```
1 /// Bismillahi-r-Rahmani-r-Rahim
 2 #include<bits/stdc++.h>
 3 using namespace std;
 4 | #define debug(args...){ string _s = #args;replace(_s.begin(),_s.end(),',', '
   ');stringstream
 5 _ss(_s);istream_iterator<string>_it(_ss);err(_it, args);} cout<<endl;</pre>
 6 void err(istream_iterator<string> it) {}
 7 template<typename T, typename... Args>
 8 void err(istream_iterator<string> it, T a, Args... args) {cerr << *it << "=" << a <<
   ", "; err(++it,
 9 args...);}
10 #define ll long long int
11 #define MAX 2134567891
12 #define PF(a) cout<<a<<endl;
13 #define pf(a) printf("%lld", a);
14 #define sf(a) scanf("%lld", &a);
15 #define fr(i,n) for(i=0;i<n;i++)</pre>
16 #define rep(i,n) for(i=1;i<=n;i++)
17 #define rev(i,a,n) for(i=n;i>=a;i--)
18 #define FOR(i,a,n) for(i=a;i<=n;i++)</pre>
19 #define ALL(n) n.begin(),n.end()
20 #define mem(x,n) memset(x,n,sizeof(x));
21 //int fx[]={+1,-1,+0,+0};
22 //int fy[]={+0,+0,+1,-1};
23 // int fx[]=\{+0,+0,+1,-1,-1,+1,-1,+1\}; // Kings Move
24 //int fy[]={-1,+1,+0,+0,+1,+1,-1,-1}; // Kings Move
25 //int fx[]={-2, -2, -1, -1, 1, 1, 2, 2}; // Knights Move
26 //int fy[]={-1, 1, -2, 2, -2, 2, -1, 1}; // Knights Move
27 #define TC(t) printf("Case %lld: ",t);
28 #define ans(t,c) printf("Case %lld: %lld\n",t,c);
29 #define SETP(n) cout<<setprecision(n)<<fixed;</pre>
30 #define READ freopen("F:\\Project\\Test_Case.txt","r",stdin)
31 | #define WRITE freopen("F:\\Project\\Output_Test.txt", "w", stdout)
32 #define IO ios_base::sync_with_stdio(0); cin.tie(0);cout.tie(0);
33 #define PAIR pair<11,11>
34 #define MP make pair
35 #define pb push_back
36 #define eb emplace_back
37 #define ff first
38 #define ss second
39 #define NL printf("\n");
40 #define bug(a) cout<<#a<<" "<<a<<" ";
41 #define hlw printf("hlw\n");
42 #define hii printf("hii\n");
43 #define NN 111
44 #define MOD (11)1e9+7 /// 10^9+7
45 #define N (11)1e6+7 ///10^6->6 zero after 1 **
46|11 x[N],y[N],z[N],n;
47 string s,S;
48 vector<ll>v;
49 //bitset<N>B;
50 //map <11,11> mp;
51 /// priority_queue<ll, vector<ll>, greater<ll> > pq;
52 int main()
53 | {
54 //IO;
55 //while(1)
56 //READ;WRITE;
57 | {
   ll a=0,b=0,c=0,d,e,f,g,i,j,k,l,m,p,q,r,u,w,t,tc=1;
```

```
59 ll in,loc,val,sz,lo,hi,mid,mn=MAX,mx=0,sum=0,ans=0;
60 //cin>>tc;
61 rep(t,tc)
62 {
63
64 }
65 }
66 return 0;
67 }
68 /// Division MOD needs BigMod(a,n-2)
70 unsigned bernstein_hash ( void *key, int len )
71 | {
72 unsigned char *p = key;
73 unsigned h = 0;
74 int i;
75 for ( i = 0; i < len; i++ )
76 h = 33 * h + p[i];
77 return h;
78 }
79 /// string matching
80 vector<int> rabin_karp_HASH(string const& s, string const& t) {
81 const int p = 31;
82 const int m = 1e9 + 9;
83 int S = s.size(), T = t.size();
84 vector<long long> p_pow(max(S, T));
85 vector<long long> h(T + 1, 0);
86
    long long h_s = 0;
87
    vector<int> occurences;
88 p pow[0] = 1;
89 for (int i = 1; i < (int)p_pow.size(); i++)
90 p_pow[i] = (p_pow[i-1] * p) % m;
91 for (int i = 0; i < T; i++)
92 h[i+1] = (h[i] + (t[i] - 'a' + 1) * p_pow[i]) % m;
    for (int i = 0; i < S; i++)
93
    h_s = (h_s + (s[i] - 'a' + 1) * p_pow[i]) % m;
94
95 for (int i = 0; i + S - 1 < T; i++)
96
97
    long long cur_h = (h[i+S] + m - h[i]) % m;
98 if (cur_h == h_s * p_pow[i] % m)
99
    occurences.push back(i);
100
    }
101 return occurences;
102 }
103 /// KMP with LPS (find pattern)
104 void LPS()
105 {
    11 i,j,l=pat.size();
106
    i=0,j=-1;
107
108
    lps[i]=j;
    while(i<1)
109
110
    while(pat[i]!=pat[j] && j>=0)
111
112
    j=lps[j];
113
    i++,j++;
114
    lps[i]=j;
115
   }
116 }
117 ll KMP(string txt)
```

```
118 {
119
    pat=txt; reverse(ALL(pat));
120
    LPS(pat);
121 ll i,j,n,m;
122 n=txt.size();
123 m=pat.size();
124
    i=j=0;
125 while(i<n)
126
127
    while(j>=0 && txt[i]!=pat[j])
128
    j=lps[j];
129 i++,j++;
130
    }
131 return j;
132 }
133 string sub_pal(string s) /// Find Prefix Sub_Palindrome Linear
134 {
135 string a = s;
136 reverse(a.begin(), a.end());
137
    a = s + "#" + a;
138
    //cout<<a<<endl;</pre>
139
    11 c = 0, pref[99] = \{0\};
140
    for (int i = 1; i < (int)a.size(); i++)
141
142 cout<<"C "<<c<endl;
    while (c != 0 && a[c] != a[i])
143
144
    c = pref[c - 1];
145 if (a[c] == a[i])
146
    C++;
147
     pref[i] = c;
148
149 return s.substr(0, c);
150 }
151 string Manacher(string s) /// longest subpalindrome
152 {
    string T="#";// Transform S to T
153
154
    for(int i=0;i<s.size();i++)</pre>
155 T+=s.substr(i,1)+"#";
     int P[T.size()+5]={0}; // Array to record longest palindrome
156
157
     int center=0,boundary=0,maxLen=0,resCenter=0;
158
    for(int i=1;i<T.size()-1;i++)
159
160
    int iMirror=2*center-i; // calc mirror i = center-(i-center)
161
    if(i<boundary)</pre>
162 P[i]=min(boundary-i,P[iMirror]);
    while(i-1-P[i]>=0 && i+1+P[i]<=T.size()-1 && T[i+1+P[i]]==T[i-1-P[i]]) // Attempt to
163
164 expand palindrome centered at i
165 P[i]++;
166
     if(i+P[i]>boundary)
167
    { // update center and boundary
168
     center = i;
169
    boundary = i+P[i];
170
171
    if(P[i]>maxLen)
172
     { // update result
173
     maxLen = P[i];
174
     resCenter = i;
175
     }
176
177
     return s.substr((resCenter - maxLen)/2, maxLen);
```

```
178 }
179 vector<int>z_algo(string s) /// finds all occurrences of a pattern linear
180 {
181
    int i,l,r,n;
182
    n=s.length();
183
    vector<int> z(n);
184
    for (i = 1, l = 0, r = 0; i < n; ++i)
185
186
     if (i \leftarrow r)
187
     z[i] = min (r - i + 1, z[i - 1]);
188
    while (i + z[i] < n \& s[z[i]] == s[i + z[i]]) //Checking character and ++1
189
    ++z[i];
    if (i + z[i] - 1 > r)
190
     l = i, r = i + z[i] - 1;
191
192
     }
193
    return z;
194 }
195 ///////////////Sparse Table
196 ll st[22][N],x[N],logs[N];
197 void build(ll n)/// 0
198 {
199
    ll i,j,k;
200
     logs[1]=0; for(i=2;i<=n;i++)logs[i]= logs[i/2]+1;
201
    for(i=0;i<n;i++)st[0][i]=x[i];
202
    for(i=1; (1<<i) <n; i++)
203
204
    for(j=0; j+(1<< i)<=n; j++) /// 1<< i=current_len
205
     st[i][j]=min(st[i-1][j], st[i-1][j + (1<<i-1)]);
206
207
208
    }
209 }
210 ll query(ll 1, ll r)
211 {
212
    ll pow = logs[r-l+1]; //log2(r-l+1);
213
    return min(st[pow][1], st[pow][r-(1<<pow)+1]);
214 }
215 build(n); cout<<query(1,r)<<end1;</pre>
216 ///////////////////////////Segment
    217 | 11 | tree[4*N], tr[N], lazy[4*N];
218 void build(ll in,ll L,ll R)
219 {
220 if(L==R)
221
222
    tree[in]=tr[L];
223
    return;
224
225
     11 \text{ mid}=(L+R)/2;
226
    build(in*2,L,mid);
227
    build(in*2+1,mid+1,R);
    tree[in]=min(tree[in*2],tree[in*2+1]); /// Change Function
228
229 }
230 void lazy update (ll in,ll L,ll R,ll x,ll y,ll val)
231 {
232
     if(x>y)return;
233
     if(lazy[in]!=0)
234
235
    tree[in]+=lazy[in];
236
     if(L!=R)
```

```
237
238
     lazy[in*2]+=lazy[in];
239
     lazy[in*2+1]+=lazy[in];
240
241
     lazy[in]=0;
242
     if(x>R || y<L)return;</pre>
243
244
     if(x<=L \&\& y>=R)
245
246
     tree[in]+=val;
247
     if(L!=R)
248
249
     lazy[in*2]+=val;
250
     lazy[in*2+1]+=val;
251
252
     return;
253
254
     11 \text{ mid}=(L+R)/2;
     lazy_update(in*2,L,mid,x,y,val);
255
256
     lazy_update(in*2+1,mid+1,R,x,y,val);
257
     tree[in]=tree[in*2]+tree[in*2+1];
258 }
259 ll lazy_query(ll in,ll L,ll R,ll x,ll y)
260 {
261
    if(x>y)return 0;
262
     if(lazy[in]!=0)
263
264
     tree[in]+=lazy[in];
265
     if(L!=R)
266
     {
267
     lazy[in*2]+=lazy[in];
268
     lazy[in*2+1]+=lazy[in];
269
270
     lazy[in]=0;
271
272
     if(x>R || y<L)return 0;</pre>
273
     if(x<=L \&\& y>=R)
274
     return tree[in];
275
     ll p,q,mid=(L+R)/2;
276
     p=lazy_query(in*2,L,mid,x,y);
277
     q=lazy_query(in*2+1,mid+1,R,x,y);
278
     return p+q;
279 }
280 void update(ll in,ll L,ll R,ll pos,ll val)
281 {
     if(pos>R||L>pos)return;
282
283
     if(L==R&&pos==L)
284
285
     tree[in]+=val; /// Change Function
286
     return;
287
     }
288
     11 \text{ mid}=(L+R)/2;
     update(in*2,L,mid,pos,val);
289
290
     update(in*2+1,mid+1,R,pos,val);
291
     tree[in]=tree[in*2]+tree[in*2+1]; /// Change Function
292 }
293 ll query(ll L,ll R,ll in,ll i,ll j)
294 {
295
    if(j<L||i>R)return MAX;
296
    //return 0;
```

```
297
    if(L>=i&&j>=R)return tree[in];
298
    ll p,q,mid=(L+R)/2;
299
    p=query(L,mid,in*2,i,j);
300
    q=query(mid+1,R,in*2+1,i,j);
301 return min(p,q); /// Change Function
302 }
303 build(1,1,n); cout<<query(1,n,1,a,b)<<endl;
304 lazy_update(1,1,n,a,b,c); cout<<lazy_query(1,n,1,a,b)<<endl;</pre>
306 | 11 LCS(char p[],char q[],int a,int b)
307 | {
308
   ///All loop will work through 1 to n/m here...
309
    int i,j,k;
310 rep(i,a)
    x[i][0]=0;
311
312
    rep(i,b)
313
    x[0][i]=0;
314
    rep(i,a)
315
    rep(j,b)
316
317
    if(p[i]==q[j])x[i][j]=x[i-1][j-1]+1;
318
    else x[i][j]=max(x[i][j-1],x[i-1][j]);
319
    }
320 return x[a][b];
321 }
322 11 LIS(11 n)
323 {
324
   ll i,a,in=0,st,en,mid,ans=-1;
    ar[1]=INT_MIN;
325
326
    rep(i,n)
327
    {
328
    a=x[i];
329
    if(in==0 || a>ar[in])
330
331
    cout<<"Appending "<<a<<" in "<<1+in<<endl;</pre>
332
    ar[++in]=a;
333
    }
334 else if(a<x[1])
335
    ar[1]=a;
336
    else
337
338
    st=1,en=in;
339
    while(st<=en)
340
    {
341 mid=(st+en)/2;
342
    if(ar[mid]<a)
343
    st=mid+1;
344
    else en=mid-1;
345
    }
346
    ar[st]=a;
    cout<<mid<<" mid\n";</pre>
347
348
349
    cout<<"i "<<i<<" a "<<a<<" in "<<in<<endl;</pre>
350
    }
351
    return in;
352 }
354 void update(ll pos,ll val)
355 {
356 while(pos<=n)
```

```
357
358
    x[pos]+=val;
359
     pos+=(pos \& -pos);
360
    }
361 }
362 ll query(ll pos)
363 {
364
    11 sum=0;
365
    while(pos)
366
367
     sum+=x[pos];
368
    pos-=(pos & -pos);
369
370
    return sum;
371 }
372
     rep(i,n)
373
    {cin>>a; update(i,a); /// 1-based}
    cout<<query(4)<<" "<<query(2)<<" Ans "<<query(4)-query(2)<<endl;</pre>
376 ll spf[N]; vector<ll>primes;
377 void sieve() ///with SPF
378 {
    for(int i = 2; i < N; i++)
379
380
381
    if (spf[i] == 0) spf[i] = i, primes.push_back(i);
382
     int sz = primes.size();
383
    for (int j=0; j < sz && i*primes[j] < N && primes[j] < = spf[i]; <math>j++)
384
385
     spf[i * primes[j]] = primes[j];
386
387
388 }
389 | 11 nCr(11 n,11 r) /// nCr DP
390 {
391
    11 &ret=dp[n][r];
392
     if(~ret)return ret;
393
     if(n==r)return ret=1;
394
     if(r==1)return ret=n;
395
     return ret=nCr(n-1,r)+nCr(n-1,r-1);
396 }
397 | 11 | bigmod(| 11 | n, | 11 | p, | 11 | MOD) | /// | finds | n ^ p % | MOD
398 {
399
     if(p==0)return 1;
400
    11 x=bigmod(n,p/2,MOD);
401
    x=(x*x)%MOD;
402
     if(p\%2)x=(x*n)\%MOD;
403
     return x;
404 }
405 | 11 precal_nCr(ll n, ll r) /// larger inputs and MOD required
406 {
407
    /// Precal Starts Here
    fact[1] = 1;
408
     for(ll i=2; i<n; i++) fact[i] = (i*fact[i-1])%MOD;</pre>
409
     invfact[n-1] = bigmod(fact[n-1], MOD-2, MOD);
410
     for (ll i=n-2; i>=0; i--) invfact[i] = (invfact[i+1]*(i+1))%MOD;
411
     /// Precal Ends Here
412
413
     if (r<0 \mid \mid r>n) return 0;
414
    return (fact[n]*(invfact[r]*invfact[n-r])%MOD)%MOD;
415 }
416 void permutation(string s,int i,int n)
```

```
417 {
     if(i==n){cout<<s<<endl;return ;}</pre>
418
419
     for(int j=i;j<=n;j++)
420
    {
421
    swap(s[i],s[j]);
422
     permutation(s,i+1,n);
423
     }
424 }
425 ll mod inverse(ll a,ll mod)
426 {
427
    return bigmod(a,mod-2,mod);
428 }
429 void allPossibleSubset(int n)
430 {
431 for(11 \text{ mask} = 0; \text{ mask} < (1 << n); \text{ mask} ++) {
     11 sum_of_this_subset = 0;
432
433
     for(int i = 0; i < n; i++)
434
    {
435
     if(mask & (1 << i)) {
436
     sum_of_this_subset += x[i];
437
     }
438
     }
439
     }
440 }
441 /// Find numbers of co-prime of N which are less than N
442 void totient()
443 {
    ll i,j,k;
444
     for(i=1;i<=N;i++)phi[i]=i;
445
446
     for(i=2;i<=N;i++)
447
448
    if(phi[i]==i)
449
450
    for(j=i;j<=N;j+=i)
451
     phi[j]= (phi[j]*(i-1))/i;
452
453
454
     }
455
     }
456 }
457 /// Find eulerphi for any numbers with prime pre-calculated
458 int eulerPhi ( int n ) {
     int res = n;
459
460
    int sqrtn = sqrt ( n );
     for ( int i = 0; i < prime.size() && prime[i] <= sqrtn; i++ ) {
461
462
     if ( n % prime[i] == 0 ) {
463
     while ( n % prime[i] == 0 ) {
464
     n /= prime[i];
465
     }
466
     sqrtn = sqrt ( n );
467
     res /= prime[i];
     res *= prime[i] - 1;
468
469
470
     }
471
     if ( n != 1 ) {
472
     res /= n;
473
     res *= n - 1;
474
     }
475
     return res;
476 }
```

```
477 | 11 binarySearch(ll lo,ll hi,ll key)
478 {
479
    while(lo<=hi)
480
    {
481
    11 \text{ mid}=(10+\text{hi})/2;
482
    if(x[mid]==key)
483
484
    11 ans=mid;
485
    lo=mid+1;
486
    }
487
    else
488 hi=mid-1;
489
    }
490 }
491 int gcd(int a,int b)
492 {
493 while(b)
494
    a %= b, swap(a, b);
    return a;
495
496 }
497 | 11 Inclusion Exclusion()
498 {
499
    11 a=0,b,c=0,cnt,i,j,k,m,n;
500
    cnt=pow(2,m);
501
    rep(i,cnt-1)
502
    {
503
    a=1;
504
    fr(j,m)
505
    if(i & 1<<j)
506
507
    a=(a*x[j])/<u>__g</u>cd(a,x[j]);
508
    }
509
    a=n/a;
510 b=__builtin_popcountll(i);
511
    if(b%2)c+=a;
512
    else c-=a;
513
    }
514 return n-c;
515 }
516 double Angle(double Ax, double Ay, double Bx, double By, double Cx, double Cy)
517 {
518
    double a1,a2,b1,b2,u,v,p,ang;
519
    a1=Ax-Bx; b1=Ay-By;
520 a2=Cx-Bx; b2=Cy-By;
521
    p=a1*a2+b1*b2;
522
    u=sqrt(a1*a1+b1*b1);
523
    v=sqrt(a2*a2+b2*b2);
524
    ang = acos(p/(u*v));
525
    return (ang*180)/acos(0.0);
526 }
527
    ///Calculate Time Complexity
528
    clock_t t1,t2; double t;
529
    t1=clock();
    fr(i,10000)fr(j,10000)x[i]=rand();
530
531
    t2=clock();
    t=(t2-t1)/(CLOCKS_PER_SEC);
532
533 cout<<"Time: "<<t<<endl;</pre>
535 void walk(11 s, 11 d)
536 {
```

```
ll i, in;
537
538
     last[s]=k;
539
     nodes[k]=s;
540
     depth[k++]=d;
541
    fr(i,v[s].size())
542
543
    in=v[s][i];
544
     if(vis[in])continue;
545
     vis[in]=1;
546
    walk(in,d+1);
547
     nodes[k]=s;
548
    depth[k++]=d;
549
550 }
551 void sparse_table(ll n)/// 0 based indexing
552 {
553
     11 node_a,node_b,i,j,k;
    for(i=0;i<n;i++)st[0][i]=i; /// storing nodes, not values</pre>
555
    for(i=1; (1<<i) <n; i++)
556
557
     for(j=0; j+(1<< i)<=n; j++) /// 1<< i=current len
558
559
     node_a=st[i-1][j];
560
     node_b=st[i-1][j + (1 << i-1)];
     st[i][j] = depth[node a]<=depth[node b]? node a:node b; /// For RMQ</pre>
561
562
     }
563
    }
564 }
565 ll LCA(ll l,ll r)
\{1=1ast[1], r=1ast[r]; if(1>r) swap(1,r); 11 pow = log2(r-1+1); 11 a,b; a=st[pow][1];
    b=st[pow][r-(1<<pow)+1];return nodes[depth[a]<=depth[b]? a:b];}
567 int main(){ ///0 based indexing
568
    vis[0]=1;
569 walk(0,0);
570 sparse_table(2*n-1);
571 cin>>a>>b; cout<<LCA(a-1,b-1)+1<<endl;
572 }
573 /* author : s@if */
574 #include<bits/stdc++.h>
575 #include<ext/pb_ds/assoc_container.hpp>
576 using namespace __gnu_pbds; using namespace std;
577 #define
                NIL
                           -1
578 #define
                INF
                           1e9
                     EPS
579 #define
                                     1e-9
580 #define
                    SAIF
                                     main
                fi
581 #define
                             first
582 #define
                sec
                           second
                           INT MAX
583 #define
                MAX
584 #define
                11
                             long long
585 #define
                PΙ
                             acos(-1.0)
586 #define
                MOD
                           1000000007
587 #define
                PLL
                           pair<ll, ll>
588 #define
                PII
                             pair<int,int>
589 #define
                ull
                           unsigned long long
590 #define
                For(i,a,b)
                               for(int i=a;i<=(int)b;i++)</pre>
591 typedef tree<int, null_type, less<int>, rb_tree_tag,
    tree_order_statistics_node_update> new_data_set;
592 //*find_by_order(k) gives the kth element;
593 //order of key(item)
                           gives the index(number of element strictly less than item) of
    item;
```

```
594 inline int in() {int x; scanf("%d", &x); return x; }
595 bool Check(int N , int pos) { return (bool) (N & (1<<pos));}</pre>
596 int Set(int N, int pos) { return N = N | (1 << pos);}
597 int fx[]={+0,+0,+1,-1,-1,+1,-1,+1};
                                          // King's move
598 int fy[]=\{-1,+1,+0,+0,+1,+1,-1,-1\};
                                          // Knight's move
599 int hx[]={-2,-2,-1,+1,+2,+2,-1,+1};
600 int hy[]={+1,-1,+2,+2,-1,+1,-2,-2};
601 int dx[]={+1,-1,+0,+0};
602 int dy[]=\{+0,+0,+1,-1\};
603 const int MAXN = (int)2e5+9;
604 // Hashing
605 | 11 base = 247, M = 1000000007; | 11 Hash[MAXN], power[MAXN], L;
606 void init(void) { power[0] = 1; Hash[0] = 0;
for(int i=1; i<MAXN; i++){power[i] = (power[i-1]*base)%M; }
608 }
609 void Hashing(string s){ L = s.size();
                                           11 h = 0;
610 for(int i=1; i<=L; i++) { ll tmp = (h*base)%M; tmp = (tmp+s[i-1]-'a'+1)%M; Hash[i] =
   h = tmp;
              return; }
611 | ll HashOf(string p) { int l = p.size(); ll h = 0;
612 for(int i=1; i<=1; i++){ l1 tmp = (h*base)%M; tmp = (tmp+p[i-1]-'a'+1)%M; h = tmp;
   } return h; }
613 | ll HashOfSubstring(int l, int r){    ll a, b, ret; a = Hash[l-1], b = Hash[r]; a =
                                         ret = (b-a+M)%M; return ret;}
    (a*power[r-l+1])%M;
int FindPattern(string p){ int i, l = p.size(); ll h1 = HashOf(p);
for(i=1; i<=L-l+1; i++) { int x = i, y = i+l-1; ll h2 = HashOfSubstring(x, y);
   if(h1==h2) return i-1; } return -1; }
616 // trie
617 struct node{ bool mark; node *next[30]; node() { mark=false; for(int i=0;i<26;i++) {
   oid add(string s){int l=s.size(); node *curr=root; for(int i=0;i<l;i++) { int
if(curr->next[id]==NULL) curr->next[id]=new node(); curr=curr->next[id]; } curr-
   >mark=true;}
620 bool _search(string s){ int l=s.size(); node *curr=root;
for(int i=0;i<l;i++) {int id=s[i]-'a'; if(curr->next[id]==NULL) curr->next[id]=new
622 curr=curr->next[id]; } return curr->mark; }
623 void del(node *curr){ for(int i=0;i<26;i++) {if(curr->next[i]) del(curr->next[i]);
    delete(curr);}
624 // KMP
625 void kmp(string T, string P){ int n=strlen(T); int m=strlen(P); int pi[m+9], i,
   now; now=pi[0]=-1; for(i=1;i<m;i++) { while(now!=-1 \&\& P[now+1]!=P[i]) { now=pi[now];
   } if(P[now+1]==P[i]) pi[i]= ++now; else pi[i]=now=-1; } int cnt=0; now=-1;
626 for(i=0;i<n;i++) {while(now!=-1 && P[now+1]!=T[i]) {now=pi[now]; }
    if(P[now+1]==T[i]) now++;
else now=-1; if(now==m-1){ cnt++; now=pi[now]; } printf("Case %d:
   %d\n",++t,cnt); return;}
628 // Articulation Point
629 int vis[MAXN], d[MAXN], low[MAXN], art[MAXN], Tm; vector<int>adj[MAXN];
630 void init(int n){ for(int i=0; i<=n; i++) { vis[i] = 0; art[i] = 0, Tm = 0;
    adj[i].clear(); } }
631 void find_articulation_point(int u){ Tm++; d[u] = low[u] = Tm; vis[u] = 1; int child
632 for(int i=0; i<adj[u].size(); i++) { int v = adj[u][i]; if(vis[v]==1) { low[u] =
   min(low[u], d[v]); }
else { child++; find_articulation_point(v); low[u] = min(low[u], low[v]); if(d[u]
   <=low[v] && u!=1) art[u] = 1; } if(u==1 && child>1) art[u] = 1;}
635 vector<int>component[MAXN]; vector<int>g[MAXN]; vector<int>rev[MAXN]; stack<int>stk;
   int n,mark; int vis[MAXN];
```

```
636 void dfs1(int cur){ vis[cur]=1; for(int i=0;i<g[cur].size();i++) { int v=g[cur][i];
    if(!vis[v]) dfs1(v); } stk.push(cur); }
637 void dfs2(int cur,int mark){ vis[cur]=1; component[mark].push back(cur);
638 for(int i=0;i<rev[cur].size();i++) { int v=rev[cur][i]; if(!vis[v]){ dfs2(v,mark); }
639 void SCC(void){ cin>>n>>m; while(m--) { cin>>u>>v; g[u].push_back(v);
    rev[v].push_back(u); }
640 memset(vis,0,sizeof(vis));
641 for(i=1;i<=n;i++) if(!vis[i]) dfs1(i); memset(vis,0,sizeof(vis)); mark=0;
642 while(!stk.empty()){ u=stk.top(); stk.pop(); if(!vis[u]){ dfs2(u,++mark);} }
643 for(i=1;i<=mark;i++){ cout<<"component "<<i<" : ";
644 for(j=0;j<component[i].size();j++) cout<<component[i][j]<<" "; cout<<endl; }
    cout<<endl;}</pre>
645 //LCA
646 int L[mx], P[mx][22], T[mx]; vector<int>g[mx];
647 void dfs(int from,int u,int dep){ T[u]=from; L[u]=dep; for(int
    i=0;i<(int)g[u].size();i++) { int v=g[u][i]; if(v==from) continue; dfs(u,v,dep+1);
     } }
int lca_query(int N, int p, int q){ int tmp, log, i; if (L[p] < L[q]) tmp = p, p =
    q, q = tmp;
     log=1; while(1) { int next=log+1; if((1<<next)>L[p])break; log++;
649
650 for (i = log; i >= 0; i--) if (L[p] - (1 << i) >= L[q]) p = P[p][i];
                                                                            if(p == q)
     return p;
651 for (i = log; i \ge 0; i--) if (P[p][i] != -1 \&\& P[p][i] != P[q][i]) p = P[p][i], q = 0
    P[q][i]; return T[p]; 
652 void lca_init(int N) { memset (P,-1,sizeof(P)); int i, j;
653 for (i = 0; i < N; i++) P[i][0] = T[i];
654 for (j = 1; 1 \ll j \ll N; j++) for (i = 0; i \ll N; i++) if (P[i][j - 1] != -1) P[i][j]
    = P[P[i][j - 1]][j - 1]; }
655 // Discrete Logarithm
656 ll Discrete Log(ll a, ll b, ll m)
657 { if(a==0) { if(b==0) return 1; else return -1; }
658 a\%=m, b\%=m; 11 g, k = 1, add = 0;
659 while((g=__gcd(a,m))>1) { if(b==k) return add; if(b%g) return -1;
660 b/=g, m/=g; ++add; k = (k*a/g)%m;}
661 map<11,11>Map; ll n = sqrt(m)+1;
662 for(11 q=0, curr=b; q<=n; q++){ Map[curr] = q; curr = (curr*a)\%m; }
663 | 11 an = 1; for(11 p=1; p<=n; p++) an = (an*a)%m;
for(ll p=1, curr=k; p<=n; p++){ curr = (curr*an)%m; if(Map[curr]) return n*p-
   Map[curr]+add;}
665 return -1; }
666 void solve(void)
667 {
        11 a, b, i,j,k,l,m,n,p,q,x,y,u,v,w,r,tc,t; return;
668
669 }
670 int SAIF()
671 {
        int tc, t = 0; cin>>tc; while(tc--) solve(); return 0;
672
673 }
674 // read the question correctly (is y a vowel? what are the exact constraints?)
675 // look out for SPECIAL CASES (n=1?) and overflow (ll vs int?)
```