

Exploration and Presentation Assignment 3

Optimization

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1 Introduction

We chose to optimize the program letterfrequencies. This program opens any textfile and counts all instances of each letter occuring in textfile, and prints the results. We had as assignment to optimize the programs performance by at least 50%.

2 Documentation of the current performance

First we needed to document the current performance to be able to show how the current program performed. To do that we had to add a Timer class to time the programs runtime.

Figure 1: Timer.java

```
package cphbusiness.ufo.letterfrequencies;

public class Timer {
    private long start, spent = 0;
    public Timer() { play(); }
    public double check() { return (System.nanoTime()-start+spent)/1e9; }
    public void pause() { spent += System.nanoTime()-start; }
    public void play() { start = System.nanoTime(); }
}
```

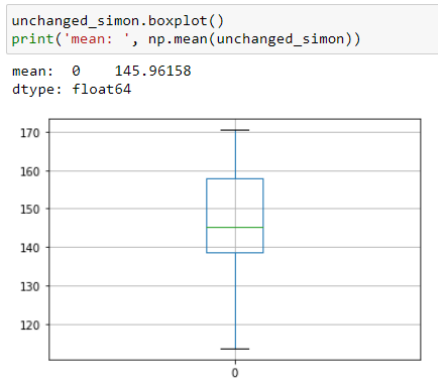
Figure 2: Main.java

```
public static void main(String[] args) throws FileNotFoundException, IOException {
    Timer t = new Timer();
    t.play();
    String fileName = "C:/Users/simon/IdeaProjects/letterfrequencies/FoundationSeries.txt";
    Reader reader = new FileReader(fileName);
    Map<Integer, Long> freq = new HashMap<>();
    tallyChars(reader, freq);
    print_tally(freq);
    System.out.println("Time spent: " + t.check()*1_000 + " ms");
}
```

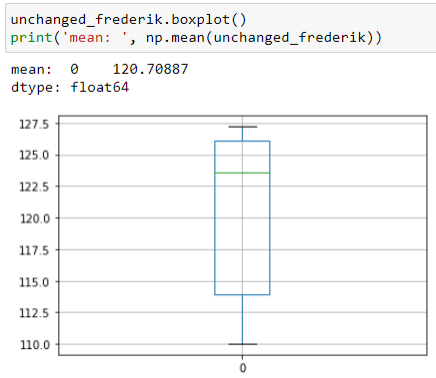
After making these changes each person in our group ran 10 individual speedtests of the program on their systems. These test results were then put in our own named files in the testnotes folder. We then made a boxplot showing the results of our tests, and calculated the means. From these means we calculated the goal performances each of our systems needed to reach by optimization.

Figure 3: Boxplot of all test results

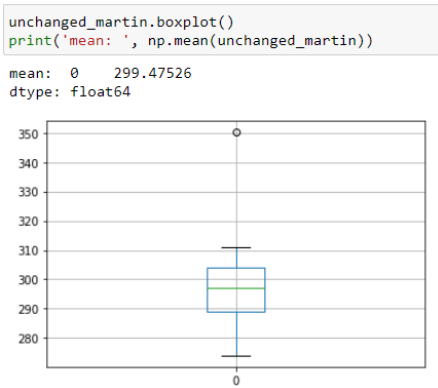
(a) Simon's tests.



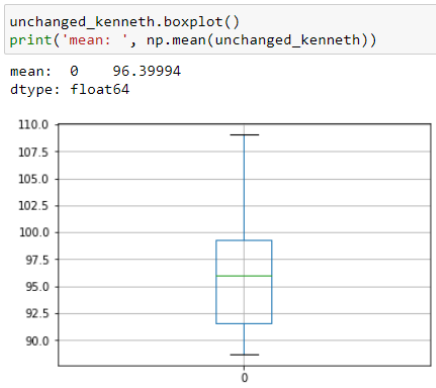
(b) Frederik's tests.



(c) Martin's tests.



(d) Kenneth's tests.



As we can see our systems performance varied greatly. We then calculated minimum goals for each of us from these means. The goal is to increase performance as measured by time.

Simon mean: 145.96158
Frederik mean: 120.70887
Martin mean: 299.47526
Kenneth mean: 96.39994

These numbers needs to be reduced by 50% as per the assignment. We have calculated the goal means to be:

Simon: 108.75
Frederik: 90.5316525
Martin: 224.606445
Kenneth: 72.299955

3 Bottlenecks and hypothesis of issues

3.1 Finding bottlenecks

First thing we needed to do was figuring out what method would give us better performance by optimization. Therefore we ran the program in IntelliJ Ultimate, with a profiler to see which methods were the most expensive.

Figure 4: Profiler Flame Chart

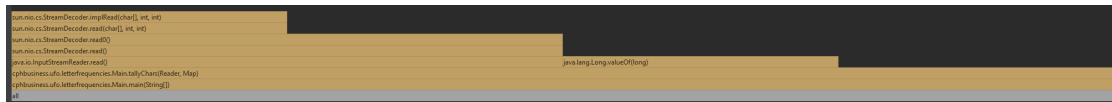
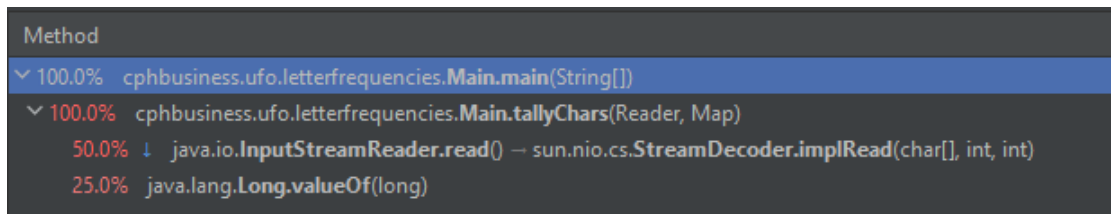


Figure 5: Profiler Call Tree



These charts clearly state that all of the costly functionality is in the method `tallyChars`. We then moved the timer around to check how fast the other function: "print_tally" was as this method was not showing up in our profiler. It averaged at about 5 ms for simon, and we therefore concluded it wasn't worth optimizing.

3.2 Why is tallyChars so expensive

As we looked at the profiler it was quite clear to us that we needed to improve the speed of reading the file. After searching google, we figured out using a `BufferedReader` instead might be the way to go.

Figure 6: Changed Reader Type

```
public static void main(String[] args) throws FileNotFoundException, IOException {
    Timer t = new Timer();
    t.play();
    String fileName = "C:/Git/UF0/UF0_Optimization_Assignment3/FoundationSeries.txt";
    FileReader fr = new FileReader(fileName);
    BufferedReader reader = new BufferedReader(fr);
    Map<Integer, Long> freq = new HashMap<>();
    tallyChars(reader, freq);
    print_tally(freq);
    System.out.println("Time spent: " + t.check()*1_000 + " ms");
}
```

Figure 7: Changed tallyChars Arguments

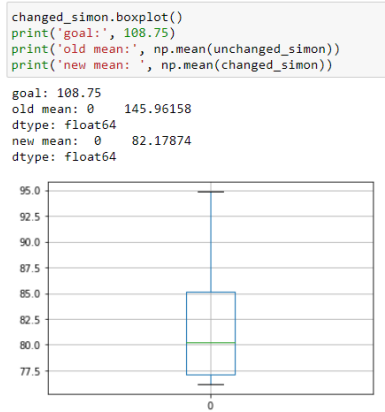
```
private static void tallyChars(BufferedReader reader, Map<Integer, Long> freq) throws IOException {
```

After this one change we saw significant change to the performance, and decided to make samples and check if we hit our goals.

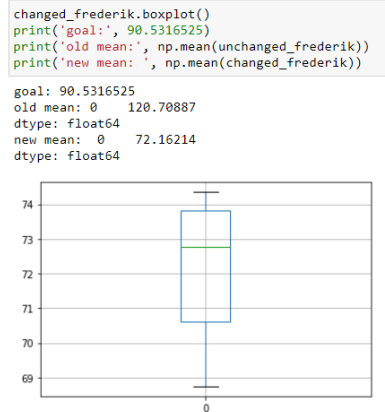
4 Documentation of performance after optimization

Figure 8: Boxplot of optimized test results

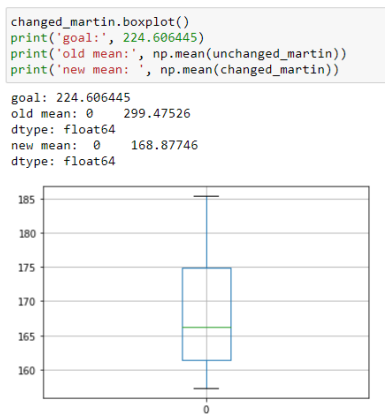
(a) Simon's tests.



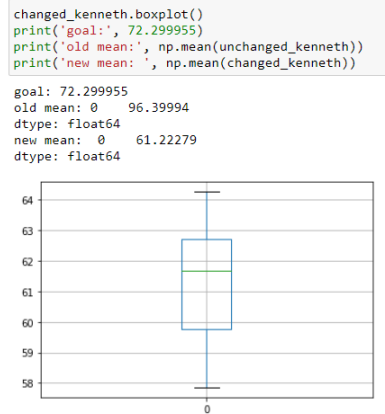
(b) Frederik's tests.



(c) Martin's tests.



(d) Kenneth's tests.



We accomplished our goals on that one optimization and were even very close to the 100% improvement stated in the assignment as possible. We therefore concluded the project here.