



POLITECNICO DI MILANO  
SCHOOL OF INDUSTRIAL AND INFORMATION ENGINEERING  
Master of Science in Computer Science and Engineering  
Software Engineering 2 Project

# eMall - eMSP system

## Requirement Analysis and Specification Document

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# 1 Introduction

## 1.1 Purpose

The purpose of this document is to analyze and define the goals and requirements to later design, on behalf of the e-Mobility Service Providers (eMSPs), the infrastructure for the eMall App.

### 1.1.1 Goals

G1	Allow users to find charging station nearby and their tariffs
G2	Allow users to book a charge session in one of the Charging Point
G3	Allow users to authenticate to the Charge Point and start the charging session
G4	Allow users to check the status of an active charging session
G5	Allow users to be notified when the charging process is completed
G6	Allow users to pay for the charging session

## 1.2 Scope

Electric mobility (e-Mobility) is a way to limit the carbon footprint caused by our urban and sub-urban mobility needs. When using an electric vehicle, knowing where to charge the vehicle and carefully planning the charging process in such a way that it introduces minimal interference and constraints on our daily schedule is of paramount

eMall App is a platform that helps the end users to plan the charging process, by getting information about Charging Points nearby, their costs and any special offer; book a charge in a specific station, control the charging process and get notified when the charge is completed. It also handles payments for the service.

In the e-Charging ecosystem, there are many different actors involved that we need to keep into consideration while collecting requirements and designing the system. The first information to consider is that Charging Points are owned and managed by Charging Point Operators (CPOs) and each CPO has its own IT infrastructure, managed via a Charge Point Management System (CPMS).

In order to communicate with each actor, the OCPI (Open Charge Point Interface) protocol is used.

### 1.2.1 World Phenomena

As this system will act as a middleman between the users and the various Charging Point CPMSs, we thought that splitting the phenomena between "user side" and "CPMS side" can help to better understand.

#### User side

WP1	User decides to charge the electric vehicle
WP2	User goes to the Charging Point
WP3	User connects the Electric vehicle to the Charging Slot
WP4	User disconnects the Electric Vehicle from the Charging Slot

#### CPMS side

WP5	Charging Point starts to provide energy to the Electric Vehicle of the User
WP6	Charging Point ends to provide energy to the Electric Vehicle of the User
WP7	CPO starts the maintenance of a Charging Slot
WP8	CPO completes the maintenance of a Charging Slot

#### Payment Service Provider side

WP9	Payment provider charges successfully the payment method registered by the user
WP10	Payment provider fails to charge the payment method registered by the user

### 1.2.2 Shared Phenomena

#### User side

SP1	User registers an account
SP2	User verifies the email for his account
SP3	User add payments information for his account
SP4	System shows the nearby available charging points to the user
SP5	User books a charging session through the system
SP6	System send information about a charging session to the User
SP7	User starts the charging session through the system

#### CPMS side

SP8	System books the charging session for the user via the CPMS
SP9	CPMS send to the System the charging session details
SP10	System authenticate the charging session for the CPMS

#### Payment Service Provider side

SP11	System send cost information to the Payment Provider to charge the User
SP12	Payment Provider send to the system the payment process details (eg. status)

## 1.3 Definitions, Acronyms, Abbreviations

### 1.3.1 Definitions

Charging plug	Physical connector that allow to transfer energy to the connected vehicle
Charging slot	Physical device with multiple Charging plugs that can charge electric vehicles
Charging Point	Physical structure composed by multiple Charging Slots
Maintenance of a charging slot	Activity/activities that results in a momentary unavailability of the charging slot
Payment information	information required by the payment provider to be able to charge the user for the service (e.g. credit card number)
Charging session	period of time when the vehicle is connected to a charging plug for charging
Booking period	period of time between the booking of a charging session and the beginning of the charging session
Guest Guest User	Unregistered user
User Enabled User Active User	Registered user with confirmed email and payment method
Unconfirmed User	Registered user without confirmed email
Pending User	Registered user with confirmed email but no payment method set up
Payment Service Provider	External service that provides API to process payments

### 1.3.2 Acronyms

eMSP	e-Mobility Service Provider
CP	Charge Point / Charging Point
CPO	Charging Point Operator
CPMS	Charging Point Management System
OCPI	Open Charge Point Interface
EV	Electric Vehicle

## 1.4 Revision History

- v1.0 - 21 December 2022

## 1.5 Related Documents

OCPI specifications document (OCPI-2.2.1.pdf)

## 1.6 Document structure

The document is structured in six sections:

1. Problem introduction, associated goals of the project. In this section you can also find the scope of the project, the various phenomena occurring and the definitions and abbreviations used in this document.
2. The second section contains a overview of the systems, the details about the users types and the main functions. Class diagrams, statecharts and domain assumptions are used to introduce the various scenarios.
3. In this section are specified the different requirements of the system, the various use cases and the mapping between functional requirements and the goals of the system.
4. Alloy is used to conduct the formal analysis of the system.
5. Total effort
6. References used

## 2 Overall description

### 2.1 Product perspective

#### 2.1.1 Scenarios

**1. User wants to start using the platform**

Bob has bought a new electric car and wants to start using the eMall network to charge it. Bob goes to the app store to download the official application, opens it and taps on the "Signup" button to initiate the user registration flow. He inserts all the necessary information and, after submitting the form, he's granted access to the system.

**2. User wants to check for charging station availabilities**

Bob wants to charge his car, he opens the eMall app and, using the integrated map view starts looking for a nearby charging station. After tapping on one of the available Charging Points, the application displays the status of the station, the available charging docks and their connectors as well as the price rates applied.

**3. User wants to book a charge for a certain time frame**

Bob opens the app, searches for an available station and, after opening the station details, he taps on the "book" button to start the booking process. The application asks for a time frame and a connector type, and after checking for availability, it books the connector and returns the booking reference to Bob.

**4. User wants to start a charge at the station**

Bob goes to a station and wants to start charging his vehicle, with a booking for that time frame, he simply needs to park the car in the correct spot, connect it with the correct plug and enable the charge flow via the app. Without a booking, he needs to look for an available spot via the app and start a booking process for it.

**5. User wants to be notified at the end of the charge**

Bob started the charging process a couple of hours ago for a 2 hours time frame. The system checks the booking time-frame and sends a notification to Bob's smartphone with the details of the charging process (e.g. cost and battery status)

**6. User wants to pay for the service**

Bob goes to retrieve his car from the station, he uses the app to complete the charging process and the system automatically bills his credit card / Paypal account with the required amount.

## 2.1.2 Class Diagram

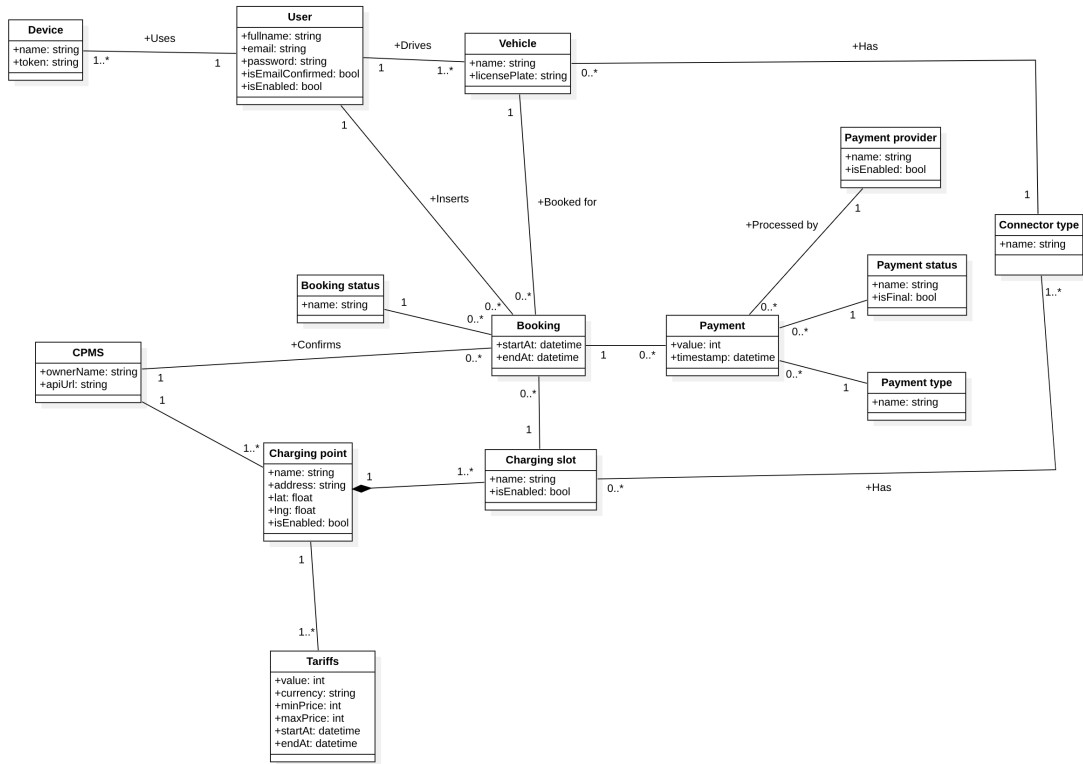


Figure 2.1: Class diagram of the eMSP system for eMail

### 2.1.3 State charts

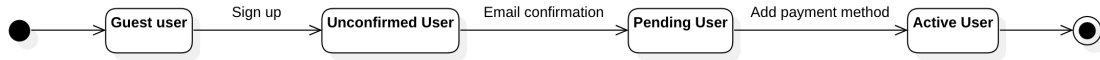


Figure 2.2: State diagram for user registration flow

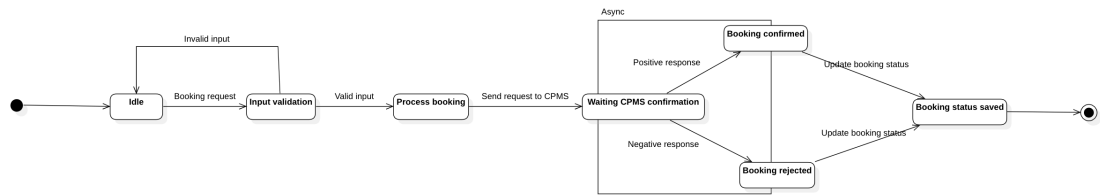


Figure 2.3: State diagram for Booking

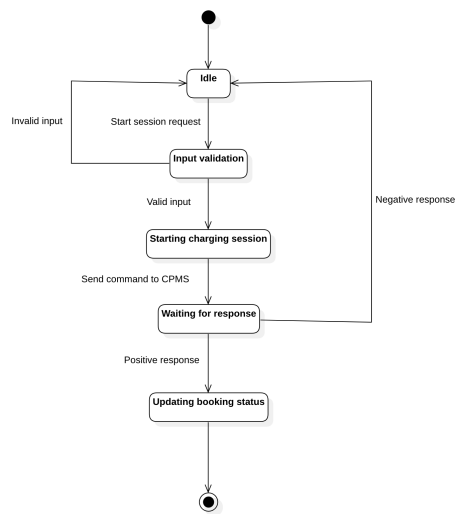


Figure 2.4: State diagram for a Charging Session



## 2.2 Product functions

Before going deeply into details about the product functions that needs to be developed and the related requirements, we first need to quickly introduce two base requirements needed to contain the scope of this project:

- As the system acts as a middleware between the User and the Charging Points, a structured communication protocol is needed. This system will be design to communicate using the Open Charge Point Interface (OCPI) standard.
- As OCPI enables a very complex pricing system, to keep the scope of the project simple, the system will set a per-KW price based on the pricing of the various Charging Point. The prices are automatically synced with the prices of the CP.

### 2.2.1 Nearby charging points overview

The users want to quickly find nearby charging points and see their status, the available slots, their connectors and the tariffs, this will allow them to decide where to charge their vehicles. To achieve this, the system should act as an aggregator for multiple CPMS, collect the data in real-time and display all the information on a map.

### 2.2.2 Booking a charging slot

When a user has decided where to charge his vehicle, he can use the same system to book the slot for a specific time frame.

As for the OCPI standard booking is managed by the CPMS, the system will need to require booking confirmation from the CPMS.

### 2.2.3 Unlocking a charging slot and starting a charge session

When a user arrives at the charging station he can use the app to review the booking details and check to which slot to connect the vehicle. He connects the car via the correct plug provided by the charging station and, afterward, he uses the app to authenticate into the system and start charging. Even if OCPI standard allows for other types of session initialisation, our system will not deal with them.

### 2.2.4 Checking the status of the charge session

After initiating the charge the user will be able to view the status of the session (charge level and estimated time remaining) from the app.

The system automatically retrieves the needed information from the CPMS and eventually notifies the user about any problem that can occur (e.g. charge session is interrupted by the Charge Point)

### 2.2.5 Completing the charge session and paying for the service

A user can complete the charge session when the booked time frame is passed or even before the end of the charge.

To complete a charge session the user can use the app to stop the charging process and detach the plug from the vehicle.

As stated above, the payment request is automatically triggered and the payment service provider will charge the user the right amount and send the invoice via email.

## 2.3 User characteristics

For the scope of the document, we can identify a single user type for the eMall system, but to allow us to better define some details later on, we've split the user based on his possible states

1. **Unregistered user / guest**

A person who is not already registered to the system

2. **Registered user waiting for email verification**

A person who is registered to the system but has yet to confirm the email address used in the signup form.

3. **Registered user waiting for payment method registration**

A person who is registered to the system, has his email verified but needs to add a payment method to start using the app.

4. **eMall active user**

A person who is registered to the system, has a verified email address and an active and valid payment method. Payment method verification is handled by the Payment Service Provider.

5. **eMall disabled user**

An active user that has been flagged for deactivation by the system admin. Could be for security reasons, for direct request from the customer or for terms of service violation.

## 2.4 Assumptions, dependencies and constraints

### 2.4.1 Assumptions

D1	There is a system admin that does the initial setup of the system and manages it
D2	System admin adds information about charging point, slots and CPMS to the database
D3	Users accept the contract and terms of service when signing up into the system
D4	Users always complete their booked charging sessions

## 3 Specific Requirements

### 3.1 Use Case Diagrams

Here are displayed the most important use case diagrams for the various actors.

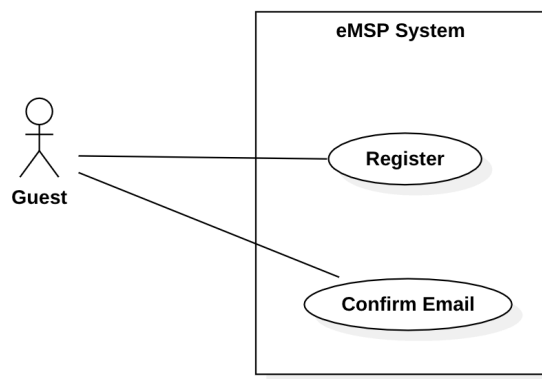


Figure 3.1: Use case diagram for guest user

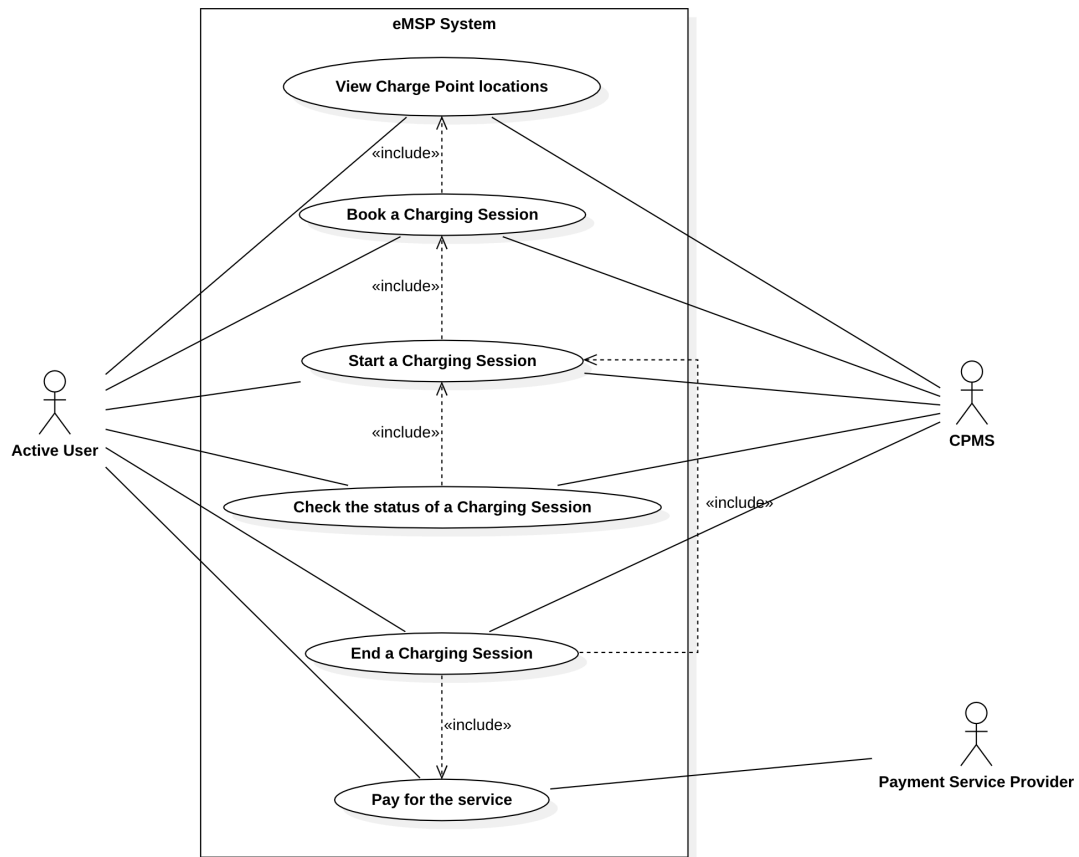


Figure 3.2: Use case diagram for an active user and the CPMS

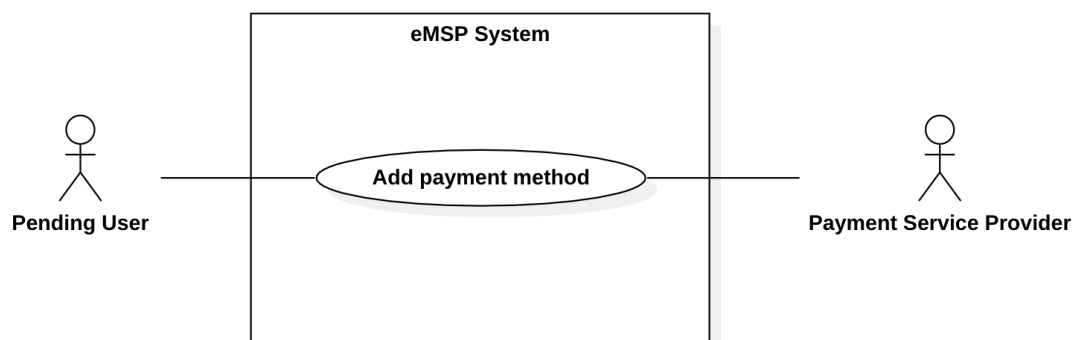


Figure 3.3: Use case diagram for the Payment Service Provider and a Pending User

## 3.2 Use Cases

### 1. User registration

Actor	Guest user
Entry conditions	The user is not registered to the system and is on the signup view of the mobile app
Event flow	<ol style="list-style-type: none"><li>1. The guest taps on the "Signup" button</li><li>2. The guest fills up the form</li><li>3. The guest taps on the "Submit" button</li><li>4. The system validates the data and create the user profile</li><li>5. The system shows a success message and redirects the guest to the login page</li></ol>
Exit condition	The user profile has been created
Exceptions	<ol style="list-style-type: none"><li>1. The guest does not insert all the required information</li><li>2. The system is unavailable</li><li>3. The system cannot process the data</li></ol>

### 2. User login

Actor	Registered user
Entry conditions	The user is registered into the system but has to log in first
Event flow	<ol style="list-style-type: none"><li>1. The user taps on the "Login" button</li><li>2. The user fills up the form</li><li>3. The user taps on the "Submit" button</li><li>4. The system validates the data and grants access to the user</li><li>5. The system redirects the user to the main page</li></ol>
Exit condition	The user is logged in
Exceptions	<ol style="list-style-type: none"><li>1. The form data are incomplete or not valid</li><li>2. The system is unavailable</li><li>3. The system cannot process the data</li></ol>

### 3. View Charge Point locations

Actor	Active user
Entry conditions	The user is logged in
Event flow	<ol style="list-style-type: none"><li>1. The user taps on the "Explore" button</li><li>2. The system shows a map component centred on the user location</li><li>3. The system shows all the near Charge Point locations</li><li>4. The user taps on a single location</li><li>5. The system shows the details of that location to the user (e.g. availability, connector types...)</li></ol>
Exit condition	The user goes to another section or closes the app
Exceptions	<ol style="list-style-type: none"><li>1. The system is unavailable</li></ol>

### 4. Book a Charging session

Actor	Active user
Entry conditions	The user is logged in
Event flow	<ol style="list-style-type: none"><li>1. The user taps on the "Explore" button</li><li>2. The system shows a map component centred on the user location</li><li>3. The system shows all the near Charge Point locations</li><li>4. The user taps on a single location</li><li>5. The system shows the details of that location to the user (e.g. availability, connector types...)</li><li>6. The user taps on the "Book" button</li><li>7. The system checks the availability with the CPMS</li><li>8. The CPMS confirms the booking to the system</li><li>9. The system shows a confirmation message to the user with the details of the reservation</li></ol>
Exit condition	The user goes to another section or closes the app
Exceptions	<ol style="list-style-type: none"><li>1. The system is unavailable</li><li>2. The CPMS is unavailable or unreachable</li><li>3. The CPMS reject the booking request</li></ol>

#### 5. Start a Charging session

Actor	Active user
Entry conditions	The user is logged in, has an active booking and is physically at the Charging Point
Event flow	<ol style="list-style-type: none"><li>1. The user taps on the "Start Charging" button</li><li>2. The system sends the command to the CPMS</li><li>3. The CPMS confirms the start of the charging session</li><li>4. The system shows a confirmation message to the user</li></ol>
Exit condition	The user goes to another section or closes the app
Exceptions	<ol style="list-style-type: none"><li>1. The system is unavailable</li><li>2. The CPMS is unavailable or unreachable</li><li>3. The CPMS reject the request</li></ol>

### 3.3 Functional Requirements

### 3.4 External Interface Requirements

#### 3.4.1 User Interfaces

The user interface for the eMSP system is a mobile application available for both iOS and Android devices.

Also, as this will be a publicly available application, accessibility should be considered a priority when designing the interface.

#### 3.4.2 Hardware interfaces

The only hardware required to use the system is a Smartphone running iOS or Android OS, with internet connection capabilities and GPS functionalities.

#### 3.4.3 Communication interfaces

As the system needs to communicate with multiple actors, the following communication interfaces are required:

##### 1. CPMS communication:

To share data with the various CPMS, an active, low-latency internet connection is needed. Also is required that the CPMS follows the OCPI protocol.

Is important to remember that to follow the OCPI protocol, our system is required to

expose a "PUSH interface" (e.g. an API endpoint that follows the protocol structure) that enables the CPMS to send newer data in real-time.

**2. Payment Service Providers:**

To process payments a connection with a Payment Service Provider is needed. This connection happens via proprietary API, so custom components are required to connect different providers.