

[Skip to content](#)

# WeightedNormalModifier(Modifier)

base classes — `bpy_struct`, `Modifier`

**class** bpy.types.**WeightedNormalModifier**(**Modifier**)

## **invert\_vertex\_group**

Invert vertex group influence

### **TYPE:**

boolean, default False

## **keep\_sharp**

Keep sharp edges as computed for default split normals, instead of setting a single weighted normal for each vertex

### **TYPE:**

boolean, default False

## **mode**

Weighted vertex normal mode to use

- `FACE_AREA` Face Area – Generate face area weighted normals.
- `CORNER_ANGLE` Corner Angle – Generate corner angle weighted normals.
- `FACE_AREA_WITH_ANGLE` Face Area & Angle – Generated normals weighted by both face area and angle.

### **TYPE:**

enum in ['FACE\_AREA', 'CORNER\_ANGLE', 'FACE\_AREA\_WITH\_ANGLE'], default 'FACE\_AREA'

## **thresh**

Threshold value for different weights to be considered equal

### **TYPE:**

float in [0, 10], default 0.01

## **use\_face\_influence**

Use influence of face for weighting

### **TYPE:**

boolean, default False

## **vertex\_group**

Vertex group name for modifying the selected areas

### **TYPE:**

string, default "", (never None)

## **weight**

Corrective factor applied to faces' weights, 50 is neutral, lower values increase weight of weak faces, higher values increase weight of strong faces

### **TYPE:**

int in [1, 100], default 50

**classmethod** `bl_rna_get_subclass(id, default=None)`

### **PARAMETERS:**

**id** (*str*) – The RNA type identifier.

**RETURNS:**

The RNA type or default when not found.

**RETURN TYPE:**

`bpy.types.Struct` subclass

**classmethod** `bl_rna_get_subclass_py(id, default=None)`

**PARAMETERS:**

**id** (*str*) – The RNA type identifier.

**RETURNS:**

The class or default when not found.

**RETURN TYPE:**

type

## Inherited Properties

- `bpy_struct.id_data`
- `Modifier.name`
- `Modifier.type`
- `Modifier.show_viewport`
- `Modifier.show_render`
- `Modifier.show_in_editmode`
- `Modifier.show_on_cage`
- `Modifier.show_expanded`
- `Modifier.is_active`
- `Modifier.use_pin_to_last`
- `Modifier.is_override_data`
- `Modifier.use_apply_on_spline`
- `Modifier.execution_time`
- `Modifier.persistent_uid`

## Inherited Functions

- `bpy_struct.as_pointer`
- `bpy_struct.driver_add`
- `bpy_struct.driver_remove`
- `bpy_struct.get`
- `bpy_struct.id_properties_clear`
- `bpy_struct.id_properties_ensure`
- `bpy_struct.id_properties_ui`
- `bpy_struct.is_property_hidden`
- `bpy_struct.is_property_overridable_library`
- `bpy_struct.is_property_readonly`
- `bpy_struct.is_property_set`
- `bpy_struct.items`
- `bpy_struct.keyframe_delete`
- `bpy_struct.keyframe_insert`
- `bpy_struct.keys`
- `bpy_struct.path_from_id`
- `bpy_struct.path_resolve`
- `bpy_struct.pop`
- `bpy_struct.property_overridable_library_set`
- `bpy_struct.property_unset`
- `bpy_struct.type_recast`
- `bpy_struct.values`
- `Modifier.bl_rna_get_subclass`
- `Modifier.bl_rna_get_subclass_py`