ThemeUserInterface(bpy_struct)

base class — `bpy_struct`

class bpy.types.**ThemeUserInterface(bpy_struct)**

Theme settings for user interface elements

axis_x

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

axis_y

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

axis_z

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

editor_border

Color of the border between editors

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

editor_outline

Color of the outline of each editor, except the active one

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

editor_outline_active

Color of the outline of the active editor

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

gizmo_a

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

gizmo_b

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

gizmo_hi

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

gizmo_primary

TYPE:

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

gizmo_secondary

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TYPE:

[mathutils.Color](#) of 3 items in [0, 1], default (0.0, 0.0, 0.0)

gizmo_view_align

TYPE:

[mathutils.Color](#) of 3 items in [0, 1], default (0.0, 0.0, 0.0)

icon_alpha

Transparency of icons in the interface, to reduce contrast

TYPE:

float in [0, 1], default 0.0

icon_autokey

Color of Auto Keying indicator when enabled

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

icon_border_intensity

Control the intensity of the border around themes icons

TYPE:

float in [0, 1], default 0.0

icon_collection

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

icon_folder

Color of folders in the file browser

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

icon_modifier

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

icon_object

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

icon_object_data

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

icon_saturation

Saturation of icons in the interface

TYPE:

float in [0, 1], default 0.0

icon_scene

TYPE:

float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

icon_shading

    TYPE:

        float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

menu_shadow_fac

    Blending factor for menu shadows

    TYPE:

        float in [0.01, 1], default 0.0

menu_shadow_width

    Width of menu shadows, set to zero to disable

    TYPE:

        int in [0, 24], default 0

panel_roundness

    Roundness of the corners of panels and sub-panels

    TYPE:

        float in [0, 1], default 0.4

transparent_checker_primary

    Primary color of checkerboard pattern indicating transparent areas

    TYPE:

        `mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

transparent_checker_secondary

    Secondary color of checkerboard pattern indicating transparent areas

    TYPE:

        `mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

transparent_checker_size

    Size of checkerboard pattern indicating transparent areas

    TYPE:

        int in [2, 48], default 0

wcol_box

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_list_item

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_menu

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_menu_back

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

`ThemeWidgetColors`, (readonly, never None)

wcol_menu_item

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_num

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_numslider

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_option

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_pie_menu

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_progress

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_pulldown

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_radio

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_regular

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_scroll

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_state

    TYPE:

        `ThemeWidgetStateColors`, (readonly, never None)

wcol_tab

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_text

    TYPE:

        `ThemeWidgetColors`, (readonly, never None)

wcol_toggle

> **TYPE:**
>> `ThemeWidgetColors`, (readonly, never None)

wcol_tool

> **TYPE:**
>> `ThemeWidgetColors`, (readonly, never None)

wcol_toolbar_item

> **TYPE:**
>> `ThemeWidgetColors`, (readonly, never None)

wcol_tooltip

> **TYPE:**
>> `ThemeWidgetColors`, (readonly, never None)

widget_emboss

> Color of the 1px shadow line underlying widgets
>
> **TYPE:**
>> float array of 4 items in [0, 1], default (0.0, 0.0, 0.0, 0.0)

widget_text_cursor

> Color of the text insertion cursor (caret)
>
> **TYPE:**
>> `mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

classmethod bl_rna_get_subclass(id, default=None)

> **PARAMETERS:**
>> **id** (*str*) – The RNA type identifier.
>
> **RETURNS:**
>> The RNA type or default when not found.
>
> **RETURN TYPE:**
>> `bpy.types.Struct` subclass

classmethod bl_rna_get_subclass_py(id, default=None)

> **PARAMETERS:**
>> **id** (*str*) – The RNA type identifier.
>
> **RETURNS:**
>> The class or default when not found.
>
> **RETURN TYPE:**
>> type

Inherited Properties

- `bpy_struct.id_data`

Inherited Functions

- bpy_struct.as_pointer
- bpy_struct.driver_add
- bpy_struct.driver_remove
- bpy_struct.get
- bpy_struct.id_properties_clear
- bpy_struct.id_properties_ensure
- bpy_struct.id_properties_ui
- bpy_struct.is_property_hidden
- bpy_struct.is_property_overridable_library
- bpy_struct.is_property_readonly
- bpy_struct.is_property_set
- bpy_struct.items
- bpy_struct.keyframe_delete
- bpy_struct.keyframe_insert
- bpy_struct.keys
- bpy_struct.path_from_id
- bpy_struct.path_resolve
- bpy_struct.pop
- bpy_struct.property_overridable_library_set
- bpy_struct.property_unset
- bpy_struct.type_recast
- bpy_struct.values

References

- Theme.user_interface