Tower Breakers, Again!



Two players (numbered ${\bf 1}$ and ${\bf 2}$) are playing a game of Tower Breakers! The rules of the game are as follows:

- Player 1 always moves first, and both players always move optimally.
- ullet Initially there are N towers of of various heights.
- The players move in alternating turns. In each turn, a player must choose a tower of height X and break it down into Y towers of height Z such that Y > 1 and $Y \times Z = X$.
- If the current player is unable to make any move, they lose the game.

Given the value of N and the respective height values for all towers, can you determine who will win? If the first player wins, print 1; otherwise, print 2.

Input Format

The first line contains an integer, T, denoting the number of test cases.

Each of the 2T subsequent lines defines a test case. Each test case is described over the following two lines:

- 1. An integer, N, denoting the number of towers.
- 2. N space-separated integers, $h_0, h_1, \ldots, h_{N-1}$, where each h_i describes the height of tower i.

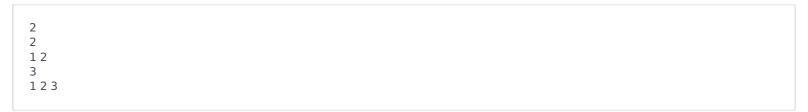
Constraints

- 1 < T < 200
- $1 \le N \le 100$
- $1 \le h_i \le 10^5$

Output Format

For each test case, print a single integer denoting the winner (i.e., either 1 or 2) on a new line.

Sample Input



Sample Output

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1
2
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Explanation

In the first test case, the first player simply breaks down second tower of height 2 into two towers of height 1 and wins.

In the second test case, there are only two possible moves:

- Break the second tower into 2 towers of height 1.
- ullet Break the third tower into 3 towers of height 1.

Whichever move player ${\bf 1}$ makes, player ${\bf 2}$ can make the other move and win the game.