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<pre> import java.util.*; import SuffixTreePackage.*;  /**  * Main class - for accessing suffix tree applications  * David Manlove, Jan 03. Modified by David Manlove, Jan 07 and Jan 09.  */  public class Main {      /**      * The main method.      * @param args the arguments      */     static SuffixTreeAppl theTree;     static byte[] treeBytes;     static byte[] searchTerm;      public static void displayIndexWarning(){         System.out.println("NB. All indexes start counting from 0 upwards");     }      public static void main(String args[]) {         Scanner standardInput = new Scanner(System.in);         do {             System.out.println();             System.out.print("Enter the number of the task or type 'q' to quit: ");              String line = standardInput.nextLine();             System.out.println();             try {                 // try to extract an integer from line if possible                 int numTask = Integer.parseInt(line);                  switch (numTask) {                     case 1:                         System.out.print("What file would you like to search: ");                         treeBytes = new FileInput(standardInput.nextLine()).readFile();                         System.out.print("What would you like to search the tree for: ");                         searchTerm = standardInput.nextLine().getBytes();                         theTree = new SuffixTreeAppl(new SuffixTree(treeBytes));                         Task1Info result1 = theTree.searchSuffixTree(searchTerm);                         if (result1.getPos() == -1){                             System.out.println("The string\" +                                 new String(searchTerm) + "\" does not occur");                         }else{                             System.out.println("The string\" +                                 new String(searchTerm) + "\" occurs at position " + result1.getPos());                             displayIndexWarning();                         }                         break;                     case 2:                         System.out.print("What file would you like to search: "); </pre>		

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<pre> treeBytes = new FileInput(standardInput.nextLine()).readFile(); System.out.print("What would you like to search the tree for: "); searchTerm = standardInput.nextLine().getBytes(); theTree = new SuffixTreeAppl(new SuffixTree(treeBytes)); //System.out.println(new String(searchTerm)); Task2Info result2 = theTree.allOccurrences(searchTerm); if (result2.getPositions().isEmpty()){     System.out.println("The string\" +         new String(searchTerm) + "\" does not occur"); }else{     System.out.println("The string\" +         new String(searchTerm) + "\" occurs " + result2.getPositions().size() + " times at positions: ");     for (int x : result2.getPositions()){         System.out.println(x);         displayIndexWarning();     }     break; case 3:     System.out.print("What file would you like to search: ");     treeBytes = new FileInput(standardInput.nextLine()).readFile();     theTree = new SuffixTreeAppl(new SuffixTree(treeBytes));     Task3Info result3 = theTree.traverseForLongestRepeatingSubstrings();     String str = "";     int pos1 = result3.getPos1(); int pos2 = result3.getPos2();     int len = result3.getLen();     if (len!=0){         str = new String(theTree.getString()).substring(pos1, pos1+len);         if (len == 0){             System.out.println("There are no repeating substrings");         }else{             System.out.printf("Longest Repeating Substring is: %s\nIts length is %d\nOne occurrence is at position %d\nAnother occurrence is at position %d\n", str, len, pos1, pos2);             displayIndexWarning();         }         break; case 4:     System.out.print("What is the first file would you like to search: ");     String file1Name = standardInput.nextLine();     treeBytes = new FileInput(file1Name).readFile();     System.out.print("What is the second file would you like to search: "); </pre>		

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e(); ame).readFile(); ree(treeBytes, tree2Bytes)); reeBytes.length);  mon substrings" );  Substring is: \" + new String(tree2Bytes).substring(res.getPos1(), res.getLen() + re s.getPos1()) + \"\nIts length is \" + res.getLen());  on %d in %s and position %d in %s\n\", res.getPos2(), file1Name, res.getPos1(), file2Name); displayIndexWarning();  } break;  /* replace the above four lines with code to dis play relevant  * of a text file et the names of  xt file(s) using ffix tree  om standard input evant information onwards  rocess the tem.out.print   default: throw new NumberFormatException(); } catch (NumberFormatException e) { if (line.length()==0    line.charAt(0)!='q') System.out.println( "You must enter either 'l', '2' , '3', '4' or 'q'.");  else break;  } } while (true); standardInput.close(); }	String file2Name = standardInput.nextLin  byte[] tree2Bytes = new FileInput(file2N  theTree = new SuffixTreeAppl(new SuffixT  Task4Info res = theTree.traverseForLcs(t  if (res.getLen() == 0){ System.out.println( "There are no com  } else{ System.out.println( "Longest Common substring is: \" + new String(tree2Bytes).substring(res.getPos1(), res.getLen() + re s.getPos1()) + \"\nIts length is \" + res.getLen());  System.out.printf( "Occurring at positi on %d in %s and position %d in %s\n\", res.getPos2(), file1Name, res.getPos1(), file2Name); displayIndexWarning();  } break;  /* replace the above four lines with code to dis play relevant  * of a text file et the names of  xt file(s) using ffix tree  om standard input evant information onwards  rocess the tem.out.print   default: throw new NumberFormatException(); } catch (NumberFormatException e) { if (line.length()==0    line.charAt(0)!='q') System.out.println( "You must enter either 'l', '2' , '3', '4' or 'q'.");  else break;  } } while (true); standardInput.close(); }	

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	}	

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<pre> package SuffixTreePackage;  /**  * Class for construction and manipulation of suffix trees based on a list  * of children at each node.  *  * Includes naive O(n^2) suffix tree construction algorithm based on  * repeated insertion of suffixes and node-splitting.  *  * Modifies Ada implementation of naive suffix tree construction algorithm  * due to Rob Irving, Jan 00.  *  * Also incorporates Java code for naive suffix tree construction algorithm  * due to Ela Hunt, Jan 01.  *  * Modifications by David Manlove, Apr 02, Jan 03, Jan 07 and Jan 09.  */  public class SuffixTree {      /** Root node of the suffix tree. */     private SuffixTreeNode root;      /** String (byte array) corresponding to suffix tree. */     private byte [] s;      /** Length of string corresponding to suffix tree (without termination character). */     private int stringLen;      /**      * Builds the suffix tree for a given string.      *      * @param sInput the string whose suffix tree is to be built      * - assumes that '\$' does not occur as a character anywhere in sInput      * - assumes that characters of sInput occupy positions 0 onwards      */     public SuffixTree (byte [] sInput) {         root = new SuffixTreeNode(null, null, 0, 0, -1); // create root node of suffix tree;         stringLen = sInput.length;         s = new byte[stringLen + 1]; // create longer byte array ready for termination character         System.arraycopy(sInput, 0, s, 0, stringLen);         s[stringLen] = (byte) '\$'; // append termination character to original string         buildSuffixTree(); // build the suffix tree     }      /**      * Builds a generalised suffix tree for two given strings.      *      * @param sInput1 the first string      * @param sInput2 the second string      * - assumes that '\$' and '#' do not occur as a character anywhere in sInput1 or sInput2      * - assumes that characters of sInput1 and sInput2 occupy positions 0 onwards      */     public SuffixTree (byte[] sInput1, byte[] sInput2) {         // to be completed!         root = new SuffixTreeNode(null, null, 0, 0, -1); </pre>		

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<pre>         s = new byte[sInput1.length + sInput2.length + 2];         System.arraycopy(sInput1, 0, s, 0, sInput1.length);         s[sInput1.length] = (byte) '#';         System.arraycopy(sInput2, 0, s, sInput1.length + 1, sInput2.length);          s[sInput1.length + sInput2.length + 1] = (byte) '\$';         stringLen = sInput1.length + sInput2.length + 1;         buildSuffixTree();     }      /**      * Builds the suffix tree.      */     private void buildSuffixTree() {         try {             for (int i=0; i&lt;= stringLen; i++) {                 // for large files, the following line may be useful for                 // indicating the progress of the suffix tree construction                 //if (i % 10000==0) System.out.println(i);                 // raise an exception if the text file contained a '\$'                 if (s[i] == (byte) '\$' &amp;&amp; i &lt; stringLen)                     throw new Exception();                 else                     insert(i); // insert suffix number i of z into tree             }         } catch (Exception e) {             System.out.println("Text file contains a \$ character!");             System.exit(-1);         }     }      /**      * Given node nodeIn of suffix tree and character ch, search nodeIn,      * plus all sibling nodes of nodeIn, looking for a node whose left      * label x satisfies ch == s[x].      * - Assumes that characters of s occupy positions 0 onwards      *      * @param nodeIn a node of the suffix tree      * @param ch the character to match      *      * @return the matching suffix tree node (null if none exists)      */     public SuffixTreeNode searchList (SuffixTreeNode nodeIn, byte ch) {          SuffixTreeNode next = nodeIn;         SuffixTreeNode nodeOut = null;          while (next != null) {             if (next.getLeftLabel() &lt; stringLen &amp;&amp; s[next.getLeftLabel()] == ch)             {                 nodeOut = next;                 next = null;             }             else                 next = next.getSibling();         }     } </pre>		

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otherwise	<pre>         }         return nodeOut; // return matching node if successful, or null     }      /**      * Inserts suffix number i of s into suffix tree.      * - assumes that characters of s occupy positions 0 onwards      *      * @param i the suffix number of s to insert      */     private void insert(int i) {         int pos, j, k;         SuffixTreeNode current, next;         pos = i; // position in s         current = root;          while (true) {             // search for child of current with left label x such th             at s[x]==s[pos]             next = searchList(current.getChild(), s[pos]);              if (next == null) {                 // current node has no such child, so add new on                 // positions pos onwards of s                 current.addChild(pos, stringLen, i);                 break;             }             else {                 // try to match s[node.getLeftLabel()+1..node.ge                 // segment of s starting at position pos+1                 j = next.getLeftLabel() + 1;                 k = pos + 1;                  while (j &lt;= next.getRightLabel()) {                     if (s[j] == s[k]) {                         j++;                         k++;                     }                     else                         break;                 }                 if (j &gt; next.getRightLabel()) {                     // succeeded in matching whole segment,                     so go further down tree                     pos = k;                     current = next;                 }                 else {                     // succeeded in matching s[next.getLeftL                     // s[pos..k-1]. Split the node next so                     // now j-1. Create two children of next                     // suffix i, with left label k and right                     // and (2) with left label j and right l                     label().j-1] with                     that its right label is                     : (1) corresponding to                     label s.length-1,                     label next.getRightLabel(), </pre>	

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any), and whose suffix	<pre>         * whose children are those of next (if         * number is equal to that of next. */         SuffixTreeNode n1 = new SuffixTreeNode(n         SuffixTreeNode n2 = new SuffixTreeNode(n         ext.getChild(), n1,             j, next.getRightLabel(), next.getSuffix());         // now update next's right label, list of children and suffi         x number         next.setRightLabel(j-1);         next.setChild(n2);         next.setSuffix(-1); // next is now an in         ternal node         break;     } }  /**  * Gets the root node.  *  * @return the root node  */ public SuffixTreeNode getRoot() { return root; }  /**  * Sets the root node.  *  * @param node the new root node  */ public void setRoot(SuffixTreeNode node) { root = node; }  /**  * Gets the string represented by the suffix tree.  *  * @return the string represented by the suffix tree  */ public byte[] getString() { return s; }  /**  * Sets the string represented by the suffix tree.  *  * @param sInput the new string represented by the suffix tree  */ public void setString(byte [] sInput) { s = sInput; }  /**  * Gets the length of the string represented by the suffix tree.  *  * @return the length of the string represented by the suffix tree  */ public int getStringLen() { return stringLen; }  /**  * Sets the length of the string represented by the suffix tree.  *  * @param len the new length of the string represented by the suffix tre </pre>	

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    */
    public void setStringLen(int len) { stringLen = len; }
}

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**SuffixTreeAppl.java**

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package SuffixTreePackage;

import java.util.Arrays;
import java.util.LinkedList;
import java.util.List;

/**
 * Class with methods for carrying out applications of suffix trees
 * David Manlove, Jan 03. Modified by David Manlove, Jan 07 and Jan 09.
 */

public class SuffixTreeAppl {

    /** The suffix tree */
    private SuffixTree t;
    private SuffixTreeNode t2Node = null;
    private LinkedList<SuffixTreeNode> occurrences = null;

    /**
     * Default constructor.
     */
    public SuffixTreeAppl () {
        t = null;
        //t2Node = null;
        //occurrences = new LinkedList<SuffixTreeNode>();
    }

    public SuffixTree getTree(){
        return t;
    }

    /**
     * Constructor with parameter.
     *
     * @param tree the suffix tree
     */
    public SuffixTreeAppl (SuffixTree tree) {
        t = tree;
    }

    /**
     * Search the suffix tree t representing string s for a target x.
     * Stores -1 in Task1Info.pos if x is not a substring of s,
     * otherwise stores p in Task1Info.pos such that x occurs in s
     * starting at s[p] (p counts from 0)
     * - assumes that characters of s and x occupy positions 0 onwards
     *
     * @param x the target string to search for
     *
     * @return a Task1Info object
     */
    public Task1Info searchSuffixTree(byte[] x) {
        Task1Info result = new Task1Info();
        boolean match = true;
        int startLocation = -1;
        int xIndex = 0;
        int nodeIndex = 0;
        int lengthAtNode;
        result.setPos(-2);
        SuffixTreeNode currentNode = t.getRoot().getChild();

        while (currentNode != null){

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	<pre> lengthAtNode = currentNode.getRightLabel() - currentNode .getLeftLabel() + 1; //checks x with all the values at the currentNode nodeIndex = 0; match = true; while (nodeIndex &lt; lengthAtNode &amp;&amp; match &amp;&amp; xIndex &lt; x.l ength){     int i = (currentNode.getLeftLabel()) + nodeIndex ;     if (x[xIndex] != t.getString()[i]){         match = false;         result.setPos(-1);         startLocation = -1;     }else{         if (startLocation == -1){             startLocation = currentNode.getL eftLabel(); //needed for Task2Info, added he re necessary for very small trees that have //very shallow depths. t2Node = currentNode;         }         xIndex++;         nodeIndex++;     }     //nodeIndex++;     //xIndex++; } if (match){     if (currentNode.getChild() != null){         /*t2Node is a global variable that is us ed when calulating the Task2Info         * this is because most of this code is useful and the redundancy for Task2Info (ie. setting a pos)         * does not leave a great overhead (imo this is better than copying the code).         */         System.out.println("Here in code");         if (currentNode != null){             t2Node = currentNode;         }         currentNode = currentNode.getChild();     }else{         currentNode = currentNode.getSibling();     } } if (match == true){     result.setPos(startLocation); }  return result; // if mismatch at current node check all of the siblings until no more siblings //at which point set match to false. // if a match at current node then set currentNode to be the child of that node (recurse)  }  /** </pre>	

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	<pre> * Search suffix tree t representing string s for all occurrences of tar get x. * Stores in Task2Info.positions a linked list of all such occurrences. * Each occurrence is specified by a starting position index in s * (as in searchSuffixTree above). The linked list is empty if there * are no occurrences of x in s. * - assumes that characters of s and x occupy positions 0 onwards * * @param x the target string to search for * * @return a Task2Info object */ public Task2Info allOccurrences(byte[] x) {     //update the t2Node     searchSuffixTree(x);     occurrences = new LinkedList&lt;SuffixTreeNode&gt;();     if (t2Node == null){         //no occurrences.         return new Task2Info();          //else if needed in case there is only 1 occurrence     }else if(t2Node.getSuffix() != -1){         occurrences.add(t2Node);     }     //get all occurrences.     getLeafDecendants(t2Node.getChild());     Task2Info res = new Task2Info();     for (SuffixTreeNode node: occurrences){         //add all occurrences         res.addEntry(node.getSuffix());     }     return res; }  public void getLeafDecendants(SuffixTreeNode currentNode){     while (currentNode != null){         //add suffix and go to sibling         if (currentNode.getChild() == null){             occurrences.add(currentNode);             currentNode = currentNode.getSibling();         }//explore children for suffixes and then go to sibling         }else{             getLeafDecendants(currentNode.getChild());             currentNode = currentNode.getSibling();         }     } }  /** * Traverses suffix tree t representing string s and stores ln, p1 and * p2 in Task3Info.len, Task3Info.pos1 and Task3Info.pos2 respectively, * so that s[p1..p1+ln-1] = s[p2..p2+ln-1], with ln maximal; * i.e., finds two embeddings of a longest repeated substring of s * - assumes that characters of s occupy positions 0 onwards * so that p1 and p2 count from 0 * * @return a Task3Info object */ public Task3Info traverseForLrs () {     SuffixTreeNode currentNode = t.getRoot().getChild();     LinkedList&lt;SuffixTreeNode&gt; bestLsrNodes = new LinkedList&lt;SuffixT </pre>	

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reeNode>();
    LinkedList<SuffixTreeNode> currentPath = new LinkedList<SuffixTr
eeNode>();
    //initialise the path equal to the furthest descendent
    currentPath.addLast(currentNode);

    while (currentPath != null){
        //last item in the path (potential "vaild" node")
        currentNode = currentPath.getLast();

        if (getLength(currentPath) > getLength(bestLsrNodes) &&
isValidBranch(currentNode)){
            //remove previous searches
            bestLsrNodes.clear();
            for (SuffixTreeNode n: currentPath){
                //update bestLsrNodes
                bestLsrNodes.addLast(n);
            }
            //update the path
            currentPath = next(currentPath);
        }
        Task3Info result = new Task3Info();
        if (bestLsrNodes.isEmpty()){
            //if no lrs exists...
            return result;
        }else{
            //otherwise set positions and return
            int[] positions = getLeafSuffixes(bestLsrNodes.getLast()
);
            result.setPos1(positions[0]);
            result.setPos2(positions[1]);
            result.setLen(getLength(bestLsrNodes));
            return result;
        }
    }

    /*Gets 2 the leaf nodes of a branch node, should be checked with
isValidBranch(x) first. (when immediate parent, check with isValidBranch
(x) first)*/
    private int[] getLeafSuffixes(SuffixTreeNode x){
        int[] result = new int[2];
        SuffixTreeNode currentNode = x.getChild();
        result[0] = currentNode.getSuffix();
        currentNode = currentNode.getSibling();
        result[1] = currentNode.getSuffix();
        return result;
    }

    //Gets the collective length of all of the nodes in a list.
    public int getLength(LinkedList<SuffixTreeNode> x){
        int len = 0;
        if (x.isEmpty()){
            return 0;
        }
        for (SuffixTreeNode node: x){
            len += getLengthOfNode(node);
        }
        return len;
    }

    /*

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    * Iterates through the tree, returning a list representing the "childre
n"
    * with each the last node being the current node and the preceding node
s being the parents.
    * The iteration is done depth first.
    */
    public LinkedList<SuffixTreeNode> next(LinkedList<SuffixTreeNode> x){
        SuffixTreeNode currentNode = x.getLast();
        //necessary when visiting parents as it prevents them from immed
ately visiting the child.
        boolean visited = false;

        /*used as a loop escape, once the path is at an acceptable confi
guration,
        * required as sometimes the parents must be visited several tim
es.
        */
        boolean isBad = true;
        while (isBad || x.isEmpty()){

            //Go to the child if not already visited.
            if(currentNode.getChild() != null && !visited){
                x.addLast(currentNode.getChild());
                isBad = false;

            //If not, then go to the sibling if possible
            }else if (currentNode.getSibling() != null){
                x.removeLast();
                x.addLast(currentNode.getSibling());
                isBad = false;

            //If not, then go up the list as high as required.
            }else{
                if (!x.isEmpty()){
                    //Go up one step
                    x.removeLast();
                    if (!x.isEmpty())
                        currentNode = x.getLast();
                    else{
                        //stop looping if empty
                        isBad = false;
                    }
                }else{
                    /* break needed so that items are not continual
ly removed from the list
after the list is empty, prevents NoSuch
ElementException */
                    break;
                }
            }
            //prevent from going to the child in next iterat
ion.
            visited = true;
        }

        if (x.isEmpty()){
            //returns null when no more paths are available
            return null;
        }
        return x;
    }
    /*NB. Multiple handlers of x.isEmpty() are necessary as items ar
e removed from x
    * at various stages in its execution. All are to prevent either

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        * NoSuchElementExceptions or to escape the loop.
        */
    }

    //returns true if a branch ONLY has leaf nodes (at least 2)
    public boolean isValidBranch(SuffixTreeNode x){
        //if the node is a leaf..
        boolean result = true;
        int count = 0;

        //if the node itself is a leaf then return false.
        if (x.getChild() == null){
            return false;

        //if not a leaf.
        }else{
            SuffixTreeNode currentNode = x.getChild();
            while (currentNode != null){
                //count the number of leaf nodes..
                if (currentNode.getSuffix() != -1)
                    count++;
                currentNode = currentNode.getSibling();
            }
        }
        //return true if there are at least 2 leaf nodes.
        if (count >= 2){
            return true;
        }else{
            return false;
        }
    }

    // simple helper to aid readability, gets the length of a node.
    public int getLengthOfNode(SuffixTreeNode x){
        return x.getRightLabel() - x.getLeftLabel() + 1;
    }

    /**
     * Traverse generalised suffix tree t representing strings s1 (of length
     * s1Length), and s2, and store ln, p1 and p2 in Task4Info.len,
     * Task4Info.pos1 and Task4Info.pos2 respectively, so that
     * s1[p1..p1+ln-1] = s2[p2..p2+ln-1], with len maximal;
     * i.e., finds embeddings in s1 and s2 of a longest common substring
     * of s1 and s2
     * - assumes that characters of s1 and s2 occupy positions 0 onwards
     * so that p1 and p2 count from 0
     *
     * @param s1Length the length of s1
     *
     * @return a Task4Info object
     */
    public Task4Info traverseForLcs (int s1Length) {
        //Very similar to Task3Info, only changed sections will be comme
nted.

        SuffixTreeNode currentNode = t.getRoot().getChild();
        LinkedList<SuffixTreeNode> bestLcrNodes = new LinkedList<SuffixT
reeNode>();
        LinkedList<SuffixTreeNode> currentPath = new LinkedList<SuffixTr
eeNode>();

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        LinkedList<SuffixTreeNode> tempLeaves = new LinkedList<SuffixTre
eNode>();

        currentPath.addLast(currentNode);
        boolean isLast = false;
        boolean left = false;
        boolean right = false;
        while (currentPath != null || isLast){
            currentNode = currentPath.getLast();
            if (getLength(currentPath) > getLength(bestLcrNodes) &&
isValidBranch(currentNode)){
                tempLeaves = getImmediatLeafDescs(currentNode);
                for (SuffixTreeNode node:tempLeaves){
                    //if a node is in the first file set lef
t to true

                    if (node.getSuffix() < s1Length){
                        left = true;
                    //if a node is in the second file set ri
ght to true

                    }else if (node.getSuffix() > s1Length){
                        right = true;
                    }
                }
                //ONLY is subtring is present in BOTH the first
and second files.

                if (left && right){
                    //reset bestLcrNodes to empty
                    bestLcrNodes.clear();
                    //Update bestLcrNodes
                    for (SuffixTreeNode n: currentPath){
                        bestLcrNodes.addLast(n);
                    }
                }
                //Reset left and right values as we move to a ne
w node.

                left = false;
                right = false;
            }
            currentPath = next(currentPath);
        }
        Task4Info result = new Task4Info();
        if (bestLcrNodes.isEmpty()){
            return result;
        }else{
            int[] positions = getLeafSuffixes(bestLcrNodes.getLast())
);

            int which = -1;

            //Index movements relative to the position in THEIR resp
ective files.

            if (positions[0] > s1Length){
                positions[0] -= (s1Length + 1);
                which = 0;
            }else if (positions[1] > s1Length){
                positions[1] -= (s1Length + 1);
                which = 1;
            }

            //Set the data for return
            if (which == 0){
                result.setPos1(positions[0]);
                result.setPos2(positions[1]);
            }else if (which == 1){

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        result.setPos1(positions[1]);
        result.setPos2(positions[0]);
    }
    result.setLen(getLength(bestLcrNodes));
    return result;
}

}

reeNode x){
    private LinkedList<SuffixTreeNode> getImmediatLeafDescs(SuffixT
        LinkedList<SuffixTreeNode> leaves = new LinkedList<Suffi
xTreeNode>());

    // if x itself is a lead return null
    if (x.getChild() == null){
        return null;

    //if a branch...
    }else{
        //examine all children and siblings of the branc
        x = x.getChild();
        while (x != null){
            //if a leaf then add to the list
            if (x.getChild() == null){
                leaves.add(x);
            }
            x = x.getSibling();
        }
        return leaves;
    }
}
}

```