## Skip to content

# **Attribute Type Items**

#### FLOAT:

Float.

Floating-point value.

#### INT:

Integer.

32-bit integer.

## FLOAT\_VECTOR:

Vector.

3D vector with floating-point values.

## FLOAT\_COLOR:

Color.

RGBA color with 32-bit floating-point values.

## BYTE COLOR:

Byte Color.

RGBA color with 8-bit positive integer values.

#### **STRING:**

String.

Text string.

#### **BOOLEAN:**

Boolean.

True or false.

#### FLOAT2:

2D Vector.

2D vector with floating-point values.

### INT8:

8-Bit Integer.

Smaller integer with a range from -128 to 127.

#### INT16 2D:

2D 16-Bit Integer Vector.

16-bit signed integer vector.

#### INT32\_2D:

2D Integer Vector.

32-bit signed integer vector.

## **QUATERNION:**

Quaternion.

Floating point quaternion rotation.

## FLOAT4X4:

4x4 Matrix.

Floating point matrix.

report issue on this page