NEW APPLICATIONS OF ARTIFICIAL NEURAL NETWORKS IN MODELING & CONTROL

A survey of artificial neural network training tools

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Abstract Artificial neural networks (ANN) are currently an additional tool which the engineer can use for a variety of purposes. Classification and regression are the most common tasks; however, control, modeling, prediction and forecasting are common tasks as well. For over three decades, the field of ANN has been the center of intense research. As a result, one of the outcomes has been the development of a large set of software tools used to train these kinds of networks, making the selection of an adequate tool difficult for a new user. This paper aims to help the ANN user choose the most appropriate tool for its application by providing a large survey of the solutions available, as well as listing and explaining their characteristics and terms of use. The paper limits itself to focusing on the tools which were developed for ANN and the relevant characteristics of these tools, such as the operating systems, hardware requirements, license types, architectures and algorithms available.

Keywords Artificial neural networks · Training tools · Training algorithms · Software

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1 Introduction

Artificial neural networks (ANN) are currently an additional tool which the engineer can use for a variety of purposes. Classification and regression are the most common tasks; however, control, modeling, prediction and forecasting are common tasks as well. For over three decades, the field of ANN has been the center of intense research. As a result, one of the outcomes has been the development of a large set of software tools used to train these kinds of networks, which make the selection of an adequate tool difficult for a new user.

The set of tools currently available, either gratuitously or commercially, is quite large. These tools may vary from one another due to the different tasks for which each was designed, their use of different algorithms, the different requirements each possesses, as well as the implementation of different types of ANNs or any other characteristic of these ANN implementations. These tools also differ with regard to licenses and the possibility of accessing the source code.

Given the set of available tools and their differing characteristics, it is not an easy task for a user to appropriately choose the tool most adequate for a given task and dataset.

Therefore, with the purpose of reporting which tools are available at present and easing the choice of which tool to use, this paper contains the description of the software which has been developed specifically for ANN. It is important to note that some tools were created and intended for academic use, whereas others are commercial and sophisticated tools.

The paper does not cover ANN such as spiking neurons and other models which are closely biologically inspired.



Table 1 Operating system for each tool

Tools	Operating system					
	Window	Mac OS X	Unix	Linux	Sun	Others
AiNet	✓ (3.1 to NT)	×	×	×	×	×
Annie	✓ (XP or later)	×	×	✓	×	×
Aspirin/migraines	×	×	✓	✓	×	×
Basis-of-AI-NN	✓ (3.1)	×	✓	✓	×	×
EasyNN	✓ (all version)	×	×	×	×	×
Encog	✓ (all version)	×	×	×	×	×
FANN	✓ (all version)	✓	×	✓	×	×
FuNeGen	✓ (all version)	×	×	×	×	×
GENESIS 2.3	×	×	✓	✓	×	×
JATTON	✓ (all version)	×	×	×	×	×
Java NNS	✓ (NT or later)	✓	×	✓	✓ (OS 7)	×
Joone	✓ (all version)	~	×	✓	✓	×
Lens	✓ (all version)	~	✓	×	×	×
LM-MLP	✓ (95 or later)	×	×	×	×	×
Multiple backpropagation	✓	×	×	×	×	×
NNFit	×	×	✓	✓	✓ (OS 4.1.4)	AIX; IRIX
NeuroModeler	✓ (95 to XP)	×	✓	✓	✓	×
NeuroIntelligence	√ (98 or later)	×	×	✓	×	×
Neuroph	✓	×	×	×	×	×
NeuroSolutions	✓ (XP or later)	×	×	×	×	×
Nest	✓	✓ (10.3)	✓	✓	✓ (Solaris)	AIX; SGI;
NevProp	×	~	✓	×	×	×
Nico toolkit	×	×	✓	×	×	×
Nuclass	✓ (NT or later)	×	×	×	×	×
Numap	✓ (NT or later)	×	×	×	×	×
PDP++ (known as emergent)	√ (95 or later)	~	×	✓	✓	SGI
Pythia	√ (95 or later)	×	×	×	×	×
SNNS	×	×	~	✓	✓ (OS 4;5)	Ultrix; AIX; IRIX
SOM_PAK—LVQ_PAK	×	×	✓	×	×	×
Statistica	✓ (NT or later)	V	×	×	×	×
Torch	(*)	✓	✓	✓	×	FreeBSD
Trajan	V	×	×	×	×	×
Uts	×	×	~	✓	✓ (OS 5.3)	IRIX
WEKA	✓	✓ (10.6)	×	✓	×	×
XNBC	✓ (95 to XP)	×	~	/	✓	AIX; Ultrix; Hpux

^(*) is not yet windows compatible, coming soon; ✓ there is; X there is not

2 Artificial neural network tools

For most of the ANN's tools, it is a relatively easy task to find appropriate information, since they are documented through scientific papers [1–11] or Web sites [12–41] with sufficient information, allowing the user to make an informed decision of which tools to test and use or in which cases the user needs to search for another tool which best fits their needs.

2.1 System requirements

ANN tools have requirements at the operating system level and minimum requirements in terms of hardware. The first set of requirements usually results from the period in which the tool was developed, whereas the second set results from the processing capacity necessary for the tool and its size.

The most common set of requirements for any tool is the operating system. In order to function correctly, each tool

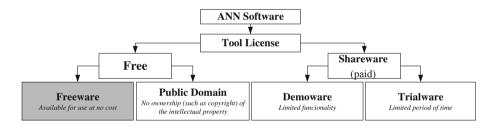


Table 2 Additional software and hardware requirements

Tools	RAM	HD free space	Video		Processor	JRE
			Resolution	Color		
AiNet	4 MB	5 MB	×	×	×	×
Encog	×	×	×	×	×	1.5 or later
GENESIS 2.3	×	×	×	×	Intel and AMD 64 bit	×
JATTON	×	×	×	×	×	1.6 or later
Java NNS	×	×	×	×	×	1.3 or later
Joone	256 MB	×	×	×	×	×
LM-MLP	32 MB	×	×	×	Pentium I or II	×
Nenet	×	×	×	16 bits	×	×
NetLab	×	456 KB	×	×	×	×
NeuroModeler	128 MB	×	×	×	Processor speed: 1 GHz	×
NeuroIntelligence	128 MB	15 MB	800×600	8 bits	Pentium II	×
Neuroph	×	×	×	×	×	1.6 or later
NeuroSolutions	×	100 MB	$1,024 \times 768$	×	Pentium IV	×
Nico toolkit	×	×	×	×	×	1.4 or later
Nuclass	32 MB	25 MB	×	×	×	×
Numap	32 MB	25 MB	×	×	×	×
Pythia	32 MB	1.39 MB	×	×	Pentium	×
SOM	64 MB	1 MB	×	×	×	×
Statistica	1 GB	172.84 MB	×	×	Processor speed: 2 GHz	×
Weka	×	×	×	×	×	1.5 or later

X There is not any specification

Fig. 1 Tools license classification



needs an appropriate operating system. Table 1 shows the recommended operating system for this proper functioning. It also displays that for the majority of the tools used, Windows acts as the operating system. Outside the Microsoft universe, the operating system most often used for the realization of an ANN's tool is the Mac OS.

The tools FastICA, Fuzzy ART/Fuzzy ARTMAP, NNSYSID, NNT, Netlab, neural network toolbox and SOM act independently of the operating system, and, as a result, they are not presented in Table 1. These tools require only the MATLAB platform because they are implemented by .m files.

The other common requirement is related to the minimal hardware and software characteristics. These requirements correspond to the elements which are necessary to be installed on the computer in order to provide an optimal functioning of the tool. It is important to remember that these software pre-requisites are not included in the tool installation package and thus need to be installed separately before installing the required tool.

Table 2 displays the various aspects of software and hardware requirements necessary for each tool. It is important to remind the user that greatly exceeding these requirements does not guarantee that it will run absolutely smoothly or function at its best.

2.2 License characteristics

In this subsection, the licenses of the different tools are analyzed. The classification of the licenses is described through the diagram presented in Fig. 1.

The diagram shows the two kinds of licenses available for any software: paid tools and free tools. It should be noted, however, that within the paid tools, special licenses



Table 3 General product characteristics

Table 4	Network architecture for each tool
Tools	Architecture

Tools	License	Acad. Lic.	Tools	Architecture
AiNet	F	_	AiNet	N38
Annie	F	_	Annie	N22; N27; N32; N38; N47
Aspirin/migraines	F	_	Aspirin/migraines	N13; N43
Basis-of-AI-NN	F	_	Basis-of-AI-NN	N4; N6; N9; N20; N22; N27; N29
EasyNN	T	Y	EasyNN	N38
Encog	F	-	Encog	N2; N4; N6; N9; N16; N19; N27; N31; N32;
FANN	F	_		N38; N42; N47; N50
FastICA	F	-	FANN	N38
FuNeGen	F	_	FastICA	N30
Fuzzy ART and fuzzy ARTMAP	F	_	FuNeGen	N12
GENESIS 2.3	F	_	Fuzzy ART/fuzzy	N4; N5
JATTON	F	-	ARTMAP	
Java NNS	F	_	GENESIS 2.3	N20; N26
Joone	F	_	JATTON	N11; N16; N32
Lens	F	_	Java NNS	N20
LM-MLP	F	_	Joone	N20; N32; N39; N43; N52
Multiple backpropagation	F	_	Lens	N9; N20; N22; N29; N32
Multilayer perceptron	F	_	LM-MLP	N38
MUME	F	_	Multiple	N20; N38
Nenet	D	N	backpropagation	
NNFit	PD	_	NNFit	N38
NNSYSID	F	_	NNSYSID	N20; N38
NNT—neural network trainer	F	_	NNT	N1; N8; N10; N38
NeoC explorer	F	_	NetLab	N20; N24; N35; N38; N47; N50
NetLab	F	_	NeuroModeler	N2; N4; N6; N9; N16; N38; N42
NeuroModeler	F	_	Neural network	N2; N18; N19; N22; N27; N33; N38; N47;
Neural networks at your fingertips	F	_	toolbox	N50; N52
Neural network toolbox	T	Y	NeuroIntelligence	N11; N38
NeuroIntelligence	T	N	Neuroph	N2; N6; N15; N24; N27; N32; N34; N38; N47
Neuroph	F	_	NeuroSolutions	N12; N19; N20; N22; N23; N37; N31; N38;
NeuroSolutions	T	N	rearosolutions	N39; N43; N46; N47; N50; N51; N52;
Nest	F	_		N53; N54; N55
NevProp—Nevada backpropagation	F	_	Nest	N4; N28
Nico toolkit	F	_	NevProp	N20; N38
Nuclass	D	N	Nico toolkit	N18; N38; N47
Numap	D	N	Nuclass	N38; N45; N50
PDP++ (also known as emergent)	F	_	Numap	N38; N45; N50
Pythia	D	N	PDP++ (also known	N9; N17; N20; N24; N27; N27; N36; N40;
Rochester connectionist simulator	F	_	as emergent)	N43; N49; N50
SNNS—stuttgart neural network simulator	F	_	Pythia	N11; N38
SOM	F	_	SNNS	N3; N4; N6; N16; N19; N27; N33; N44;
SOM_PAK—LVQ_PAK	PD	_		N50; N22; N52
Statistica	T	Y	SOM	N43; N50
Torch	F	_	SOM_PAK—	N33; N50
Trajan	D	Y	LVQ_PAK	NOO NOO NAT NAC NAT NEO
Uts	F	_	Statistica	N23; N38; N41; N46; N47; N50
WEKA	F	_	Torch	N14; N38; N40; N47; N52
XNBC	F	_	Trajan	N23; N38; N46; N47; N50
	T trialware, D		Uts	N37; N50

Acad. Lic.: Y yes, N no



Table 4 continued

Tools	Architecture
XNBC	N26; N28

N1-Arbitrarily connected neuron; N2-adaline linear neuron; N3autoassociative memory; N4-adaptive resonance theory; N5adaptive resonance theory mapping; N6-bidirectional associative memory; N7—BayesNet/Bayesian network; N8—bipolar network; N9—Boltzmann machine N10—bridged multiplayer perceptron; N11—backpropagation network; N12—coactive network-fuzzy interference system; N13—canonical discriminants analysis N14 convolutional network; N15-competitive neural network; N16counter-propagation neural network; N17—deep Boltzmann machines/mean-field; N18—dynamic network; N19—Elman Network; N20-feed-forward neural network; N21-functional link network; N22-recurrent network; N23-generalized regression neural network; N24—Hebbian Network; N25—hybrid models; N26—Hodgkin & Huxley neural network; N27—hopfield network; N28—integrate and fire; N29—interactive activation network; N30 independent component analysis; N31-Jordan recurrent; N32-Kohonen networks; N33—learning vector quantization nets; N34maxnet; N35-mixture density network; N36-multidimensional scaling; N37-mixture of Gaussians networks; N38-multiplayer perceptron; N39—modular neural network; N40—mixture of experts; N41-neocognitron neural network; N42-neuroevolution of augmenting topologies; N43—principal component analysis; N44 pruned cascade-correlation; N45—piecewise linear network; N46 probabilistic neural network; N47—radial basis function; N48—space mapping; N49-stochastic neural network; N50-self-organizing map; N51-support vector machine; N52-time-delay neural network

for academic institutions can be found. Table 3 shows the tools' name accompanied by their license.

2.3 Network architectures

The architecture of an ANN, that is, the structure and type of network, is one of the most important choices concerning the training software. Some networks are more appropriate for some tasks than others, and thus each software tool in turn only covers a subset of all the architectures available. Table 4 shows the networks architectures available for each tool. It can be seen that the types of networks which are more usual are radial basis function, multiplayer perceptron and self-organizing map.

2.4 Training algorithms

The training algorithms available and the quality of their implementation is another important aspect to consider when choosing the training tool. Table 5 summarizes the algorithms available for each tool. As one would expect, due to its popularity, the training algorithm which is most usual is the Backpropagation (steepest descent).

Table 5 Training algorithm for each tool

Table 5 Training algo	rithm for each tool
Tools	Architecture
AiNet	-
Annie	A1; A8
Aspirin/migraines	A1; A7; A44; A49
Basis-of-AI-NN	A1; A10; A25; A27; A37
EasyNN	_
Encog	A1; A6; A8; A16; A29
FANN	A1; A2; A22; A37; A39
FastICA	A13
FuNeGen	A1; A7
Fuzzy ART/fuzzy ARTMAP	A1
GENESIS 2.3	A1
JATTON	A1; A8
Java NNS	A1
Joone	A1; A2; A7; A10; A39
Lens	A1; A8; A10; A31
LM-MLP	A29
Multiple backpropagation	A1
NNFit	A35
NNSYSID	A1; A3; A21; A23; A29; A30; A38
NNT	A1; A11; A12; A32; A40
NetLab	A1; A6; A29
NeuroModeler	A1; A6; A16; A35; A46
Neural network toolbox	A1; A2; A3; A4; A5; A9; A15; A17; A18; A19; A20; A22; A29; A33; A34; A35; A41
NeuroIntelligence	A3; A6; A29; A35; A36; A37; A50; A51; A52
Neuroph	A1; A8
NeuroSolutions	A1; A6; A10; A29; A31; A37; A43
Nest	-
NevProp	A14; A37
Nico toolkit	_
Nuclass	A24; A25
Numap	A24; A25
PDP++ (also known as emergent)	A1; A8; A28; A42
Pythia	_
SNNS	A1; A37
SOM	A24; A25; A27
SOM_PAK— LVQ_PAK	A27
Statistica	A1; A6; A10; A29; A35; A37
Torch	A7
Trajan	A1; A6; A10; A29; A35; A37
Uts	A6
WEKA	A1; A26



Table 5 continued

Tools	Architecture	
XNBC	_	

A1—Back propagation; A2—batch training; A3—batch version of the backpropagation; A4-batch training with weight and bias learning rules; A5-Bayesian regularization; A6-conjugate gradient; A7—conjugate gradient descent; A8—competitive learning; A9—cyclical order incremental update; A10—delta-bar-delta; A11enhanced self-aware algorithm; A12—evolutionary gradient; A13 fast fixed-point algorithm; A14—fixed global adaptive; A15— Fletcher-powell conjugate gradient back propagation; A16—genetic algorithm; A17—gradient descent back propagation; A18—gradient descent with adaptive learning rule back propagation; A19—gradient descent with momentum and adaptive learning rule backpropagation; A20—gradient descent with momentum back propagation; A21 recursive prediction error (Gauss-Newton); A22-incremental training; A23—iterated generalized least squares; A24—k-means; A25k-nearest neighbor; A26—Lazy Bayesian rules; A27—learning vector quantization; A28—Leabra; A29—Levenberg-Marquardt; A30memory-saving implementation of the LM; A31—momentum; A32—neuron by neuron algorithm; A33—Polak-Ribiére conjugate gradient back propagation; A34—Powell-Beale conjugate gradient back propagation; A35—Quasi-Newton; A36—Quasi-Newton (limited memory); A37-quick propagation; A38-recursive (/incremental) version of backpropagation; A39—resilient propagation (RPROP); A40—self-aware algorithm; A41—scaled conjugate gradient backpropagation; A42—Soft competitive learning; A43—step by step; A44-stability issues; A45-sequential minimal optimization algorithm; A46-simulated annealing; A47-weight perturbation; A48—weight update driven node splitting; A49—weight update issues

3 Conclusions

ANN are widely used throughout many different application areas. An ever increasing number of practitioners use ANN as a tool to solve a variety of problems such as modeling, control and forecasting.

Most of these ANN users do not consider developing their own implementation of a training tool and therefore require a fast, reliable and appropriate tool for their own applications.

Throughout this paper, a simplification of this task has been provided by presenting the tools currently available on the market as well as their characteristics.

The options relating to licenses, additional software requirements, training algorithms and network architectures are likewise featured for an easier selection by the user.

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