TOTAL MATCHED POINTS	TOTAL CP	TOTAL	UNITS						ARMY					
748	3	-	7						Skitarii					
POINTS	СР	DETACH	IMENT"						UNITS					
748	0	Pat	rol	Tech-Priest Dominus; Tech-Priest Enginseer; Skitarii Rangers (A); Sicarian Infiltrators (Taser/Flechette); Cybernetica Datasmith; Onager Dunecrawler (Icarus); Kastelan Robots (Blasters);										
CANTICLES OF	THEO	MNISSIA	·H											
may not be pick Alternatively, yo determine a Ca If you have a Ba	ach ba ed twi ou can nticle, ttle-for	ttle rou ce durii random it takes ged arr	nd, pick wh ng the sam nly determi s effect eve	nich Cantic e battle. ne which C n if the san	le of the O Canticle of ne Canticle	mnissiah f the Omnis e has beer	rom the tak siah is in ef i in effect ea	le below is in fect by rolling Irlier in the ba	effect for th a D6 and co attle.	e duration	nted. of the battle round ne table below. No			
1. INCARNATION IRON SOUL	N OF TH	E	You can re	roll failed	Morale te	sts for affe	cted units.							
2. LITANY OF THE			Roll a D6 fo	or each ene	emy unit th	nat is with	in 1" of any	affected units	; on a roll of	6, the unit	t being rolled for su	uffers D3 mortal		
3. CHANT OF TH	_		You can re-	roll any hit	rolls of 1	for affecte	d units in th	e Fight phase	1.					
REMORSELESS FI				•										
4. SHROUDPSAL 5. INVOCATION ( MIGHT		CHINE		nits gain th nits have +			noursaving	throws as if th	ney were in o	over. Unit	s already in cover a	are unaffected.		
6. BENEDICTION OMNISSIAH	OF THI	E	You can re	roll failed	hit rolls of	1 for affec	ted units in	the Shooting	phase.					
FORGEWORLD	DOGN	1A												
GRAIA			is not slair	n (and has 1	L wound re	emaining),		del does not f			t model refuses to nits with this dogn	•		
TRAITS														
NECROMECHANI	IC		Each time	your Warlo	rd uses ar	ability to	repair a frie	endly model, t	that model r	egains 1 a	dditional wound.			
RELICS														
AUTOCADUCEUS LAND	OF AR	KHAN									n the bearer uses a dice to determine			
TECH-PRIE	EST D	ОМІ	NUS (HO	ૂ) (125	PTS) M	ODELS :	X 1							
MOVE	"		WS		BS	S	Т	W	А	LD	SV	INVSV		
6			3+		2+	4	4	5	3	8	2+	5+		
WEAPON		RNG	" TYPE	S	AP	DMG	ABILITY						PTS	
Omnissian Axe		Mele	e Melee	+1 (5)	-2	2	-						0	
Macrostubber		12	Pistol 5	4	0	1	-						2	
Volkite Blaster		24	Heavy 3	6	0	1	Wound ro	l of 6+: the ta	rget suffers a	a mortal w	ound in addition to	any other	8	
ABILITIES					,		•							
CANTICLES OF TH OMNISSIAH	ΗE		Gain bonu	s in battle	depending	g on the Ca	nticle of the	Omnissiah c	urrently bei	ng canted.				
MASTERWORK B	IONICS	5	At the beg	nning of ea	ch of you	turns, thi	s model reg	ains D3 lost v	vounds.					
MASTER OF MAC	HINES		3" (but not	itself). FOI	RGEWORL	<b>o</b> model re	gains D3 lo		JESTOR MEC		or <b>QUESTOR MECH</b> nodel regains 1 los			
LORD OF THE MA	ACHINE	CULT	You can re	roll hit roll	s of 1 in th	e Shootin	g phase for f	riendly <b>FORG</b> I	<b>EWORLD</b> uni	ts within 6	".			
REFRACTOR FIEL	D		This mode	l has a 5+i	nvulnerab	le save.								

IMPERIUM, ADEPTUS MECHANICUS, CULT MECHANICUS, FORGEWORLD

CHARACTER, INFANTRY, TECH-PRIEST, DOMINUS

FORGEWORLD DOGMA
FACTION KEYWORDS

KEYWORDS

	NGINS	EER (H	Q) (47	PTS) M	ODELS :	X 1						
MOVE"		WS		BS	S	Т	W	A	LD	SV	INVSV	
6		4+		4+	4	4	4	2	8	3+	6+	
WEAPON	RNG"	TYPE	S	AP	DMG	ABILITY				,		PTS
Omnissian Axe	Melee	Melee	+1 (5)	-2	2	-						0
Servo-arm	Melee	lee Melee x2 (8) -2 3 Each servo-arm can only be used to make one attack each time this model fi When a model attacks with this weapon, you must substract 1 from the hit r									12	
Laspistol	12	Pistol 1	3	0	1	-						0
ABILITIES	•			,		^						
CANTICLES OF THE OMNISSIAH	G	ain bonus	in battle o	depending	on the Ca	nticle of the	e Omnissiał	currently bein	g canted.			
MASTER OF MACHINES	<b>Q</b> lo	<b>UESTOR IV</b> st wound	IECHANICU	JS model v QUESTOR I	within 3". I <b>MECHANIC</b>	fa model b C <b>US</b> model, i	eing repaire	ed is a <b>FORGEW</b>	ORLD or AS	VEHICLE , ASTRA M STRA MILITARUM n not be the target o	nodel, it regains I	
BIONICS	Th	is model	has a 6+ir	nvulnerab	le save.							
FORGEWORLD DOGMA	١											
FACTION KEYWORDS	IN	1PERIUM,	ADEPTUS I	MECHANIC	US, CULT N	/IECHANICU	S, FORGEWO	ORLD				
KEYWORDS	CI	HARACTER	, INFANTR	. TECH-PRI	IEST ENGIN	ICEED						
KLIWUKUS	9.		,	,	iesi, eitoii	NOEEN						
SKITARII RANG							(5-10)					
	ERS (A					S X 5	(5-10)	A	LD	SV	INVSV	
SKITARII RANG	ERS (A	(TRO	OPS) (6		MODEL	S X 5	· ·	A 1 (2)	LD 6 (7)		INVSV 6+	
SKITARII RANG	ERS (A	(TRO	OPS) (6		MODEL	S X 5	W		_			PTS
SKITARII RANG MOVE"	ERS (A	) (TRO	OPS) (6	7 PTS) 1	MODEL s	S X 5	W		_			PTS 0
SKITARII RANG  MOVE"  6  WEAPON	ERS (A	WS 4+ TYPE	OPS) (6	7 PTS) I	MODEL s 3 DMG	S X 5  T 3  ABILITY	W 1		6 (7)	4+		1
SKITARII RANG  MOVE"  6  WEAPON  Basic melee	RNG"	WS 4+ TYPE Melee Rapid	OPS) (6 BS 3+ S user (3)	7 PTS) N	MODEL S 3 DMG 1	S X 5  T 3  ABILITY -  Wound ro  This weap phase. Th unit. Each	W  1  II of 6+: that con cannot be is weapon retime you m	1 (2)  thit is resolved the fired if the fired argument to the control of the fired argument	with an Afing model ARACTER 6 Il of 6+ for	4+	6+  Movement closest enemy	0
MOVE" 6 WEAPON Basic melee Galvanic rifle	RNG" Melee	WS 4+ TYPE Melee Rapid Fire 1	OPS) (6  BS  3+  S  user (3)  4	7 PTS) [ AP 0 0	MODEL S 3 DMG 1	ABILITY - Wound ro This weap phase. Thi unit. Each wound in in	Il of 6+: that con cannot be is weapon r time you m addition to	1 (2)  thit is resolved the fired if the fired average ta CH ake a wound ro its normal dam receive the bene	with an Afing model ARACTER & II of 6+ for age.	4+  of-1.  moved during the ven if it is not the	Movement closest enemy licts a mortal being in cover	0
SKITARII RANG  MOVE"  6  WEAPON  Basic melee  Galvanic rifle  Transuranic arquebus	RNG" Melee	WS 4+ TYPE Melee Rapid Fire 1 Heavy 1	OPS) (6  BS  3+  S  user (3)  4	7 PTS) [ AP 0 0	MODEL S 3 DMG 1	ABILITY - Wound ro This weap phase. Thi unit. Each wound in in	Il of 6+: that con cannot be is weapon r time you m addition to	1 (2)  thit is resolved the fired if the fired average ta CH ake a wound ro its normal dam receive the bene	with an Afing model ARACTER & II of 6+ for age.	9 of -1.  moved during the ven if it is not the this weapon, it inf	Movement closest enemy licts a mortal being in cover	0 0 25
SKITARII RANG  MOVE"  6  WEAPON  Basic melee  Galvanic rifle  Transuranic arquebus  Omnispex	RNG" Melee 30	WS 4+  TYPE Melee Rapid Fire 1  Heavy 1	OPS) (6  BS  3+  S  user (3)  4	7 PTS) I	MODEL S 3 DMG 1 1 D3	ABILITY  -  Wound ro  This weap phase. The unit. Each wound in a gainst at	Il of 6+: that	1 (2)  thit is resolved the fired if the fired average ta CH ake a wound ro its normal dam receive the bene	with an Afing model ARACTER 6 III of 6+ for age. fit to their ncludes a	9 of -1.  moved during the ven if it is not the this weapon, it inf	Movement closest enemy licts a mortal being in cover	0 0 25
SKITARII RANG  MOVE"  6  WEAPON  Basic melee  Galvanic rifle  Transuranic arquebus  Omnispex  ABILITIES  CANTICLES OF THE OMNISSIAH  SOLDIERS OF THE MACI	RNG" Melee 30 60	WS 4+ TYPE Melee Rapid Fire 1 Heavy 1	DPS) (6  BS  3+  S  user (3)  4  7	AP 0 0 -2	MODEL S 3 DMG 1 1 D3	S X 5  T  3  ABILITY  -  Wound ro  This weap phase. Th unit. Each wound in a gainst at	Il of 6+: that con cannot be is weapon re time you m addition to its do not re tacks made	1 (2)  thit is resolved the fired if the fired average a CH ake a wound ro its normal dam ceive the bene by a unit that in currently being	with an AF ing model ARACTER 6 II of 6+ for age. fit to their ncludes a	9 of -1.  moved during the ven if it is not the this weapon, it inf	Movement closest enemy licts a mortal being in cover nispex.	0 0 25
SKITARII RANG  MOVE"  6  WEAPON  Basic melee  Galvanic rifle  Transuranic arquebus  Omnispex  ABILITIES  CANTICLES OF THE OMNISSIAH	RNG" Melee 30 60 Ga	WS 4+ TYPE Melee Rapid Fire 1 Heavy 1	DPS) (6  BS  3+  S  user (3)  4  7	AP 0 0 -2 depending	MODEL S 3 DMG 1 1 D3 - gon the Ca	S X 5  T 3  ABILITY - Wound ro  This weap phase. The unit. Each wound in a gainst at a second controls it.	Il of 6+: that con cannot be is weapon re time you m addition to its do not re tacks made	1 (2)  thit is resolved the fired if the fired average a CH ake a wound ro its normal dam ceive the bene by a unit that in currently being	with an AF ing model ARACTER 6 II of 6+ for age. fit to their ncludes a	9 of -1.  moved during the ven if it is not the this weapon, it inf saving throws for model with an omi	Movement closest enemy licts a mortal being in cover nispex.	0 0 25
MOVE" 6 WEAPON Basic melee Galvanic rifle Transuranic arquebus Omnispex ABILITIES CANTICLES OF THE OMNISSIAH SOLDIERS OF THE MACIGOD	RNG" Melee 30 60 - HINE TH	WS 4+ TYPE Melee Rapid Fire 1 Heavy 1	Suser (3) 4 7	AP 0 0 -2 depending	MODEL S 3 DMG 1 1 D3 - gon the Ca	S X 5  T 3  ABILITY - Wound ro  This weap phase. The unit. Each wound in a gainst at a second controls it.	Il of 6+: that con cannot be is weapon re time you m addition to its do not re tacks made	1 (2)  thit is resolved the fired if the fired average a CH ake a wound ro its normal dam ceive the bene by a unit that in currently being	with an AF ing model ARACTER 6 II of 6+ for age. fit to their ncludes a	9 of -1.  moved during the ven if it is not the this weapon, it inf saving throws for model with an omi	Movement closest enemy licts a mortal being in cover nispex.	0 0
SKITARII RANG  MOVE" 6 WEAPON Basic melee Galvanic rifle  Transuranic arquebus  Omnispex  ABILITIES CANTICLES OF THE OMNISSIAH SOLDIERS OF THE MACIGOD BIONICS	RNG" Melee 30 60 HINE TH	WS 4+ TYPE Melee Rapid Fire 1 Heavy 1	OPS) (6  BS  3+  S  user (3)  4  7  -  in battle of thin range in this unit	AP 0 0 -2 depending	MODEL  S 3 DMG 1 1 D3 - Gon the Ca	S X 5  T 3  ABILITY - Wound ro  This weap phase. The unit. Each wound in a gainst at a second controls it.	W  1  Il of 6+: that  con cannot be is weapon re time you m addition to its do not re tacks made	1 (2)  thit is resolved the fired if the fired average a CH ake a wound ro its normal dam ceive the bene by a unit that in currently being	with an AF ing model ARACTER 6 II of 6+ for age. fit to their ncludes a	9 of -1.  moved during the ven if it is not the this weapon, it inf saving throws for model with an omi	Movement closest enemy licts a mortal being in cover nispex.	0 0

		1440				_				1	0.4		
MOVE"		WS	BS		S	T	W	A		LD	SV	INVSV	
8		3+	3+		4	3	2	2 (	3)	6 (7)	4+	6+	
WEAPON	RNG		S	AP	DMG	ABILITY							PTS
Tasergoad	Mele	e Melee	+2 (6)	0	1	Each hit	t roll of 6+	with this w	eapon ca	uses 3 hits	rather than 1.		4
Flechette blaster	12	Pistol 5	3	0	1	-							2
ABILITIES													
CANTICLES OF THE OMNISSIAH		Gain bonus	in battle o	depending	g on the C	anticle of	the Omnis	siah currer	ntly being	canted.			
NEUROSTATIC AURA	Enemy unit	s within 3'	of any Sic	carian Inf	iltrators m	nust subst	ract 1 from	their Lea	dership.				
INFILTRATORS											lefield. At the en at is more than 9		ny
BIONICS		All models	in this uni	have a 6-	+ invulne	able save							
FORGEWORLD DOGMA	١												
FACTION KEYWORDS		IMPERIUM,	ADEPTUS I	MECHANIC	CUS, SKITA	RII, FORGE	WORLD						
KEYWORDS		INFANTRY, S	ICARIAN IN	IFILTRATO	RS								
CYBERNETICA	DATA	SMITH (	ELITES)	(44 PT	S) MOI	DELS X	1						
MOVE"		WS		BS	S	Т	W	'	Α	LD	SV	INVSV	
6		3+		3+	4	4	4		2	8	2+	5+	
WEAPON	RNG	" TYPE	S	AP	DMG	ABILITY							PTS
Power fist	Mele	e Melee	x2 (8)	-3	D3	When a	ttacking w	ith this we	apon, yo	u must subs	tract 1 from the	hit roll.	12
Gamma pistol	12	Pistol 1	6	-3	2	You can	re-roll fai	ed wound i	rolls for t	his weapon	when attacking	a VEHICLE.	10
ABILITIES	•	,				*							
CANTICLES OF THE OMNISSIAH		Gain bonus	in battle o	depending	g on the C	anticle of	the Omnis	siah currer	ntly being	canted.			
MASTER OF MACHINES			•					-	•	lan Robot v han once p	vithin 3". That mo	odel regains D3	lost
REFRACTOR FIELD		This model	has a 5+ir	nvulnerab	le save.								
FORGEWORLD DOGMA													
I ONGLANOUSED DOGINIA													

CHARACTER, INFANTRY, TECH-PRIEST, CYBERNETICA DATASMITH

KEYWORDS

MOVE"	WS		BS		S	Т	W		А	LD	SV	INVS	SV
8 6 4	5+		3+4+!	5+	6	7	0-5 6-8 9-2	11	3 D3 1	8	3+	5+	
WEAPON		RNG"	TYPE	S	AP	DMG	ABILITY					,	PT:
Basic melee		Melee	Melee	user (6)	0	1	-						0
Cognis heavy stubber		36	Heavy 3	4	0	1	You may fire this we substract 2 from an	•	•	anced but	you must		5
Icarus array:	-	-	-	-	-	When attacking with all hit rolls against all o	r this weapor	against targets tha				40	
* Daedalus missile launcher			Heavy 1	7	-3	D6	*						0
* Gatling rocket 48			Heavy 5	6	-2	1	*						0
* Twin Icarus autocannon		48	Heavy 4	7	-1	2	*						0
Broad Spectrum Data-tether		-	-	-	-	-	FORGEWORLD units spectrum data-teth for the duration of the	ner at the star					0
ABILITIES			,										
CANTICLES OF THE OMNISSIAH		Ga	ain bonus	in battle d	lepending	on the Ca	nticle of the Omnissi	ah currently	peing canted.				
CRAWLER		Th	is model	can only A	dvance D3	B", but ign	ores the -1 penalty to	its hit rolls f	or moving and firing	a Heavy w	eapon.		
EXPLODES			this mode 3 mortal v		ed to 0 wo	unds, roll	a D6 before removing	g the model fi	om the battlefield; o	on a 6+ eac	ch unit wit	hin 6" suf	fers
EMANATUS FORCE	FIELD	- 1		has a 5+in	vulnerabl	e save. Yo	u can re-roll invulner	ahle saving t	brows of 1 for any Or	ager Dune	crawler if	it is with	in 6'
		of	at least c	ne other f	riendly <b>FO</b>	RGEWORL	. <b>D</b> Onager Dunecrawl	•	illows of 1 for any Or	iagei Duile	crawierii		0
FORGEWORLD DO	GMA	of	at least o	ne other f	riendly <b>FO</b>	RGEWORL		•	inows of 1 for any of	lager Dulle	crawierii		
FORGEWORLD DO					•			•	inows of 1 for any or	lager Dulle	ecrawier ii		
		IN	1PERIUM,		ИЕСНАNIC	US, SKITAR	<b>D</b> Onager Dunecrawl	•	inows of Flor any or	lager Dune	ecrawierii		
FACTION KEYWORI	DS	IM VE	1PERIUM, EHICLE, ON	ADEPTUS N	MECHANIC	US, SKITAR R	<b>D</b> Onager Dunecrawl	•	inows of Flor any or	ager Dune	ecrawierii		
FACTION KEYWORI	DS ROB	IM VE	1PERIUM, EHICLE, ON	ADEPTUS N	MECHANIC	US, SKITAR R	D Onager Dunecrawl	ler	inows of Flor any or	INVSV	ecrawierii		
FACTION KEYWORI KEYWORDS KASTELAN I	ROB	VE OTS (E	MPERIUM, EHICLE, ON BLASTE	ADEPTUS N NAGER DUN RS) (HE	MECHANIC NECRAWLE	us, skitar r 20 PTS	D Onager Dunecrawl	(2-6)					
FACTION KEYWORI KEYWORDS  KASTELAN I  MOVE"	ROB	OTS (E	MPERIUM, EHICLE, ON BLASTE BS 4+	ADEPTUS NAGER DUN	MECHANIC NECRAWLE AVY) (2	us, skitar r <b>20 PTS</b>	D Onager Dunecrawl  III, FORGEWORLD  MODELS X 2  A LD  3 10	(2-6)		INVSV			PT
FACTION KEYWORI KEYWORDS  KASTELAN I  MOVE"  8	ROB	OTS (E	MPERIUM, EHICLE, ON BLASTE BS 4+	ADEPTUS NAGER DUN	MECHANIC NECRAWLE AVY) (2	us, skitar R <b>20 PTS</b> W 6	D Onager Dunecrawl  II, FORGEWORLD  MODELS X 2  A LD 3 10  ABILITY	(2-6) SV 3+		INVSV against sh	ooting		PT
FACTION KEYWORI KEYWORDS  KASTELAN I  MOVE"  8  WEAPON Heavy phosphor	ROB	OTS (E	BLASTE BS 4+ TYPE Heavy	ADEPTUS N NAGER DUN RS) (HE S 6	AVY) (2	US, SKITAR R 20 PTS W 6	D Onager Dunecrawl  II, FORGEWORLD  MODELS X 2  A LD 3 10  ABILITY  Units attacked by th	(2-6) SV 3+	5+	INVSV against sh	ooting		
KASTELAN I  MOVE"  8  WEAPON Heavy phosphor blaster  ABILITIES CANTICLES OF THE	ROB	OTS (E	BS 4+ TYPE Heavy 3	ADEPTUS N NAGER DUN RS) (HE S 6	AVY) (2  T  AP  -2	US, SKITAR R 20 PTS W 6 DMG	D Onager Dunecrawl  II, FORGEWORLD  MODELS X 2  A LD 3 10  ABILITY  Units attacked by th	(2-6) SV 3+	5+ o not gain any bonus	INVSV against sh	ooting		PT
FACTION KEYWORI KEYWORDS  KASTELAN I  MOVE"  8  WEAPON Heavy phosphor blaster	ROB	OTS (EWS 4+ RNG" 36	BS 4+ TYPE Heavy 3 Ain bonus then this teach of ytempt is s	ADEPTUS N NAGER DUN RS) (HE S 6 S 6 in battle d unit is set u our Moven	AVY) (2  T  7  AP  -2  depending up, the Ae, nent phas and you cannot be a second control of the	US, SKITAR R 20 PTS W 6 DMG 1 on the Ca gis Protoc es if there	D Onager Dunecrawl  III, FORGEWORLD  MODELS X 2  A LD 3 10  ABILITY  Units attacked by the being in cover.	(2-6) SV 3+ his weapon do ah currently ffect. You can VORLD Cyberr battle protoco	5+ po not gain any bonus peing canted. attempt to change to the change t	INVSV against sh to their sa the unit's ba	ooting aving throw attle proto I a D6; on a	ws for occl at the	PT 15
KASTELAN I  MOVE"  8  WEAPON Heavy phosphor blaster  ABILITIES CANTICLES OF THE OMNISSIAH  BATTLE PROTOCOL	ROB	OTS (E WS 4+ RNG" 36	BS 4+ TYPE Heavy 3 ain bonus hen this ueach of y tempt is seherwise,	ADEPTUS N NAGER DUN RS) (HE S 6 S 6 in battle d our Moven successful the attem	AVY) (2  T  7  AP  -2  depending  up, the Ae nent phas and you ca pt fails an	US, SKITARR  20 PTS  W 6  DMG 1  on the Ca gis Protoces if there an select a	MODELS X 2  A LD  3 10  ABILITY  Units attacked by the being in cover.  nticle of the Omnissian of (see below) is in efficient of the three being one of the three being one of the three being one of the three being in cover.	(2-6)  SV 3+  his weapon do ah currently  ffect. You can VORLD Cyberr battle protoc mains in effe	5+ o not gain any bonus peing canted. attempt to change t letica Datasmith wit ols to take effect fror ct.	INVSV against sh to their sa he unit's b thin 6". Rol n the start	ooting aving throv attle proto I a D6; on a	ws for ocol at the a 2+ the kt battle r	PT 15
KASTELAN I  MOVE"  8  WEAPON Heavy phosphor blaster  ABILITIES CANTICLES OF THE OMNISSIAH  BATTLE PROTOCOL	ROB	OTS (EWS 4+ RNG" 36	BS 4+ TYPE Heavy 3	ADEPTUS NAGER DUN  RS) (HE  S 6  S 6  in battle dunit is set to our Moven successful the attem battle prof	AVY) (2  T 7  AP -2  depending up, the Ae nent phas and you capt fails an tocol is in	US, SKITAR R 20 PTS W 6 DMG 1 on the Ca gis Protoc es if there an select a d the unit	DONAGET DUNECTAWN  III, FORGEWORLD  MODELS X 2  A LD 3 10  ABILITY  Units attacked by the being in cover.  Inticle of the Omnission of (see below) is in efficies a friendly FORGEW any one of the three by current protocol re	(2-6)  SV 3+  his weapon do ah currently  ffect. You can  VORLD Cyberr battle protoce mains in effe	5+ o not gain any bonus peing canted. attempt to change thetica Datasmith withols to take effect from the ct.	INVSV against sh to their sa he unit's ba thin 6". Rol m the start	ooting aving throv attle proto I a D6; on a c of the nex	vs for  ocol at the a 2+the kt battle r s unit.	P1 1:
KASTELAN I  MOVE"  8  WEAPON Heavy phosphor blaster  ABILITIES CANTICLES OF THE OMNISSIAH  BATTLE PROTOCOL  AEGIS PROTOCOL CONQUEROR PROT	ROB	OTS (EWS 4+ RNG" 36 W of at Other W work of the control of the con	BS 4+ TYPE Heavy 3 Anin bonus then this the each of yetempt is scherwise, hilst this hilst this	ADEPTUS N NAGER DUN RS) (HE S 6 S 6 in battle d cunit is set u our Moven successful the attem battle profit battle profit battle profit	AVY) (2  T  7  AP  -2  depending up, the Ae, nent phas and you capt fails an atocol is in	US, SKITAR R 20 PTS W 6 DMG 1 on the Ca gis Protoc es if there an select: d the unit effect, you effect, thi	ABILITY Units attacked by the being in cover.  nticle of the Omnission of (see below) is in efficis a friendly FORGEW any one of the three by current protocol resucan add 1 to any arms.	(2-6)  SV 3+  his weapon do ah currently  ffect. You can VORLD Cyberr battle protoce mains in effe mour and invu	o not gain any bonus  peing canted.  attempt to change the section of the section	INVSV against shows to their sachin 6". Rol m the start ows you many phase ins	ooting aving throv la D6; on a of the nex ake for this tead of on	ws for  ocol at the a 2+the kt battle r s unit. ly once. akes with	PT 1!
EACTION KEYWORDS  KASTELAN I  MOVE"  8  WEAPON Heavy phosphor blaster  ABILITIES CANTICLES OF THE DMNISSIAH  BATTLE PROTOCOL CONQUEROR PROTOCOL PROTECTOR PROTOCOL	ROB	OTS (EWS 4+ 36 Wo of at Other WW Wo of at If	BS 4+ TYPE Heavy 3 ain bonus hen this to each of y tempt is s therwise, hilst this hilst this hilst this cits range to 6.	ADEPTUS N NAGER DUN RS) (HE S 6 S 6 in battle d cour Moven successful the attem battle profit battle profit battle profit d weapons	AVY) (2  T  7  AP  -2  Lepending  Lip, the Ae  nent phas and you co  pt fails an tocol is in tocol is in tocol is in	US, SKITARR  20 PTS  W 6 DMG 1  on the Ca gis Protoc es if there an select: d the unit effect, you effect, thi Heavy ph	MODELS X 2  A LD  3 10  ABILITY  Units attacked by the being in cover.  nticle of the Omnissian of (see below) is in effect is a friendly FORGEW any one of the three being in cover.  can add 1 to any arm is unit cannot shoot, be unit cannot move of the sunit cannot move	(2-6)  SV 3+  his weapon do ah currently  ffect. You can VORLD Cyberr battle protoce mains in effe mour and invo	o not gain any bonus  peing canted.  attempt to change the section of the section	INVSV against shows to their sache unit's behin 6". Rol me the start pows you man phase insome the combusto	ooting aving throv attle proto I a D6; on a of the nex ake for this tead of on shots it m or's Type b	ws for  a 2+the at battle r s unit.  ly once. akes with ecomes H	1: 1: 1: 1: 1: 1:
KASTELAN I  MOVE"  8  WEAPON Heavy phosphor blaster  ABILITIES CANTICLES OF THE OMNISSIAH  BATTLE PROTOCOL CONQUEROR PROT	ROB	Galler Web and the second of t	BS 4+ TYPE Heavy 3 ain bonus hen this to each of y tempt is scherwise, hilst this its range of the school of the s	ADEPTUS N NAGER DUN RS) (HE S 6 S 6 in battle d cour Moven successful the attem battle prof battle prof d weapons	AVY) (2  T  AP  -2  depending up, the Ae nent phas and you can be a cool is in a co	US, SKITARR  20 PTS  W 6 DMG 1  on the Ca gis Protoc es if there an select a d the unit effect, you effect, thi Heavy ph  unds, roll invulnera	DONager Dunecrawl  III, FORGEWORLD  MODELS X 2  A LD 3 10  ABILITY  Units attacked by the being in cover.  Inticle of the Omnissian of (see below) is in efficient a friendly FORGEW any one of the three being in cover.  I can add 1 to any arms unit cannot shoot, be sunit cannot move of sphor blaster's Type of the control of the complex of the control	(2-6)  SV 3+  ah currently  ffect. You can  VORLD Cyberr  battle protoc  mains in effe  mour and invu  but it can figh  r charge, but  e becomes He  g the model fi	peing canted.  attempt to change thetica Datasmith withols to take effect from the cach Fight you can double the reavy 6 and Incending from the battlefield; on the dattlefield; on the da	to their sa to their sa the unit's bachin 6". Rol m the start phase inso phase inso number of e combusto on a 6+ eaco	attle proto l a D6; on a c of the nex ake for this tead of on shots it m or's Type b	ws for  col at the a 2+the kt battle r s unit. ly once. akes with ecomes H	PT 1!
FACTION KEYWORI KEYWORDS  KASTELAN I  MOVE"  8  WEAPON Heavy phosphor blaster  ABILITIES CANTICLES OF THE OMNISSIAH  BATTLE PROTOCOL  CONQUEROR PROT  PROTECTOR PROTO  EXPLODES  REPULSOR GRID	ROB STOCOL	Galler Web and the second of t	BS 4+ TYPE Heavy 3 ain bonus hen this to each of y tempt is scherwise, hilst this its range of the school of the s	ADEPTUS N NAGER DUN RS) (HE S 6 S 6 in battle d cour Moven successful the attem battle prof battle prof d weapons	AVY) (2  T  AP  -2  depending up, the Ae nent phas and you can be a cool is in a co	US, SKITARR  20 PTS  W 6 DMG 1  on the Ca gis Protoc es if there an select a d the unit effect, you effect, thi Heavy ph  unds, roll invulnera	MODELS X 2  A LD 3 10  ABILITY  Units attacked by the being in cover.  ol (see below) is in efficient a friendly FORGEW any one of the three being in cover.  can add 1 to any arm is unit cannot shoot, be sunit cannot move one osphor blaster's Type and be before removing the besave against shoot.	(2-6)  SV 3+  ah currently  ffect. You can  VORLD Cyberr  battle protoc  mains in effe  mour and invu  but it can figh  r charge, but  e becomes He  g the model fi	peing canted.  attempt to change thetica Datasmith withols to take effect from the cach Fight you can double the reavy 6 and Incending from the battlefield; on the dattlefield; on the da	to their sa to their sa the unit's bachin 6". Rol m the start phase inso phase inso number of e combusto on a 6+ eaco	attle proto l a D6; on a c of the nex ake for this tead of on shots it m or's Type b	ws for  col at the a 2+the kt battle r s unit. ly once. akes with ecomes H	PT 1!
KASTELAN I  MOVE"  8  WEAPON Heavy phosphor blaster  ABILITIES CANTICLES OF THE OMNISSIAH	ROB  ROB  ROB  ROB  ROB  ROB  ROB  ROB	Ga W W W W Albert Alber	BS 4+ TYPE Heavy 3 ain bonus then this useach of yetempt is scherwise, hilst this hilst this attribute and the schery and the	ADEPTUS N NAGER DUN RS) (HE S 6 S 6 in battle d cunit is set u our Moven successful the attem battle prof battle prof d weapons el is reduce vounds. In this unit ifiers) for a	AVY) (2  T  7  AP  -2  depending up, the Ae, nent phas and you capt fails an tocol is in t	US, SKITAR R 20 PTS W 6 DMG 1 on the Ca gis Protoc es if there an select: d the unit effect, you effect, thi Heavy ph unds, roll invulnera grid's invu	MODELS X 2  A LD 3 10  ABILITY  Units attacked by the being in cover.  ol (see below) is in efficient a friendly FORGEW any one of the three being in cover.  can add 1 to any arm is unit cannot shoot, be sunit cannot move one osphor blaster's Type and be before removing the besave against shoot.	(2-6)  SV 3+  his weapon do ah currently  ffect. You can  VORLD Cyberr battle protoce mains in effe mour and invel but it can figh r charge, but be becomes He g the model fr	peing canted.  attempt to change thetica Datasmith withols to take effect from the cach Fight you can double the reavy 6 and Incending from the battlefield; on the dattlefield; on the da	to their sa to their sa the unit's bachin 6". Rol m the start phase inso phase inso number of e combusto on a 6+ eaco	attle proto l a D6; on a c of the nex ake for this tead of on shots it m or's Type b	ws for  col at the a 2+the kt battle r s unit. ly once. akes with ecomes H	PT 15