



TINYforming Mars
Designed by Michael Bevilacqua
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Art by Cheryl Leon Levy

Special play-tester thanks to:
Shane Fletcher, Mike Vande Ven Jr.,
Cheryl Leon Levy, and Robert Konigsberg.

This is a fan-made miniaturization inspired by the Jacob Fryxelius game, Terraforming Mars. This game was made with no consultancy or assistance from FryxGames. No files were provided or copied, nor was any consultation requested/given. Neither Michael Bevilacqua nor TINYforming Mars are endorsed by, sponsored by, or affiliated with FryxGames.

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Expansion: v 1.0
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Components:

1. Corporations Cards x6 (Grey)
2. Awards Cards x6 (Pink)
3. Milestones Cards x6 (Blue)

Note: you can print the game on 9 cards or with the card backs. Figure out what works best for you to satisfy these new rules if you are using the card backs.

Before the game begins, give each player 2 Corporations/Milestones cards, and 1 Awards card (the rest will not be used this game).

When placing his first city, each player must reveal which Corporation they chose and take the corresponding amount of Credits (the amount of Credits you receive may differ from that stated in the base rules).

The Corp/Milestones they did not chose will be turned to the Milestones side and placed near the game board.

Each player will also chose which of their

Awards will be available and place them next to the Milestones cards.

Once both players have done this, there should be 2 Milestones and 2 Awards cards near the Mars board, and each player should have a Corporation in front of them. Corporations give the player who picked it a special ability that only they can use.

As an action: fund a Milestone if you meet its requirements, as stated on the card. Milestones are each worth 1 point at game end. The player takes the card immediately.

As an action: fund an Award. You do not need to meet any requirement to fund an Award. Awards are worth 2 points at the end of the game. The player should turn the card sideways so that both players are aware that it has been funded.

The cost to fund a Milestone or Award is based on how many have already been funded. The **first** of either type costs 1 Credit. The **second** of either type, costs 2 Credits. The **third**, and final, card of either type, costs 3 Credits. The **fourth** card cannot be funded and must be removed once the third card is funded.