this workspace is activated again