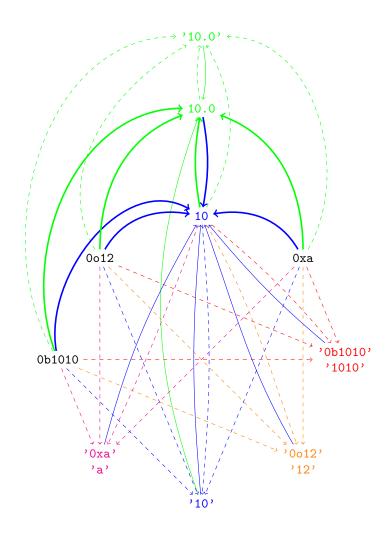
CONVERSIONS BETWEEN LITERALS AND STRINGS FOR FLOATING POINT NUMBERS AND INTEGRAL NUMBERS IN BASE 2, 8, 10 AND 16

ERIC MARTIN



2 ERIC MARTIN

```
10.0 float(0b1010) float(0o12) float(10) float(0xa)
   10.0 float('10') float('10.0')
 '10.0' '\{:.1f\}'.format(0b1010) '\{:.1f\}'.format(0o12) '\{:.1f\}'.format(10)
         str(10.0) '{:.1f}'.format(10.0) '{:.1f}'.format(0xa)
     10 0b1010 int(0b1010) 0o12 int(0o12) int(10.0) 0xa int(0xa)
     10 int('0b1010', 2) int('1010', 2) int('0o12', 8) int('12', 8) int('10')
         int('0xa', 16) int('a', 16)
   '10' str(0b1010) str(0o12) str(10) str(0xa)
'0b1010' bin(0b1010) '{:#b}'.format(0b1010) bin(0o12) '{:#b}'.format(0o12)
         bin(10) '{:#b}'.format(10) bin(0xa) '{:#b}'.format(0xa)
 '1010' '{:b}'.format(0b1010)
         '{:b}'.format(0o12) '{:b}'.format(10) '{:b}'.format(0xa)
         oct(0b1010) '{:#o}'.format(0b1010) oct(0o12) '{:#o}'.format(0o12)
         oct(10) '{:#o}'.format(10) oct(0xa) '{:#o}'.format(0xa)
   '12' '{:o}'.format(0b1010) '{:o}'.format(0o12)
         '{:o}'.format(10) '{:o}'.format(0xa)
  '0xa' hex(0b1010) '{:#x}'.format(0b1010) hex(0o12) '{:#x}'.format(0o12)
         hex(10) hex(0xa) '{:#x}'.format(0xa)
    'a' '{:x}'.format(0b1010) '{:x}'.format(0o12) '{:x}'.format(10)
         '{:x}'.format(0xa)
```

COMP9021 Principles of Programming