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ClothModifier(Modifier)

base classes — [bpy_struct](#), [Modifier](#)

class bpy.types.ClothModifier(Modifier)

Cloth simulation modifier

collision_settings

TYPE:

[ClothCollisionSettings](#), (readonly, never None)

hair_grid_max

TYPE:

float array of 3 items in [-inf, inf], default (0.0, 0.0, 0.0), (readonly)

hair_grid_min

TYPE:

float array of 3 items in [-inf, inf], default (0.0, 0.0, 0.0), (readonly)

hair_grid_resolution

TYPE:

int array of 3 items in [-inf, inf], default (0, 0, 0), (readonly)

point_cache

TYPE:

[PointCache](#), (readonly, never None)

settings

TYPE:

[ClothSettings](#), (readonly, never None)

solver_result

TYPE:

[ClothSolverResult](#), (readonly)

classmethod bl_ma_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

[bpy.types.Struct](#) subclass

classmethod bl_ma_get_subclass_py(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- `bpy_struct.id_data`
- `Modifier.name`
- `Modifier.type`
- `Modifier.show_viewport`
- `Modifier.show_render`
- `Modifier.show_in_editmode`
- `Modifier.show_on_cage`
- `Modifier.show_expanded`
- `Modifier.is_active`
- `Modifier.use_pin_to_last`
- `Modifier.is_override_data`
- `Modifier.use_apply_on_spline`
- `Modifier.execution_time`
- `Modifier.persistent_uid`

Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`
- `Modifier.bl_rna_get_subclass`
- `Modifier.bl_rna_get_subclass_py`

References

- `bpy.context.cloth` • `ParticleSystem.cloth`