

Inverse Kinematics

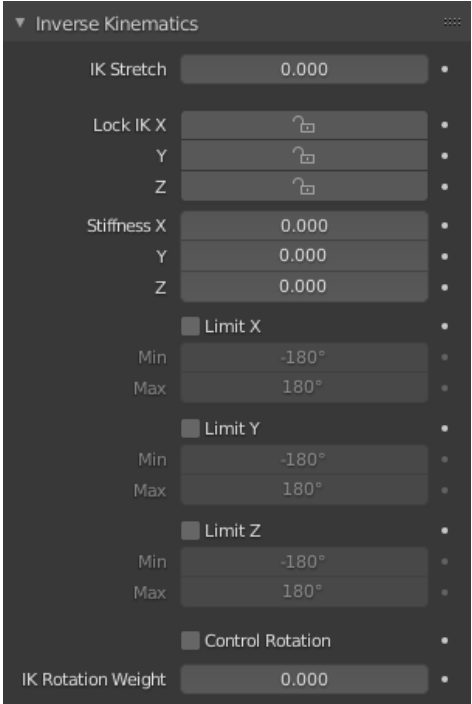
Reference

Mode:

Pose Mode

Panel:

Bone ▸ Inverse Kinematics



The Inverse Kinematics panel.

This panel controls the way a bone or set of bones behave when linked in an [inverse kinematic](#) chain.

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