#### 1 Problem Statement

Sample Input

6

[25 marks] [25 marks]

Write a Java program that reads in a list of numbers, and sorts them according to the number of steps they follow in the Collatz sequence before reaching 1 (most steps comes first). A Collatz sequence starts with a given number and follows the operation below until reaching 1:

- If the number is even, divide it by two.
- If the number is odd, triple it and add one.

State the **Big-O complexity** of the algorithm you have written, and explain what this means in your own words.

```
2
           8
           13
           15
           Sample Output
           15
           13
           6
           8
           2
           Explanation
           15 ...(takes 17 steps to reach 1)
           13 ...(takes 9 steps to reach 1)
          6 ...(takes 8 steps to reach 1)
           8 ...(takes 3 steps to reach 1)
          2 ...(takes 1 step to reach 1)
import java.util.Scanner;
import java.util.Queue;
import java.util.PriorityQueue;
import java.util.Comparator;
public class Q1 {
   public static void main (String args[]) {
       Scanner sc = new Scanner(System.in);
```

```
Queue<Integer> pq = new PriorityQueue<Integer>(
          new Comparator<Integer>() {
          @Override
          public int compare(Integer o1, Integer o2) {
             return getCollatzSteps(o2) - getCollatzSteps(o1);
          }
      });
      while(true) {
          String inputLine = sc.nextLine();
          if(inputLine.isEmpty()) {
             sc.close();
             break;
          }
          int inputNum = Integer.parseInt(inputLine);
          pg.add(inputNum); // O(n*logn) n: number of input
      }
      while (!pq.isEmpty()) {
          System.out.println(pq.poll());
      }
   }
   public static int getCollatzSteps (int input) {
      int steps = 0;
      while(input>1) { //
          if(input % 2 == 0) {
             input = input / 2;
          else {
             input = input * 3 + 1;
          steps++;
      return steps;
}
  Big-O Complexity is time complexity, it is a concept that describes
   the speed of an algorithm according to the size of input.
  The Big-O Complexity in my program is O(n*logn)
```

#### 2 Problem Statement

[25 marks] [25 marks]

Four horses are running a race, with the following probabilities of winning the race:

Horse A: 53% Horse B: 26% Horse C: 14% Horse D: 7%

Write a Monte Carlo simulation which estimates the probability that Horse B will finish third.

```
public class Q2 {
   public static void main(String[] args) {
      int totalSimulations = 1000000; // Number of simulations
      int countBThirdPlace = 0; // Counter for Horse B finishing third
      for (int i = 0; i < totalSimulations; i++) { // A[0,53) B[53,79) C[79,93) D 93,100]
          double randomValue = Math.random() * 100; // Generate a random number between 0 and 100
          // Determine First Place Horse
          char firstPlace = (randomValue < 53) ? 'A' : (randomValue < 79) ? 'B' :</pre>
(randomValue < 93) ? 'C' : 'D':
          // Determine Second Place Horse (exclude First Place)
          randomValue = Math.random() * (100 - getProbability(firstPlace));
          char secondPlace;
          if (firstPlace == 'A') { // B[0,26) C[26,40) D[40,47]
             secondPlace = (randomValue < 26) ? 'B' : (randomValue < 40) ? 'C' : 'D';</pre>
          } else if (firstPlace == 'B') { // A[0,53) C[53,67) D[67,74]
              secondPlace = (randomValue < 53) ? 'A' : (randomValue < 67) ? 'C' : 'D';
          } else if (firstPlace == 'C') { // A[0,53) B[53,79) D[79,86]
             secondPlace = (randomValue < 53) ? 'A' : (randomValue < 79) ? 'B' : 'D';</pre>
          } else { // A[0,53) B[53,79) C[79,93]
             secondPlace = (randomValue < 53) ? 'A' : (randomValue < 79) ? 'B' : 'C';</pre>
          // Determine Third Place Horse (exclude First Place and Second Place)
```

```
randomValue = Math.random() * (100 - getProbability(firstPlace) -
getProbability(secondPlace));
          char thirdPlace;
          if ((firstPlace == 'A' && secondPlace == 'B') || (firstPlace == 'B' &&
secondPlace == 'A')) {
             thirdPlace = (randomValue < 14) ? 'C' : 'D'; // C[0,14) D[14,21]
          } else if ((firstPlace == 'A' && secondPlace == 'C') || (firstPlace == 'C' &&
secondPlace == 'A')) {
             thirdPlace = (randomValue < 26) ? 'B' : 'D'; // B[0,26) D[26,33]
          } else if ((firstPlace == 'A' && secondPlace == 'D') || (firstPlace == 'D' &&
secondPlace == 'A')) {
             thirdPlace = (randomValue < 26) ? 'B' : 'C'; // B[0,26) C[26,40]
          } else if ((firstPlace == 'B' && secondPlace == 'C') || (firstPlace == 'C' &&
secondPlace == 'B')) {
             thirdPlace = (randomValue < 53) ? 'A' : 'D'; // A[0,53) D[53,60]
          } else if ((firstPlace == 'B' && secondPlace == 'D') || (firstPlace == 'D' &&
secondPlace == 'B')) {
             thirdPlace = (randomValue < 53) ? 'A' : 'C'; // A[0,53) C[53,67]
          }else {
             thirdPlace = (randomValue < 53) ? 'A' : 'B'; // A[0,53) B[53,79]
          // If Horse B finishes third, increment the counter
         if (thirdPlace == 'B') {
             countBThirdPlace++;
      }
      // Calculate and print the estimated probability
      double estimatedProbability = (double) 100 * countBThirdPlace / totalSimulations;
      System.out.printf("Estimated probability that Horse B finishes third: %.2f %%",
      estimatedProbability);
   }
   // Helper method to get probability based on horse
   private static double getProbability(char horse) {
      switch (horse) {
          case 'A': return 53;
          case 'B': return 26;
          case 'C': return 14;
         case 'D': return 7;
          default: return 0;
```

#### 3 Problem Statement

[25 marks] [25 marks]

Manipulate a queue according to the given insert and remove commands and then output the number that is at the front of the queue. If a remove command is issued for an empty queue then nothing should happen. In your answer you should provide the full queue class.

#### Input Format

A series of lines involving either INSERT or REMOVE commands. The command INSERT is followed by a space and then a number to insert (e.g. INSERT 56).

#### **Output Format**

Output the number that is at the front of the queue following the given commands. If the queue is empty then output 0.

#### Sample Input

INSERT 56 INSERT 33 REMOVE INSERT 83 REMOVE

#### Sample Output

23

#### Answer 1 – Interface

```
import java.util.Queue;
import java.util.LinkedList;
import java.util.Scanner;

public class Q3_Interface {
    public static void main (String args[]) {
        Queue<Integer> q = new LinkedList<Integer>();
        Scanner sc = new Scanner(System.in);

    while(true) {
        String input = sc.nextLine();
        if(input.isEmpty()) {
            sc.close();
            break;
        }
}
```

```
if(input.split(" ")[0].toUpperCase().equals("INSERT")){
    String insertNumStr = input.split(" ")[1];
    int insertNum = Integer.parseInt(insertNumStr);
    q.add(insertNum);
}

if(input.toUpperCase().equals("REMOVE")) {
    /* If a remove command is issued for an empty queue
        then nothing should happen. */
        if(!q.isEmpty()) q.remove();
    }
}
System.out.println(q.peek());
}
```

#### Answer 2 – Full Queue Class

```
import java.util.Scanner;
public class Q3 FullQueueClass {
   public static void main (String args[]) {
      FullQueue q = new FullQueue (100);
      Scanner sc = new Scanner(System.in);
      while(true) {
          String input = sc.nextLine();
          if(input.isEmpty()) {
             sc.close();
             break;
          if(input.split(" ")[0].toUpperCase().equals("INSERT")){
             String insertNumStr = input.split(" ")[1];
             int insertNum = Integer.parseInt(insertNumStr);
             q.insert(insertNum);
          if(input.toUpperCase().equals("REMOVE")) {
          /* If a remove command is issued for an empty queue
            then nothing should happen. */
             if(!q.isEmpty()) q.remove();
       } // End of while statement
```

```
System.out.println(q.remove());
   }
}
class FullQueue{
   private int maxSize;
   private long[] queArray;
   private int front;
   private int rear;
   private int nItems;
   public FullQueue(int s) { // constructor
      maxSize = s;
      queArray = new long[maxSize];
      front = 0;
      rear = -1;
      nItems = 0;
   }
 public boolean insert(long j) { // put item at rear of queue
      if(isFull()) return false; //don't remove if full
      // deal with wraparound
      if(rear == maxSize - 1) {
          rear = -1;// deal with wraparound
      }
      rear++;
      queArray[rear] = j; // increment rear and insert
      nItems++; // one more item
      return true; //successfully inserted
   }
   public long remove() { // take item from front of queue
      if(isEmpty()) return (Long) null; //don't remove if it is empty
      long temp = queArray[front];// get value and incr front
      front++;
      if(front == maxSize) // deal with wraparound
      front = 0;
      nItems--; // one less item
      return temp;
   }
   public long peekFront() { // peek at front of queue
      return queArray[front];
```

```
public boolean isEmpty() { // true if queue is empty
    return (nItems==0);
}

public boolean isFull() { // true if queue is full
    return (nItems==maxSize);
}

public int size() { // number of items in queue
    return nItems;
}
```

#### Question a

**4** (a) Identify the output that the following Java code produces and explain your reasoning clearly.

[25 marks] [6 marks]

```
public class Recursion{
   public static void main(String[] args) {
        System.out.println(function("Launch"));
   }

   public static String function(String input) {
        System.out.println("Evaluating");
        if(input.length()%7==0) {
            return "Exit";
        }
        return(function(input+"Return")+"Terminated");
    }
}
```

The program runs main function first, it will call function ("Launch")

1) function("Launch").

```
print out "Evaluating", then change line.
length = 6, 6 % 7 != 0 => skip if statement
return(function("LaunchReturn")+"Terminated")
```

2) function("LaunchReturn").

```
print out "Evaluating", then change line.
length = 12, 12 % 7 != 0 => skip if statement
return(function("LaunchReturnReturn")+"Terminated")
```

3) function("LaunchReturnReturn").

```
print out "Evaluating", then change line.
length = 18, 18 % 7 != 0 => skip if statement
return(function("LaunchReturnReturn")+"Terminated")
```

4) function("LaunchReturnReturnReturn").

```
print out "Evaluating", then change line.

length = 24, 24 % 7 != 0 => skip if statement

return(function("LaunchReturnReturnReturn")+"Terminated")
```

5) function("LaunchReturnReturnReturnReturn").

```
print out "Evaluating", then change line.
length = 30, 30 \% 7 != 0 => skip if statement
```

```
return(function("LaunchReturnReturnReturnReturnReturn")+"Terminated")
```

6) function("LaunchReturnReturnReturnReturn"). print out "Evaluating", then change line. length = 36, 36 % 7 != 0 => skip if statement return(function("LaunchReturnReturnReturnReturnReturnReturn")+"Terminated") 7) function("LaunchReturnReturnReturnReturnReturnReturn"). print out "Evaluating", then change line. length = 42, 42 % 7 == 0 => run if statementreturn("Exit") 8) Calling function("LaunchReturnReturnReturnReturnReturnReturn")+"Terminated" Get "ExitTerminated" 9) Calling function("LaunchReturnReturnReturnReturnReturn")+"Terminated" Get "ExitTerminatedTerminated" 10) Calling function("LaunchReturnReturnReturnReturn")+"Terminated" Get "ExitTerminatedTerminatedTerminated" 11) Calling function("LaunchReturnReturnReturn")+"Terminated" Get "ExitTerminatedTerminatedTerminated" 12) Calling function("LaunchReturnReturn")+"Terminated" Get "ExitTerminatedTerminatedTerminatedTerminated" 13) Calling function("LaunchReturn")+"Terminated" Get "ExitTerminatedTerminatedTerminatedTerminatedTerminatedTerminated" Finally, print out "ExitTerminatedTe then change line. Therefore, the Java Program outputs Evaluating Evaluating Evaluating Evaluating Evaluating Evaluating Evaluating ExitTerminatedTerminatedTerminatedTerminatedTerminatedTerminated when it runs.

#### Question b

(b) Identify the output that the following Java code produces and explain your reasoning clearly.

[6 marks]

```
public class BitManipulation{
         public static void main(String[] args){
             System.out.println((((11&19)|5))<<3);
      }
The program will print out the equation
(((11&19)|5)<<3)
Step 1: 11 & 19
(11)_{10} = (00001011)_2
(19)_{10} = (00010011)_2
        (00000011)_2 = (3)_{10}
Step 2: 3 | 5
(3)_{10} = (00000011)_2
(5)_{10} = (00000101)_2
Step 3: 7 << 3
(00000111)_2 \ll 3 = (00111000)_2 = (56)_{10}
Therefore, the Java Program outputs 56 when it runs.
```

### \*Question c

(c) Describe in your own words the concept of a linked list, using examples and diagram as appropriate. Explain how you would design an algorithm to delete every third link in a singly linked list. Show the operations that would be required. [8 marks]

```
public class Q4 C {
   public static void main(String[] args) {
      SinglyLinkedList list = new SinglyLinkedList();
       // Adding nodes to the list
      Node current = list.head;
      for (int i=1; i<=10; i++) {</pre>
         Node newNode = new Node(i);
          if (list.head == null) {
            list.head = newNode;
          } else {
              Node temp = list.head;
              while (temp.next != null) {
                 temp = temp.next;
              }
             temp.next = newNode;
          }
      }
       System.out.println("Original List:");
       list.printList();
       // Delete every third node
       list.deleteEveryThirdNode();
       System.out.println("List after deleting every third
node:");
      list.printList();
}
class Node {
   public int data;
   public Node next;
   public Node(int data) {
       this.data = data;
       this.next = null;
   }
}
class SinglyLinkedList {
```

```
Node head;
   public SinglyLinkedList() {
     head = null;
   }
   // Method to delete every third node in the linked list
   public void deleteEveryThirdNode() {
      if (head == null || head.next == null || head.next.next
== null) {
          // If the list is empty or has fewer than three
nodes, no deletion is needed
          return;
      }
      Node currentNode = head;
      Node previousNode = null;
      int count = 1;
      while (currentNode != null) {
          if (count == 3) {
             // Delete the current node
             previousNode.next = currentNode.next;
             count = 1; // Reset the count after deletion
          } else {
             count++;
          previousNode = currentNode;
          currentNode = currentNode.next;
      }
   }
   // Method to print the linked list
   public void printList() {
      Node currentNode = head;
      while (currentNode != null) {
          System.out.print(currentNode.data + " ");
          currentNode = currentNode.next;
      System.out.println();
   }
}
```

#### \*Question d

(d) An increasing number of technology companies are investigating [5 marks] the development of blockchain technologies. Explain in your own words what blockchain is, and discuss the novel applications it might support in the future

Blockchain technology is a digital ledger technology. Each block contains a set of transactions, and once a block is completed, it is added to the chain in linear chronological order. Blockchain is distributed across a network of computers, making it highly transparent and secure.

Novel Applications that BlockChain may support in the future:

- 1. Smart Contracts:
- 2. Supply Chain Management:
- 3. Healthcare Record Management:
- 4. Voting Systems:
- 5. Decentralized Finance (DeFi):
- 6. Identity Verification:
- 7. Energy Trading:
- 8. Intellectual Property and Royalties:
- 9. Education and Academic Credentials:
- 10. Internet of Things (IoT):