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# CompositorNodeMapValue(CompositorNode)

base classes — bpy\_struct, Node, NodeInternal, CompositorNode class bpy.types.CompositorNodeMapValue(CompositorNode) Scale, offset and clamp values max TYPE: float array of 1 items in [-1000, 1000], default (0.0) min TYPE: float array of 1 items in [-1000, 1000], default (0.0)offset TYPE: float array of 1 items in [-1000, 1000], default (0.0) size TYPE: float array of 1 items in [-1000, 1000], default (0.0) use max TYPE: boolean, default False use min TYPE: boolean, default False classmethod is\_registered\_node\_type() True if a registered node type **RETURNS:** Result **RETURN TYPE:** boolean classmethod input\_template(index) Input socket template **PARAMETERS:** index (int in [0, inf]) – Index **RETURNS:** result **RETURN TYPE:** NodeInternalSocketTemplate

### class method output\_template(index)

Output socket template

```
PARAMETERS:
        index (int in [0, inf]) – Index
   RETURNS:
       result
   RETURN TYPE:
        NodeInternalSocketTemplate
update()
classmethod bl_rna_get_subclass(id, default=None)
   PARAMETERS:
        id (str) – The RNA type identifier.
   RETURNS:
       The RNA type or default when not found.
   RETURN TYPE:
        bpy.types.Struct subclass
classmethod bl_rna_get_subclass_py(id, default=None)
   PARAMETERS:
        id(str) – The RNA type identifier.
   RETURNS:
       The class or default when not found.
   RETURN TYPE:
        type
```

## **Inherited Properties**

•	<pre>bpy_struct.id_data</pre>	Node.select
•	Node.type •	Node.show_options
•	Node.location •	Node.show_preview
•	Node.location_absolute •	Node.hide
•	Node.width •	Node.mute
•	Node.height •	Node.show_texture
•	Node.dimensions •	Node.bl_idname
•	Node.name •	Node.bl_label
•	Node.label •	Node.bl_description
•	Node.inputs •	Node.bl_icon
•	Node.outputs •	Node.bl_static_type
•	Node.internal_links •	Node.bl_width_default
•	Node.parent •	Node.bl_width_min
•	Node.warning_propagation •	Node.bl_width_max
•	Node.use_custom_color •	Node.bl_height_default
•	Node.color •	Node.bl_height_min
•	Node.color_tag •	Node.bl_height_max

## **Inherited Functions**

- bpy struct.as pointer
- bpy\_struct.driver\_add
- bpy struct.driver remove
- bpy struct.get
- bpy struct.id properties clear
- bpy\_struct.id\_properties\_ensure
- bpy struct.id properties ui
- bpy\_struct.is\_property\_hidden
- bpy struct.is property overridable library
- bpy\_struct.is\_property\_readonly
- bpy struct.is property set
- bpy struct.items
- bpy struct.keyframe delete
- bpy\_struct.keyframe\_insert
- bpy struct.keys
- bpy\_struct.path\_from\_id
- bpy struct.path resolve
- bpy struct.pop
- bpy struct.property overridable library set
- bpy\_struct.property\_unset
- bpy struct.type recast
- bpy struct.values
- Node.socket\_value\_update
- Node.is\_registered\_node\_type
- Node.poll
- Node.poll instance

- Node.update
- Node.insert link
- Node.init
- Node.copy
- Node.free
- Node.draw\_buttons
- Node.draw buttons ext
- Node.draw label
- Node.debug zone body lazy function graph
- Node.debug\_zone\_lazy\_function\_graph
- Node.poll
- Node.bl rna get subclass
- Node.bl\_rna\_get\_subclass\_py
- NodeInternal.poll
- NodeInternal.poll\_instance
- NodeInternal.update
- NodeInternal.draw buttons
- NodeInternal.draw buttons ext
- NodeInternal.bl\_rna\_get\_subclass
- NodeInternal.bl rna get subclass py
- CompositorNode.tag need exec
- CompositorNode.poll
- CompositorNode.update
- CompositorNode.bl\_rna\_get\_subclass
- CompositorNode.bl rna get subclass py

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