# Skip to content MaskLayers(bpy\_struct)

```
base class — bpy_struct
class bpy.types.MaskLayers(bpy_struct)
    Collection of layers used by mask
     active
        Active layer in this mask
        TYPE:
             MaskLayer
     new(*, name='')
        Add layer to this mask
        PARAMETERS:
             name (string, (optional, never None)) - Name, Name of new layer
        RETURNS:
             New mask layer
        RETURN TYPE:
             MaskLayer
     remove(layer)
        Remove layer from this mask
        PARAMETERS:
             layer(MaskLayer, (never None)) - Shape to be removed
     clear()
        Remove all mask layers
     classmethod bl_rna_get_subclass(id, default=None)
        PARAMETERS:
             id (str) – The RNA type identifier.
        RETURNS:
             The RNA type or default when not found.
        RETURN TYPE:
             bpy.types.Struct subclass
     classmethod bl_rna_get_subclass_py(id, default=None)
        PARAMETERS:
             id (str) – The RNA type identifier.
        RETURNS:
             The class or default when not found.
        RETURN TYPE:
             type
```

# **Inherited Properties**

 $(\mathbf{s}_{i})_{i} = (\mathbf{s}_{i})_{i} + (\mathbf{s$ 

• bpy struct.id data

## **Inherited Functions**

- bpy\_struct.as\_pointer
- bpy struct.driver add
- bpy\_struct.driver\_remove
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.property\_unset
- bpy\_struct.is\_property\_readonly
- bpy struct.is property set

- bpy\_struct.items
- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.type\_recast
- bpy struct.values

### References

• Mask.layers

**Previous** MaskLayer(bpy struct)

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MaskModifier(Modifier)