

# Dynamics of Complex Systems

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# Contents

<b>1</b>	<b>Course guide</b>	<b>5</b>
1.1	Learning objectives . . . . .	6
1.2	Teaching methods . . . . .	7
1.3	Literature . . . . .	8
1.4	Schedule . . . . .	9
1.5	Examination . . . . .	10
1.6	We use R! . . . . .	11
<b>I</b>	<b>Assignments</b>	<b>13</b>
	<b>(PART) Assignments</b>	<b>15</b>
<b>2</b>	<b>Mathematics of Change I</b>	<b>15</b>
2.1	The Linear Map . . . . .	16
2.2	The Logistic Map in a spreadsheet . . . . .	18
2.3	Using R or MatLab to do the exercises. . . . .	19
<b>3</b>	<b>Mathematics of Change II</b>	<b>21</b>
3.1	The growth model in a spreadsheet . . . . .	22
3.2	Conditional growth: Jumps and Stages . . . . .	23
3.3	Iterating 2D Maps and Flows . . . . .	24
3.4	Predator-prey model . . . . .	25
3.5	The Competetive Lottka-Volterra Equations . . . . .	27
<b>4</b>	<b>Basic Timeseries Analysis</b>	<b>29</b>
<b>5</b>	<b>Fluctuation and Disperion analyses I</b>	<b>31</b>
<b>6</b>	<b>Fluctuation and Disperion analyses II</b>	<b>33</b>
<b>7</b>	<b>Phase Space Reconstruction and RQA</b>	<b>35</b>
<b>8</b>	<b>Categorical and Cross-RQA (CRQA)</b>	<b>37</b>
<b>9</b>	<b>Potential and Catasrophe Models</b>	<b>39</b>
<b>10</b>	<b>Complex Networks</b>	<b>41</b>
<b>II</b>	<b>Lecture Notes</b>	<b>43</b>
	<b>(PART) Lecture Notes</b>	<b>45</b>

<b>Lecture 1</b>	<b>45</b>
Modeling change processes in 1D . . . . .	46
<b>Lecture 2</b>	<b>49</b>
<b>Lecture 3</b>	<b>51</b>
<b>Lecture 4</b>	<b>53</b>
<b>Lecture 5</b>	<b>55</b>
<b>Lecture 6</b>	<b>57</b>
<b>Lecture 7</b>	<b>59</b>
<b>Lecture 8</b>	<b>61</b>
<b>Lecture 9</b>	<b>63</b>
<b>A Mathematics of change I</b>	<b>65</b>
A.1 Linear and logistic growth . . . . .	66
<b>B Mathematics of Change II</b>	<b>77</b>
B.1 Time-varying parameters . . . . .	78
B.2 Predator-prey dynamics . . . . .	87
<b>C Basic Timeseries Analysis</b>	<b>91</b>
<b>D Fluctuation and Disperion analyses I</b>	<b>93</b>
<b>E Fluctuation and Disperion analyses II</b>	<b>95</b>
<b>F Phase Space Reconstruction and Recurrence Quantification Analysis (RQA)</b>	<b>97</b>
<b>G Categorical and Cross-RQA (CRQA)</b>	<b>99</b>
<b>H The Cusp Catasrophe Model &amp; Warning Signs</b>	<b>101</b>
<b>I Complex Networks</b>	<b>103</b>
<b>Bibliography</b>	<b>105</b>

# Chapter 1

## Course guide

This course discusses research methods and analysis techniques that allow for the study of human behaviour from a complex systems perspective. Complexity research transcends the boundaries the classical scientific disciplines in terms of explanatory goals (e.g. causal-mechanistic) and is a hot topic in physics, mathematics, biology, economy and psychology.

The main focus in the cognitive behavioural sciences is a description and explanation of behaviour based on interaction dominant dynamics: Many processes interact on many different (temporal and spatial) scales and observable behaviour emerges out of those interactions through a process of self-organization or soft-assembly. Contrary to what the term might suggest, complexity research is often about finding simple models that are able to simulate a wide range of complex behaviour.

This approach differs fundamentally from the more classical approaches where behaviour is caused by a system of many hidden (cognitive) components which interact in sequence as in a machine (component dominant dynamics). The most important difference is how 'change', and hence the time-evolution of a system, is studied.

The main focus of the course will be 'hands-on' data-analysis in R, or, in MatLab if student is already familiar with the scripting language.

Topics include: Analysis of fractal geometry (i.e. pink noise) in time series (Standardized Dispersion Analysis, Power Spectral Density Analysis, Detrended Fluctuation Analysis); Nonlinear and chaotic time series analysis (Phase Space Reconstruction, (Cross) Recurrence Quantification Analysis, Entropy Estimation); Growth Curve models; Potential Theory; and Catastrophe Theory (Cusp model), Complex Network Analysis.

## 1.1 Learning objectives

Students who followed this course will be able to critically evaluate whether their scientific inquiries can benefit from adopting theories, models, methods and analyses that were developed to study the dynamics of complex systems. The student will be able to understand in more detail the basics of formal theory evaluation, and be able to recognize, interpret and deduce theoretical accounts of human behaviour that are based on component-dominant versus interaction-dominant ontology.

Students will be able to use the basic mathematical models and analyses that allow study of complex interaction-dominant behaviour. Students who finish the course will be able to conduct analyses in Excel, SPSS, and R or MatLab and interpret the results from basic (non-)linear time series methods. At the end of this course, students have reached a level of understanding that allows them to find relevant scientific sources and understand and follow up on new developments in the complex systems approach to behavioural science.

### Goals Summary

- Read and understand papers that use a complex systems approach to study human behaviour.
- Simulate the basic dynamical models.
- Perform the basic analyses.

## 1.2 Teaching methods

Each meeting starts with a *lecture session* addressing the mathematical background and practical application of a particular aspect of a model, or analysis technique. During the *assignment session*, students will get hands-on experience with applying the models or analysis techniques discussed during the lecture session by completing assignments provided on blackboard for each session.

### Preparation

To prepare for each lecture students read a contemporary research paper or watch a videolecture (e.g., TED) featuring complexity theory and its application on a topic in behavioural science that will be discussed in the subsequent lecture. Students are required to formulate questions about each paper, and to initiate a discussion with their fellow-students on Blackboard.

Before each lecture, students should:

- Read (parts of) a scientific article, or watch a videolecture featuring a complex systems perspective and/or methodology.
- Ask (or answer) a question about what they have read / seen in the appropriate discussion forum on Blackboard.
  - The answers students provide will be discussed during the lecture.

## 1.3 Literature

The following is part of the literature for this course:

- Lecture slides.
- Articles and book chapters listed in the Literature folder on Blackboard for each session.
- In addition, at the secretariat of PWO (5th floor, Spinoza building) selected chapters from the book “Dynamical Psychology” by Jay Friedenberg are available. It is not necessary to own the book to complete this course, but if you can find a copy, it may help to structure all the information provided during the course.

*Note:* The literature for each session on Blackboard is provided for reference, to facilitate looking up a topic when it is needed to complete the weekly assignments or the take-home exam.



Table 1.1  
Times and Places 2016-2017

Lecture	Topic	Week	Day	Date	Activity type	Location
1	Introduction to Complexity Science	46	Tue	2016-11-08	Lecture	SP A -1.59
1	Mathematics of Change I	46	Wed	2016-11-09	Lab course	SP A -1.55.A/B
2	Multivariate Systems	47	Tue	2016-11-15	Lecture	SP A -1.59
2	Mathematics of Change II	47	Wed	2016-11-16	Lab course	SP A -1.55.A/B
3	Additive vs. Multiplicative Interactions	48	Tue	2016-11-22	Lecture	SP A -1.59
3	Basic Timeseries Analysis	48	Wed	2016-11-23	Lab course	SP A -1.55.A/B
4	Fractal Geometry in Timeseries	49	Tue	2016-12-29	Lecture	SP A -1.59
4	Fluctuation and Disperion analyses I	49	Wed	2016-12-30	Lab course	SP A -1.55.A/B
5	Multi-Fractal Geometry in Timeseries	50	Tue	2016-12-06	Lecture	SP A -1.59
5	Fluctuation and Disperion analyses II	50	Wed	2016-12-07	Lab course	SP A -1.55.A/B
6	Quantifying Continuous Dynamics	51	Tue	2016-12-13	Lecture	SP A -1.59
6	Recurrence Quantification Analysis (RQA)	51	Wed	2016-12-14	Lab course	SP A -1.55.A/B
7	Quantifying Categorical and Interaction Dynamics	1	Tue	2016-01-20	Lecture	SP A -1.59
7	Categorical and Cross-Recurrence Quantification Analaysis (CRQA)	1	Wed	2016-01-21	Lab course	SP A -1.55.A/B
8	Potential Theory and Catastrophe Theory	2	Tue	2017-01-10	Lecture	SP A -1.59
8	The Cusp Model	2	Wed	2017-01-11	Lab course	SP A -1.55.A/B
9	Complex Networks	3	Tue	2017-01-17	Lecture	SP A -1.59
9	Q&A session	3	Wed	2017-01-21	Lab course	TvA 8.00.14

## 1.4 Schedule

The dates and locations can be found below. All lectures are on Tuesday from 10.45 to 12.30. The practical sessions take place on Wednesday from 15.45 to 17.30.

## 1.5 Examination

The evaluation of achievement of study goals takes two forms:

- **Participation** - The ability to formulate a question about an advanced topic is a first step towards understanding, answering a question that was posted by a peer is a second step. Questions and answers will not be graded, there will be a check to see if a student participated in all sessions.
- **Final Assignment** - This take-home assignment will be provided at the end of the course. It will consist of a series of practical assignments and at least one essay question to test theoretical knowledge. The submission deadline is two weeks after the last lecture.

### Grading

The take home exam will be graded as a regular exam. A student passes the course if the exam grade is higher than 5.5 AND if the student participated in the discussion on Blackboard each session.

### Submitting the assignment

The take-home exam must be submitted by sending them by email to both [f.hasselman@pwo.ru.nl](mailto:f.hasselman@pwo.ru.nl) AND [m.wijnants@pwo.ru.nl](mailto:m.wijnants@pwo.ru.nl) no later than **February 1st**.

## 1.6 We use R!

This text was transformed to HTML, PDF en ePUB using bookdown(Xie, 2016a) in **RStudio**, the graphical user interface of the statistical language **R** (R Core Team, 2016). bookdown makes use of the R version of markdown called Rmarkdown (Allaire et al., 2016), together with knitr (Xie, 2016c) and pandoc.

We'll use some web applications made in Shiny (Chang et al., 2016)

Other R packages used are: DT (Xie, 2016b), htmlTable (Gordon, 2016), plyr (Wickham, 2016a), dplyr (Wickham and Francois, 2016),tidyr (Wickham, 2016b), png (Urbanek, 2013), rio (hong Chan and Leeper, 2016).



## **Part I**

# **Assignments**



## Chapter 2

# Mathematics of Change I

In this assignment you will build two (relatively) simple one-dimensional maps. We start with the *Linear Map* and then proceed to the slightly more complicated *Logistic Map* (aka *Quadratic map*). If you are experienced in R or MatLab you can try to code the models using the hints in section 2.3, otherwise, continue below with your favourite spreadsheet software (e.g., Excel, Numbers, GoogleSheets).

## 2.1 The Linear Map

Equation (2.1) is the ordinary difference equation (ODE) discussed in the lecture (see lecture notes ??) is called the *Linear Map*:

$$Y_{t+1} = Y_{t=0} + r * Y_t \quad (2.1)$$

In these excersises you will simulate *time series* produced by the change process in equation ??(eq:linmap) for different parameter settings of the growth-rate parameter  $r$  (the *control parameter*) and the initial conditions  $Y_0$ . This is different from a statistical analysis in which parameters are estimated from a data set. The goal of the assignments is to get a feeling for what a dynamical model is, and how it is different from a linear statistical regression model like GLM.

### 2.1.1 The Linear Map in a Spreadsheet

Before you begin, be sure to check the following settings:

- Open a Microsoft Excel worksheet, a Google sheet, or other spreadsheet.
- Check whether the spreadsheet uses a 'decimal-comma' (0, 05) or 'decimal-point' (0.05) notation.
  - The numbers given in the assignments of this course all use a 'decimal-point' notation.
- Check if the \$ symbol fixes rows and columns when it used in a formula in your preferred spreadsheet program.
  - This is the default setting in Microsoft Excel and Google. If you use one of those programs you are all set, otherwise you will have to replace the \$ used in the assignments with the one used by your software.
- Type  $r$  in cell A5. This is the *control parameter*. It receives the value 1.08 in cell B5.
- Type  $Y_0$  in cell A6. This is the *initial value*. It receives the value 0.1 in cell B6.
- Use the output level ( $Y_t$ ) of every step as the input to calculate the next level ( $Y_{t+1}$ ).
  - Rows in the spreadsheet will represent the values of the process at different moments in time.
- Put the initial value ( $Y_0$ ) in cell A10. This cell marks time  $t = 0$ .
  - To get it right, type: `=B$6`. The `=` means that (in principle) there is a 'calculation' going on (a function is applied). The `$` determines that column (`$B`) as well as the row (`$6`) keep the same value (i.e., constant) for each time step.
- Enter the **Linear Map** as a function in each cell. Type `=B$5*A10` in cell A11.
  - This means that the value of cell A11 (i.e.  $Y_{t=1}$ ) will be calculated by multiplying the value of cell B5 (parameter  $r$ ) with the value of cell A10 (previous value, here:  $Y_{t=0}$ ). If everything is all right, cell A11 now shows the value 0.108.
- Repeat this step for cell A12.
  - Remember what it is you are doing! You are calculating  $Y_{t=2}$  now (i.e. the next step), which is determined by  $Y_{t=1}$  (i.e., the previous step) and the parameter  $r$ .
- Now repeat this simple iterative step for 100 further steps. Instead of typing everything over and over again, copy-paste the whole thing. Most spreadsheet programs will automatically adjust the formula by advancing each row or column number that aren't fixed by \$.
  - Copy cell A12 all the way from A13 to A110 (keep the SHIFT button pressed to select all cells).

You have just simulated a time series based on a theoretical change process!

### 2.1.2 Visualizing the time series

1. Select cells A10 to A110 Create a line graph (Insert, 2D-line, Scatter). This will show you the graph. (There are other ways to do this, by the way, which work just as well.) You can play with the setting to make the best suitable view, like rescaling the axes.
2. If you change the values in cells B5 and B6 you will see an immediate change in the graph. To study the model's behaviour, try the following growth parameters:
  - $a = -1.08$



- $a = 1,08$
- $a = 1$
- $a = -1$

3. Change the initial value  $Y_0$  in cell B6 to 10. Subsequently give the growth parameter in cell B5 the following values 0.95 and 0.95.

## 2.2 The Logistic Map in a spreadsheet

The Logistic Map takes the following functional form:

$$Y_{t+1} = r * Y_t * (1 - Y_t) \quad (2.2)$$

To get started, copy the spreadsheet from the previous assignment to a new sheet. The parameters are the same as for the Linear Map, there has to be an initial value  $Y_{t=0}$  (no longer explicit as a constant in equation (2.2)) and the control parameter  $r$ . What will have to change is

- Start with the following values for control parameter  $r$ :
  - $r = 1.9$
  - $Y_0 = 0.01$  (in A6).
- Take good notice of what is constant (parameter  $r$ ), so for which the \$ must be used, and what must change on every iterative step (variable  $Y_t$ ).

### 2.2.1 Visualizing the time series and explore its behaviour

- Create the time series graphs as for the Linear Map.

To study the behavior of the Logistic Map you can start playing around with the values for the parameters and the initial values in cells B5 and B6.

- Be sure to try the following settings for  $r$ :
  - $r = 0.9$
  - $r = 1.9$
  - $r = 2.9$
  - $r = 3.3$
  - $r = 3.52$
  - $r = 3.9$
- Set  $r$  at 4.0:
  - Repeat the iterative process from A10 to A310 (300 steps)
  - Now copy A10:A310 to B9:B309 (i.e., move it one cell to the right, and one cell up)
  - Select both columns (A10 to B309!) and make a scatter-plot

### 2.2.2 The return plot

The plot you just produced is a so called **return plot**, in which you have plotted  $Y_{t+1}$  against  $Y_t$ .

- Can you explain the pattern you see (a ‘parabola’) by looking closely at the functional form of the Logistic Map? (hint: it’s also called **Quadratic Map**)
  - Look at what happens in the return plot when you change the value of the parameter  $r$  (in A5).
  - What do you expect the return plot of the Linear Map will look like? Try it!

The meaning and use of this plot was discussed in the next session

## 2.3 Using R or Matlab to do the exercises.

The best (and easiest) way to simulate these simple models is to create a function which takes as input the parameters ( $Y_0, r$ ) and a variable indicating the length of the time series.

For example for the Linear Map:

```
# In R
linearMap <- function(Y0 = 0, r = 1, N = 100){

  # Initialize Y as an NA vector of size N with as first entry Y0
  Y <- c(Y0, rep(NA,N-1))

  for(i in 1:N){

    Y[i+1] <- # Implement the function here

  }

  return(Y)
}

# In Matlab
function linearMap(Y0,r,N)
  # Implement the function here
end
```

Creating the time series graphs and the return plot should be easy if the function `linearMap` returns the time series. Both R and Matlab have a `plot()` function you can call.<sup>1</sup>

<sup>1</sup>Both R and Matlab have specialized objects to represent timeseries, and functions and packages for timeseries analysis. They are especially convenient for plotting time and date information on the X-axis. See Solutions: Mathematics of Change I



## Chapter 3

# Mathematics of Change II

In this assignment we will build a more sophisticated growth model and look at its properties. The model will be the growth model by Van Geert (1991 etc.) as discussed in the book chapter you read. If you are experienced in R or Matlab you can try to code the models following the hints in section 2.3.

### 3.0.1 The growth model by Van Geert (1991)

The growth model by Van Geert has the following form:

$$L_{t+1} = L_t * (1 + r - r * \frac{L_t}{K}) \quad (3.1)$$

Note the similarities to Equation (2.2), the (stylized) logistic map.

### 3.1 The growth model in a spreadsheet

Before you begin, be sure to check the following settings (same as first assignment):

- Open a Microsoft Excel worksheet or a Google sheet
- Check whether the spreadsheet uses a 'decimal-comma' (0,05) or 'decimal-point' (0.05) notation.
  - The numbers given in the assignments of this course all use a 'decimal-point' notation.
- Check if the \$ symbol fixes rows and columns when it is used in a formula in your preferred spreadsheet program.
  - This is the default setting in Microsoft Excel and Google Sheets. If you use one of those programs you are all set.

To build it repeat some of the steps you performed in assignment 2 on a new worksheet.

- Define the appropriate constants ( $r$  in A5,  $L_0$  in A6) and prepare the necessary things you need for building an iterative process.
- In particular, add the other parameter that appears in Van Geert's model:
  - Type  $K$  in cell A7. This is the *carrying capacity*. It receives the value 1 in cell B7.
- Start with the following values:
  - $r = 1.2$
  - $L_0 = 0.01$

Take good notice of what is constant (parameters  $r$  and  $K$ ), for which the \$ must be used, and what must change on every iterative step (variable  $L_t$ ). Take about 100 steps.

- Create the graphs
- You can start playing with the values for the parameters and the initial values in cells B5, B6 and B7. To study this model's behavior, be sure to try the following growth parameters:
  - $r = 1.2$
  - $r = 2.2$
  - $r = 2.5$
  - $r = 2.7$
  - $r = 2.9$
- For the carrying capacity  $K$  (cell B7) you can try the following values:
  - $K = 1.5$
  - $K = 0.5$ . (Leave  $r = 2.9$ . Mind the value on the vertical axis!)
- Changes in the values of  $K$  have an effect on the height of the graph. The pattern itself also changes a bit. Can you explain why this is so?

## 3.2 Conditional growth: Jumps and Stages

### Auto-conditional jumps

Suppose we want to model that the growth rate  $r$  increases after a certain amount has been learned. In general, this is a very common phenomenon, for instance: when becoming proficient at a skill, growth (in proficiency) is at first slow, but then all of a sudden there can be a jump to the appropriate (and sustained) level of proficiency.

- Take the model you just built as a starting point with  $r = 0.1$  (B5)
  - Type 0.5 in C5. This will be the new parameter value for  $r$ .
  - Build your new model in column B (leave the original in A).
- Suppose we want our parameter to change when a growth level of 0.2 is reached. We'll need an IF statement which looks something like this: IF  $L > 0.2$  then use the parameter value in C5, otherwise use the parameter value in B5.
  - Excel has a built in IF function (may be ALS in Dutch).
  - In the first cell in which calculations should start, press = and then from the formula list choose the IF function, or just type it.
  - Try to figure out what you have to do. In the Logical\_test box you should state something which expresses  $L > 0.2$ .
  - The other fields tell Excel what to do when this statement is TRUE (then use parameter value in C5) or when it is FALSE (then use parameter value in B5).
  - **Note:** the word *value* might be misleading; you can also input new statements.
- Make a graph in which the old and the new conditional models are represented by lines.
  - Try changing the value of  $r$  in C5 into: 1, 2, 2.8, 2.9, 3.

### Auto-conditional stages

Another conditional change we might want to explore is that when a certain growth level is reached the carrying capacity  $K$  increases, reflecting that new resources have become available to support further growth.

- Now we want  $K$  to change, so type 1 in B7, 2 in C7.
- Build your model in column C. Follow the same steps as above, but now make sure that when  $L > 0.99$ ,  $K$  changes to the value in C7. Keep  $r = 0.2$  (B5).
- If all goes well you should see two stages when you create a graph of the timeseries in column C. Change  $K$  in C7 to other values.
  - Try to also change the growth rate  $r$  after reaching  $L > 0.99$  by referring to C5. Start with a value of 0.3 in C5. Set  $K$  in C7 to 2 again.
  - Also try 1, 2.1, 2.5, 2.6, 3.

### Connected growers

You can now easily model coupled growth processes, in which the values in one series serve as the trigger for parameter changes in the other process. Try to recreate the Figure of the connected growers printed in the chapter by Van Geert.

#### 3.2.0.1 Demonstrations of dynamic modeling using spreadsheets

See the website by Paul Van Geert, scroll down to see models of:

- Learning and Teaching
- Behaviour Modification
- Connected Growers
- Interaction during Play

### 3.3 Iterating 2D Maps and Flows

In this assignment we will look at a 2D coupled dynamical system: **the Predator-Prey model** (aka Lotka-Volterra equations). If you are experienced in R or MatLab you can try to code the models following the instructions at the end of this assignment.



### 3.4 Predator-prey model

The dynamical system is given by the following set of first-order differential equations, one represents changes in a population of predators, (e.g., Foxes:  $f_F(R_t, F_t)$ ), the other represents changes in a population of prey, (e.g., Rabbits:  $f_R(R_t, F_t)$ ).

$$\frac{dR}{dt} = (a - b * F) * R \quad (3.2)$$

(3.3)

$$\frac{dF}{dt} = (c * R - d) * F \quad (3.4)$$

This is not a *difference* equation but a *differential* equation, which means building this system is not as straightforward as was the case in the previous assignments. Simulation requires a numerical method to ‘solve’ this differential equation for time, which means we need a method to approach, or estimate continuous time in discrete time. Below you will receive a speed course in one of the simplest numerical procedures for integrating differential equations, the Euler method.

#### 3.4.1 Euler Method

A general differential equation is given by:

$$\frac{dx}{dt} = f(x) \quad (3.5)$$

Read it as saying: “a change in  $x$  over a change in time is a function of  $x$  itself”. This can be approximated by considering the change to be over some constant, small time step  $\Delta$ :

$$\frac{(x_{t+1} - x_t)}{\Delta} = f(x_t) \quad (3.6)$$

After rearranging the terms a more familiar form reveals itself:

$$x_{t+1} - x_t = f(x_t) * \Delta \quad (3.7)$$

$$x_{t+1} = f(x_t) * \Delta + x_t \quad (3.8)$$

This looks like an ordinary iterative process,  $\Delta$  the *time constant* determines the size of time step taken at every successive iteration. For a 2D system with variables **R** and **F** one would write:

$$R_{t+1} = f_R(R_t, F_t) * \Delta + R_t \quad (3.9)$$

$$F_{t+1} = f_F(R_t, F_t) * \Delta + F_t \quad (3.10)$$

#### 3.4.2 Coupled System in a spreadsheet

Implement the model in a spreadsheet by substituting  $f_R(R_t, F_t)$  and  $f_F(R_t, F_t)$  by the differential equations for Foxes and Rabbits given above.

- Start with  $a = d = 1$  and  $b = c = 2$  and the initial conditions  $R_0 = 0.1$  and  $F_0 = 0.1$ . Use a time constant of 0.01 and make at least 1000 iterations.
- Visualize the dynamics of the system by plotting:

- $F$  against  $R$  (i.e., the state space)
  - $R$  and  $F$  against time (i.e., the timeseries) in one plot.
- Starting from the initial predator and prey population represented by the point  $(R, F) = (0.1, 0.1)$ , how do the populations evolve over time?
- Try to get a grip on the role of the time constant by increasing and decreasing it slightly (e.g.  $\Delta = 0.015$ ) for fixed parameter values. (You might have to add some more iterations to complete the plot). What happens to the plot?
  - Hint: Remember that  $\Delta$  is not a fundamental part of the dynamics, but that it is only introduced by the numerical integration (i.e., the approximation) of the differential equation. It should not change the dynamics of the system, but it has an effect nonetheless.

### 3.5 The Competitive Lottka-Volterra Equations

The coupled predator-prey dynamics in the previous assignment are not a very realistic model of an actual ecological system. Both equations are exponential growth functions, but Rabbits for example, also have to eat! One way to increase realism is to consider coupled logistic growth by introducing a carrying capacity.

- Follow the link to the Wiki page and try to model the system!

This is what *interaction dynamics* refers to, modeling mutual dependencies using the **if** ... **then** conditional rules isn't really about interaction, or coupling between processes.



## **Chapter 4**

# **Basic Timeseries Analysis**



## **Chapter 5**

# **Fluctuation and Disperion analyses I**





## **Chapter 6**

# **Fluctuation and Disperion analyses II**



## **Chapter 7**

# **Phase Space Reconstruction and RQA**



## **Chapter 8**

# **Categorical and Cross-RQA (CRQA)**



## **Chapter 9**

# **Potential and Catasrophe Models**





## **Chapter 10**

# **Complex Networks**



## **Part II**

# **Lecture Notes**



# Lecture 1

## Modeling change processes in 1D

The simplest non-trivial *iterative change process* can be described by the following *difference equation*:

$$Y_{t+1} = Y_{t=0} + a * Y_t \quad (10.1)$$

Equation (10.1) describes the way in which the value of  $Y$  changes between two adjacent, discrete moments in time (hence the term difference equation, or recurrence relation). There are two parameters resembling an intercept and a slope:

1. The starting value  $Y_0$  at  $t = 0$ , also called the *starting value*, or the *initial conditions*.
2. A rule for incrementing time, here the change in  $Y$  takes place over a discrete time step of 1:  $t + 1$ .

The values taken on by variable  $Y$  are considered to represent the states quantifiable observable. Alternative ways to describe the change of states :

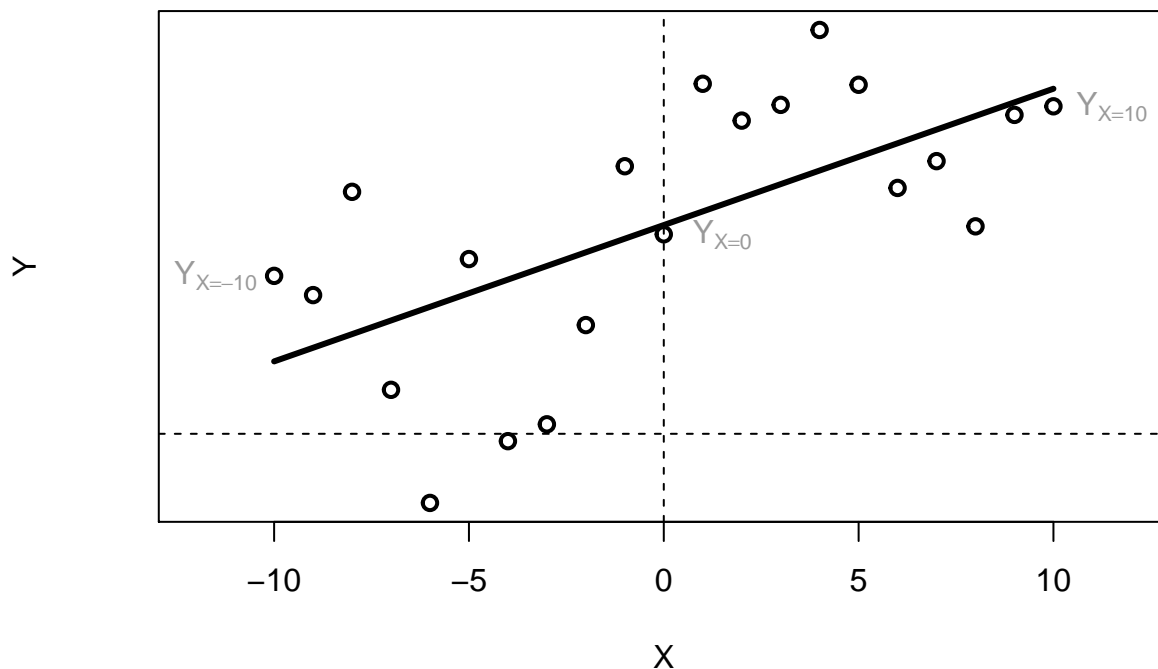
- A dynamical rule describing the propagation of the states of a system observable measured by the values of variable  $Y$  through discrete time.
- A dynamic law describing the time-evolution of the states of a system observable measured by the variable  $Y$ .

These descriptions all refer to the change processes that govern system observables (properties of dynamical systems that can be observed through measurement).

### It's a line! It's a plane!

The formula resembles the equation of a line. There is a constant value  $Y_0$  which is added to a proportion of the value of  $Y$  at time  $t$ , given by parameter  $a$ . This is equivalent to the slope of a line. However, in a  $(X, Y)$  plane there are two 'spatial' (metric) dimensions representing the values two variables  $X$  and  $Y$  can take on (see figure).

## 2D Euclidean Space



The best fitting straight line would be called a statistical model of the linear relationship between the observed values of  $X$  and  $Y$ . It can be obtained by fitting a General Linear Model (GLM) to the data. If  $X$  were to represent repeated measurements the

multivariate GLM for repeated measures would have to be fitted to the data. This can be very problematic, because statistical models rely on Ergodic theory:

“... it is the study of the long term average behavior of systems evolving in time.”<sup>1</sup>

need to assume independence of measurements within and between subjects. These assumptions can be translated to certain conditions that must hold for the model to be valid, known as *Compound Symmetry* and *Sphericity*:

The compound symmetry assumption requires that the variances (pooled within-group) and covariances (across subjects) of the different repeated measures are homogeneous (identical). This is a sufficient condition for the univariate F test for repeated measures to be valid (i.e., for the reported F values to actually follow the F distribution). However, it is not a necessary condition. The sphericity assumption is a necessary and sufficient condition for the F test to be valid; it states that the within-subject “model” consists of independent (orthogonal) components. The nature of these assumptions, and the effects of violations are usually not well-described in ANOVA textbooks;<sup>2</sup>

As you can read in the quoted text above, these conditions must hold in order to be able to identify unique independent components as the sources of variation of  $Y$  over time within a subject. This is the a clear example of:

It is the theory that decides what we may observe<sup>3</sup>

If you choose to use GLM repeated measures to model change over time, you will only be able to infer independent components that are responsible for the time-evolution of  $Y$ . As is hinted in the last sentence of the quote, the validity of such inferences is not a common topic of discussion statistics textbooks.

## No! ... It's a time series!

The important difference between a regular 2-dimensional Euclidean plane and the space in which we model change processes is that the  $X$ -axis represents the physical dimension **time**. In the case of the Linear Map we have a 1D space with one ‘spatial’ dimension  $Y$  and a time dimension  $t$ . This is called time series if  $Y$  is sampled as a continuous process, or a trial series if the time between subsequent observations is not relevant, just the fact that there was a temporal order (for example, a series of response latencies to trials in a psychological experiment in the order in which they were presented to the subject).

Time behaves different from a spatial dimension in that it is directional (time cannot be reversed), it cannot take on negative values, and, unless one is dealing with a truly random process, there will be a temporal correlation across one or more values of  $Y$  separated by an amount of time. In the linear difference equation this occurs because each value one step in the future is calculated based on the current value. If the values of  $Y$  represent an observable of a dynamical system, the system can be said to have a history, or a memory. Ergodic systems do not have a history or a memory that extends across more than one time step. This is very convenient, because one can calculate the expected value of a system observable given infinite time, by making use of the laws of probabilities of random events (or random fields). This means: The average of an observable of an Ergodic system measured across infinite time (its entire history, the **time-average**), will be the same value as the average of this observable measured at one instance in time, but in an infinite amount of systems of the same kind (the population, the **spatial average**)<sup>4</sup>.

The simple linear difference equation will have a form of ‘perfect memory’ across the smallest time scale (i.e., the increment of 1,  $t + 1$ ). This ‘memory’ concerns a correlation of 1 between values at adjacent time points (a short range temporal correlation, SRC), because the change from  $Y_t$  to  $Y_{t+1}$  is exactly equal to  $a * Y_t$  at each iteration step. This is the meaning of deterministic, not that each value of  $Y$  is the same, but that the value of  $Y$  now can be perfectly explained from the value of  $Y$  one moment in the past.

<sup>1</sup>See Dajani & Dirksin (2008, p. 5, “A simple introduction to Ergodic Theory”)

<sup>2</sup>Retrieved from [www.statsoft.com](http://www.statsoft.com)

<sup>3</sup>Einstein as quoted by Heisenberg.

<sup>4</sup>In other words: If you throw 1 die 100 times in a row, the average of the 100 numbers is the **time-average** of one of the observables of die-throwing systems. If this system is ergodic, then its **time-average** is expected to be similar to the average of the numbers that turn up if you throw 100 dice all at the same instance of time. The dice layed out on the table represent a spatial sample, a snapshot frozen in time, of the possible states the system can be in. Taking the average would be the **spatial average** this observable of die-throwing systems. This ergodic condition is often implicitly assumed in Behavioural Science when studies claim to study change by taking different samples of individuals (snapshots of system states) and comparing if they are the same.

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Summarising, the most profound difference is not the fact that the equation of linear change is a deterministic model and the GLM is a probabilistic model with parameters fitted from data, this is something we can (and will) do for  $a$  as well. The profound difference between the models is the role given to the passage of time:

- The linear difference equation represents changes in  $Y$  as a function of the physical dimension *time* and  $Y$  itself.
- The GLM represents changes in  $Y$  as a function of a linear predictor composed of additive components that can be regarded as independent sources of variation that sum up to the observed values of  $Y$ .



## Lecture 2



## Lecture 3



## Lecture 4



## Lecture 5





## Lecture 6



## Lecture 7



## Lecture 8



## Lecture 9





## Appendix A

# Mathematics of change I

Solutions to assignments in section 2.

- Linear and logistic growth
- Deterministic Chaos

## A.1 Linear and logistic growth

### Solutions in a spreadsheet

The solutions to iterating the Linear Map and the Logistic Map in a spreadsheet can be found in this [GoogleSheet](#).

### Solutions in R

Coding the difference equations in MatLab and R is always easier than using a spreadsheet. One obvious way to do it is to use a counter variable representing the iterations of time in a `for ... next` loop. The iterations should run over a vector (which is the same concept as a row or a column in a spreadsheet: An indexed array of numbers or characters). The first entry should be the starting value, so the vector index 1 represents  $Y_0$ .

The loop can be implemented a number of ways, for example as a function which can be called from a script or the command / console window. In R working with functions is easy, and very much recommended, because it will speed up calculations considerably, and it will reduce the amount of code you need to write. You need to gain some experience with coding in R before you'll get it right. In order to get it lean and clean (and possibly even mean as well) you'll need a lot of experience with coding in R, therefore, we will (eventually) provide you the functions you'll need to complete the assignments. All you have to do is figure out how to use, or modify them to suit your specific needs.

To model the autocatalytic growth equations we provide a function `growth.ac()`, which is able to simulate all of the processes discussed in the lectures. Using just a few lines of code, each of the 4 difference equations used in the assignments can be simulated. Basically the code block below contains the solutions to the Linear Map, the stylized Logistic Map and the Van Geert model for cognitive growth.

```
growth.ac <- function(Y0 = 0.01, r = 1, k = 1, N = 100, type = c("driving", "damping", "logistic", "vanGeert")) {
  # Create a vector Y of length N, which has value Y0 at Y[1]
  if(N>1){
    Y <- as.numeric(c(Y0, rep(NA, N-2)))
    # Conditional on the value of type ...
    switch(type,
      # Iterate N steps of the difference function with values passed for Y0, k and r.
      driving = apply(seq_along(Y), function(t) Y[[t+1]] <- r * Y[t] ),
      damping = k + apply(seq_along(Y), function(t) Y[[t+1]] <- - r * Y[t]^2 / k),
      logistic = apply(seq_along(Y), function(t) Y[[t+1]] <- r * Y[t] * ((k - Y[t]) / k)),
      vanGeert = apply(seq_along(Y), function(t) Y[[t+1]] <- Y[t] * (1 + r - r * Y[t] / k))
    )
  }
  return(ts(Y))
}

# Call the function with default settings and r = 1.1
Y <- growth.ac(r = 1.1)
```

Some notes about this function:

- To select which growth process to simulate, the argument `type` is defined which takes the values `driving` (default), `damping`, `logistic` and `vanGeert`.
  - The statement `switch(type, ...)` will iterate an equation based on the value of `type`.
- A `time series` object is returned due to the function `ts()`. This is a convenient way to represent time series data, it can also store the sample rate of the signal and start and end times.
  - Most of the basic functions, like `plot()` and `summary()` will recognise a time series object when it is passed as an argument and use settings appropriate for time series data.
- The `sapply()` function iterates  $t$  from 1 to the number of elements in  $Y$  (`seq_along(Y)`) and then applies the function.

- The double headed arrow `<-` is necessary because we want to update vector  $Y$ , which is defined outside the `sapply()` environment.

### The time series object

The time series object is expected to have a time-dimension on the x-axis. This is very convenient, because R will generate the time axis for you by looking at the `time series properties` attribute of the object. Even though we are not working with measurement outcomes, consider a value at a time-index in a time series object a **sample**:

- Start - The value of time at the first sample in the series (e.g., 0, or 1905)
- End - The value of time at the last sample in the series (e.g., 100, or 2005)
- Frequency - The amount of time that passed between two samples, or, the sample rate (e.g., 0.5, or 10)

Examples of using the time series object.

```
# Get sample rate info
tsp(Y)
```

```
## [1] 1 100 1
```

```
# Extract the time vector
time(Y)
```

```
## Time Series:
## Start = 1
## End = 100
## Frequency = 1
## [1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17
## [18] 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34
## [35] 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51
## [52] 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68
## [69] 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85
## [86] 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100
```

For now, these values are in principle all arbitrary units (a . u . ). These settings only make sense if they represent the parameters of an actual measurement procedure.

It is easy to adjust the time vector, by assigning new values using `tsp()` (values have to be possible given the timeseries length). For example, suppose the sampling frequency was 0.1 instead of 1 and the Start time was 10 and End time was 1000.

```
# Assign new values
tsp(Y) <- c(10, 1000, .1)
# Time axis is automatically adjusted
time(Y)
```

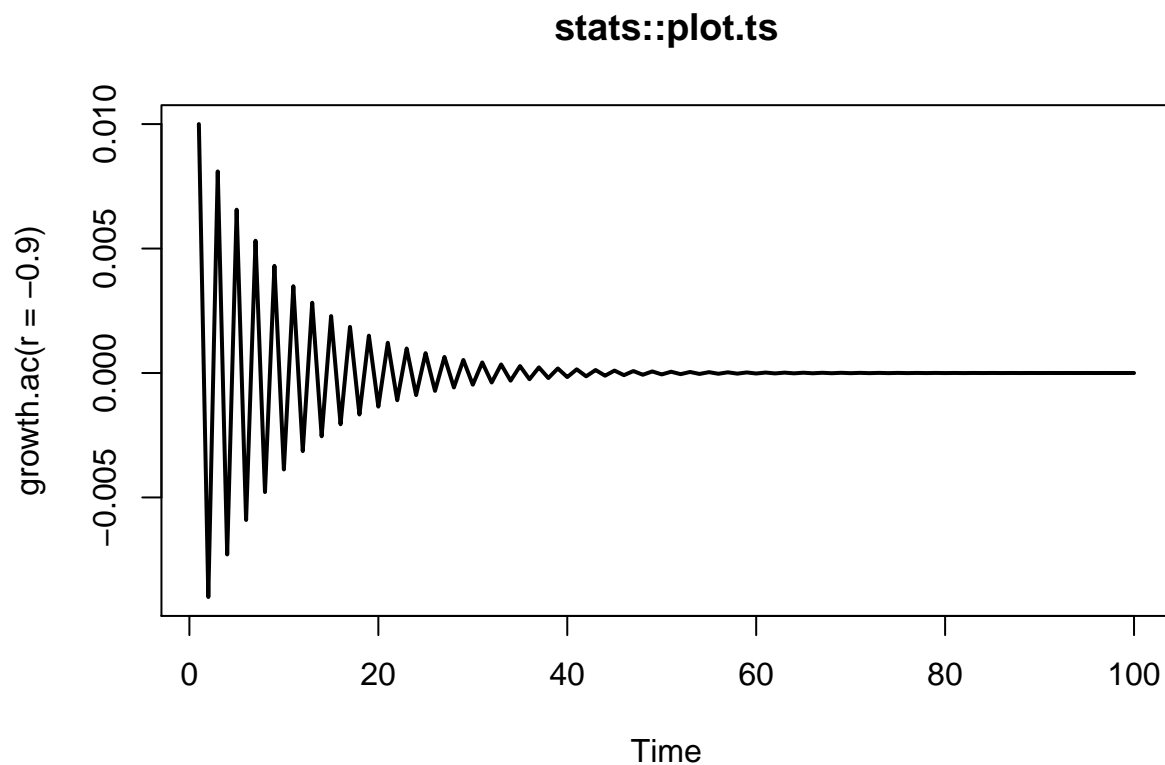
```
## Time Series:
## Start = 10
## End = 1000
## Frequency = 0.1
## [1] 10 20 30 40 50 60 70 80 90 100 110 120 130 140
## [15] 150 160 170 180 190 200 210 220 230 240 250 260 270 280
## [29] 290 300 310 320 330 340 350 360 370 380 390 400 410 420
## [43] 430 440 450 460 470 480 490 500 510 520 530 540 550 560
## [57] 570 580 590 600 610 620 630 640 650 660 670 680 690 700
## [71] 710 720 730 740 750 760 770 780 790 800 810 820 830 840
## [85] 850 860 870 880 890 900 910 920 930 940 950 960 970 980
## [99] 990 1000
```

Plotting a `ts` object as a time series

Depending on which packages you use, there will be different settings applied to time series objects created by `ts()`. Below are some examples of differences between plotting routines.

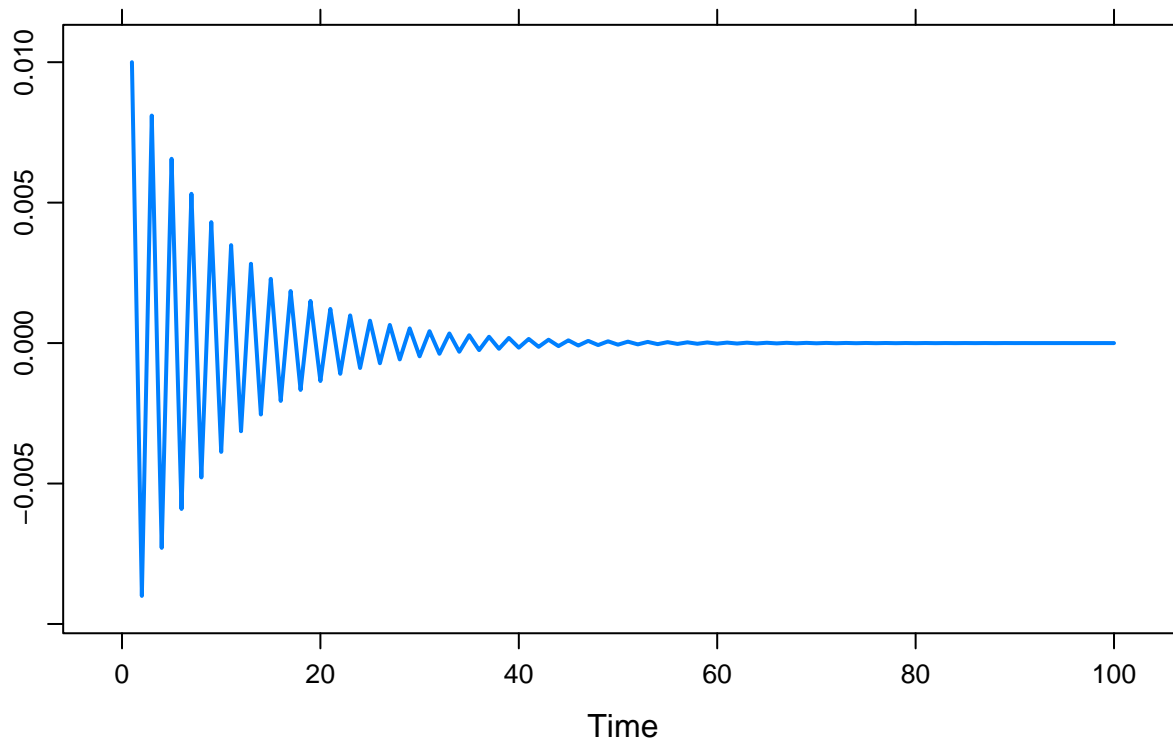
```
require(lattice)      # Needed for plotting
require(latticeExtra) # Needed for plotting

# stats::plot.ts
plot(growth.ac(r = -.9), lwd = 2, main = "stats::plot.ts")
```



```
# lattice::xyplot.ts
xyplot(growth.ac(r = -.9), lwd = 2, main = "lattice::xyplot.ts")
```

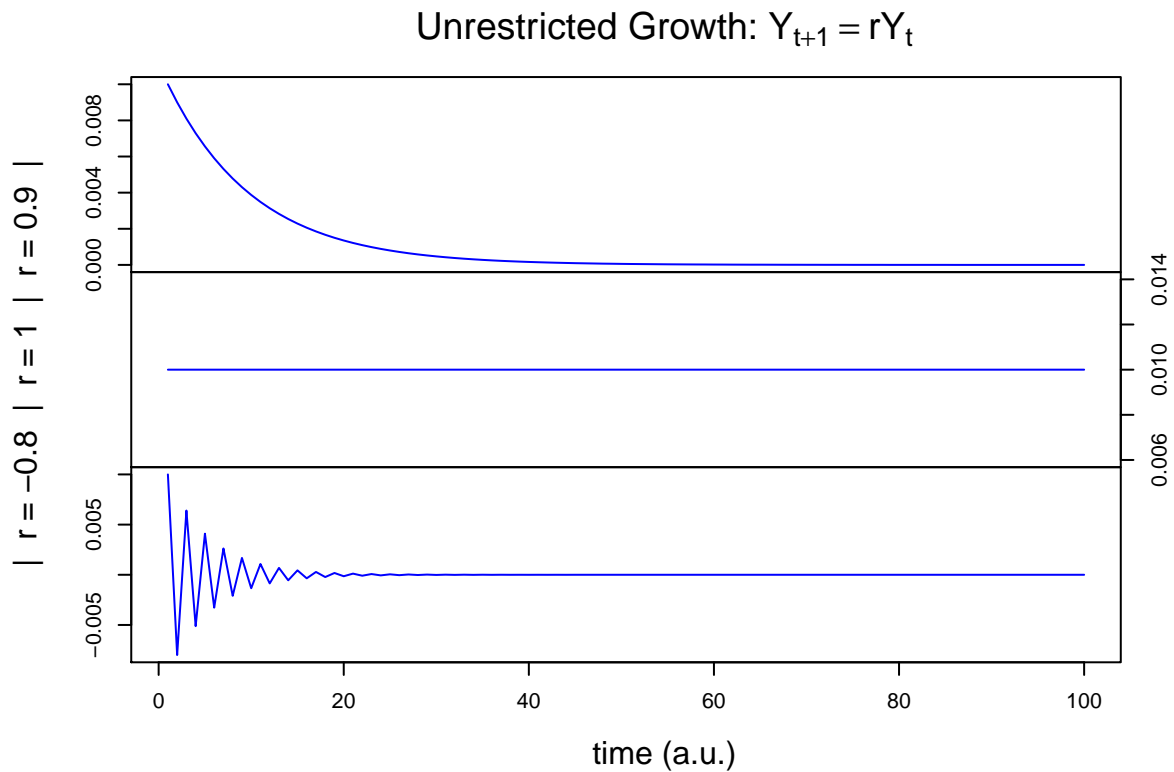
## lattice::xyplot.ts



## Plotting multiple time series in one figure

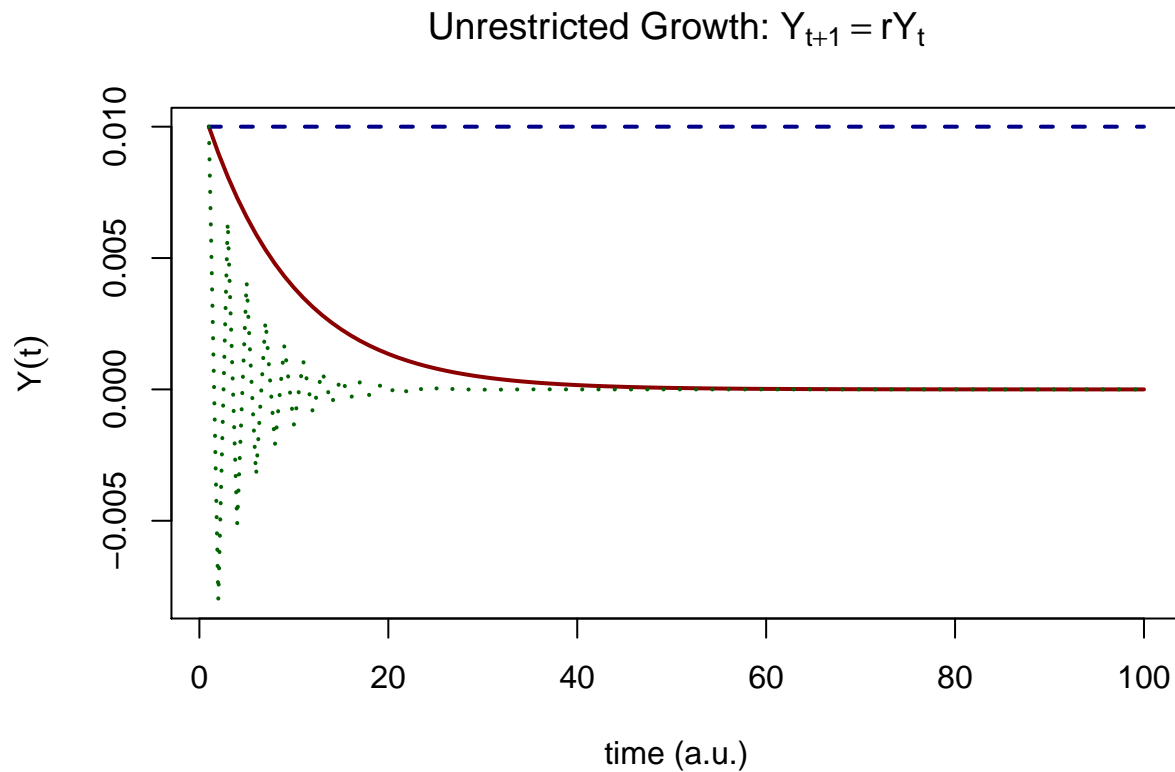
Plot multiple timeseries in frames with `plot.ts()` in `package::stats`. This function takes a matrix as input, here we use `cbind(...)`.

```
# stats::plot.ts
plot(cbind(growth.ac(r = 0.9),
           growth.ac(r = 1.0),
           growth.ac(r = -0.8)
        ),
      yax.flip = TRUE, ann = FALSE, col = "blue", frame.plot = TRUE)
title(main = expression(paste("Unrestricted Growth: ", Y[t+1]==r*Y[t])),
      ylab = "| r = -0.8 | r = 1 | r = 0.9 |",
      xlab = "time (a.u.)")
```



Plot multiple timeseries in one graph with `ts.plot()` in package `:graphics`. This function can handle multiple `ts` objects as arguments.

```
# graphics::ts.plot
ts.plot(growth.ac(r = 0.9),
        growth.ac(r = 1),
        growth.ac(r = -.8),
        gpars = list(xlab = "time (a.u.)",
                      ylab = expression(Y(t)),
                      main = expression(paste("Unrestricted Growth: ", Y[t+1]==r*Y[t])),
                      lwd = rep(2,3),
                      lty = c(1:3),
                      col = c("darkred","darkblue","darkgreen"))
        )
legend(70, -0.015, c("r = 0.9","r = 1.0", "r = -0.8"), lwd = rep(2,3), lty = c(1:3), col = c("darkred",
```



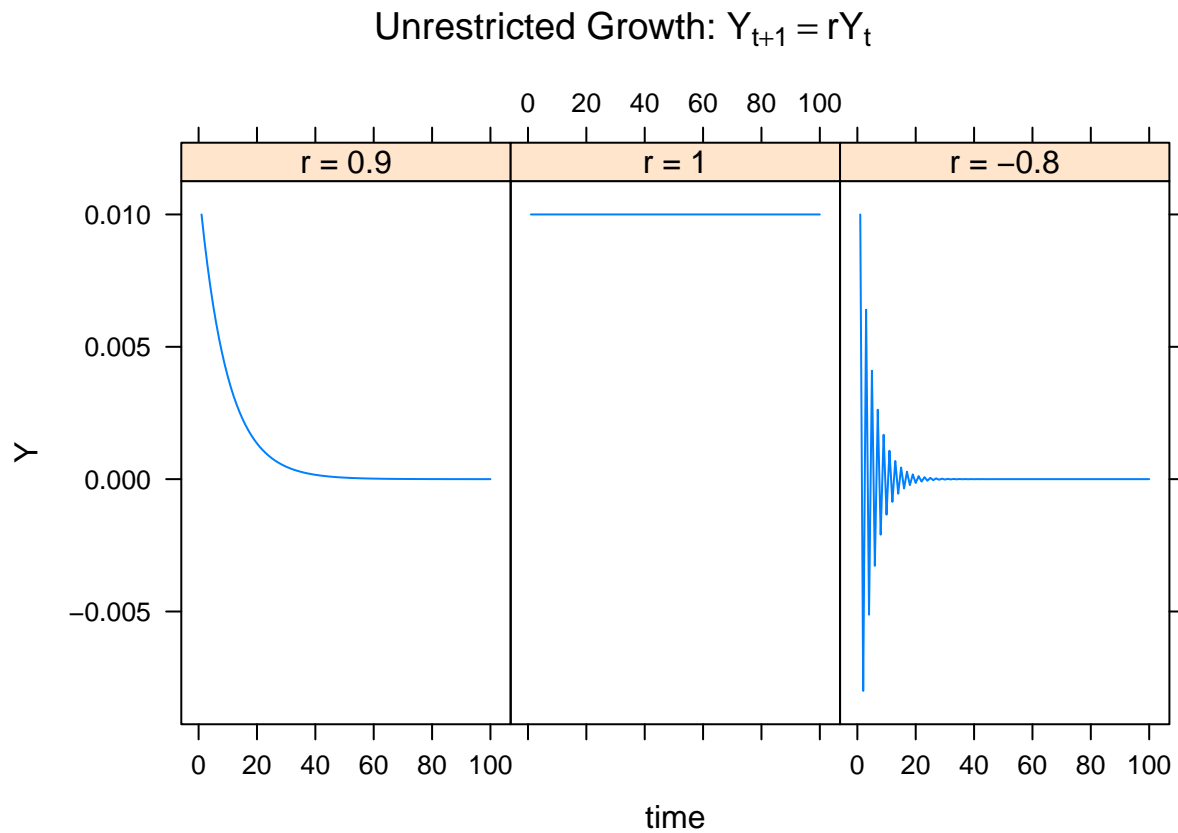
Use `xyplot()` in `package::lattice` to create a plot with panels. The easiest way to do this is to create a dataset in so-called “long” format. This means the variable to plot is in 1 column and other variables indicate different levels, or conditions under which the variable was observed or simulated.

Function `ldply()` is used to generate  $Y$  for three different settings of  $r$ . The values of  $r$  are passed as a list and after a function is applied the result is returned as a `dataframe`.

```
require(plyr) # Needed for function ldply()

# Create a long format dataframe for various values for `r`
data <- ldply(c(0.9,1,-0.8), function(r) cbind.data.frame(Y = as.numeric(growth.ac(r = r)),
                                                         time = as.numeric(time(growth.ac(r = r))),
                                                         r = paste0("r = ", r)))

# Plot using the formula interface
xyplot(Y ~ time | r, data = data, type = "l", main = expression(paste("Unrestricted Growth: ", Y[t+1]==r
```



One can also have different panels represent different growth functions.

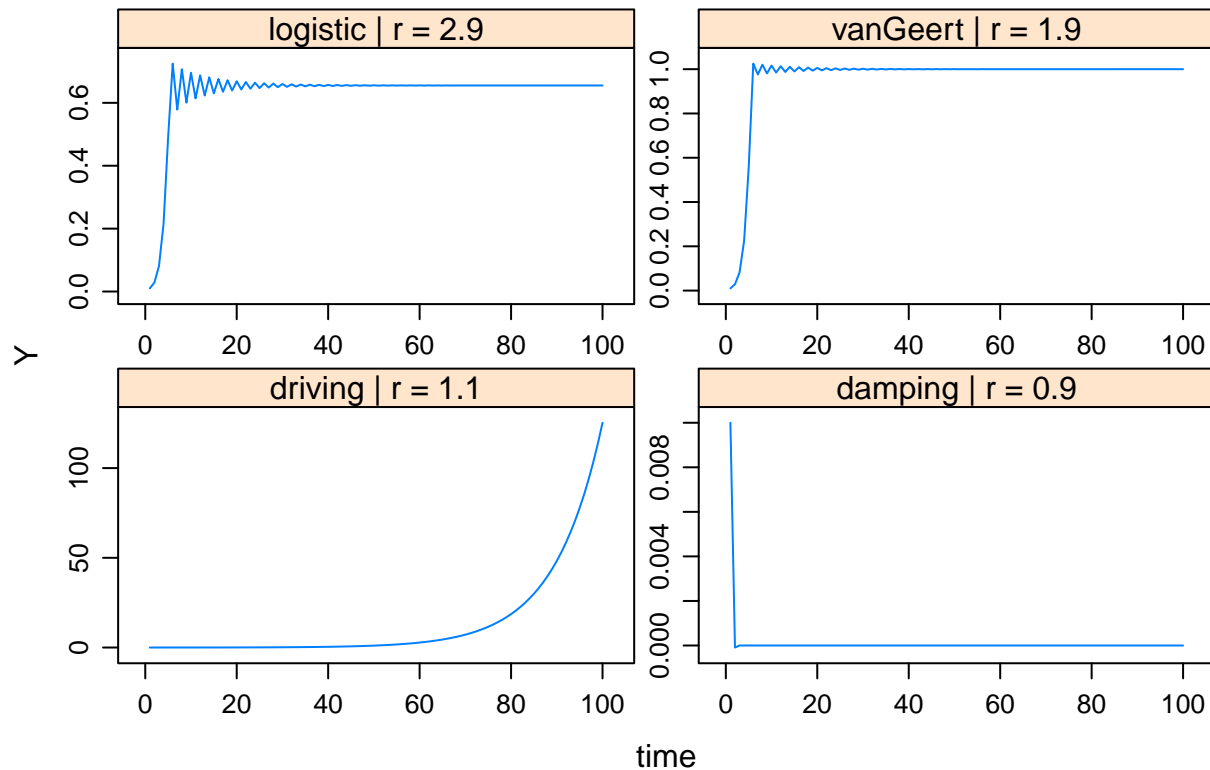
```
# Create a long format dataframe for combinations of `type` and `r`
param <- list(driving = 1.1,
              damping = 0.9,
              logistic = 2.9,
              vanGeert = 1.9)

# Use the `names()` function to pass the `type` string as an argument.
data <- ldply(seq_along(param), function(p){
  cbind.data.frame(Y = as.numeric(growth.ac(r = param[[p]], type = names(param[p]))),
                  time = as.numeric(time(growth.ac(r = param[[p]], type = names(param[p])))),
                  type = paste0(names(param[p]), " | r = ", param[p]))
})

# Plot using the formula interface
xyplot(Y ~ time | factor(type), data = data, type = "l", scales = c(relation = "free"),
       main = "Four Autocatalytic Growth Models")
```



## Four Autocatalytic Growth Models

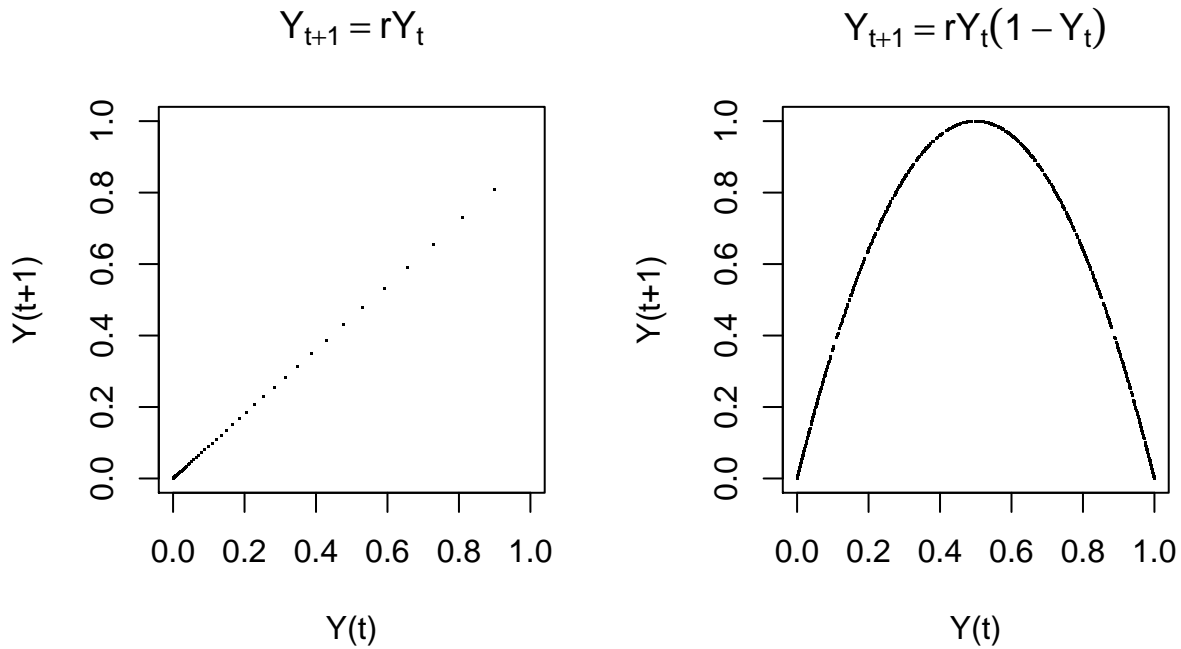


### The return plot

To create a return plot the values of  $Y$  have to be shifted by a certain lag. The functions `lead()` and `lag()` in `package::dplyr` are excellent for this purpose (note that `dplyr::lag()` behaves different from `stats::lag()`).

```
# Function lag() and lead()
require(dplyr)

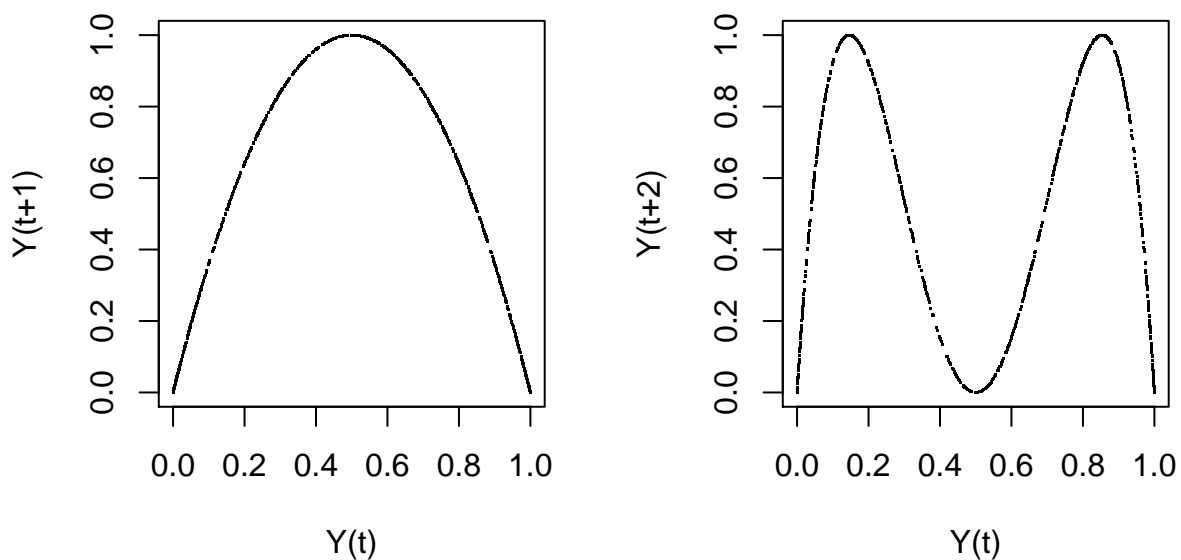
# Get exponential growth
Y1 <- growth.ac(Y0 = .9, r = .9, N = 1000, type = "driving")
# Get logistic growth in the chaotic regime
Y2 <- growth.ac(r = 4, N = 1000, type = "logistic")
# Use the `lag` function from package `dplyr`
op <- par(mfrow = c(1,2), pty = "s")
plot(lag(Y1), Y1, xy.labels = FALSE, pch = ".", xlim = c(0,1), ylim = c(0,1), xlab = "Y(t)", ylab = "Y(t+1)",
     main = expression(paste(Y[t+1]==r*Y[t])))
plot(lag(Y2), Y2, xy.labels = FALSE, pch = ".", xlim = c(0,1), ylim = c(0,1), xlab = "Y(t)", ylab = "Y(t+1)",
     main = expression(paste(Y[t+1]==r*Y[t]*(1-Y[t]))))
```

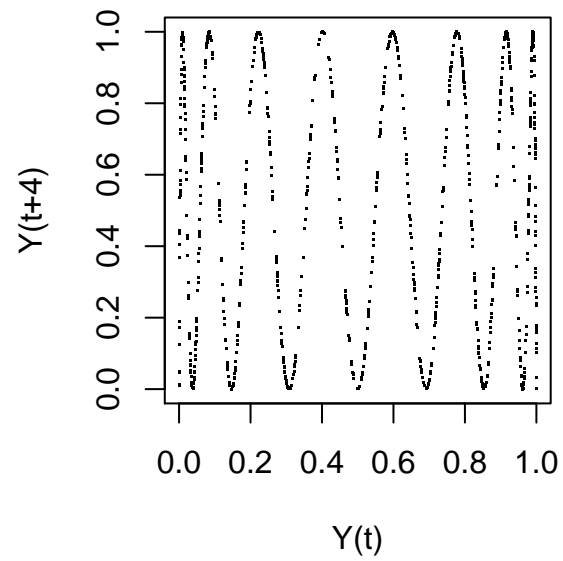
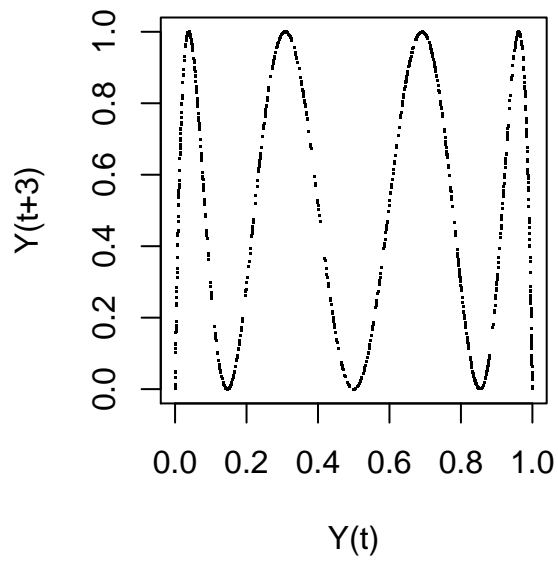


```
par(op)
```

Use `l_ply()` from package `plyr` to create return plots with different lags. The `l_` before `ply` means the function will take a list as input to a function, but it will not expect any data to be returned, for example in the case of a function that is used to plot something.

```
# Explore different lags
op <- par(mfrow = c(1,2), pty = "s")
l_ply(1:4, function(l) plot(lag(Y2, n = l), Y2, xy.labels = FALSE, pch = ".", xlim = c(0,1), ylim = c(0,1)))
```





```
par(op)
```

### A.1.1 Solutions in Matlab

For Matlab we provide an example of a simple for ... next loop, which should be easy to translate to R if you want to.

**Linear Map**

**Logistic Map**

---

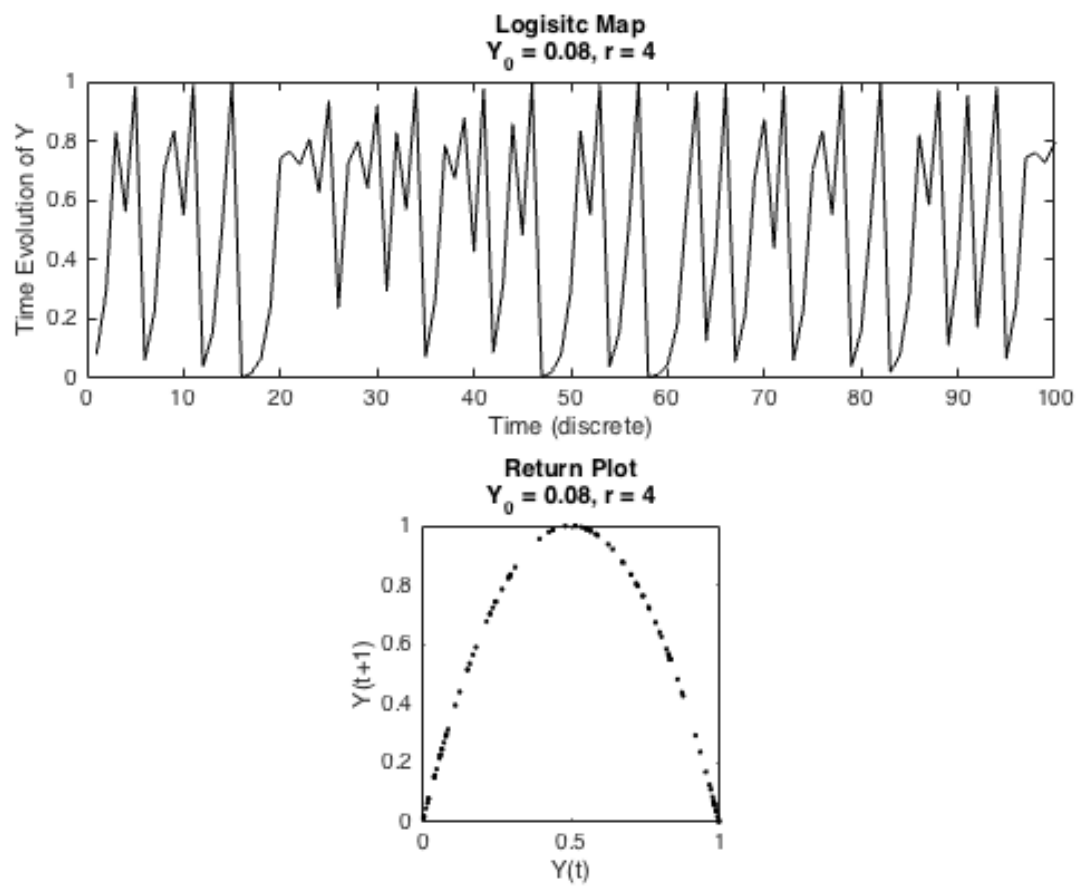


Figure 1.1 – Solution Logistic Map - Matlab

## Appendix B

# Mathematics of Change II

Solutions to assignments in section 3

- Time-varying parameters
- Predator-prey dynamics

## B.1 Time-varying parameters

### Solutions in a spreadsheet

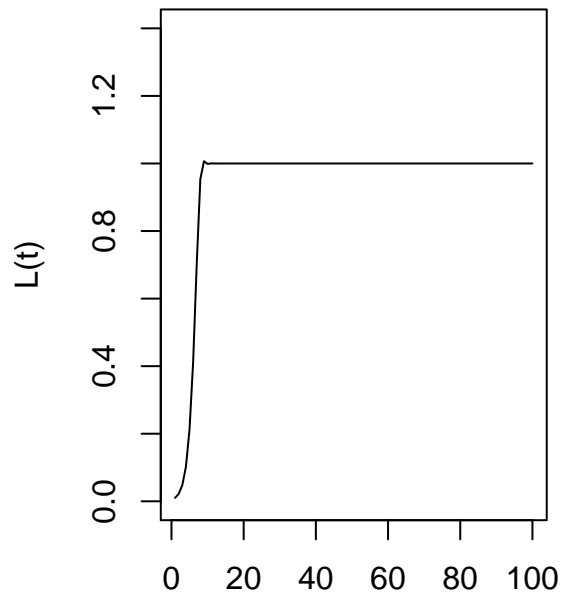
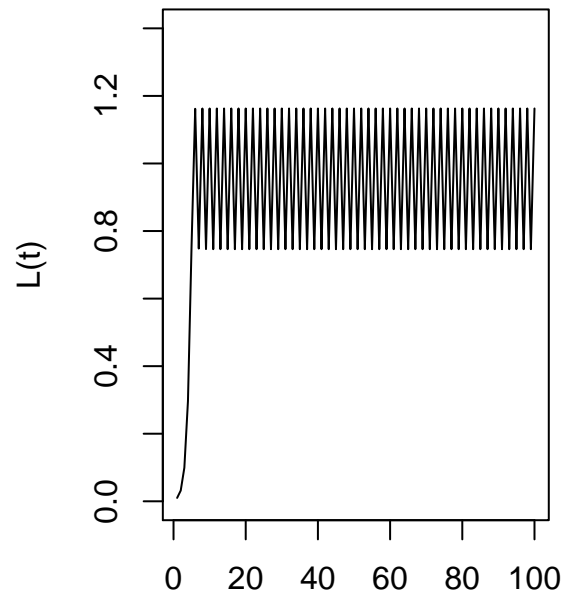
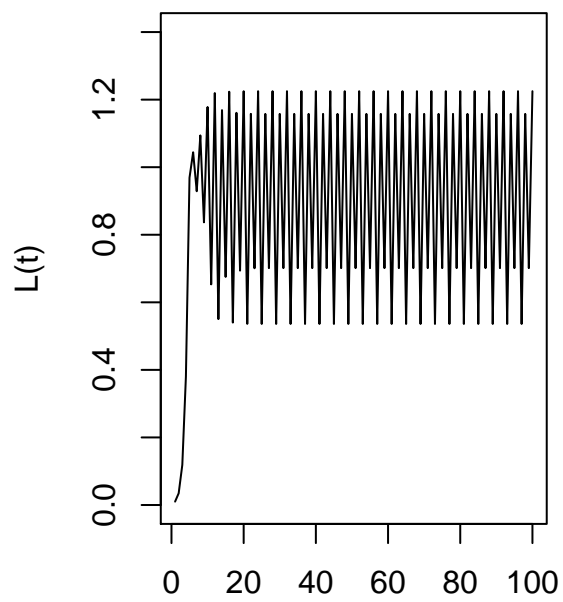
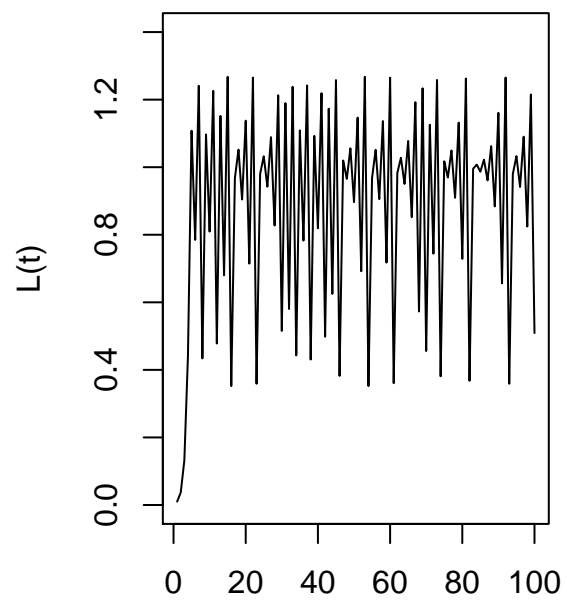
- Van Geert, including jumps and stages.

### B.1.1 Solutions in R

#### The growth model by Van Geert (1991)

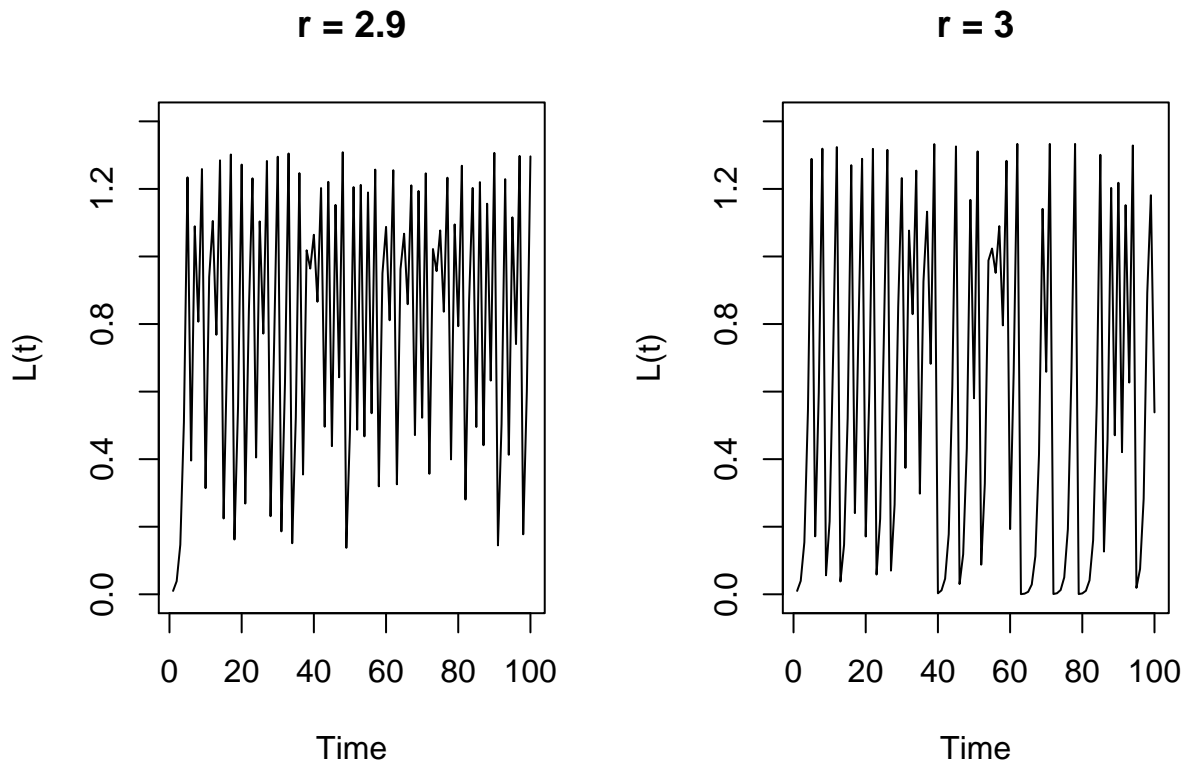
Different values for  $r$ :

```
library(plyr)
# Parameters
rs <- c(1.2, 2.2, 2.5, 2.7, 2.9, 3)
# Plot
op <- par(mfrow=c(1,2))
l_ply(rs,function(r){plot(growth.ac(r = r, Y0 = 0.01, type = "vanGeert"),
                           ylim = c(0,1.4), ylab = "L(t)", main = paste("r =",r))})
```

**$r = 1.2$**  **$r = 2.2$**  **$r = 2.5$**  **$r = 2.7$** 

Time

Time

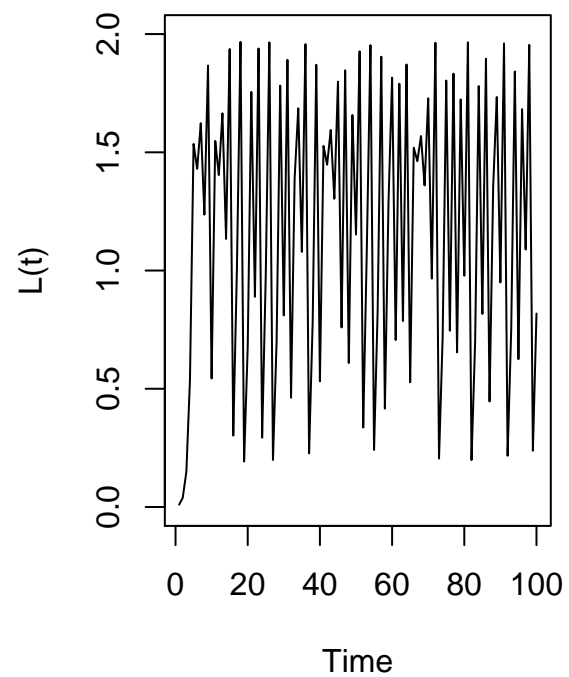
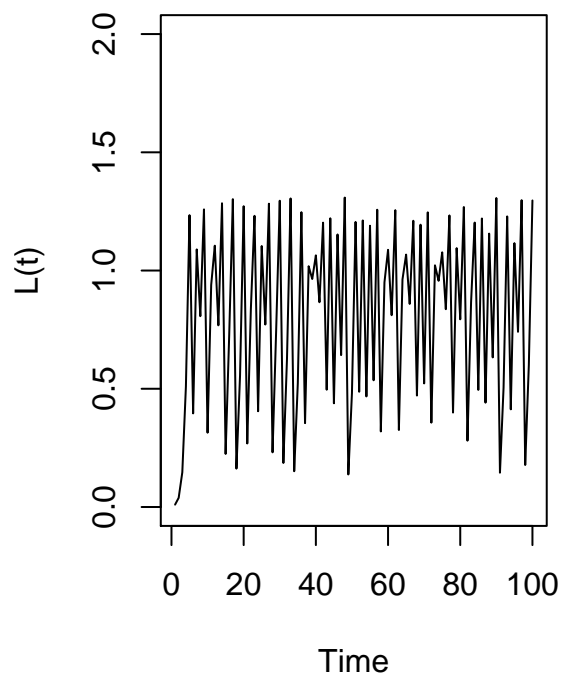
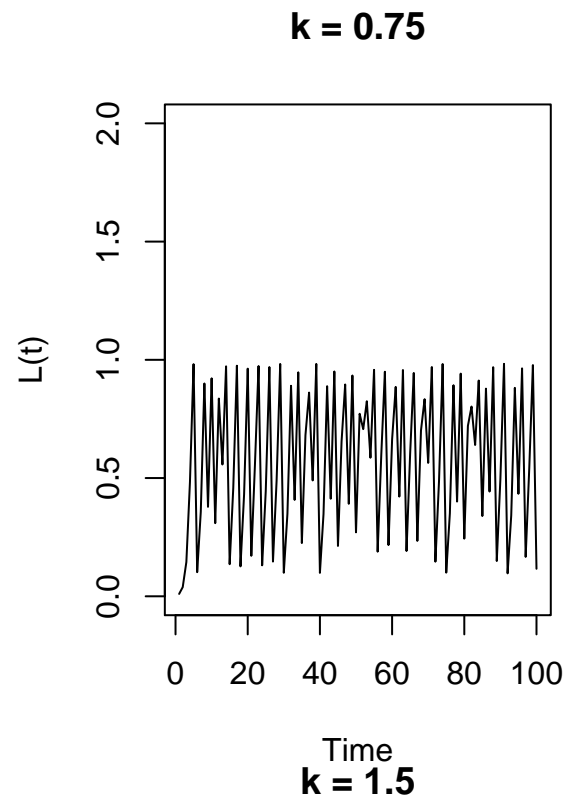
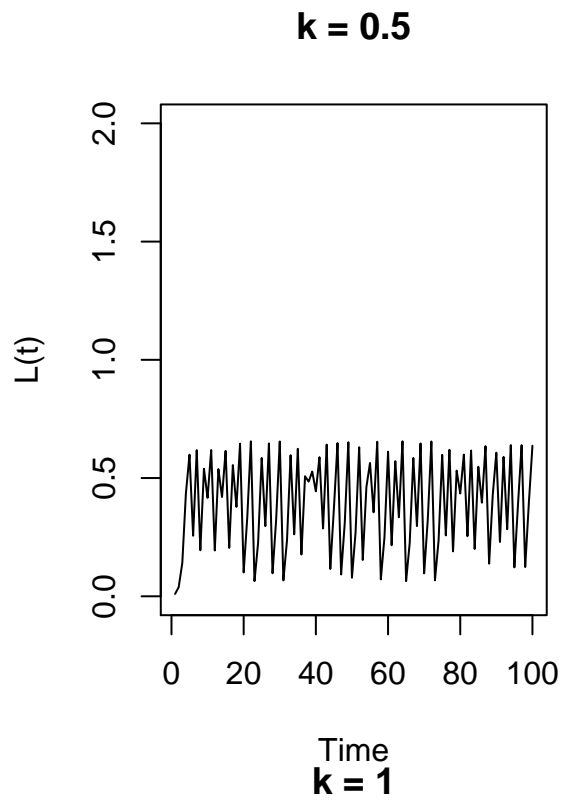


```
par(op)
```

Different values for  $k$  reveal that the dispersion of values (variance) increases if the carrying capacity increases. This occurs because we are dealing with nonlinear changes to the values of  $Y$  and if larger values of  $Y$  are allowed by a higher  $k$ , these values will be amplified once they occur.

```
# Parameters
ks <- c(0.5, 0.75, 1, 1.5)
# Plot
op <- par(mfrow=c(1,2))
l_ply(ks,function(k){plot(growth.ac(r = 2.9, k = k, Y0 = 0.01, type = "vanGeert"),
  ylim = c(0, 2), ylab = "L(t)", main = paste("k =",k))})
```





```
par(op)
```

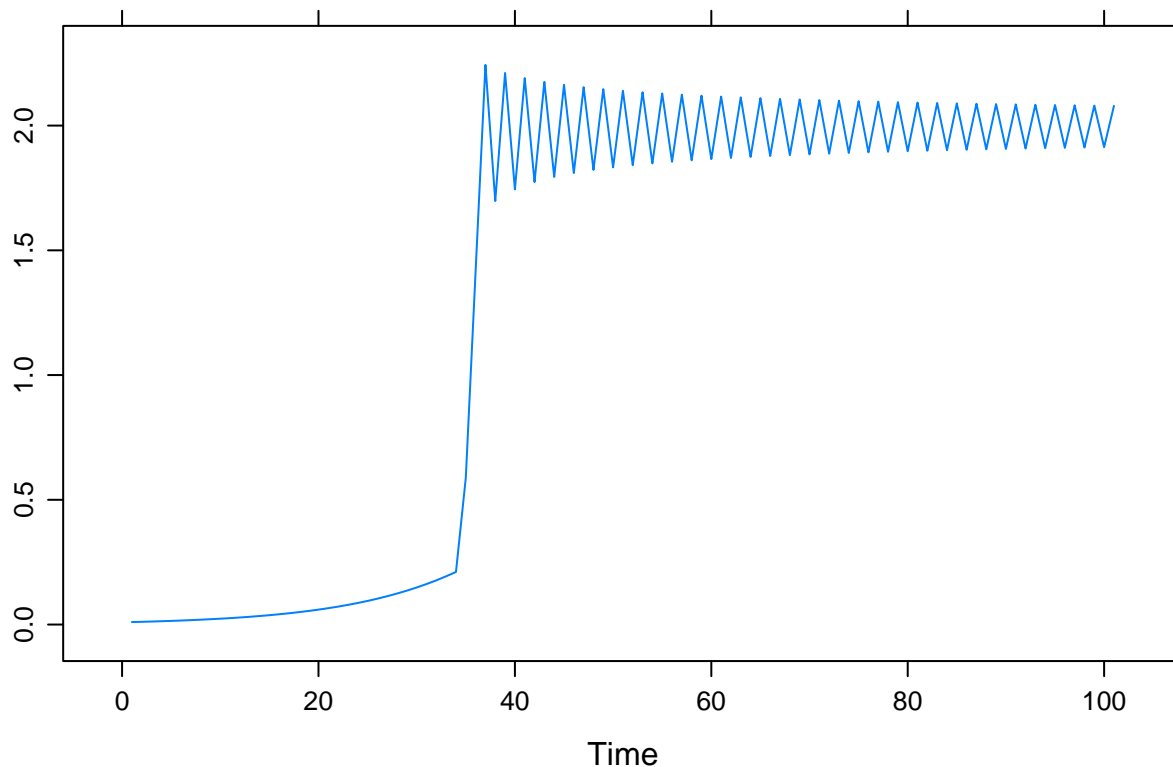
## Stages and Jumps

```

growth.ac.cond <- function(Y0 = 0.01, r = 0.1, k = 2, cond = cbind.data.frame(Y = 0.2, par = "r", val = 0.5))
# Create a vector Y of length N, which has value Y0 at Y[1]
Y <- c(Y0, rep(NA, N-1))
# Iterate N steps of the difference equation with values passed for Y0, k and r.
cnt <- 1
for(t in seq_along(Y)){
  # Check if the current value of Y is greater than the threshold for the current conditional rule
  if(Y[t] > cond$Y[cnt]){
    # If the threshold is surpassed, change the parameter settings by evaluating: cond$par = cond$par[cond$Y > Y[t]]
    eval(parse(text = paste(cond$par[cnt], "=", cond$val[cnt])))
    # Update the counter if there is another conditional rule in cond
    if(cnt < nrow(cond)){cnt <- cnt + 1}
  }
  # Van Geert growth model
  Y[[t+1]] <- Y[t] * (1 + r - r * Y[t] / k)
}
return(ts(Y))
}

# Plot with the default settings (same as first step in the assignment)
xyplot(growth.ac.cond())

```

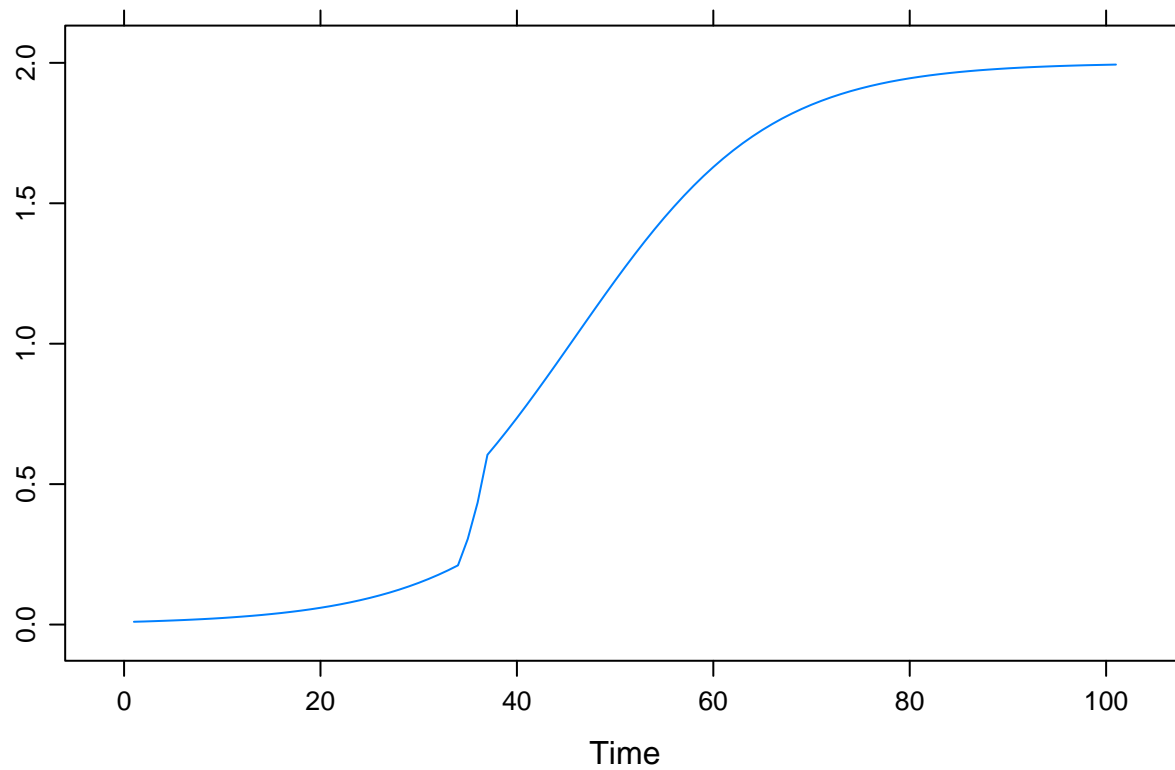


The ‘trick’ used here is to define the function such that it can take a set of conditional rules and apply them sequentially during the iterations. The conditional rule is passed as a `data.frame`, but one could also use a `list` object.

```
(cond <- cbind.data.frame(Y = c(0.2, 0.6), par = c("r", "r"), val = c(0.5, 0.1)))
```

```
##      Y par val
```

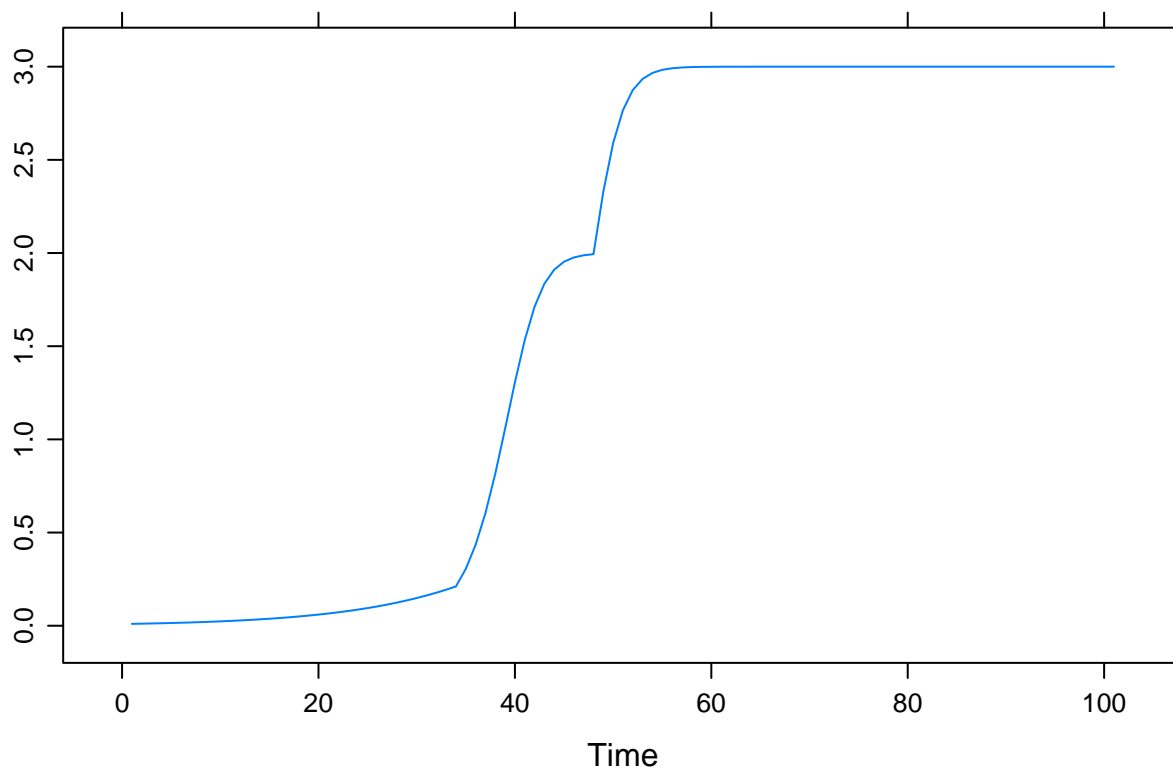
```
## 1 0.2   r 0.5
## 2 0.6   r 0.1
xyplot(growth.ac.cond(cond=cond))
```



Or, combine a change of  $r$  and a change of  $k$

```
(cond <- cbind.data.frame(Y = c(0.2, 1.99), par = c("r", "k"), val = c(0.5, 3)))
```

```
##      Y par val
## 1 0.20   r 0.5
## 2 1.99   k 3.0
xyplot(growth.ac.cond(cond=cond))
```

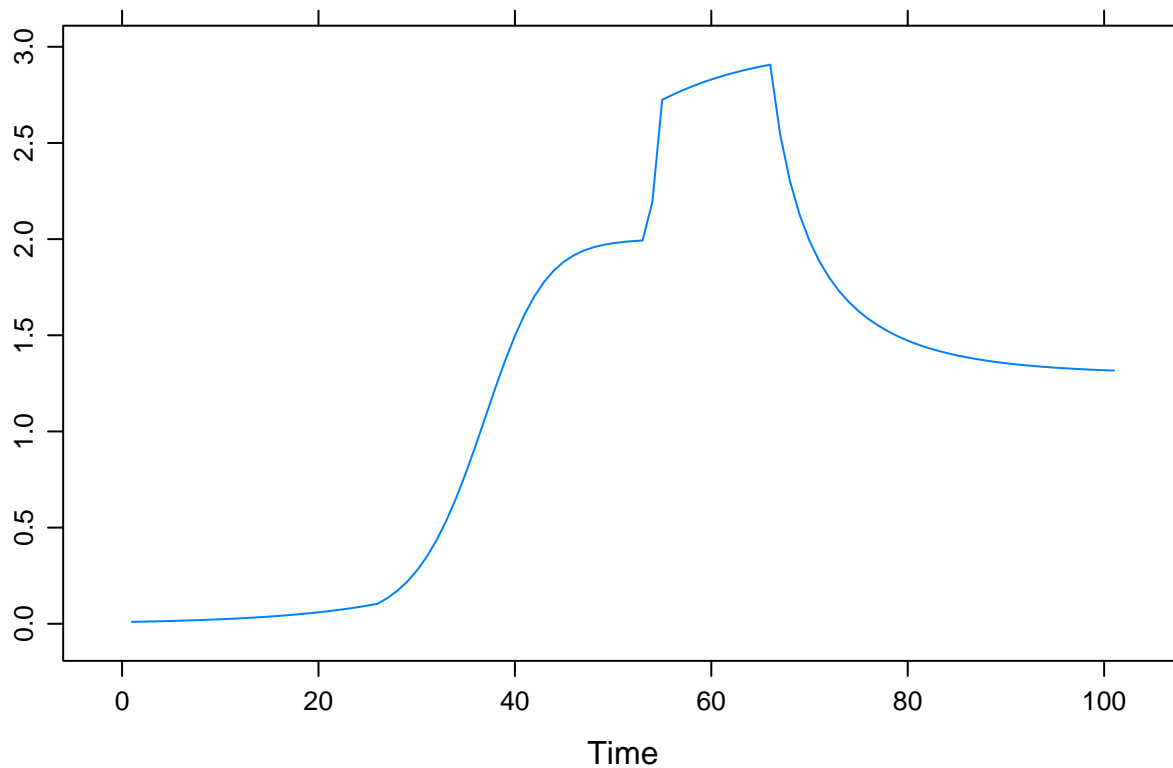


```
# A fantasy growth process
```

```
(cond <- cbind.data.frame(Y = c(0.1, 1.99, 1.999, 2.5, 2.9), par = c("r", "k", "r", "r", "k"), val = c(0
```

```
##      Y par val
## 1 0.100  r 0.3
## 2 1.990  k 3.0
## 3 1.999  r 0.9
## 4 2.500  r 0.1
## 5 2.900  k 1.3
```

```
xyplot(growth.ac.cond(cond=cond))
```



### Connected Growers

Somewhat more realistic would be to model a change of  $r$  as dependent on the values of another process. The proper 'dynamical' way to do this would be to define a coupled system of difference or differential equations in which the interaction dynamics regulate growth. An example is the predator-prey system discussed in the next assignment.

Using the 'conditional' rules on a number of separate processes will 'work' as a model, but it isn't exactly what is meant by *interaction dynamics*, or *multiplicative interactions*. Basically, these processes will be independent and non-interacting. The conditional rules that change the parameters are 'given'.

```
# Generate 3 timeseries
Y1 <- growth.ac(k = 2, r = .2, type = "vanGeert")
# Y2 and Y3 start at r = 0.001
Y3 <- Y2 <- growth.ac(k = 2, r = 0.001, type = "vanGeert")

# Y2 and Y3 start when k is approached
c1 <- 1.6
c2 <- 2.2
Y2[Y1 > c1] <- growth.ac(r = .3, k = 3, type = "vanGeert", N = sum(Y1 > c1))
Y3[Y2 > c2] <- growth.ac(r = .5, k = 4, type = "vanGeert", N = sum(Y2 > c2))

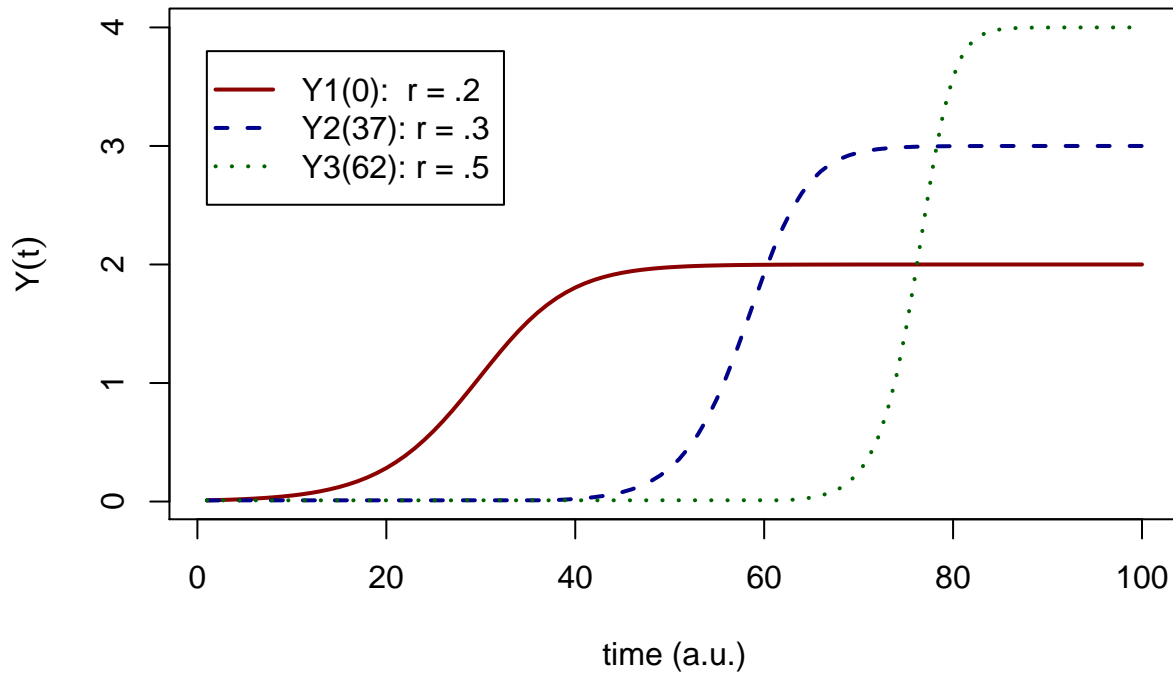
# Make a nice plot
ts.plot(Y1, Y2, Y3,
        gpars = list(xlab = "time (a.u.)",
                     ylab = expression(Y(t)),
                     main = expression(paste("'Connected' Growers ", Y[t+1]==Y[t]*(1 + r - r*Y[t]))),
                     lwd = rep(2,3),
                     lty = c(1:3),
                     col = c("darkred", "darkblue", "darkgreen"))
```

```

)
)
legend(1, 3.8, c("Y1(0): r = .2",
  paste0("Y2(", which(Y1 > c1)[1], "): r = .3"),
  paste0("Y3(", which(Y2 > c2)[1], "): r = .5")),
  lwd = rep(2,3), lty = c(1:3), col = c("darkred", "darkblue", "darkgreen"), merge = TRUE)

```

'Connected' Growers  $Y_{t+1} = Y_t(1 + r - rY_t)$



## B.2 Predator-prey dynamics

### Iterating 2D Maps and Flows

In order to ‘solve’ a differential equation for time using a method of numerical integration, one could code it like in the spreadsheet assignment. For R and Matlab there are so-called *solvers* available, functions that will do the integration for you. Look at the Examples in package deSolve.

### Solutions in a spreadsheet

- Predator-Prey Dynamics

#### B.2.1 Solutions in R

##### Euler’s method and more...

The result of applying a method of numerical integration is called a **numerical solution** of the differential equation. The **analytical solution** is the equation which will give you a value of  $Y$  for any point in time, given an initial value  $Y_0$ . Systems which have an analytical solution can be used to test the accuracy of **numerical solutions**.

Remember that the analytical solution for the logistic equation is:

$$\frac{K}{1 + \left( \frac{K}{Y_0 - 1} \right) * e^{-r*t}} \quad (\text{B.1})$$

We have the function `growth.ac()` and could easily adapt all the functions to use Euler’s method.

Below is a comparison of the analytic solution with Euler’s method.

```
# Parameter settings
d <- 1
N <- 100
r <- .1
k <- 1
Y0 <- 0.01

Y <- as.numeric(c(Y0, rep(NA, N-1)))

# Numerical integration of the logistic differential equation
Y.euler1 <- ts( sapply(seq_along(Y), function(t) Y[[t+1]] <- (r * Y[t] * (k - Y[t])) * d + Y[t] ))
Y.euler2 <- ts( sapply(seq_along(Y), function(t) Y[[t+1]] <- (r * Y[t] * (k - Y[t])) * (d+.1) + Y[t] ))

## analytical solution
Y.analytic <- ts( k / (1 + (k / Y0 - 1) * exp(-r*(time(Y.euler1)))) )

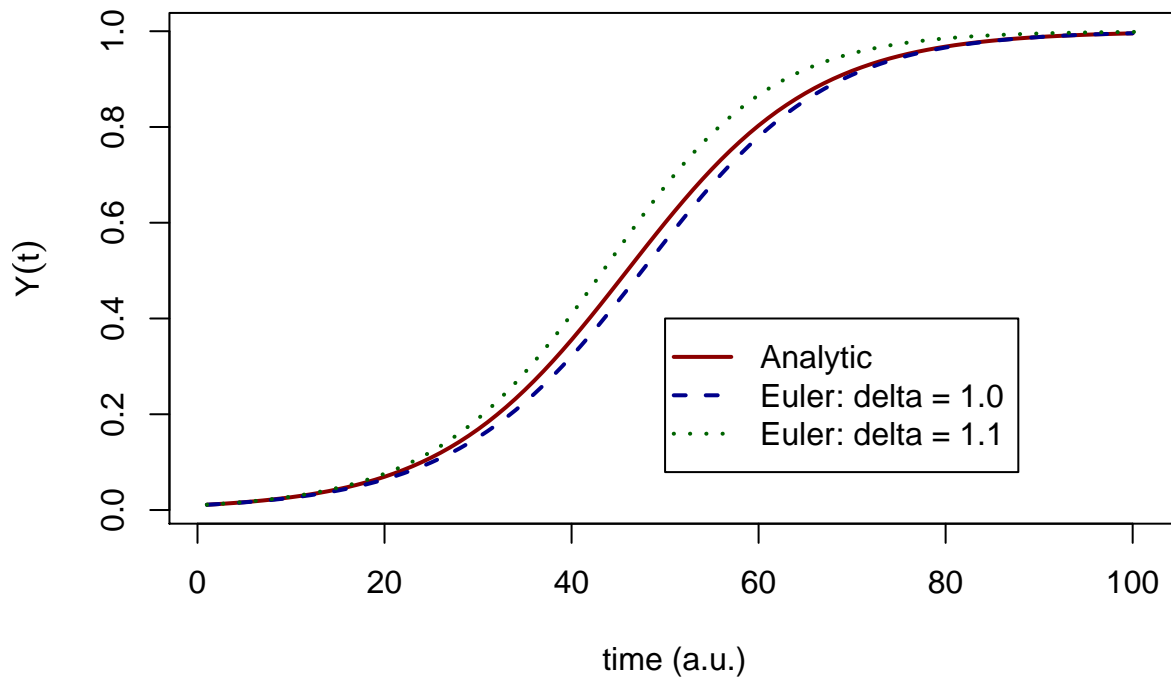
ts.plot(Y.analytic, Y.euler1, Y.euler2,
        gpars = list(xlab = "time (a.u.)",
                     ylab = expression(Y(t)),
                     main = expression(paste("Analytic vs. Numerical:", Y[t+1]==Y[t]*(1 + r - r*Y[t]))),
                     lwd = rep(2,3),
                     lty = c(1:3),
                     col = c("darkred", "darkblue", "darkgreen")
        )
```

```

)
legend(50, 0.4, c("Analytic",
                  "Euler: delta = 1.0",
                  "Euler: delta = 1.1"),
      lwd = rep(2,3), lty = c(1:3), col = c("darkred", "darkblue", "darkgreen"), merge = TRUE)

```

Analytic vs. Numerical:  $Y_{t+1} = Y_t(1 + r - rY_t)$



### Numerical integration

The Euler setup:

$$R_{t+1} = f_R(R_t, F_t) * \Delta + R_t \quad (\text{B.2})$$

$$F_{t+1} = f_F(R_t, F_t) * \Delta + F_t \quad (\text{B.3})$$

With the equations:

$$R_{t+1} = (a - b * F_t) * R_t * \Delta + R_t \quad (\text{B.4})$$

$$(\text{B.5})$$

$$F_{t+1} = (c * R_t - d) * F_t * \Delta + F_t \quad (\text{B.6})$$

```

# Parameters
N <- 1000
a <- d <- 1
b <- c <- 2
R0 <- F0 <- 0.1

```



```

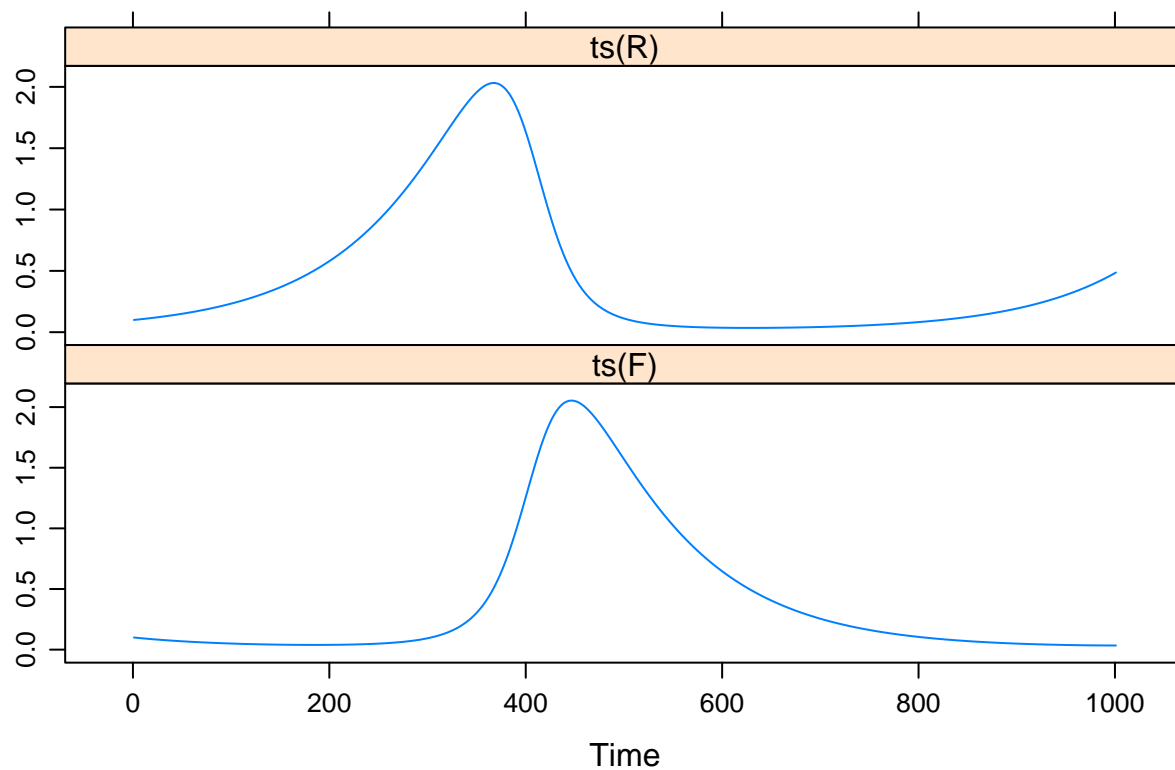
R <- as.numeric(c(R0, rep(NA,N-1)))
F <- as.numeric(c(F0, rep(NA,N-1)))

# Time constant
delta <- 0.01

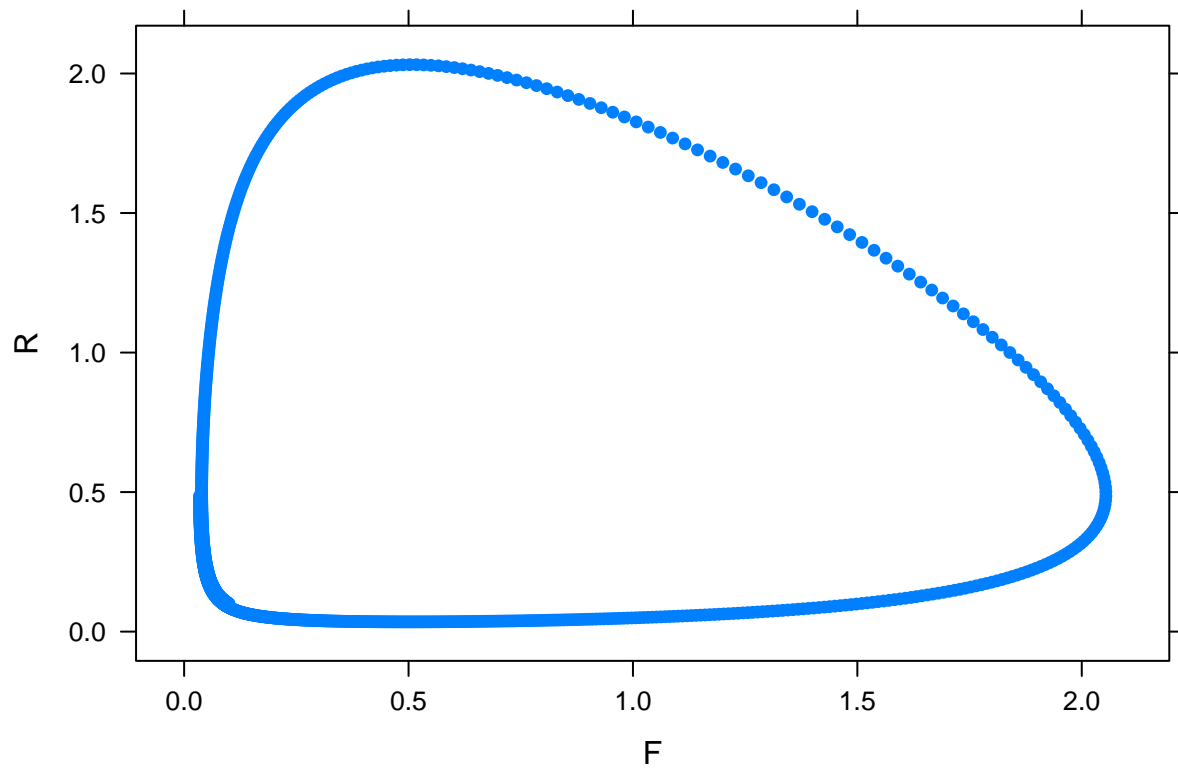
# Numerical integration of the logistic differential equation
l_ply(seq_along(R), function(t){
  R[[t+1]] <- (a - b * F[t]) * R[t] * delta + R[t]
  F[[t+1]] <- (c * R[t] - d) * F[t] * delta + F[t]
})

# Note different behaviour when ts() is applied
xyplot(cbind(ts(R),ts(F)))

```



```
xyplot(R ~ F, pch = 16)
```



## **Appendix C**

### **Basic Timeseries Analysis**



## **Appendix D**

### **Fluctuation and Disperion analyses I**



## **Appendix E**

### **Fluctuation and Disperion analyses II**





## **Appendix F**

# **Phase Space Reconstruction and Recurrence Quantification Analysis (RQA)**



## **Appendix G**

### **Categorical and Cross-RQA (CRQA)**



## **Appendix H**

# **The Cusp Catasrophe Model & Warning Signs**



## **Appendix I**

# **Complex Networks**





## **Bibliography**



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