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XrActionMapBinding(bpy_struct)

base class — `bpy_struct`

class `bpy.types.XrActionMapBinding(bpy_struct)`

Binding in an XR action map item

axis0_region

Action execution region for the first input axis

- `ANY` Any – Use any axis region for operator execution.
- `POSITIVE` Positive – Use positive axis region only for operator execution.
- `NEGATIVE` Negative – Use negative axis region only for operator execution.

TYPE:

enum in ['ANY', 'POSITIVE', 'NEGATIVE'], default 'ANY'

axis1_region

Action execution region for the second input axis

- `ANY` Any – Use any axis region for operator execution.
- `POSITIVE` Positive – Use positive axis region only for operator execution.
- `NEGATIVE` Negative – Use negative axis region only for operator execution.

TYPE:

enum in ['ANY', 'POSITIVE', 'NEGATIVE'], default 'ANY'

component_paths

OpenXR component paths

TYPE:

`XrComponentPaths` `bpy_prop_collection` of `XrComponentPath`, (readonly)

name

Name of the action map binding

TYPE:

string, default "", (never None)

pose_location

TYPE:

`mathutils.Vector` of 3 items in [-inf, inf], default (0.0, 0.0, 0.0)

pose_rotation

TYPE:

`mathutils.Euler` rotation of 3 items in [-inf, inf], default (0.0, 0.0, 0.0)

profile

OpenXR interaction profile path

TYPE:

string, default "", (never None)

threshold

Input threshold for button/axis actions

TYPE:

float in [0, 1], default 0.0

classmethod `bl_rna_get_subclass(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod `bl_rna_get_subclass_py(id, default=None)`

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- | | |
|---|--|
| • <code>bpy_struct.as_pointer</code> | • <code>bpy_struct.items</code> |
| • <code>bpy_struct.driver_add</code> | • <code>bpy_struct.keyframe_delete</code> |
| • <code>bpy_struct.driver_remove</code> | • <code>bpy_struct.keyframe_insert</code> |
| • <code>bpy_struct.get</code> | • <code>bpy_struct.keys</code> |
| • <code>bpy_struct.id_properties_clear</code> | • <code>bpy_struct.path_from_id</code> |
| • <code>bpy_struct.id_properties_ensure</code> | • <code>bpy_struct.path_resolve</code> |
| • <code>bpy_struct.id_properties_ui</code> | • <code>bpy_struct.pop</code> |
| • <code>bpy_struct.is_property_hidden</code> | • <code>bpy_struct.property_overridable_library_set</code> |
| • <code>bpy_struct.is_property_overridable_library</code> | • <code>bpy_struct.property_unset</code> |
| • <code>bpy_struct.is_property_readonly</code> | • <code>bpy_struct.type_recast</code> |
| • <code>bpy_struct.is_property_set</code> | • <code>bpy_struct.values</code> |

References

- | | |
|---|---|
| • <code>XrActionMapBindings.find</code> | • <code>XrActionMapBindings.remove</code> |
| • <code>XrActionMapBindings.new</code> | • <code>XrActionMapItem.bindings</code> |
| • <code>XrActionMapBindings.new_from_binding</code> | • <code>XrSessionState.action_binding_create</code> |
| • <code>XrActionMapBindings.new_from_binding</code> | |

