

WAP to perform matrix multiplication using array.

```
#include <stdio.h>
```

```
int main () {
```

```
    int r, c, r2, c2;
```

```
    int r1, c1, r2, c2;
```

```
    printf ("Enter r1 c1: ");
```

```
    scanf ("%d %d", &r1, &c1);
```

```
    int matrix1[r1][c1];
```

```
    printf ("Enter matrix 1: \n");
```

```
    for (i=0; i<r1; i++) {
```

```
        for (j=0; j<c1; j++) {
```

```
            scanf ("%d", &matrix1[i][j]);
```

```
        }
```

```
    }
```

```
    printf ("Matrix 1: \n");
```

```
    for (i=0; i<r1; i++) {
```

```
        for (j=0; j<c1; j++) {
```

```
            printf ("%d", matrix1[i][j]);
```

```
        }
```

```
    }
```

```
    //printf ("Enter matrix 2: \n");
```

```
    // for (i=0; i<r2; i++) {
```

```
    // for (j=0; j<c2; j++)
```

```
        printf ("Enter r2 and c2: ");
```

```
        scanf ("%d %d", &r2, &c2);
```

```
    int matrix2[r2][c2];
```

```
    printf ("Enter matrix 2: \n");
```

```

for (i=0; i<r2; i++) {
    for (j=0; j<c2; j++) {
        scanf ("%d", &matrix2[i][j]);
    }
}

printf ("Matrix 2: \n")
for (i=0; i<r2; i++) {
    for (j=0; j<c2; j++) {
        printf ("%d", matrix2[i][j]);
    } (printf ("\n"));
}

```

```

if (c1 == c2) {

```

```

    int result[r1][c2];

```

```

    for (i=0; i<r1; i++) {
        for (j=0; j<c2; j++) {
            result[i][j] = 0;
        }
    }

```

```

for (i=0; i<r1; i++) {
    for (j=0; j<c2; j++) {
        for (k=0; k<c1; k++) {

```

```

            result[i][j] = matrix[i][k] * matrix[k]
                                [j];
        }
    }
}

```

```

printf ("Result matrix: \n");

```

```

for (i=0; i<r1; i++) {
    for (j=0; j<c2; j++) {
        printf ("%d", result[i][j]);
    }
}

```



```

        printf("m");
    }
}
else {
    printf("Matrix multiplication is
           not possible\n");
    }
    return 0;
}

```

OUTPUT:

Enter r1 and c1: 2 2.

Enter matrix 1:

matrix 1:

1

2

3

4

matrix 1:

1 2

3 4

Enter r2 and c2: 2 ~~2~~ 1.

Enter matrix 2:

1

2

matrix 2

1

2

Resultant matrix:

5

11