

XCUITest

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Overview

- Basics of UI testing
- Writing your test
- Launch arguments
- Table views and collection views
- Localizations
- Working with network

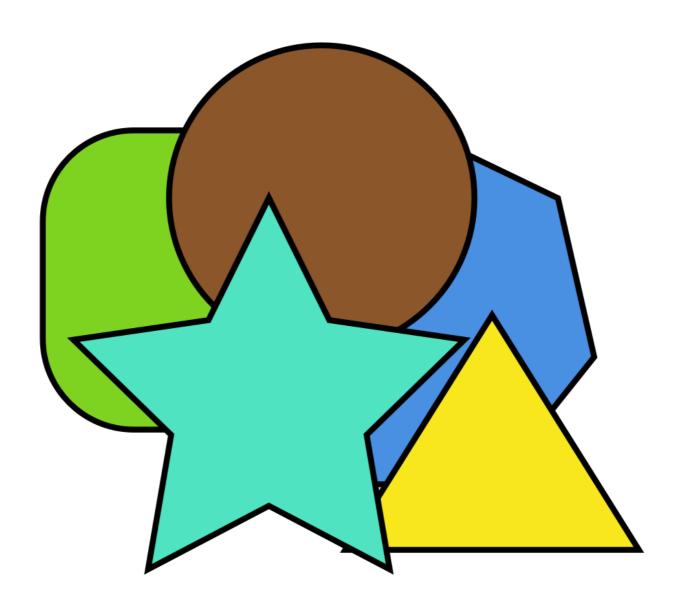
Basics of UI testing

Basics of UI testing

- XCUIApplication
- XCUIElementQuery
- XCUIElement
- XCTAssertEqual, XCTAssertTrue, ...
- UIView.accessibilityIdentifier

Example app overview

- Tab bar with 2 tabs: "First" and "Second"
- First tab's screen leads to table view and collection view screens
- Table view has 50 items which can be opened
- Collection view has 50 items which can be opened
- Second tab's screen is a placeholder https://github.com/FrenchKit/UIAutomationClassroom



Step 1: "Show TableView"

UITestingWorkshopUITests.swift:

```
// TODO: STEP 1: write a test case that asserts
that "Show TableView" button exists
```

```
if stuck, check out branch "step1" from git:
$> git checkout step1
```

Step 2: Assertions

AssertionTests.swift:

```
// TODO: STEP 2: assert that testing label's text
is "UI test in progress"

if stuck, check out branch "step2" from git:
$> git checkout step2
```

Step 3: Open collection view

AssertionTests.swift:

```
// TODO: STEP 3: write a test method that opens
collection view screen
```

```
if stuck, check out branch "step3" from git:
$> git checkout step3
```

Step 4: Second tab button

AssertionTests.swift:

```
// TODO: STEP 4: write a test method that asserts
that second tab button is hittable after app enters
collection view.
```

```
if stuck, check out branch "step3" from git:
$> git checkout step3
```

Writing your test

Writing your test

- Create 1 test method for 1 logical assertion
- Exception: testing user flow, smoke tests
- Structure your test: arrange, act, assert
- Use "waitUntil()" instead of "sleep()"
- Use screen objects

Step 5: Make it fail

ArrangeActAssertExample.swift:

\$> git checkout step5

```
// TODO: STEP 5: Introduce a bug in the app that
breaks this test
if stuck, check out branch "step5" from git:
```

Step 6: Make it fail

ArrangeActAssertExample.swift:

```
// TODO: STEP 6: extract the following steps into a
separate test method
```

```
if stuck, check out branch "step6" from git:
$> git checkout step6
```

Step 7: Make it fail

ArrangeActAssertExample.swift:

```
// TODO: STEP 7: refactor the code using screen
objects.
if stuck, check out branch "step7" from git:
$> git checkout step7
```

Launch arguments

Launch arguments

- Process arguments, environment variables
- Turn on/off "ui testing" mode
- Disable 3rd-party frameworks (i.e., a/b testing)
- Use mock server instead of real server in tests
- Reset the app to clean state

Step 8: Launch argument

ApplicationObjectTestCase.swift:

```
// TODO: STEP 8: Write a test that expects seeing a
emojii on the main screen
// TODO: modify the app so that it displays a
French flag when uiTest flag is passed to it.
if stuck, check out branch "step8" from git:
$> git checkout step8
```

Table views and collection views

Table views and collection views

- Cells are "opaque" to UI accessibility system by default
- UI Accessibility container informal protocol
- Only visible cells on the screens accessible through XCTest
- Use accessibility identifier with row or item number to distinguish between cells
- You can use screen objects, too!

Step 9: Table and collection

ScrollTillVisibleTests.swift:

```
// TODO: STEP 9: write a test that opens collection
view screen and scrolls till 11th item
```

```
if stuck, check out branch "step9" from git:
$> git checkout step9
```

Localizations

Localizations

- Use accessibilityIdentifier instead of UIButton's text or UILabel's text in tests
- Reuse localization keys from your main bundle

Step 10: Localization

LocalizationExample.swift:

```
// TODO: STEP 10: write a test method that asserts
second tab's text is in French
```

if stuck, check out branch "step10" from git:
\$> git checkout step10

Working with network

Working with network

- You can stub URLSessionProtocol to return mock responses - I think, not feasible in XCUITest
- You can use a mock server running on your local machine

Resources

Resources

- Cloud testing:
 - https://testcloud.xamarin.com/
 - https://bitbar.com/
- UI testing cheat sheet
 - https://github.com/joemasilotti/UI-Testing-Cheat-Sheet