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FileAssetSelectParams(FileSelectParams)

base classes — [bpy_struct](#), [FileSelectParams](#)

class `bpy.types.FileAssetSelectParams(FileSelectParams)`

Settings for the file selection in Asset Browser mode

asset_library_reference

- `ALL` All Libraries – Show assets from all of the listed asset libraries.
- `LOCAL` Current File – Show the assets currently available in this Blender session.
- `ESSENTIALS` Essentials – Show the basic building blocks and utilities coming with Blender.
- `CUSTOM` Custom – Show assets from the asset libraries configured in the Preferences.

TYPE:

enum in ['ALL', 'LOCAL', 'ESSENTIALS', 'CUSTOM'], default 'ALL'

catalog_id

The UUID of the catalog shown in the browser

TYPE:

string, default "", (never None)

filter_asset_id

Which asset types to show/hide, when browsing an asset library

TYPE:

[FileAssetSelectIDFilter](#), (readonly, never None)

import_method

Determine how the asset will be imported

- `FOLLOW_PREFS` Follow Preferences – Use the import method set in the Preferences for this asset library, don't override it for this Asset Browser.
- `LINK` Link – Import the assets as linked data-block.
- `APPEND` Append – Import the assets as copied data-block, with no link to the original asset data-block.
- `APPEND_REUSE` Append (Reuse Data) – Import the assets as copied data-block while avoiding multiple copies of nested, typically heavy data. For example the textures of a material asset, or the mesh of an object asset, don't have to be copied every time this asset is imported. The instances of the asset share the data instead.

TYPE:

enum in ['FOLLOW_PREFS', 'LINK', 'APPEND', 'APPEND_REUSE'], default 'LINK'

classmethod `bl_rna_get_subclass(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

[bpy.types.Struct](#) subclass

classmethod `bl_rna_get_subclass_py(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`
- `FileSelectParams.title`
- `FileSelectParams.directory`
- `FileSelectParams.filename`
- `FileSelectParams.use_library_browsing`
- `FileSelectParams.display_type`
- `FileSelectParams.recursion_level`
- `FileSelectParams.show_details_size`
- `FileSelectParams.show_details_datetime`
- `FileSelectParams.use_filter`
- `FileSelectParams.show_hidden`
- `FileSelectParams.sort_method`
- `FileSelectParams.use_sort_invert`
- `FileSelectParams.use_filter_image`
- `FileSelectParams.use_filter_blender`
- `FileSelectParams.use_filter_backup`
- `FileSelectParams.use_filter_movie`
- `FileSelectParams.use_filter_script`
- `FileSelectParams.use_filter_font`
- `FileSelectParams.use_filter_sound`
- `FileSelectParams.use_filter_text`
- `FileSelectParams.use_filter_volume`
- `FileSelectParams.use_filter_folder`
- `FileSelectParams.use_filter_blendid`
- `FileSelectParams.use_filter_asset_only`
- `FileSelectParams.filter_id`
- `FileSelectParams.filter_glob`
- `FileSelectParams.filter_search`
- `FileSelectParams.display_size`
- `FileSelectParams.display_size_discrete`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`
- `FileSelectParams.bl_rna_get_subclass`
- `FileSelectParams.bl_rna_get_subclass_py`