Skip to content UVWarpModifier(Modifier)

```
base classes — bpy_struct, Modifier
class bpy.types.UVWarpModifier(Modifier)
    Add target position to UV coordinates
     axis u
         Pole axis for rotation
         TYPE:
              enum in Axis Xyz Items, default 'X'
     axis_v
         Pole axis for rotation
         TYPE:
              enum in Axis Xyz Items, default 'Y'
     bone_from
         Bone defining offset
         TYPE:
              string, default ", (never None)
     bone_to
         Bone defining offset
         TYPE:
              string, default ", (never None)
     center
         Center point for rotate/scale
         TYPE:
              float array of 2 items in [-inf, inf], default (0.5, 0.5)
     invert_vertex_group
         Invert vertex group influence
         TYPE:
              boolean, default False
     object_from
         Object defining offset
         TYPE:
               Object
     object_to
         Object defining offset
         TYPE:
               Object
```

offset

```
2D Offset for the warp
    TYPE:
         float array of 2 items in [-inf, inf], default (0.0, 0.0)
rotation
    2D Rotation for the warp
    TYPE:
         float in [-inf, inf], default 0.0
scale
    2D Scale for the warp
    TYPE:
         float array of 2 items in [-inf, inf], default (1.0, 1.0)
uv layer
    UV map name
    TYPE:
         string, default ", (never None)
vertex_group
    Vertex group name
    TYPE:
         string, default ", (never None)
classmethod bl_rna_get_subclass(id, default=None)
    PARAMETERS:
         id (str) – The RNA type identifier.
    RETURNS:
         The RNA type or default when not found.
    RETURN TYPE:
         bpy.types.Struct subclass
classmethod bl rna get subclass py(id, default=None)
    PARAMETERS:
         id (str) – The RNA type identifier.
    RETURNS:
         The class or default when not found.
    RETURN TYPE:
         type
```

Inherited Properties

• bpy_struct.id_data • Modifier.show_expanded Modifier.name Modifier.is_active • Modifier.type Modifier.use_pin_to_last • Modifier.show_viewport • Modifier.is_override data • Modifier.show_render • Modifier.use_apply_on_spline • Modifier.show in editmode • Modifier.execution time

- Modifier.show on cage
 Modifier.persistent uid

Inherited Functions

- bpy struct.as pointer
- bpy_struct.driver_add
- bpy_struct.driver remove
- bpy struct.get
- bpy_struct.id_properties_clear
- bpy_struct.id_properties_ensure
- bpy struct.id properties ui
- bpy_struct.is_property_hidden
- bpy struct.is property overridable library bpy struct.type recast
- bpy_struct.is_property_readonly
- bpy_struct.is_property_set
- bpy struct.items

- bpy struct.keyframe delete
- bpy_struct.keyframe_insert
- bpy struct.keys
- bpy struct.path from id
- bpy struct.path resolve
- bpy_struct.pop
- bpy struct.property overridable library set
- bpy_struct.property_unset
- bpy_struct.values
- Modifier.bl_rna_get_subclass
- Modifier.bl rna get subclass py

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UnifiedPaintSettings(bpy stru