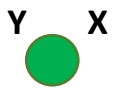
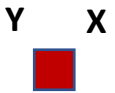


# Legenda UML delle classi



Classi/metodi/attributi PUBBLICI



Classi/metodi/attributi PRIVATI

**X** = A -> Abstract

**X** = F -> Final

**Y** = S -> Static

**X** = C -> Costruttore