Implementing a Real-time Chat System



Mitch Tabian

Twitter: @mitch_tabian

Website: codingwithmitch.com

Youtube: youtube.com/c/mitchtabian

Instagram: mitch.tabian

Source Code



"Module_6\start\TabianConsulting"





Save and edit data

Upload and display image from storage





Create new chatrooms

Add security restrictions to chatrooms

Send messages in real-time



Creating a new chatroom



Creating a New Chatroom



Retrieving a list of chatrooms



Retrieving a List of Chatrooms



Retrieving a List of Chatrooms

Retrieving the objects from the database Sending the objects to a ListAdapter



Deleting chatrooms



Deleting Chatrooms



Inserting chatroom messages



Inserting Chatroom Messages



Retrieving Chatroom Messages



Retrieving Chatroom Messages



Reviewing the chatroom system



Reviewing the Chatroom System



Creating Chatrooms

```
DatabaseReference reference = FirebaseDatabase.getInstance().getReference();
//get the new chatroom unique id
String chatroomId = reference
        .child("chatrooms")
        .push().getKey();
//create the chatroom
Chatroom chatroom = new Chatroom();
chatroom.setSecurity_level(String.valueOf(mSeekBar.getProgress()));
chatroom.setChatroom_name(mChatroomName.getText().toString());
chatroom.setCreator_id(FirebaseAuth.getInstance().getCurrentUser().getUid());
chatroom.setChatroom_id(chatroomId);
//insert the new chatroom into the database
reference
        .child("chatrooms")
        .child(chatroomId)
        .setValue(chatroom);
```



Retrieving a List of Chatrooms

```
mChatrooms = new ArrayList<>();
DatabaseReference reference = FirebaseDatabase.getInstance().getReference();
Query query = reference.child("chatrooms");
query.addListenerForSingleValueEvent(new ValueEventListener() {
    @Override
    public void onDataChange(DataSnapshot dataSnapshot) {
        for(DataSnapshot singleSnapshot: dataSnapshot.getChildren()){
            Log.d(TAG, "onDataChange: found chatroom: "
                    + singleSnapshot.getValue());
            Chatroom chatroom = new Chatroom();
            Map<String, Object> objectMap = (HashMap<String, Object>) singleSnapshot.getValue();
            chatroom.setChatroom id(objectMap.get("chatroom_id").toString());
            chatroom.setChatroom name(objectMap.get("chatroom name").toString());
            chatroom.setCreator id(objectMap.get("creator id").toString());
            chatroom.setSecurity level(objectMap.get("security level").toString());
              chatroom.setChatroom id(singleSnapshot.getValue(Chatroom.class).getChatroom id());
              chatroom.setSecurity level(singleSnapshot.getValue(Chatroom.class).getSecurity level());
              chatroom.setCreator id(singleSnapshot.getValue(Chatroom.class).getCreator id());
              chatroom.setChatroom name(singleSnapshot.getValue(Chatroom.class).getChatroom name());
            //get the chatrooms messages
            ArrayList<ChatMessage> messagesList = new ArrayList<->();
            for(DataSnapshot snapshot: singleSnapshot
                    .child("chatroom_messages").getChildren()){
                ChatMessage message = new ChatMessage();
                message.setTimestamp(snapshot.getValue(ChatMessage.class).getTimestamp());
                message.setUser id(snapshot.getValue(ChatMessage.class).getUser id());
                message.setMessage(snapshot.getValue(ChatMessage.class).getMessage());
                messagesList.add(message);
            chatroom.setChatroom messages(messagesList);
            mChatrooms.add(chatroom);
        setupChatroomList();
```



Inserting New Messages

```
//create the new message object for inserting
ChatMessage newMessage = new ChatMessage();
newMessage.setMessage(message);
newMessage.setTimestamp(getTimestamp());
newMessage.setUser_id(FirebaseAuth.getInstance().getCurrentUser().getUid());
//get a database reference
DatabaseReference reference = FirebaseDatabase.getInstance().getReference()
        .child("chatrooms")
        .child(mChatroom.getChatroom_id())
        .child("chatroom_messages");
//create the new messages id
String newMessageId = reference.push().getKey();
//insert the new message into the chatroom
reference
        .child(newMessageId)
        .setValue(newMessage);
```



Retrieving Chat Messages

```
DatabaseReference reference = FirebaseDatabase.qetInstance().getReference();
Query query = reference.child("chatrooms")
        .child(mChatroom.getChatroom id())
        .child("chatroom messages");
query.addListenerForSingleValueEvent(new ValueEventListener() {
    @Override
    public void onDataChange(DataSnapshot dataSnapshot) {
        for(DataSnapshot singleSnapshot: dataSnapshot.getChildren()) {
            //create a final snapshot because we need to use this in the query below
            final DataSnapshot snapshot = singleSnapshot;
            Log.d(TAG, "onDataChange: found chatroom message: "
                    + singleSnapshot.getValue());
            try {//need to catch null pointer here because the initial welcome message to the
                //chatroom has no user id
                ChatMessage message = new ChatMessage();
                String userId = snapshot.getValue(ChatMessage.class).getUser id();
                if(userId != null){ //check and make sure it's not the first message (has no user id)
                    message.setMessage(snapshot.getValue(ChatMessage.class).getMessage());
                    message.setUser_id(snapshot.getValue(ChatMessage.class).getUser_id());
                    message.setTimestamp(snapshot.getValue(ChatMessage.class).getTimestamp());
                    mMessagesList.add(message);
                }else{
                    message.setMessage(snapshot.getValue(ChatMessage.class).getMessage());
                    message.setTimestamp(snapshot.getValue(ChatMessage.class).getTimestamp());
                    mMessagesList.add(message);
              catch (NullPointerException e) {
                Log.e(TAG, "onDataChange: NullPointerException: " + e.getMessage());
        //query the users node to get the profile images and names
        getUserDetails();
        initMessagesList();
```



getUserDetails()

```
private void getUserDetails(){
   DatabaseReference reference = FirebaseDatabase.getInstance().getReference();
   for(int i = 0; i < mMessagesList.size(); i++) {</pre>
        Log.d(TAG, "onDataChange: searching for userId: " + mMessagesList.get(i).getUser id());
        final int j = i;
        if(mMessagesList.get(i).getUser_id() != null){
            Query query = reference.child("users")
                    .orderByKey()
                    .equalTo(mMessagesList.get(i).getUser id());
            query.addListenerForSingleValueEvent(new ValueEventListener() {
                @Override
                public void onDataChange(DataSnapshot dataSnapshot) {
                    DataSnapshot singleSnapshot = dataSnapshot.getChildren().iterator().next();
                    Log.d(TAG, "onDataChange: found user id: "
                            + singleSnapshot.getValue(User.class).getUser_id());
                    mMessagesList.get(j).setProfile_image(singleSnapshot.getValue(User.class)
                            l.getProfile image());
                    mMessagesList.get(j).setName(singleSnapshot.getValue(User.class).getName());
                    mAdapter.notifyDataSetChanged();
                Moverride
```



Up-To-Date Messages

```
@Override
protected void onDestroy() {
    super.onDestroy();
    mMessagesReference.removeEventListener(mValueEventListener);
ValueEventListener mValueEventListener = new ValueEventListener() {
    @Override
    public void onDataChange(DataSnapshot dataSnapshot) { getChatroomMessages(); }
    @Override
    public void onCancelled(DatabaseError databaseError) {
private void enableChatroomListener(){
              ---- Listener that will watch the 'chatroom messages' node ------
    mMessagesReference = FirebaseDatabase.getInstance().getReference().child("chatrooms")
            .child(mChatroom.getChatroom id())
            .child("chatroom_messages");
    mMessagesReference.addValueEventListener(mValueEventListener);
```



Overview

Create chatrooms

Retrieve chatrooms

Create messages

Retrieve messages



Tying it All Together

