#### CS385 Lecture 11

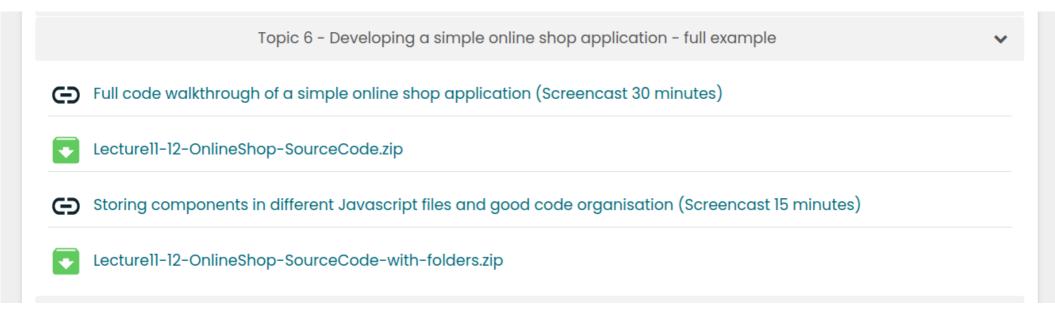


### Lecture 11 considers developing a full application (online store)

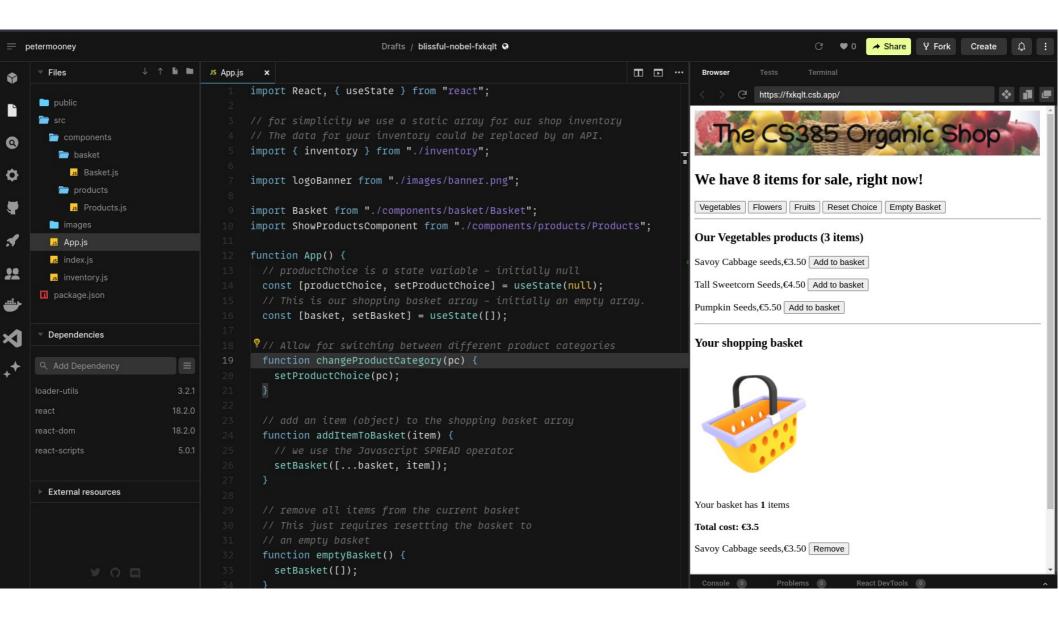
- We will utilise concepts we have already learned in our course
  - Using multiple components
  - Using parent child communication
  - Event driven programming
  - Managing variables in state
- We will learn three new and important concepts:
  - The spread operator in Javascript (Lab Exam 2)
  - Avoiding mutation of state variables
  - Using the splice operator for arrays in Javascript (Lab Exam 2)

### Lecture 11 – 12 – full source code available AND screencasts

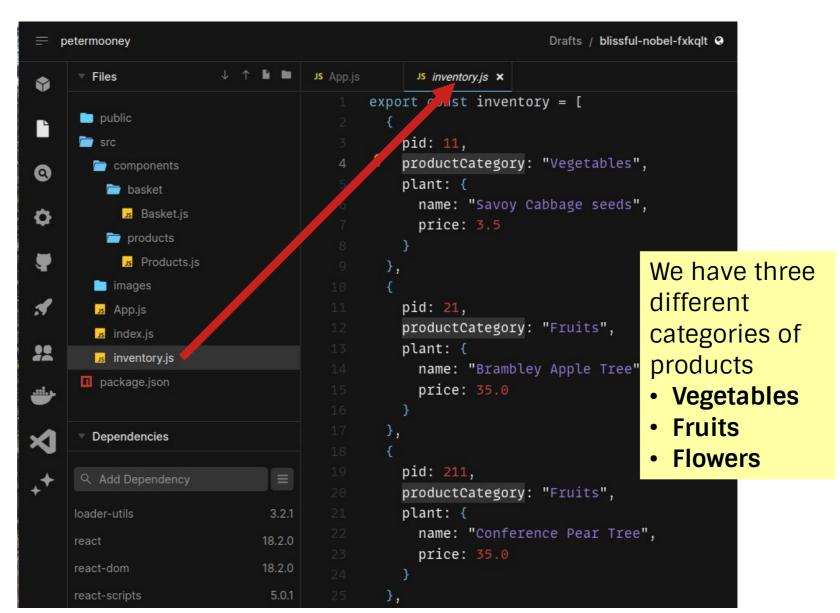
Look at Topic 6 on Moodle



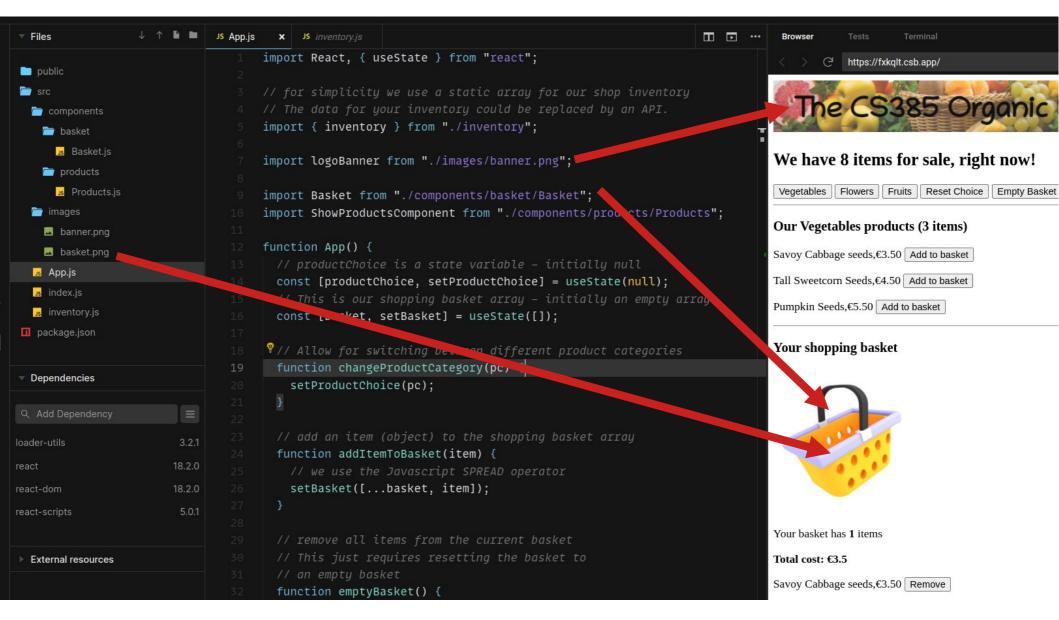
#### The CS385 Organic Shop



### For simplicity – we use a local JS file to hold our "inventory" of products (as JSON)



### We store two images for our User Interface in a sub-folder of src



### We will have THREE components in our application

- The App() component (PARENT) the parent will manage state variables for the basket and the array of JSON objects (inventory)
- The ShowProductsComponent (CHILD) used to display the items in each product category
- The Basket Component (CHILD) used to manage and display the content of the user's shopping basket or shopping cart.

### In this app – we have separated our components into THREE different files

This helps code readability and code organisation.

```
JS App.js
                                                JS Basket.js
                                                                                                              Ⅲ ⊡ …
     Files
                                                              JS Products.js
                                           import React, { useState } from "react";
      public
                                           // for simplicity we use a static array for our shop inventory
     src src
                                          // The data for your inventory could be replaced by an API.
       components
0
                                           import { inventory } from "./inventory";
         basket
           Js Basket.js
Ö
                                           import logoBanner from "./images/banner.png";
         products
           Js Products.js
                                           import Basket from "./components/basket/Basket";
                                           import ShowProductsComponent from "./components/products/Products";
       images
         banner.png
                                           function App() {
         basket.pn
                                            // productChoice is a state variable - initially null
       Js App.js
                                            const [productChoice, setProductChoice] = useState(null);
       Js index.js
                                            // This is our shopping basket array - initially an empty array.
       Js inventory.js
                                            const [basket, setBasket] = useState([]);
     package.json
                                            // Allow for switching between different product categories
                                            function changeProductCategory(pc) {
       Dependencies
                                               setProductChoice(pc);
```

#### Basket.js

```
// This is the Basket component.
// This component deals with the display of the current
// shopping basket.
import basketPicture from "../../images/basket.png";
function Basket(props) {
   // creat: a call back for the reduce function
   // note now we access the price of each object.
function getBasketTotal(acc, obj) {
   retur acc + obj.plant.price;
}
```

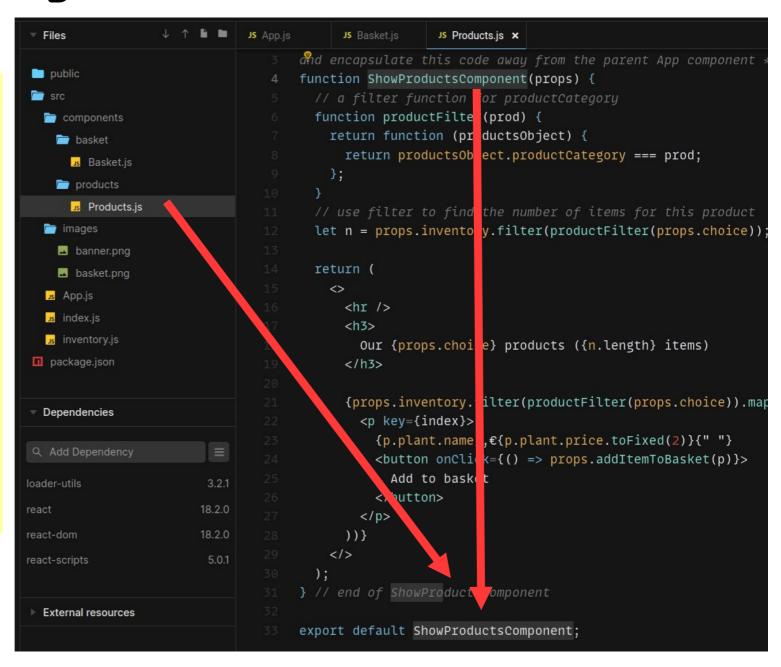
```
▼ Files

                             JS App.js
                                                          Products.js
                                           JS Basket.js X
                                                                                                        INS DUSINGENIUS
                                           <img alt="sho ping basket" src={basketPicture} />
public
                                           >
src src
                                             Your basket has <b>{props.basket.length}</b> items
 components
                                           basket
                                           >
     Js Basket.js
                                             <b>Total cost: €{props.basket.reduce(getBasketTotal, 0)}</b>
                                           products
                                           {props.baske .map((p, index) => (
     Js Products.js
                                             images
                                               {p.plant
                                                        .name},€{p.plant.price.toFixed(2)}{" "}
   banner.png
                                               <button onClick={() => props.removeItemFromBasket(p)}>Remove/b
   basket.png
                                             ))}
 Js App.js
                                         </>
 Js index.js
                                       );
 Js inventory.js
package.json
                                33
                                     export default Basket;

    Dependencies
```

#### Products.js

 Note the difference in the filename and the component name. Note the use of the export on Line 33

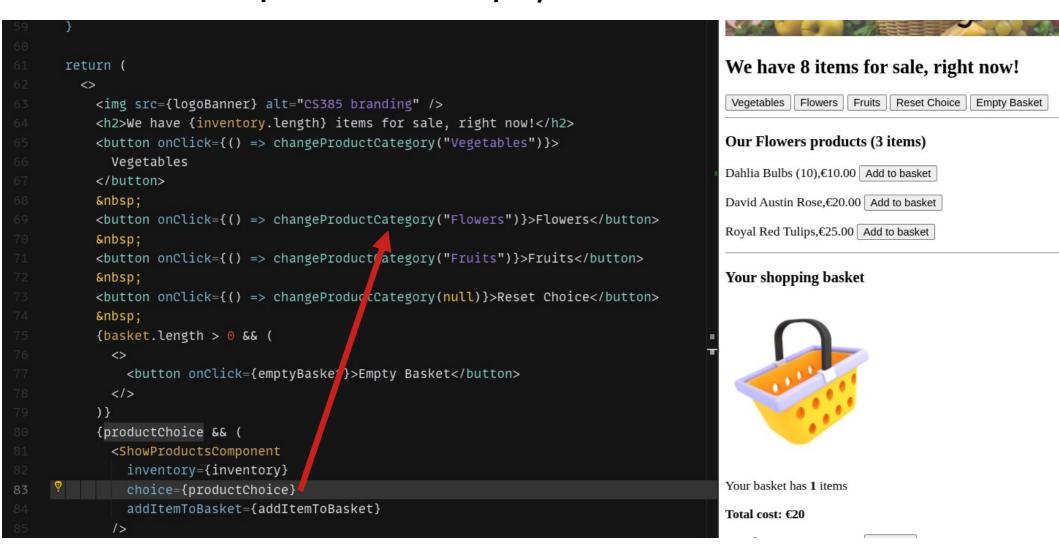


### CS385 Organic Shop - our state variables Line 14 - 16

```
JS Products.is
JS App.js
            JS Basket.js
      import React, { useState } from "react";
      // for simplicity we use a static array for our shop inventory
      // The data for your inventory could be replaced by an API.
      import { inventory } from "./inventory";
      import logoBanner from "./images/banner.png";
      import Basket from "./components/basket/Basket";
      import ShowProductsComponent from "./components/products/Products";
      function App() {
         // productChoice is a state variable - initially null
        const [productChoice, setProductChoice] = useState(null).
        // This is our shopping basket array - initially an empty
                                                                    rrau.
        const [basket, setBasket] = useState([]);
```

## We use conditional rendering to display products and buttons

For example, the empty basket button Line 77



#### changeProductChoice

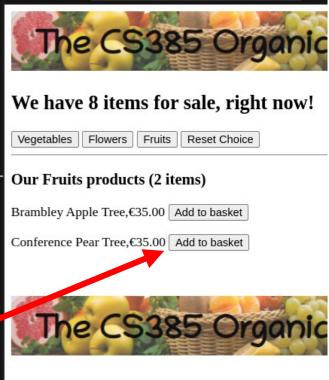
```
function App() {
      💡// productChoice is a state variable – initially null
14
       const [productChoice, setProductChoice] = useState(null);
       // This is our shopping basket array - initially an empty array.
       const [basket, setBasket] = useState([]);
                                                                                  export const inventory = [
       // Allow for switching between different product categories
       function change roductCategory(pc) {
                                                                                     pid: 11,
                                                                                     productCategory: "Vegetables",
          setProductChoice(pc);
                                                                                     plant: {
                                                                                       name: "Savoy Cabbage seeds",
                                                                                       price: 3.5
                                   Our inventory (array) of products
                                                                                     pid: 21,
                                                                                     productCategory: "Fruits",
                                                                                     plant: {
                                                                                       name: "Brambley Apple Tree",
                    <ShowProductsComponent</pre>
                                                                                       price: 35.0
                      inventory={inventory}
                      choice={productChoice}
     83
                      addItemToBasket={addItemToBasket}
                                                                                     pid: 211,
                                                                                     productCategory: "Fruits",
                                                                                     plant: {
                                                                                       name: "Conference Pear Tree",
                                                                                       price: 35.0
```

#### ShowProductsComponent

```
function ShowProductsComponent(props) {
      // a filter function for productCategory
      function productFilter(prod) {
        return function (productsObject) {
          return productsObject.productCategory === prod;
        };
      // use filter to find the number of items for this product
      let n = props.inventory.filter(productFilter(props.choice));
      return (
        <>
          <hr />
          <h3>
            Our {props.choice} products ({n.length} items)
          </h3>
          {props.inventory.filter(productFilter(props.choice)).map((p, index)
21
            {p.plant.name},€{p.plant.price.toFixed(2)}{" "}
              <button onClick={() => props.addItemToBasket(p)}>
                Add to basket
              </button>
            ))}
        </>
```

 This component takes the user's choice of product and uses this variable to FILTER the inventory array - only displaying the items for the specific product category (for example "Flowers") \*\*\*\* We use the map function to add a button functionality for each item

```
function ShowProductsComponent(props) {
  // a filter function for productCategory
 function productFilter(prod) {
   return function (productsObject) {
     return productsObject.productCategory === prod;
   };
 // use filter to find the number of items for this product
 let n = props.inventory.filter(productFilter(props.choice));
  return (
    <>
     <hr />
     <h3>
       Our {props.choice} products ({n.length} items)
     </h3>
     {props.inventory.filter(productFilter(props.choice)).map((p, index) =>_
       {p.plant.name}, €{p.plant.price.toFixed(2)}{" "}
         <button onClick={() => props.addItemToBasket(p)}>
           Add to basket
         </button>
```



### The SPREAD operator is used within the addItemToBasket function

- This is a very important operator in Javascript.
   It essentially allows us to concatenate arrays.
- It is especially useful when we are working with arrays as state variables – it helps us to avoid the problem of state mutation.

Spread operator example

8,7

4,5

8,7

```
4 function App() {
5
6 let xArray = [{a:4,b:5},{a:8,b:7}];
7
8 return (
9 <>
10 {xArray.map((p, index) => (
11 c/p key={index}>
12 c/h>{p.a},{p.b}</h1>
13 c/p>
14 ))}
15 c/>
16 );
17 }
```

```
function App() {
                                               4,5
       let xArray = [{a:4,b:5},{a:8,b:7}];
       8,7
       let yArray = [...xArray,{a:19,b:20}];
         return (
                                               19,20
            {yArray.map((p, index) => (
             <h1>{p.a},{p.b}</h1>
             ))}
          </>
        );
4,5
```

#### Mutating state

- Mutating state in functional React components can lead to unexpected behavior and bugs.
- Modifying State Objects: If your state is an object or an array, directly modifying its properties or elements can lead to unexpected behavior.
- To avoid mutating an array in state within a functional React component, you should always create a new array when you need to update or modify the state.



### Avoiding mutating state with arrays in React Javascript

- Creating a new array allows you to maintain the immutability of the state, which is important for React to detect and handle state changes correctly.
- You should create a copy of the array and update the copy instead of modifying the original array directly. You can use the spread operator (...) to create a new array with the desired changes.
- The key is to always create a new array or a new state object when updating the state within a functional React component.

### Mutating state TL;DR

 Always use the spread operator when working with arrays in state within React





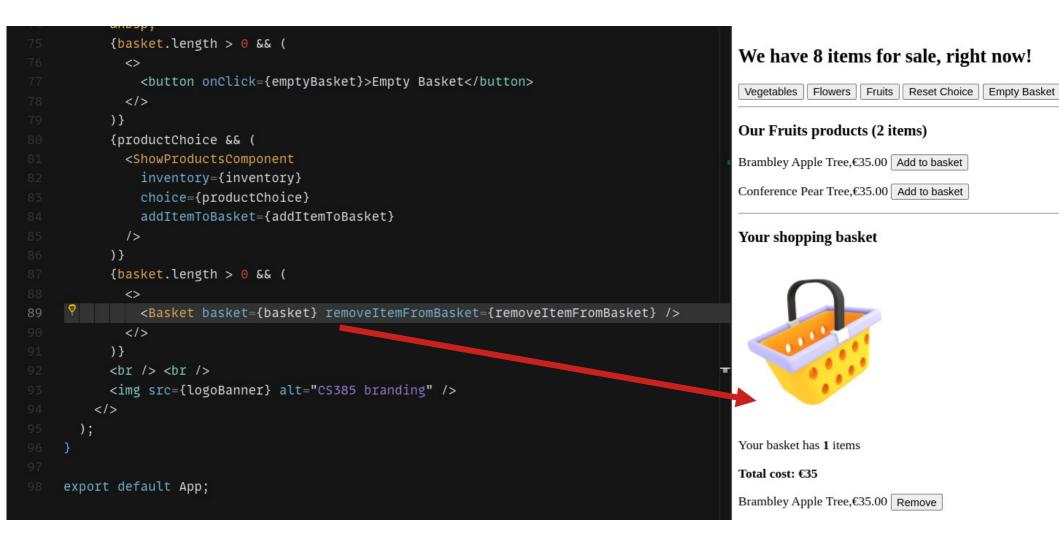
## To empty the basket (or reset an array to empty) is very easy

 There are no issues around mutation of state here. We just set the array to an empty array []

```
// add an item (object) to the shopping basket array
function addItemToBasket(item) {
    // we use the Javascript SPREAD operator
    setBasket([...basket, item]);
}

// remove all items from the current basket
// This just requires resetting the basket to
// an empty basket
function emptyBasket() {
    setBasket([]);
}
```

# When we add one item to the basket – conditional rendering them invokes the Basket component



#### The Basket Component

 This is a simple component but we have a BUTTON to allow us REMOVE an item from the shopping basket

```
import basketPicture from "../../images/basket.png";
function Basket(props) {
 function getBasketTotal(acc, obj) {
   return acc + obj.plant.price;
                                 {basket.length > 0 && (
                                     kBasket basket={basket} removeItemFromBasket={removeItemFromBasket} />
 return (
                                   </>
   <>
      <hr />
     <h3>Your shopping basket</h3>
     <img alt="shopping basket" src={basketPicture} />
       Your basket has <b>{props.basket.length}</b> items
      <b>Total cost: €{props.basket.reduce(getBasketTotal, 0)}
      {props.basket.map((p, index) => (
       {p.plant.name}, €{p.plant.price.toFixed(2)}{" "}
         <button onClick={() => props.removeItemFromBasket(p)}>Remove</button>
       ))}
    </>
```

### Removing objects from an array in state is complicated

- We have to avoid mutation of state (so we must create a new array)
- We must find the object's position in the array so that we can remove/delete it
- We must then effectively SPLIT, SLICE or SPLICE the array – by deleting the object and then "glueing" the two other parts of the array back together.
- It is a complicated process

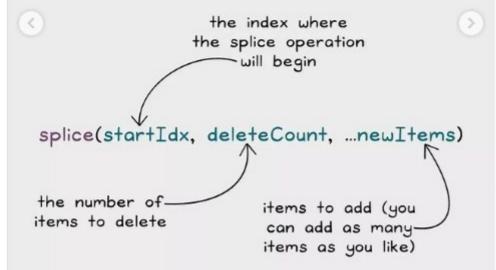
### How to splice an array

#### JavaScript array .splice()

by nikkiandchris.io

The splice method removes or replaces elements of an array and/or adds new elements in-place.

It returns an array of all elements that were removed. If no elements were removed, it returns an empty array.

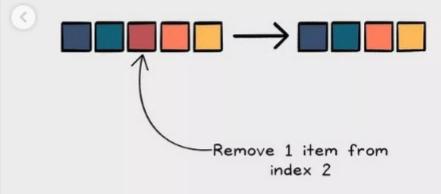


#### JavaScript array .splice()

by nikkiandchris.io

To remove items from the array using splice, define the index you want to start removing items from and the number of items you want to remove.

.splice(2, 1)



### The splice operator – example 1

```
JS App.js
                                                        import React from "react";
      function App() {
       let original = [
         { a: 4, b: 5 },
         { a: 8, b: 7 },
         { a: 19, b: 25 },
         { a: 99, b: 125 }
       1;
       // remove 1 element start at index 1
       let splicedResult = original.splice(1, 1);
        return (
          <>
           {original.map((p, index) => (
             <h1>original (edited) {index}: \{p.a\}, \{p.b\} < /h1>
             ))}
           {splicedResult.map((p, index) => (
             <h1>spliced result {index}: {p.a},{p.b}</h1>
             ))}
         </>
```

original (edited) 0: 4,5

Tests

Browser

original (edited) 1: 19,25

https://rc2rj2.csb.app/

original (edited) 2: 99,125

spliced result 0: 8,7

### The splice operator – example 2

```
JS App.js
                                                       □ □ …
                                                                                  Terminal
                                                                           Tests
                                                                  Browser
      import React from "react";
                                                                           https://rc2rj2.csb.app/
      function App() {
                                                                 original (edited) 0: 4,5
       let original = [
        { a: 4, b: 5 },
                                                                 original (edited) 1: 8,7
       { a: 8, b: 7 },
       { a: 19, b: 25 },
        { a: 99, b: 125 }
                                                                 spliced result 0: 19,25
       // remove 2 elements start at index 2
                                                                 spliced result 1: 99,125
       let splicedResult = original.splice(2, 2);
       return (
         <>
           {original.map((p, index) => (
             <h1>original (edited) {index}: {p.a},{p.b}</h1>
             ))}
           {splicedResult.map((p, index) => (
             <h1>spliced result {index}: {p.a},{p.b}</h1>
             ))}
         </>
```

#### The slice operator

- The slice operator allows us to cut a portion away from a given array
- It is very useful for removing elements in an array by removing the elements we want to keep or retain in the array

```
[1,3,5,6,7]
.slice(0,3)
[1,3,5]
```

### The slice operator

Example to follow .....

```
// n will be the index of the FIRST occurence of our object
let n = original.findIndex(findObjectIndex(objectToDelete));

// use slice to 'cut' out the object at position n
// cut from 0 to the element before the candidate for deletion at n
// then cut from the element AFTER the candidate for deletion at n
// finally - use the spread operator to create a new array
// this array does not contain the delete candidate element
original = [...original.slice(0, n),
...original.slice(n + 1, original.length)];
```

## Steps to remove an object from an array in state

- Step 1 we need to FIND the location of the object in the array – what index is the object currently located it. (use findIndex from Javascript)
- Step 2 if the object is in the array (findIndex returns >= 0) then we need to use the splice operator to 'cut' or 'slice' the array at the index position of our object.

Array.prototype.findlndex()

The findIndex() method of Array instances returns the index of the first element in an array that satisfies the provided testing function. If no elements satisfy the testing function, -1 is returned.

VectorSto

### **EXAMPLE:** Part 1: Let's see a simple example of findIndex and slice

We want to delete {a:99, b:25} at position 3

```
function App() {
                                                                                     https://rc2rj2.csb.app/
 let original = [{ a: 4, b: 5 },{ a: 8, b: 7 },
   { a: 19, b: 25 }, { a: 99, b: 125 }, {a:28,b:1000}];
                                                                              Object at position 3
 let objectToDelete = {a:99,b:125};
                                                                              original 0: 4,5
 // we specify a function to allow us to identify the object
 // within the array
 function findObjectIndex(needle) {
                                                                              original 1: 8,7
   return function (haystack) {
     return (haystack.a === needle.a) && (haystack.b === needle.b);
                                                                              original 2: 19,25
  };
9}
                                                                              original 3: 99,125
 let n = original.findIndex(findObjectIndex(objectToDelete));
                                                                              original 4: 28,1000
 return (
     \{n >= 0 \&\& < h1 > 0 \text{ object at position } \{n\} < / h1 > \}
     {original.map((p, index) => (
       The use of findIndex is VERY
         <h1>original {index}: {p.a},{p.b}</h1>
       ))}
```

</>

);

SIMILIAR to the use of filter as shown previously in CS385

### EXAMPLE: Part 2: Let's see a simple example of findIndex and slice

We want to delete {a:99, b:25} at position 3

```
C https://rc2rj2.csb.app/
  { a: 4, b: 5 },{ a: 8, b: 7 },{ a: 19, b: 25 },
 { a: 99, b: 125 }, { a: 28, b: 1000 }];
                                                                                   Object at position 3
let objectToDelete = { a: 99, b: 125 };
                                                                                   original 0: 4,5
// we specify a function to allow us to identify the object
// within the array
function findObjectIndex(needle) {
                                                                                   original 1: 8,7
 return function (haystack) {
   return haystack.a === needle.a && haystack.b === needle.b;
                                                                                   original 2: 19,25
 };
// n will be the index of the FIRST occurence of our object
                                                                                   original 3: 28,1000
let n = original.findIndex(findObjectIndex(objectToDelete));
// use slice to 'cut' out the object at position n
original = [...original.slice(0, n),
  ...original.slice(n + 1, original.length)];
return (
    {n \ge 0 \&\& < h1>0bject at position {n}</h1>}
    {original.map((p, index) => (
```

original {index}: {p.a},{p.b}

<h1>

</h1>

))}

The use of findIndex is VERY SIMILIAR to the use of filter as shown previously in CS385

### Let's return to the organic shop application code

- We can see the REMOVING an element from an array is actually a very complicated process.
- However, it works the same for ANY object array.
- All you need to do is to modify the code (especially for findIndex) to suit your application needs.

We find the object for deletion based on the

pid property

```
// This is used by findIndex - it simply checks if the
// current object in the array (haystack) has the same pid as the
// object passed (needle)
function findObjectIndex(needle) {
 return function (haystack) {
    return haystack.pid === needle.pid;
 };
// This is used by the filter approach to object removal
// This tries to find objects in the array (haystack)
// that DO NOT have the same pid as the object being searched (needle)
function findObjectFilterRemove(needle) {
 return function (haystack) {
    return haystack.pid !== needle.pid;
 };
// This removes an item (object) from the basket in state
function removeItemFromBasket(item) {
 let n = basket.findIndex(findObjectIndex(item));
setBasket([...basket.slice(0, n), ...basket.slice(n + 1, basket.length)]);
  //setBasket(basket.filter(findObjectFilterRemove(item)));
```

Brambley Apple Tree,€35.00 Add to basket

Conference Pear Tree,€35.00 Add to basket

#### Your shopping basket



Your basket has 2 items

Total cost: €70

Brambley Apple Tree,€35.00 Remove

Conference Pear Tree,€35.00 Remove

Line 57 is VERY IMPORTANT
Notice how setBasket is used – in combination
with the SPREAD operator and the SLICE
operator

```
pid: 11,
productCategory: "Vegetables",
plant: {
    name: "Savoy Cabbage seeds",
    price: 3.5
}
```

#### Ways to improve the application

- Start to use Bootstrap (Lecture 13 14) for a more attractive user interface
- Sort the elements by price, or by name, etc (Lecture 13 – 14)
- Use an API (Lecture 13 14)
- We'll use this example as the basis for the content in Lecture 13 - 14

#### Lecture 11 - CS385 Organic Shop

- Functionalities (what we achieved)
  - Conditional Rendering Basket component,
     ShowProductComponent
  - Updating state finding objects, deleting objects, adding objects to state arrays [NEW]
  - Using Javascript functions: spread, slice, splice, findIndex. [NEW]
  - Using parent child communications
  - Adding our own images [NEW]
  - Using filter, map, reduce

### Lecture 11 – gives the framework for many CS385 applications

- Many CS385 projects will manage state
- In state, there will (most likely) be arrays of objects.
- In most applications you will ADD objects, FIND objects, and DELETE objects from the arrays in state. Each array operation will have a function or functions (such as addToBasket) to perform these tasks for you maybe connected to UI elements
- You will also use multiple components sharing both the arrays but also the array operation functions around via props.

### Try and test the application yourself



- The best way to understand the code is to try it out for yourself
- Lecture 11 source code is available on Moodle.
- Screencast also available

#### **VERY IMPORTANT – Lab Exam 2**

- The SPREAD, SLICE and SPLICE operators will be tested in Lab Exam 2 (yes, there will be a demo lab exam 2, also)
- But the simple examples shown here will form the basis of Lab Exam 2 questions.
- You should also be familiar with the rules around avoiding mutating state with arrays

#### CS385 Lecture 11

