type

DampedTrackConstraint(Constraint)

```
base classes — bpy_struct, Constraint
class bpy.types.DampedTrackConstraint(Constraint)
    Point toward target by taking the shortest rotation path
     head tail
        Target along length of bone: Head is 0, Tail is 1
        TYPE:
             float in [0, 1], default 0.0
     subtarget
        Armature bone, mesh or lattice vertex group, ...
        TYPE:
             string, default ", (never None)
     target
        Target object
        TYPE:
              Object
     track_axis
        Axis that points to the target object
        TYPE:
             enum in ['TRACK_X', 'TRACK_Y', 'TRACK_Z', 'TRACK_NEGATIVE_X', 'TRACK_NEGATIVE_Y',
             'TRACK NEGATIVE Z'], default 'TRACK X'
     use_bbone_shape
        Follow shape of B-Bone segments when calculating Head/Tail position
        TYPE:
             boolean, default False
     classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
             id (str) – The RNA type identifier.
        RETURNS:
             The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl_rna_get_subclass_py(id, default=None)
        PARAMETERS:
             id (str) – The RNA type identifier.
         RETURNS:
             The class or default when not found.
         RETURN TYPE:
```

Inherited Properties

- bpy struct.id data
- Constraint.name
- Constraint.type
- Constraint.is_override_data Constraint.is_valid
- Constraint.owner space
- Constraint.target space
- Constraint.space object
- Constraint.space subtarget Constraint.error rotation

- Constraint.mute
- Constraint.enabled
- Constraint.show_expanded
- Constraint.active
- Constraint.influence
- Constraint.error location

Inherited Functions

- bpy struct.as pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy_struct.get
- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy_struct.id_properties_ui
- bpy_struct.is_property_hidden
- bpy struct.is property overridable library bpy struct.type recast
- bpy_struct.is_property_readonly
- bpy struct.is property set
- bpy struct.items

- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy_struct.path_from_id
- bpy struct.path resolve
- bpy struct.pop
- bpy_struct.property_overridable_library_set
- bpy struct.property unset
- bpy_struct.values
- Constraint.bl rna get subclass
- Constraint.bl_rna_get_subclass_py

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