

[Skip to content](#)

# IDOverrideLibraryProperties(bpy\_struct)

base class — [bpy\\_struct](#)

**class** bpy.types.IDOverrideLibraryProperties(bpy\_struct)

Collection of override properties

**add(rna\_path)**

Add a property to the override library when it doesn't exist yet

**PARAMETERS:**

**rna\_path** (*string, (never None)*) – RNA Path, RNA-Path of the property to add

**RETURNS:**

New Property, Newly created override property or existing one

**RETURN TYPE:**

[IDOverrideLibraryProperty](#)

**remove(property)**

Remove and delete a property

**PARAMETERS:**

**property** ( [IDOverrideLibraryProperty](#) ) – Property, Override property to be deleted

**classmethod** bl\_rna\_get\_subclass(id, default=None)

**PARAMETERS:**

**id** (*str*) – The RNA type identifier.

**RETURNS:**

The RNA type or default when not found.

**RETURN TYPE:**

[bpy.types.Struct](#) subclass

**classmethod** bl\_rna\_get\_subclass\_py(id, default=None)

**PARAMETERS:**

**id** (*str*) – The RNA type identifier.

**RETURNS:**

The class or default when not found.

**RETURN TYPE:**

type

## Inherited Properties

- [bpy\\_struct.id\\_data](#)

## Inherited Functions

- [bpy\\_struct.as\\_pointer](#)
- [bpy\\_struct.driver\\_add](#)
- [bpy\\_struct.driver\\_remove](#)
- [bpy\\_struct.items](#)
- [bpy\\_struct.keyframe\\_delete](#)
- [bpy\\_struct.keyframe\\_insert](#)

- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`

## References

- `IDOverrideLibrary.properties`

[Previous](#)  
[IDOverrideLibrary\(bpy\\_struct\)](#)  
[Report issue on this page](#)

Copyright © Blender Authors  
Made with [Furo](#)

[Next](#)  
[IDOverrideLibraryProperty\(bpy\\_struct\)](#)