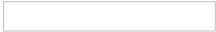


Bézier Segment Node

The *Bézier Segment* node generates a 2D Bézier spline from the given control points and handles.



Inputs

Resolution

The number of edges on the curve.

Start, End

Positions of the start and end control point of the curve.

Start Handle, End Handle

Positions of the handles used to define the shape of the curve.

Properties

Mode

Position:

The handle inputs are the absolute positions of the handles in 3D space.

Offset:

The handle positions are relative to the control point on the curve. The handle inputs give the offset from the control points.

Outputs

Curve

Bézier spline generated from the inputs.

[Previous](#)
[Arc Node](#)

Copyright © : This page is licensed under a CC-BY-SA 4.0 Int. License
Made with [Furo](#)
Last updated on 2025-05-10

[View Source](#)
[View Translation](#)
[Report issue on this page](#)

[Next](#)
[Curve Circle Node](#)