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// Bismillahi-r-Rahmani-r-Rahim
#include<bits/stdc++.h>
using namespace std;
#define debug(args...){ string _s = #args;replace(_s.begin(),_s.end(),',',' ');stringstream
_ss(_s);istream_iterator<string>_it(_ss);err(_it, args);} cout<<endl;
void err(istream_iterator<string> it) {}
template<typename T, typename... Args>
void err(istream_iterator<string> it, T a, Args... args) {cerr << *it << "=" << a << ", "; err(++it,
args...);}
#define ll long long int
#define MAX 2134567891
#define PF(a) cout<<a<<endl;
#define pf(a) printf("%lld", a);
#define sf(a) scanf("%lld", &a);
#define fr(i,n) for(i=0;i<n;i++)
#define rep(i,n) for(i=1;i<=n;i++)
#define rev(i,a,n) for(i=n;i>=a;i--)
#define FOR(i,a,n) for(i=a;i<=n;i++)
#define ALL(n) n.begin(),n.end()
#define mem(x,n) memset(x,n,sizeof(x));
//int fx[]={+1,-1,+0,+0};
//int fy[]={+0,+0,+1,-1};
//int fx[]={+0,+0,+1,-1,-1,-1,-1,-1}; // Kings Move
//int fy[]={-1,+1,+0,+0,+1,-1,-1,-1}; // Kings Move
//int fx[]={-2,-2,-1,-1,1,1,2,2}; // Knights Move
//int fy[]={-1,1,-2,2,-2,2,-1,1}; // Knights Move
#define TC(t) printf("Case %lld: ",t);
#define ans(t,c) printf("Case %lld: %lld\n",t,c);
#define SETP(n) cout<<setprecision(n)<<fixed;
#define READ freopen("F:\\Project\\Test_Case.txt","r",stdin)
#define WRITE freopen("F:\\Project\\Output_Test.txt","w",stdout)
#define IO ios_base::sync_with_stdio(0); cin.tie(0);cout.tie(0);
#define PAIR pair<ll,ll>
#define MP make_pair
#define pb push_back
#define eb emplace_back
#define ff first
#define ss second
#define NL printf("\n");
#define bug(a) cout<<#a<<" "<<a<<" ";
#define hlw printf("hlw\n");
#define hii printf("hii\n");
#define NN 111
#define MOD (ll)1e9+7 // 10^9+7
#define N (ll)1e6+7 //10^6->6 zero after 1 **
ll x[N],y[N],z[N],n;
string s,S;
vector<ll>v;
//bitset<N>B;
//map <LL,LL> mp;
// priority_queue<LL, vector<LL>, greater<LL> > pq;
int main()
{
//IO;
//while(1)
//READ;WRITE;
{
ll a=0,b=0,c=0,d,e,f,g,i,j,k,l,m,p,q,r,u,w,t,tc=1;
ll in,loc,val,sz,lo,hi,mid,mn=MAX,mx=0,sum=0,ans=0;
//cin>>tc;
rep(t,tc)
{
}
}
return 0;
}
// Division MOD needs BigMod(a,n-2)
// STRING////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
unsigned bernstein_hash ( void *key, int len )
{
unsigned char *p = key;
unsigned h = 0;
int i;
for ( i = 0; i < len; i++ )
h = 33 * h + p[i];
return h;
}
// string matching
vector<int> rabin_karp_HASH(string const& s, string const& t) {
const int p = 31;
const int m = 1e9 + 9;
int S = s.size(), T = t.size();
vector<long long> p_pow(max(S, T));
vector<long long> h(T + 1, 0);
long long h_s = 0;
vector<int> occurrences;
p_pow[0] = 1;
for (int i = 1; i < (int)p_pow.size(); i++)
p_pow[i] = (p_pow[i-1] * p) % m;
for (int i = 0; i < T; i++)
h[i+1] = (h[i] + (t[i] - 'a' + 1) * p_pow[i]) % m;
for (int i = 0; i < S; i++)
h_s = (h_s + (s[i] - 'a' + 1) * p_pow[i]) % m;
for (int i = 0; i + S - 1 < T; i++)

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{
    long long cur_h = (h[i+S] + m - h[i]) % m;
    if (cur_h == h_s * p_pow[i] % m)
        occurrences.push_back(i);
    }
    return occurrences;
}
/// KMP with LPS (find pattern)
void LPS()
{
    ll i,j,l=pat.size();
    i=0,j=-1;
    lps[i]=j;
    while(i<l)
    {
        while(pat[i]!=pat[j] && j>=0)
            j=lps[j];
        i++,j++;
        lps[i]=j;
    }
}
ll KMP(string txt)
{
    pat=txt; reverse(ALL(pat));
    LPS(pat);
    ll i,j,n,m;
    n=txt.size();
    m=pat.size();
    i=j=0;
    while(i<n)
    {
        while(j>=0 && txt[i]!=pat[j])
            j=lps[j];
        i++,j++;
    }
    return j;
}
string sub_pal(string s) /// Find Prefix Sub_Palindrome Linear
{
    string a = s;
    reverse(a.begin(), a.end());
    a = s + "#" + a;
    //cout<<a<<endl;
    ll c = 0, pref[99]={0};
    for (int i = 1; i < (int)a.size(); i++)
    {
        cout<<"C "<<c<<endl;
        while (c != 0 && a[c] != a[i])
            c = pref[c - 1];
        if (a[c] == a[i])
            c++;
        pref[i] = c;
    }
    return s.substr(0, c);
}
string Manacher(string s) /// Longest subpalindrome
{
    string T="#"; // Transform S to T
    for(int i=0;i<s.size();i++)
        T+=s.substr(i,1)+"#";
    int P[T.size()+5]={0}; // Array to record longest palindrome
    int center=0,boundary=0,maxLen=0,resCenter=0;
    for(int i=1;i<T.size()-1;i++)
    {
        int iMirror=2*center-i; // calc mirror i = center-(i-center)
        if(i<boundary)
            P[i]=min(boundary-i,P[iMirror]);
        while(i-1-P[i]>=0 && i+1+P[i]<=T.size()-1 && T[i+1+P[i]]==T[i-1-P[i]]) // Attempt to
            expand palindrome centered at i
            P[i]++;
        if(i+P[i]>boundary)
        { // update center and boundary
            center = i;
            boundary = i+P[i];
        }
        if(P[i]>maxLen)
        { // update result
            maxLen = P[i];
            resCenter = i;
        }
    }
    return s.substr((resCenter - maxLen)/2, maxLen);
}
vector<int> z_algo(string s) /// finds all occurrences of a pattern Linear
{
    int i,l,r,n;
    n=s.length();
    vector<int> z(n);
    for (i = 1, l = 0, r = 0; i < n; ++i)
    {
        if (i <= r)
            z[i] = min (r - i + 1, z[i - l]);
        while (i + z[i] < n && s[z[i]] == s[i + z[i]]) ///Checking character and ++i
            ++z[i];
        if (i + z[i] - 1 > r)
            l = i, r = i + z[i] - 1;
    }
}

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    }
    return z;
}
//////////Sparse Table
ll st[22][N],x[N],logs[N];
void build(ll n)/// 0
{
    ll i,j,k;
    logs[1]=0; for(i=2;i<=n;i++)logs[i]= logs[i/2]+1;
    for(i=0;i<n;i++)st[0][i]=x[i];
    for(i=1; (1<<i) <n; i++)
    {
        for(j=0; j+(1<<i)<=n; j++) /// 1<<i = current_Len
        {
            st[i][j]=min(st[i-1][j], st[i-1][j + (1<<i-1)]);
        }
    }
}
ll query(ll l, ll r)
{
    ll pow = logs[r-l+1]; //Log2(r-l+1);
    return min(st[pow][l], st[pow][r-(1<<pow)+1]);
}
build(n); cout<<query(l,r)<<endl;
//////////Segment Tree//////////
ll tree[4*N],tr[N],lazy[4*N];
void build(ll in,ll L,ll R)
{
    if(L==R)
    {
        tree[in]=tr[L];
        return;
    }
    ll mid=(L+R)/2;
    build(in*2,L,mid);
    build(in*2+1,mid+1,R);
    tree[in]=min(tree[in*2],tree[in*2+1]); /// Change Function
}
void lazy_update (ll in,ll L,ll R,ll x,ll y,ll val)
{
    if(x>y)return;
    if(lazy[in]!=0)
    {
        tree[in]+=lazy[in];
        if(L!=R)
        {
            lazy[in*2]+=lazy[in];
            lazy[in*2+1]+=lazy[in];
        }
        lazy[in]=0;
    }
    if(x>R || y<L)return;
    if(x<=L && y>=R)
    {
        tree[in]+=val;
        if(L!=R)
        {
            lazy[in*2]+=val;
            lazy[in*2+1]+=val;
        }
        return;
    }
    ll mid=(L+R)/2;
    lazy_update(in*2,L,mid,x,y,val);
    lazy_update(in*2+1,mid+1,R,x,y,val);
    tree[in]=tree[in*2]+tree[in*2+1];
}
ll lazy_query(ll in,ll L,ll R,ll x,ll y)
{
    if(x>y)return 0;
    if(lazy[in]!=0)
    {
        tree[in]+=lazy[in];
        if(L!=R)
        {
            lazy[in*2]+=lazy[in];
            lazy[in*2+1]+=lazy[in];
        }
        lazy[in]=0;
    }
    if(x>R || y<L)return 0;
    if(x<=L && y>=R)
        return tree[in];
    ll p,q,mid=(L+R)/2;
    p=lazy_query(in*2,L,mid,x,y);
    q=lazy_query(in*2+1,mid+1,R,x,y);
    return p+q;
}
void update(ll in,ll L,ll R,ll pos,ll val)
{
    if(pos>R || L>pos)return;
    if(L==R&&pos==L)
    {
        tree[in]+=val; /// Change Function
        return;
    }
}

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    ll mid=(L+R)/2;
    update(in*2,L,mid,pos,val);
    update(in*2+1,mid+1,R,pos,val);
    tree[in]=tree[in*2]+tree[in*2+1]; // Change Function
}
ll query(ll L,ll R,ll in,ll i,ll j)
{
    if(j<L||i>R)return MAX;
    //return 0;
    if(L>=i&&j>=R)return tree[in];
    ll p,q,mid=(L+R)/2;
    p=query(L,mid,in*2,i,j);
    q=query(mid+1,R,in*2+1,i,j);
    return min(p,q); // Change Function
}
build(1,1,n); cout<<query(1,n,1,a,b)<<endl;
lazy_update(1,1,n,a,b,c); cout<<lazy_query(1,n,1,a,b)<<endl;
/////////////////////////////////DP/////////////////////////////////
ll LCS(char p[],char q[],int a,int b)
{
    //ALL Loop will work through 1 to n/m here...
    int i,j,k;
    rep(i,a)
    x[i][0]=0;
    rep(i,b)
    x[0][i]=0;
    rep(i,a)
    rep(j,b)
    {
        if(p[i]==q[j])x[i][j]=x[i-1][j-1]+1;
        else x[i][j]=max(x[i][j-1],x[i-1][j]);
    }
    return x[a][b];
}
ll LIS(ll n)
{
    ll i,a,in=0,st,en,mid,ans=-1;
    ar[1]=INT_MIN;
    rep(i,n)
    {
        a=x[i];
        if(in==0 || a>ar[in])
        {
            cout<<"Appending " <<a<<" in " <<1+in<<endl;
            ar[++in]=a;
        }
        else if(a<x[1])
            ar[1]=a;
        else
        {
            st=1,en=in;
            while(st<=en)
            {
                mid=(st+en)/2;
                if(ar[mid]<a)
                    st=mid+1;
                else en=mid-1;
            }
            ar[st]=a;
            cout<<mid<<" mid\n";
        }
        cout<<"i " <<i<<" a " <<a<<" in " <<in<<endl;
    }
    return in;
}
/////////////////////////////////BIT/////////////////////////////////
void update(ll pos,ll val)
{
    while(pos<=n)
    {
        x[pos]+=val;
        pos+=(pos & -pos);
    }
}
ll query(ll pos)
{
    ll sum=0;
    while(pos)
    {
        sum+=x[pos];
        pos-=(pos & -pos);
    }
    return sum;
}
rep(i,n)
{cin>>a; update(i,a); // 1-based}
cout<<query(4)<<" " <<query(2)<<" Ans " <<query(4)-query(2)<<endl;
/////////////////////////////////MATH/////////////////////////////////
ll spf[N]; vector<ll>primes;
void sieve() //with SPF
{
    for(int i = 2; i < N; i++)
    {
        if (spf[i] == 0) spf[i] = i, primes.push_back(i);
        int sz = primes.size();
        for (int j=0; j<sz && i*primes[j]<N && primes[j]<=spf[i]; j++)

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{
    spf[i * primes[j]] = primes[j];
}
}
}
ll nCr(ll n, ll r) /// nCr DP
{
    ll &ret = dp[n][r];
    if (~ret) return ret;
    if (n == r) return ret = 1;
    if (r == 1) return ret = n;
    return ret = nCr(n-1, r) + nCr(n-1, r-1);
}
ll bigmod(ll n, ll p, ll MOD) /// finds n ^ p % MOD
{
    if (p == 0) return 1;
    ll x = bigmod(n, p/2, MOD);
    x = (x*x)%MOD;
    if (p%2) x = (x*n)%MOD;
    return x;
}
ll precal_nCr(ll n, ll r) /// Larger inputs and MOD required
{
    /// Precal Starts Here
    fact[1] = 1;
    for (ll i = 2; i < n; i++) fact[i] = (i*fact[i-1])%MOD;
    invfact[n-1] = bigmod(fact[n-1], MOD-2, MOD);
    for (ll i = n-2; i >= 0; i--) invfact[i] = (invfact[i+1]*(i+1))%MOD;
    /// Precal Ends Here
    if (r < 0 || r > n) return 0;
    return (fact[n]*(invfact[r]*invfact[n-r])%MOD)%MOD;
}
void permutation(string s, int i, int n)
{
    if (i == n) { cout << s << endl; return; }
    for (int j = i; j <= n; j++)
    {
        swap(s[i], s[j]);
        permutation(s, i+1, n);
    }
}
ll mod_inverse(ll a, ll mod)
{
    return bigmod(a, mod-2, mod);
}
void allPossibleSubset(int n)
{
    for (ll mask = 0; mask < (1 << n); mask++) {
        ll sum_of_this_subset = 0;
        for (int i = 0; i < n; i++)
        {
            if (mask & (1 << i)) {
                sum_of_this_subset += x[i];
            }
        }
    }
}
/// Find numbers of co-prime of N which are less than N
void totient()
{
    ll i, j, k;
    for (i = 1; i <= N; i++) phi[i] = i;
    for (i = 2; i <= N; i++)
    {
        if (phi[i] == i)
        {
            for (j = i; j <= N; j += i)
            {
                phi[j] = (phi[j]*(i-1))/i;
            }
        }
    }
}
/// Find eulerphi for any numbers with prime pre-calculated
int eulerPhi ( int n ) {
    int res = n;
    int sqtrn = sqrt ( n );
    for ( int i = 0; i < prime.size() && prime[i] <= sqtrn; i++ ) {
        if ( n % prime[i] == 0 ) {
            while ( n % prime[i] == 0 ) {
                n /= prime[i];
            }
            sqtrn = sqrt ( n );
            res /= prime[i];
            res *= prime[i] - 1;
        }
    }
    if ( n != 1 ) {
        res /= n;
        res *= n - 1;
    }
    return res;
}
ll binarySearch(ll lo, ll hi, ll key)
{
    while (lo <= hi)

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{
ll mid=(lo+hi)/2;
if(x[mid]==key)
{
ll ans=mid;
lo=mid+1;
}
else
hi=mid-1;
}
}
int gcd(int a,int b)
{
while(b)
a %= b, swap(a, b);
return a;
}
ll Inclusion_Exclusion()
{
ll a=0,b,c=0,cnt,i,j,k,m,n;
cnt=pow(2,m);
rep(i,cnt-1)
{
a=1;
fr(j,m)
{
if(i & 1<<j)
a=(a*x[j])/__gcd(a,x[j]);
}
a=n/a;
b=__builtin_popcountll(i);
if(b%2)c+=a;
else c-=a;
}
return n-c;
}
double Angle(double Ax,double Ay,double Bx,double By,double Cx,double Cy)
{
double a1,a2,b1,b2,u,v,p,ang;
a1=Ax-Bx; b1=Ay-By;
a2=Cx-Bx; b2=Cy-By;
p=a1*a2+b1*b2;
u=sqrt(a1*a1+b1*b1);
v=sqrt(a2*a2+b2*b2);
ang = acos(p/(u*v));
return (ang*180)/acos(0.0);
}
///Calculate Time Complexity
clock_t t1,t2; double t;
t1=clock();
fr(i,10000)fr(j,10000)x[i]=rand();
t2=clock();
t=(t2-t1)/(CLOCKS_PER_SEC);
cout<<"Time: "<<t<<endl;
//////////////////////////////// LCA by Sparse Table////////////////////////////////
void walk(ll s, ll d)
{
ll i, in;
last[s]=k;
nodes[k]=s;
depth[k++]=d;
fr(i,v[s].size())
{
in=v[s][i];
if(vis[in])continue;
vis[in]=1;
walk(in,d+1);
nodes[k]=s;
depth[k++]=d;
}
}
void sparse_table(ll n)/// 0 based indexing
{
ll node_a,node_b,i,j,k;
for(i=0;i<n;i++)st[0][i]=i; /// storing nodes, not values
for(i=1; (1<<i) <n; i++)
{
for(j=0; j+(1<<i)<=n; j++) /// 1<<i = current_len
{
node_a=st[i-1][j];
node_b=st[i-1][j + (1<<i-1)];
st[i][j] = depth[node_a]<=depth[node_b]? node_a:node_b; /// For RMQ
}
}
}
ll LCA(ll l,ll r)
{ll last[l],r=last[r];if(l>r)swap(l,r);ll pow = log2(r-l+1);ll a,b;a=st[pow][l]; b=st[pow][r-(1<<pow)+1];return nodes[depth[a]<=depth[b]? a:b];}
int main(){ ///0 based indexing
vis[0]=1;
walk(0,0);
sparse_table(2*n-1);
cin>>a>>b; cout<<LCA(a-1,b-1)+1<<endl;
}
/* author : s@if */
#include<bits/stdc++.h>
#include<ext/pb_ds/assoc_container.hpp>

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using namespace __gnu_pbds;
using namespace std;
#define NIL -1
#define INF 1e9
#define EPS 1e-9
#define SAIF main
#define fi first
#define sec second
#define MAX INT_MAX
#define ll long long
#define PI acos(-1.0)
#define MOD 1000000007
#define PLL pair<ll,ll>
#define PII pair<int,int>
#define ull unsigned long long
#define For(i,a,b) for(int i=a;i<=(int)b;i++)
typedef tree<int, null_type, less<int>, rb_tree_tag,
tree_order_statistics_node_update> new_data_set;
/*find_by_order(k) gives the kth element;
//order_of_key(item) gives the index(number of element strictly less than item) of item;
inline int in() {int x; scanf("%d", &x); return x; }
bool Check(int N , int pos) { return (bool) (N & (1<<pos));}
int Set(int N, int pos) { return N = N | (1<<pos);}
int fx[]={+0,+0,+1,-1,-1,+1,-1,+1}; // King's move
int fy[]={-1,+1,+0,+0,+1,-1,-1};
int hx[]={-2,-2,-1,+1,+2,+2,-1,+1}; // Knight's move
int hy[]={+1,-1,+2,+2,-1,+1,-2,-2};
int dx[]={+1,-1,+0,+0};
int dy[]={+0,+0,+1,-1};
const int MAXN = (int)2e5+9;
/*
// Hashing
LL base = 247, M = 1000000007;
LL Hash[MAXN], power[MAXN], L;
void init(void)
{
    power[0] = 1; Hash[0] = 0;
    for(int i=1; i<MAXN; i++)
    {
        power[i] = (power[i-1]*base)%M;
    }
}
void Hashing(string s)
{
    L = s.size();
    LL h = 0;
    for(int i=1; i<=L; i++)
    {
        LL tmp = (h*base)%M;
        tmp = (tmp+s[i-1]-'a'+1)%M;
        Hash[i] = h = tmp;
    }
    return;
}
LL HashOf(string p)
{
    int L = p.size();
    LL h = 0;
    for(int i=1; i<=L; i++)
    {
        LL tmp = (h*base)%M;
        tmp = (tmp+p[i-1]-'a'+1)%M;
        h = tmp;
    }
    return h;
}
LL HashOfSubstring(int L, int r)
{
    LL a, b, ret;
    a = Hash[L-1], b = Hash[r];
    a = (a*power[r-L+1])%M;
    ret = (b-a%M)%M;

    return ret;
}
int FindPattern(string p)
{
    int i, L = p.size();
    LL h1 = HashOf(p);

    for(i=1; i<=L-L+1; i++)
    {
        int x = i, y = i+L-1;
        LL h2 = HashOfSubstring(x, y);
        if(h1==h2) return i-1;
    }

    return -1;
}
*/
/*
// trie
struct node
{
    bool mark;
    node *next[30];
}

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node()
{
    mark=false;

    for(int i=0;i<26;i++)
    {
        next[i]=NULL;
    }
}
};
node *root;
void add(string s)
{
    int l=s.size();

    node *curr=root;
    for(int i=0;i<l;i++)
    {
        int id=s[i]-'a';
        if(curr->next[id]==NULL)
            curr->next[id]=new node();

        curr=curr->next[id];
    }

    curr->mark=true;
}
bool _search(string s)
{
    int l=s.size();

    node *curr=root;
    for(int i=0;i<l;i++)
    {
        int id=s[i]-'a';
        if(curr->next[id]==NULL)
            curr->next[id]=new node();
        curr=curr->next[id];
    }
    return curr->mark;
}
void del(node *curr)
{
    for(int i=0;i<26;i++)
    {
        if(curr->next[i])
            del(curr->next[i]);
    }
    delete(curr);
}
*/
/*
// KMP
void kmp(string T, string P)
{
    int n=strlen(T);
    int m=strlen(P);
    int pi[m+9], i, now;

    now=pi[0]=-1;
    for(i=1;i<m;i++)
    {
        while(now!=-1 && P[now+1]!=P[i])
        {
            now=pi[now];
        }
        if(P[now+1]==P[i])
            pi[i]= ++now;
        else
            pi[i]=now=-1;
    }
    int cnt=0;
    now=-1;
    for(i=0;i<n;i++)
    {
        while(now!=-1 && P[now+1]!=T[i])
        {
            now=pi[now];
        }
        if(P[now+1]==T[i])
            now++;
        else
            now=-1;

        if(now==m-1)
        {
            cnt++;
            now=pi[now];
        }
    }
    printf("Case %d: %d\n",++t,cnt);

    return;
}
*/
/*

```



```

// Articulation Point
int vis[MAXN], d[MAXN], low[MAXN], art[MAXN], Tm;
vector<int>adj[MAXN];
void init(int n)
{
    for(int i=0; i<=n; i++)
    {
        vis[i] = 0; art[i] = 0, Tm = 0;
        adj[i].clear();
    }
}
void find_articulation_point(int u)
{
    Tm++; d[u] = low[u] = Tm;
    vis[u] = 1; int child = 0;

    for(int i=0; i<adj[u].size(); i++)
    {
        int v = adj[u][i];

        if(vis[v]==1)
        {
            low[u] = min(low[u], d[v]);
        }
        else
        {
            child++;
            find_articulation_point(v);
            low[u] = min(low[u], low[v]);
            if(d[u]<=low[v] && u!=1) art[u] = 1;
        }
    }
    if(u==1 && child>1) art[u] = 1;
}
*/
/*
// SCC
vector<int>component[MAXN];
vector<int>g[MAXN];
vector<int>rev[MAXN];
stack<int>stk;
int n,mark;
int vis[MAXN];
void dfs1(int cur)
{
    vis[cur]=1;

    for(int i=0;i<g[cur].size();i++)
    {
        int v=g[cur][i];

        if(!vis[v])
            dfs1(v);
    }

    stk.push(cur);
}
void dfs2(int cur,int mark)
{
    vis[cur]=1;
    component[mark].push_back(cur);
    for(int i=0;i<rev[cur].size();i++)
    {
        int v=rev[cur][i];

        if(!vis[v])
        {
            dfs2(v,mark);
        }
    }
}
void SCC(void)
{
    cin>>n>>m;
    while(m--)
    {
        cin>>u>>v;

        g[u].push_back(v);
        rev[v].push_back(u);
    }
    memset(vis,0,sizeof(vis));
    for(i=1;i<=n;i++)
        if(!vis[i])
            dfs1(i);

    memset(vis,0,sizeof(vis));
    mark=0;
    while(!stk.empty())
    {
        u=stk.top();
        stk.pop();

        if(!vis[u])
        {
            dfs2(u,++mark);
        }
    }
}

```

```

    }
}
for(i=1;i<=mark;i++)
{
    cout<<"component "<<i<<" : ";

    for(j=0;j<component[i].size();j++)
        cout<<component[i][j]<<" ";
    cout<<endl;
}
cout<<endl;
}
*/
/*
//LCA
int L[mx];
int P[mx][22];
int T[mx];
vector<int>g[mx];
void dfs(int from,int u,int dep)
{
    T[u]=from;
    L[u]=dep;
    for(int i=0;i<(int)g[u].size();i++)
    {
        int v=g[u][i];
        if(v==from) continue;
        dfs(u,v,dep+1);
    }
}
int lca_query(int N, int p, int q)
{
    int tmp, log, i;

    if (L[p] < L[q])
        tmp = p, p = q, q = tmp;
    log=1;
    while(1) {
        int next=log+1;
        if((1<<next)>L[p])break;
        log++;
    }
    for (i = log; i >= 0; i--)
        if (L[p] - (1 << i) >= L[q])
            p = P[p][i];

    if (p == q)
        return p;

    for (i = log; i >= 0; i--)
        if (P[p][i] != -1 && P[p][i] != P[q][i])
            p = P[p][i], q = P[q][i];

    return T[p];
}
void lca_init(int N)
{
    memset (P,-1,sizeof(P));
    int i, j;
    for (i = 0; i < N; i++)
        P[i][0] = T[i];

    for (j = 1; 1 << j < N; j++)
        for (i = 0; i < N; i++)
            if (P[i][j - 1] != -1)
                P[i][j] = P[P[i][j - 1]][j - 1];
}
*/
/*
// Discrete Logarithm
LL Discrete_Log(LL a, LL b, LL m)
{
    if(a==0)
    {
        if(b==0) return 1;
        else return -1;
    }
    a%=m, b%=m; LL g, k = 1, add = 0;
    while((g=__gcd(a,m))>1)
    {
        if(b==k) return add;
        if(b%g) return -1;

        b/=g, m/=g; ++add;

        k = (k*a/g)%m;
    }
    map<LL,LL>Map; LL n = sqrt(m)+1;

    for(LL q=0, curr=b; q<=n; q++)
    {
        Map[curr] = q;
        curr = (curr*a)%m;
    }
}

```

```

    LL an = 1;
    for(LL p=1; p<=n; p++)
        an = (an*a)%m;
    for(LL p=1, curr=k; p<=n; p++)
    {
        curr = (curr*an)%m;

        if(Map[curr])
            return n*p-Map[curr]+add;
    }
    return -1;
}
*/
void solve(void)
{
    ll a, b, i, j, k, l, m, n, p, q, x, y, u, v, w, r, tc, t;
    return;
}
int SAIF()
{
    int tc, t = 0;
    cin>>tc; while(tc--) solve();
    return 0;
}
// read the question correctly (is y a vowel? what are the exact constraints?)
// Look out for SPECIAL CASES (n=1?) and overflow (LL vs int?)

```