Combine Color Node

Combines four grayscale channels into one color image, based on a particular Color Model.

Inputs

The inputs of this node depend on the Mode property (see below).

Alpha

> The opacity of the output color.

Properties

Mode

> The color model to use.
>
> **RGB:**
>> Red, Green, Blue.
>
> **HSV:**
>> Hue, Saturation, Value.
>
> **HSL:**
>> Hue, Saturation, Lightness.

Output

Color

> Standard color output.

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