Clocks

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1 Basic definitions

Time is represented as the natural numbers. A clock represents an event that may occur or not at any time. We model a clock as a function from nat to bool, which is True at every instant when the clock ticks (the event occurs).

 $type_synonym clock = \langle nat \Rightarrow bool \rangle$

1.1 Periodic clocks

A clock is (k,p)-periodic if it ticks at instants separated by p instants, starting at instant k.

```
A 1-periodic clock always ticks starting at its offset
lemma one_periodic_ticks:
  {\bf assumes} \ \langle {\tt kp\_periodic} \ {\tt k} \ {\tt 1} \ {\tt c} \rangle
       and \langle n \geq k \rangle
     shows (c n)
A p-periodic clock is a (k,p)-periodic clock starting from a given offset.
definition \langle p_p = 1 \rangle = (\exists k. kp_p = 1)
lemma p_periodic_intro[intro]:
  \langle kp\_periodic \ k \ p \ c \implies p\_periodic \ p \ c \rangle
\langle proof \rangle
No clock is 0-periodic.
lemma no_0_periodic:
  \langle \neg p\_periodic \ 0 \ c \rangle
\langle proof \rangle
A periodic clock is a p-periodic clock for a given period.
definition \langle periodic c \equiv (\exists p. p\_periodic p c) \rangle
lemma periodic_intro1[intro]:
  \langle p\_periodic \ p \ c \implies periodic \ c \rangle
\langle proof \rangle
lemma periodic_intro2[intro]:
  \langle kp\_periodic \ k \ p \ c \implies periodic \ c \rangle
\langle proof \rangle
1.2
          Sporadic clocks
A clock is p-sporadic if it ticks at instants separated at least by p instants.
\mathbf{definition} \ \mathtt{p\_sporadic} \ :: \ \langle [\mathtt{nat}, \ \mathtt{clock}] \ \Rightarrow \ \mathtt{bool} \rangle
  where \langle p\_sporadic\ p\ c \equiv (\forall t.\ c\ t \longrightarrow (\forall t'.\ (t < t'\ \land\ t' \le t+p) \longrightarrow \neg(c\ t'))) \rangle
Any clock is 0-sporadic
lemma sporadic_0: (p_sporadic 0 c)
  \langle proof \rangle
We define sporadic clock as p-sporadic clocks for some non null interval p.
definition (sporadic c \equiv (\existsp > 0. p_sporadic p c))
lemma sporadic_intro[intro]
  : \langle [p\_sporadic \ p \ c;p > 0]] \implies sporadic \ c \rangle
\langle proof \rangle
```

2 Properties of clocks

Some useful lemmas about modulo.

```
lemma mod_sporadic:
   assumes <((n::nat) mod p = 0)>
```

3 Merging clocks

The result of merging two clocks ticks whenever any of the two clocks ticks.

```
 \begin{array}{lll} \textbf{definition merge} \ :: \ \texttt{`[clock, clock]} \ \Rightarrow \ \texttt{clock')} \ \ \textbf{(infix $(\oplus)$ 60)} \\ \textbf{where} \ \ \texttt{`c1} \ \oplus \ \texttt{c2} \ \equiv \ \lambda \texttt{t.} \ \ \texttt{c1} \ \texttt{t} \ \lor \ \texttt{c2} \ \texttt{t} ) \\ \end{array}
```

Merging two sporadic clocks does not necessary yields a sporadic clock.

```
lemma merge_no_sporadic: (\exists c \ c'. \ sporadic \ c \land \ sporadic \ c' \land \ \neg sporadic \ (c \oplus c')) \land \langle proof \rangle
```

Get the number of ticks on a clock from the beginning up to instant n.

```
 \begin{array}{ll} \mathbf{definition} \  \, \mathsf{ticks\_up\_to} \  \, :: \  \, \langle [\mathsf{clock}, \ \mathsf{nat}] \  \, \Rightarrow \  \, \mathsf{nat} \rangle \\ \mathbf{where} \  \, \langle \mathsf{ticks\_up\_to} \  \, \mathsf{c} \  \, \mathsf{n} \  \, = \  \, \mathsf{card} \  \, \{\mathsf{t.} \  \, \mathsf{t} \  \, \leq \  \, \mathsf{n} \  \, \wedge \  \, \mathsf{c} \  \, \mathsf{t} \} \rangle \\ \end{array}
```

There cannot be more than n event occurrences during n instants.

```
\begin{array}{l} \mathbf{lemma} \ \langle \mathtt{ticks\_up\_to} \ \mathtt{c} \ \mathtt{n} \leq \mathtt{Suc} \ \mathtt{n} \rangle \\ \langle \mathit{proof} \rangle \end{array}
```

Counting event occurrences.

```
definition (count b n \equiv if b then Suc n else n)
```

The count of event occurrences cannot grow by more than one at each instant.

```
\begin{array}{l} \mathbf{lemma} \  \, \mathtt{count\_inc:} \  \, \langle \mathtt{count} \  \, \mathtt{b} \  \, \mathtt{n} \leq \mathtt{Suc} \  \, \mathtt{n} \rangle \\ \langle \mathit{proof} \rangle \end{array}
```

Alternative definition of the number of event occurrences using fold.

Alternative definition of the number of event occurrences as a function.

Proof that the original definition and the function definition are equivalent. Use this to generate code.

Number of event occurrences during an n instant window starting at t₀.

```
 \begin{array}{ll} \textbf{definition tick\_count} \ :: \langle \texttt{[clock, nat, nat]} \ \Rightarrow \ \texttt{nat} \rangle \\ \textbf{where} \ \langle \texttt{tick\_count c t}_0 \ n \ \equiv \ \texttt{card \{t. t}_0 \ \leq \ t \ \wedge \ t \ < \ t_0 + n \ \wedge \ c \ t\} \rangle \\ \end{array}
```

The number of event occurrences is monotonous with regard to the window width.

```
 \begin{array}{ll} \textbf{lemma tick\_count\_mono:} \\ \textbf{assumes} & \langle \texttt{n'} \geq \texttt{n} \rangle \\ \textbf{shows} & \langle \texttt{tick\_count c t}_0 \ \texttt{n'} \geq \texttt{tick\_count c t}_0 \ \texttt{n} \rangle \\ & \langle \textit{proof} \rangle \\ \end{array}
```

The interval [t, t+n[contains n instants.

```
lemma card_interval:\langle card\ \{t.\ t_0 \le t \land t < t_0 + n\} = n \rangle \langle proof \rangle
```

There cannot be more than n occurrences of an event in an interval of n instants.

```
\begin{array}{ll} \textbf{lemma tick\_count\_bound:} \ \langle \textbf{tick\_count c t}_0 \ \textbf{n} \leq \textbf{n} \rangle \\ \langle \textit{proof} \rangle \end{array}
```

No event occurrence occur in 0 instant.

Event occurrences starting from instant 0 are event occurrences from the beginning.

```
\label{lemma_tick_count_orig[code]:} $$ \langle \text{tick_count c 0 (Suc n) = ticks_up_to c n} \rangle $$ $$ \langle proof \rangle $$
```

Counting event occurrences between two instants is simply subtracting occurrence counts from the beginning.

```
 \begin{array}{l} \textbf{lemma tick\_count\_diff[code]:} \\ & \langle \texttt{tick\_count c (Suc t}_0) \texttt{ n = (ticks\_up\_to c (t}_0+\texttt{n})) \texttt{ - (ticks\_up\_to c t}_0) \rangle \\ & \langle \mathit{proof} \rangle \\ \end{array}
```

The merge of two clocks has less ticks than the union of the ticks of the two clocks.

```
lemma tick_count_merge: 
 \langle \text{tick_count (c}\oplus \text{c'}) \text{ t}_0 \text{ n} \leq \text{tick_count c t}_0 \text{ n} + \text{tick_count c' t}_0 \text{ n} \rangle
\langle proof \rangle
```

4 Bounded clocks

An (n,m)-bounded clock does not tick more than m times in a n interval of width n.

```
definition bounded :: ⟨[nat, nat, clock] ⇒ bool⟩
   \mathbf{where} \ \langle \mathtt{bounded} \ \mathtt{n} \ \mathtt{m} \ \mathtt{c} \ \equiv \ \forall \, \mathtt{t.} \ \mathtt{tick\_count} \ \mathtt{c} \ \mathtt{t} \ \mathtt{n} \ \leq \ \mathtt{m} \rangle
All clocks are (n,n)-bounded.
lemma bounded_n: \langle bounded n n c \rangle
   \langle proof \rangle
A sporadic clock is bounded.
lemma spor_bound:
  assumes \forall t::nat. c t \longrightarrow (\forall t'. (t < t' \land t' \leq t+n) \longrightarrow \neg(c t'))\lor
  shows \langle\forall\,\texttt{t::nat.} card {t'. \texttt{t}}\,\leq\,\texttt{t'},\,\,\wedge\,\,\texttt{t'}\,\leq\,\texttt{t+n}\,\,\wedge\,\,\texttt{c}\,\,\texttt{t'}\}\,\leq\,1\rangle
An n-sporadic clock is (n+1, 1)-bounded.
lemma spor_bounded:
   assumes <p_sporadic n c>
     shows (bounded (Suc n) 1 c)
\langle proof \rangle
An n-sporadic clock is (n+2, 2)-bounded.
lemma spor_bounded2:
  assumes <p_sporadic n c>
     shows (bounded (Suc (Suc n)) 2 c)
\langle proof \rangle
A bounded clock on an interval is also bounded on a narrower interval.
lemma bounded_less:
  assumes (bounded n' m c)
         and \langle n' \geq n \rangle
     shows (bounded n m c)
The merge of two bounded clocks is bounded.
lemma bounded_merge:
  \mathbf{assumes} \ \langle \mathtt{bounded} \ \mathtt{n} \ \mathtt{m} \ \mathtt{c} \rangle
        and (bounded n' m' c')
         and \langle n' \geq n \rangle
     shows (bounded n (m+m') (c\oplusc'))
The merge of two sporadic clocks is bounded.
lemma sporadic_bounded1:
  assumes <p_sporadic n c>
        and \langle p\_sporadic n' c' \rangle
        and \langle n' \geq n \rangle
     \mathbf{shows} \ \langle \mathtt{bounded} \ (\mathtt{Suc} \ \mathtt{n}) \ \mathtt{2} \ (\mathtt{c} \oplus \mathtt{c'}) \rangle
\langle proof \rangle
```

5 Main theorem

The merge of two sporadic clocks is bounded on the min of the bounding intervals.

```
theorem sporadic_bounded_min:
  assumes <p_sporadic n c>
      and <p_sporadic n' c'>
      shows <bounded (Suc (min n n')) 2 (c⊕c')>
  {proof}
```

6 Tests

```
\mathbf{abbreviation} \ \langle \mathtt{c1::clock} \ \equiv \ (\lambda \mathtt{t.} \ \mathtt{t} \ \geq \ 1 \ \land \ (\mathtt{t-1}) \ \bmod \ 2 \ = \ \mathtt{0)} \rangle
abbreviation \langle c2::clock \equiv (\lambda t. t \ge 2 \land (t-2) \mod 3 = 0) \rangle
value (c1 0)
value (c1 1)
value (c1 2)
value (c1 3)
value (c2 0)
value (c2 1)
value (c2 2)
value (c2 3)
value (c2 4)
value (c2 5)
\bf lemma~\langle kp\_periodic~1~2~c1\rangle
   \langle proof \rangle
\mathbf{lemma} \ \langle \mathtt{kp\_periodic} \ 2 \ 3 \ \mathtt{c2} \rangle
   \langle proof \rangle
abbreviation \langle c3 \equiv c1 \oplus c2 \rangle
value (map c1 [0,1,2,3,4,5,6,7,8,9,10])
value (map c2 [0,1,2,3,4,5,6,7,8,9,10])
value (map c3 [0,1,2,3,4,5,6,7,8,9,10])
lemma interv_2:\{t::nat. t_0 \leq t \wedge t < t_0 + 2 \wedge 1 \leq t \wedge (t - 1) mod 2 = 0\} = {t. (t
= t_0 \lor t = t_0 + 1) \land 1 \le t \land (t - 1) \mod 2 = 0
   \langle proof \rangle
lemma \ \langle \texttt{bounded 2 1 c1} \rangle
\langle proof \rangle
end
```