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NodeTreeInterfaceSocketIntFactor(NodeTreeInterfaceSocket)

 $base\ classes -- \verb|bpy_struct|, \verb|NodeTreeInterfaceItem|, \verb|NodeTreeInterfaceSocket|$

${\bf class\ bpy.types. Node Tree Interface Socket IntFactor (Node Tree Interface Socket)}$

Integer number socket of a node

default value

Input value used for unconnected socket

TYPE:

int in [0, inf], default 0

max_value

Maximum value

TYPE:

int in [-inf, inf], default 0

min_value

Minimum value

TYPE:

int in [-inf, inf], default 0

subtype

Subtype of the default value

TYPE:

enum in ['DEFAULT'], default 'DEFAULT'

draw(context, layout)

Draw interface socket settings

PARAMETERS:

layout (UILayout, (never None)) - Layout, Layout in the UI

init_socket(node, socket, data_path)

Initialize a node socket instance

PARAMETERS:

- node (Node, (never None)) Node, Node of the socket to initialize
- socket (NodeSocket, (never None)) Socket, Socket to initialize
- data path (string, (never None)) Data Path, Path to specialized socket data

from_socket(node, socket)

Setup template parameters from an existing socket

PARAMETERS:

- node (Node, (never None)) Node, Node of the original socket
- socket (NodeSocket, (never None)) Socket, Original socket

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id(str) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

bpy.types.Struct subclass

classmethod bl rna get subclass py(id, default=None)

PARAMETERS:

id(str) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- bpy_struct.id_data
- NodeTreeInterfaceItem.item type
- NodeTreeInterfaceItem.parent
- NodeTreeInterfaceItem.position
- NodeTreeInterfaceItem.index
- NodeTreeInterfaceSocket.name
- NodeTreeInterfaceSocket.identifier
- NodeTreeInterfaceSocket.description
- NodeTreeInterfaceSocket.socket type
- NodeTreeInterfaceSocket.in out

- NodeTreeInterfaceSocket.hide value
- NodeTreeInterfaceSocket.hide_in_modifier
- NodeTreeInterfaceSocket.force non field
- NodeTreeInterfaceSocket.is inspect output
- NodeTreeInterfaceSocket.layer selection field
- NodeTreeInterfaceSocket.attribute domain
- NodeTreeInterfaceSocket.default_attribute_name
- NodeTreeInterfaceSocket.default input
- NodeTreeInterfaceSocket.bl_socket_idname

Inherited Functions

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy_struct.id_properties_clear
- bpy struct.id properties ensure
- bpy_struct.id_properties_ui
- bpy_struct.is_property_hidden
- bpy_struct.is_property_overridable_library
- bpy_struct.is_property_readonly
- bpy struct.is property set
- bpy struct.items
- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy_struct.keys

- bpy_struct.path_from_id
- bpy struct.path resolve
- bpy struct.pop
- bpy_struct.property_overridable_library_set
- bpy_struct.property_unset
- bpy_struct.type_recast
- bpy struct.values
- NodeTreeInterfaceItem.bl rna get subclass
- NodeTreeInterfaceItem.bl rna get subclass py
- NodeTreeInterfaceSocket.draw
- NodeTreeInterfaceSocket.init socket
- NodeTreeInterfaceSocket.from socket
- NodeTreeInterfaceSocket.bl rna get subclass
- NodeTreeInterfaceSocket.bl_rna_get_subclass_

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