Font Operators

bpy.ops.font.**case_set(*, case='LOWER')**

> Set font case
>
> **PARAMETERS:**
>
> > **case** (*enum in ['LOWER', 'UPPER'], (optional)*) – Case, Lower or upper case

bpy.ops.font.**case_toggle()**

> Toggle font case

bpy.ops.font.**change_character(*, delta=1)**

> Change font character code
>
> **PARAMETERS:**
>
> > **delta** (*int in [-255, 255], (optional)*) – Delta, Number to increase or decrease character code with

bpy.ops.font.**change_spacing(*, delta=1.0)**

> Change font spacing
>
> **PARAMETERS:**
>
> > **delta** (*float in [-inf, inf], (optional)*) – Delta, Amount to decrease or increase character spacing with

bpy.ops.font.**delete(*, type='PREVIOUS_CHARACTER')**

> Delete text by cursor position
>
> **PARAMETERS:**
>
> > **type** (*enum in ['NEXT_CHARACTER', 'PREVIOUS_CHARACTER', 'NEXT_WORD', 'PREVIOUS_WORD', 'SELECTION', 'NEXT_OR_SELECTION', 'PREVIOUS_OR_SELECTION'], (optional)*) – Type, Which part of the text to delete

bpy.ops.font.**line_break()**

> Insert line break at cursor position

bpy.ops.font.**move(*, type='LINE_BEGIN')**

> Move cursor to position type
>
> **PARAMETERS:**
>
> > **type** (*enum in ['LINE_BEGIN', 'LINE_END', 'TEXT_BEGIN', 'TEXT_END', 'PREVIOUS_CHARACTER', 'NEXT_CHARACTER', 'PREVIOUS_WORD', 'NEXT_WORD', 'PREVIOUS_LINE', 'NEXT_LINE', 'PREVIOUS_PAGE', 'NEXT_PAGE'], (optional)*) – Type, Where to move cursor to

bpy.ops.font.**move_select(*, type='LINE_BEGIN')**

> Move the cursor while selecting
>
> **PARAMETERS:**
>
> > **type** (*enum in ['LINE_BEGIN', 'LINE_END', 'TEXT_BEGIN', 'TEXT_END', 'PREVIOUS_CHARACTER', 'NEXT_CHARACTER', 'PREVIOUS_WORD', 'NEXT_WORD', 'PREVIOUS_LINE', 'NEXT_LINE', 'PREVIOUS_PAGE', 'NEXT_PAGE'], (optional)*) – Type, Where to move cursor to, to make a selection

bpy.ops.font.**open(*, filepath='', hide_props_region=True, check_existing=False, filter_blender=False, filter_backup=False, filter_image=False, filter_movie=False, filter_python=False, filter_font=True, filter_sound=False, filter_text=False, filter_archive=False, filter_btx=False, filter_collada=False, filter_alembic=False, filter_usd=False, filter_obj=False, filter_volume=False, filter_folder=True, filter_blenlib=False, filemode=9, relative_path=True, display_type='THUMBNAIL', sort_method='')**

> Load a new font from a file

PARAMETERS:

- **filepath** (*string, (optional, never None)*) – File Path, Path to file
- **hide_props_region** (*boolean, (optional)*) – Hide Operator Properties, Collapse the region displaying the operator settings
- **check_existing** (*boolean, (optional)*) – Check Existing, Check and warn on overwriting existing files
- **filter_blender** (*boolean, (optional)*) – Filter .blend files
- **filter_backup** (*boolean, (optional)*) – Filter .blend files
- **filter_image** (*boolean, (optional)*) – Filter image files
- **filter_movie** (*boolean, (optional)*) – Filter movie files
- **filter_python** (*boolean, (optional)*) – Filter Python files
- **filter_font** (*boolean, (optional)*) – Filter font files
- **filter_sound** (*boolean, (optional)*) – Filter sound files
- **filter_text** (*boolean, (optional)*) – Filter text files
- **filter_archive** (*boolean, (optional)*) – Filter archive files
- **filter_btx** (*boolean, (optional)*) – Filter btx files
- **filter_collada** (*boolean, (optional)*) – Filter COLLADA files
- **filter_alembic** (*boolean, (optional)*) – Filter Alembic files
- **filter_usd** (*boolean, (optional)*) – Filter USD files
- **filter_obj** (*boolean, (optional)*) – Filter OBJ files
- **filter_volume** (*boolean, (optional)*) – Filter OpenVDB volume files
- **filter_folder** (*boolean, (optional)*) – Filter folders
- **filter_blenlib** (*boolean, (optional)*) – Filter Blender IDs
- **filemode** (*int in [1, 9], (optional)*) – File Browser Mode, The setting for the file browser mode to load a .blend file, a library or a special file
- **relative_path** (*boolean, (optional)*) – Relative Path, Select the file relative to the blend file
- **display_type** (*enum in ['DEFAULT', 'LIST_VERTICAL', 'LIST_HORIZONTAL', 'THUMBNAIL'], (optional)*) – Display Type

  - `DEFAULT` Default – Automatically determine display type for files.
  - `LIST_VERTICAL` Short List – Display files as short list.
  - `LIST_HORIZONTAL` Long List – Display files as a detailed list.
  - `THUMBNAIL` Thumbnails – Display files as thumbnails.

- **sort_method** (*enum in [], (optional)*) – File sorting mode

bpy.ops.font.**select_all()**

Select all text

bpy.ops.font.**select_word()**

Select word under cursor

bpy.ops.font.**selection_set()**

Set cursor selection

bpy.ops.font.**style_set(*, style='BOLD', clear=False)**

Set font style

PARAMETERS:

- **style** (*enum in ['BOLD', 'ITALIC', 'UNDERLINE', 'SMALL_CAPS'], (optional)*) – Style, Style to set selection to
- **clear** (*boolean, (optional)*) – Clear, Clear style rather than setting it

bpy.ops.font.**style_toggle(*, style='BOLD')**

Toggle font style

PARAMETERS:

style (*enum in ['BOLD', 'ITALIC', 'UNDERLINE', 'SMALL_CAPS'], (optional)*) – Style, Style to set selection to

bpy.ops.font.**text_copy()**

Copy selected text to clipboard

bpy.ops.font.**text_cut()**

Cut selected text to clipboard

bpy.ops.font.**text_insert(*, text='', accent=False)**

Insert text at cursor position

PARAMETERS:

- **text** (*string, (optional, never None)*) – Text, Text to insert at the cursor position
- **accent** (*boolean, (optional)*) – Accent Mode, Next typed character will strike through previous, for special character input

bpy.ops.font.**text_insert_unicode()**

Insert Unicode Character

bpy.ops.font.**text_paste(*, selection=False)**

Paste text from clipboard

PARAMETERS:

selection (*boolean, (optional)*) – Selection, Paste text selected elsewhere rather than copied (X11/Wayland only)

bpy.ops.font.**text_paste_from_file(*, filepath='', hide_props_region=True, check_existing=False, filter_blender=False, filter_backup=False,**
filter_image=False, filter_movie=False, filter_python=False, filter_font=False, filter_sound=False, filter_text=True,
filter_archive=False, filter_btx=False, filter_collada=False, filter_alembic=False, filter_usd=False, filter_obj=False,
filter_volume=False, filter_folder=True, filter_blenlib=False, filemode=9, display_type='DEFAULT', sort_method='')

Paste contents from file

PARAMETERS:

- **filepath** (*string, (optional, never None)*) – File Path, Path to file
- **hide_props_region** (*boolean, (optional)*) – Hide Operator Properties, Collapse the region displaying the operator settings
- **check_existing** (*boolean, (optional)*) – Check Existing, Check and warn on overwriting existing files
- **filter_blender** (*boolean, (optional)*) – Filter .blend files
- **filter_backup** (*boolean, (optional)*) – Filter .blend files
- **filter_image** (*boolean, (optional)*) – Filter image files
- **filter_movie** (*boolean, (optional)*) – Filter movie files
- **filter_python** (*boolean, (optional)*) – Filter Python files
- **filter_font** (*boolean, (optional)*) – Filter font files
- **filter_sound** (*boolean, (optional)*) – Filter sound files
- **filter_text** (*boolean, (optional)*) – Filter text files
- **filter_archive** (*boolean, (optional)*) – Filter archive files
- **filter_btx** (*boolean, (optional)*) – Filter btx files
- **filter_collada** (*boolean, (optional)*) – Filter COLLADA files
- **filter_alembic** (*boolean, (optional)*) – Filter Alembic files
- **filter_usd** (*boolean, (optional)*) – Filter USD files
- **filter_obj** (*boolean, (optional)*) – Filter OBJ files
- **filter_volume** (*boolean, (optional)*) – Filter OpenVDB volume files
- **filter_folder** (*boolean, (optional)*) – Filter folders
- **filter_blenlib** (*boolean, (optional)*) – Filter Blender IDs
- **filemode** (*int in [1, 9], (optional)*) – File Browser Mode, The setting for the file browser mode to load a .blend file, a library or a special file
- **display_type** (*enum in ['DEFAULT', 'LIST_VERTICAL', 'LIST_HORIZONTAL', 'THUMBNAIL'], (optional)*)

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    - `THUMBNAIL` Thumbnails – Display files as thumbnails.

- **sort_method** (*enum in [], (optional)*) – File sorting mode

bpy.ops.font.**textbox_add()**

Add a new text box

bpy.ops.font.**textbox_remove(*, index=0)**

Remove the text box

PARAMETERS:

index (*int in [0, inf], (optional)*) – Index, The current text box

bpy.ops.font.**unlink()**

Unlink active font data-block