JAVA应用技术

复习课

知识点I

- Java 常识』
 - Java 代码编译执行的过程。
 - 真实编译
 - 字节码解释执行。
 - 跨平台的原因。
 - JVM .
 - 数据类型统一。
 - Java 和 C++的比较。
 - Java 内存模型。
 - 对象都在堆里。
 - 对象变量是指针。
 - 垃圾回收机制。
 - 数组下标检查。
 - 单根结构: Object 类。
 - main() -
 - public static void main(String[] args) -
 - 命令行参数。
 - Java 关键字。

- Java 基础:数据类型、对象和控制语句。
 - 基本数据类型。
 - 对象变量。
 - 对象变量的意义。
 - 对象变量的赋值。
 - 对象变量做函数参数和返回值。
 - 对象变量的比较。
 - equals() -
 - 字符串的连接。
 - ?:运算符的结果类型问题。
 - 带标号的 break 和 continue
- 类。
 - this
 - 在成员函数内使用。
 - 调用其他构造函数。
 - 成员变量初始化。
 - 定义初始化。
 - 构造函数初始化。
 - 静态成员。
 - 静态成员的访问:通过""运算符。
 - 静态成员变量和类对象的关系。

知识点 II

- 数组。
 - 数组的创建。
 - 数组变量的赋值。
 - 对象数组。
 - for-each 循环。
 - 对象数组 for-each 的特殊性。
- 访问属性。
 - import 的意义。
 - package 和 CLASSPATH。
 - 默认的访问属性:包内。
 - protected: 子类及包内。
 - class的访问属性。
 - 默认的类仅限包内访问。
 - public 类必须和源代码文件同名。
- 继承和多态。
 - 单继承。
 - super 的作用。
 - 继承和私有变量的关系。
 - 和 C++的两个区别。
 - 构造函数内实现了动态绑定。
 - 没有名字隐藏。
 - 默认动态绑定。
 - final -
 - final 变量。
 - final 函数和类。

- 特殊的类。
 - 抽象。
 - 接口。
 - 接口作为数据类型。
 - 接口可以多继承。
 - 接口内的 default 函数。
 - 内部类。
 - 定义。
 - 和外部类的关系。
 - 匿名类的语法。
 - 枚举类。
 - 定义。
 - 构造函数和成员函数。
- 容器。
 - 主要容器类型。
 - List
 - Set √
 - Map ₽
 - 容器实现方式。
 - ArrayList vs LinkedList
 - HashMap vs TreeMap
 - 遍历。
 - Iterator
 - for-each -
 - 范型的使用。
 - 子类型范型和通配符。

知识点 III

- 标准类库
 - Object类
 - equals
 - clone
 - 包裹类
 - 自动打包/解包
 - 包裹类的比较
 - 常量对象
 - Math类
 - String类
 - 理解String是不可写的对象
 - 常用函数
 - 在switch-case中使用
 - StringBuffer类
 - Random类
- 异常
 - throw-try-catch机制
 - throw
 - catch的匹配方式
 - 万能catch
 - 再抛出
 - Throwable接口的方法
 - finally
 - 函数对抛出异常的声明throws
 - 编译时检查
 - 与构造函数的关系
 - 与函数覆盖的关系

- IO
 - stream
 - 流的基本概念
 - 输入输出分开
 - 只处理byte
 - 流的基本函数
 - 文件流的使用
 - Reader/Writer和stream的关系
 - 通过桥建立两者的关系
 - 如何做汉字编码转换
 - DataInput/OutputStream
 - 理解二进制流
 - 对象串行化

- GUI
- AWT和Swing
- 部件、容器、布局管理器的关系
- JFrame类的使用
 - add()
 - pack()
 - setDefaultCloseOperation()
- Graphics类的使用
 - 理解paint()函数
- 常见布局管理器的效用
- 菜单类族的使用
- Swing的消息机制
 - 消息机制
 - Listener、Event类
 - add/removeListener函数
 - 理解以线程方式通知
- 常见部件(略)
- JTable与MVC模式

知识点 IV

- 线程
 - 创建线程
 - Runnable接口
 - Thread类
 - 线程控制
 - start()
 - sleep()
 - yield()
 - 优先级控制
 - 线程同步: synchronized
 - 线程的wait()和notify()机制
 - 通过管道的线程间通信
- RTTI
 - Class类
 - getClass()
 - .class
 - isIntance()
 - 从Class类对象中获得父类、接口和函数的方法
 - Method类
 - invoke()
 - instanceof运算符
- socket通信
 - TCP的Socket和ServerSocket
 - UDP的通信方式
 - 构建socket服务的设计模式

- JDBC
 - SQLite
 - JDBC如何连接和查询
 - 事务处理
 - preparedStatement
- 函数式编程
 - Lambda表达式
 - 函数式接口
- 流式计算
 - 容器的stream接口
 - 常用的高阶函数
 - 过滤
 - 映射
 - 聚合

判断题

F char of Java is 8-bit. (1分) F A Java class can extend from multiple base classes. (1分) Member variables are to get default init values when the object is to be created. (1分) protected member can be visited by extended class only. (1分) F InputStream and OutputStream read and write 8-bit data. (1分) Swing container is used to organize other GUI components in. But other containers can not be put in a container. (1分) F To access a method of a class, an object of that class must be created first. (1分) When an object is de-serialized, its constructor does not run. (1分)

单选题

About Java containers, which statement below is NOT correct? (2分)

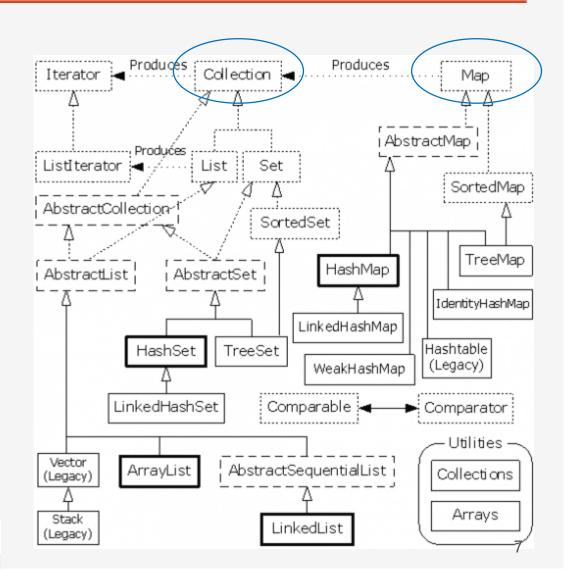
- O A. List holds the elements in a particular sequence
- O B. Set cannot have any duplicate elements
- C. Map has group of key-value object pairs
- D. Iterator can deal with List, Set and Map

HashMap

```
public Set<K> keySet() {
    Set<K> ks = keySet;
    if (ks == null) {
        ks = new KeySet();
        keySet = ks;
    }
    return ks;
}
```

```
public Collection<V> values() {
    Collection<V> vs = values;
    if (vs == null) {
        vs = new Values();
        values = vs;
    }
    return vs;
}
```

```
public Set<Map.Entry<K,V>> entrySet() {
    Set<Map.Entry<K,V>> es;
    return (es = entrySet) == null ? (entrySet = new EntrySet()) : es;
}
```



For swing event handling mechanism, which one below is NOT correct? (2分)

- A. Event source like JButton is able to have more than one ActionListener objects registered
- B. When an event occurs, the source object notices all the registered listeners
- C. A registered listener is able to be de-registered from a source object dynamically
- D. One listener can not be registered at more than one source object

For code below:

```
ArrayList<Integer> a = new ArrayList<Integer>();
ArrayList<Double> b = new ArrayList<Double>();
```

Which statement below is NOT correct? (2分)

- A. a.getClass().equals(b.getClass()) is true
- D. a.getClass() == b.getClass() is true
- C. a instanceof ArrayList is true
- D. a.getClass() == b.getClass() is false

Given code below:

final方法不 能被重写。

While one below is correct? (2分)

- A. It does not compile because of method() in Fin is not defined final as its base one
- O B. It does not compile because Fin can not be final
- C. It does not compile because of method() in Base final so no function can override it in derived classes
- O D. It compiles and prints Fin.method

For InputStream.read(), the read() with no parameters, which statement below is correct? (2分)

- A. read() returns int, because it has to return EOF to indicate the end of the file
- O B. read() returns byte, because it reads a byte from the stream
- O. read() returns char, because it reads a char from the stream
- O. read() returns int, as the number of bytes it just read

The value returned is a byte as an int type.

	The value retained is a byte as an int type.
java.io.InputStream	
+read(): int	Reads the next byte of data from the input stream. The value byte is returned as an int value in the range 0 to 255. If no byte is available because the end of the stream has been reached, the value -1 is returned.
+read(b: byte[]): int	Reads up to b.length bytes into array b from the input stream and returns the actual number of bytes read. Returns -1 at the end of the stream.
+read(b: byte[], off: int, len: int): int	Reads bytes from the input stream and stores into b[off], b[off+1],, b[off+len-1]. The actual number of bytes read is returned. Returns -1 at the end of the stream.
+available(): int	Returns the number of bytes that can be read from the input stream.
+close(): void	Closes this input stream and releases any system resources associated with the stream.
+skip(n: long): long	Skips over and discards n bytes of data from this input stream. The actual number of bytes skipped is returned.
+markSupported(): boolean	Tests if this input stream supports the mark and reset methods.
+mark(readlimit: int): void	Marks the current position in this input stream.
+reset(): void	Repositions this stream to the position at the time the mark method was last called on this input stream.

Given the following code:

- ☐ Since a static inner class has no connection to an object of the outer class, within an inner class method
 - Instance variables of the outer class cannot be referenced
 - Nonstatic methods of the outer class cannot be invoked

which one below is correct?(2分)

- A. It compiles and prints out Hello world.
- B. It does not compile because String s in class Test is not static.
- C. It does not compile because Inner can not used in the way in main()
- O D. It compiles and exception raises at running indicates that s has not been initiated.

D. Base b = new Base(10);

Given the following class definition which of the following can be legally placed after the comment line //Here ?(2分)

```
class Base{
        public Base(int i){}
public class MyOver extends Base{
        public static void main(String arg[]){
               MyOver m = new MyOver(10);
        MyOver(int i){
                super(i);
        MyOver(String s, int i){
               this(i);
               //Here
A. MyOver m = new MyOver();
   B. super();
○ C. this("Hello",10);
```

Why might you define a method as native? (2分)

- A. To get to access hardware that Java does not know about
- O B. To define a new data type such as an unsigned integer
- C. To write optimized code for performance in a language such as C/C++
- O D. To overcome the limitation of the private scope of a method

For exception, which statement below is **NOT** correct? (2分)

- A. It is possible to have a try block with out any catch clause but a finally clause
- O B. It is possible to have a try block inside another try block
- O. It is possible to have a try block along with its catch clauses inside a catch clause
- D. To re-throw the exception object in a catch clause, simple put a throw statement without the name of the object.

Which of the following will output -3.0 (2分)

- A. System.out.println(Math.floor(-3.7));
- B. System.out.println(Math.round(-3.7));
- C. System.out.println(Math.ceil(-3.7));
- O. System.out.println(Math.min(-3.7));

What must be done when throwing an integer as an exception? (2分)

- A. Integers cannot be thrown.
- O B. Declare integers as Throwable.
- O. Import the exception class.
- O D. Encapsulate the integer handler

What best describes the appearance of an application with the following code?

```
public class FlowAp extends Frame{
public static void main(String argv[]){
    FlowAp fa=new FlowAp();
    fa.setSize(400,300);
    fa.setVisible(true);
}

FlowAp(){
        add(new Button("One"));
        add(new Button("Two"));
        add(new Button("Three"));
        add(new Button("Four"));
    }
}
```

(2分)

- A. A Frame with buttons marked One to Four placed on each edge.
- O B. A Frame with buttons marked One to four running from the top to bottom
- O. A Frame with one large button marked Four in the Centre
- O D. An Error at run time indicating you have not set a LayoutManager

What will happen when you attempt to compile and run the following code?

```
public class Bground extends Thread{
    public static void main(String argv[]){
        Bground b = new Bground();
        b.run();
    }
    public void start(){
        for (int i = 0; i <10; i++){
            System.out.println("Value of i = " + i);
        }
    }
}</pre>
```

(2分)

- A. A compile time error indicating that no run method is defined for the Thread class
- O B. A run time error indicating that no run method is defined for the Thread class
- C. Clean compile and at run time the values 0 to 9 are printed out
- D. Clean compile but no output at runtime

Suppose there is no file Hello.txt in the current directory. Run the program: (2分)

```
import java.io.*;
public class ABC {
    public static void main(String argv[]) throws Exception {
                ABC m=new ABC();
                System.out.println(m.ff());
    }

    public int ff() {
                try {
                      FileInputStream dis=new FileInputStream("Hello.txt");
                } catch (FileNotFoundException fne) {
                      System.out.print("No such file found, ");
                      throw fne;
                } finally {
                      System.out.print("Doing finally, ");
                 }
                return 0;
            }
}
```

- A. No such file found,
- O B. No such file found ,0
- C. No such file found, Doing finally,
- O D. No such file found, Doing finally, 0

About layout manager in AWT and Swing, which one below is correct? (2分)

- A. FlowLayout is the default layout manager of Frame.
- B. GridLayout divides the whole space into even pieces.
- C. It is not possible to specify coordinates of component regardless the effect of any layout managers.
- O D. Every place in a BorderLayout has to be fill with a component, or it will leave blank.

Which statement below is NOT correct? (2分)

- A. A thread is an instance of Thread class.
- O B. A thread runs the run() method of the Runnable object.
- O. A new born thread can run immediately when start() is called.
- O D. Thread can access data of the Runnable object.

Given code below:

```
List<String> ls = new ArrayList<String>();
List<Object> lo = ls;
lo.add(new Object());
String s = ls.get(0);
```

Which statement below is correct? (2分)

- A. It does not compile
- O B. It compiles but exception raises at line 2
- O C. It compiles but exception raises at line 3
- O D. It compiles but exception raises at line 4

(____) will be the result of running the following code. (2分)

知识点 作者 单位 难度

String类 杭州楼 浙江大学 1

(____) will be the result of running the following code. (2分)

```
String s = "浙江大学", t, u, v;
t = "浙江"+"大学";
u = "浙江"; u+="大学";
v = new String("浙江大学");
System.out.println((s==t)+", "+(s==u)+", "+(s==v)+", "+s.equals(v));
```

A. false,false,false,true

B. true, true, true, true

C. true, true, false,true

D. true, false,false,true

37%

(____) will be the result of running the following code. (2分)

```
String s = "AB浙江大学CD";
byte[] b = s.getBytes();
System.out.println(b.length+"->"+s.length());
```

A. 12->8

- B. Not sure, depending on the character set
- C. 16->8

D. 16->10

(____) will be the output when you compile and execute the following program.

29%

- A. 星期天, 星期天, 星期天, 星期天
- B. Cannot compile, /4/,/5/ line error
- C. 星期天, 天, 星期天, 天
- D. Cannot compile, /1/ line error

Given code, (____) will be the result.

(2分)

```
Ê
class Sup {
    public int fun() {return 4;}
public class Sub extends Sup {
    public long fun() {return 5;}
    public static void main (String[]args) {
        Sup sup = new Sup();
       Sub sub = new Sub();
        System.out.println(sup.fun()+ ", " + sub.fun());
}
```

A. 4, 4

B. 4, 5

C. Error, cannot compile.

O. 5, 5

22%

程序输出题

请写出以下程序运行结果:

```
public class X {
    public static void main(String [] args) {
        try {
            badMethod();
            System.out.print("A");
        } catch (RuntimeException ex) {
            System.out.print("B");
        } catch (Exception ex1) {
            System.out.print("C");
        } finally {
            System.out.print("D");
        System.out.print("E");
    public static void badMethod() {
        throw new RuntimeException();
}}
```

请写出以下程序运行结果:

```
class Test {
   public static void main(String[] args) {
        Integer a = new Integer(3);
        Integer b = 3;
        int c = 3;
        System.out.println(a == b);
        System.out.println(a == c);
}}
```

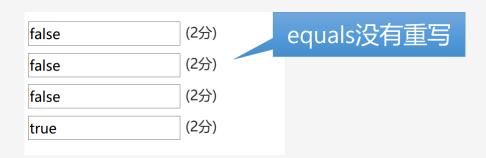
false (2分)

true (2分)

BDE (2分)

请写出以下程序运行结果:

```
public class Test {
   public static void main(String[]args){
      House house1 = new Test().new House(1,100);
      House house2 = (House)house1.clone();
      System.out.println(house1==house2);
      System.out.println(house1.equals(house2));
      System.out.println(house1.whenBuilt==house2.whenBuilt);
      System.out.println(house1.whenBuilt.equals(house2.whenBuilt));
   public class House implements Cloneable, Comparable<House> {
      private int id;
      private int area;
      private java.util.Date whenBuilt;
      public House(int id, int area) {
        this.id = id;
        this.area = area;
        whenBuilt = new java.util.Date();
      @Override
      public Object clone() {
        try {
            House houseClone = (House)super.clone();
            houseClone.whenBuilt = (java.util.Date) (whenBuilt.clone());
            return houseClone;
         } catch (CloneNotSupportedException ex) {
            return null;
      }}
      @Override
      public int compareTo(House o) {
        if (area > o.area)
            return 1;
         else if (area < o.area)</pre>
            return -1;
         else
            return 0;
}}}
```



```
请写出以下程序运行结果:
 enum EnumTry {
    MON, TUE, WED, THU, FRI;
    public static void main(String[] args) {
       for (EnumTry e : EnumTry.values()) {
         System.out.println(
            e +":"+ e.toString() +":"+ e.ordinal() +":"+ e.name());
 }}}
                     (2分)
MON:MON:0:MON
                     (2分)
TUE:TUE:1:TUE
                     (2分)
WED:WED:2:WED
                     (2分)
THU:THU:3:THU
                     (2分)
FRI:FRI:4:FRI
```

给出以下代码:

程序运行后输出结果为: 7ok

ok

(2分)

请写出以下程序运行结果:

```
class Main {
    public static void main(String[] args) {
        String s1 = "Zhejiang University";
        String s2 = s1.substring(0, 7);
        s2.toUpperCase();
        System.out.println(s2+s1.substring(8));
    }
}
```

Zhejian University

(2分)

请写出以下程序运行结果:

```
public class Test {
    public static void main(String[] args) throws Exception{
        String str = "hello";
        Method m = str.getClass().getMethod("toUpperCase");
        System.out.println(m.invoke(str));
        System.out.println(str);
}
```

HELLO (2分)

hello (2分)

```
public enum Main {
   PLUS { int eval(int x, int y) { return x + y; } },
   MINUS { int eval(int x, int y) { return x - y; } },
   TIMES { int eval(int x, int y) { return x * y; } },
   DIVIDE { int eval(int x, int y) { return x / y; } };
   abstract int eval(int x, int y);
    public static void main(String args[]) {
                 int x = 4;
         int y = 2;
         for (Main op : Main.values())
             System.out.printf("%d %s %d = %d%n", x, op, y, op.eval(x, y));
程序运行结果为 (一行一空):
                       (2分)
                       (2分)
                       (2分)
                       (2分)
```

程序填空题

```
add 5 3
打印
      8
import java.util.Scanner;
enum IntOp {
    // for operator add
       int eval(int i1, int i2) {
           return [ ];
   // for operator sub
       int eval(int i1, int i2) {
           return [ ];
   };
   int eval(int i1, int i2) {
       return 0;
   };
public class Main {
   public static void main(String[] args) {
       Scanner in = new Scanner(System.in);
       String op = in.next();
       int i1 = in.nextInt();
       int i2 = in.nextInt();
       System.out.println(IntOp.[ ].eval(i1, i2));
       in.close();
```

```
enum IntOp {
add
 { // for operator add
        int eval(int i1, int i2) {
            return i1+i2;
 sub
 { // for operator sub
        int eval(int i1, int i2) {
            return i1-i2;
    };
    int eval(int i1, int i2) {
        return 0;
    };
public class Main {
     public static void main(String[] args) {
            Scanner in = new Scanner(System.in);
            String op = in.next();
            int i1 = in.nextInt();
            int i2 = in.nextInt();
            System.out.println(IntOp.valueOf(op).eval(i1, i2));
            in.close();
```

程序填空题

输入:

```
Taylor Swift U.S.
the Beattles U.K.
the Dynasty Tang China
the May Flower China
```

统计:以"the"开始的行的国家

China U.K.

```
public class Main {
    public static void main(String[] args) {
        Scanner in = new Scanner(System.in);
        ArrayList<String[]> lst = new ArrayList<String[]>();
        while ( in.hasNextLine() ) {
            String line = in.nextLine();
            lst.add(line.split(" "));
        Set<String> ret = lst.stream()
            .filter([
            .map([
            .collect(Collectors.[
                                          1);
        ArrayList<String> r = new ArrayList<String>(ret);
        Collections.sort(r);
        for (String s: r) {
            System.out.println(s);
        in.close();
```

```
public class Main1 {
    public static void main(String[]args) {
        Scanner in = new Scanner(System.in);
        ArrayList<String[]> lst = new ArrayList<String[]>();
        while (in.hasNextLine()) {
            String line = in.nextLine();
            if(line.equals(""))
                break;
            lst.add(line.split(" "));
        Set \langle \text{String} \rangle ret = lst.stream().filter(x->x[0].equals("the")).map(x->x[x.length-1])
             .collect(Collectors.toSet());
        ArrayList<String> r = new ArrayList<String>(ret);
        Collections.sort(r);
        for ( String s: r ) {
            System.out.println(s);
        in.close();
```

函数题

题目描述

有一连串任务,需要两个线程交替执行。线程1执行完任务1后,线程2才能执行任务2,接下来线程1执行任务1,如此交替执行下去。直到所有任务执行完毕。(15分)

定义 Repo 类代表任务仓库,使用字符串代表任务。该类拥有:

构造函数:

```
/*将传递进来的字符串以空格分隔分解为多个不同的任务,并存储起来。如"1 2 3 4 5 6"被分解成6个任务1,2,3,4,5,6*/
public Repo(String items) {
}
```

方法:

```
int getSize(); //返回Repo包含的任务数量。注意: 完成任务的时候,需要将任务删除。
//其他完成任务的方法
```

定义 Worker1 与 Worker2 类,代表两个交替完成任务的类,可以从Repo对象中获取任务。

###main函数如下:

```
public class Main {
    public static void main(String[] args) throws InterruptedException {
        Scanner sc = new Scanner(System.in);
        Repo repo = new Repo(sc.nextLine());
        Thread t1 = new Thread(new Worker1(repo));
        Thread t2 = new Thread(new Worker2(repo));
        t1.start();
        Thread.yield();
        t2.start();
        sc.close();
    }
}
```

输入样例

1 2 3 4 5 6 7 8 9

输出样例

```
Thread-0 finish 1
Thread-1 finish 2
Thread-0 finish 3
Thread-1 finish 4
Thread-0 finish 5
Thread-1 finish 6
Thread-0 finish 7
Thread-1 finish 8
Thread-0 finish 9
```

裁判测试程序:

```
/*Repo代码*/
/*Worker1代码*/
/*Worker2代码*/
/*系统已有代码,无需关注*/
```

函数题

题目描述

This program reads a line of logical expression with one logical operator and two boolean values, and evaluates the result. A logical expression is like: (5分)

```
true and false
```

The result of the expression above is: false.

The Main class and a skeleton of enum LogicalOp are provided.

函数接口定义:

```
enum LogicalOp {
   boolean test(boolean p1, boolean p2) {
     return false;
   };
}
```

Your LogicalOp should provide and or.

裁判测试程序样例:

```
public class Main {
    public static void main(String[] args) {
        Scanner in = new Scanner(System.in);
        boolean p1 = in.nextBoolean();
        String op = in.next();
        boolean p2 = in.nextBoolean();
        System.out.println(LogicalOp.valueOf(op).test(p1, p2));
        in.close();
    }
}
/* 请在这里填写答案 */
```

输入样例:

true and false

输出样例:

false

编程题

题目描述

定义 IllegalScoreException 异常类,代表分数相加后超出合理范围的异常。该异常是 checked exception ,即希望该异常一定要被捕获处理。 定义 IllegalNameException 异常类,代表名字设置不合理的异常。该异常是 unchecked exception

定义 Student 类。

```
private String name;
private int score;
```

方法:

属性:

###main方法:

- 1. 输入 new 则新建学生对象。然后输入一行学生数据,格式为 姓名 年龄 ,接着调用setName,addScore。否则跳出循环。
- 2. setName不成功则抛出异常,并打印异常信息,然后继续下一行的处理。
- 3. addScore不成功则抛出异常,并打印异常信息,然后继续下一行的处理。如果2、3都成功,则打印学生信息(toString)
- 4. 如果在解析学生数据行的时候发生其他异常,则打印异常信息,然后继续下一行的处理。
- 5. Scanner也是一种资源,希望程序中不管有没有抛出异常,都要关闭。关闭后,使用 System.out.println("scanner closed") 打印关闭信息

注意: 使用 System.out.println(e); 打印异常信息, e为所产生的异常。

输入样例:

new
zhang 10
new
wang 101
new
wang30
new
3a 100
new
wang 50
other

输出样例:

Student [name=zhang, score=10]
IllegalScoreException: score out of range, score=101
java.util.NoSuchElementException
IllegalNameException: the first char of name must not be digit, name=3a
Student [name=wang, score=50]
scanner closed