

Scrape Multiplane

Reference

Mode:

Sculpt Mode

Brush:

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Scrapes the mesh with two angled planes at the same time, creating a sharp edge between them. This is useful for creating & polishing hard surface objects.

Brush Settings

General

Note

More info at [General](#) brush settings and on [Advanced](#) brush settings.

Unique

Plane Angle

The angle between the two planes of the brush, pressing `Ctrl` inverts the angle.

Dynamic Mode

When enabled, the angle is dynamically updated based on the surface under the brush. The *Plane Angle* then controls how much the angle will increase when applying pen pressure. When pressing `Ctrl`, it locks the plane angle to 0 degrees.

Show Cursor Preview

Displays a preview of the two planes and the angle they form during the stroke.

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Last updated on 2025-05-10

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