Charter: Header

Test Environment URL	Start	Duration	Notes	Result (Pass/Fail)	Bug
y8.com	27.05.2023	3 min	Check that the buttons in the header switch between "Games" and "Videos	Pass	
		1 min	Check that clicking on the logo takes the user back to the home page.	Pass	
		1 min	Check that dropdowns work, namely "New Games" and "Categories"	Pass	
		2 min	Check that when you enter three letters in "Search" the list of games falls out.	Pass	
		1 min	Check that when the user clicks on a flag, a list with flags and names of other countries will pop up	Pass	
		1 min	Check that when you click on the registration button opens a window with fields for registration.	Pass	
		1 min	Check that when you click on the login button opens a window with login fields.	Pass	
		Total: 10 min			

Charter: Footer

Test Environment URL	Start	Duration	Notes	Result (Pass/Fail)	Bug
y8.com	27.05.2023	2 min	Check that when you click on a picture of social networks, they open.	Pass	
		1 min	Check that clicking on the logo takes the user back to the home page.	Pass	
		5 min	Check that when you click on the links the right page opens.	Pass	
		Total: 8 min			

Charter: Game page

Test Environment URL	Start	Duration	Notes	Result (Pass/Fail)	Bug
y8.com	27.05.2023	1 min	Check that when you click on "Play" the game starts.	Pass	
		1 min	Check that the "Add to Favorites" button does not work for non-registered users.	Pass	
		1 min	Check that the "Report a bug" button works for all users.	Pass	
		10 min	Check that after I click on "Play" or pass one round the counter of times played in the game will increase.	Fail	After the user played the game, the counter of times played in the game did not increase.

		2 min	Check that when you switch pages with reviews, reviews change	Pass	
		Total: 15 min			

			Charter: Game		
Test Environment URL	Start	Duration	Notes	Result (Pass/Fail)	Bug
y8.com	27.05.2023	10 min	Check that when the user clicks play again, the game starts over.	Fail	When you click play again, nothing happens.
		1 min	Check that when the user presses the pause button the game stops.	Pass	
		1 min	Check that when the user presses the mute button, there is no sound	Pass	
		Total: 12 min			
Time on Design and Execution:	Analyzing & Design	Execution			
	20%	80%			
		Total: 45 min			