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# Curves to Grease Pencil Node

The *Curves to Grease Pencil* node Converts top-level curve instances into Grease Pencil layers

## Inputs

### Curves

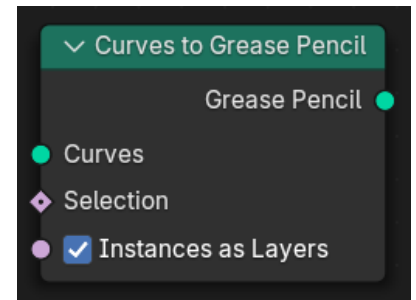
Either plain curves or curve instances.

### Selection

Either a curve or instance selection.

### Instances as Layers

Create a separate layer for each instance. If instances are used, realized curve geometry will be ignored. Layer names will use the instance geometry name. If real curve geometry is used, a single layer is created with the input geometry's name.



## Properties

This node has no properties.

## Outputs

### Grease Pencil

Standard Grease Pencil geometry.

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