# Face of Corner Node

Retrieves the face that a face corner is part of.

## **Inputs**

#### **Corner Index**

The geometry-wide index of the corner.

Note

If this input is not connected, it uses the index of the context item, which means it's important that the node is evaluated in the Face Corner domain.

## **Properties**

This node has no properties.

## **Outputs**

#### **Face Index**

The geometry-wide index of the face which the corner belongs to.

### **Index in Face**

The face-local index of the corner. This is 0 for the first corner of the face, 1 for the next corner, and so on up to (number of corners - 1) for the k corner.

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Offset Corner in Face No