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# Icon Items

## NONE:

NONE.

## BLANK1:

BLANK1.

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## CHECKBOX\_HLT:

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## CLIPUV\_HLT:

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## DECORATE\_LOCKED:

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## RADIOBUT\_ON:

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MOD\_OCEAN.

**MOD\_OFFSET:**

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**MOD\_OPACITY:**

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**MOD\_OUTLINE:**

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**MOD\_PARTICLE\_INSTANCE:**

MOD\_PARTICLE\_INSTANCE.

**MOD\_PARTICLES:**

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**MOD\_PHYSICS:**

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**MOD\_REMESH:**

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**MOD\_SCREW:**

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**MOD\_SHRINKWRAP:**

MOD\_SHRINKWRAP.

**MOD\_SIMPLEDEFORM:**

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**MOD\_SIMPLIFY:**

MOD\_SIMPLIFY.

**MOD\_SKIN:**

MOD\_SKIN.

**MOD\_SMOOTH:**

MOD\_SMOOTH.

**MOD\_SOFT:**

MOD\_SOFT.

**MOD\_SOLIDIFY:**

MOD\_SOLIDIFY.

**MOD\_SUBSURF:**

MOD\_SUBSURF.

**MOD\_THICKNESS:**

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**MOD\_TIME:**

MOD\_TIME.

**MOD\_TINT:**

MOD\_TINT.

MOD\_TRIANG.

**MOD\_TRIANGULATE:**

MOD\_TRIANGULATE.

**MOD\_UVPROJECT:**

MOD\_UVPROJECT.

**MOD\_VERTEX\_WEIGHT:**

MOD\_VERTEX\_WEIGHT.

**MOD\_WARP:**

MOD\_WARP.

**MOD\_WAVE:**

MOD\_WAVE.

**MOD\_WIREFRAME:**

MOD\_WIREFRAME.

**MODIFIER\_DATA:**

MODIFIER\_DATA.

**ACTION\_SLOT:**

ACTION\_SLOT.

**ACTION\_TWEAK:**

ACTION\_TWEAK.

**DRIVER:**

DRIVER.

**FF:**

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**FRAME\_NEXT:**

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**FRAME\_PREV:**

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**HANDLE\_ALIGNED:**

HANDLE\_ALIGNED.

**HANDLE\_AUTO:**

HANDLE\_AUTO.

**HANDLE\_AUTOCLAMPED:**

HANDLE\_AUTOCLAMPED.

**HANDLE\_FREE:**

HANDLE\_FREE.

**HANDLE\_VECTOR:**

HANDLE\_VECTOR.

**IPO\_BACK:**

IPO\_BACK.

**IPO\_BEZIER:**

IPO\_BEZIER.

**IPO\_BOUNCE:**

IPO\_BOUNCE.

**IPO\_CIRC:**

IPO\_CIRC.

**IPO\_CONSTANT:**

IPO\_CONSTANT.

**IPO\_CUBIC:**

IPO\_CUBIC.

**IPO\_EASE\_IN\_OUT:**

IPO\_EASE\_IN\_OUT.

**IPO\_EASE\_IN:**

IPO\_EASE\_IN.

**IPO\_EASE\_OUT:**

IPO\_EASE\_OUT.

**IPO\_ELASTIC:**

IPO\_ELASTIC.

**IPO\_EXPO:**

IPO\_EXPO.

**IPO\_LINEAR:**

IPO\_LINEAR.

**IPO\_QUAD:**

IPO\_QUAD.

**IPO\_QUART:**

IPO\_QUART.

**IPO\_QUINT:**

IPO\_QUINT.

**IPO\_SINE:**

IPO\_SINE.

**KEY\_DEHLT:**

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**KEY\_HLT:**

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**KEYFRAME\_HLT:**

KEYFRAME\_HLT.

**KEYFRAME:**

KEYFRAME.

**KEYINGSET:**

KEYINGSET.

**MARKER\_HLT:**

MARKER\_HLT.

**MARKER:**

MARKER.

**MUTE\_IPO\_OFF:**

MUTE\_IPO\_OFF.

**MUTE\_IPO\_ON:**

MUTE\_IPO\_ON.

**NEXT\_KEYFRAME:**

NEXT\_KEYFRAME.

**NLA\_PUSHDOWN:**

NLA\_PUSHDOWN.

**NORMALIZE\_FCURVES:**

NORMALIZE\_FCURVES.

**ORIENTATION\_PARENT:**

ORIENTATION\_PARENT.

**PAUSE:**

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**PLAY\_REVERSE:**

PLAY\_REVERSE.

**PLAY\_SOUND:**

PLAY\_SOUND.

**PLAY:**

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**PMARKER\_ACT:**

PMARKER\_ACT.

**PMARKER\_SEL:**

PMARKER\_SEL.

**PMARKER:**

PMARKER.

**PREV\_KEYFRAME:**

PREV\_KEYFRAME.

**PREVIEW\_RANGE:**

PREVIEW\_RANGE.

**REC:**

REC.

**REW:**

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**SOLO\_OFF:**

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**SOLO\_ON:**

SOLO\_ON.

**CENTER\_ONLY:**

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**CURSOR:**

CURSOR.

**EDGESEL:**

EDGESEL.

**FACE\_CORNER:**

FACE\_CORNER.

**FACESEL:**

FACESEL.

**INVERSESQUARECURVE:**

INVERSESQUARECURVE.

**LINCURVE:**

LINCURVE.

**NOCURVE:**

NOCURVE.

**PARTICLE\_PATH:**

PARTICLE\_PATH.

**PARTICLE\_POINT:**

PARTICLE\_POINT.

**PARTICLE\_TIP:**

PARTICLE\_TIP.

**PIVOT\_ACTIVE:**

PIVOT\_ACTIVE.

**PIVOT\_BOUNDBOX:**

PIVOT\_BOUNDBOX.

**PIVOT\_CURSOR:**

PIVOT\_CURSOR.

**PIVOT\_INDIVIDUAL:**

PIVOT\_INDIVIDUAL.

**PIVOT\_MEDIAN:**

PIVOT\_MEDIAN.

**PROP\_CON:**

PROP\_CON.

**PROP\_OFF:**

PROP\_OFF.

**PROP\_ON:**

PROP\_ON.

**PROP\_PROJECTED:**

PROP\_PROJECTED.

**RNDCURVE:**

RNDCURVE.

**ROOTCURVE:**

ROOTCURVE.

**SHARPCURVE:**

SHARPCURVE.

**SMOOTHCURVE:**

SMOOTHCURVE.

**SPHERECURVE:**

SPHERECURVE.

**VERTEXSEL:**

VERTEXSEL.

**SNAP\_EDGE:**

SNAP\_EDGE.

**SNAP\_FACE\_CENTER:**

SNAP\_FACE\_CENTER.

**SNAP\_FACE\_NEAREST:**

SNAP\_FACE\_NEAREST.

**SNAP\_FACE:**

SNAP\_FACE.

**SNAP\_GRID:**

SNAP\_GRID.

**SNAP\_INCREMENT:**

SNAP\_INCREMENT.

**SNAP\_MIDPOINT:**

SNAP\_MIDPOINT.

**SNAP\_NORMAL:**

SNAP\_NORMAL.

**SNAP\_PEEL\_OBJECT:**

SNAP\_PEEL\_OBJECT.

**SNAP\_PERPENDICULAR:**

SNAP\_PERPENDICULAR.

**SNAP\_VERTEX:**

SNAP\_VERTEX.

**SNAP\_VOLUME:**

SNAP\_VOLUME.

**STICKY\_UVS\_DISABLE:**

STICKY\_UVS\_DISABLE.

**STICKY\_UVS\_LOC:**

STICKY\_UVS\_LOC.

**STICKY\_UVS\_VERT:**

STICKY\_UVS\_VERT.

**ORIENTATION\_GIMBAL:**

ORIENTATION\_GIMBAL.

**ORIENTATION\_GLOBAL:**

ORIENTATION\_GLOBAL.

**ORIENTATION\_LOCAL:**

ORIENTATION\_LOCAL.

**ORIENTATION\_NORMAL:**

ORIENTATION\_NORMAL.

**ORIENTATION\_VIEW:**

ORIENTATION\_VIEW.

**COPYDOWN:**

COPYDOWN.

**FIXED\_SIZE:**

FIXED\_SIZE.

**GIZMO:**

GIZMO.

**GP\_CAPS\_FLAT:**

GP\_CAPS\_FLAT.

**GP\_CAPS\_ROUND:**

GP\_CAPS\_ROUND.

**NORMALS\_FACE:**

NORMALS\_FACE.

**NORMALS\_VERTEX\_FACE:**

NORMALS\_VERTEX\_FACE.

**NORMALS\_VERTEX:**

NORMALS\_VERTEX.

**OBJECT\_ORIGIN:**

OBJECT\_ORIGIN.

**ORIENTATION\_CURSOR:**

ORIENTATION\_CURSOR.

**PASTEDOWN:**

PASTEDOWN.

**PASTEFLIPDOWN:**

PASTEFLIPDOWN.

**PASTEFLIPUP:**

PASTEFLIPUP.

**TRANSFORM\_ORIGINS:**

TRANSFORM\_ORIGINS.

**UV\_EDGESEL:**

UV\_EDGESEL.

**UV\_FACESEL:**

UV\_FACESEL.

**UV\_ISLANDSEL:**

UV\_ISLANDSEL.

**UV\_SYNC\_SELECT:**

UV\_SYNC\_SELECT.

**UV\_VERTEXSEL:**

UV\_VERTEXSEL.

**AXIS\_FRONT:**



**AXIS\_FRONT:**

AXIS\_FRONT.

**AXIS\_SIDE:**

AXIS\_SIDE.

**AXIS\_TOP:**

AXIS\_TOP.

**GRID:**

GRID.

**LAYER\_ACTIVE:**

LAYER\_ACTIVE.

**LAYER\_USED:**

LAYER\_USED.

**LOCKVIEW\_OFF:**

LOCKVIEW\_OFF.

**LOCKVIEW\_ON:**

LOCKVIEW\_ON.

**OVERLAY:**

OVERLAY.

**SHADING\_BBOX:**

SHADING\_BBOX.

**SHADING\_RENDERED:**

SHADING\_RENDERED.

**SHADING\_SOLID:**

SHADING\_SOLID.

**SHADING\_TEXTURE:**

SHADING\_TEXTURE.

**SHADING\_WIRE:**

SHADING\_WIRE.

**XRAY:**

XRAY.

**VIEW\_CAMERA\_UNSELECTED:**

VIEW\_CAMERA\_UNSELECTED.

**VIEW\_CAMERA:**

VIEW\_CAMERA.

**VIEW\_LOCKED:**

VIEW\_LOCKED.

**VIEW\_ORTHO:**

VIEW\_ORTHO.

**VIEW\_PAN:**

VIEW\_PAN.

**VIEW\_PERSPECTIVE:**

VIEW\_PERSPECTIVE.

**VIEW\_UNLOCKED:**

VIEW\_UNLOCKED.

**VIEW\_ZOOM:**

VIEW\_ZOOM.

**FILE\_ALIAS:**

FILE\_ALIAS.

**FILE\_FOLDER:**

FILE\_FOLDER.

**FOLDER\_REDIRECT:**

**FOLDER\_REDIRECT:**

FOLDER\_REDIRECT.

**APPEND\_BLEND:**

APPEND\_BLEND.

**BACK:**

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**BOOKMARKS:**

BOOKMARKS.

**CURRENT\_FILE:**

CURRENT\_FILE.

**DESKTOP:**

DESKTOP.

**DISC:**

DISC.

**DISK\_DRIVE:**

DISK\_DRIVE.

**DOCUMENTS:**

DOCUMENTS.

**EXPORT:**

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**EXTERNAL\_DRIVE:**

EXTERNAL\_DRIVE.

**FILE\_3D:**

FILE\_3D.

**FILE\_ARCHIVE:**

FILE\_ARCHIVE.

**FILE\_BACKUP:**

FILE\_BACKUP.

**FILE\_BLANK:**

FILE\_BLANK.

**FILE\_BLEND:**

FILE\_BLEND.

**FILE\_CACHE:**

FILE\_CACHE.

**FILE\_FONT:**

FILE\_FONT.

**FILE\_HIDDEN:**

FILE\_HIDDEN.

**FILE\_IMAGE:**

FILE\_IMAGE.

**FILE\_MOVIE:**

FILE\_MOVIE.

**FILE\_PARENT:**

FILE\_PARENT.

**FILE\_REFRESH:**

FILE\_REFRESH.

**FILE\_SCRIPT:**

FILE\_SCRIPT.

**FILE\_SOUND:**

FILE\_SOUND.

**FILE\_TEXT:**

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FILE\_TEXT.

**FILE\_VOLUME:**  
FILE\_VOLUME.

**FILTER:**  
FILTER.

**FONTPREVIEW:**  
FONTPREVIEW.

**FORWARD:**  
FORWARD.

**HOME:**  
HOME.

**IMGDISPLAY:**  
IMGDISPLAY.

**IMPORT:**  
IMPORT.

**LINK\_BLEND:**  
LINK\_BLEND.

**LONGDISPLAY:**  
LONGDISPLAY.

**LOOP\_BACK:**  
LOOP\_BACK.

**LOOP\_FORWARDS:**  
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**NETWORK\_DRIVE:**  
NETWORK\_DRIVE.

**NEWFOLDER:**  
NEWFOLDER.

**SETTINGS:**  
SETTINGS.

**SHORTDISPLAY:**  
SHORTDISPLAY.

**SORT\_ASC:**  
SORT\_ASC.

**SORT\_DESC:**  
SORT\_DESC.

**SORTALPHA:**  
SORTALPHA.

**SORTBYEXT:**  
SORTBYEXT.

**SORTSIZE:**  
SORTSIZE.

**SORTTIME:**  
SORTTIME.

**SYSTEM:**  
SYSTEM.

**TAG:**  
TAG.

**TEMP:**  
TEMP.

**ALIASED:**

ALIASED.

**ANTIALIASED:**

ANTIALIASED.

**MAT\_SPHERE\_SKY:**

MAT\_SPHERE\_SKY.

**MATCLOTH:**

MATCLOTH.

**MATCUBE:**

MATCUBE.

**MATFLUID:**

MATFLUID.

**MATPLANE:**

MATPLANE.

**MATSHADERBALL:**

MATSHADERBALL.

**MATSPHERE:**

MATSPHERE.

**SEQ\_CHROMA\_SCOPE:**

SEQ\_CHROMA\_SCOPE.

**SEQ\_HISTOGRAM:**

SEQ\_HISTOGRAM.

**SEQ\_LUMA\_WAVEFORM:**

SEQ\_LUMA\_WAVEFORM.

**SEQ\_PREVIEW:**

SEQ\_PREVIEW.

**SEQ\_SEQUENCER:**

SEQ\_SEQUENCER.

**SEQ\_SPLITVIEW:**

SEQ\_SPLITVIEW.

**SEQ\_STRIP\_DUPLICATE:**

SEQ\_STRIP\_DUPLICATE.

**SEQ\_STRIP\_META:**

SEQ\_STRIP\_META.

**IMAGE\_ALPHA:**

IMAGE\_ALPHA.

**IMAGE\_RGB\_ALPHA:**

IMAGE\_RGB\_ALPHA.

**IMAGE\_RGB:**

IMAGE\_RGB.

**IMAGE\_ZDEPTH:**

IMAGE\_ZDEPTH.

**BLENDER\_LOGO\_LARGE:**

BLENDER\_LOGO\_LARGE.

**CANCEL\_LARGE:**

CANCEL\_LARGE.

**DISC\_LARGE:**

DISC\_LARGE.

**DISK\_DRIVE\_LARGE:**

DISK\_DRIVE\_LARGE.

**EXTERNAL\_DRIVE\_LARGE:**

EXTERNAL\_DRIVE\_LARGE.

**FILE\_FOLDER\_LARGE:**

FILE\_FOLDER\_LARGE.

**FILE\_LARGE:**

FILE\_LARGE.

**FILE\_PARENT\_LARGE:**

FILE\_PARENT\_LARGE.

**INFO\_LARGE:**

INFO\_LARGE.

**NETWORK\_DRIVE\_LARGE:**

NETWORK\_DRIVE\_LARGE.

**QUESTION\_LARGE:**

QUESTION\_LARGE.

**WARNING\_LARGE:**

WARNING\_LARGE.

**KEY\_BACKSPACE\_FILLED:**

KEY\_BACKSPACE\_FILLED.

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KEY\_BACKSPACE.

**KEY\_COMMAND\_FILLED:**

KEY\_COMMAND\_FILLED.

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KEY\_COMMAND.

**KEY\_CONTROL\_FILLED:**

KEY\_CONTROL\_FILLED.

**KEY\_CONTROL:**

KEY\_CONTROL.

**KEY\_EMPTY1\_FILLED:**

KEY\_EMPTY1\_FILLED.

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KEY\_EMPTY1.

**KEY\_EMPTY2\_FILLED:**

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KEY\_EMPTY3.

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KEY\_MENU\_FILLED.

**KEY\_MENU:**

KEY\_MENU.

**KEY\_OPTION\_FILLED:**

KEY\_OPTION\_FILLED.

**KEY\_OPTION:**

KEY\_OPTION.

**KEY\_RETURN\_FILLED:**

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**KEY\_RETURN:**

KEY\_RETURN.

KEY\_RETURN.

**KEY\_RING\_FILLED:**

KEY\_RING\_FILLED.

**KEY\_RING:**

KEY\_RING.

**KEY\_SHIFT\_FILLED:**

KEY\_SHIFT\_FILLED.

**KEY\_SHIFT:**

KEY\_SHIFT.

**KEY\_TAB\_FILLED:**

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**KEY\_TAB:**

KEY\_TAB.

**KEY\_WINDOWS\_FILLED:**

KEY\_WINDOWS\_FILLED.

**KEY\_WINDOWS:**

KEY\_WINDOWS.

**FUND:**

FUND.

**HEART:**

HEART.

**INTERNET\_OFFLINE:**

INTERNET\_OFFLINE.

**INTERNET:**

INTERNET.

**USER:**

USER.

**EXPERIMENTAL:**

EXPERIMENTAL.

**MEMORY:**

MEMORY.

**KEYTYPE\_KEYFRAME\_VEC:**

KEYTYPE\_KEYFRAME\_VEC.

**KEYTYPE\_BREAKDOWN\_VEC:**

KEYTYPE\_BREAKDOWN\_VEC.

**KEYTYPE\_EXTREME\_VEC:**

KEYTYPE\_EXTREME\_VEC.

**KEYTYPE\_JITTER\_VEC:**

KEYTYPE\_JITTER\_VEC.

**KEYTYPE\_MOVING\_HOLD\_VEC:**

KEYTYPE\_MOVING\_HOLD\_VEC.

**KEYTYPE\_GENERATED\_VEC:**

KEYTYPE\_GENERATED\_VEC.

**HANDLETYPE\_FREE\_VEC:**

HANDLETYPE\_FREE\_VEC.

**HANDLETYPE\_ALIGNED\_VEC:**

HANDLETYPE\_ALIGNED\_VEC.

**HANDLETYPE\_VECTOR\_VEC:**

HANDLETYPE\_VECTOR\_VEC.

**HANDLETYPE\_AUTO\_VEC:**

HANDLETYPE\_AUTO\_VEC.

HANDLETYPE\_AUTO\_VEC.

**HANDLETYPE\_AUTO\_CLAMP\_VEC:**

HANDLETYPE\_AUTO\_CLAMP\_VEC.

**COLORSET\_01\_VEC:**

COLORSET\_01\_VEC.

**COLORSET\_02\_VEC:**

COLORSET\_02\_VEC.

**COLORSET\_03\_VEC:**

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**COLORSET\_04\_VEC:**

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**COLORSET\_05\_VEC:**

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**COLORSET\_06\_VEC:**

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**COLORSET\_07\_VEC:**

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**COLORSET\_08\_VEC:**

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**COLORSET\_09\_VEC:**

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**COLORSET\_19\_VEC:**

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**COLORSET\_20\_VEC:**

COLORSET\_20\_VEC.

**COLLECTION\_COLOR\_01:**

COLLECTION\_COLOR\_01.

**COLLECTION\_COLOR\_02:**

COLLECTION\_COLOR\_02.

**COLLECTION\_COLOR\_03:**

COLLECTION\_COLOR\_03.

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COLLECTION\_COLOR\_04.

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COLLECTION\_COLOR\_05.

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COLLECTION\_COLOR\_06.

**COLLECTION\_COLOR\_07:**

COLLECTION\_COLOR\_07.

**COLLECTION\_COLOR\_08:**

COLLECTION\_COLOR\_08.

**STRIP\_COLOR\_01:**

STRIP\_COLOR\_01.

**STRIP\_COLOR\_02:**

STRIP\_COLOR\_02.

**STRIP\_COLOR\_03:**

STRIP\_COLOR\_03.

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STRIP\_COLOR\_06.

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**STRIP\_COLOR\_08:**

STRIP\_COLOR\_08.

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STRIP\_COLOR\_09.

**LIBRARY\_DATA\_INDIRECT:**

LIBRARY\_DATA\_INDIRECT.

**LIBRARY\_DATA\_OVERRIDE\_NONEDITABLE:**

LIBRARY\_DATA\_OVERRIDE\_NONEDITABLE.

**LAYERGROUP\_COLOR\_01:**

LAYERGROUP\_COLOR\_01.

**LAYERGROUP\_COLOR\_02:**

LAYERGROUP\_COLOR\_02.

**LAYERGROUP\_COLOR\_03:**

LAYERGROUP\_COLOR\_03.

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LAYERGROUP\_COLOR\_08.

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EVENT\_A.

**EVENT\_B:**

EVENT\_B.



**EVENT\_C:**  
EVENT\_C.

**EVENT\_D:**  
EVENT\_D.

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EVENT\_E.

**EVENT\_F:**  
EVENT\_F.

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EVENT\_R.

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EVENT\_T.

**EVENT\_U:**  
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**EVENT\_V:**  
EVENT\_V.

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EVENT\_W.

**EVENT\_X:**  
EVENT\_X.

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EVENT\_Y.

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EVENT\_Z.

**EVENT\_SHIFT:**  
EVENT\_SHIFT.

**EVENT\_CTRL:**  
EVENT\_CTRL.

**EVENT\_ALT:**  
EVENT\_ALT.

**EVENT\_OS:**  
EVENT\_OS.

**EVENT\_F1:**  
EVENT\_F1.

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EVENT\_F23.

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EVENT\_F24.

**EVENT\_ESC:**

EVENT\_ESC.

**EVENT\_TAB:**

EVENT\_TAB.

**EVENT\_PAGEUP:**

EVENT\_PAGEUP.

**EVENT\_PAGEDOWN:**

EVENT\_PAGEDOWN.

**EVENT\_RETURN:**

EVENT\_RETURN.

**EVENT\_SPACEKEY:**

EVENT\_SPACEKEY.

**EVENT\_ZEROKEY:**

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EVENT\_PAD8.

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EVENT\_PAD9.

**EVENT\_PADASTER:**  
EVENT\_PADASTER.

**EVENT\_PADSLASH:**  
EVENT\_PADSLASH.

**EVENT\_PADMINUS:**  
EVENT\_PADMINUS.

**EVENT\_PADENTER:**  
EVENT\_PADENTER.

**EVENT\_PADPLUS:**  
EVENT\_PADPLUS.

**EVENT\_PADPERIOD:**  
EVENT\_PADPERIOD.

**EVENT\_MOUSE\_4:**  
EVENT\_MOUSE\_4.

**EVENT\_MOUSE\_5:**  
EVENT\_MOUSE\_5.

**EVENT\_MOUSE\_6:**  
EVENT\_MOUSE\_6.

**EVENT\_MOUSE\_7:**  
EVENT\_MOUSE\_7.

**EVENT\_TABLET\_STYLUS:**  
EVENT\_TABLET\_STYLUS.

**EVENT\_TABLET\_ERASER:**  
EVENT\_TABLET\_ERASER.

**EVENT\_LEFT\_ARROW:**  
EVENT\_LEFT\_ARROW.

**EVENT\_DOWN\_ARROW:**  
EVENT\_DOWN\_ARROW.

**EVENT\_RIGHT\_ARROW:**  
EVENT\_RIGHT\_ARROW.

**EVENT\_UP\_ARROW:**  
EVENT\_UP\_ARROW.

**EVENT\_PAUSE:**  
EVENT\_PAUSE.

**EVENT\_INSERT:**  
EVENT\_INSERT.

**EVENT\_HOME:**  
EVENT\_HOME.

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EVENT\_END.

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EVENT\_UNKNOWN.

**EVENT\_GRLESS:**  
EVENT\_GRLESS.

**EVENT\_MEDIAPLAY:**

~~EVENT\_MEDIAPLAY:~~

EVENT\_MEDIAPLAY.

**EVENT\_MEDIASTOP:**

EVENT\_MEDIASTOP.

**EVENT\_MEDIAFIRST:**

EVENT\_MEDIAFIRST.

**EVENT\_MEDIALAST:**

EVENT\_MEDIALAST.

**EVENT\_APP:**

EVENT\_APP.

**EVENT\_CAPSLOCK:**

EVENT\_CAPSLOCK.

**EVENT\_BACKSPACE:**

EVENT\_BACKSPACE.

**EVENT\_DEL:**

EVENT\_DEL.

**EVENT\_SEMICOLON:**

EVENT\_SEMICOLON.

**EVENT\_PERIOD:**

EVENT\_PERIOD.

**EVENT\_COMMA:**

EVENT\_COMMA.

**EVENT\_QUOTE:**

EVENT\_QUOTE.

**EVENT\_ACCENTGRAVE:**

EVENT\_ACCENTGRAVE.

**EVENT\_MINUS:**

EVENT\_MINUS.

**EVENT\_PLUS:**

EVENT\_PLUS.

**EVENT\_SLASH:**

EVENT\_SLASH.

**EVENT\_BACKSLASH:**

EVENT\_BACKSLASH.

**EVENT\_EQUAL:**

EVENT\_EQUAL.

**EVENT\_LEFTBRACKET:**

EVENT\_LEFTBRACKET.

**EVENT\_RIGHTBRACKET:**

EVENT\_RIGHTBRACKET.

**EVENT\_NDOF\_BUTTON\_V1:**

EVENT\_NDOF\_BUTTON\_V1.

**EVENT\_NDOF\_BUTTON\_V2:**

EVENT\_NDOF\_BUTTON\_V2.

**EVENT\_NDOF\_BUTTON\_V3:**

EVENT\_NDOF\_BUTTON\_V3.

**EVENT\_NDOF\_BUTTON\_SAVE\_V1:**

EVENT\_NDOF\_BUTTON\_SAVE\_V1.

**EVENT\_NDOF\_BUTTON\_SAVE\_V2:**

EVENT\_NDOF\_BUTTON\_SAVE\_V2.

**EVENT\_NDOF\_BUTTON\_SAVE\_V3:**

EVENT\_NDOF\_BUTTON\_SAVE\_V3.

**EVENT\_NDOF\_BUTTON\_1:**

EVENT\_NDOF\_BUTTON\_1.

**EVENT\_NDOF\_BUTTON\_2:**

EVENT\_NDOF\_BUTTON\_2.

**EVENT\_NDOF\_BUTTON\_3:**

EVENT\_NDOF\_BUTTON\_3.

**EVENT\_NDOF\_BUTTON\_4:**

EVENT\_NDOF\_BUTTON\_4.

**EVENT\_NDOF\_BUTTON\_5:**

EVENT\_NDOF\_BUTTON\_5.

**EVENT\_NDOF\_BUTTON\_6:**

EVENT\_NDOF\_BUTTON\_6.

**EVENT\_NDOF\_BUTTON\_7:**

EVENT\_NDOF\_BUTTON\_7.

**EVENT\_NDOF\_BUTTON\_8:**

EVENT\_NDOF\_BUTTON\_8.

**EVENT\_NDOF\_BUTTON\_9:**

EVENT\_NDOF\_BUTTON\_9.

**EVENT\_NDOF\_BUTTON\_10:**

EVENT\_NDOF\_BUTTON\_10.

**EVENT\_NDOF\_BUTTON\_11:**

EVENT\_NDOF\_BUTTON\_11.

**EVENT\_NDOF\_BUTTON\_12:**

EVENT\_NDOF\_BUTTON\_12.

**EVENT\_NDOF\_BUTTON\_MENU:**

EVENT\_NDOF\_BUTTON\_MENU.

**EVENT\_NDOF\_BUTTON\_FIT:**

EVENT\_NDOF\_BUTTON\_FIT.

**EVENT\_NDOF\_BUTTON\_TOP:**

EVENT\_NDOF\_BUTTON\_TOP.

**EVENT\_NDOF\_BUTTON\_BOTTOM:**

EVENT\_NDOF\_BUTTON\_BOTTOM.

**EVENT\_NDOF\_BUTTON\_LEFT:**

EVENT\_NDOF\_BUTTON\_LEFT.

**EVENT\_NDOF\_BUTTON\_RIGHT:**

EVENT\_NDOF\_BUTTON\_RIGHT.

**EVENT\_NDOF\_BUTTON\_FRONT:**

EVENT\_NDOF\_BUTTON\_FRONT.

**EVENT\_NDOF\_BUTTON\_BACK:**

EVENT\_NDOF\_BUTTON\_BACK.

**EVENT\_NDOF\_BUTTON\_ISO1:**

EVENT\_NDOF\_BUTTON\_ISO1.

**EVENT\_NDOF\_BUTTON\_ISO2:**

EVENT\_NDOF\_BUTTON\_ISO2.

**EVENT\_NDOF\_BUTTON\_ROLL\_CW:**

EVENT\_NDOF\_BUTTON\_ROLL\_CW.

**EVENT\_NDOF\_BUTTON\_ROLL\_CCW:**

EVENT\_NDOF\_BUTTON\_ROLL\_CCW.

**EVENT\_NDOF\_BUTTON\_SPIN\_CW:**

EVENT\_NDOF\_BUTTON\_SPIN\_CW.

**EVENT\_NDOF\_BUTTON\_SPIN\_CCW:**

EVENT\_NDOF\_BUTTON\_SPIN\_CCW.

**EVENT\_NDOF\_BUTTON\_TILT\_CW:**

EVENT\_NDOF\_BUTTON\_TILT\_CW.

**EVENT\_NDOF\_BUTTON\_TILT\_CCW:**

EVENT\_NDOF\_BUTTON\_TILT\_CCW.

**EVENT\_NDOF\_BUTTON\_ROTATE:**

EVENT\_NDOF\_BUTTON\_ROTATE.

**EVENT\_NDOF\_BUTTON\_PANZOOM:**

EVENT\_NDOF\_BUTTON\_PANZOOM.

**EVENT\_NDOF\_BUTTON\_DOMINANT:**

EVENT\_NDOF\_BUTTON\_DOMINANT.

**EVENT\_NDOF\_BUTTON\_PLUS:**

EVENT\_NDOF\_BUTTON\_PLUS.

**EVENT\_NDOF\_BUTTON\_MINUS:**

EVENT\_NDOF\_BUTTON\_MINUS.

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