```
Skip to content Keyframe(bpy_struct)
```

handle_right_type

```
base class — bpy_struct
class bpy.types.Keyframe(bpy_struct)
    Bézier curve point with two handles defining a Keyframe on an F-Curve
     amplitude
         Amount to boost elastic bounces for 'elastic' easing
         TYPE:
               float in [0, inf], default 0.0
     back
         Amount of overshoot for 'back' easing
         TYPE:
               float in [-inf, inf], default 0.0
     co
         Coordinates of the control point
         TYPE:
               mathutils. Vector of 2 items in [-inf, inf], default (0.0, 0.0)
     co_ui
         Coordinates of the control point. Note: Changing this value also updates the handles similar to using the graph editor transform operator
         TYPE:
               mathutils. Vector of 2 items in [-inf, inf], default (0.0, 0.0)
     easing
         Which ends of the segment between this and the next keyframe easing interpolation is applied to
         TYPE:
               enum in Beztriple Interpolation Easing Items, default 'AUTO'
     handle left
         Coordinates of the left handle (before the control point)
          TYPE:
               mathutils. Vector of 2 items in [-inf, inf], default (0.0, 0.0)
     handle_left_type
         Handle types
         TYPE:
               enum in Keyframe Handle Type Items, default 'FREE'
     handle_right
         Coordinates of the right handle (after the control point)
         TYPE:
               mathutils. Vector of 2 items in [-inf, inf], default (0.0, 0.0)
```

```
Handle types
    TYPE:
         enum in Keyframe Handle Type Items, default 'FREE'
interpolation 
    Interpolation method to use for segment of the F-Curve from this Keyframe until the next Keyframe
    TYPE:
         enum in Beztriple Interpolation Mode Items, default 'CONSTANT'
period
    Time between bounces for elastic easing
    TYPE:
         float in [-inf, inf], default 0.0
select control point
    Control point selection status
    TYPE:
         boolean, default False
select_left_handle
    Left handle selection status
    TYPE:
         boolean, default False
select_right_handle
    Right handle selection status
    TYPE:
         boolean, default False
type
    Type of keyframe (for visual purposes only)
    TYPE:
         enum in Beztriple Keyframe Type Items, default 'KEYFRAME'
classmethod bl_rna_get_subclass(id, default=None)
    PARAMETERS:
         id (str) – The RNA type identifier.
    RETURNS:
         The RNA type or default when not found.
    RETURN TYPE:
         bpy.types.Struct subclass
classmethod bl_rna_get_subclass_py(id, default=None)
    PARAMETERS:
         id (str) – The RNA type identifier.
    RETURNS:
         The class or default when not found.
```

RETURN TYPE:

Inherited Properties

• bpy struct.id data

Inherited Functions

- bpy_struct.as_pointer
- bpy_struct.driver_add
- bpy struct.driver remove
- bpy_struct.get
- bpy struct.id properties clear
- bpy_struct.id_properties_ensure
- bpy_struct.id_properties_ui
- bpy struct.is property hidden
- bpy_struct.is_property_overridable_library bpy_struct.property_unset
- bpy_struct.is_property_readonly
- bpy struct.is property set

- bpy struct.items
- bpy_struct.keyframe_delete
- bpy struct.keyframe insert
- bpy_struct.keys
- bpy struct.path from id
- bpy_struct.path_resolve
- bpy struct.pop
- bpy_struct.property_overridable_library_set
- bpy_struct.type_recast
- bpy struct.values

References

- bpy.context.selected editable keyframes FCurveKeyframePoints.insert
- FCurve.keyframe_points

• FCurveKeyframePoints.remove

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KeyingSet(bpy stru