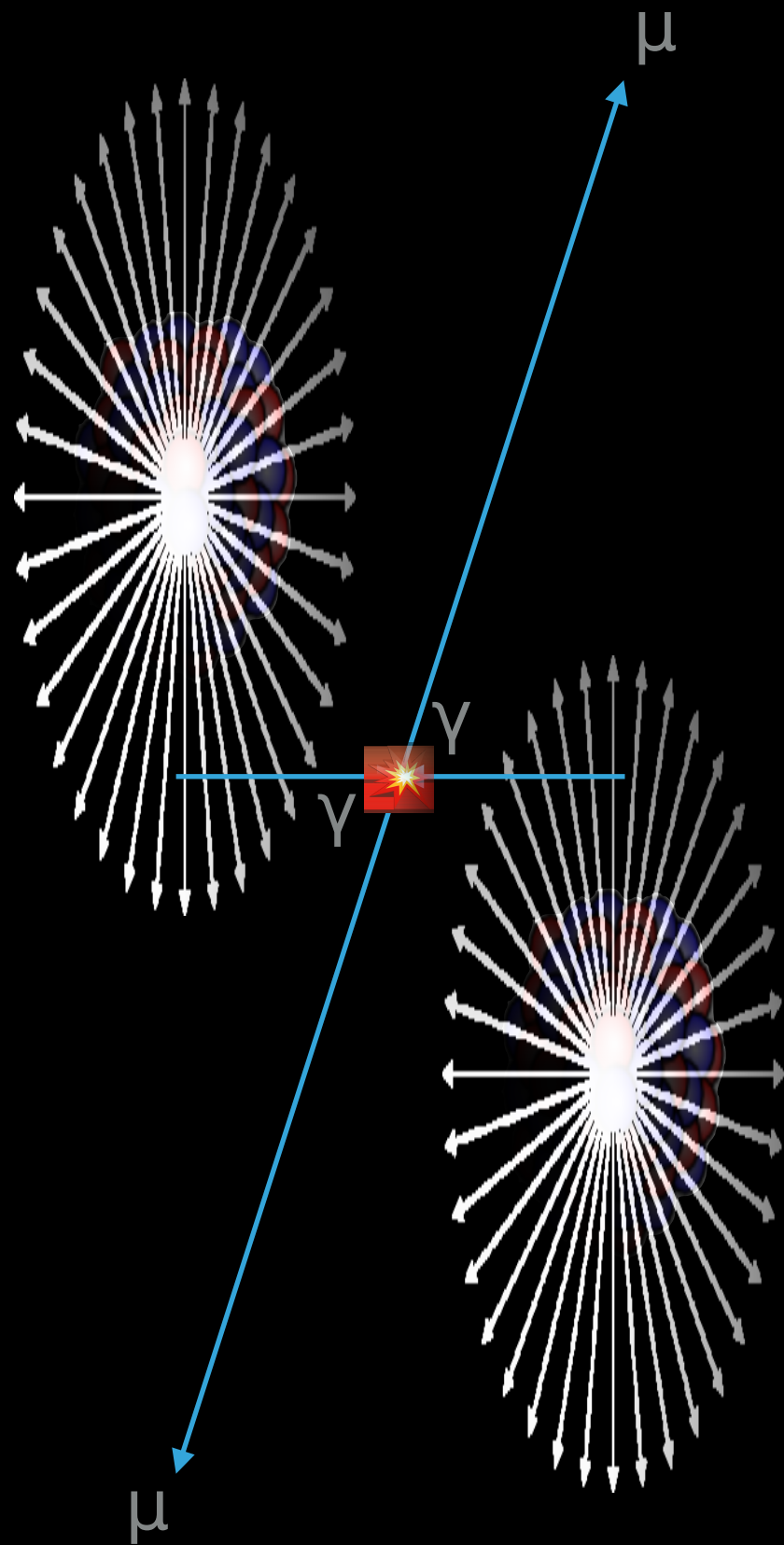


# UPC scenario



# normal collisions

