

Uilist Operators

`bpy.ops.uilist.entry_add(*, list_path="", active_index_path="")`

Add an entry to the list after the current active item

PARAMETERS:

- **list_path** (*string, (optional, never None)*) – list_path
- **active_index_path** (*string, (optional, never None)*) – active_index_path

FILE:

[startup/bl_ui/generic_ui_list.py:210](#)

`bpy.ops.uilist.entry_move(*, list_path="", active_index_path="", direction='UP')`

Move an entry in the list up or down

PARAMETERS:

- **list_path** (*string, (optional, never None)*) – list_path
- **active_index_path** (*string, (optional, never None)*) – active_index_path
- **direction** (*enum in ['UP', 'DOWN'], (optional)*) –
Direction
 - `UP` `UP` – `UP`.
 - `DOWN` `DOWN` – `DOWN`.

FILE:

[startup/bl_ui/generic_ui_list.py:238](#)

`bpy.ops.uilist.entry_remove(*, list_path="", active_index_path="")`

Remove the selected entry from the list

PARAMETERS:

- **list_path** (*string, (optional, never None)*) – list_path
- **active_index_path** (*string, (optional, never None)*) – active_index_path

FILE:

[startup/bl_ui/generic_ui_list.py:193](#)