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Data Science Immersive (GA)



Recommendation systems are for websites, businesses that have users looking at their product items.

Problem: Lots of users and lots of items. How to match?

: To be able to provide content while the user is still engaged

: Most recommender algorithms have cold start problem when a new user signed up or a new item is introduced.

Collaborative Algorithms

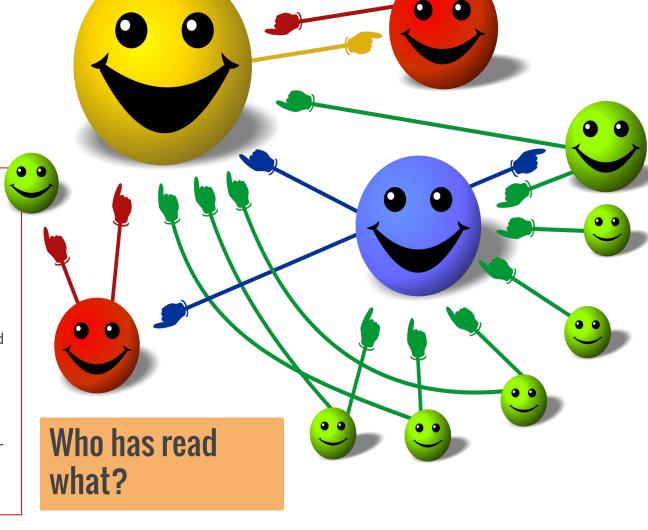
Users collaborate to review and rate products

Item to Item (similarity)

Find users that have read item A and find other books they have read and recommend accordingly.

User-Item

Find users that have similar ratings for items and recommend the items



Content based Algorithms

Product information/content based. Author, category, year published



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Recommended For You













Bestselling Popular

Problem

 dependent on User Ratings or some ranking as sales rank.

- Highly dependent on User Ratings

not personalized

 Cold start problem: when new Item is introduced, there is no sales rank or rating. Cold start problem there is no learned behavior for the new user or item.

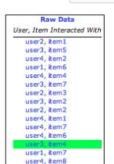
Content based

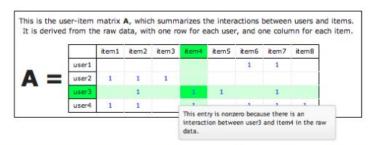
Collaborative

Work-in-Progress by Brad Lyon

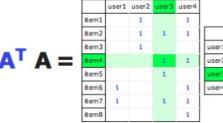
This tool is intended to provide additional insight into how some Recommender systems work by showing the intermediate details.

New Random Values | Entries of matrices are blank where the value is zero. You can mouseover matrix entries to see connections with other entities.





The Item-Item Co-occurrence Matrix is calculated from ATA



	item1	item2	item3	item4	item5	item6	item7	item8
user1						1	1	
user2	1	1	1					
user3		1		1	1		1	
user4	1	1		1		1	1	1

	item1	item2	item3	item4	item5	item6	item7	item8
item1	2	2	1	1		1	1	1
item2	2	3	1	2	1	1	2	1
item3	1	1	1					
item4	1	2		2	1	1	2	1
item5		1		1	1		1	
item6	1	1		1		2	2	1
item7	1	2		2	1	2	3	1
item8	1	1		1		1	1	1

Recommendations for Users are Obtained by Multiplying the Co-occurrence Matrix A^T A by the User's Interaction Vector

 $(A^T A) u =$

			A.A				
item1	item2	item3	item4	item5	item6	item7	iter
2	2	1	1		1	1	1
2	3	1	2	1	1	2	1
1	1	1					
1	2		2	1	1	2	1
	1		1	1		1	
1	1		1		2	2	1
1	2		2	1	2	3	1
1	1		1		1	1	1
	2 2 1 1 1	2 2 2 3 1 1 1 1 2 1 1 1 1 2	2 2 1 2 3 1 1 1 1 1 1 2 1 1 1 1 1 2	Rem1 Rem2 Rem3 Rem4 2 2 1 1 2 3 1 2 1 1 1 1 1 2 2 2 1 1 1 1 1 2 2 2	Rem1 Rem2 Rem3 Rem4 Rem5 2 2 1 1 2 3 1 2 1 1 1 1 - 1 1 2 2 1 1 1 1 1 1 1 1 2 2 2 1	item1 item2 item3 item4 item5 item6 2 2 1 1 1 2 3 1 2 1 1 1 1 1 - - 1 1 1 2 2 1 1 1 - 1 1 1 1 2 <td>Rem1 Rem2 Rem3 Rem4 Rem5 Rem6 Rem7 2 2 1 1 1 1 2 3 1 2 1 1 2 1 1 1 -</td>	Rem1 Rem2 Rem3 Rem4 Rem5 Rem6 Rem7 2 2 1 1 1 1 2 3 1 2 1 1 2 1 1 1 -

Co-occurrence Matrix ATA

Use	User Interaction Vector u				
Item	Has Interaction?				
item1	3				
item2					
item3	3				
item4	3				
item5	□				
item6	₹ 7				
item7	7				
item8	⊐				

Re	comme	endatio ghts	n
	Item	Value	
	item1	2	
	item2	2	
	item3	1	
	item4	1	
	item5	0	
	item6	2	
	item7	2	
	item8	1	

Content Based: model on amazon book reviews

```
model = graphlab.recommender.create(reviews, user_id='reviewerID', item_id='title')
similar items=model.get similar items()
```

```
similar_items=model.get_similar_items()
similar_items.head(10)
```

title	similar	score	rank
Master Georgie	Breakfast on Pluto	0.0571428537369	1
Master Georgie	Arcadia	0.0454545617104	2
Master Georgie	aster Georgie BRIXTON BEACH		3
Master Georgie	N. C. Wyeth: A Biography	0.0434782505035	4
Master Georgie	Inventing Memory: A Novel of Mothers and Daughters	0.0434782505035	5
Master Georgie Without Reservation: The Making of America's Most		0.0400000214577	6
Master Georgie	Catholics	0.0400000214577	7
Master Georgie	Fanny: A Fiction	0.0400000214577	8
Master Georgie	Andrew Wyeth: A Secret Life	0.0384615659714	9
Master Georgie	The Cloud Sketcher	0.0384615659714	10

Optimization Complete: Maximum number of passes through Computing final objective value and training RMSE.

Final objective value: 1.25533

Final training RMSE: 1.12042

Training RMSE 1.12041630822 Test RMSE 1.0051544861 Optimization Complete: Maximum number of passes thr Computing final objective value and training RMSE.

Final objective value: 0.175321

Final training RMSE: 0.418712

Training RMSE 0.432119024967 Test RMSE 1.0051544861

Training RMSE None Test RMSE 4.3320616433

Similarity Model







Contact

Your Name

no_reply@example.com
www.example.com

