# $Line Style Thickness Modifier\_Material (Line Style Thickness Modifier\_Material) (Line Style Thickness Modifier\_Materi$

```
base classes — bpy_struct, LineStyleModifier, LineStyleThicknessModifier
```

## class bpy.types.LineStyleThicknessModifier Material(LineStyleThicknessModifier)

Change line thickness based on a material attribute

#### blend

Specify how the modifier value is blended into the base value

#### TYPE:

enum in ['MIX', 'ADD', 'SUBTRACT', 'MULTIPLY', 'DIVIDE', 'DIFFERENCE', 'MINIMUM', 'MAXIMUM'], default 'MIX'

#### curve

Curve used for the curve mapping

#### TYPE:

CurveMapping, (readonly)

#### expanded

True if the modifier tab is expanded

#### TYPE:

boolean, default False

#### influence

Influence factor by which the modifier changes the property

## TYPE:

float in [0, 1], default 0.0

#### invert

Invert the fade-out direction of the linear mapping

## TYPE:

boolean, default False

## mapping

Select the mapping type

- LINEAR Linear Use linear mapping.
- CURVE Curve Use curve mapping.

## TYPE:

enum in ['LINEAR', 'CURVE'], default 'LINEAR'

## material\_attribute

Specify which material attribute is used

## TYPE:

enum in ['LINE', 'LINE\_R', 'LINE\_G', 'LINE\_B', 'LINE\_A', 'DIFF', 'DIFF\_R', 'DIFF\_G', 'DIFF\_B', 'SPEC', 'SPEC\_R', 'SPEC G', 'SPEC B', 'SPEC HARD', 'ALPHA'], default 'LINE'

### type

```
Type of the modiller
    TYPE:
         enum in Linestyle Thickness Modifier Type Items, default 'ALONG_STROKE', (readonly)
use
    Enable or disable this modifier during stroke rendering
    TYPE:
        boolean, default False
value max
    Maximum output value of the mapping
    TYPE:
         float in [-inf, inf], default 0.0
value_min
    Minimum output value of the mapping
    TYPE:
         float in [-inf, inf], default 0.0
classmethod bl rna get subclass(id, default=None)
    PARAMETERS:
         id (str) – The RNA type identifier.
    RETURNS:
         The RNA type or default when not found.
    RETURN TYPE:
         bpy.types.Struct subclass
classmethod bl_rna_get_subclass_py(id, default=None)
    PARAMETERS:
         id (str) - The RNA type identifier.
    RETURNS:
         The class or default when not found.
    RETURN TYPE:
         type
```

# **Inherited Properties**

• bpy struct.id data • LineStyleThicknessModifier.name

## **Inherited Functions**

```
bpy_struct.as_pointer
bpy_struct.driver_add
bpy_struct.driver_remove
bpy_struct.get
bpy_struct.id_properties_clear
bpy struct.id properties ensure
```

- ullet bpy\_struct.keyframe\_insert
- bpy\_struct.keys
- bpy struct.path from id
- bpy struct.path resolve
- bpy struct.pop
- bpy\_struct.property\_overridable\_library\_set

- bpy\_struct.id\_properties\_ui
- bpy struct.is property hidden
- bpy\_struct.is\_property\_overridable\_library bpy\_struct.values
- bpy\_struct.is\_property\_readonly
- bpy\_struct.is\_property\_set
- bpy struct.items
- bpy\_struct.keyframe\_delete

- bpy\_struct.property\_unset
- bpy struct.type recast
- LineStyleModifier.bl\_rna\_get\_subclass
- LineStyleModifier.bl rna get subclass py
- LineStyleThicknessModifier.bl rna get subcla
- LineStyleThicknessModifier.bl\_rna\_get\_subcla

No

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LineStyleThicknessModifier\_DistanceFromObject(LineStyleThicknessModifier) Blender

Authors

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