```
Ship to content ShapeKey(bpy_struct)
```

slider max

Maximum for slider

```
base class — bpy_struct
class bpy.types.ShapeKey(bpy_struct)
    Shape key in a shape keys data-block
     data
         TYPE:
              bpy_prop_collection of UnknownType, (readonly)
     frame
         Frame for absolute keys
         TYPE:
             float in [-inf, inf], default 0.0, (readonly)
     interpolation
         Interpolation type for absolute shape keys
         TYPE:
             enum in ['KEY_LINEAR', 'KEY_CARDINAL', 'KEY_CATMULL_ROM', 'KEY_BSPLINE'], default 'KEY_LINEAR'
     lock_shape
         Protect the shape key from accidental sculpting and editing
         TYPE:
             boolean, default False
     mute
         Toggle this shape key
         TYPE:
             boolean, default False
     name
         Name of Shape Key
         TYPE:
             string, default ", (never None)
     points
         Optimized access to shape keys point data, when using foreach_get/foreach_set accessors. Warning: Does not support legacy Curve shape
         keys.
         TYPE:
              bpy prop collection of ShapeKeyPoint, (readonly)
     relative_key
         Shape used as a relative key
         TYPE:
              ShapeKey, (never None)
```

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TYPE:
         float in [-10, 10], default 1.0
slider_min
    Minimum for slider
    TYPE:
         float in [-10, 10], default 0.0
value
    Value of shape key at the current frame
    TYPE:
         float in [0, 1], default 0.0
vertex group
    Vertex weight group, to blend with basis shape
    TYPE:
         string, default ", (never None)
normals_vertex_get()
    Compute local space vertices' normals for this shape key
    RETURNS:
         normals
    RETURN TYPE:
         float in [-1, 1]
normals_polygon_get()
    Compute local space faces' normals for this shape key
    RETURNS:
         normals
    RETURN TYPE:
         float in [-1, 1]
normals_split_get()
    Compute local space face corners' normals for this shape key
    RETURNS:
         normals
    RETURN TYPE:
         float in [-1, 1]
classmethod bl rna get subclass(id, default=None)
    PARAMETERS:
         id (str) – The RNA type identifier.
    RETURNS:
        The RNA type or default when not found.
    RETURN TYPE:
         bpy.types.Struct subclass
```

```
ciassmetnoo di ma get sudciass py(id, default=none)
    PARAMETERS:
        id (str) – The RNA type identifier.
    RETURNS:
        The class or default when not found.
   RETURN TYPE:
        type
```

Inherited Properties

• bpy struct.id data

Inherited Functions

• bpy struct.as pointer • bpy struct.items • bpy struct.driver add • bpy struct.keyframe delete • bpy struct.driver remove • bpy struct.keyframe insert • bpy_struct.get • bpy_struct.keys • bpy struct.id properties clear • bpy struct.path from id • bpy struct.id properties ensure • bpy struct.path resolve • bpy struct.id properties ui • bpy struct.pop • bpy struct.is property hidden • bpy_struct.property_overridable_library_set • bpy struct.is property_overridable_library • bpy_struct.property_unset • bpy struct.is property readonly • bpy struct.type recast

References

ClothSettings.rest_shape_keyObject.shape_key_add

• bpy struct.is property set

- Key.key_blocks
- Key.reference key
- Object.active_shape_key
- Object.shape key remove

• bpy struct.values

• ShapeKey.relative key

ShaderNodeWireframe(ShaderNode) Report issue on this page

ShapeKeyBezierPoint(bpy stru

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