**Instructions**

WASD – Move Kira

Spacebar – Jump off edges

Left mouse button – Fire slingshot

Right mouse button – Lock on to enemy

Kira can take damage from falling off the edge of rooms.

She can also take damage from enemies in the game.

Take too much damage, and she will perish.

She will restart at the beginning of the game if she does.

Defeat the Soul of Cinder and absorb the fire.