# Summary

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## 1 Dimension of some cohomology groups

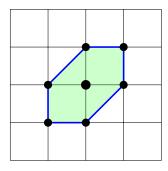
Group	0	1	2	3	4	5	Euler-characteristic
$H^i(X,\Omega_{\mathbb{P}^{12}}\otimes\mathscr{O}_X)$	0	1	0	167	0	0	-168
$H^i(Y, I_Y/I_Y^2)$	0	36	0	12	2	0	-46
$H^i(Y,\Omega_Y)$	0	1	12	2	0	0	-9

## 2 The singular locus of Y

By computing in each chart and taking closures, it can be computed that the singular locus of Y is of dimension 1, and consists of the union of projective lines. [[do this explcitily]]

## 3 Descriptions of $dP_6$

Recall that  $dP_6$  is the toric variety whose associated polytope is the hexagon:



This induces an embedding into  $\mathbb{P}^6$ , by standard toric geometry. Let  $\mathbb{P}^6$  have coordinates  $y_0, x_1..x_6$  (corresponding to the center and the vertices, respectively). Then the ideal of  $dP_6$  inside  $\mathbb{P}^6$  is given by the  $2 \times 2$ -minors of the matrix

$$\begin{vmatrix} x_1 & y_0 & x_6 \\ x_2 & x_3 & y_0 \\ y_0 & x_4 & x_5 \end{vmatrix} \le 1. \tag{1}$$

The  $\mathbb{Z}_6$ -symmetry is visible by permuting columns and rows.

Note that this representation of the ideal gives us an embedding of  $dP_6$  into  $\mathbb{P}^2 \times \mathbb{P}^2$  as a section of  $\mathscr{O}_{\mathbb{P}^2 \times \mathbb{P}^2}(1,1) \oplus \mathscr{O}_{\mathbb{P}^2 \times \mathbb{P}^2}(1,1)$  (namely as the zeros of  $t_{12} - t_{23} = t_{23} - t_{31}$  (where  $t_{ij}$  are the natural coordinates on the product).

There are several other ways to veiw  $dP_6$ .

### 3.1 As $\mathbb{P}^2$ blown up in 3 points

Consider the monoidal transformation  $\varphi: \mathbb{P}^2 \to \mathbb{P}^2$  given by  $(u:v:w) \mapsto (uv:uw:vw)$ . This is a birational involution with three points of indeterminacy:  $P_1 = (1:0:0)$ ,  $P_2 = (0:1:0)$  and  $P_3 = (0:0:1)$ . We blow up  $\mathbb{P}^2$  in these three points to get a scheme  $\widetilde{X}$  and a morphism  $\pi:\widetilde{X}\to\mathbb{P}^2$ . Then  $dP_6$  is  $\widetilde{X}$ .

**Remark.** Note that the involution  $\widetilde{\varphi}$  lifts to an involution  $\widetilde{\varphi}: \widetilde{X} \to \widetilde{X}$ . We can realize  $\widetilde{X}$  as the closure of the graph of  $\varphi$ :

$$\widetilde{X} = \{(u:v:w) \times (a:b:c) \in \mathbb{P}^2 \times \mathbb{P}^2 \mid vb = wa = uc\}.$$

Then the involution is  $\widetilde{\varphi}(u:v:w,a:b:c) = (a:b:c,u:v:w)$ .

It can be shown that the automorphism group of  $dP_6$  is  $(\mathbb{C}^*)^2 \rtimes (S_2 \times S_3)$  ([DOLGACHEV]). The lifted involution  $\widetilde{\varphi}$  generates the  $S_2$  part. The  $(\mathbb{C}^*)^2$ -part is inherited from the corresponding action on  $\mathbb{P}^2$  and it can be computed to be given by

$$(t_1, t_2) \cdot ((u : v : w) \times (a : b : c)) = (t_1 u, t_2 v, t_1^{-1} t_2^{-1} w) \times (t_1 t_2 a : t_2^{-1} b : t_1^{-1} c).$$

The  $S_3$  part comes from permuting the three points  $P_1$ ,  $P_2$  and  $P_3$ . If  $\sigma \in S_3$  is a permutation of the variables u, v, w, then the corresponding action on  $\widetilde{X}$  is given by  $\sigma(P \times Q) = \sigma P \times \sigma^{-1}Q$ . For example, the cyclic part is generated by

$$(u:v:w)\times(a:b:c)\mapsto(w:u:v)\times(b:c:a).$$

## **3.2** A natural embedding in $\mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1$

Let D be the divisor D=2(u)+2(v)+2(w) in  $Div(\mathbb{P}^2)$  and consider the linear system |D|. Let

$$f_1 = \frac{uv}{v^2} \qquad \qquad f_2 = \frac{uw}{v^2} \qquad \qquad f_3 = \frac{vw}{u^2}$$

be three sections. Together they define a rational map  $\mathbb{P}^2 \to \mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1$ . The base locus consist exactly of the three points  $P_1, P_2, P_3$  above. So again we can blow up to resolve the locus of indeterminacy to get a map  $\widetilde{X} \to (\mathbb{P}^1)^3$ .

If  $t_i, s_i$  are coordinates on  $\mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1$  for i = 1, 2, 3, then the equation of the image is given by  $t_1t_2t_3 = s_1s_2s_3$ .

#### 4 Deformations of $dP_6$

Since  $dP_6$  is smooth, the only singularity of its affine cone,  $C(dP_6)$ , is the origin. One can compute that  $T^1(C(dP_6)) = 3$ , and that the versal base space splits into two components: a line and a plane intersecting transversely.

#### 4.1 The first smoothing of the affine cone

We attempt to give explicit descriptions of the two affine smoothing components of  $C(dP_6)$ .

One of the components is given by:

$$\begin{vmatrix} x_1 & y_0 & x_6 \\ x_2 & x_3 & y_0 - t_1 \\ y_0 - t_2 & x_4 & x_5 \end{vmatrix} \le 1.$$

That is, as the  $2\times 2$ -minors of the above matrix. This time we see that the affine cone  $C(dP_6)$  embeds naturally in the affine cone over  $C(\mathbb{P}^2\times\mathbb{P}^2)$ , again as the intersection of two hyperplanes, but with some coefficients added.

It can be computed that the locus of points in  $\mathbb{A}^2$  with singular fibers have ideal generated by  $st(s+t)=s^2t+t^2s$ , namely the union of the axes and a line.

#### 4.2 The other smoothing of the affine cone

The other smoothing is derived from another way of writing the equations of  $dP_6$ . See Figure 1. One obtains the equations for this "2 × 2 × 2-tensor" by taking 2 × 2-minors along the faces and along long diagonals.

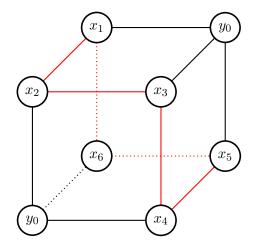


Figure 1: Equations of  $\mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1$ .

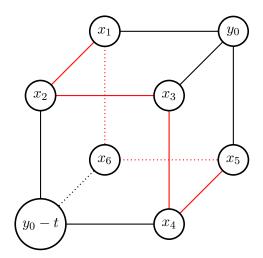


Figure 2: Deforming  $C(dP_6)$ .

It is clear that the one-dimensional component is a smoothing of  $C(dP_6)$ , since it can be obtained as a generic hyperplane in  $C(\mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1)$ .

### 5 Topology of the smootings of the affine cones

Since the singularities of our Calabi-Yau look locally like affine cones over  $dP_6$ , and the smoothings are given by locally smoothing these cones, we would like to compute their topology.

#### 5.1 The first smoothing of $C(dP_6)$

Recall that one of the smoothing components of  $C(dP_6)$  is given by the equations of  $\mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1$  in its Segre embedding in  $\mathbb{P}^7$ , replacing one of the corners by  $y_0 + t$ .

The total family lies in  $\mathbb{A}^8$ , and we can take its projective closure in  $\mathbb{P}^8$  by homogenizing the equations (treating the variable  $s_1$  as a constant of degree 0). Thus we get a family  $\mathscr{X} \to \mathbb{A}^1$ , where  $\mathscr{X}_s$  is a projective variety for each  $s \in \mathbb{A}^1$ . For s = 0, we get the projective cone over  $dP_6$ , and for  $s \neq 0$ , we get something isomorphic (after a linear change of coordinates) to  $(\mathbb{P}^1)^3$ . By inspection, we see that what is gained in the projective closure is exactly  $dP_6$  (for  $s \neq 0$ ). Hence the smoothing of  $C(dP_6)$  is isomorphic to  $\mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1 \setminus dP_6$ .

Let  $M = \mathbb{P}^1 \times \mathbb{P}^1 \times \mathbb{P}^1 \setminus dP_6$  and let  $D = dP_6$ . There is the so-called "homology Gysin sequence", which will help us compute much of the homology of M:

$$\ldots \to H_{k+1}(M) \to H_{k_1}(D) \to H_k(M \setminus D) \to H_k(M) \to H_{k-2}(D) \to H_{k-1}(M \setminus D) \to \ldots$$

Since  $\mathbb{P}^1 \simeq S^2$ , we can use the Künneth formula to compute the homology of  $(\mathbb{P}^1)^3$ :

$$H^{i}(M) = \begin{cases} 1 & i = 0 \\ 0 & i = 1 \\ 3 & i = 2 \\ 0 & i = 3 \\ 3 & i = 4 \\ 0 & i = 5 \\ 1 & i = 6 \end{cases}$$

The homology of the del Pezzo is given by

$$H^{i}(D) = \begin{cases} 1 & i = 0 \\ 0 & i = 1 \\ 4 & i = 2 \\ 0 & i = 3 \\ 1 & i = 4 \end{cases}$$

Writing up the long exact sequence (and being happy for all the zeroes), we find almost all the homology of  $M \setminus D$ :

$$H^{i}(M\backslash D) = \begin{cases} 1 & i = 0 \\ 0 & i = 1 \\ 2 & i = 2 \\ ? & i = 3 \\ ?' & i = 4 \\ 0 & i = 5, 6. \end{cases}$$

The two questions marks are not independent, however. Since  $\chi(M) = 8^1$  and  $\chi(dP_6) = 6$ , we know that  $\chi(M \setminus D) = 2$ . In fact, ?' =? -1. ((there may be some codimension argument to the effect that  $H_4(M) = H_4(M \setminus D)$  ...))

#### 5.2 The second smoothing

#### **5.2.1** Hei hei

ffff

 $dfdkf klfdksfld \implies og \Rightarrow$ 

 $<sup>^1</sup>$ Heuristic: Euler-characteristic is some kind of volume. And  $\mathbb{P}^1$  has Euler characteristic two, and volume should be multiplicative.