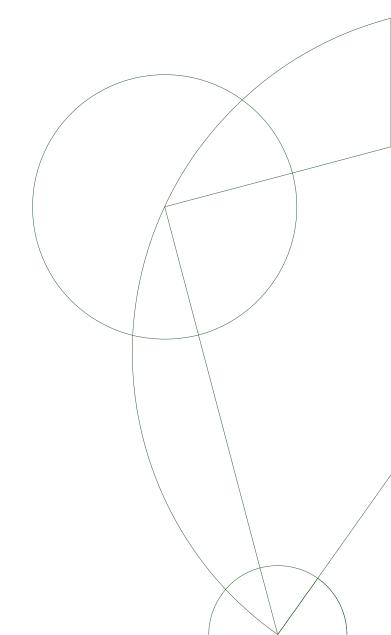


G-assignment in Compilers

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A Compiler for Janus



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Contents	
Introduction	3
Lexer	4
Parser	5
Type check	6
Compiler	8

Introduction

Our additions to the partially complete compiler are divided into four files, Parser.grm, Lexer.lex, Type.sml and Compiler.sml. This report documents our additions in chapters corresponding to this division.

Lexer

The missing lexical tokens were generated either directly by regular expression rules ([,], ==, <, !, && and ||), or as return values from the keyword function that gathers all possible tokens matching the regular expression [a-zA-Z][a-zA-Z0-9]*. This simplifies separation of keywords from identifiers which otherwise share the same namespace. Keywords thus get precedence over identifiers of similar names, making them "reserved".

Parser

Tokens were added with their corresponding type. Token types have constructors of int*int except for tokens NUM and ID that are of int*(int*int) and of string*(int*int), respectively. These numbers denote position (line, column) for debugging purposes.

Ambiguity is resolved through operator precedence cf. [?, ch. 18.2.2, p. 33]. That is, precedence between syntactic elements of same associativity is handled by the order in which they are listed, highest precedence at the bottom.

Productions described in the Janus grammar are added. In particular, the following:

• Array definitions (for declaring array variables as input, intermediate and output):

• Calling and uncalling statements:

```
Stat : Stat SEMICOLON Stat
                            { Janus.Sequence ($1, $3, $2) }
     | Lval ADD Exp
                            { Janus.AddUpdate ($1, $3, $2) }
     | Lval SUBTRACT Exp
                            { Janus.SubUpdate ($1, $3, $2) }
     | SKIP
                            { Janus.Skip $1 }
     I CALL ID
                            { Janus.Call (#1 $2, $1) }
                            { Janus.Uncall (#1 $2, $1) }
     | UNCALL ID
     | IF Cond THEN Stat ELSE Stat FI Cond
                            { Janus.If ($2, $4, $6, $8, $1) }
     | FROM Cond DO Stat LOOP Stat UNTIL Cond
                            { Janus.Loop ($2, $4, $6, $8, $1) }
```

• Left-side values for assignments (using the += and -= operators):

```
Lval : ID { Janus.IntVar $1 } 
| ID LBRACK Exp RBRACK { Janus.ArrayIndex(#1 $1, $3, #2 $1) }
```

• Conditions:

The parser-syntactic methods used here are primarily: using \$1, \$2, ... to refer to enumerated tokens of a production and #1, #2, ... to refer to the Standard ML polymorphic functions. Also, constructing values recursively by referring to an enumeration that points to a non-terminal (as seen in Defs.)

Type check

 $Check_{Exp}$

```
checkExp(Exp, vtable, avoid) = case Exp of
    num => ok
  | id => v := lookup(vtable, name(id))
           if type(v) is not integer
             then error (Array variable used as integer)
             else
           if name(v) = avoid
             then error (LHS variable used on RHS)
  | id '[' Exp1 ']' =>
           checkExp(Exp1, vtable, ftable, avoid)
           v := lookup(vtable, name(id))
           if type(v) is not array
             then error (Integer variable used as array)
             else
           if name(v) = avoid
             then error (LHS variable used on RHS)
             else ok
  | Exp1 '+' Exp2
  | Exp1 '-' Exp2 =>
           checkExp(Exp1, vtable, avoid)
           checkExp(Exp2, vtable, avoid)
  | Exp1 '/2' =>
           checkExp(Exp1, vtable, avoid)
Check_{Stat}
checkStat(Stat, vtable, pnames) = case Stat of
    Stat1 ';' Stat2 =>
           checkStat (Stat1, vtable, pnames)
           checkStat (stat2, vtable, pnames)
  | id '+=' Exp2
  | id '-=' Exp2 =>
           v := lookup(vtable, name(id))
           if type(v) is not integer
             then error (Array variable used as integer)
             else checkExp(Exp2, vtable, name(id))
  | id '[' Exp1 ']' '+=' Exp2
  | id '[' Exp1 ']' '-=' Exp2 =>
           checkExp(Exp1, vtable, none)
           v := lookup(vtable, name(id))
           if type(v) is not integer
             then error (Integer variable used as an array)
             else checkExp(Exp2, vtable, name(id))
  | 'if' Cond1 'then' Stat1 'else' Stat2 'fi' Cond2 =>
           checkCond(Cond1, vtable)
           checkStat(Stat1, vtable, pnames)
```

```
checkCond(Cond2, vtable)
           checkStat(Stat2, vtable, pnames)
  | 'from' Cond1 'do' Stat1 'loop' Stat2 'until' Cond2 =>
           checkCond(Cond1, vtable)
           checkStat(Stat1, vtable, pnames)
           checkCond(Cond2, vtable)
           checkStat(Stat2, vtable, pnames)
  | Skip => ok
  | Call pname
  | Uncall pname =>
           v := lookup(pnames, pname)
           if v is unbound
             then error (Unknown procedure: pname)
             else ok
Check_{Cond}
checkCond(Cond, vtable) = case Cond of
    Exp1 '==' Exp2
  | Exp1 '<' Exp2 =>
           checkExp(Exp1, vtable, none)
           checkExp(Exp2, vtable, none)
  '!' Cond1 => checkCond(Cond1, vtable)
  | Cond1 '&&' Cond2
  | Cond1 '||' Cond2 =>
           checkCond(Cond1, vtable)
           checkCond(Cond2, vtable)
Check_{Defs}
checkDefs(Defs, vtable) =
           for each Def in Defs
             v := lookup(name(Def), vtable)
             if v is bound
               then error (Multiple declarations of: name(v))
             if type(v) is array and size = 0
               then error (Zero-sized array: name(v))
               else ok
```

Compiler

It iz so fun!