# Skip to content WipeStrip(EffectStrip)

```
base classes — bpy_struct, Strip, EffectStrip
class bpy.types.WipeStrip(EffectStrip)
    Sequence strip creating a wipe transition
     angle
         Angle of the transition
         TYPE:
              float in [-1.5708, 1.5708], default 0.0
     blur_width
         Width of the blur for the transition, in percentage relative to the image size
         TYPE:
              float in [0, 1], default 0.0
     direction
         Whether to fade in or out
         TYPE:
              enum in ['OUT', 'IN'], default 'OUT'
     input_1
         First input for the effect strip
         TYPE:
              Strip, (never None)
     input 2
         Second input for the effect strip
         TYPE:
              Strip, (never None)
     input_count
         TYPE:
              int in [0, inf], default 0, (readonly)
     transition_type
         TYPE:
              enum in ['SINGLE', 'DOUBLE', 'IRIS', 'CLOCK'], default 'SINGLE'
     classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl rna get subclass py(id, default=None)
```

#### PARAMETERS:

id (str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

#### **RETURN TYPE:**

type

## **Inherited Properties**

•	hny	struct	id	data
-		struct	• ±u	uata

• Strip.name

• Strip.type

• Strip.select

• Strip.select\_right\_handle • Strip.override\_cache\_settings

• Strip.mute

• Strip.lock

• Strip.frame final duration • EffectStrip.alpha mode

• Strip.frame\_duration • EffectStrip.use\_flip\_x

• Strip.frame start

• Strip.frame offset start • EffectStrip.color multiply

• Strip.frame offset end • EffectStrip.multiply\_alpha

• Strip.channel

• Strip.use linear modifiers • EffectStrip.strobe

• Strip.blend type

• Strip.blend alpha

• Strip.effect fader

• Strip.use\_default fade • EffectStrip.proxy

• Strip.color tag

• Strip.modifiers

• Strip.use cache raw

• Strip.use\_cache\_preprocessed

• Strip.select left handle • Strip.use cache composite

• Strip.show retiming keys

• EffectStrip.use deinterlace

• EffectStrip.use flip y

• Strip.frame\_final\_start • EffectStrip.use\_float

• Strip.frame final end • EffectStrip.use reverse frames

• EffectStrip.color saturation

• EffectStrip.transform

• EffectStrip.crop

EffectStrip.use proxy

### **Inherited Functions**

• bpy struct.as pointer

• bpy struct.driver add

• bpy struct.driver remove

• bpy struct.get

• bpy struct.id properties clear

• bpy struct.id properties ensure

• bpy struct.id properties ui

• bpy\_struct.is\_property\_hidden

• bpy struct.is property overridable library • Strip.move to meta

• bpy struct.is property readonly

• bpy struct.is property set

• bpy struct.items

• bpy struct.keyframe delete

• bpv struct.kevframe insert

• bpy struct.path resolve

• bpy struct.pop

• bpy struct.property overridable library set

• bpy struct.property unset

• bpy struct.type recast

• bpy struct.values

• Strip.strip elem from frame

• Strip.swap

• Strip.parent meta

• Strip.invalidate cache

• Strip.split

• Strip.bl rna get subclass

• Strip.bl rna get subclass pv

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- bpy\_struct.keys
- bpy\_struct.path\_from\_id

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- EffectStrip.bl\_rna\_get\_subclass
- EffectStrip.bl\_rna\_get\_subclass\_py

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