# LineStyleGeometryModifier 2DOffset(LineStyleGeometryModifie

```
base\ classes -- \verb|bpy_struct|, \ \verb|LineStyleModifier|, \ \verb|LineStyleGeometryModifier|
class\ bpy. types. Line Style Geometry Modifier\_2DOffset (Line Style Geometry Modifier)
    Add two-dimensional offsets to stroke backbone geometry
         Displacement that is applied from the end of the stroke
         TYPE:
               float in [-inf, inf], default 0.0
     expanded
         True if the modifier tab is expanded
          TYPE:
               boolean, default False
     start
         Displacement that is applied from the beginning of the stroke
         TYPE:
               float in [-inf, inf], default 0.0
     type
         Type of the modifier
         TYPE:
               enum in Linestyle Geometry Modifier Type Items, default '2D_OFFSET', (readonly)
     1150
         Enable or disable this modifier during stroke rendering
          TYPE:
               boolean, default False
         Displacement that is applied to the X coordinates of stroke vertices
          TYPE:
               float in [-inf, inf], default 0.0
     y
         Displacement that is applied to the Y coordinates of stroke vertices
         TYPE:
               float in [-inf, inf], default 0.0
     classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
               id(str) – The RNA type identifier.
         RETURNS:
```

The RNA type or default when not found

#### **RETURN TYPE:**

```
bpy.types.Struct subclass
```

#### classmethod bl rna get subclass py(id, default=None)

#### **PARAMETERS:**

id(str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

#### **RETURN TYPE:**

type

## **Inherited Properties**

• bpy struct.id data • LineStyleGeometryModifier.name

### **Inherited Functions**

- bpy\_struct.as\_pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy\_struct.id\_properties\_clear
- bpy struct.id properties ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.values
- bpy struct.is property readonly
- bpy\_struct.is\_property\_set
- bpy struct.items
- bpy\_struct.keyframe\_delete

- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy struct.path resolve
- bpy\_struct.pop
- bpy struct.property overridable library set
- bpy struct.property unset
- bpy struct.type recast
- LineStyleModifier.bl rna get subclass
- LineStyleModifier.bl\_rna\_get\_subclass\_py
- LineStyleGeometryModifier.bl rna get subclas
- LineStyleGeometryModifier.bl rna get subclas

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