

# Edge Computing in the IoT

# Security and Privacy

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# Security

## Security - Introduction

- Security is not a product nor a technique, security is a process
  - In systems involving human beings, the latter are often the weakest element
    - Poorly chosen passwords
    - Default username and password not changed by users
    - ...
  - The process begins while designing a system
    - Including security in the requirements from the beginning of the process is key

Alberto Ferrante, Igor Kaitovic, and Jelena Milosevic. Modeling requirements for security-enhanced design of embedded systems. In ICETE SECRIPT, Vienna, Austria, August 2014. ICETE

Ferrante, A., J. Milosevic, and M. Janjusevic, A Security-enhanced Design Methodology For Embedded Systems, ICETE SECRIPT 2013, Reykjavik, Iceland, ICETE, 07/2013.

## Security Principles

- Security of the whole system is equivalent to security of the weakest part of the system



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## Security Principles

- There is no absolute security
  - Relative concept, it depends on
    - Effort that the attacker is willing to put in violating a system
    - Resources and skills of the attacker
  - Dynamically changing: if something is sufficiently secure today, it does not mean it is going to be also tomorrow
    - New attacks that may require different countermeasures
    - New vulnerabilities may lead to novel attacks
      - Software
      - Hardware
      - Cryptographic algorithms



## Vulnerabilities

- A vulnerability is a weakness in a system that can potentially be exploited by an attacker
- Some vulnerabilities might be more critical than others, depending on the context:
  - The risk presented by a vulnerability is based on the likelihood that an attacker is going to take advantage of it

## An example: Canon's Picture Transfer Protocol Vulnerabilities

- Check Point researchers demonstrated an attack to some Canon cameras at the DEFCON 2019 conference
- Some vulnerabilities were discovered on the Picture Transfer Protocol
  - CVE-ID: CVE-2019-5994, CVE-2019-5995, CVE-2019-5998, CVE-2019-5999, CVE-2019-6000, CVE-2019-6001
- Identified risks:
  - Over the air update with a fake firmware
  - Remote access and modification of the memory card contents
    - Ransomware

## Security Requirements

- Security should be analyzed from the stand point of the attacks that the system should withstand
- What do we need to protect from?
  - What are the important things that we are willing to protect?
    - Data?
    - System?
    - ...
- What are the resources that we are willing to invest in security?

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## Security Countermeasures

- Implementing countermeasures in IoT devices may be difficult
  - Limited resources
  - Limited energy
  - No or limited user interaction
  - Security is often not perceived as a selling point
  - Edge network topology is (partly) unknown in advance and network infrastructure is limited

## Security From the Stand Point of Attacks

- Security is often thought starting from security techniques
  - E.g., I use encryption, therefore my system is secure
  - ➔ This is wrong:
    - First we need to know the problems, then we solve them
- Security can only be evaluated against the attacks that we foresee for the considered system
  - What are the known attacks?
  - Which are the ones that are relevant to our system?
- Security solutions are deployed based on the foreseen attacks

## Security for IoT

- We should consider security for the whole system, of which IoT devices are only a part
  - Security of edge, fog, and cloud
  - Communication security

## Designing a Secure System

- 1) Identify the known attacks relevant to our system
- 2) Identify the relevant attacks that may pose a significant risk to our system
- 3) Identify/design security solutions that are suitable for the selected attacks
  - Solutions may cover (totally or partially) multiple attacks
  - Some attacks may have multiple solutions
  - Some attacks may require multiple solutions
- 4) Find the optimal combination of security solutions to cover the identified attacks
  - Consider costs of the different solutions
    - Silicon area
    - Computational resources
    - Power/Energy
    - ...

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## Attacks for Embedded Devices

- Targeted attacks
- Malware
- Side channel attacks
- Man in the middle
- ...

## Targeted Attacks

- Manual or semi-automatic attacks targeted at specific systems
- They usually follow some patterns
  - .e.g., port scanning to discover the type of device + some actions if the device is of a certain type
- They exploit vulnerabilities
  - Hardware and software vulnerabilities
  - Misconfiguration
  - Social engineering

# Malware

- Malware=malicious software
- Many different families with different purposes and behavior
  - Malware is specific for each operating system or piece of software
    - Huge amount of malware for smartphones and alike
      - IoT devices may be involved too: e.g., Android Things or Android Auto
    - Malware for Linux-based IoT devices
    - ...

## Malware

- It mostly targets IoT devices that run an operating system
  - Easier to target many devices that have similarities
  - Devices with applications running on bare metal may be targeted, but each application requires a specific method
    - Software libraries may provide a common ground
    - Hardware vulnerabilities may provide a common ground
- Not always easy to detect
  - Limited resources of devices
  - Remote detection might not be compatible with constraints on network
  - Limited possibility to update signature database when new malware appears
  - No interaction with users



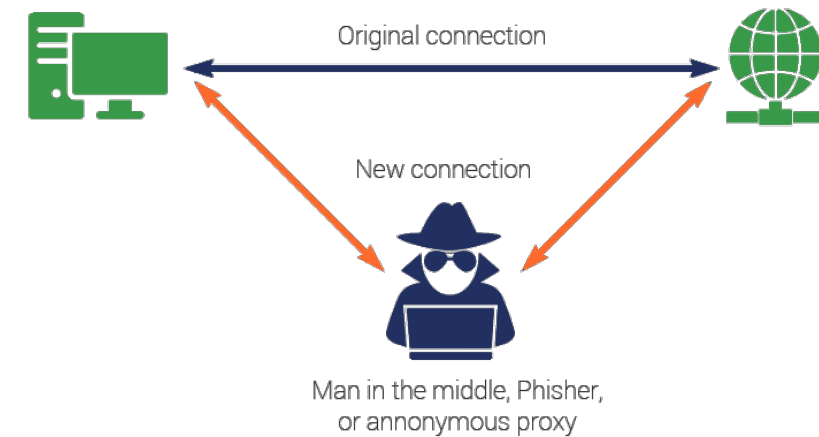
## Side-channel Attacks

- Any attack based on information gained from the implementation of a computer system, rather than weaknesses in the implemented algorithm itself
  - Cache attack — attacks based on attacker's ability to monitor cache accesses made by the victim in a shared physical system as in virtualized environment or a type of cloud service
  - Timing attack — attacks based on measuring how much time various computations (such as, say, comparing an attacker's given password with the victim's unknown one) take to perform
  - Power-monitoring attack — attacks that make use of varying power consumption by the hardware during computation
  - Electromagnetic attack — attacks based on leaked electromagnetic radiation, which can directly provide plaintexts and other information
  - Acoustic cryptanalysis — attacks that exploit sound produced during a computation
  - Differential fault analysis — in which secrets are discovered by introducing faults in a computation

[https://en.wikipedia.org/wiki/Side-channel\\_attack](https://en.wikipedia.org/wiki/Side-channel_attack)

## Man-in-the-middle Attacks

- An attack where the attacker secretly relays and possibly alters the communications between two parties who believe they are directly communicating with each other
- Common countermeasure: encryption + authentication



[https://en.wikipedia.org/wiki/Man-in-the-middle\\_attack](https://en.wikipedia.org/wiki/Man-in-the-middle_attack)

## Purposes of Attacks

- Denial of Service / Distributed Denial of Service
  - Including impacts on safety
- Data stealing / corruption

## Trends in IoT Threats

- Consumer grade IoT devices (routers, cameras, NAS boxes, and smart home components) multiply every year
  - Their number is predicted to exceed 29 billion by 2030
- The first-ever large-scale malware attacks on IoT devices were recorded back in 2008, and their number has only been growing ever since.

## Trends in IoT Threats

- Two main infection routes:
  - Brute-forcing weak passwords
    - Telnet and SSH services running on IoT devices typically use widely known default passwords
    - Users tend to leave these passwords unchanged
    - Many IoT devices have unalterable main passwords set by manufacturers
  - Exploiting vulnerabilities in network services
- Telnet is the main target of brute-forcing
  - A successful password cracking enables hackers to execute arbitrary commands on a device and inject malware
  - Brute-force attacks on services that use SSH can yield similar outcomes.
    - It takes more resources to attack SSH, while the number of services accessible online is smaller compared to Telnet
  - 98% of attempts registered by Kaspersky honeypots targeted Telnet; 2%, SSH

SECURELIST by Kaspersky; Overview of IoT threats in 2023. September 2023. <https://securelist.com/iot-threat-report-2023/110644/>

## Trends in IoT Threats - Objectives and types of malware for IoT

- DDoS botnets: Trojans that hijack a device and use it to initiate DoS attacks targeting various services are the most frequently observed type of IoT malware
- Ransomware: ransomware largely targets IoT devices that contain user data
- Miners: attackers made attempts at using IoT devices for Bitcoin; the practice has not become widespread due to relative inefficiency
- DNS changer: e.g., an Android app whose capabilities included modifying DNS settings on Wi-Fi routers through the administration interface
- Proxy bots: leverage IoT devices as proxy servers that redirect malicious traffic, making it difficult to track; mostly employed for spam campaigns, evasion of antifraud systems, and various network attacks

SECURELIST by Kaspersky; Overview of IoT threats in 2023. September 2023. <https://securelist.com/iot-threat-report-2023/110644/>

## An Example: Mirai

- Mirai is malware
- Used in some of the largest and most disruptive distributed denial of service (DDoS) attacks
- Turns networked devices running Linux into remotely controlled bots that become part of a botnet in large-scale network attacks
  - Once infected, the device monitors a command and control server which indicates the target of an attack
- Devices continuously scan the internet for the IP address of other IoT devices
  - Primary targets are online consumer devices such as IP cameras and home routers
  - Vulnerable IoT devices are identified by using a table of more than 60 common factory default usernames and passwords: if any of the works, the malware logs in and infect them

## An Example: Mirai

- Infected devices will continue to function normally, except for occasional sluggishness and an increased use of bandwidth
- A device remains infected until it is rebooted
  - After a reboot, unless the login password is changed immediately, the device will be reinfected within minutes
- Upon infection Mirai will identify any "competing" malware, remove it from memory, and block remote administration ports
- The code of Mirai have been shared on Github
  - It has been used in numerous variations



## Security Solutions

- Secure communication protocols:
  - Encryption
  - Authentication
- Memory and process isolation
- Malware detection
- Network protection
  - Firewall
  - Intrusion detection
  - ...

## Encryption

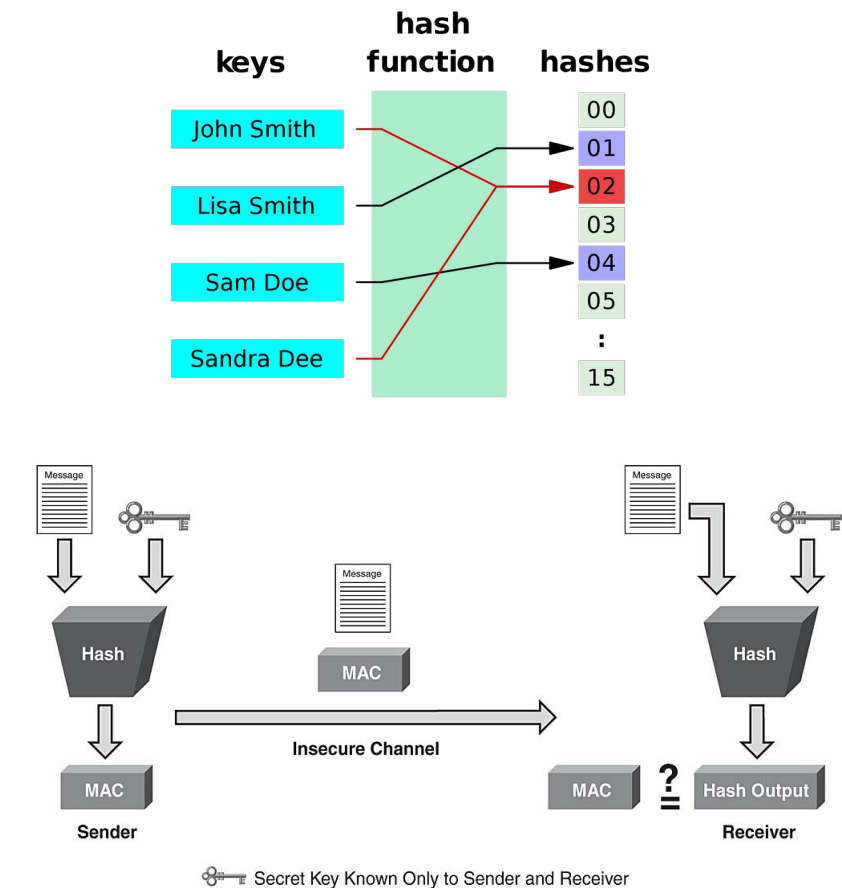
- Encryption is useful for obfuscating information in such a way that it cannot be read by unintended parties
- Encryption can be
  - Symmetric: one key per communication that is shared among parties
    - Used for encryption and decryption
    - More efficient algorithms
  - Asymmetric: data are encrypted by using the public key of the recipient
    - It can be decrypted only by using the corresponding private key
- **There exist cases in which even encryption is not sufficient:**
  - E.g., the fact that our device is transmitting something is already a valuable information, even though it is encrypted

## Identity Authentication

- A secret is used to authenticate the identity of a user/device
  - Password
  - Certificate
    - Set of information protected by suitable cryptographic primitives that render them verifiable
  - ...

## Data Authentication

- A mechanism to certify that data have not been modified by unintended third parties
  - Combined use of
    - Hash algorithms
      - Summary of data computed by using a function that provides collisions with a very small probability
    - Cryptographic algorithms
      - The hash is mixed with public/symmetric keys: HMAC
- Data authentication can be performed by using
  - A symmetric key
  - A private key
    - The corresponding public key is used to verify signature



## Secure Communication Protocols

- Encryption and authentication algorithms cannot be used alone
  - How to manage and exchange keys?
  - Set up connection
    - Which algorithms to use?
    - Which algorithm settings?
    - ...
- Secure communication protocols offer security by relying on encryption and authentication algorithms
- They can be used at different levels of the OSI stack
  - IPSec: Internet layer (layer 3)
  - SSL/TLS (SSL is deprecated): application layer
- In embedded devices, hardware support for encryption algorithms is fundamental

## Security Protocols / Cryptography and Embedded Devices

- Management of certificates and keys is an issue when deploying many devices
  - Each device should have different keys and certificates
  - Firmware is usually installed on devices by installing a binary that is the same for all devices
- Encryption, and especially authentication, are resource consuming (energy, computational resources)
  - The use of hardware accelerators greatly contributes to making them applicable
  - Not all devices may support full security protocols
  - There exist algorithms and protocols designed for limited-resource devices

## Process Isolation

- Allow processes to access only specified resources
  - Memory
  - Files
  - Network interfaces
  - ...
- Security Enhanced Linux (SELinux)
  - Is a Linux kernel security module that provides a mechanism for supporting access control security policies, including mandatory access controls (MAC)
  - Used in Android
  - Policies describe what subjects can do on objects
    - E.g., processes of a certain class can access files in a certain directory and devices of a certain class
- ARM Trustzone
  - Hardware support for process isolation

## Malware Detection

- Still an open research problem for IoT, at least in the general case
  - Where to perform detection (edge, fog, cloud)?
  - How to perform detection?
  - How to update the detection methods to detect new malware families?
- No (direct) user interaction implies that false positives must be extremely unlikely, yet, detection performance must be good
- What to do after detection?
  - Depends on the system and on the malware family
  - In IoT, reboot of the device usually solves the problem
  - Process isolation can be used to confine the malicious process
  - Process killing is also a possibility



## Software Vulnerabilities and IoT Devices

- Dealing with vulnerabilities (and bugs) usually means updating software
- May be done (provided that devices support it) through Over The Air (OTA) updates
  - Otherwise, it should be done by hand...
- May not be easy/feasible:
  - Devices may be in remote locations with limited network connectivity
    - E.g., extremely limited bandwidth
  - Devices may be equipped with very limited energy
    - OTA can be expensive
- Even when feasible, updates may be risky

# What About Privacy?



# privacy noun

pri·va·cy | \ 'prī-və-sē , especially British 'pri-\  
*plural* **privacies**

## Definition of *privacy*

- 1 **a** : the quality or state of being apart from company or observation : [SECLUSION](#)  
**b** : freedom from unauthorized intrusion  
*// one's right to [privacy](#)*
- 2 **a** : [SECRECY](#)  
**b** : a [private](#) matter : [SECRET](#)
- 3 *archaic* : a place of seclusion

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## Apple apologises for allowing workers to listen to Siri recordings

Contractors graded accidental activations including recordings of users having sex

**Alex Hern** Technology editor  
@alexhern  
Thu 29 Aug 2019 10:59 BST

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▲ Apple has apologised to Siri users for not 'fully living up to our ideals'. Photograph: Bloomberg/Getty


Apple has apologised for allowing contractors to listen to voice recordings of Siri users in order to grade them.

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## Amazon reportedly employs thousands of people to listen to your Alexa conversations

By Jordan Valinsky, CNN Business  
Updated 1838 GMT (0238 HKT) April 11, 2019



**New York (CNN Business)** – Not only is [Alexa listening](#) when you speak to an Echo smart speaker, an Amazon employee is potentially listening, too.

- The chief privacy risk implied by a world of sensing, connected devices is greater monitoring of human activity
  - Context awareness through enhanced audio, video, location data, and other forms of detection is touted as a central value of the IoT
  - The privacy implication is clear: you will be under observation by your machines and devices you do not control
- A direct result of enhanced monitoring is greater ease in tracking people's movements
  - More devices—and therefore more organizations and systems—will know where you are, where you've been, and, increasingly, where you're going next

## Consense

- The introduction of more sensing devices into the human environment raises questions of consent
  - Although individuals can consent data collection by devices they purchase and install, what of the people who enter spaces and don't know the devices are there?

## Privacy, is there any?

- Most used technique to collect data and protect privacy: data anonymization
- Is anonymization effective?
  - By using known characteristics of a user, data can be de-anonymized, e.g.:
    - By locating four times an user in one year, it was possible to extract complete user location information from an anonymized database of 1.5 million mobile phone users [3]
    - By using data emitted from accelerometers of different devices, it is possible to correlate multiple persons and use the location of one of them to compute the location of the others [4]

[3] Yves-Alexandre de Montjoye; César A. Hidalgo; Michel Verleysen; Vincent D. Blondel. "Unique in the Crowd: The Privacy Bounds of Human Mobility," Scientific Reports, March 2013, No. 1376.

[4] Jun Han, E. Owusu, L. T. Nguyen, A. Perrig and J. Zhang, "ACComplce: Location inference using accelerometers on smartphones," 2012 Fourth International Conference on Communication Systems and Networks (COMSNETS 2012), Bangalore, 2012, pp. 1-9.

## How is Privacy Protected?

- Law and policy
- Contract
  - Privacy policy
  - Terms and conditions
- Market Controls
  - The market rewards and punishes based on the preferences of consumers and buyers
- Self-regulation
- Certification
- Best practices
- Technology



## FTC Recommendations for Best Practices in IoT

- Conduct a privacy and/or security risk assessment
- Test security measures before launching products
- Incorporate the use of smart defaults, such as requiring consumers to change default passwords during the setup process
- Implement reasonable access control measures to limit the ability of an unauthorized person to access a consumer's device, data, or network
- Inform consumers about the “shelf-life” of products—how long a company plans to support them and release software and security patches

## FTC Recommendations for Best Practices in IoT

- Impose reasonable limits on the collection and retention of consumer data (data minimization).
- Companies should consider de-identifying stored consumer data, publicly commit not to re-identify the data, and have enforceable contracts in place with any third parties with whom they share the data, requiring them to commit to not re-identifying the data as well
- Continue to implement Notice and Choice, that is, providing consumers data use or privacy policies and giving them the ability to agree to or decline data collection

## EU Article 29 Working Party (European Data Protection Board) Opinion on the IoT

- Raw data should be deleted as soon as the necessary data has been extracted
  - Developers who do not need raw data should be prevented from ever seeing it
  - The transport of raw data from the device should be minimized as much as possible
- If a user withdraws his/her consent, device manufacturers should be able to communicate that fact with all other concerned stakeholders
- IoT devices should offer a “Do Not Collect” option to schedule or quickly disable sensors
- Devices should disable their own wireless interfaces when not in use or use random identifiers to prevent location tracking via persistent IDs

## EU Article 29 Working Party (European Data Protection Board) Opinion on the IoT

- Users should be given a friendly interface to be able to access the aggregate or raw data that a device or service stores
- Devices should have settings to be able to distinguish between different people using it so that one user cannot learn about another's activities
- Manufacturers and service providers should perform a Privacy Impact Assessment on all new devices and services before deploying them
- Applications and devices should periodically notify users when they are recording data
- Information published by IoT devices on social media platforms should, by default, not be public nor indexed by search engines

## Designing for Privacy

- When designing an IoT system we should at least think about privacy:
  - What privacy do we offer to our users?
  - How?
- Privacy implications are often very difficult to predict:
  - One set of data may not reveal much alone, but joined with other datasets it can
- When dealing with personal data we should be even more careful
  - Medical data
  - ...
- When collecting data, we have some rules to follow
  - GDPR in Europe
  - Think about possible legal implications of our system