SequencerTonemapModifierData(StripModifier)

```
base classes — bpy_struct, StripModifier
class bpy.types.SequencerTonemapModifierData(StripModifier)
    Tone mapping modifier
     adaptation
         If 0, global; if 1, based on pixel intensity
         TYPE:
               float in [0, 1], default 0.0
     contrast
         Set to 0 to use estimate from input image
         TYPE:
               float in [0, 1], default 0.0
     correction
         If 0, same for all channels; if 1, each independent
         TYPE:
               float in [0, 1], default 0.0
     gamma
         If not used, set to 1
         TYPE:
               float in [0.001, 3], default 0.0
     intensity
         If less than zero, darkens image; otherwise, makes it brighter
         TYPE:
               float in [-8, 8], default 0.0
     key
         The value the average luminance is mapped to
         TYPE:
               float in [0, 1], default 0.0
     offset
         Normally always 1, but can be used as an extra control to alter the brightness curve
         TYPE:
               float in [0.001, 10], default 0.0
     tonemap_type
         Tone mapping algorithm
         TYPE:
               enum in ['RD_PHOTORECEPTOR', 'RH_SIMPLE'], default 'RH_SIMPLE'
```

classmethod bl_rna_get_subclass(id, default=None)

```
PARAMETERS:
```

id (str) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

bpy.types.Struct subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id (str) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

• bpy_struct.id_data

• StripModifier.name

- StripModifier.type
- StripModifier.mute
- StripModifier.show expanded
- StripModifier.input mask type
- StripModifier.mask time
- StripModifier.input mask strip
- StripModifier.input mask id

Inherited Functions

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy_struct.id_properties_ui
- bpy struct.is property hidden
- bpy_struct.is_property_overridable_library bpy_struct.type_recast
- bpy struct.is property readonly
- bpy_struct.is_property_set
- bpy struct.items

- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy struct.path resolve
- bpy struct.pop
- bpy_struct.property_overridable_library_set
- bpy struct.property unset
- bpy struct.values
- StripModifier.bl rna get subclass
- StripModifier.bl rna get subclass py

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