

General

$$\text{solve } Au = b \quad \text{w. } U_k := \begin{pmatrix} | & & | \\ u(f_1) & \dots & u(f_k) \\ | & & | \end{pmatrix}$$

$$\text{Decompose } U_k = Q_k R_k \quad \text{w. } Q_k^T Q_k = I$$

$$\text{Now: solve } Q^T A Q v = Q^T b$$

$$Q_k = \begin{pmatrix} | & & | \\ q_1 & \dots & q_k \\ | & & | \end{pmatrix} \quad R_k = \begin{pmatrix} r_{1,1} & & r_{1,k} \\ & \ddots & \\ & & r_{k,k} \end{pmatrix}$$

$$\Rightarrow u(f_k) = \sum_{i=1}^k q_i r_{k,i}$$

$$Q_k^T A = \begin{pmatrix} \text{---} q_1^T \text{---} \\ \vdots \\ \text{---} q_k^T \text{---} \end{pmatrix} \begin{pmatrix} | & & | \\ a_1 & \dots & a_N \\ | & & | \end{pmatrix}$$

$$= \begin{pmatrix} q_1^T a_1 & q_1^T a_2 & \dots & q_1^T a_N \\ \vdots & & & \vdots \\ q_k^T a_1 & \dots & \dots & q_k^T a_N \end{pmatrix}$$

$$= \begin{pmatrix} \text{---} q_1^T A \text{---} \\ \vdots \\ \text{---} q_k^T A \text{---} \end{pmatrix}$$

$$Q_k^T A Q_k = \begin{pmatrix} \text{---} q_1^T A \text{---} \\ \vdots \\ \text{---} q_k^T A \text{---} \end{pmatrix} \begin{pmatrix} | & & | \\ q_1 & \dots & q_k \\ | & & | \end{pmatrix}$$

$$= \begin{pmatrix} q_1^T A q_1 & \dots & q_1^T A q_k \\ \vdots & & \vdots \\ q_k^T A q_1 & \dots & q_k^T A q_k \end{pmatrix}$$

$$= \left( \begin{array}{c|c} Q_{k-1}^T A Q_{k-1} & Q_{k-1}^T A q_k \\ \hline q_k^T A Q_{k-1} & q_k^T A q_k \end{array} \right)$$

$$\left| \begin{array}{l} A^T = A \\ \\ \end{array} \right| = \left( \begin{array}{c|c} Q_{k-1}^T A Q_{k-1} & (q_k A Q_{k-1})^T \\ \hline q_k^T A Q_{k-1} & q_k^T A q_k \end{array} \right)^T$$

$\Rightarrow$  Using a Gram-Schmidt based QR-decomposition

$\Rightarrow$  Projection is basically free

$\Rightarrow$  Reduces time of assembling the reduced mats

$$\begin{array}{c}
 \downarrow \text{new coll} \\
 \left( \begin{array}{c} \text{---} 0 \\ \text{---} 0 \\ \text{---} 0 \\ \text{---} 0 \\ \text{---} 0 \\ \text{---} 0 \\ \text{---} 0 \\ \text{---} 0 \\ \text{---} 0 \\ \text{---} 0 \\ \text{---} 0 \end{array} \right) \begin{array}{c} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{array} \\
 \uparrow \text{new Row}
 \end{array} \quad | -a_1| - a_2| - \dots - a_{n-1} N^{-1}$$

$\Rightarrow$  Nested Gauss exists

$\Rightarrow$  reduces time to solve in the online phase

$\Rightarrow$  Cheaper evaluation of the error estimator

$\Rightarrow$  slightly higher Memory cost, since the LR-decompositions need to be stored

e.g.: 1000  $100 \times 100$  complex matrices

$\Rightarrow 2006 \text{ floats} \Rightarrow 760 \text{ MByte} \approx 0$

## Assembling new portmat row

$$P_i = p_i p_i^H$$

$$\text{new row: } q_k^H P_i Q_k = q_k^H p_i p_i^H Q_k$$

exploit sparsity:

$$\text{elems}_{\neq 0} \text{ of } p_i: \hat{p}_i \Rightarrow \hat{p}_i = p_i[\text{inds}]$$

$$\hat{q}_k = q_k[\text{inds}]$$

$$\hat{Q}_k = Q_k[\text{inds}, :]$$

$$q_k^H P_i Q_k = \hat{q}_k^H \hat{p}_i \hat{p}_i^H \hat{Q}_k$$

## Portmat residual exploiting sparsity

$$r_p = P x = p p^H x = p \hat{p}^H \hat{x}$$

$$x^H P_i U = x^H P_i P_i^H U = (x^H P_i) (U^H P_i)^H$$