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FileSelectIDFilter(bpy_struct)

base class — `bpy_struct`

class bpy.types.**FileSelectIDFilter(bpy_struct)**

Which ID types to show/hide, when browsing a library

category_animation

Show animation data

TYPE:

boolean, default False

category_environment

Show worlds, lights, cameras and speakers

TYPE:

boolean, default False

category_geometry

Show meshes, curves, lattice, armatures and metaballs data

TYPE:

boolean, default False

category_image

Show images, movie clips, sounds and masks

TYPE:

boolean, default False

category_misc

Show other data types

TYPE:

boolean, default False

category_object

Show objects and collections

TYPE:

boolean, default False

category_scene

Show scenes

TYPE:

boolean, default False

category_shading

Show materials, node-trees, textures and Freestyle's line-styles

TYPE:

boolean, default False

filter_action

Show Action data-blocks

TYPE:

boolean, default False

filter_armature

Show Armature data-blocks

TYPE:

boolean, default False

filter_brush

Show Brushes data-blocks

TYPE:

boolean, default False

filter_cachefile

Show Cache File data-blocks

TYPE:

boolean, default False

filter_camera

Show Camera data-blocks

TYPE:

boolean, default False

filter_curve

Show Curve data-blocks

TYPE:

boolean, default False

filter_curves

Show/hide Curves data-blocks

TYPE:

boolean, default False

filter_font

Show Font data-blocks

TYPE:

boolean, default False

filter_grease_pencil

Show Grease Pencil data-blocks

TYPE:

boolean, default False

filter_group

Show Collection data-blocks

TYPE:

boolean, default False

filter_image

Show Image data-blocks

TYPE:

boolean, default False

filter_lattice

Show Lattice data-blocks

TYPE:

boolean, default False

filter_light

Show Light data-blocks

TYPE:

boolean, default False

filter_light_probe

Show Light Probe data-blocks

TYPE:

boolean, default False

filter_linestyle

Show Freestyle's Line Style data-blocks

TYPE:

boolean, default False

filter_mask

Show Mask data-blocks

TYPE:

boolean, default False

filter_material

Show Material data-blocks

TYPE:

boolean, default False

filter_mesh

Show Mesh data-blocks

TYPE:

boolean, default False

filter_metaball

Show Metaball data-blocks

TYPE:

boolean, default False

filter_movie_clip

Show Movie Clip data-blocks

TYPE:

filter_data:

boolean, default False

filter_node_tree

Show Node Tree data-blocks

TYPE:

boolean, default False

filter_object

Show Object data-blocks

TYPE:

boolean, default False

filter_paint_curve

Show Paint Curve data-blocks

TYPE:

boolean, default False

filter_palette

Show Palette data-blocks

TYPE:

boolean, default False

filter_particle_settings

Show Particle Settings data-blocks

TYPE:

boolean, default False

filter_pointcloud

Show/hide Point Cloud data-blocks

TYPE:

boolean, default False

filter_scene

Show Scene data-blocks

TYPE:

boolean, default False

filter_sound

Show Sound data-blocks

TYPE:

boolean, default False

filter_speaker

Show Speaker data-blocks

TYPE:

boolean, default False

filter_text

Show Text data-blocks

Show Text data-blocks

TYPE:

boolean, default False

filter_texture

Show Texture data-blocks

TYPE:

boolean, default False

filter_volume

Show/hide Volume data-blocks

TYPE:

boolean, default False

filter_work_space

Show workspace data-blocks

TYPE:

boolean, default False

filter_world

Show World data-blocks

TYPE:

boolean, default False

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

`bpy.types.Struct` subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.items`

- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`

References

- `FileSelectParams.filter_id`