

AVRCubeRev2

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1 File Index	1
1.1 File List	1
2 File Documentation	3
2.1 /Users/FabianFranz/Development/Projects/AVRCubeRev2/AvrCubeV2Code/src/main.hpp File Reference	3
2.1.1 Detailed Description	5
2.1.2 Function Documentation	5
2.1.2.1 delnit()	6
2.1.2.2 readRegister()	6
2.1.2.3 rx()	6
2.1.2.4 setLedPins()	7
2.1.2.5 setSCL()	7
2.1.2.6 setSDA()	7
2.1.2.7 showCross()	7
2.1.2.8 showHook()	8
2.1.2.9 showNumber()	8
2.1.2.10 start()	8
2.1.2.11 stop()	8
2.1.2.12 testI2C_read()	8
2.1.2.13 testLeds()	9
2.1.2.14 tx()	9
2.1.2.15 writeRegister()	9
2.2 main.hpp	9
Index	13

Chapter 1

File Index

1.1 File List

Here is a list of all documented files with brief descriptions:

/Users/FabianFranz/Development/Projects/AVRCubeRev2/AvrCubeV2Code/src/ main.hpp	
Implementation of functionality for the "Cube Project"	3

Chapter 2

File Documentation

2.1 /Users/FabianFranz/Development/Projects/AVRCubeRev2/AvrCube↵ V2Code/src/main.hpp File Reference

Implementation of functionality for the "Cube Project".

```
#include <math.h>
#include <stdlib.h>
#include <avr/io.h>
#include <avr/sleep.h>
#include <util/delay.h>
#include <avr/interrupt.h>
```

Macros

- `#define F_CPU 8000000`
- `#define __DELAY_BACKWARD_COMPATIBLE__`
- `#define BUTTON PB2`
- `#define D1 PA0`
- `#define D2 PA1`
- `#define D3 PA2`
- `#define D4 PA3`
- `#define D5 PA5`
- `#define D6 PA7`
- `#define D7 PB1`
- `#define SCK PA4`
- `#define MISO PA5`
- `#define MOSI PA6`
- `#define SCL PA4`
- `#define SDA PA6`
- `#define UNCONNECTED PB0`
- `#define OUTPUT 0`
- `#define INPUT 1`
- `#define ENABLE true`
- `#define DISABLE false`

- `#define ON true`
- `#define OFF false`
- `#define SLEEP_THRESHOLD 60000`
- `#define ACCELERATION_THRESHOLD 100`
- `#define DICE_STEPS_FIRST_ROUND 5`
- `#define DICE_STEPS_SECOND_ROUND 5`
- `#define DICE_TIME_STEPS 100`
- `#define DICE_TIME_STEPS_INCREASE 10`
- `#define ANGLETHRESHOLD 5`
- `#define CALIBRATION_STEP_DELAY 500`
- `#define OFFSET_CALIBRATION_STEPS 10`
- `#define OFFSET_CALIBRATION_STEP_DELAY 10`
- `#define FORCE_SLEEP_STEPTIME 500`
- `#define FORCE_SLEEP_TIME 6 * FORCE_SLEEP_STEPTIME`
- `#define I2C_DELAY 10`
- `#define SDA_ON (PORTA |= (1 << SDA))`
- `#define SDA_OFF (PORTA &= ~(1 << SDA))`
- `#define SCL_READ (PINA & (1 << SCL))`
- `#define SDA_READ (PINA & (1 << SDA))`
- `#define MMA8653FC_ADD 0x1D`
- `#define MMA8653FC_ADDR_READ 0x3B`
- `#define MMA8653FC_ADDR_WRITE 0x3A`
- `#define MMA8653FC_WHO_AM_I 0x0D`
- `#define MMA8653FC_XYZ_DATA_CFG 0x0E`
- `#define MMA8653FC_CTRL_REG1 0x2A`
- `#define MMA8653FC_SYSMOD 0x0B`
- `#define MMA8653FC_OUT_X_MSB 0x01`
- `#define MMA8653FC_OUT_X_LSB 0x02`
- `#define MMA8653FC_OUT_Y_MSB 0x03`
- `#define MMA8653FC_OUT_Y_LSB 0x04`
- `#define MMA8653FC_OUT_Z_MSB 0x05`
- `#define MMA8653FC_OUT_Z_LSB 0x06`

Functions

- void `setLedPins` (uint8_t mode)
Set the LED Pins either "INPUT" or "OUTPUT".
- void `setSDA` (bool mode)
Set the SDA pin either "ON" or "OFF".
- void `setSCL` (bool mode)
Set the SCL pin either "ON" or "OFF".
- void `init` ()
Initialises all the AVR hardware E.g. ports, interrupts, timers, etc.
- void `allLedOn` ()
Turn on all LEDs (LED1 - LED7)
- void `allLedOff` ()
Turn off all LEDs (LED1 - LED7)
- void `delInit` ()
Deinitialises all the AVR hardware E.g. ports, interrupts, timers, etc.
- void `showNumber` (uint8_t numberToShow)
Show a number between 1 and 6 on the LEDs.
- void `showCross` ()

- Show a cross on the LEDs.*
 - void `showHook` ()
- Show a hook on the LEDs.*
 - void `testLeds` ()
- Check if all LEDs are working correctly.*
 - void `start` ()
- I2C BitBang start condition.*
 - void `stop` ()
- I2C BitBang stop condition.*
 - bool `tx` (uint8_t dat)
- I2C BitBang tx of one byte.*
 - uint8_t `rx` (bool ack)
- I2C BitBang rx of one byte.*
 - uint8_t `readRegister` (uint8_t reg)
- Read a register from the MMA8653FC.*
 - void `writeRegister` (uint8_t reg, uint8_t value)
- Write a value to a register of the MMA8653FC.*
 - void `testI2C_read` ()
- Checks, if the I2C connection to the MMA8653FC is working.*

2.1.1 Detailed Description

Implementation of functionality for the "Cube Project".

Function includes, defines and function prototypes for main.cpp.

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Version

09.22

Date

2022-09-14

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2.1.2 Function Documentation

2.1.2.1 deInit()

```
void deInit ( )
```

Deinitialises all the AVR hardware E.g. ports, interrupts, timers, etc.

Remarks

Calling `deInit()`; is necessary to save power before the CPU goes to sleep.

2.1.2.2 readRegister()

```
uint8_t readRegister (
    uint8_t reg )
```

Read a register from the MMA8653FC.

Parameters

<i>reg</i>	The register to read.
------------	-----------------------

Returns

The value of the register.

2.1.2.3 rx()

```
uint8_t rx (
    bool ack )
```

I2C BitBang rx of one byte.

Parameters

<i>ack</i>	ACK or NACK (acknowledge or no acknowledge)
------------	---

Returns

The received byte.

2.1.2.4 setLedPins()

```
void setLedPins (
    uint8_t mode )
```

Set the LED Pins either "INPUT" or "OUTPUT".

Parameters

<i>mode</i>	OUTPUT = 0 or INPUT = 1
-------------	-------------------------

2.1.2.5 setSCL()

```
void setSCL (
    bool mode )
```

Set the SCL pin either "ON" or "OFF".

Parameters

<i>mode</i>	"ON" (input pullup) or "OFF" (output low)
-------------	---

2.1.2.6 setSDA()

```
void setSDA (
    bool mode )
```

Set the SDA pin either "ON" or "OFF".

Parameters

<i>mode</i>	"ON" (input pullup) or "OFF" (output low)
-------------	---

2.1.2.7 showCross()

```
void showCross ( )
```

Show a cross on the LEDs.

Remarks

This function is used to indicate some error.

2.1.2.8 showHook()

```
void showHook ( )
```

Show a hook on the LEDs.

Remarks

This function is used to indicate some success.

2.1.2.9 showNumber()

```
void showNumber (
    uint8_t numberToShow )
```

Show a number between 1 and 6 on the LEDs.

Parameters

<i>numberToShow</i>	The number to show on the LEDs.
---------------------	---------------------------------

Lremark If the number is larger than 6, no LED will be turned on.

2.1.2.10 start()

```
void start ( )
```

I2C BitBang start condition.

2.1.2.11 stop()

```
void stop ( )
```

I2C BitBang stop condition.

2.1.2.12 testI2C_read()

```
void testI2C_read ( )
```

Checks, if the I2C connection to the MMA8653FC is working.

Remarks

If the communication is not working, it will be shown on the LEDs as a cross. Furthermore, the device will go to sleep.

2.1.2.13 testLeds()

```
void testLeds ( )
```

Check if all LEDs are working correctly.

2.1.2.14 tx()

```
bool tx (
    uint8_t dat )
```

I2C BitBang tx of one byte.

Parameters

<i>dat</i>	The byte to send.
------------	-------------------

Returns

ACK or NACK (acknowledge or no acknowledge)

2.1.2.15 writeRegister()

```
void writeRegister (
    uint8_t reg,
    uint8_t value )
```

Write a value to a register of the MMA8653FC.

Parameters

<i>reg</i>	The register to write.
<i>value</i>	The value to write.

2.2 main.hpp

[Go to the documentation of this file.](#)

```
1
21 #ifndef MAIN_HPP
22 #define MAIN_HPP
23
24 // ----- //
25 // -- Includes ----- //
26 // ----- //
27 #include <math.h>
28 #include <stdlib.h>
```

```

29 #include <avr/io.h>
30 #include <avr/sleep.h>
31 #include <util/delay.h>
32 #include <avr/interrupt.h>
33
34 // ----- //
35 // -- Defines ----- //
36 // ----- //
37 #define F_CPU 8000000
38 #define __DELAY_BACKWARD_COMPATIBLE__
39 // Defines for the button pin
40 #define BUTTON PB2
41 // Defines for the connected LEDs
42 #define D1 PA0
43 #define D2 PA1
44 #define D3 PA2
45 #define D4 PA3
46 #define D5 PA5
47 #define D6 PA7
48 #define D7 PB1
49 // Defines for the SPI interface.
50 #define SCK PA4
51 #define MISO PA5
52 #define MOSI PA6
53 // Defines for the I2C interface (no hardware interface).
54 #define SCL PA4
55 #define SDA PA6
56 // Defines for unconnected pins
57 #define UNCONNECTED PB0
58
59 // General defines
60 #define OUTPUT 0
61 #define INPUT 1
62 #define ENABLE true
63 #define DISABLE false
64 #define ON true
65 #define OFF false
66
67 // Defines for control flow
68 #define SLEEP_THRESHOLD 60000 // Millieconds until the device go to sleep if no action occurs
69 #define ACCELERATION_THRESHOLD 100 // The threshold for the absolute motion value in LSB registers
70 #define DICE_STEPS_FIRST_ROUND 5 // The number of steps the dice has to roll
71 #define DICE_STEPS_SECOND_ROUND 5 // The number of steps the dice has to roll
72 #define DICE_TIME_STEPS 100 // The time step between dice rolls in ms
73 #define DICE_TIME_STEPS_INCREASE 10 // The time step increase between dice rolls in ms in second round
74 #define ANGLETHRESHOLD 5 // The threshold for the angle in degrees
75 #define CALIBRATION_STEP_DELAY 500 // The delay between calibration steps in ms
76 #define OFFSET_CALIBRATION_STEPS 10 // The number of calibration steps
77 #define OFFSET_CALIBRATION_STEP_DELAY 10 // The delay between offset calibration steps in ms
78 #define FORCE_SLEEP_STEPTIME 500 // The delay until new number
79 #define FORCE_SLEEP_TIME 6 * FORCE_SLEEP_STEPTIME // When button is hold this amount of milliseconds the
    device will go to sleep
80
81 // Defines for I2C
82 #define I2C_DELAY 10 // 10 us -> 100 kHz
83 #define SDA_ON (PORTA |= (1 << SDA))
84 #define SDA_OFF (PORTA &= ~(1 << SDA))
85 #define SCL_READ (PINA & (1 << SCL))
86 #define SDA_READ (PINA & (1 << SDA))
87 // Defines for Acceleration Sensor
88 #define MMA8653FC_ADD 0x1D
89 #define MMA8653FC_ADDR_READ 0x3B
90 #define MMA8653FC_ADDR_WRITE 0x3A
91 // Defines for Acceleration Sensor Registers
92 #define MMA8653FC_WHO_AM_I 0x0D
93 #define MMA8653FC_XYZ_DATA_CFG 0x0E
94 #define MMA8653FC_CTRL_REG1 0x2A
95 #define MMA8653FC_SYSMOD 0x0B // System Mode, to control STANDBY, WAKE and SLEEP
96 #define MMA8653FC_OUT_X_MSB 0x01 // Most significant byte of X-axis acceleration data
97 #define MMA8653FC_OUT_X_LSB 0x02 // Least significant byte of X-axis acceleration data
98 #define MMA8653FC_OUT_Y_MSB 0x03 // Most significant byte of Y-axis acceleration data
99 #define MMA8653FC_OUT_Y_LSB 0x04 // Least significant byte of Y-axis acceleration data
100 #define MMA8653FC_OUT_Z_MSB 0x05 // Most significant byte of Z-axis acceleration data
101 #define MMA8653FC_OUT_Z_LSB 0x06 // Least significant byte of Z-axis acceleration data
102
103 // ----- //
104 // -- Function Prototypes ----- //
105 // ----- //
106
107 void setLedPins(uint8_t mode);
108 void setSDA(bool mode);
109 void setSCL(bool mode);
110 void init();
111 void allLedOn();
112 void allLedOff();
113 void deInit();
114 void showNumber(uint8_t numberToShow);
115 void showCross();

```

```
162 void showHook();
167 void testLeds();
172 void start();
177 void stop();
185 bool tx(uint8_t dat);
193 uint8_t rx(bool ack);
201 uint8_t readRegister(uint8_t reg);
208 void writeRegister(uint8_t reg, uint8_t value);
209
217 void testI2C_read();
218
219 #endif /* MAIN_HPP */
```


Index

/Users/FabianFranz/Development/Projects/AVRCubeRev2/AVRCubeV20
3, 9
main.cpp, 9

delInit
main.hpp, 5

main.hpp
delInit, 5
readRegister, 6
rx, 6
setLedPins, 6
setSCL, 7
setSDA, 7
showCross, 7
showHook, 7
showNumber, 8
start, 8
stop, 8
testI2C_read, 8
testLeds, 8
tx, 9
writeRegister, 9

readRegister
main.hpp, 6

rx
main.hpp, 6

setLedPins
main.hpp, 6

setSCL
main.hpp, 7

setSDA
main.hpp, 7

showCross
main.hpp, 7

showHook
main.hpp, 7

showNumber
main.hpp, 8

start
main.hpp, 8

stop
main.hpp, 8

testI2C_read
main.hpp, 8

testLeds
main.hpp, 8

tx
main.hpp, 9