

# Node Socket Data Type Items

## **FLOAT:**

Float.

## **INT:**

Integer.

## **BOOLEAN:**

Boolean.

## **VECTOR:**

Vector.

## **ROTATION:**

Rotation.

## **MATRIX:**

Matrix.

## **STRING:**

String.

## **MENU:**

Menu.

## **RGBA:**

Color.

## **OBJECT:**

Object.

## **IMAGE:**

Image.

## **GEOMETRY:**

Geometry.

## **COLLECTION:**

Collection.

## **TEXTURE:**

Texture.

## **MATERIAL:**

Material.