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PARAMETERS:

LockedTrackConstraint(Constraint)

```
base classes — bpy_struct, Constraint
class bpy.types.LockedTrackConstraint(Constraint)
    Point toward the target along the track axis, while locking the other axis
     head tail
         Target along length of bone: Head is 0, Tail is 1
         TYPE:
             float in [0, 1], default 0.0
     lock_axis
         Axis that points upward
         TYPE:
             enum in ['LOCK_X', 'LOCK_Y', 'LOCK_Z'], default 'LOCK_X'
     subtarget
         Armature bone, mesh or lattice vertex group, ...
         TYPE:
             string, default ", (never None)
     target
         Target object
         TYPE:
              Object
     track axis
         Axis that points to the target object
         TYPE:
             enum in ['TRACK X', 'TRACK Y', 'TRACK Z', 'TRACK NEGATIVE X', 'TRACK NEGATIVE Y',
             'TRACK_NEGATIVE_Z'], default 'TRACK_X'
     use_bbone_shape
         Follow shape of B-Bone segments when calculating Head/Tail position
         TYPE:
             boolean, default False
     classmethod bl rna get subclass(id, default=None)
         PARAMETERS:
             id(str) – The RNA type identifier.
         RETURNS:
             The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl_rna_get_subclass_py(id, default=None)
```

```
id(str) – The RNA type identifier.
```

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- bpy struct.id data
- Constraint.name
- Constraint.type
- Constraint.is_override_data Constraint.is_valid
- Constraint.owner space
- Constraint.target space
- Constraint.space subtarget Constraint.error rotation

- Constraint.mute
 - Constraint.enabled
 - Constraint.show expanded

 - Constraint.active
 - Constraint.influence
- Constraint.space_object Constraint.error_location

Inherited Functions

- bpy struct.as pointer
- bpy_struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy_struct.id_properties_clear
- bpy struct.id properties ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy struct.is property overridable library bpy struct.type recast
- bpy_struct.is_property_readonly
- bpy_struct.is_property_set
- bpy struct.items

- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy_struct.keys
- bpy struct.path from id
- bpy_struct.path_resolve
- bpy struct.pop
- bpy_struct.property_overridable_library_set
- bpy struct.property_unset
- bpy struct.values
- Constraint.bl_rna_get_subclass
- Constraint.bl rna get subclass py

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