

CopyRotationConstraint(Constraint)

base classes — `bpy_struct`, `Constraint`

class `bpy.types.CopyRotationConstraint(Constraint)`

Copy the rotation of the target

euler_order

Explicitly specify the euler rotation order

- `AUTO` Default – Euler using the default rotation order.
- `XYZ` XYZ Euler – Euler using the XYZ rotation order.
- `XZY` XZY Euler – Euler using the XZY rotation order.
- `YXZ` YXZ Euler – Euler using the YXZ rotation order.
- `YZX` YZX Euler – Euler using the YZX rotation order.
- `ZXY` ZXY Euler – Euler using the ZXY rotation order.
- `ZYX` ZYX Euler – Euler using the ZYX rotation order.

TYPE:

enum in ['AUTO', 'XYZ', 'XZY', 'YXZ', 'YZX', 'ZXY', 'ZYX'], default 'AUTO'

invert_x

Invert the X rotation

TYPE:

boolean, default False

invert_y

Invert the Y rotation

TYPE:

boolean, default False

invert_z

Invert the Z rotation

TYPE:

boolean, default False

mix_mode

Specify how the copied and existing rotations are combined

- `REPLACE` Replace – Replace the original rotation with copied.
- `ADD` Add – Add euler component values together.
- `BEFORE` Before Original – Apply copied rotation before original, as if the constraint target is a parent.
- `AFTER` After Original – Apply copied rotation after original, as if the constraint target is a child.
- `OFFSET` Offset (Legacy) – Combine rotations like the original Offset checkbox. Does not work well for multiple axis rotations..

TYPE:

enum in ['REPLACE', 'ADD', 'BEFORE', 'AFTER', 'OFFSET'], default 'REPLACE'

subtarget

Armature bone, mesh or lattice vertex group, ...

TYPE:

string, default “”, (never None)

target

Target object

TYPE:

`Object`

use_offset

DEPRECATED: Add original rotation into copied rotation

TYPE:

boolean, default False

use_x

Copy the target’s X rotation

TYPE:

boolean, default False

use_y

Copy the target’s Y rotation

TYPE:

boolean, default False

use_z

Copy the target’s Z rotation

TYPE:

boolean, default False

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`
- `Constraint.name`
- `Constraint.type`
- `Constraint.mute`
- `Constraint.enabled`
- `Constraint.show_expanded`

- `Constraint.is_override_data`
- `Constraint.is_valid`
- `Constraint.owner_space`
- `Constraint.active`
- `Constraint.target_space`
- `Constraint.influence`
- `Constraint.space_object`
- `Constraint.error_location`
- `Constraint.space_subtarget`
- `Constraint.error_rotation`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`
- `Constraint.bl_rna_get_subclass`
- `Constraint.bl_rna_get_subclass_py`