Buttons Operators

bpy.ops.buttons.**clear_filter()**

> Clear the search filter

bpy.ops.buttons.**context_menu()**

> Display properties editor context_menu

bpy.ops.buttons.**directory_browse(*, directory='', hide_props_region=True, check_existing=False, filter_blender=False, filter_backup=False, filter_image=False, filter_movie=False, filter_python=False, filter_font=False, filter_sound=False, filter_text=False, filter_archive=False, filter_btx=False, filter_collada=False, filter_alembic=False, filter_usd=False, filter_obj=False, filter_volume=False, filter_folder=False, filter_blenlib=False, filemode=9, relative_path=True, display_type='DEFAULT', sort_method='')**

> Open a directory browser, hold Shift to open the file, Alt to browse containing directory
>
> **PARAMETERS:**
>
> - **directory** (*string, (optional, never None)*) – Directory, Directory of the file
> - **hide_props_region** (*boolean, (optional)*) – Hide Operator Properties, Collapse the region displaying the operator settings
> - **check_existing** (*boolean, (optional)*) – Check Existing, Check and warn on overwriting existing files
> - **filter_blender** (*boolean, (optional)*) – Filter .blend files
> - **filter_backup** (*boolean, (optional)*) – Filter .blend files
> - **filter_image** (*boolean, (optional)*) – Filter image files
> - **filter_movie** (*boolean, (optional)*) – Filter movie files
> - **filter_python** (*boolean, (optional)*) – Filter Python files
> - **filter_font** (*boolean, (optional)*) – Filter font files
> - **filter_sound** (*boolean, (optional)*) – Filter sound files
> - **filter_text** (*boolean, (optional)*) – Filter text files
> - **filter_archive** (*boolean, (optional)*) – Filter archive files
> - **filter_btx** (*boolean, (optional)*) – Filter btx files
> - **filter_collada** (*boolean, (optional)*) – Filter COLLADA files
> - **filter_alembic** (*boolean, (optional)*) – Filter Alembic files
> - **filter_usd** (*boolean, (optional)*) – Filter USD files
> - **filter_obj** (*boolean, (optional)*) – Filter OBJ files
> - **filter_volume** (*boolean, (optional)*) – Filter OpenVDB volume files
> - **filter_folder** (*boolean, (optional)*) – Filter folders
> - **filter_blenlib** (*boolean, (optional)*) – Filter Blender IDs
> - **filemode** (*int in [1, 9], (optional)*) – File Browser Mode, The setting for the file browser mode to load a .blend file, a library or a special file
> - **relative_path** (*boolean, (optional)*) – Relative Path, Select the file relative to the blend file
> - **display_type** (*enum in ['DEFAULT', 'LIST_VERTICAL', 'LIST_HORIZONTAL', 'THUMBNAIL'], (optional)*) –
>
>   Display Type
>
>   - `DEFAULT` Default – Automatically determine display type for files.
>   - `LIST_VERTICAL` Short List – Display files as short list.
>   - `LIST_HORIZONTAL` Long List – Display files as a detailed list.
>   - `THUMBNAIL` Thumbnails – Display files as thumbnails.
>
> - **sort_method** (*enum in [], (optional)*) – File sorting mode

bpy.ops.buttons.**file_browse(*, filepath='', hide_props_region=True, check_existing=False, filter_blender=False, filter_backup=False, filter_image=False, filter_movie=False, filter_python=False, filter_font=False, filter_sound=False, filter_text=False, filter_archive=False, filter_btx=False, filter_collada=False, filter_alembic=False, filter_usd=False, filter_obj=False, filter_volume=False, filter_folder=False, filter_blenlib=False, filemode=9, relative_path=True, display_type='DEFAULT',**

filter_volume=False, filter_folder=False, filter_blenlib=False, filemode=9, relative_path=True, display_type='DEFAULT', sort_method='')

Open a file browser, hold Shift to open the file, Alt to browse containing directory

PARAMETERS:

- **filepath** (*string, (optional, never None)*) – File Path, Path to file
- **hide_props_region** (*boolean, (optional)*) – Hide Operator Properties, Collapse the region displaying the operator settings
- **check_existing** (*boolean, (optional)*) – Check Existing, Check and warn on overwriting existing files
- **filter_blender** (*boolean, (optional)*) – Filter .blend files
- **filter_backup** (*boolean, (optional)*) – Filter .blend files
- **filter_image** (*boolean, (optional)*) – Filter image files
- **filter_movie** (*boolean, (optional)*) – Filter movie files
- **filter_python** (*boolean, (optional)*) – Filter Python files
- **filter_font** (*boolean, (optional)*) – Filter font files
- **filter_sound** (*boolean, (optional)*) – Filter sound files
- **filter_text** (*boolean, (optional)*) – Filter text files
- **filter_archive** (*boolean, (optional)*) – Filter archive files
- **filter_btx** (*boolean, (optional)*) – Filter btx files
- **filter_collada** (*boolean, (optional)*) – Filter COLLADA files
- **filter_alembic** (*boolean, (optional)*) – Filter Alembic files
- **filter_usd** (*boolean, (optional)*) – Filter USD files
- **filter_obj** (*boolean, (optional)*) – Filter OBJ files
- **filter_volume** (*boolean, (optional)*) – Filter OpenVDB volume files
- **filter_folder** (*boolean, (optional)*) – Filter folders
- **filter_blenlib** (*boolean, (optional)*) – Filter Blender IDs
- **filemode** (*int in [1, 9], (optional)*) – File Browser Mode, The setting for the file browser mode to load a .blend file, a library or a special file
- **relative_path** (*boolean, (optional)*) – Relative Path, Select the file relative to the blend file
- **display_type** (*enum in ['DEFAULT', 'LIST_VERTICAL', 'LIST_HORIZONTAL', 'THUMBNAIL'], (optional)*) – Display Type

  - DEFAULT Default – Automatically determine display type for files.
  - LIST_VERTICAL Short List – Display files as short list.
  - LIST_HORIZONTAL Long List – Display files as a detailed list.
  - THUMBNAIL Thumbnails – Display files as thumbnails.
- **sort_method** (*enum in [], (optional)*) – File sorting mode

bpy.ops.buttons.**start_filter()**

Start entering filter text

bpy.ops.buttons.**toggle_pin()**

Keep the current data-block displayed

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