$\begin{array}{c} \textbf{Skip to content} \\ \textbf{SmoothModifier(Modifier)} \end{array}$

```
base classes — bpy_struct, Modifier
class bpy.types.SmoothModifier(Modifier)
    Smoothing effect modifier
     factor
         Strength of modifier effect
         TYPE:
              float in [-inf, inf], default 0.5
     invert_vertex_group
         Invert vertex group influence
         TYPE:
              boolean, default False
     iterations
         TYPE:
              int in [0, 32767], default 1
     use\_x
         Smooth object along X axis
         TYPE:
              boolean, default True
     use_y
         Smooth object along Y axis
         TYPE:
              boolean, default True
     use\_z
         Smooth object along Z axis
         TYPE:
              boolean, default True
     vertex_group
         Name of Vertex Group which determines influence of modifier per point
         TYPE:
              string, default ", (never None)
     classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The RNA type or default when not found.
         RETURN TYPE:
```

bpy.types.Struct subclass

classmethod bl rna get subclass py(id, default=None)

PARAMETERS:

id(str) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

• bpy struct.id data

Modifier.show expanded

Modifier.name

Modifier.is_active

Modifier.type

• Modifier.use pin to last

• Modifier.show_viewport • Modifier.is_override_data

Modifier.show render
 Modifier.use_apply_on_spline

• Modifier.show in editmode • Modifier.execution time

Modifier.show on cage
 Modifier.persistent uid

Inherited Functions

• bpy struct.as pointer

• bpy struct.driver add

• bpy struct.driver remove

• bpy struct.get

• bpy struct.id properties clear

• bpy struct.id properties ensure

• bpy_struct.id_properties_ui

• bpy struct.is property hidden

• bpy struct.is property overridable library • bpy struct.type recast

• bpy struct.is property readonly

• bpy struct.is property set

• bpy_struct.items

• bpy struct.keyframe delete

• bpy struct.keyframe insert

• bpy struct.keys

• bpy struct.path from id

• bpy struct.path resolve

• bpy struct.pop

• bpy_struct.property_overridable_library_set

• bpy struct.property unset

• bpy struct.values

• Modifier.bl rna get subclass

• Modifier.bl_rna_get_subclass_py

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