Is Face Smooth Node

The *Is Face Smooth* node outputs true for each face of the mesh if that face is marked to render smooth shaded. Otherwise, if the face is marked to render as flat shaded, then the node outputs false.

Inputs

This node has no inputs.

Properties

This node has no properties.

Outputs

Smooth

Boolean value that indicates whether the normals of each face corner on the final mesh are smoothed with normal of all adjacent faces or not.