$Line Style Geometry Modifier_Spatial Noise (Line Style Geometry$

```
base classes — bpy_struct, LineStyleModifier, LineStyleGeometryModifier
class\ bpy. types. Line Style Geometry Modifier\_Spatial Noise (Line Style Geometry Modifier)
    Add spatial noise to stroke backbone geometry
     amplitude
         Amplitude of the spatial noise
         TYPE:
               float in [-inf, inf], default 0.0
     expanded
         True if the modifier tab is expanded
         TYPE:
               boolean, default False
     octaves
         Number of octaves (i.e., the amount of detail of the spatial noise)
         TYPE:
               int in [0, inf], default 0
     scale
         Scale of the spatial noise
         TYPE:
               float in [-inf, inf], default 0.0
     smooth
         If true, the spatial noise is smooth
         TYPE:
               boolean, default False
     type
         Type of the modifier
         TYPE:
               enum in Linestyle Geometry Modifier Type Items, default '2D_OFFSET', (readonly)
     use
         Enable or disable this modifier during stroke rendering
         TYPE:
               boolean, default False
     use_pure_random
         If true, the spatial noise does not show any coherence
         TYPE:
```

boolean, default False

```
classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:
    id (str) - The RNA type identifier.

RETURNS:
    The RNA type or default when not found.

RETURN TYPE:
    bpy.types.Struct subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:
    id (str) - The RNA type identifier.

RETURNS:
    The class or default when not found.

RETURN TYPE:
    type
```

Inherited Properties

• bpy_struct.id_data • LineStyleGeometryModifier.name

Inherited Functions

• bpy struct.as pointer • bpy struct.keyframe insert • bpy struct.driver add • bpy struct.keys • bpy struct.driver remove • bpy struct.path from id • bpy struct.get • bpy struct.path resolve • bpy struct.id properties clear • bpy struct.pop • bpy struct.id properties ensure • bpy_struct.property_overridable_library_set • bpy struct.id properties ui • bpy struct.property unset • bpy_struct.is_property_hidden • bpy_struct.type_recast • bpy struct.is property overridable library • bpy struct.values • bpy struct.is property readonly • LineStyleModifier.bl rna get subclass • LineStyleModifier.bl rna get subclass py • bpy struct.is property set • bpy struct.items • LineStyleGeometryModifier.bl rna get subclas • bpy struct.keyframe delete • LineStyleGeometryModifier.bl rna get subclas

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