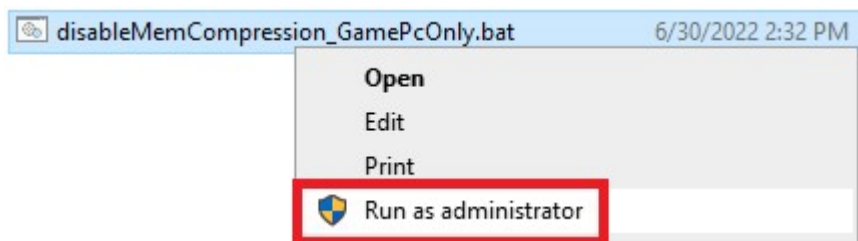# Lone's EFT DMA Radar Setup

*Make sure your DMA Card is setup first! See **DMA_SetupGuide.pdf***

Game PC Setup

1. Disable Memory Compression by running the **disableMemCompression_GamePcOnly.bat** script file *ON YOUR GAME PC.*

    a. This script is located in the *Tools* folder in the Radar Client Download. It is also in the **#downloads** channel in Discord.

    b. This script must be run as Administrator. Right click the file -> Run-As-Admin.

    c. If you get an error saying something like "Resource not Available", it may mean Memory Compression is already disabled (this is fine). You can verify this by running the **powershell get-mmagent** command from a Command Prompt:

    d. If the script was successful otherwise, it will cause your PC to Shutdown (this is normal). Power it back up and continue setup.

2. *(Highly Recommended)* Turn **OFF** Auto Ram Cleaner in EFT Game Settings.
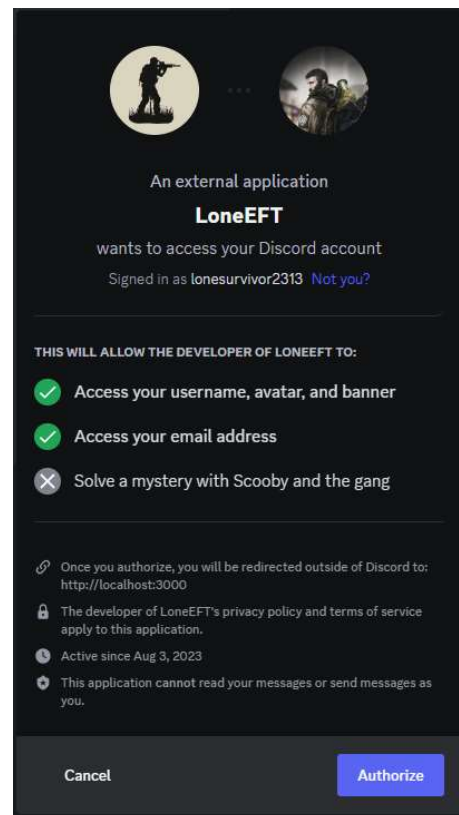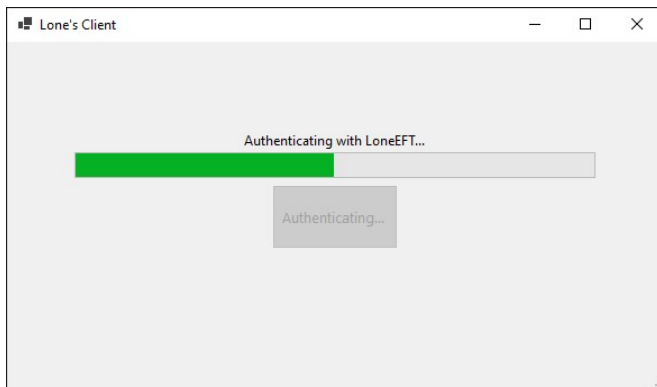
Radar PC (2nd PC) Setup

1. Install the *.NET6 Desktop Runtime* for Windows x64. See https://dotnet.microsoft.com/en-us/download/dotnet/6.0

.NET Desktop Runtime 6.0.9

The .NET Desktop Runtime enables you to run existing Windows desktop applications. **This release includes the .NET Runtime; you don't need to install it separately.**

OS	Installers	Binaries
Windows	Arm64 **x64** x86	

2. Launch **Lones-Client.exe** to start the Client Loader.

   a. Hit **Connect** to Authenticate & Start the Radar.

   b. The first time you connect, a web page should open asking you to connect your Discord Account to **LoneEFT**. Do this with the Discord Account that has your subscription attached to it.

3. The Radar will now launch.

   a. A memory map **(mmap.txt)** will be generated on first run, and will be saved in your radar folder.

   b. If you re-install Windows or change hardware in your **game** computer, it is recommended to delete **mmap.txt** and regenerate a new memory map.

4. For documentation on how to use the Radar, see **User's Guide.pdf**

Enjoy! Please visit the #Support channel in Discord if you require assistance.