

1 Lab Exercise: Git basics with the Calculator

In this exercise you will use and extend your previous Calculator-exercise to practice using Git. Thus, the focus here is *not* on the software, but on using Git properly!

Remember! Whenever you have done a change (implemented a new test or a working part of a method), commit your work with a decent commit comment. When you have finished a suitable amount of work, do a Pull – Test – Push cycle, as explained in the lecture slides.

1.1 Exercise 1:

All students: Install Git Tools – this could be Git for Windows + TortoiseGit. Check Blackboard and/or the web on where and how to do this. Install GitHub Extensions for Visual Studio.

1.2 Exercise 2:

Team up in teams of 3-4 persons via Blackboard.

1.3 Exercise 3:

1. For this class, each team should have an account on GitHub, which you will use to store remote repositories. Agree on a name and a password. Create it on Github.com. This should just be a normal, public, free account. Github will send an e-mail to the entered e-mail address with request for a confirmation. This confirmation must be done, before the next steps. Optionally, each team member can make a personal account, and they are invited as Collaborators to the common account.
2. One (1) team member shall take his/her solution for the Calculator from last lecture, including unit tests made with NUnit (or use the provided solution from Blackboard).
3. Then, this team member shall verify that he can build the solution and run the tests from within Visual Studio.
4. Then, this team member shall *add* and *commit* the solution files to a new repository. This can be done from within Visual Studio: Right-click Solution, choose “Add to version control”, select Git if prompted. Visual Studio will create a git repository.
5. Open the Team Explorer View. A selection of commands should now be visible. At this point, check that the .gitignore file has been created and properly set up.
6. Experiment with the Team Explorer View. The navigation is a bit strange. The House icon means go to the home of all commands. Select Sync.
7. The first user must now Push this local repository to a remote repository on Github. It is called Publish to Github. Select this, and when prompted, connect to the newly created account.
8. Then, all other team members shall clone the repository. This can be done either by connecting from Visual Studio (click the Plug icon in Team Explorer View), or using TortoiseGit right click commands in Explorer, and select Clone. If you have several Github accounts it is most easily done from VS.
9. After cloning, all other team members shall try to build the solution on their own PC.

1.4 Exercise 4:

Add the following functionality to the Calculator or other relevant features you think could be interesting – let your imagination run.

Make decisions on details of operations and exceptions as necessary.

Make the relevant unit tests for the class for operations and exceptions.

Be sure to divide the work between you, so you work in parallel!

<code>public double Divide(double dividend, double divisor)</code>	Return the result of the division dividend/divisor. Consider what should happen when a division by zero is attempted. Test it.
<code>public double Accumulator {get; private set; }</code>	Add the C# property Accumulator to the Calculator class. It should always contain the result of the latest operation. Consider what it should contain, initially and when errors happen. Test it accordingly.
<code>public void Clear()</code>	This method should clear the accumulator to contain zero.
<code>public double Add(double addend) public double Subtract(double subtractor) public double Multiply(double multiplier) public double Divide(double divisor) public double Power(double exponent)</code>	Make overloads of the calculation functions with one parameter less than the original. The missing operand is always taken from the accumulator, thus making it possible to make chained calculations like on a real calculator. The methods returns the result and changes the accumulator. Consider error situations. Test everything.
(no new function)	Check the result of your Power function. Are you satisfied with the results from strange combinations of operands, e.g. negative x with non-integer exponent? Do you need another exception? Test the implementation of your decisions.

Remember!

- Whenever you have done a change (implemented a new test or a working (part of a) method), commit your work with a decent commit comment.
- Push your changes to the distributed Git repository when you have something to share. Remember, before you push, pull the repository and solve any merge conflicts (due to previous commits from other team members), and test, if any changes were pulled or had to be merged. Merge is most easily done using Visual Studio's built-in three-way merge.