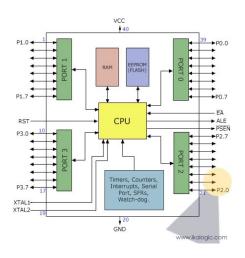
### Embedded Systems Design, Spring 2024 Lecture 6



### **Timers**

### **Outline**

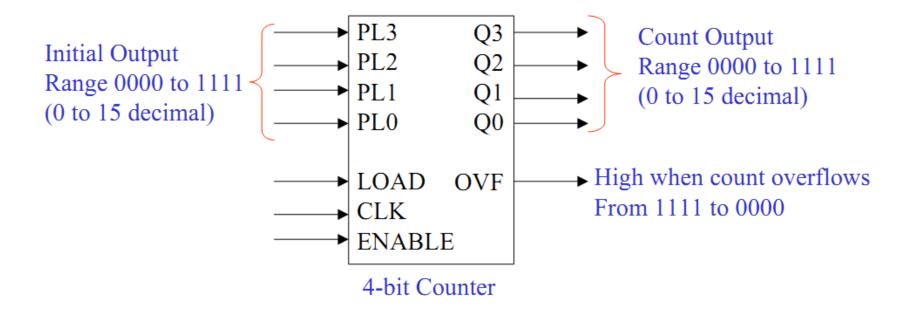
- 4bit counter
- Timer/Counter 0 and Timer/Counter 2
- Timer/Counter 1

## 4 bit counter example

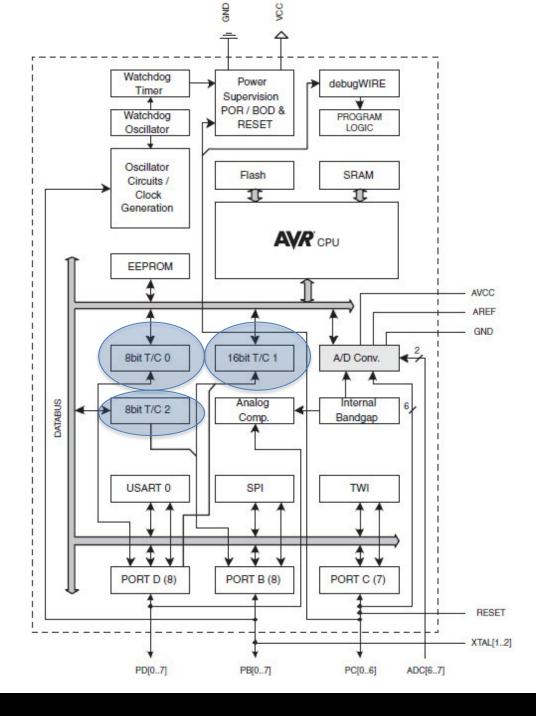
- Count range: 0000 1111 (0x0 0xF)
- After reaching 1111, the counter will overflow to 0000
- When this happens, an overflow flag is set
- For a specific delay, load an initial value and then start
  - Every counter clock, the timer will increment
  - Maximum possible delay: 16 clock cycles
  - To get a shorter delay: change initial value

### **Operation**

- If EN is high, the counter will count each rising edge in the clock
  - Range: 0000b 1111b
- If LOAD is high, PL0 PL3 will be loaded as the initial value
- When the counter overflows, OVF will go high



### ATmega 328p Block Diagram



### Timers in ATmega328p

- The ATmega328 has 3 timers
  - Timer 0, Timer 1 and Timer 2
- Timer 0 and Timer 2
  - 8 bit counter
  - Count range: 0x00 0xFF(255)
- Timer 1
  - 16 bit counter
  - Count range: 0x0000 0xFFFF (65535)

- Operation modes:
  - Timer mode: count internal clock pulses
    - Timer register updated every clock cycle
    - Delays, real time clocks
  - Counter mode: count external events
    - Timer register updated every time a transition is present on the pin
    - Pulse width or frequency measurements
  - PWM generation

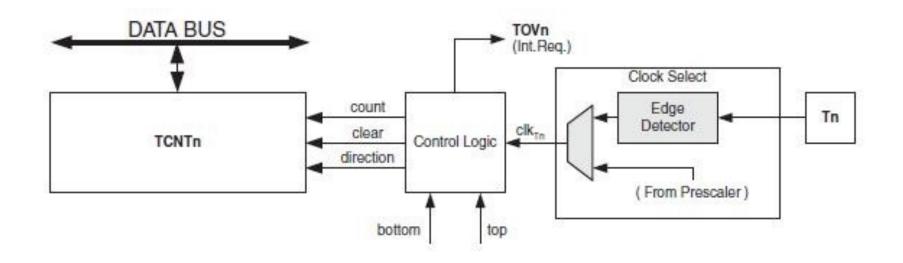
### Timer operation

- Operation:
  - The clock source sends pulses to the prescaler
  - The prescaler divides this with a certain amount
  - The input is sent to the control circuit which increments TCNTn
  - If TCNTn reaches TOP, it resets to 0 and sends a TOVn (timer overflow)

OCRn = [ (clock\_speed/prescaler) \* time\_in\_seconds] - 1

- Must be an integer value
- Must fit into 8 bits/16 bits

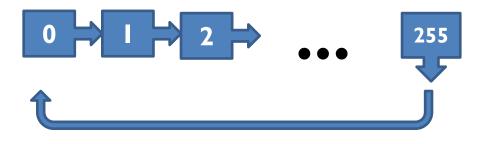
# Timer 0 (8 bits)



From prescaler-> TCNT0

### Normal mode

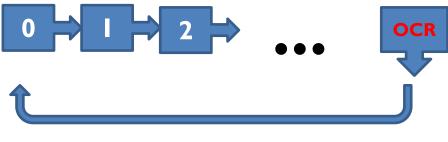
- Clock cycle > Prescaler > Control Logic > increment TCNTn
- When it reaches max TOP it overflows to 0 and sets TOVn bit
- Hard to use for exact interval
- Good for a no specific time interval



**Setting TOV (Timer overflow)** 

### **CTC Mode**

- Clear Timer on Compare
- Uses the OCR (on compare register with desired TOP value)
- Clock cycle > Prescaler > Control Logic > increment TCNTn
- TCNTn compared with OCRn register
  - If equal: OCFn bit is set in the TIFR register
- Good for a desired time interval



**Setting OCF (on compare flag)** 

TCCR0A	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	COM0AI	COM0A0	COM0B1	COM0B0	-	-	WGM01	WGM00

These bits control the Output Compare pin (OC0A) behavior. (B7 output)

Table 15-2. Compare Output Mode, non-PWM Mode

COM0A1	COM0A0	Description	
0	0	Normal port operation, OC0A disconnected.	
0	1	Toggle OC0A on Compare Match	
1	0	Clear OC0A on Compare Match	
1	1	Set OC0A on Compare Match	

TCCR0A	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	COM0A1	COM0A0	COM0B1	СОМ0В0	-	-	WGM01	WGM00

These bits control the Output Compare pin (OC0B) behavior. (D0 output)

Table 15-5. Compare Output Mode, non-PWM Mode

COM0B1	СОМ0В0	Description
0	0	Normal port operation, OC0B disconnected.
0	1	Toggle OC0B on Compare Match
1	0	Clear OC0B on Compare Match
1	1	Set OC0B on Compare Match

TCCR0B	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	FOC0A	FOC0B	-	-	WGM02	CS02	CS01	CS00

These bits control the clock source Can be used to control Normal Mode, CTC Mode or 2 PWM Modes

Table 15-9. Clock Select Bit Description

CS02	CS01	CS00	Description				
0	0	0	No clock source (Timer/Counter stopped)				
0	0	1	clk <sub>I/O</sub> /(No prescaling)				
0	1	0	k <sub>I/O</sub> /8 (From prescaler)				
0	1	1	clk <sub>I/O</sub> /64 (From prescaler)				
1	0	0	clk <sub>I/O</sub> /256 (From prescaler)				
1	0	1	clk <sub>I/O</sub> /1024 (From prescaler)				

TCCR0A	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	COM0A1	COM0A0	COM0B1	COM0B0	-	-	WGM01	WGM00

TCCR0B	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	l bit	0 bit
	FOC0A	FOC0B	-	1	WGM02	CS02	CS01	CS00

These bits control the Waveform Generation Mode Can be used to control Normal Mode, CTC Mode or 2 PWM Modes

Mode	WGM02	WGM01	WGM00	Timer/Counter Mode of Operation	ТОР	Update of OCRx at	TOV Flag Set on <sup>(1)(2)</sup>
0	0	0	0	Normal	0xFF	Immediate	MAX
1	0	0	1	PWM, Phase Correct	0xFF	TOP	воттом
2	0	1	0	СТС	OCRA	Immediate	MAX
3	0	1	1	Fast PWM	0xFF	воттом	MAX
4	1	0	0	Reserved	_	_	-
5	1	0	1	PWM, Phase Correct	OCRA	TOP	воттом
6	1	1	0	Reserved	_	_	_
7	1	1	1	Fast PWM	OCRA	воттом	TOP

#### Timer/Counter 0 Interrupt Mask Register

TIMSK0	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	-	-	-	-	-	OCIE0B	OCIE0A	TOIE0

#### Timer/Counter 0 Interrupt Flag Register

TIFR0	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	-	-	-	-	-	OCF0B	OCF0A	TOV0

#### Timer/Counter 0 Register (stores the current counter value)

TCNT0	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit

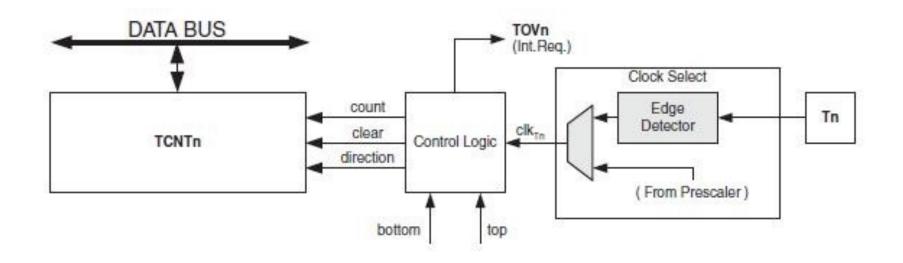
#### Timer/Counter 0 Output Compare Register (desired value)

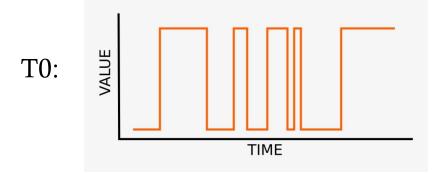
OCR0A	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit

### Use timer0 to generate a 1ms delay

```
// this code sets up a timer0 for 1ms @ 16Mhz clock cycle
#include <avr/io.h>
                                                         Example:
int main(void)
    while (1)
        // Set the Timer Mode to CTC
        TCCROA \mid = (1 \ll WGMO1);
        // Set the value that you want to count to
        OCROA = 0xF9;
        // start the timer
        TCCR0B \mid = (1 << CS01) \mid (1 << CS00);// set prescaler to 64 and start
the timer
        while ( (TIFR0 & (1 << OCF0A) ) == 0) // wait for the overflow event
        // reset the overflow flag
        TIFR0 = (1 \ll OCF0A);
```

### Counter 0 (8 bits)





Edge detector -> TCNT0

### Counting external inputs

#### Normal mode:

- Counter will count until it hits TOP value (0xFF)
- Then starts from 0 and sets TOV0 flag
- CTC mode(Clear Timer on Compare):
  - Counter will count until it hits OCR0 value
  - Then starts from 0 and sets OCF0 flag

TCCR0A	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	COM0AI	COM0A0	COM0B1	COM0B0	-	-	WGM01	WGM00

These bits control the Output Compare pin (OC0A) behavior.

Table 15-2. Compare Output Mode, non-PWM Mode

COM0A1	COM0A0	Description	
0	0	Normal port operation, OC0A disconnected.	
0	1	Toggle OC0A on Compare Match	
1	0	Clear OC0A on Compare Match	
1	1	Set OC0A on Compare Match	

TCCR0A	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	COM0A1	COM0A0	COM0B1	СОМ0В0	-	-	WGM01	WGM00

These bits control the Output Compare pin (OC0B) behavior.

Table 15-5. Compare Output Mode, non-PWM Mode

COM0B1	СОМ0В0	Description
0	0	Normal port operation, OC0B disconnected.
0	1	Toggle OC0B on Compare Match
1	0	Clear OC0B on Compare Match
1	1	Set OC0B on Compare Match

TCCR0A	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	COM0A1	COM0A0	COM0B1	СОМ0В0	-	-	WGM01	WGM00

These bits control Waveform Generation Mode.

Can be used to control Normal Mode, CTC Mode or 2 PWM Modes

Mode	WGM02	WGM01	WGM00	Operation	ТОР
0	0	0	0	Normal	0×FF
2	0	I	0	СТС	OCRA

TCCR0B	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	FOC0A	FOC0B	-	-	WGM02	CS02	CS01	CS00

These bits control the clock source Can be used to control which type of edge (falling/rises) triggers the counter

CS02	CS01	CS00	Description
0	0	0	Timer/Counter 0 disabled
I	I	0	External Clock Source on T0 pin (falling edge)
I	I	I	External Clock Source on T0 pin (rising edge)

TIMSK0	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	-	-	-	-	-	OCIE0B	OCIE0A	TOIE0

#### Timer/Counter 0 Interrupt Mask Register

TIFR0	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	I bit	0 bit
	-	-	-	-	-	OCF0B	OCF0A	TOV0

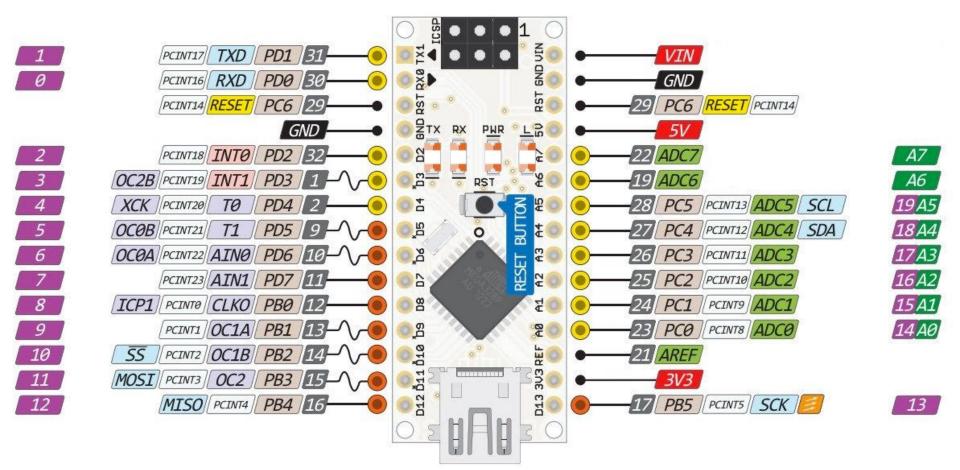
#### Timer/Counter 0 Interrupt Flag Register

TCNT0	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	l bit	0 bit

Timer/Counter 0 Register (stores the counter value)

# Use counter0 for detecting edges

### Arduino nano pinout



### **Example:**

```
#include <avr/io.h>
int main(void)
{
   DDRD &= \sim (1 << DDD4); // Clear the PD4 pin
    // PD4 is now an input
    PORTD |= (1 << PORTD4); // turn On the Pull-up
    // PD4 is now an input with pull-up enabled
    TCCROB = (1 << CSO2) + (1 << CSO1) + (1 << CSO0);
    // Turn on the counter, Clock on Rise
   while (1)
       // we can read the value of TCNTO (print every 1 second for
example)
```