

Reference
Mode: Sculpt Mode
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The Density brush is specifically meant for use with [Dyntopo](#) to remove/add detail in the mesh.

Even when the [Refine Method](#) is set to *Subdivide Edges*, this brush is always able to collapse edges. This ensures that while focusing on adding detail to your sculpt, the *Density* brush can always be used to simplify and polish surfaces.

This brush has no effect if Dyntopo is disabled.

Tip
In combination with auto-smooth the brush can polish surfaces while it remeshes them. On tube-like geometry it can also shrink and dissolve volumes completely.

Brush Settings

General

Note
More info at General brush settings and on Advanced brush settings.