How to Start

Please follow this tutorial to set up the screen. Or the screen may not work well.

Get Support

When there are packaging damage, quality problems, questions encountering in use, etc., just send us an email. We will reply to you within one working day and provide a solution.

support@freenove.com

About

Freenove provides open source electronic products and services. We are committed to helping customers learn programming and electronic knowledge, quickly implement product prototypes, realize their creativity and launch innovative products. Our services include:

- Kits for learning programming and electronics
- Kits compatible with Arduino®, Raspberry Pi®, micro:bit®, etc.
- Kits for robots, smart cars, drones, etc.
- Components, modules and tools
- Design and customization

To learn more about us or get our latest information, please visit our website:

http://www.freenove.com

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Setup Screen for Raspberry Pi

Raspberry Pi OS (previously called Raspbian)

If you have not setup raspberry Pi, please visit following website:

https://projects.raspberrypi.org/en/projects/raspberry-pi-setting-up

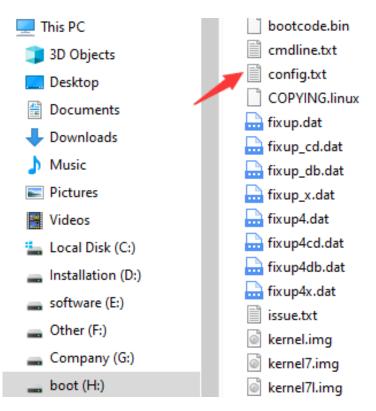
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Setup SD card

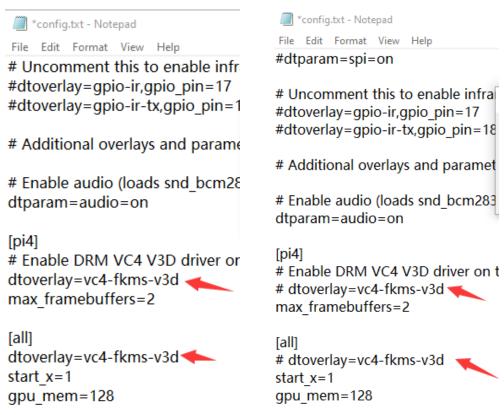
1. After writing OS, keep Micro SD card connected to computer. If you have written system, pull out Micro SD card from Raspberry Pi and connect it to computer via card reader. Find and open config.txt under boot.



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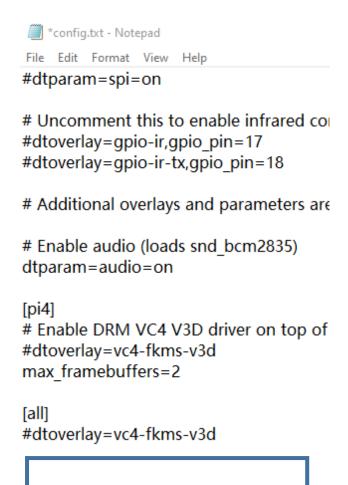
2. Add # at the beginning of all the statement "dtoverlay=vc4-fkms-V3D".

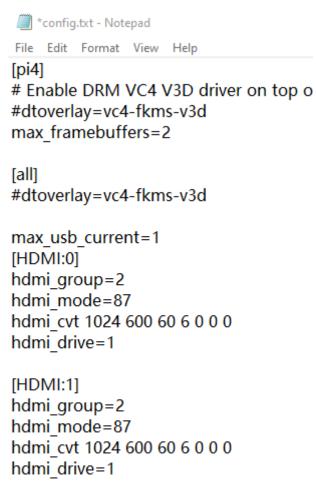


3. Add the following content at the end of the text cofnig.txt, and save all the modification, and then eject the card.

max_usb_current=1
[HDMI:0]
hdmi_group=2
hdmi_mode=87
hdmi_cvt 1024 600 60 6 0 0 0
hdmi_drive=1

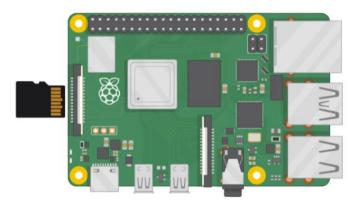
[HDMI:1]
hdmi_group=2
hdmi_mode=87
hdmi_cvt 1024 600 60 6 0 0 0
hdmi_drive=1



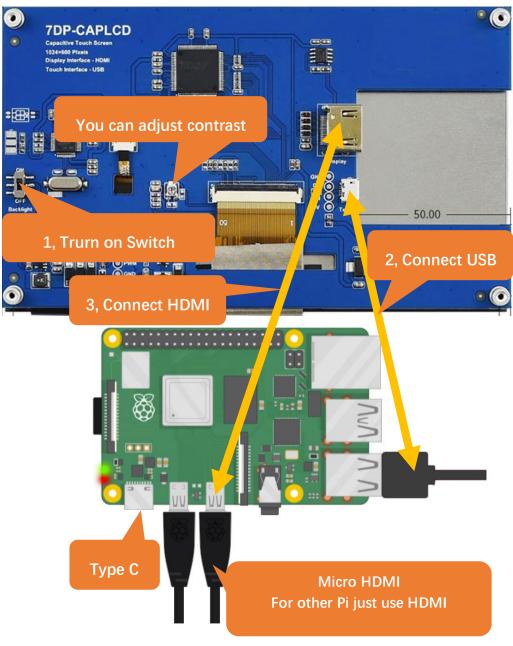


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4. Insert the micro SD card to Raspberry Pi.

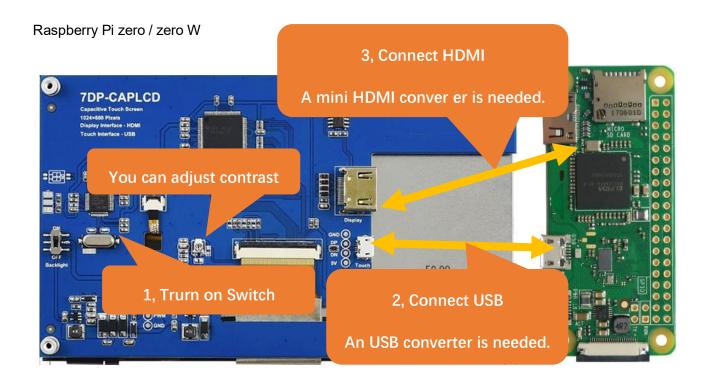


5. Connect the screen to Raspberry Pi with HDMI and Micro USB cable.



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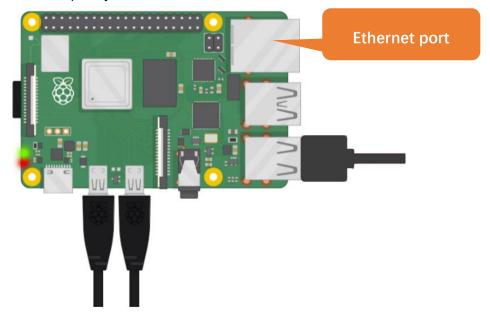


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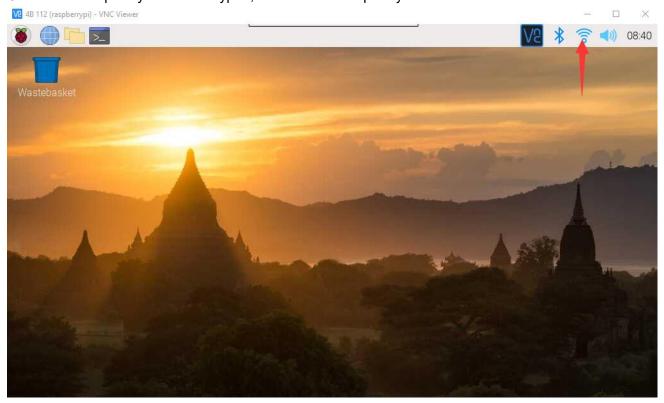
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Use screen in Raspberry Pi OS

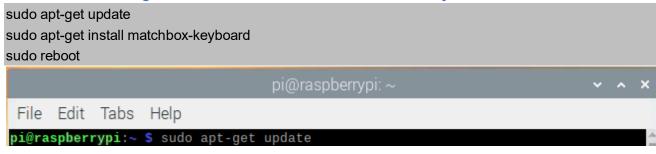
You can connect Raspberry Pi to internet with Ethernet cable.

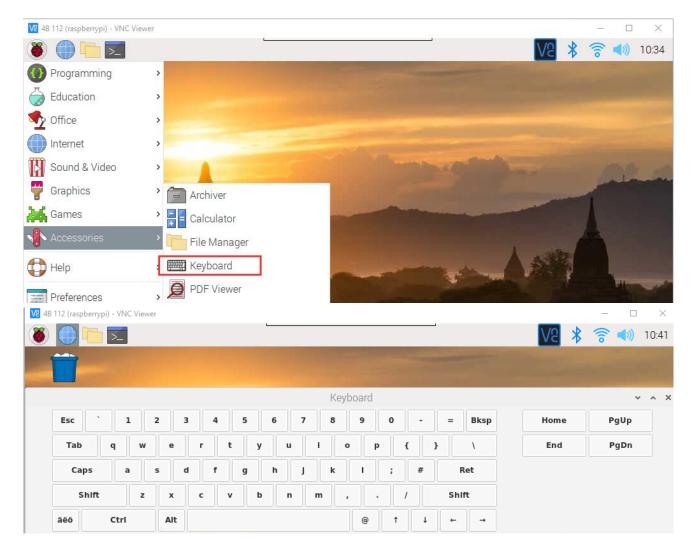


Or connect Raspberry Pi with a keypad, and connect Raspberry Pi to internet via WiFi.

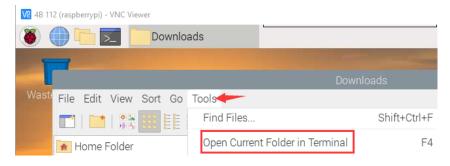


Execute the following commands in terminal to install a virtual keyboard.





In Raspberry Pi, long press won't show the options, but it will in Windows system, which functions as right-clicking a mouse. You can also open a path in Terminal as follows:



Rotate screen and touch system

Rotate screen

Open config.txt under /boot. You can also set on RaspberryPi directly. Execute following command in terminal. Open terminal with "Ctr+Alt+T".

sudo geany /boot/config.txt

Add following contents, delete "#" in the angle you select. Add "#" in front of other lines.

```
display_rotate=0 Normal
#display_rotate=1 90 degrees
#display_rotate=2 180 degrees
#display_rotate=3 270 degrees
```

For example, rotate 270 degrees. Then save modification.

```
40-libinput.conf ×
config.txt ×
      hdmi cvt 1024 600 60 6 0 0 0
      hdmi_drive=1
72
73
      [HDMI:1]
74
      hdmi_group=2
75
76
      hdmi_mode=88
      hdmi_cvt 1024 600 60 6 0 0 0
77
78
      hdmi_drive=1
79
80
    #display_rotate=0
                                Normal
81
      #display_rotate=1
                                90 degrees
      #display_rotate=2
                                180 degrees
82
     ▶display_rotate=3
                               270 degrees
```

If you don't need rotate touch system, you can reboot now.

If you still need to use touch system, please follow steps below. Or touch system will work abnormal.

Rotate touch system

1, Install libinput.

On Raspberry Pi

sudo apt-get install xserver-xorg-input-libinput

- 2, Execute following command to creat xorg.conf.d under /etc/X11/. If it has existed, move on to step 3. sudo mkdir /etc/X11/xorg.conf.d
- 3, Execute following command to copy a file.

sudo cp /usr/share/X11/xorg.conf.d/40-libinput.conf /etc/X11/xorg.conf.d/

4, Open the file

sudo geany /etc/X11/xorg.conf.d/40-libinput.conf

5, Find following section and add Option like below. Here we select 270. Touch system angle must be consistant with the one you select for screen. Then save modification.

```
Section "InputClass"

Identifier "libinput touchscreen catchall"

MatchIsTouchscreen "on"

Option "CalibrationMatrix" "0 -1 1 1 0 0 0 0 1"

MatchDevicePath "/dev/input/event*"

Driver "libinput"
```

 Option "CalibrationMatrix" "0 1 0 -1 0 1 0 0 1"
 90 degree

 Option "CalibrationMatrix" "-1 0 1 0 -1 1 0 0 1"
 180 degree

 Option "CalibrationMatrix" "0 -1 1 1 0 0 0 0 1"
 270 degree

If you want to rotate touch system to , add "#" in front or delect the line.

```
40 Section "InputClass"
41 Identifier "libinput touchscreen catchall"
42 MatchIsTouchscreen "on"
43 #Option "CalibrationMatrix" "0 -1 1 1 0 0 0 0 1"
44 MatchDevicePath "/dev/input/event*"
45 Driver "libinput"
46 EndSection
```



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Ubuntu

The boot screen may be abnormal, but everything works normally after the system is fully booted.

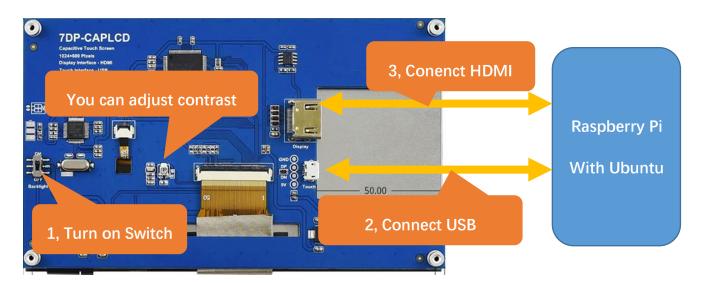
Set resolution to 1024*600.

cvt 1024 600

xrandr --newmode "1024x600 60.00" 49.00 1024 1072 1168 1312 600 603 613 624 -hsync +vsync

xrandr --addmode HDMI-1 "1024x600_60.00"

Setting->Display->Resolution 1024x600



Rotate screen

Open terminal with "Ctr+Alt+T". Execute following command in terminal.

xrandr -o left

xrandr -o left # rotate 90 to left

xrandr -o right #rotate 90 to right

xrandr -o inverted # rotate upside down

xrandr -o normal #

Find Control Center->Displays->Rotation->select Left. Save configuration.

Rotate touch system

1, Install libinput.

If you are using **Ubuntu**, use following command.

sudo apt install xserver-xorg-input-synaptics

2, Execute following command to creat xorg.conf.d under /etc/X11/. If it has existed, move on to step 3. sudo mkdir /etc/X11/xorg.conf.d

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3, Execute following command to copy a file.

sudo cp /usr/share/X11/xorg.conf.d/40-libinput.conf /etc/X11/xorg.conf.d/

4, Open the file

sudo pluma /etc/X11/xorg.conf.d/40-libinput.conf

5, Find following section and add Option like below. Here we select 270. Touch system angle must be consistant with the one you select for screen. Then save modification.

```
Section "InputClass"

Identifier "libinput touchscreen catchall"

MatchIsTouchscreen "on"

Option "CalibrationMatrix" "0 -1 1 1 0 0 0 0 1"

MatchDevicePath "/dev/input/event*"

Driver "libinput"
```

```
      Option "CalibrationMatrix" "0 1 0 -1 0 1 0 0 1"
      90 degree

      Option "CalibrationMatrix" "-1 0 1 0 -1 1 0 0 1"
      180 degree

      Option "CalibrationMatrix" "0 -1 1 1 0 0 0 0 1"
      270 degree
```

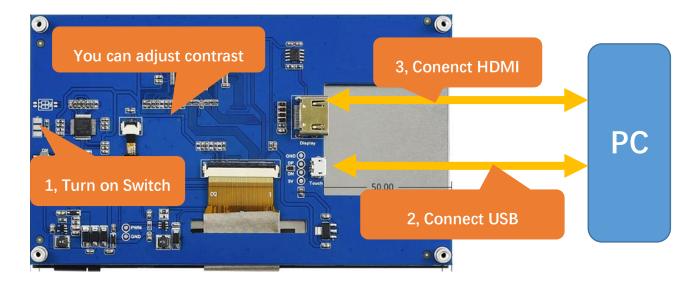
If you want to rotate touch system to , add "#" in front or delect the line.

```
40 Section "InputClass"
41 Identifier "libinput touchscreen catchall"
42 MatchIsTouchscreen "on"
43 #Option "CalibrationMatrix" "0 -1 1 1 0 0 0 0 1"
44 MatchDevicePath "/dev/input/event*"
45 Driver "libinput"
46 EndSection
```

If you have any concerns, please contact us at email: **support@freenove.com**

Connect Screen to Windows or other PC

The boot screen may be abnormal, but everything works normally after the system is fully booted. Select resolution 1024*600.





If you have any concerns, please contact us at email: support@freenove.com