## Skip to content GreasePencilLayerMask(bpy\_struct)

```
base class — bpy_struct
class bpy.types.GreasePencilLayerMask(bpy_struct)
    List of Mask Layers
    hide
        Set mask Visibility
        TYPE:
             boolean, default False
    invert
        Invert mask
        TYPE:
             boolean, default False
    name
        Mask layer name
        TYPE:
             string, default ", (never None)
    classmethod bl_rna_get_subclass(id, default=None)
        PARAMETERS:
             id(str) – The RNA type identifier.
         RETURNS:
             The RNA type or default when not found.
        RETURN TYPE:
              bpy.types.Struct subclass
    classmethod bl_rna_get_subclass_py(id, default=None)
        PARAMETERS:
             id (str) – The RNA type identifier.
        RETURNS:
             The class or default when not found.
         RETURN TYPE:
             type
```

## **Inherited Properties**

• bpy\_struct.id\_data

## **Inherited Functions**

- bpy\_struct.as\_pointer
- bpy\_struct.driver\_add
- how struct driver remove

- bpy\_struct.items
- bpy\_struct.keyframe\_delete
- how etruct bouframe insert

- nhlactace.attact\_temose
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy\_struct.id\_properties\_ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.property\_unset
- bpy struct.is property readonly
- bpy\_struct.is\_property\_set

- nbl\_scrace.veltrame\_theere
- bpy struct.keys
- bpy struct.path from id
- bpy\_struct.path\_resolve
- bpy struct.pop
- bpy struct.property overridable library set
- bpy\_struct.type\_recast
- bpy\_struct.values

## References

• GreasePencilLayer.mask layers

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