

Brandon Martinez

GAME DESIGNER/SOFTWARE ENGINEER

CONTACT

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✉ Email / brandonm417@gmail.com

📁 Portfolio / N/A

EDUCATION

University of Wisconsin – Stout
Menomonie, WI

Bachelor of Computer Science
Game Design & Development - Art
Minor: Mathematics
Graduation: May 2023

Milwaukee Area Technical College
Milwaukee, WI

Associates of Computer Simulation and Gaming
Design Emphasis
Graduation: May 2019

SOFTWARE

Blender
Eclipse
Gimp
Godot
Illustrator
Photoshop
Unreal
Unity
Visual Studio

SKILLS

C#, C++, Javascript, and Python Programming
Conflict Resolution
Customer Service
Game Design
Graphic Design
Leadership
Level Design
Marketing
Mechanics & System Design
Object-Oriented Design
Scrum & Agile Proficient
Team Management
Technical Document Creation and Maintenance

GAME DESIGN EXPERIENCE

A.I. & Level Design
Salvo

Digital Iris / Franklin, WI / Spring 2020

- Worked with a team of many to create and design a game in Unity
- Communicated with team members in creating and maintaining game documentation
- Created and implemented mechanics for the operation of a responsive and dynamic computer behavior
- Created story lore for characters and in-game universe

OTHER WORK EXPERIENCE

Store Manager

Warhammer / April 2021–August 2021, December 2021-February 2022

- Maintained a Warhammer storefront, complete with sales, cleaning, stocking, and introductory activities
- Cultivated relationships within the community to generate excitement and engagement
- Communicated with various support systems to quickly resolve any encountered issues

LEADERSHIP & PROFESSIONAL DEVELOPMENT

BSA Senior Patrol Leader / West Allis, WI / February 2015-2018

- Increased Troop membership significantly
- Led the Troop for several outings and events
- Earned several awards for leadership, conflict resolution, developed skills, and quality of work

MATC Mothership Member / September 2017-May 2019

- Participated in weekly meetings and educational events pertaining to game design
- Developed several projects with fellow students

IGDA Member / August 2022-May 2023

- Participated in weekly meetings and educational events pertaining to game design

Performed 1000+ hours of community service work

HONORS & AWARDS

Boy Scouts of America | Eagle Scout | February 2017
MATC & UW-Stout | Dean's List | September 2017-May 2023
MATC & UW-Stout | Graduated with honors | 2019 & 2023