## CompositorNodeOutputFileLayerSlots(bpy\_struct)

```
base class — bpy_struct
class bpy.types.CompositorNodeOutputFileLayerSlots(bpy struct)
    Collection of File Output node slots
    new(name)
        Add a file slot to this node
         PARAMETERS:
             name (string, (never None)) – Name
         RETURNS:
             New socket
        RETURN TYPE:
              NodeSocket
    remove(socket)
        Remove a file slot from this node
        PARAMETERS:
             socket(NodeSocket) - The socket to remove
    clear()
         Remove all file slots from this node
    move(from_index, to_index)
        Move a file slot to another position
        PARAMETERS:
          • from_index (int in [0, inf]) – From Index, Index of the socket to move
          • to_index (int in [0, inf]) - To Index, Target index for the socket
    classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
             id (str) – The RNA type identifier.
         RETURNS:
             The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
    classmethod bl_rna_get_subclass_py(id, default=None)
         PARAMETERS:
             id (str) – The RNA type identifier.
         RETURNS:
             The class or default when not found.
        RETURN TYPE:
```

## **Inherited Properties**

type

• bpy\_struct.id\_data

## **Inherited Functions**

- bpy\_struct.as\_pointer
- bpy\_struct.driver\_add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.property\_unset
- bpy\_struct.is\_property\_readonly
- bpy struct.is property set

- bpy struct.items
- bpy\_struct.keyframe\_delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.type\_recast
- bpy struct.values

## References

• CompositorNodeOutputFile.layer slots

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