

[Skip to content](#)

Curve Normal Mode Items

MINIMUM_TWIST:

Minimum Twist.

Calculate normals with the smallest twist around the curve tangent across the whole curve.

Z_UP:

Z Up.

Calculate normals perpendicular to the Z axis and the curve tangent. If a series of points is vertical, the X axis is used..

FREE:

Free.

Use the stored custom normal attribute as the final normals.

[Previous](#)
[Curves Handle Type Items](#)
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[Next](#)
[Geometry Nodes Gizmo Color Item](#)