NodeJS



Node.js — опенсорсная кроссплатформенная среда выполнения для JavaScript, которая работает на сервере

• 2009 Ryan Dahl



- 2009 Ryan Dahl
- JavaScript



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- Движок V8 от Google



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- Событийный асинхронный І/О

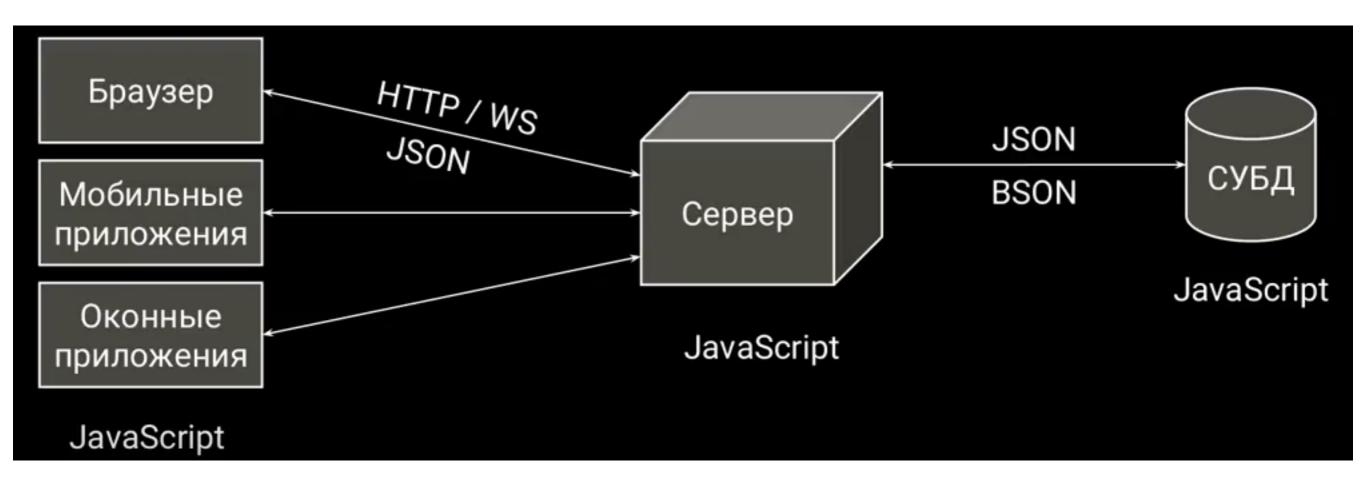


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- JavaScript
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- libUV ядро

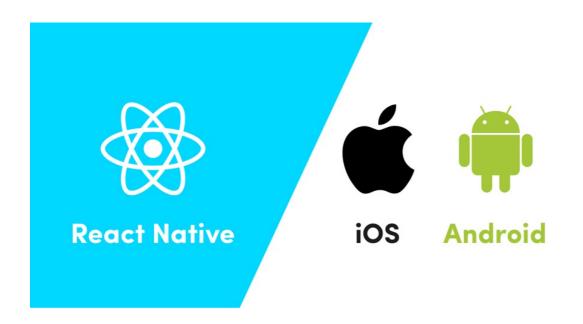


Основная идея

Один язык, один формат данных, одна парадигма, одна архитектура



He только Web





React Native

Electron





Tessel



Espruino

Hello world на сервере

```
const http = require('http');
const hostname = '127.0.0.1';
const port = 3000;
const server = http.createServer((req, res) => {
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server.listen(port, hostname, () => {
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request

- Class: http.IncomingMessage
 - Event: 'aborted'
 - Event: 'close'
 - message.aborted
 - message.complete
 - message.destroy([error])
 - message.headers
 - message.httpVersion
 - message.method
 - message.rawHeaders
 - message.rawTrailers
 - message.setTimeout(msecs[, callback])
 - message.socket
 - message.statusCode
 - message.statusMessage
 - message.trailers
 - message.url

response

- Class: http.ServerResponse
 - Event: 'close'
 - Event: 'finish'
 - response.addTrailers(headers)
 - response.connection deprecated
 - response.cork()
 - response.end([data[, encoding]][, callback])
 - response.finished
 - response.flushHeaders()
 - response.getHeader(name)
 - response.getHeaderNames()
 - response.getHeaders()
 - response.hasHeader(name)
 - response.headersSent
 - response.removeHeader(name)
 - response.sendDate
 - response.setHeader(name, value)
 - response.setTimeout(msecs[, callback])
 - response.socket
 - response.statusCode
 - response.statusMessage
 - response.uncork()
 - response.writableEnded
 - response.writableFinished
 - response.write(chunk[, encoding][, callback])
 - response.writeContinue()
 - response.writeHead(statusCode[, statusMessage][, headers]
 - response.writeProcessing()

http.IncomingMessage

http.ServerResponse

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Фреймворки







Express

Koa

Next



Socket.io



Micro

Express

Файловая структура

```
app.js
/bin
    WWW
package.json
/node modules
    [...]
/public
    /images
    /javascripts
    /stylesheets
        style.css
/routes
    index.js
    users.js
/views
    error.pug
    index.pug
    layout.pug
```

/bin/www

```
#!/usr/bin/env node

/**
  * Module dependencies.
  */

var app = require('../app');
...
```

app.js [1]

```
var express = require('express');
var app = express();
...
module.exports = app;
```

app.js [2]

```
var express = require('express');
var path = require('path');
var favicon = require('serve-favicon');
var logger = require('morgan');
var cookieParser = require('cookie-parser');
var bodyParser = require('body-parser');
var index = require('./routes/index');
```

var users = require('./routes/users');

app.js [3]

```
var app = express();

// view engine setup
app.set('views', path.join(__dirname, 'views'));
app.set('view engine', 'pug');
```

app.js [4]

```
app.use(logger('dev'));
app.use(bodyParser.json());
app.use(bodyParser.urlencoded({ extended: false }));
app.use(cookieParser());
app.use(express.static(path.join(__dirname, 'public')));
```

```
app.use('/', index);
app.use('/users', users);
```

app.js [5]

module.exports = app;

```
// catch 404 and forward to error handler
app.use(function(req, res, next) {
  var err = new Error('Not Found');
 err.status = 404;
 next(err);
});
// error handler
app.use(function(err, req, res, next) {
 // set locals, only providing error in development
  res.locals.message = err.message;
  res.locals.error = req.app.get('env') === 'development' ? err
: {};
  // render the error page
  res.status(err.status || 500);
  res.render('error');
});
```

Routes

/routes/users.js

```
var express = require('express');
var router = express.Router();

/* GET users listing. */
router.get('/', function(req, res, next) {
   res.send('respond with a resource');
});

module.exports = router;
```

Параметры routes

```
http://localhost:3000/users/34/books/8989
```

```
app.get('/users/:userId/books/:bookId', function (req, res) {
   // доступ к userId через: req.params.userId
   // доступ к bookId через: req.params.bookId
   res.send(req.params);
})

get(), post(), put(), delete(), options(), patch(), ...
```

Подробнее про Routes в Express

Views

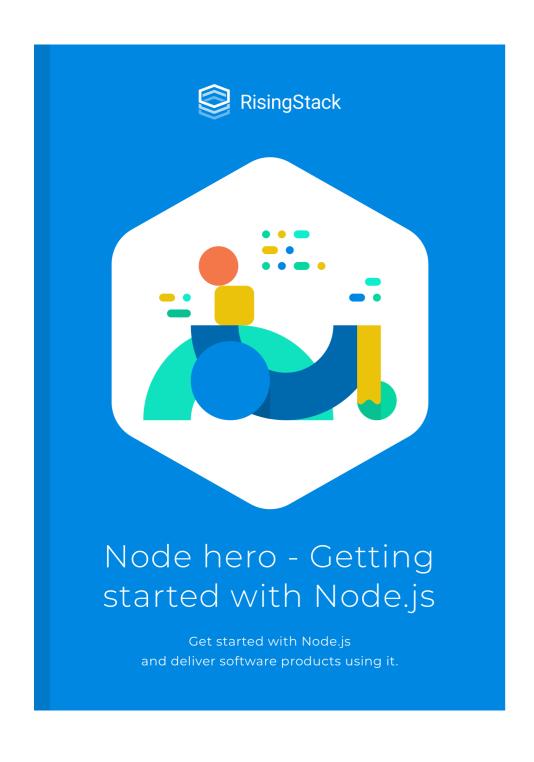
/routes/index.js

```
/* GET home page. */
router.get('/', function(req, res) {
  res.render('index', { title: 'Express' });
});
```

/views/index.pug

```
extends layout
block content
  h1= title
  p Welcome to #{title}
```

Node Hero



<u>Оригинал</u>

На русском языке

Event Loop



EN RU

+ Цикл событий, стек вызовов, таймеры

Цикл статей по NodeJS

- 1. Общие сведения и начало работы
- 2. JavaScript, V8, некоторые приёмы разработки
- 3. Хостинг, REPL, работа с консолью, модули
- 4. npm, файлы package.json и package-lock.json
- <u>5. прт и прх</u>
- 6. Цикл событий, стек вызовов, таймеры
- 7. Асинхронное программирование
- 8. Протоколы HTTP и WebSocket
- 9. Работа с файловой системой
- 10. Стандартные модули, потоки, базы данных, NODE ENV

