Skip to content Skin Modifier (Modifier)

```
base classes — bpy_struct, Modifier
class bpy.types.SkinModifier(Modifier)
    Generate Skin
     branch smoothing
         Smooth complex geometry around branches
         TYPE:
             float in [0, 1], default 0.0
     use_smooth_shade
         Output faces with smooth shading rather than flat shaded
         TYPE:
             boolean, default False
     use_x_symmetry
         Avoid making unsymmetrical quads across the X axis
         TYPE:
             boolean, default True
     use_y_symmetry
         Avoid making unsymmetrical quads across the Y axis
         TYPE:
             boolean, default False
     use z symmetry
         Avoid making unsymmetrical quads across the Z axis
         TYPE:
             boolean, default False
     classmethod bl_rna_get_subclass(id, default=None)
         PARAMETERS:
             id (str) – The RNA type identifier.
         RETURNS:
             The RNA type or default when not found.
         RETURN TYPE:
              bpy.types.Struct subclass
     classmethod bl_rna_get_subclass_py(id, default=None)
         PARAMETERS:
             id (str) – The RNA type identifier.
```

RETURNS:

The class or default when not found.

RETURN TYPE:

type

Inherited Properties

- bpy struct.id data
- Modifier.name
- Modifier.type
- Modifier.show render
- Modifier.show in editmode Modifier.execution time
- Modifier.show on cage

- Modifier.show expanded
 - Modifier.is active
- Modifier.use_pin_to_last
- Modifier.show viewport Modifier.is override data
 - Modifier.use_apply_on_spline

 - Modifier.persistent uid

Inherited Functions

- bpy_struct.as_pointer
- bpy struct.driver add
- bpy struct.driver remove
- bpy_struct.get
- bpy struct.id properties clear
- bpy struct.id properties ensure
- bpy_struct.id_properties_ui
- bpy struct.is property hidden
- bpy_struct.is_property_overridable_library bpy_struct.type_recast
- bpy struct.is property readonly
- bpy struct.is property set
- bpy struct.items

- bpy struct.keyframe delete
- bpy struct.keyframe insert
- bpy struct.keys
- bpy struct.path from id
- bpy struct.path resolve
- bpy struct.pop
- bpy_struct.property_overridable_library_set
- bpy struct.property unset
- bpy struct.values
- Modifier.bl rna get subclass
- Modifier.bl rna get subclass py

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SmoothModifier(Modifier)