

[Skip to content](#)

# ThemeWidgetStateColors(bpy\_struct)

base class — `bpy_struct`

**class** `bpy.types.ThemeWidgetStateColors(bpy_struct)`

Theme settings for widget state colors

**blend**

**TYPE:**

float in [0, 1], default 0.0

**inner\_anim**

**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

**inner\_anim\_sel**

**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

**inner\_changed**

**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

**inner\_changed\_sel**

**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

**inner\_driven**

**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

**inner\_driven\_sel**

**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

**inner\_key**

**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

**inner\_key\_sel**

**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

**inner\_overridden**

**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

**inner\_overridden\_sel**

**TYPE:**

`mathutils.Color` of 3 items in [0, 1], default (0.0, 0.0, 0.0)

**classmethod** `bl_ma_get_subclass(id, default=None)`

**PARAMETERS:**

**id** (*str*) – The RNA type identifier.

**RETURNS:**

The RNA type or default when not found.

**RETURN TYPE:**

`bpy.types.Struct` subclass

**classmethod** `bl_rna_get_subclass_py(id, default=None)`

**PARAMETERS:**

**id** (*str*) – The RNA type identifier.

**RETURNS:**

The class or default when not found.

**RETURN TYPE:**

type

## Inherited Properties

- `bpy_struct.id_data`

## Inherited Functions

- |   |  |
|---|--|
| • <code>bpy_struct.as_pointer</code>                      | • <code>bpy_struct.items</code>                            |
| • <code>bpy_struct.driver_add</code>                      | • <code>bpy_struct.keyframe_delete</code>                  |
| • <code>bpy_struct.driver_remove</code>                   | • <code>bpy_struct.keyframe_insert</code>                  |
| • <code>bpy_struct.get</code>                             | • <code>bpy_struct.keys</code>                             |
| • <code>bpy_struct.id_properties_clear</code>             | • <code>bpy_struct.path_from_id</code>                     |
| • <code>bpy_struct.id_properties_ensure</code>            | • <code>bpy_struct.path_resolve</code>                     |
| • <code>bpy_struct.id_properties_ui</code>                | • <code>bpy_struct.pop</code>                              |
| • <code>bpy_struct.is_property_hidden</code>              | • <code>bpy_struct.property_overridable_library_set</code> |
| • <code>bpy_struct.is_property_overridable_library</code> | • <code>bpy_struct.property_unset</code>                   |
| • <code>bpy_struct.is_property_readonly</code>            | • <code>bpy_struct.type_recast</code>                      |
| • <code>bpy_struct.is_property_set</code>                 | • <code>bpy_struct.values</code>                           |

## References

- `ThemeUserInterface.wcol_state`