



Mark Karas

Game Programmer

Ottawa, Ontario, Canada
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Summary

I am a junior Game Developer with a specialization in PC development. I love game development and acquiring new information as I move forward. Additionally, I have great soft skills in communication and problem-solving. Another of my strengths is that I acquire knowledge very quickly and this allows me to be efficient using new tools within a short time. My ambition is to work for a cause keeping profit secondary. I'm searching for an opportunity where I can contribute to creating wonderful experiences, learn from experienced individuals, and grow as a developer.

Education

- **Computational mathematics and cybernetics** (Unfinished)
Moscow State University, Moscow, Russia
2020-2022
- **Game Programming** (Ontario College Diploma)
St. Lawrence College, Cornwall, Ontario, Canada
Degree GPA: 3.784
Degree Honors: Distinction
2023-2025

Internship

- Qsoft (Web Developer)
 - Working with CRM Bitrix24, managing and
 - Implementing connection to database using PHP
 - Creating and managing databases via MySQL Workbench
- 09.2022 - 12.2022

Letter Of Recommendation

I am pleased to recommend Mark Karas, who was a student in my Game Programming classes at St. Lawrence College. I taught Mark for C++, Network Programming, Graphics Programming and his final capstone project. During these courses, Mark consistently demonstrated strong analytical skills, creativity, and a deep understanding of the course content, often asking questions beyond what was covered and exploring further growth opportunities in his learning.

Mark stood out for his ability to collaborate effectively in group projects, taking the lead in his capstone project and delivering high-quality work under tight deadlines. I am confident that Mark will bring the same level of dedication and excellence to any studio lucky enough to have him.

James Dupuis
Coordinator / Professor of Game Programming
St. Lawrence College
jbdupuis@sl.on.ca

Links

LinkedIn

linkedin.com/in/freetile/

Portfolio

freetile.github.io

Expertise

Unity / Proficient

C# / Proficient

C++ / Proficient

Git / Advanced

Unreal Engine / Intermediate

MySQL / Intermediate

Languages

Russian - NS

English - C1