

## Harta's blog

# Dynamic Programming Type

By [Harta](#), 7 years ago,  

Dynamic Programming (DP) :

### 1. Classic Dynamic Programming

#### a. [LCS](#)

Problem: 1. [SAMER08D](#)

#### b. [LIS](#)

Problem: 1. [Beautiful People](#)

2. [MDOLLS](#)

3. [MSTICK](#)

4. [MCARDS](#)

#### c. [Edit Distance](#)

#### d. [Matrix Chain Multiplication](#)


Problem: 1. [Mixtures](#)

### → Pay attention

#### Before contest

[Codeforces Round #379 \(Div. 2\)](#)

2 days

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4	<b>matthew99</b>	3100
5	<b>dotorya</b>	3094
6	<b>eatmore</b>	3030
7	<b>Endagorion</b>	3020
7	<b>W4yneb0t</b>	3020
9	<b>PavelKunyavskiy</b>	3007
10	<b>Um_nik</b>	2999

## e. Knapsack

Problem: 1. Scubadiv

## 2. Advance DP

### a. DP k-th lexicographical string

Problem: 1. [z-01 paths](#)

2. [z-board](#)

3. [Linear Garden \(IOI 2008\)](#)

### b. DP tree

Problem: 1. [z-sumpaths](#)

2. [River \(IOI 2005\)](#)

3. [z-company](#)

4. [Greedy Hydra \(CNOI 2002\)](#)

5. [VOCV](#)

6. [PT07F](#)

7. [PT07X](#)

8. [nagibni](#)

### c. DP+ BIT/segment tree

Problem: 1. [Salesman \(IOI 2009\)](#)

2. [explosion](#)

3. [intervali](#)

4. [RENT](#)

5. [INCSEQ](#)

6. [INCDSEQ](#)

### d. DP+ convex hull

Problem: 1. [Batch Scheduling \(IOI 2002\)](#)

2. [NKLEAVES](#)

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[ACMath](#) → [ACM ACPC 2016: Live Scoreboard & Broadcast](#) 

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e. DP pre-processing

- Problem: 1. [Oil \(APIO 2009\)](#)  
2. [Garden \(IOI 2005\)](#)  
3. [Pyramid \(IOI 2006\)](#)

f. DP bitmask

- Problem: 1. [Reklame](#)  
2. [Chess](#)  
3. [Bond](#)  
4. [TRSTAGE](#)  
5. [HIST2](#)  
6. [LAZYCOWS](#)

g. Problem 1: [Grid \(BOI 2008\)](#)

h. DP matrix multiplication/ DP using recurrence

- Problem 1. [SEQ](#)  
2. [SPP](#)  
3. [z-funkcija](#)  
4. [mit-indiv09-words](#)  
5. [Reading \(Balkan 2009\)](#)  
6. [Super Climber](#)  
7. [z-mario](#)

i. DP+ trie

- Problem 1. [MORSE](#)

j. DP+geometry

- Problem 1. [MPOLY](#)  
2. [CVXPOLY](#)  
3. [MTRIAREA](#)

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shubhinanugullu → [An assignment problem. Please tell an efficient algorithm for the following problem:](#)

[appa](#) → [My name is Hongjun Jang.](#)

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[shakil](#) → [How to become red from green?](#)

## k. DP + Binary Search

Problem 1. Game (IOI 2008, Practice session)

## l. DP + Knuth Optimization

Problem 1. [Breaking Strings](#)

Other Problems in SPOJ can be found [here](#) by [pt1989](#)

Thanks to [pt1989](#)

Here are problems in [acm.sgu.ru](#) [269](#), [273](#), [304](#), [317](#), [356](#), [396](#), [445](#), [447](#), [458](#), [489](#), [494](#)

Thanks to [natalia](#)

Reference:

1. [Topcoder](#)
2. [Codechef](#)

 bitmask, dynamic programming, edit distance, lcs, lis, mcm, segment tree, tree, z-trening



[Harta](#)



7 years ago



[73](#)



## Comments (73)

[Write comment?](#)



[Harta](#)

7 years ago, <#> |

any feedbacks are welcomed

→ [Reply](#)

▲ 0 ▼





7 years ago, <#> |

Awesome!

▲ 0 ▼



[sajalhsn13](#) → [c++14 gives RTE but c++ gives AC !!!!](#) 

[math-is-stupid](#) → [Need help in SPOJ problems.](#) 

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[gskhirtladze](#) → [Central European Olympiad in Informatics 2016](#) 

[andrewzta](#) → [Uzbekistan Subregional Contest 2016](#) 

[Detailed →](#)



Salat

→ [Reply](#)



Hernan

7 years ago, <#> |

I always appreciate the problems rather than theory, thanks.

→ [Reply](#)

▲ 0 ▼



Harta

7 years ago, <#> |

Some others are recommended by Amtrix

→ [Reply](#)

▲ 0 ▼



vdmedragon

7 years ago, <#> |

DP using recurrence:

<http://www.spoj.pl/problems/SEQ/>

<http://www.spoj.pl/problems/SPP/>

Can I save ur link into my blog?

→ [Reply](#)

▲ 0 ▼



Harta

7 years ago, <#> [^](#) |

Sure

→ [Reply](#)

▲ 0 ▼

7 years ago, <#> [^](#) |

LIS: MDOLLS, MSTICK (SPOJ)

▲ 0 ▼



vdmedragon

DP + BIT/Segment tree: INCSEQ, INCDSQ, RENT (SPOJ),  
Intervalli (z-trenning).

BIT: HELPBOB, HIST2 (SPOJ)

→ [Reply](#)



Harta

7 years ago, # ^ |

▲ 0 ▼

I think HIST2 suits to DP+bitmask

→ [Reply](#)



vdmedragon

7 years ago, # ^ |

▲ 0 ▼

LIS: MCARDS (SPOJ).

LCS : <https://www.spoj.pl/problems/SAMER08D/>

DP + tries: MORSE (SPOJ)

→ [Reply](#)



vdmedragon

7 years ago, # ^ |

▲ 0 ▼

DP+geometry: MPOLY, CVXPOLY, MTRIAREA (SPOJ)

→ [Reply](#)



vdmedragon

7 years ago, # ^ |

▲ 0 ▼

some more

: [http://pt1989.22web.net/c0ding/spoj.php?](http://pt1989.22web.net/c0ding/spoj.php?search=dp)

[search=dp](#) (thanks to Pratik)

→ [Reply](#)



Harta

7 years ago, # ^ |

Added thx

→ [Reply](#)

▲ 0 ▼



cmd

7 years ago, # |

LIS:

<http://acm.sgu.ru/problem.php?contest=0&problem=199>

→ [Reply](#)

▲ 0 ▼



Harta

7 years ago, # ^ |

Thx ^^

→ [Reply](#)

▲ 0 ▼



Harta

7 years ago, # |

zillion thanks to all contributors

→ [Reply](#)

▲ 0 ▼



spcoder

6 years ago, # |

does this problem have own type ? <http://www.spoj.pl/problems/ZUMA/>

→ [Reply](#)

▲ 0 ▼



w0rm

6 years ago, # |

awesome ,thanks man

→ [Reply](#)

▲ 0 ▼



6 years ago, # |

▲ 0 ▼



w0rm

more problems: [http://www.topcoder.com/tc?](http://www.topcoder.com/tc?module=ProblemArchive&sr=&er=&sc=&sd=&class=&cat=Dynamic+Programming&div1l=&div2l=&mind1s=&mind2s=&maxd1s=&maxd2s=&wr=)

[module=ProblemArchive&sr=&er=&sc=&sd=&class=&cat=Dynamic+Programming&div1l=&div2l=&mind1s=&mind2s=&maxd1s=&maxd2s=&wr=](http://www.topcoder.com/tc?module=ProblemArchive&sr=&er=&sc=&sd=&class=&cat=Dynamic+Programming&div1l=&div2l=&mind1s=&mind2s=&maxd1s=&maxd2s=&wr=)

→ [Reply](#)



ctna

6 years ago, <#> |

▲ 0 ▼

Thanks.

→ [Reply](#)



codeworrior

6 years ago, <#> |

▲ 0 ▼

i was solving problem of cutting sticks frm UVA.....i used some method tht was wasting lot of memory...i came to read tht this problem is exactly similar to the matrix chain multiplication problem bt i cant figure out the similarity between the two....can anyone help....the approach i used was to have all  $1 < n$  subsets as the "states" of DP...obviously its space requirement is tooo high...  
thnx in advance.....

→ [Reply](#)



baukaman

6 years ago, <#> |

▲ 0 ▼

Great!

something about graph theory ?

→ [Reply](#)



6 years ago, <#> |

▲ 0 ▼

Hi,

It seems that you added the problem NKLEAVES on ztrening. Can I know where you got the testcases from? I got 2 cases wrong (testcase 3 and 8) and I cannot



simp1eton

figure out why :(.  
→ [Reply](#)



6 years ago, # ^ |

I have sent you a message.

→ [Reply](#)

Harta

▲ 0 ▼

6 years ago, # |

some DP problems from

acm.sgu.ru: 269, 273, 304, 317, 356, 396, 445, 447, 458, 489, 494

▲ +1 ▼



natalia

→ [Reply](#)



6 years ago, # ^ |

Thank you so much :)

→ [Reply](#)

Harta

▲ 0 ▼



ridowan007

6 years ago, # |

I Love DP :)

Thanks for it

→ [Reply](#)

▲ 0 ▼



6 years ago, # ^ |

can someone suggest some game problems solved using DP? thx

→ [Reply](#)

Harta

▲ 0 ▼

6 years ago, # |

▲ 0 ▼

Try this one. It is a problem that I came across in the past. Sorry, I forgot the website and don't have the testcases :(, but I know the algorithm though XD.

You have a  $N$  bowling pins ( $1 \leq N \leq 1000$ ) arranged in a line. The pins are represented as a string of 1s and 0s. 1 means the pin is still standing and 0 means the pin has been knocked down. Player A and B take turns to play this game, with player A moving first.



simp1eton

In each of their turns, A or B chooses to knock down up to  $K$  ( $1 \leq K \leq N$ ) consecutive standing pins down. A player can only knock down exactly one consecutive block of standing pins during his turn. He must also knock down at least 1 pin. The player who cannot make a move loses.

Given  $N, K$ , and the initial starting configuration of the pins, determine who will win under optimal play. If A will win, output the resulting configuration of the pins after A has made his move. If there are multiple moves A can make, output the move that will result in a lexicographically smallest resulting formation.

Note: You do require a bit of game theory before you can solve this problem.

→ [Reply](#)



Harta

6 years ago, # ^ |

▲ 0 ▼

ow.. thx for the problem, I just notice that someone had replied xD

→ [Reply](#)



6 years ago, # |

▲ 0 ▼

thanks

→ [Reply](#)



6 years ago, # |

▲ 0 ▼

hi,

I am facing problems with the [chess problem](#) listed above. Can anyone suggest some hints to solving the problem.

bhardwajjayesh7

P.S: I am a newbie in DP

→ [Reply](#)



Harta

6 years ago, # ^ |

▲ 0 ▼

since M is small ( $M \leq 10$ ) you can use bitmask.

0->no king

1->there is a king

dp[i][state] where state means the state of the kings in row-i

you can add dp[i][state1] with dp[i-1][state2] if kings in state2 can't attack kings in state1.

→ [Reply](#)



EmadWilliam

6 years ago, # |

▲ 0 ▼

DP + Binary Search

(Game, IOI 2008, Practice session)

→ [Reply](#)



Harta

6 years ago, # ^ |

▲ 0 ▼

added. Thx

→ [Reply](#)



6 years ago, # |

▲ 0 ▼



thnx Harta

→ [Reply](#)

bhardwajjayesh7

6 years ago, <#> |

▲ 0 ▼



hi,

can you say some hints for problem [MTRAREA](#)? is there any solution better than  $O(n^2)$ ?

a70babat

→ [Reply](#)



it4.kp

6 years ago, <#> [^](#) |

▲ 0 ▼

You can solve it in  $O(n \cdot \log(n))$ . First find a convex hull, and then use the method described [here](#).

→ [Reply](#)



a70babat

6 years ago, <#> [^](#) |

▲ 0 ▼

thanks. beautiful idea! I was trying to solve it using DP. does it have any efficient solution using DP?

→ [Reply](#)



Mehrdad

6 years ago, <#> |

▲ 0 ▼

hi,

What is DP + Knuth Optimization?

→ [Reply](#)



Harta

6 years ago, <#> [^](#) |

▲ 0 ▼

Hopefully [this](#) will help :)

→ [Reply](#)



Mehrdad

6 years ago, # ^ |

▲ 0 ▼

Thanks

→ [Reply](#)



EmadWilliam

6 years ago, # |

▲ 0 ▼

How to solve MIXTURES in a complexity better than  $O(n^3)$  ?

→ [Reply](#)



kletoskletos

6 years ago, # ^ |

▲ 0 ▼

Do you mean the  $O(n \log n)$  algorithm? Or is there something easier?

→ [Reply](#)



fataluk1

6 years ago, # |

▲ 0 ▼

Anyone got a clue on how to approach The Greedy Hydra problem? It seems tough :|

→ [Reply](#)



simp1eton

6 years ago, # ^ |

▲ 0 ▼

If the number of colours  $\geq 3$ , you can always colour the edges in such a way that no fruits are eaten. Just alternate the colouring.

If the number of colours  $= 2$ , then you write the  $N^3$  dp.

→ [Reply](#)

6 years ago, # |

← Rev. 4

▲ 0 ▼

Very useful content.

Thanks!



Anurag

I will mention my update whenever i solve any problem from above.

1. c. [Edit Distance](#) - [Done](#) Source Code

How to tackle array size .....declaring `dp[2000][2000]` gives seg. fault?

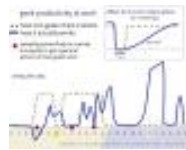
[Tutorial on Edit Distance](#)

[Algo](#)

→ [Reply](#)

4 years ago, <#> [^](#) |

▲ 0 ▼



ron2794

the problem will be solved if you increase the size to 3000, same happened with me too.

Just take a global static int of size 3000.

→ [Reply](#)



scofield23

6 years ago, <#> |

▲ 0 ▼

can u tell the level of difficulty too..

→ [Reply](#)

5 years ago, <#> |

▲ 0 ▼

Hi



iscsi

Can anybody help me what is the problem with my [solution](#) for the mixtures problem? (I've got WA)

(I've checked spoj forum and my solution is correct those test case.. :( )

→ [Reply](#)

5 years ago, <#> [^](#) |

▲ +1 ▼



Seems it won't even pass example input. There can be multiple input in



Oleg

single file - you read only first one.

→ [Reply](#)



iscsi

5 years ago, # ^ |

Thank you, it's a shame :( I was careless sry..

→ [Reply](#)

▲ 0 ▼



naggar

5 years ago, # ^ |

That was my bug too, Hi 5 ! LOL :D

→ [Reply](#)

▲ 0 ▼



f.nasim

5 years ago, # ^ |

Also mine. :)

→ [Reply](#)

▲ 0 ▼



Inf\_Zero

5 years ago, # ^ |

Is there something wrong with z-trening!!!!

please provide some alternative(judge) for the z-trening problems in above list

→ [Reply](#)

▲ 0 ▼



keivan

4 years ago, # ^ |

I have the same problem .

→ [Reply](#)

▲ 0 ▼

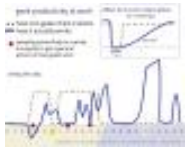


4 years ago, # ^ |

same problem here.

→ [Reply](#)

▲ 0 ▼



ron2794

4 years ago, # |

▲ 0 ▼

For editDistance problem in above for which you haven't added any problem, you can add this problem :

<http://www.spoj.com/problems/EDIST/>

→ [Reply](#)

4 years ago, # |

▲ +3 ▼

Hello,

Any useful link,tutorial to get idea about Digit DP?

To solve problem like those here:



Nourin\_Eka

[http://www.lightoj.com/volume\\_showproblem.php?problem=1122](http://www.lightoj.com/volume_showproblem.php?problem=1122)

[http://www.lightoj.com/volume\\_showproblem.php?problem=1122](http://www.lightoj.com/volume_showproblem.php?problem=1122)

[http://www.lightoj.com/volume\\_showproblem.php?problem=1125](http://www.lightoj.com/volume_showproblem.php?problem=1125)

THanks :)

→ [Reply](#)



Shafaet

4 years ago, # ^ |

▲ +1 ▼

I don't know what you meant by "digit dp" but these are very simple dp problems. For example in "1122 — Digit Count" your state can be (number of digits taken so far, last digit taken), now you can just add new numbers if it is valid, go to next state and add the answers.

→ [Reply](#)

4 years ago, # ^ |

▲ 0 ▼



For the problem 1125, your DP should have three states like [current position of the array][how many left to take][remainder of the sums of the chosen elements].

suppose you are in a state like this [25][2][5]

then you can either

1. take the 25th element and add it to remainder and mod it which will take you to the state [26][1][ (5+X[25] + mod)%mod ]
2. or you can skip it and go to the next state which will be then [26][2][5]

By this way you can figure out all the possible combinations.

[Here is my source code -->](#)

→ [Reply](#)



shakil

14 months ago, # ^ |

← Rev. 2 ▲ 0 ▼

In your code you did something like this  $((\text{mod} + \text{arr}[\text{pos}]) \% \text{d}) + \text{d} \% \text{d}$  why ??



Mr.Awesome

isn't this enough  $(\text{mod} + \text{arr}[\text{pos}]) \% \text{d}$  because  $x \% \text{d}$  always  $\geq 0$ , right ??

UDP : i got it , numbers can be negative , that's why .

→ [Reply](#)



4 years ago, # |

▲ 0 ▼

Awesome!!!!!!

→ [Reply](#)

Robert



charlie

3 years ago, # |

▲ +7 ▼

why the links to problems not found? who can helpme? I need try resolve many exercise of DP... sorry for my english...

→ [Reply](#)

3 years ago, # ^ |

▲ +1 ▼



cup\_of\_tea

This post is 3 years old, and hasn't been updated since a moment. So it isn't surprising that some links doesn't exist anymore. After a little search on google, it seems that "z-trening" can't be found. But for the links who reference to a problem on spoj/codeforces/topcoder, there must be no problem.

→ [Reply](#)



charlie

3 years ago, # ^ |

▲ 0 ▼

I can see that, z-trening references not work, you can tellme where I can try Harbingers (CEOI 2009) exercise, thanks for your help!!

→ [Reply](#)

3 years ago, # ^ |

▲ 0 ▼



cup\_of\_tea

For this precise task:

<http://www.ceoi2009.ro/tasks/harbingers.pdf> Else, if

you want more archive for CEOI:

<http://ceoi.inf.elte.hu/tasks-archive/>

→ [Reply](#)



3 years ago, # |

▲ 0 ▼

hi guys very new to this field...Can someone explain me what is the segment in the first problem in the post...i.e the problem based on LCS topic



**gaurav81**

→ [Reply](#)



**R.A.X**

2 years ago, <#> |

Can anyone provide me some hints to solve this problem:-

<http://www.spoj.pl/problems/TRSTAGE/>

→ [Reply](#)

▲ 0 ▼



**123virat.sharma**

22 months ago, <#> [^](#) |

BitMask!!! :P ;)

→ [Reply](#)

▲ 0 ▼



**patience**

22 months ago, <#> |

i need some list of lcs related dp problem.. thanks in advance

→ [Reply](#)

▲ 0 ▼



**omarfarhat97**

9 months ago, <#> |

**mohieddine** we start doing those tomorrow?

→ [Reply](#)

▲ -11 ▼



**Jima**

6 months ago, <#> |

great problem set , but one big problem when i solve problems is that after hours i can't solve some hard problem for me try to find algorithm but there is nothing to find solution,it's sometimes wasted time. can someone tell me how to find solutions(tutorial) for exapmle spoj great problems.?? thanks.

→ [Reply](#)

▲ 0 ▼



4 months ago, <#> |

← Rev. 3

▲ 0 ▼

Some edit distance problems. [Edit distance](#) [Aibohphobia](#) [Longest Palindrome](#)



[\\_ROWDY\\_](#)

Creating Palindrome

→ [Reply](#)

---

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The only programming contests Web 2.0 platform  
Server time: Nov/13/2016 08:41:42<sup>UTC-5</sup> (c2).  
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