CompositorNodePixelate(CompositorNode)

base classes — bpy_struct, Node, NodeInternal, CompositorNode class bpy.types.CompositorNodePixelate(CompositorNode) Reduce detail in an image by making individual pixels more prominent, for a blocky or mosaic-like appearance pixel size Pixel size of the output image TYPE: int in [1, 2048], default 1 classmethod is_registered_node_type() True if a registered node type **RETURNS:** Result **RETURN TYPE:** boolean classmethod input_template(index) Input socket template **PARAMETERS:** index (int in [0, inf]) – Index **RETURNS:** result **RETURN TYPE:** NodeInternalSocketTemplate classmethod output_template(index) Output socket template **PARAMETERS:** index (int in [0, inf]) – Index **RETURNS:** result **RETURN TYPE:** NodeInternalSocketTemplate update() classmethod bl rna get subclass(id, default=None) **PARAMETERS:** id (str) – The RNA type identifier.

bpy.types.Struct subclass

The RNA type or default when not found.

RETURNS:

RETURN TYPE:

classmethod bl rna get subclass py(id, default=None)

PARAMETERS:

id (str) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- bpy struct.id data
- Node.type
- Node.location
- Node.location absolute Node.hide
- Node.width
- Node.height
- Node.dimensions
- Node.name
- Node.label
- Node.inputs
- Node.outputs
- Node.internal links
- Node.parent
- Node.warning propagation Node.bl width max
- Node.color
- Node.color_tag

- Node.select
- Node.show_options
- Node.show preview
- Node.mute
- Node.show texture
- Node.bl idname
 - Node.bl label
- Node.bl description
 - Node.bl icon
- Node.bl static type
- Node.bl width default
 - Node.bl width min
- Node.use_custom_color Node.bl_height_default
 - Node.bl height min
 - Node.bl_height_max

Inherited Functions

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy_struct.id_properties_ensure
- bpy struct.id properties ui
- bpy struct.is property hidden
- bpy struct.is property overridable library
- bpy struct.is property readonly
- bpy struct.is property set
- bpy struct.items
- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy_struct.keys
- bpy struct.path from id
- bpy struct.path resolve

- Node.update
- Node.insert link
- Node.init
- Node.copy
- Node.free
- Node.draw buttons
- Node.draw buttons ext
- Node.draw label
- Node.debug zone body lazy function graph
- Node.debug zone lazy function graph
- Node.poll
- Node.bl rna get subclass
- Node.bl rna_get_subclass_py
- NodeInternal.poll
- NodeInternal.poll instance
- NodeInternal.update
- NodeInternal.draw buttons

- bpy_struct.pop
- bpy_struct.property_overridable_library set
- bpy_struct.property_unset
- bpy struct.type recast
- bpy_struct.values
- Node.socket_value_update
- Node.is_registered_node_type
- Node.poll
- Node.poll_instance

- NodeInternal.draw_buttons_ext
- NodeInternal.bl_rna_get_subclass
- NodeInternal.bl rna get subclass py
- CompositorNode.tag_need_exec
- CompositorNode.poll
- CompositorNode.update
- CompositorNode.bl_rna_get_subclass
- CompositorNode.bl_rna_get_subclass_py

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