Skip to content Hide Gesture Tools

Reference

Mode:
Sculpt Mode

Hide gesture tools hide all selected vertices within the selection area and any of their connected edges and faces. Holding Ctrl while performing the selection reveals the vertices, edges, and faces.

Pressing $\ensuremath{^{LMB}}$ with any of these tools without also dragging reveals all elements of a mesh.

All hide gesture tools can be activated in the Toolbar and are comprised of the following:

Box Hide

Reference

Mode:

Sculpt Mode

Tool:

Toolbar - Box Hide

Hides vertices and connected edges and faces based on a box gesture.

Lasso Hide

Reference

Mode:

Sculpt Mode

Tool:

Toolbar · Lasso Hide

Hides vertices and connected edges and faces based on a lasso gesture.

Line Hide

Reference

Mode:

Sculpt Mode

Tool:

Toolbar - Line Mask

Hides vertices and connected edges and faces based on a line gesture.

Polyline Hide

Reference

Mode:

Sculpt Mode

Tool:

Toolbar · Polyline Mask

Hides vertices and connected edges and faces hased on a notyline gesture

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Note

The Polyline Hide tool does not support showing all vertices via pressing $\ ^{\mathbb{L}MB}$.

Tool Settings

Visibility Area

Determines whether all vertices inside or outside the selected area should be affected.

Inside:

All vertices and connected elements inside the selection area will be hidden.

Outside:

All vertices and connected elements outside the selection area will be hidden.

Previous Mask Gesture Tools

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