NodeLinks(bpy_struct)

base class — bpy_struct

class bpy.types.**NodeLinks(bpy_struct)**

Collection of Node Links

new(input, output, *, verify_limits=True, handle_dynamic_sockets=False)

Add a node link to this node tree

PARAMETERS:

- **input** (NodeSocket , (never None)) – The input socket
- **output** (NodeSocket , (never None)) – The output socket
- **verify_limits** (*boolean, (optional)*) – Verify Limits, Remove existing links if connection limit is exceeded
- **handle_dynamic_sockets** (*boolean, (optional)*) – Handle Dynamic Sockets, Handle node specific features like virtual sockets

RETURNS:

New node link

RETURN TYPE:

NodeLink

remove(link)

remove a node link from the node tree

PARAMETERS:

link (NodeLink , (never None)) – The node link to remove

clear()

remove all node links from the node tree

classmethod bl_rna_get_subclass(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The RNA type or default when not found.

RETURN TYPE:

bpy.types.Struct subclass

classmethod bl_rna_get_subclass_py(id, default=None)

PARAMETERS:

id (*str*) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- bpy_struct.id_data

Inherited Functions

- bpy_struct.as_pointer
- bpy_struct.driver_add
- bpy_struct.driver_remove
- bpy_struct.get
- bpy_struct.id_properties_clear
- bpy_struct.id_properties_ensure
- bpy_struct.id_properties_ui
- bpy_struct.is_property_hidden
- bpy_struct.is_property_overridable_library
- bpy_struct.is_property_readonly
- bpy_struct.is_property_set
- bpy_struct.items
- bpy_struct.keyframe_delete
- bpy_struct.keyframe_insert
- bpy_struct.keys
- bpy_struct.path_from_id
- bpy_struct.path_resolve
- bpy_struct.pop
- bpy_struct.property_overridable_library_set
- bpy_struct.property_unset
- bpy_struct.type_recast
- bpy_struct.values

References

- NodeTree.links