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GeometryNodeGizmoLinear(GeometryNode)

```
base classes — bpy_struct, Node, NodeInternal, GeometryNode
class bpy.types.GeometryNodeGizmoLinear(GeometryNode)
    Show a linear gizmo in the viewport for a value
    color id
        TYPE:
             enum in Geometry Nodes Gizmo Color Items, default 'PRIMARY'
    draw_style
        TYPE:
             enum in Geometry Nodes Linear Gizmo Draw Style Items, default 'ARROW'
    classmethod is_registered_node_type()
        True if a registered node type
        RETURNS:
             Result
         RETURN TYPE:
             boolean
    classmethod input_template(index)
        Input socket template
        PARAMETERS:
             index (int in \lceil 0, inf \rceil) – Index
        RETURNS:
             result
        RETURN TYPE:
             NodeInternalSocketTemplate
     classmethod output_template(index)
        Output socket template
        PARAMETERS:
             index (int in \lceil 0, inf \rceil) – Index
        RETURNS:
             result
        RETURN TYPE:
             {\tt NodeInternalSocketTemplate}
    classmethod bl_rna_get_subclass(id, default=None)
        PARAMETERS:
             id (str) – The RNA type identifier.
        RETURNS:
             The RNA type or default when not found.
        RETURN TYPE:
```

bpy.types.Struct subclass

```
classmethod bl rna get subclass py(id, default=None)
   PARAMETERS:
```

id (str) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

• bpy struct.id data

• Node.type

• Node.location

• Node.location absolute • Node.hide

• Node.width

• Node.height

• Node.dimensions

• Node.name

• Node.label

• Node.inputs

• Node.outputs

• Node.internal links

• Node.parent

• Node.warning propagation • Node.bl width max

• Node.color

• Node.color tag

• Node.select

• Node.show options

Node.show preview

• Node.mute

Node.show texture

• Node.bl idname

• Node.bl label

• Node.bl description

• Node.bl icon

• Node.bl static type

• Node.bl width default

• Node.bl_width_min

• Node.use_custom_color • Node.bl_height_default

• Node.bl height min

Node.bl height max

Inherited Functions

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy_struct.get
- bpy_struct.id_properties_clear
- bpy struct.id properties ensure
- bpy_struct.id_properties_ui
- bpy_struct.is_property_hidden
- bpy_struct.is_property_overridable_library
- bpy struct.is property readonly
- bpy struct.is property set
- bpy struct.items
- bpy_struct.keyframe_delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- how struct math resolve

- Node.poll instance
- Node.update
- Node.insert link
- Node.init
- Node.copy
- Node.free
- Node.draw buttons
- Node.draw buttons ext
- Node.draw label
- Node.debug zone body lazy function graph
- Node.debug zone lazy function graph
- Node.poll
- Node.bl_rna_get_subclass
- Node.bl rna get subclass py
- NodeInternal.poll
- NodeInternal.poll instance

- ppy_scruce.pacm_reserve

- bpy_struct.pop
- bpy_struct.property_overridable_library_set
- bpy_struct.property_unset
- bpy_struct.type_recast
- bpy struct.values
- Node.socket_value_update
- Node.is_registered_node_type
- Node.poll

- NodeInternal.update
- NodeInternal.draw_buttons
- NodeInternal.draw_buttons_ext
- NodeInternal.bl rna get subclass
- NodeInternal.bl_rna_get_subclass_py
- GeometryNode.poll
- GeometryNode.bl_rna_get_subclass
- GeometryNode.bl rna get subclass py

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