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# LineStyleThicknessModifier\_Noise(LineStyleThicknessModifier)

```
base classes — bpy_struct, LineStyleModifier, LineStyleThicknessModifier
```

```
class bpy.types.LineStyleThicknessModifier_Noise(LineStyleThicknessModifier)

Line thickness based on random noise
```

### amplitude

Amplitude of the noise

TYPE:

float in [-inf, inf], default 0.0

### blend

Specify how the modifier value is blended into the base value

TYPE:

enum in ['MIX', 'ADD', 'SUBTRACT', 'MULTIPLY', 'DIVIDE', 'DIFFERENCE', 'MINIMUM', 'MAXIMUM'], default 'MIX'

### expanded

True if the modifier tab is expanded

TYPE:

boolean, default False

### influence

Influence factor by which the modifier changes the property

TYPE:

float in [0, 1], default 0.0

### period

Period of the noise

TYPE:

float in [-inf, inf], default 0.0

seed

Seed for the noise generation

TYPE:

int in [1, 32767], default 0

type

Type of the modifier

TYPE:

 $enum\ in\ Linestyle\ Thickness\ Modifier\ Type\ Items,\ default\ `ALONG\_STROKE',\ (readonly)$ 

use

Enable or disable this modifier during stroke rendering

TYPE:

boolean, default False

use\_asymmetric

```
Allow thickness to be assigned asymmetrically
    TYPE:
        boolean, default False
classmethod bl rna get subclass(id, default=None)
    PARAMETERS:
        id(str) – The RNA type identifier.
   RETURNS:
        The RNA type or default when not found.
    RETURN TYPE:
         bpy.types.Struct subclass
classmethod bl_rna_get_subclass_py(id, default=None)
```

### **PARAMETERS:**

id (str) – The RNA type identifier.

### **RETURNS:**

The class or default when not found.

### **RETURN TYPE:**

type

# **Inherited Properties**

• bpy struct.id data • LineStyleThicknessModifier.name

## **Inherited Functions**

- bpy\_struct.as\_pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy\_struct.is\_property\_hidden
- bpy struct.is property overridable library bpy struct.values
- bpy struct.is property readonly
- bpy struct.is property set
- bpy\_struct.items
- bpy struct.keyframe delete

- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy\_struct.path resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy struct.property unset
- bpy\_struct.type\_recast
- LineStyleModifier.bl rna get subclass
- LineStyleModifier.bl rna get subclass py
- LineStyleThicknessModifier.bl\_rna\_get\_subcla
- LineStyleThicknessModifier.bl rna get subcla

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