## Nodes Modifier (Modifier)

boolean, default False

```
base classes — bpy_struct, Modifier
class bpy.types.NodesModifier(Modifier)
    bake directory
        Location on disk where the bake data is stored
        TYPE:
             string, default ", (never None)
    bake_target
        Where to store the baked data
        • PACKED Packed - Pack the baked data into the .blend file.
        • DISK Disk – Store the baked data in a directory on disk.
        TYPE:
             enum in ['PACKED', 'DISK'], default 'PACKED'
    bakes
        TYPE:
             NodesModifierBakes bpy_prop_collection of NodesModifierBake, (readonly)
    node group
        Node group that controls what this modifier does
        TYPE:
             NodeTree
    node_warnings
        TYPE:
             bpy_prop_collection of NodesModifierWarning, (readonly)
    open_bake_data_blocks_panel
        TYPE:
             boolean, default False
    open_bake_panel
        TYPE:
             boolean, default False
    open_manage_panel
        TYPE:
             boolean, default False
    open_named_attributes_panel
        TYPE:
             boolean, default False
    open_output_attributes_panel
        TYPE:
```

```
open warnings panel
   TYPE:
        boolean, default False
panels
   TYPE:
        NodesModifierPanels bpy prop collection of NodesModifierPanel, (readonly)
show group selector
   TYPE:
        boolean, default False
classmethod bl rna get subclass(id, default=None)
   PARAMETERS:
        id (str) – The RNA type identifier.
    RETURNS:
        The RNA type or default when not found.
   RETURN TYPE:
        bpy.types.Struct subclass
classmethod bl rna get subclass py(id, default=None)
   PARAMETERS:
        id (str) – The RNA type identifier.
   RETURNS:
        The class or default when not found.
    RETURN TYPE:
        type
```

## **Inherited Properties**

bpy\_struct.id\_data
Modifier.show\_expanded
Modifier.is\_active
Modifier.type
Modifier.use\_pin\_to\_last
Modifier.show\_viewport
Modifier.is\_override\_data
Modifier.show\_render
Modifier.use\_apply\_on\_spline
Modifier.show\_in\_editmode
Modifier.execution\_time
Modifier.show\_on\_cage
Modifier.persistent\_uid

## **Inherited Functions**

- bpy\_struct.as\_pointer
  bpy\_struct.driver\_add
  bpy\_struct.driver\_remove
  bpy\_struct.get
  bpy\_struct.id\_properties\_clear
  bpy\_struct.id\_properties\_ensure
  bpy\_struct.id\_properties\_ui
  bpy\_struct.id\_properties\_ui
- bpy\_struct.keyframe\_delete
  bpy\_struct.keyframe\_insert
  bpy\_struct.keys
  bpy\_struct.path\_from\_id
  bpy\_struct.path\_resolve
- bpy\_struct.popbpy struct.property overridable library set
- how atrust property upact

- ppy\_struct.is\_property\_nruden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.type\_recast
- bpy\_struct.is\_property\_readonly
- bpy\_struct.is\_property\_set
- bpy struct.items

- ppy\_struct.property\_unset
- bpy\_struct.values
- Modifier.bl\_rna\_get\_subclass
- Modifier.bl rna get subclass py

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