Skip to content UVProjectModifier(Modifier)

```
base classes — bpy_struct, Modifier
class bpy.types.UVProjectModifier(Modifier)
    UV projection modifier to set UVs from a projector
         Horizontal aspect ratio (only used for camera projectors)
         TYPE:
              float in [1, inf], default 1.0
     aspect_y
         Vertical aspect ratio (only used for camera projectors)
         TYPE:
              float in [1, inf], default 1.0
     projector_count
         Number of projectors to use
         TYPE:
              int in [1, 10], default 1
     projectors
         TYPE:
              bpy_prop_collection of UVProjector, (readonly)
     scale_x
         Horizontal scale (only used for camera projectors)
         TYPE:
              float in [0, inf], default 1.0
     scale_y
         Vertical scale (only used for camera projectors)
         TYPE:
              float in [0, inf], default 1.0
     uv_layer
         UV map name
         TYPE:
              string, default ", (never None)
     classmethod bl rna get subclass(id, default=None)
         PARAMETERS:
              id (str) – The RNA type identifier.
         RETURNS:
              The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
```

classmethod bl rna get subclass py(id, default=None) PARAMETERS:

id(str) – The RNA type identifier.

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

• bpy struct.id data

Modifier.show expanded

Modifier.name

Modifier.is_active

Modifier.type

• Modifier.use_pin_to_last

• Modifier.show viewport • Modifier.is override data

Modifier.show render
 Modifier.use_apply_on_spline

• Modifier.show in editmode • Modifier.execution time

Modifier.show on cage
 Modifier.persistent uid

Inherited Functions

• bpy struct.as pointer

• bpy struct.driver add

• bpy struct.driver remove

• bpy struct.get

• bpy struct.id properties clear

• bpy struct.id properties ensure

• bpy_struct.id_properties_ui

• bpy struct.is property hidden

• bpy struct.is property overridable library • bpy struct.type recast

• bpy struct.is property readonly

• bpy struct.is property set

• bpy_struct.items

• bpy struct.keyframe delete

• bpy struct.keyframe insert

• bpy struct.keys

• bpy_struct.path from id

• bpy struct.path resolve

• bpy struct.pop

• bpy_struct.property_overridable_library_set

• bpy struct.property unset

• bpy struct.values

• Modifier.bl rna get subclass

• Modifier.bl_rna_get_subclass_py

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No UVProjector(bpy stru