

Sobolev gradient methods and applications with FreeFem++

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Sobolev gradients

- Idea and Motivation

- Definitions and basic results

- An example using finite elements

The Gross-Pitaevskii energy

- The energy functional

- Three gradients for ϕ

Numerical concerns

- A test for efficiency

Mesh adaptivity

Applications to image processing

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- ▶ The method of Sobolev gradients is used for optimization problems.
- ▶ A Sobolev gradient presents an alternative to using the Euler-Lagrange equations.
- ▶ The resulting gradient flow often has desirable properties (global existence and asymptotic convergence) in the infinite dimensional setting.
- ▶ Very natural formulation in the finite element setting.

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- ▶ Suppose ϕ is differentiable, defined on a Hilbert space H
- ▶ $u \in H$, there exists a unique $\nabla_H \phi(u) \in H$, so that

$$\phi'(u)h = \langle h, \nabla_H \phi(u) \rangle_H \quad (1)$$

for all $h \in H$.

- ▶ Consider the flow

$$z'(t) = -\nabla_H \phi(z(t)) \text{ and } z(0) = u_0. \quad (2)$$

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- Under certain conditions, one obtains an equilibrium point in the asymptotic limit.

1. Gradient inequality - there exists $c \in (0, 1)$ and $m > 0$ so that

$$\|\nabla_H \phi(u)\|_H \geq m \phi(u)^c$$

for all u in the range of z .

2. Uniform convexity - there exists a constant $m > 0$ so that

$$\phi''(u)(h, h) \geq m \|h\|_H^2$$

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- If $u = \lim_{t \rightarrow \infty} z(t)$ exists, then $\nabla_H \phi(u) = 0$.

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$$\phi(u) = \int_{\Omega} \frac{|\nabla u|^2}{2} + f(u)$$

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$$\phi'(u)h = \int_{\Omega} \nabla h \cdot \nabla u + f'(u)h$$

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- Find a solution using a minimizing gradient flow.

- Iterate using

$$u_{n+1} = u_n - t_n \nabla E(u_n)$$

- Weak formulation of the L^2 gradient: find v so that

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- ▶ What is the relationship between the L^2 and H^1 gradients?
- ▶ For $u \in L^2(\Omega)$ and $h \in H^1(\Omega)$,

$$\langle u, h \rangle_{L^2} = \langle (I - \Delta)^{-1} u, h \rangle_{H^1}$$

- ▶ and thus

$$\langle h, \nabla_{L^2} \phi(u) \rangle_{L^2} = \langle h, (I - \Delta)^{-1} \nabla_{L^2} \phi(u) \rangle_{H^1}.$$

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- ▶ The Gross-Pitaevskii functional for rotating Bose-Einstein condensates

$$\phi(u) = \int_{\mathcal{D}} \frac{|\nabla_A u|^2}{2} + V_{\text{eff}}|u|^2 + \frac{g|u|^4}{2}$$



$$V_{\text{eff}}(r) = V_{\text{trap}}(r) - \frac{\Omega r^2}{2}$$



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- ▶ Euler-Lagrange equation

$$\phi'(u)h = \int_{\mathcal{D}} h \nabla_{L^2} \phi(u)$$

- ▶ \Rightarrow imaginary time evolution.
- ▶ Sobolev gradient flow using the standard H^1 inner product and $\langle u, v \rangle_{H_A} = \langle u, v \rangle_{L^2} + \langle \nabla_A u, \nabla_A v \rangle_{L^2}$
- ▶ \Rightarrow preconditioned version of imaginary time evolution.

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- ▶ Form for the gradient?
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- ▶ What role does the choice of inner product play on numerical efficiency?
- ▶ $f \in L^2(\mathcal{D}, \mathbb{C})$,

$$\phi(u) = \frac{1}{2} \int_{\mathcal{D}} |\nabla u - i\Omega A_L u|^2 + V_{eff}|u|^2 + \frac{g}{2}|u|^4 - (f^* u + fu^*)$$

- ▶ Given f , the minimizer u_f can be analytically determined.
- ▶ Measure the rate of convergence to the minimizer.

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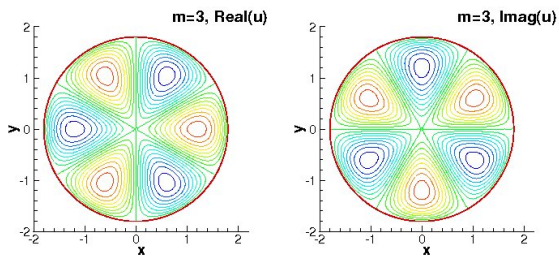


Figure: A contour plot of the minimizer

	$M/\text{Triangles}$	n	CPU	$E(u)$	δt
L	100/1776	1176	85	-.4934	$8e-4$
H	100/1776	47	3.4	-.4934	1
H_A	100/1776	14	1	-.4934	3
L	200/7064	4292	1252	-.5025	$2e-4$
H	200/7064	47	13.8	-.5025	1
H_A	200/7064	14	4.1	-.5025	3
L	400/27604	> 8000	> 9193	-.5027	$5e-5$
H	400/27604	47	54.2	-.5047	1
H_A	400/27604	14	16.2	-.5047	3

Table: Test case with manufactured solutions. Algorithm efficiency and convergence test for the finite element implementation (fixed time step computation). The triangular mesh is generated with M points on the border of the domain.

- ▶ FreeFem++ has an option for mesh adaptivity based on metric control.
- ▶ Important for efficiency in problems with rapidly changing structure (i.e. vortex formation).
- ▶ Use relative change in energy to trigger mesh adaptivity.
- ▶ Compare two mesh adaptivity variables $\xi = |u|$ and $\xi = [u_r, u_i]$.
- ▶ Compare using Sobolev gradient method and imaginary time evolution .
- ▶ Compare for various initial estimates.

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		SG		IT	
	M	n	CPU	n	CPU
Ad, $\xi = [u_r, u_i]$	200	232	55	139	54
Ad, $\xi = u $	200	241	44	142	40
No Ad	200	223	72	75	92
No Ad	400	243	315	92	24

Table: Computation for $g = 500, \Omega = 2$ and combined harmonic-plus-quartic trapping potential. Initial condition with six artificially placed vortices. SG is the Sobolev gradient method and IT is imaginary time evolution (Runge-Kutta-Crank-Nicolson).

- ▶ Many models in image processing involve solving a minimization problem (i.e. Euler's elastics, TV-Stokes model for inpainting, and Perona-Malik model for diffusion).
- ▶ Often time is introduced to obtain an iterative procedure using an explicit scheme with the Euler-Lagrange equations (L^2 gradient).
- ▶ \Rightarrow concerns about stability, small step size, many iterations.
- ▶ Motivation for Sobolev gradients: improve on the above concerns with preconditioning.

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- ▶ Currently under investigation: Find a solution to $\nabla^\perp u \cdot \nabla \Delta u = 0$ (Navier-Stokes image inpainting)
- ▶ by minimizing

$$\phi(u, v) = \int_{\Omega} |\nabla^\perp u \cdot \nabla v|^2 + \lambda |\Delta u - v|^2$$

- ▶ Compute a gradient in a Sobolev space H^k .
- ▶ Compare efficiency with other models.
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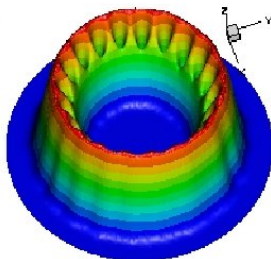
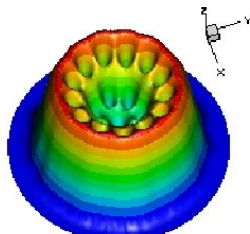
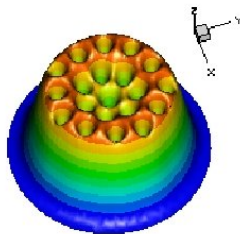
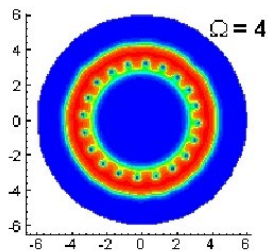
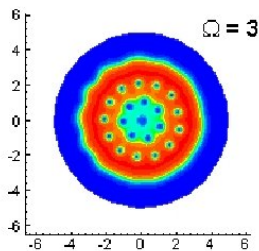
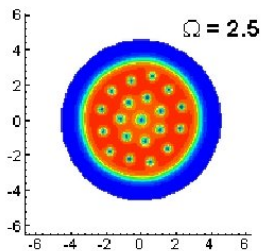
$$\phi(u, v) = \int_{\Omega} |\nabla^\perp u \cdot \nabla v|^2 + \lambda |\Delta u - v|^2$$

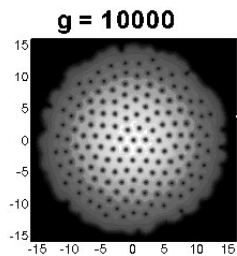
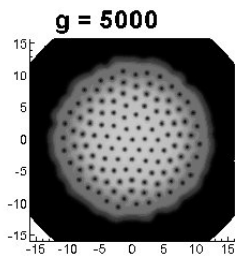
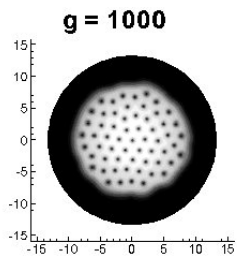
- ▶ Compute a gradient in a Sobolev space H^k .
- ▶ Compare efficiency with other models.
- ▶ Effect of preconditioning on the image quality.

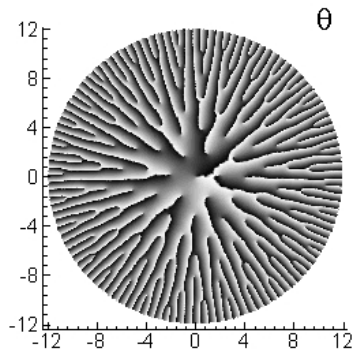
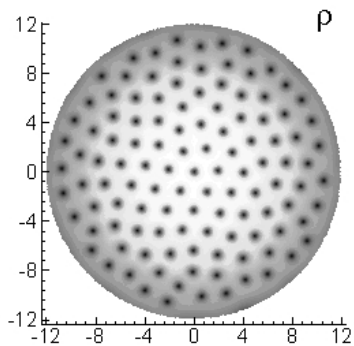
- ▶ Currently under investigation: Find a solution to $\nabla^\perp u \cdot \nabla \Delta u = 0$ (Navier-Stokes image inpainting)
- ▶ by minimizing





$$\phi(u, v) = \int_{\Omega} |\nabla^\perp u \cdot \nabla v|^2 + \lambda |\Delta u - v|^2$$





- ▶ Compute a gradient in a Sobolev space H^k .
- ▶ Compare efficiency with other models.
- ▶ Effect of preconditioning on the image quality.















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