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# GeometryNodeFieldOnDomain(GeometryNode)

```
base classes — bpy_struct, Node, NodeInternal, GeometryNode
class bpy.types.GeometryNodeFieldOnDomain(GeometryNode)
    Retrieve values from a field on a different domain besides the domain from the context
    data type
        TYPE:
             enum in Attribute Type Items, default 'FLOAT'
    domain
        Domain the field is evaluated in
        TYPE:
             enum in Attribute Domain Items, default 'POINT'
    classmethod is registered node type()
        True if a registered node type
        RETURNS:
             Result
        RETURN TYPE:
             boolean
    classmethod input_template(index)
        Input socket template
        PARAMETERS:
             index (int in [0, inf]) – Index
        RETURNS:
             result
        RETURN TYPE:
             NodeInternalSocketTemplate
    classmethod output_template(index)
        Output socket template
        PARAMETERS:
             index (int in [0, inf]) – Index
        RETURNS:
             result
        RETURN TYPE:
             NodeInternalSocketTemplate
    classmethod bl_rna_get_subclass(id, default=None)
```

**PARAMETERS:** 

RETURN TYPE:

**RETURNS:** 

id (str) – The RNA type identifier.

The RNA type or default when not found.

#### classmethod bl rna get subclass py(id, default=None)

#### **PARAMETERS:**

id(str) – The RNA type identifier.

#### **RETURNS:**

The class or default when not found.

#### **RETURN TYPE:**

type

## **Inherited Properties**

•	vqd	struct.	id	data

• Node.type

• Node.location

• Node.location absolute • Node.hide

• Node.width

Node.height

• Node.dimensions

• Node.name

• Node.label

• Node.inputs

• Node.outputs

• Node.internal links

• Node.parent

• Node.warning\_propagation • Node.bl\_width\_max

Node.use\_custom\_color
 Node.bl\_height\_default

• Node.color

• Node.color tag

• Node.select

• Node.show options

Node.show preview

• Node.mute

Node.show texture

• Node.bl idname

• Node.bl label

• Node.bl description

• Node.bl icon

• Node.bl static type

Node.bl width default

Node.bl\_width\_min

• Node.bl height min

Node.bl height max

### **Inherited Functions**

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy struct.get
- bpy\_struct.id\_properties\_clear
- bpy struct.id properties ensure
- bpy\_struct.id\_properties\_ui
- bpy\_struct.is\_property\_hidden
- bpy\_struct.is\_property\_overridable\_library
- bpy struct.is property readonly
- bpy\_struct.is\_property\_set
- bpy struct.items
- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy struct.keys

- Node.poll instance
- Node.update
- Node.insert link
- Node.init
- Node.copy
- Node.free
- Node.draw buttons
- Node.draw\_buttons\_ext
- Node.draw label
- Node.debug zone body lazy function graph
- Node.debug\_zone\_lazy\_function\_graph
- Node.poll
- Node.bl\_rna\_get\_subclass
- Node.bl\_rna\_get\_subclass\_py
- NodeInternal.poll

- bpy\_struct.path\_from\_id
- bpy struct.path resolve
- bpy\_struct.pop
- bpy\_struct.property\_overridable\_library\_set
- bpy\_struct.property\_unset
- bpy\_struct.type\_recast
- bpy\_struct.values
- Node.socket\_value\_update
- Node.is registered node type
- Node.poll

- NodeInternal.poll instance
- NodeInternal.update
- NodeInternal.draw\_buttons
- NodeInternal.draw\_buttons\_ext
- NodeInternal.bl rna get subclass
- NodeInternal.bl\_rna\_get\_subclass\_py
- GeometryNode.poll
- GeometryNode.bl\_rna\_get\_subclass
- GeometryNode.bl rna get subclass py

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