

Differential geometry, lecture 2

22/1 - 2015

①

Tangent vectors " = " tangents of curves
"

eg classes of $\alpha: (-\epsilon, \epsilon) \rightarrow M$

$$\alpha(0) = p$$

← Nothing special about 0 here.

$$\alpha'(0) = [\alpha] \in T_p M$$

notation

$$(x^{-1} \circ \alpha)'(0) \in \mathbb{R}^m$$

geometric definition

Another definition

Suppose given differentiable

$$f: M \rightarrow \mathbb{R}$$

$$[\alpha]$$

$$(-\epsilon, \epsilon)$$

$$U$$

α defines a tangent $v \in T_p M$

Then we can define

$$df_p(v) \triangleq (f \circ \alpha)'(0)$$

Formally, let $\mathcal{D} =$ all smooth functions f on M . have

map

$$\begin{aligned} \mathcal{D} \times T_p M &\longrightarrow \mathbb{R} \\ (f, v) &\longmapsto df_p(v) \end{aligned}$$

Fix v , define

(2)

$$l_v: \mathcal{O}_p \rightarrow \mathbb{R}$$

$$l_v(f) = df_p(v)$$

Easily seen to have the following properties:

• l_v \mathbb{R} -linear

• Leibniz rule $l_v(fg) = f(p) l_v(g) + g(p) l_v(f)$

so l_v is a derivation

Let $\mathcal{L}_p = \{ \text{all derivations on } \mathcal{O}_p \}$

(thinking as germs of functions at p)

\mathbb{R} -vector space

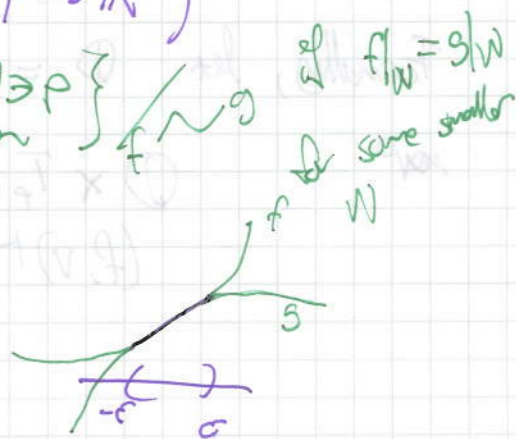
So we have in fact defined a map $T_p M \xrightarrow{l} \mathcal{L}_p$
 $v \mapsto l_v$

Prop The map $l: T_p M \xrightarrow{l} \mathcal{L}_p$ is an isomorphism

(defined via the pairing $\mathcal{O}_p \times T_p M \rightarrow \mathbb{R}$)

Def Define $\tilde{\mathcal{F}}_p = \{ f: U \rightarrow \mathbb{R} \mid U \ni p \}$

clearly there is a map $\mathcal{O}_p \xrightarrow{f} \tilde{\mathcal{F}}_p$



3

Can find bump functions.

Let $\sigma: M \rightarrow \mathbb{R}^{[0,1]}$ be such that $\sigma \equiv 1$ near p and $\sigma \equiv 0$ outside the set of equality for $f \sim g$.

Then $\sigma \cdot f \equiv \sigma \cdot g$.

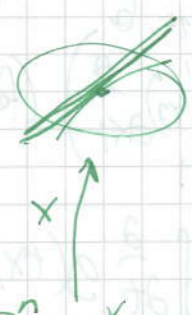
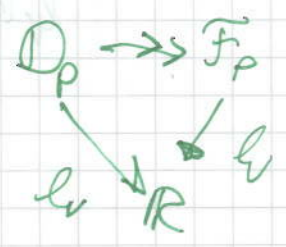
Claim If $f \sim g \Rightarrow l_v f = l_v g$.

$$\begin{aligned} l_v(f) &= l_v(\sigma f) = \sigma(p) l_v(f) + f(p) l_v(\sigma) \\ &= 1 \cdot l_v(f) + f(p) \cdot 0 \\ &= l_v(f) \end{aligned}$$

hence the function $l_v: D_p \rightarrow \mathbb{R}$ factors through $F_p \rightarrow \mathbb{R}$.

So why is l injective?

$$T_p M \longrightarrow L_p$$



Any curve can be represented by a curve of the form $x(tv)$.

so assume $v \neq 0$. Let $f: F_p \rightarrow \mathbb{R}$

be the function $f(q) = \pi_L \circ \tilde{x}^{-1}$

projection to L

$$\begin{aligned} \text{But then } l_v(f) &= (\pi_L \circ \tilde{x}'(x(tv)))'(0) \\ &= 1. \end{aligned} \quad (\text{superficial check})$$

Need a lemma to prove sufficiency,

(4)

Lemma $l \in L_p$

1) $l(\text{constant}) = 0$

2) $l(p) = s(p) = 0 \Rightarrow l(f) = 0$

Example $p \in M$

$$\begin{array}{c} \uparrow \\ x \\ \mathbb{R}^n \end{array}$$

$$\bar{x}^{-1} \circ \alpha(t) = (x_1(t), \dots, x_n(t))$$

$$L_p(f) = (f \circ \alpha)'(0) = (f \circ x) \circ (\bar{x}^{-1} \circ \alpha)'(t)$$

$$= (f \circ x)'(x_1(t), \dots, x_n(t))$$

$$= \sum \frac{\partial x_i}{\partial t} \bigg|_0 \cdot \frac{\partial (f \circ x)}{\partial x_i} \bigg|_0$$

\Rightarrow general

\rightarrow

$$= \left(\sum_i x_i'(0) \frac{\partial}{\partial x_i} \right) (f \circ x)$$

Need

$$f \circ x(x_1, \dots, x_n) = g(0, \dots, 0) = \int_0^1 \frac{\partial}{\partial t} g(tx_1, \dots, tx_n) dt$$

$$= \int_0^1 \sum \frac{\partial g}{\partial x_i} x_i dt = \sum x_i \int_0^1 \frac{\partial g}{\partial x_i}(tx_1, \dots, tx_n) dt$$

$$= \sum x_i \left(\frac{\partial g}{\partial x_i}(0) + \sum x_j h_{ij}(x_1, \dots, x_n) \right)$$

$h_i(x_1, \dots, x_n)$

$$= \sum x_i h_i(0) + \sum_{i,j} x_i x_j h_{ij}(\dots)$$

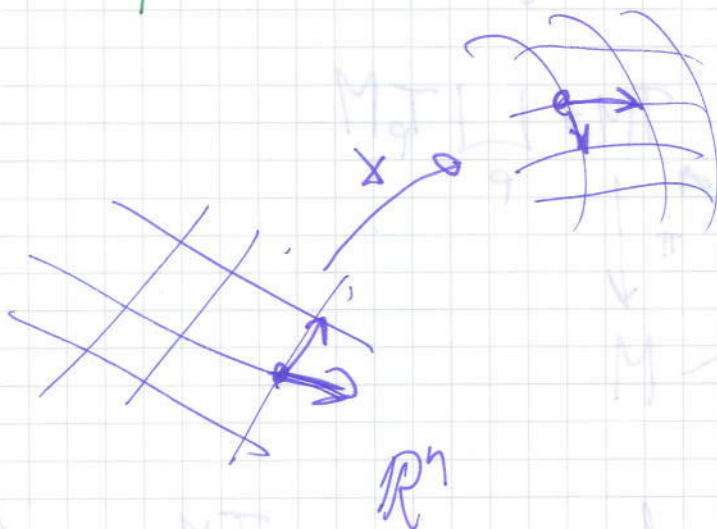
$$\text{So } g(x, \dots, x) = g(0) + \sum_i x_i \frac{\partial g}{\partial x_i}(0) + \sum_{i,j} x_i x_j k_{ij} \quad (5)$$

Can rewrite to get

$$f(q) = f(p) + \sum_i x_i(q) \frac{\partial f}{\partial x_i}(p) + \sum_{i,j} x_i(q) x_j(q) k_{ij}(q)$$

$$\text{So } l(f) = 0 + \sum_i l(x_i) \frac{\partial f}{\partial x_i} \Big|_p + \underset{\text{or.}}{\overset{\text{constant}}{0}}$$

$$= \sum_i l(x_i) \frac{\partial f}{\partial x_i} \Big|_p = l_v(f) \quad \square$$



(a little about the notation $\frac{\partial}{\partial x_i}$)

⑥

Vector fields X

p

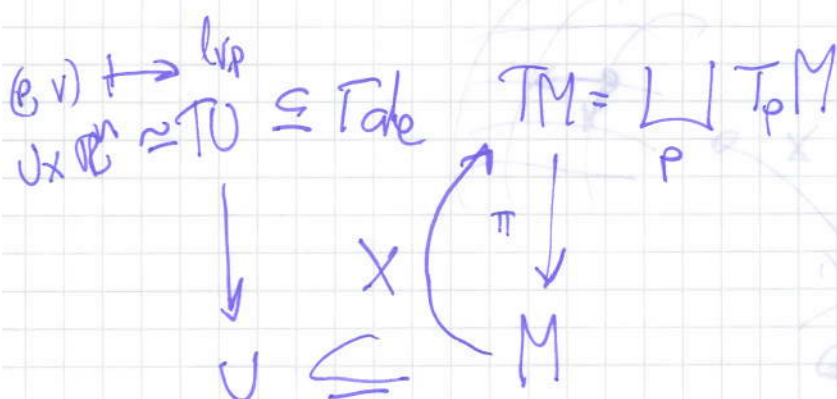
↳ a rule $p \mapsto X_p \in T_p M$.

(or just a section of $\begin{matrix} TM \\ \downarrow \\ M \end{matrix}$)

of course $X_p = \sum \eta_i(p) \frac{\partial}{\partial x_i}(p)$

we can say that X is smooth if all $\eta_i(p)$ are smooth.

There is a better way: to introduce the tangent bundle



Want smooth structure on TM so that we can define smoothness of X .