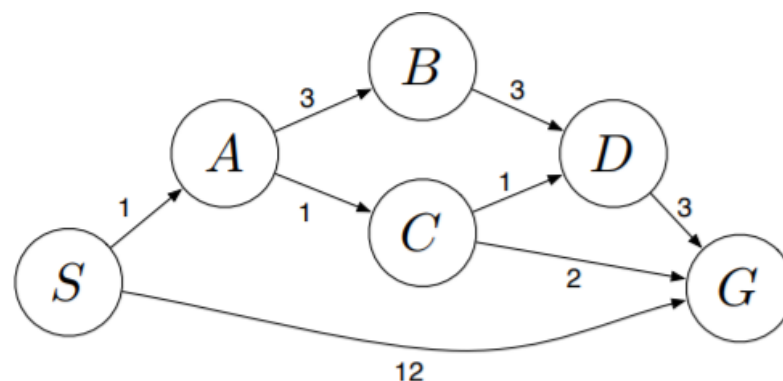


**University of West London**  
**School of Computing and Engineering**  
**CP60034E - Artificial Intelligence**

**Seminar Week-6: Searching**

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Answer the following questions about the search problem shown here. Assume that ties are broken alphabetically. For instance, a partial plan  $S \rightarrow X \rightarrow A$  would be expanded before  $S \rightarrow X \rightarrow B$ . Node  $S$  is the 'initial state', and node  $G$  is the 'goal state'. Arrows indicate the possible actions (paths), and values show the cost of actions. Please give your answers in the form, for example, ' $S-A-D-G$ '. (Tip: Build a search tree first).



- (a) What path would breadth-first graph search return for this search problem?
- (b) What path would uniform-cost graph search return for this search problem?
- (c) What path would depth-first graph search return for this search problem?
- (d) Consider the heuristics for this problem shown in the table below. What path would A\* graph search, using a consistent heuristic, return for this search problem?

State	$h$
$S$	5
$A$	3
$B$	6
$C$	2
$D$	3
$G$	0