TOTAL MATCHED POINTS	TOTAL CP	TOTAL UN	ITS					А	RMY				
1000	8	10						Sk	itarii				
POINTS	СР	DETACHME	NT"					U	NITS				
1000	+5	Battalio						er/Flechette		a Datasmi		A); Skitarii Rangers ts (Blasters); Onag	
CANTICLE	S OF TH	HE OMNISSI	АН										
At the start may not be Alternative determine	t of eac picked ly, you a Cant a Battl	h battle ro d twice dur can rando icle, it take e-forged ar	und, pick wh ing the same mly determi es effect ever my, units on	ich Cantic e battle. ne which (n if the san ly receive	Canticle of the Canticle the bonus	mnissiah f the Omnis e has beer if every m	rom the tak siah is in ef in effect ea odel in the		n effect for th g a D6 and co attle.	e duration	of the battle roun	d. The same Cantion	
IRON SOUL			You can re-	ron ianeu	worate tes	sts for a fie	cted units.						
2. LITANY O			Roll a D6 fo wounds.	r each ene	emy unit th	nat is with	in 1" of any	affected units	s; on a roll of	6, the unit	being rolled for s	uffers D3 mortal	
3. CHANT O REMORSELI		r	You can re-	roll any hi	rolls of 1	for affecte	d units in th	ne Fight phase	е.				
4. SHROUD			Affected ur	its gain th	e bonus to	their arm	nour saving	throws as if t	hev were in o	over. Unit	s already in cover	are unaffected.	
5. INVOCAT									,				
6. BENEDIC		FTHE	You can re-	roll failed	hit rolls of	1 for affec	ted units in	the Shooting	phase.				
FORGEW	ORLD D	OGMA											
GRAIA			is not slain	(and has	L wound re	emaining),		del does not f				yield; either that i na cannot Fall Bac	
TRAITS													
NECROMEC	HANIC		Each time y	our Warlo	rd uses an	ability to	repair a frie	endly model,	that model r	egains 1 a	dditional wound.		
RELICS													
AUTOCADU LAND	CEUS C	F ARKHAN			,	•				,		an ability to repair how many wound	
TECH-I	PRIES	ST DOM	INUS (HC	(125	PTS) MO	ODELS 2	X 1						
N	MOVE"		WS		BS	S	Т	W	А	LD	SV	INVSV	
	6		3+		2+	4	4	5	3	8	2+	5+	
WEAPON		RNO	G" TYPE	S	AP	DMG	ABILITY			II.		II.	PTS
Omnissian		Mel		+1 (5)	-2	2	-						0
Macrostub	ber	12	Pistol 5	4	0	1	-						2
Volkite Bla	ster	24	Heavy 3	6	0	1	Wound ro	II of 6+: the ta	rget suffers a	a mortal w	ound in addition t	o any other	8
ABILITIE	S				I.								
CANTICLES OMNISSIAH			Gain bonus	in battle	depending	on the Ca	nticle of the	e Omnissiah o	currently bei	ng canted.			
MASTERWC	ORK BIC	NICS	At the begi	nning of ea	ch of your	turns, thi	s model reg	gains D3 lost v	wounds.				
MASTER OF	МАСН	INES	3" (but not	itself). FO I	RGEWORL) model re	gains D3 lo		UESTOR MEC			HANICUS model wi st wound. A model	
LORD OF TH	HE MAC	HINE CULT	You can re-	roll hit rol	s of 1 in th	e Shooting	g phase for t	friendly FORG	EWORLD uni	ts within 6	".		
REFRACTOR	R FIELD		This model	has a 5+i	nvulnerab	le save.							
FORGEWOR	RLD DO	GMA											
FACTION KE	YWOR	DS	IMPERIUM,	ADEPTUS	MECHANIC	US, CULT N	/IECHANICU:	S, FORGEWOR	LD				

KEYWORDS

CHARACTER, INFANTRY, TECH-PRIEST, DOMINUS

Month Mon	MOVE"		WS BS S T W A LD SV INV							INVSV	/SV		
Omnissian Axe	6		3+		2+	4	4	5		8	2+	5+	
Phosphor serpenta 18 Assault 1 5 -1 1 Units attacked by this weapon do not gain any bonus to their saving throws for being in cover. Eradication ray 24 Heavy 6 -2 1 Attacks from this weapon that target enemies at 8" or less are resolved with an AP of 4 and a Damage of D3.* Eradication ray 8 Heavy D3 6 -4 D3 -	WEAPON	RNG"	TYPE	S	AP	DMG	ABILITY			JI.	ı	ı	PTS
Fradication ray 18	Omnissian Axe	Melee	Melee	+1 (5)	-2	2	-						0
Eradication ray* 8 Heavy BD3 6 4 DB3 - AP of -4 and a Damage of D3.* ABILITIES CANTICLES OF THE OMNISSIAH Gain bonus in battle depending on the Canticle of the Omnissiah currently being canted. At the deginning of each of your turns, this model regains D3 lost wounds. At the deginning of each of your turns, this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model can repair a single friendly PORGEWORLD units within 6°. RMSTER OF MACHINES At the end of your Movement phase this model can repair a single friendly FORGEWORLD value. At the end of your Movement phase this model can repair a single friendly FORGEWORLD Vehicle, ASTRA MILITARUM Vehicle. QUESTOR MECHANICUS model within 3° if alm model being repaired is a FORGEWORLD or ASTRA MILITARUM weblicle of Machines ability more than once per turn. BIONICS This model has a 6+ invulnerable save.	Phosphorserpenta	18		5	-1	1	, , , , , , , , , , , , , , , , , , , ,						
ABILITIES CANTICLES OF THE OMNISSIAH MASTERWORK BIONICS At the beginning of each of your turns, this model regains D3 lost wounds. At the beginning of each of your turns, this model regains D3 lost wounds. At the beginning of each of your turns, this model regains D3 lost wounds. At the beginning of each of your Movement phase this model can repair a single friendly FORGEWORLD or QUESTOR MECHANICUS model with 3" (but not itself). FORGEWORLD model regains D3 lost wounds; QUESTOR MECHANICUS model regains 1 lost wound. A model m not be the target of the Master of Machines ability more than once per turn. LORD OF THE MACHINE CUIT This model has a 5+ invulnerable save. FORGEWORLD DOGMA FACTION KEYWORDS IMPERIUM, ADEPTUS MECHANICUS, CULT MECHANICUS, FORGEWORLD KEYWORDS CHARACTER, INFANTRY, TECH-PRIEST, DOMINUS TECH-PRIEST ENGINSEER (HQ) (47 PTS) MODELS X 1 MOVE" WS BS S T W A LD SV INVSV 6 4+ 4+ 4 4 4 4 4 2 8 3+ 6+ WEAPON RNG" TYPE S AP DMG ABILITY Omnissian Axe Melee M	Eradication ray	24		6	-2	1	, ,						
CANTICLES OF THE OMNISSIAH MASTER WORK BIONICS At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model can repair a single friendly FORGEWORLD or QUESTOR MECHANICUS model with a "(but not itself). FORGEWORLD model regains D3 lost wounds; QUESTOR MECHANICUS model regains D1 lost wound. A model m note be the target of the Master of Machines a billity more than nonce per turn. LORD OF THE MACHINE CULT You can re-roll hit rolls of 1 in the Shooting phase for friendly FORGEWORLD units within 6". REFRACTOR FIELD This model has a 5+invulnerable save. FORGEWORLD DOGMA FACTION KEYWORDS CHARACTER, INFANTRY, TECH-PRIEST, DOMINUS TECH-PRIEST ENGINSEER (HQ) (47 PTS) MODELS X TECH-PRIEST ENGINSEER (HQ) (47 PTS) MODELS X MOVE" WS BS S T W A LD SV INVSV A 6 FORGEWORLD SV INVSV A 6 FORGEWORLD Units within 6". INVSV A A BORGEWORLD Units within 6". INVSV FORGEWORLD Units within 6". FORGEWORLD Units within 6	Eradication ray *	8		6	-4	D3	-						0
OMNISSIAH MASTERWORK BIONICS At the beginning of each of your turns, this model regains D3 lost wounds. At the end of your Movement phase this model regains D3 lost wounds. At the end of your Movement phase this model can repair a single friendly FORGEWORLD or QUESTOR MECHANICUS model with 3° (but not itself). FORGEWORLD model regains D3 lost wounds; QUESTOR MECHANICUS model regains 1 lost wound. A model with 3° (but not itself). FORGEWORLD model regains D3 lost wounds; QUESTOR MECHANICUS model regains 1 lost wound. A model mint be the target of the Master of Machines ability more than once per turn. IORD OF THE MACHINE CULT You can re-roll hit rolls of 1 in the Shooting phase for friendly FORGEWORLD units within 6°. FORGEWORLD DOGMA FACTION KEYWORDS IMPERIUM, ADEPTUS MECHANICUS, CULT MECHANICUS, FORGEWORLD TECH-PRIEST ENGINSEER (HQ) (47 PTS) MODELS X 1 ***TECH-PRIEST ENGINSEER (HQ) (47 PTS) MODELS X 1 ***TECH-PRIEST ENGINSEER (HQ) (47 PTS) MODELS X 1 ***MEAPON	ABILITIES												
At the end of your Movement phase this model can repair a single friendly FORGEWORLD or QUESTOR MECHANICUS model with 3" (but not itself). FORGEWORLD model regains 03 lost wounds; QUESTOR MECHANICUS model regains 1 lost wound. A model m not be the target of the Master of Machines ability more than once per turn. LORD OF THE MACHINES This model has a 5+invulnerable save. FORGEWORLD DOGMA FACTION KEYWORDS MPERIUM, ADEPTUS MECHANICUS, CULT MECHANICUS, FORGEWORLD KEYWORDS CHARACTER, INFANTRY, TECH-PRIEST, DOMINUS TECH-PRIEST ENGINSEER (HQ) (47 PTS) MODELS X 1 MOVE" MS BS S T M A LD SV INVSV 6 4+ 4+ 4 4 4 4 4 4 4 4 4 4		C	iain bonus	in battle d	epending	on the Ca	nticle of the	Omnissiah c	urrently bei	ng canted.			
MASTER OF MACHINES 3" (but not itself), PORGEWORLD model regains 3 lost wounds; QUESTOR MECHANICUS model regains 1 lost wound. A model m not be the target of the Master of Machines ability more than once per turn. LORD OF THE MACHINE CULT You can re-roll hit rolls of 1 in the Shooting phase for friendly FORGEWORLD units within 6". REFRACTOR FIELD This model has a 5+ invulnerable save. FORGEWORLD DOGMA FACTION KEYWORDS IMPERIUM, ADEPTUS MECHANICUS, CULT MECHANICUS, FORGEWORLD KEYWORDS CHARACTER, INFANTRY, TECH-PRIEST, DOMINUS TECH-PRIEST ENGINSEER (HQ) (47 PTS) MODELS X 1 MOVE" WS BS S T W A LD SV INVSV 6 4+ 4+ 4 4 4 4 4 2 8 3+ 6+ WEAPON RNG" TYPE S AP DMG Melee Melee Helee Helee	MASTERWORK BIONIC	5 <i>A</i>	t the begir	nning of ea	ch of your	turns, this	model reg	ains D3 lost v	vounds.				
REFRACTOR FIELD This model has a 5+invulnerable save. FORGEWORLD DOGMA FACTION KEYWORDS IMPERIUM, ADEPTUS MECHANICUS, CULT MECHANICUS, FORGEWORLD KEYWORDS CHARACTER, INFANTRY, TECH-PRIEST, DOMINUS TECH-PRIEST ENGINSEER (HQ) (47 PTS) MODELS X 1 MOVE" WS BS S T W A LD SV INVSV 6 4+ 4+ 4+ 4 4 4 4 2 8 3+ 6+ WEAPON RNG" TYPE S AP DMG ABILITY Omnissian Axe Melee Melee +1 (5) -2 2 - Servo-arm Melee Melee +1 (5) -2 2 - Servo-arm Melee Melee x2 (8) -2 3 Each servo-arm can only be used to make one attack each time this model fights. When a model attacks with this weapon, you must substract 1 from the hit roll. Laspistol 12 Pistol 1 3 0 1 - ABILITIES CANTICLES OF THE OMNISSIAH MASTER OF MACHINES Gain bonus in battle depending on the Canticle of the Omnissiah currently being canted. At the end of your Movement phase this model can repair a single friendly FORGEWORLD VEHICLE, ASTRA MILITARUM VEHICLE QUESTOR MECHANICUS model within 3". If a model being repaired is a FORGEWORLD or ASTRA MILITARUM model, it regains D3 lost wounds; iffit is a QUESTOR MECHANICUS model within 3". If a model being repaired is a FORGEWORLD or ASTRA MILITARUM model, it regains D3 lost wounds; iffit is a QUESTOR MECHANICUS model, it regains 1 lost wound. A model may not be the target of the Master of Machines ability more than once per turn. BIONICS This model has a 6+invulnerable save.	MASTER OF MACHINES 3" (but not itself). FORGEWORLD model regains D3 lost wounds; QUESTOR MECHANICUS model regains 1 lost wound. A mod												
FORGEWORLD DOGMA FACTION KEYWORDS IMPERIUM, ADEPTUS MECHANICUS, CULT MECHANICUS, FORGEWORLD KEYWORDS CHARACTER, INFANTRY, TECH-PRIEST, DOMINUS TECH-PRIEST ENGINSEER (HQ) (47 PTS) MODELS X 1 MOVE" WS BS S T W A LD SV INVSV 6 4+ 4+ 4+ 4 4 4 4 4 2 8 3+ 6+ WEAPON RNG" TYPE S AP DMG ABILITY Omnissian Axe Melee Melee Melee x2 (8) -2 3 Each servo-arm can only be used to make one attack each time this model fights. When a model attacks with this weapon, you must substract 1 from the hit roll. Laspistol 12 Pistol 12 Pistol 13 0 1 - ABILITIES CANTICLES OF THE OMMISSIAH MASTER OF MACHINES MASTER OF MACHINES At the end of your Movement phase this model can repair a single friendly FORGEWORLD VEHICLE, ASTRA MILITARUM VEHICLE QUESTOR MECHANICUS model within 3". If a model being repaired is a FORGEWORLD or ASTRA MILITARUM model, it regains D3 lost wounds; iff it is a QUESTOR MECHANICUS model within 3". If a model being repaired is a FORGEWORLD or ASTRA MILITARUM model, it regains D3 lost wounds; iff it is a QUESTOR MECHANICUS model, it regains 1 lost wound. A model may not be the target of the Master of Machines ability more than once per turn. BIONICS This model has a 6+ invulnerable save.	LORD OF THE MACHINI	CULT	ou can re-r	oll hit rolls	of 1 in th	e Shooting	phase for f	riendly FORG	EWORLD uni	s within 6	".		
IMPERIUM, ADEPTUS MECHANICUS, CULT MECHANICUS, FORGEWORLD	REFRACTOR FIELD	Т	his model	has a 5+in	vulnerabl	e save.							
TECH-PRIEST ENGINSEER (HQ) (47 PTS) MODELS X 1 MOVE" WS BS S T W A LD SV INVSV 6 4+ 4+ 4+ 4 4 4 4 2 8 3+ 6+ WEAPON RNG" TYPE S AP DMG ABILITY Omnissian Axe Melee Melee +1 (5) -2 2 - Servo-arm Melee Melee x2 (8) -2 3 Each servo-arm can only be used to make one attack each time this model fights. When a model attacks with this weapon, you must substract 1 from the hit roll. Laspistol 12 Pistol 1 3 0 1 - ABILITIES CANTICLES OF THE OMNISSIAH MASTER OF MACHINES MASTER OF MACHINES Gain bonus in battle depending on the Canticle of the Omnissiah currently being canted. At the end of your Movement phase this model can repair a single friendly FORGEWORLD VEHICLE, ASTRA MILITARUM VEHICLE. QUESTOR MECHANICUS model within 3". If a model being repaired is a FORGEWORLD or ASTRA MILITARUM model, it regains D3 lost wounds; iff it is a QUESTOR MECHANICUS model, it regains 1 lost wound. A model may not be the target of the Master of Machines ability more than once per turn. BIONICS This model has a 6+ invulnerable save.	FORGEWORLD DOGMA	١											
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Omnissian Axe Melee Melee +1 (5) -2 2 - Servo-arm Melee Melee x2 (8) -2 3 Each servo-arm can only be used to make one attack each time this model fights. When a model attacks with this weapon, you must substract 1 from the hit roll. Laspistol 12 Pistol 1 3 0 1 - ABILITIES CANTICLES OF THE OMNISSIAH Gain bonus in battle depending on the Canticle of the Omnissiah currently being canted. At the end of your Movement phase this model can repair a single friendly FORGEWORLD VEHICLE, ASTRA MILITARUM VEHICLE QUESTOR MECHANICUS model within 3". If a model being repaired is a FORGEWORLD or ASTRA MILITARUM model, it regains D3 lost wounds; if it is a QUESTOR MECHANICUS model, it regains 1 lost wound. A model may not be the target of the Master of Machines ability more than once per turn. BIONICS This model has a 6+invulnerable save.	6		4+		4+	4	4	4	2	8	3+	6+	
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ABILITIES CANTICLES OF THE OMNISSIAH MASTER OF MACHINES Gain bonus in battle depending on the Canticle of the Omnissiah currently being canted. At the end of your Movement phase this model can repair a single friendly FORGEWORLD VEHICLE, ASTRA MILITARUM VEHICLE. QUESTOR MECHANICUS model within 3". If a model being repaired is a FORGEWORLD or ASTRA MILITARUM model, it regains D3 lost wounds; if it is a QUESTOR MECHANICUS model, it regains 1 lost wound. A model may not be the target of the Master of Machines ability more than once per turn. BIONICS This model has a 6+ invulnerable save.	Sarvo-arm	Melee	Melee	x2 (8)	-2	3			,				-
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OMNISSIAH At the end of your Movement phase this model can repair a single friendly FORGEWORLD VEHICLE, ASTRA MILITARUM VEHICLE QUESTOR MECHANICUS model within 3". If a model being repaired is a FORGEWORLD or ASTRA MILITARUM model, it regains D3 lost wounds; if it is a QUESTOR MECHANICUS model, it regains 1 lost wound. A model may not be the target of the Master of Machines ability more than once per turn. BIONICS This model has a 6+invulnerable save.		12		3	0	1	-						12
MASTER OF MACHINES QUESTOR MECHANICUS model within 3". If a model being repaired is a FORGEWORLD or ASTRA MILITARUM model, it regains D3 lost wounds; if it is a QUESTOR MECHANICUS model, it regains 1 lost wound. A model may not be the target of the Master of Machines ability more than once per turn. BIONICS This model has a 6+ invulnerable save.	Laspistol	12		3	0	1	-						
	Laspistol ABILITIES CANTICLES OF THE		1				nticle of the	e Omnissiah c	urrently bei	ng canted.			
	ABILITIES CANTICLES OF THE OMNISSIAH	A C C	fain bonus at the end courses wounds	in battle d	epending vement ph IS model w QUESTOR N	on the Canase this myithin 3". If	nodel can ro fa model bo US model, i	epair a single eing repaired	friendly FOR	GEWORLD ORLD or A	STRA MILITARUM	model, it regains [0 -Eor
· -··· · · · · · · · · · ·	Laspistol ABILITIES CANTICLES OF THE OMNISSIAH MASTER OF MACHINES	A COLUMN	ain bonus that the end of the end	in battle dof your Mov ECHANICU s; if it is a C bility more	depending vement ph IS model w QUESTOR N e than onc	on the Canase this movithin 3". If	nodel can ro fa model bo US model, i	epair a single eing repaired	friendly FOR	GEWORLD ORLD or A	STRA MILITARUM	model, it regains [0 - E or
	Laspistol ABILITIES CANTICLES OF THE OMNISSIAH MASTER OF MACHINES	A A C C I I I	ain bonus the end control guestor Most wounds Machines a	in battle dof your Move ECHANICUE; if it is a Cobility more	depending vement ph IS model w QUESTOR N e than ond vulnerabl	on the Calliase this movithin 3". If MECHANIC te per turn e save.	nodel can ro f a model bo US model, i	epair a single eing repaired	friendly FOR is a FORGEW	GEWORLD ORLD or A	STRA MILITARUM	model, it regains [.Eo

CHARACTER, INFANTRY, TECH-PRIEST, ENGINSEER

KEYWORDS

MOVE"		WS	BS		S	Т	W	A	LD	SV	INVSV		
6		4+	3+		3	3	1	1 (2)	6 (7)	4+	6+		
WEAPON	RNG"	TYPE	S	AP	DMG	ABIL	ITY				l .	PTS	
Basic melee	Melee	Melee	user (3)	0	1	-						0	
Galvanic rifle	30	Rapid Fire 1	4	0	1	Wot	Wound roll of 6+: that hit is resolved with an AP of -1.						
Transuranic arquebus	60	Heavy 1	7	-2	D3	pha unit	This weapon cannot be fired if the firing model moved during the Movement phase. This weapon may target a CHARACTER even if it is not the closest enemy unit. Each time you make a wound roll of 6+ for this weapon, it inflicts a mortal wound in addition to its normal damage.						
Omnispex	-	-	-	-	-		•	not receive the benefit made by a unit that incl		-	•	7	
ABILITIES													
CANTICLES OF THE OMNISSIAH	Ga	ain bonus	in battle d	epending	on the C	anticle	e of the Omni	ssiah currently being c	anted.				
SOLDIERS OF THE MAC GOD	CHINE Th	nis unit wi	thin range	ofobject	ive mark	er cont	rols it if ther	e no enemy units with s	uch abilit	y else who have	most models.		
BIONICS		l models i	n this unit	have a 6-	invulne	rable s	ave.						
FORGEWORLD DOGM													
FACTION KEYWORDS	IIV	IPERIUM,	ADEPTUS N	1ECHANIC	US, SKITA	RII, FO	RGEWORLD						
KFYWORDS	IN	FANTRY SI	(ITARII RAN	IGERS									
KEYWORDS	IN	IFANTRY, SI	KITARII RAN	IGERS									
SKITARII RANC					MODE	LS X	5 (5-1	10)					
	GERS (B)				MODE	LS X	5 (5-1	10)	LD	SV	INVSV		
SKITARII RANC	GERS (B)) (TROC	DPS) (56				,	1	LD 6 (7)	SV 4+	INVSV 6+		
SKITARII RANC	GERS (B)	WS 4+	DPS) (56	S PTS) I	S DMG	T 3	1 W	A				_	
SKITARII RANC MOVE" 6 WEAPON	GERS (B)	WS 4+	DPS) (56	5 PTS) I	3	T 3	1 W	A				PTS 0	
SKITARII RANC MOVE" 6 WEAPON Basic melee	GERS (B)	WS 4+	DPS) (56	S PTS) I	S DMG	3 ABII	W 1	A	6 (7)	4+		_	
SKITARII RANC MOVE"	GERS (B)	WS 4+ TYPE Melee Rapid	BS 3+ S user (3)	AP	S 3 DMG	3 ABII	W 1	A 1 (2)	6 (7)	4+			
SKITARII RANC MOVE" 6 WEAPON Basic melee Galvanic rifle Power sword	RNG" Melee	WS 4+ TYPE Melee Rapid Fire 1	BS 3+ S user (3)	AP 0	S 3 DMG	ABIII	W 1	A 1 (2)	6 (7)	4+ f-1.		0	
SKITARII RANO MOVE" 6 WEAPON Basic melee Galvanic rifle Power sword Arc pistol Plasma caliver	RNG" Melee 30 Melee	WS 4+ TYPE Melee Rapid Fire 1 Melee	BS 3+ S user (3) 4 user (3)	AP 0 0 -3	S 3 DMG	ABIII	W 1	A 1 (2) +: that hit is resolved w	6 (7)	4+ f-1.		0 0 4	
MOVE" 6 WEAPON Basic melee Galvanic rifle Power sword Arc pistol	RNG" Melee 30 Melee 12	WS 4+ TYPE Melee Rapid Fire 1 Melee Pistol 1 Assault	BS 3+ S user (3) 4 user (3)	AP 0 0 -3 -1	S 3 DMG 1 1 1 1 1 1 1 1 1	T 3 ABIII - Wo - Wh	W 1 LITY Dund roll of 6	A 1 (2) +: that hit is resolved w	6 (7) ith an AP c	f-1.	6+	0 0 4 3	
MOVE" 6 WEAPON Basic melee Galvanic rifle Power sword Arc pistol Plasma caliver (Standard) Plasma caliver	RNG" Melee 30 Melee 12 18	WS 4+ TYPE Melee Rapid Fire 1 Melee Pistol 1 Assault 2 Assault	BS 3+ S user (3) 4 user (3) 6 7	AP 0 0 -3 -1 -3	S DMG 1 1 1 1 1 1	T 3 ABIII - Wo - Wh	W 1 LITY bund roll of 6 nen attacking	A 1 (2) +: that hit is resolved w g a VEHICLE, this weapo	6 (7) ith an AP c	f-1.	6+	0 0 4 3 14	
SKITARII RANO MOVE" 6 WEAPON Basic melee Galvanic rifle Power sword Arc pistol Plasma caliver (Standard) Plasma caliver (Supercharge) ABILITIES CANTICLES OF THE	RNG" Melee 30 Melee 12 18	WS 4+ TYPE Melee Rapid Fire 1 Melee Pistol 1 Assault 2 Assault 3	BS 3+ S user (3) 4 user (3) 6 7	AP 0 0 -3 -1 -3 -3	S DMG 1 1 1 1 1 2	ABIII - Wo	W 1 LITY Dund roll of 6 Then attacking a hit roll of 1 olved.	A 1 (2) +: that hit is resolved w g a VEHICLE, this weapo	6 (7) ith an AP o	f-1.	6+	0 0 4 3 14	
MOVE" 6 WEAPON Basic melee Galvanic rifle Power sword Arc pistol Plasma caliver (Standard) Plasma caliver (Supercharge) ABILITIES CANTICLES OF THE DMNISSIAH SOLDIERS OF THE MAC	RNG" Melee 30 Melee 12 18 18	WS 4+ TYPE Melee Rapid Fire 1 Melee Pistol 1 Assault 2 Assault 3	BS 3+ S user (3) 4 user (3) 6 7 8	AP 0 0 -3 -1 -3 -3	S 3 DMG 1 1 1 1 1 2 2 gon the C	T 3 ABII - Wo - Wh - On res	W 1 LITY Dund roll of 6 The nen attacking a hit roll of 1 olved.	A 1 (2) +: that hit is resolved w a VEHICLE, this weapo	6 (7) ith an AP o	f-1. mage of D3	6+ ts have been	0 0 4 3 14	
MOVE" 6 WEAPON Basic melee Galvanic rifle Power sword Arc pistol Plasma caliver (Standard) Plasma caliver (Supercharge) ABILITIES CANTICLES OF THE OMNISSIAH SOLDIERS OF THE MACGOD	RNG" Melee 30 Melee 12 18 18 Th	WS 4+ TYPE Melee Rapid Fire 1 Melee Pistol 1 Assault 2 Assault 3	BS 3+ S user (3) 4 user (3) 6 7 8	AP 0 0 -3 -1 -3 epending	S DMG 1 1 1 1 2 gonthe C	T 3 ABIII - Wo - Wh - On res	W 1 LITY Dund roll of 6 Den attacking a hit roll of 1 olved. e of the Omni rols it if ther	A 1 (2) +: that hit is resolved w ga VEHICLE, this weapo ,, the bearer is slain after ssiah currently being co	6 (7) ith an AP o	f-1. mage of D3	6+ ts have been	0 0 4 3 14	
MOVE" 6 WEAPON Basic melee Galvanic rifle Power sword Arc pistol Plasma caliver (Standard) Plasma caliver (Supercharge) ABILITIES CANTICLES OF THE OMNISSIAH SOLDIERS OF THE MACGOD BIONICS	RNG" Melee 30 Melee 12 18 18 TH Al	WS 4+ TYPE Melee Rapid Fire 1 Melee Pistol 1 Assault 2 Assault 3	BS 3+ S user (3) 4 user (3) 6 7 8 in battle d	AP 0 0 -3 -1 -3 epending	S DMG 1 1 1 1 2 gonthe C	T 3 ABIII - Wo - Wh - On res	W 1 LITY Dund roll of 6 Den attacking a hit roll of 1 olved. e of the Omni rols it if ther	A 1 (2) +: that hit is resolved w ga VEHICLE, this weapo ,, the bearer is slain after ssiah currently being co	6 (7) ith an AP o	f-1. mage of D3	6+ ts have been	0 0 4 3 14	
SKITARII RANC MOVE" 6 WEAPON Basic melee Galvanic rifle Power sword Arc pistol Plasma caliver (Standard) Plasma caliver (Supercharge)	RNG" Melee 30 Melee 12 18 18 Th Al	WS 4+ TYPE Melee Rapid Fire 1 Melee Pistol 1 Assault 2 Assault 3	S S USER (3) 4 USER (3) 6 7 8 in battle d thin range n this unit	AP 0 0 -3 -1 -3 epending of object have a 6-	S 3 DMG 1 1 1 1 2 gonthe C ive market	T 3 ABII - Wo - Wh - On res Canticle	W 1 LITY Dund roll of 6 Den attacking a hit roll of 1 olved. e of the Omni rols it if ther	A 1 (2) +: that hit is resolved w ga VEHICLE, this weapo ,, the bearer is slain after ssiah currently being co	6 (7) ith an AP o	f-1. mage of D3	6+ ts have been	0 0 4 3 14	

SKITARII VANG	UARI	J (A) (TR	OOPS) (57 PTS	s) IVIOI	JELS	X 5 (5	5-10)				
MOVE"		WS	WS BS		S	Т	W	А	LD	SV	INVSV	
6		4+	4+ 3+		3	3	1	1 (2)	6 (7)	4+	6+	
WEAPON	RNG	" TYPE	S	AP	DMC	a ABI	LITY					PTS
Basic melee	Mele	e Melee	user (3)	0	1							0
Radium Carbine	18	Assault 3	3	0	1	W	Wound roll of 6+: that hit inflicts 2 damage instead of 1					
Tasergoad	Mele	e Melee	+2 (5)	0	1	1 Each hit roll of 6+ with this weapon causes 3 hits rather than 1.						4
Radium pistol	12	Pistol 1	3	0	1	W	Wound roll of 6+: that hit inflicts 2 damage instead of 1.					
Plasma caliver (Standard)	18	Assault 2	7	-3	1	-						14
Plasma caliver (Supercharge)	18	Assault 3	8	-3	2		a hit roll of 1 solved.	, the bearer is slain aft	er all of th	is weapon's sho	ts have been	0
Arc rifle	24	Rapid Fire 1	6	-1	1	w	hen attacking	a VEHICLE , this weapo	n has Dam	age of D3		4
Enhanced Data- tether	-	-	-	-	-		u can re-roll f ta-tether.	ailed Morale tests for u	nit that in	cludes a model v	with enhanced	5
ABILITIES												
CANTICLES OF THE OMNISSIAH		Gain bonus	in battle d	ependin	g on the	Canticl	e of the Omni	ssiah currently being c	anted.			
SOLDIERS OF THE MAC GOD	HINE	This unit wi	thin range	ofobject	tive mark	ercon	trols it if ther	e no enemy units with s	uch abilit	y else who have	most models.	
BIONICS		All models	in this unit	have a 6	+ invulne	rable	save.					
RAD-SATURATION		Reduce the	toughness	ofenem	y units (other t	han VEHICLES) by 1 whilst they are w	ithin 1" of	any Skitarii Vang	uard units.	
FORGEWORLD DOGMA	4											
FACTION KEYWORDS		IMPERIUM,	ADEPTUS N	IECHANIC	CUS, SKIT	ARII, FO	RGEWORLD					
KEYWORDS		INFANTRY, S	KITARII VAN	GUARD								
SICARIAN INFI	LTRAT	TORS (TA	SER/FLE	CHETT	ΓΕ) (EL	.ITES	(110 PTS) MODELS X 5	(5-10)		
MOVE"		WS	BS		S	Т	W	А	LD	SV	INVSV	
8		3+	3+		4	3	2	2 (3)	6 (7)	4+	6+	
WEAPON	RNG	i" TYPE	S	AP	DMG	ABIL	.ITY	Л				PTS
Taser goad	Mele	ee Melee	+2 (6)	0	1	Eac	h hit roll of 6-	with this weapon cau	ses 3 hits r	ather than 1.		4
Flechette blaster	12	Pistol 5	3	0	1	-						2
ABILITIES		"										
CANTICLES OF THE OMNISSIAH		Gain bonus	in battle d	ependin	g on the	Canticl	e of the Omni	ssiah currently being c	anted.			
NEUROSTATIC AURA		Enemy unit	s within 3"	of any Si	carian In	filtrato	rs must subs	tract 1 from their Lead	ership.			
INFILTRATORS								t instead of placing it o p anywhere on the bat				ıy
BIONICS		All models	in this unit	have a 6	+ invulne	rable	save.					
FORGEWORLD DOGMA	4											
FACTION KEYWORDS		IMPERIUM,	IMPERIUM, ADEPTUS MECHANICUS, SKITARII, FORGEWORLD									
KEYWORDS		INFANTRY, S	ICARIAN INI	ILTRATO	RS							

		SMITH (ELITES)	(44 PTS	S) MOD	ELS X 1							
MOVE"		WS		BS		Т	W		Α	LD	SV	INVSV	
6		3+		3+	4	4	4		2	8	2+	5+	
WEAPON	RNG"	TYPE	S	AP	DMG	ABILITY							PTS
Power fist	Melee	Melee	x2 (8)	-3	D3	When attacking with this weapon, you must substract 1 from the hit roll.						e hit roll.	12
Gamma pistol	12	Pistol 6 -3 2 You can re-roll failed wound rolls for this weapon when attacking a VEHICLE .						g a VEHICLE .	10				
ABILITIES													
CANTICLES OF THE OMNISSIAH Gain bonus in battle depending on the Canticle of the Omnissiah currently being canted.													
MASTER OF MACHINES			•			nodel can r fthe Maste		-				model regains D3 I	ost
REFRACTOR FIELD	-	This model	has a 5+ir	ıvulnerabl	e save.								
FORGEWORLD DOGMA													
FACTION KEYWORDS		IMPERIUM,	ADEPTUS N	/IECHANIC	JS, CULT N	/IECHANICU	S, FORGE	WORLD					
KEYWORDS		CHARACTER	, INFANTRY	, TECH-PRI	EST, CYBER	NETICA DAT	ASMITH						
KASTELAN ROE			Y		1			•	6)		IANGV		
MOVE"	WS 4+	BS 4+	S 6	7 7	6	A 3	10	SV 3+			5+ against sho	ating	
WEAPON	RNG"	<u> </u>	S	AP			10	3+			J+ against siic	Joting	PTS
Heavy phosphor	KING	ITTL							n do not gain any bonus to their saving throws for				
blaster	36	Heavy 3	6	-2	DMG 1	ABILITY Units atta		his weapo	on do no	ot gain any	bonus to their sa	ving throws for	15
	36					Units atta		his weapo	on do no	ot gain any	bonus to their sa	ving throws for	i
blaster		3	6	-2	1	Units atta	over.				bonus to their sa	ving throws for	i
ABILITIES CANTICLES OF THE	,	Gain bonus When this uof each of yattempt is s	in battle count is set of the set	-2 lepending up, the Aeg nent phase and you ca	1 on the Ca gis Protoc es if there an select a	Units atta being in co nticle of the ol (see belo is a friendl	e Omniss w) is in e y FORGE	effect. You WORLD Cy battle pro	can atte	ng canted. empt to cha	ange the unit's ba	ving throws for attle protocol at the a D6; on a 2+the of the next battle in	15 e start
ABILITIES CANTICLES OF THE OMNISSIAH		Gain bonus When this u of each of y attempt is s Otherwise,	in battle counties set of the cour Mover uccessful the attern	-2 lepending up, the Aeg nent phass and you ca pt fails and	1 on the Ca gis Protoc es if there an select a d the unit	Units atta being in co nticle of the ol (see belo is a friendl any one of t 's current p	e Omniss ow) is in e y FORGE he three rotocol r	effect. You WORLD Cy battle pro	can atte berneti otocols effect.	ng canted. empt to cha ca Datasm to take effe	ange the unit's ba	attle protocol at th a D6; on a 2+the of the next battle	15 e start
ABILITIES CANTICLES OF THE OMNISSIAH BATTLE PROTOCOLS		Gain bonus When this u of each of y attempt is s Otherwise, Whilst this	in battle conit is set our Mover uccessful the attem	-2 lepending up, the Aeg nent phas and you ca pt fails and tocol is in	on the Ca gis Protoc es if there an select a d the unit	units atta being in co nticle of the ol (see belo is a friendl any one of t 's current p	e Omniss (w) is in e y FORGE he three rotocol r	effect. You WORLD Cy battle pro emains in	ntly bein can atte berneti otocols effect. invulne	ng canted. empt to cha ca Datasm to take effe	ange the unit's ba ith within 6". Roll ct from the start ng throws you ma	attle protocol at th a D6; on a 2+the of the next battle	15 e start
ABILITIES CANTICLES OF THE OMNISSIAH BATTLE PROTOCOLS AEGIS PROTOCOL	(Gain bonus When this to of each of yeattempt is so Otherwise, Whilst this Whilst this	in battle continuit is set our Mover uccessful the attembattle probattle pro	-2 lepending up, the Aeg nent phas and you ca pt fails and tocol is in a	on the Ca gis Protoc es if there an select a d the unit effect, you effect, thi	Units atta being in conticle of the ol (see below is a friendle any one of the older is current purchased and the conticle of the older is unit cannot sunit cannot sunit cannot sunit cannot sunit cannot is unit cannot in the older in the o	e Omniss w) is in e y FORGE he three rotocol r to any an	effect. You WORLD Cy battle pro emains in mour and but it can	can atte berneti otocols effect. invulne fight tw	empt to cha ca Datasm to take effe erable savi vice in eacl	ange the unit's ba ith within 6". Roll oct from the start ng throws you ma n Fight phase inst e the number of s	attle protocol at th a D6; on a 2+the of the next battle of tke for this unit.	e start round.
BATTLE PROTOCOL AEGIS PROTOCOL CONQUEROR PROTOCO	() () () () () () () () () (Gain bonus When this confeach of yeattempt is so Otherwise, Whilst this Whilst this of its range 2D6.	in battle continuit is set our Mover uccessful the attem battle probattle probattle produced weapons	-2 lepending up, the Aeg nent phase and you ca pt fails and tocol is in a tocol is in a	on the Ca gis Protoc es if there an select : d the unit effect, you effect, thi Heavy ph	units atta being in co nticle of the ol (see belo is a friendl any one of t 's current p u can add 1 s unit canno s unit canno osphor blas	e Omniss w) is in e y FORGE he three rotocol r to any an ot shoot, ot move ster's Typ	effect. You WORLD Cy battle pro emains in mour and but it can or charge,	can atte berneti otocols effect. invulne fight tw but you	empt to cha ca Datasm to take effe erable savi vice in eacl can doubl y 6 and Ince	ange the unit's ba ith within 6". Roll ict from the start ing throws you ma in Fight phase inst e the number of sendine combusto	attle protocol at th a D6; on a 2+the of the next battle of the for this unit. sead of only once.	e start round.
BATTLE PROTOCOLS AEGIS PROTOCOL CONQUEROR PROTOCOL PROTECTOR PROTOCOL		Gain bonus When this u of each of y attempt is s Otherwise, Whilst this Whilst this Whilst this cof its range 2D6. If this mode D3 mortal v All models i	in battle count is set our Mover uccessful the attem battle probattle produced weapons.	lepending up, the Aeg nent phase and you ca pt fails and tocol is in a t	on the Ca gis Protoc es if there an select : d the unit effect, you effect, thi Heavy ph unds, roll invulnera	nticle of the ol (see below) is a friendlany one of the current purchased and the complete sunit cannot sunit cannot sunit cannot sunit cannot below and the complete sunit cannot below as a D6 before able save against the complete save against the comp	e Omniss w) is in e y FORGE he three rotocol r to any an ot shoot, ot move ster's Typ removir	effect. You WORLD Cy battle pro emains in mour and but it can or charge, be become	can atte berneti btocols effect. invulne fight tw but you as Heavy	empt to cha ca Datasm to take effe erable savi vice in each can doubl y 6 and Inco	ange the unit's baith within 6". Roll cct from the start ng throws you man n Fight phase inst e the number of sendine combusto	attle protocol at th a D6; on a 2+ the of the next battle in the for this unit. tead of only once. shots it makes with r's Type becomes in the unit within 3" sufface.	e start round. h each Heavy
BASTLE PROTOCOLS AEGIS PROTOCOL CONQUEROR PROTOCOL EXPLODES		Gain bonus When this u of each of y attempt is s Otherwise, Whilst this Whilst this Whilst this cof its range 2D6. If this mode D3 mortal v All models i	in battle count is set our Mover uccessful the attem battle probattle produced weapons.	lepending up, the Aeg nent phase and you ca pt fails and tocol is in a t	on the Ca gis Protoc es if there an select : d the unit effect, you effect, thi Heavy ph unds, roll invulnera	nticle of the ol (see below) is a friendlany one of the current purchased and the complete sunit cannot sunit cannot sunit cannot sunit cannot below and the complete sunit cannot below as a D6 before able save against the complete save against the comp	e Omniss w) is in e y FORGE he three rotocol r to any an ot shoot, ot move ster's Typ removir	effect. You WORLD Cy battle pro emains in mour and but it can or charge, be become	can atte berneti btocols effect. invulne fight tw but you as Heavy	empt to cha ca Datasm to take effe erable savi vice in each can doubl y 6 and Inco	ange the unit's baith within 6". Roll ict from the start ing throws you man in Fight phase inst e the number of sendine combusto field; on a 6+ each	attle protocol at th a D6; on a 2+ the of the next battle in the for this unit. tead of only once. shots it makes with r's Type becomes in the unit within 3" sufface.	e start round. h each Heavy
BASTER ABILITIES CANTICLES OF THE OMNISSIAH BATTLE PROTOCOLS AEGIS PROTOCOL CONQUEROR PROTOCOL PROTECTOR PROTOCOL EXPLODES REPULSOR GRID		Gain bonus When this to of each of y attempt is s Otherwise, Whilst this Whilst this Whilst this of its range 2D6. If this mode D3 mortal v All models is before models	in battle counties set our Mover uccessful the attem battle probattle produced weapons. It is reduced ounds.	lepending up, the Aeg nent phase and you ca pt fails and tocol is in o t	on the Ca gis Protoc es if there an select a d the unit effect, you effect, thi Heavy ph unds, roll invulnera grid's invu	nticle of the ol (see below) is a friendlany one of the current purchased and the complete sunit cannot sunit cannot sunit cannot sunit cannot below and the complete sunit cannot below as a D6 before able save against the complete save against the comp	e Omniss w) is in e y FORGE he three rotocol r to any an ot shoot, ot move ster's Typ removir gainst sh	effect. You WORLD Cy battle pro emains in mour and but it can or charge, se become	can atte berneti btocols effect. invulne fight tw but you as Heavy	empt to cha ca Datasm to take effe erable savi vice in each can doubl y 6 and Inco	ange the unit's baith within 6". Roll ict from the start ing throws you man in Fight phase inst e the number of sendine combusto field; on a 6+ each	attle protocol at th a D6; on a 2+ the of the next battle in the for this unit. tead of only once. shots it makes with r's Type becomes in the unit within 3" sufface.	e start round. h each Heavy

ONAGER DU	JNE	CRAV	VLER (IC	CARUS)	(HEAV)	() (135	PTS) MODELS X 1							
MOVE"	WS		BS		S T W A LD SV						INV	SV		
8 6 4 5+			3+4+	5+	6	7	0-5 6-8 9-11	3 D3 1	8	3+	5+			
WEAPON	TYPE	S	AP	DMG	ABILITY					PTS				
Basic melee Mel			Melee	user (6)	0	1	-					0		
Cognis heavy stubber		36	Heavy 3	4	0	1	You may fire this weapon even if substract 2 from any hit rolls if you		anced but	you must		5		
Icarus array:		-	-	-	-	-	When attacking with this weapo all hit rolls made for this weapon hit rolls against all other targets	n against targets tha				40		
* Daedalus missile launcher 48			Heavy 1	7	-3	D6	* 0							
* Gatling rocket 48			Heavy 5	6	-2	1	* C							
* Twin Icarus autocannon		48	Heavy 4	7	-1	2	*					0		
Broad Spectrum Data-tether		-	-	-	-	-	FORGEWORLD units within 3" of a spectrum data-tether at the star for the duration of the phase.					0		
ABILITIES	"		-											
CANTICLES OF THE OMNISSIAH		C	ain bonus	in battle o	lepending	on the Ca	nticle of the Omnissiah currently	being canted.						
CRAWLER		1	his model	can only A	dvance D3	3", but ign	ores the -1 penalty to its hit rolls f	or moving and firing	a Heavy w	eapon.				
EXPLODES			f this mode 3 mortal v		ed to 0 wo	unds, roll	a D6 before removing the model fi	rom the battlefield; o	on a 6+ ead	ch unit wit	hin 6" suf	fers		
EMANATUS FORCE F	IELD						u can re-roll invulnerable saving t . D Onager Dunecrawler	hrows of 1 for any Or	nager Dune	ecrawler if	it is with	in 6"		
FORGEWORLD DOG	MA													
FACTION KEYWORD	S	ı	MPERIUM,	ADEPTUS I	MECHANIC	US, SKITAF	RII, FORGEWORLD							
KEYWORDS		\	ÆHICLE, OI	NAGER DUI	NECRAWLE	R								