



# FRASER HUTCHISON

## TECHNICAL ARTIST

### CONTACT INFO

 [fraserh.dev](http://fraserh.dev)

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### EXPERIENCE



#### SEGA HARDLight - Technical Artist

Leamington Spa - 02/22 - present

##### *Sonic Dream Team*

##### *Sonic Forces Speed Battle*

##### *Sonic Dash*

- Worked on every aspect from optimisation, shaders, pipeline, rendering, art, VFX, tools.
- Headed meetings for problems and solutions directly with the Unity teams.
- Worked directly with all teams to bring their visions to reality.
- Maintained Confluence documentation for all projects.



#### Frontier Developments - 3D Artist

Cambridge - 07/21 - 02/22

##### *F1 Manager 2022*

- 3D Asset creation for environment and props.
- Worked directly with the Art Director to bring brand imaging and design to the 10 F1 teams HQ environments.

### EDUCATION

#### Bachelor's Degree - Games Art & Design

Warwickshire College Group  
Leamington Spa

2018 - 2021

#### Extended Diploma in Games Art & Design

Warwickshire College Group  
Leamington Spa

2016 - 2018

### SKILLS

- Ability to adapt quickly to new technologies and pipelines.
- Able to troubleshoot problems effectively and produce solutions.
- Good interpersonal skills.
- Ability to work independently and prioritise tasks across teams.

### SOFTWARE

- 3DS Max
- Blender
- Maya
- Substance Suite
- Photoshop
- Unity
- Unreal Engine
- HLSL
- C#
- MaxScript
- PyMel
- Git
- Perforce
- Helix plan

Feel free to contact me regarding any more information using my details provided.