MARC FREDERIC HERR

C# AND UNITY DEVELOPER

SUMMARY

I am an experienced software developer and have been working with the Unity engine and C# for over 10 years. I have developed for various areas such as: Automotive HMI prototypes, control of fans and dehumidifiers as well as video games for Windows and Android.

CONTACT

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SKILLS

- C#
- Unity-Engine
  - Web, App and Standalone
- Java Script (basic)
- Arduino IDE (basic)
- ASP.Net Core (basic)

EDUCATION

Bachelor of Science – Games Programming
SAE Institute Cologne • 2014-2017

ITA – Information technology assistant
Berufskolleg Technik Siegen • 2011–2014

LANGUAGES

- German - Native
- English - Proficient

EXPERIENCE

CEO & Software Developer
ELMEKO GmbH & Co. KG • Sep 2023 – recent

- Human resources management
- Develop Web and Windows Software

CEO & Software Developer
Forgotten Byte UG • Aug 2021 – recent

- Develop and publish own games
- Develop Automtive HMI for various car manufacturers and suppliers

Software Developer
ELMEKO GmbH & Co. KG • Oct 2021 – Sep 2023

- Develop web apps for product presentations
- Develop windows and android apps for fan and dehumidifier control

Software Developer
Humain GmbH • 2016 - 2021

- Develop Automtive HMI for various car manufacturers and suppliers

Links

LinkedIn

GitHub