Jan Küster · Consultant and Software Engineer · Bremen, Germany · **info@jankuester.com** · +49 176 *** *** **

JAN KÜSTER │RESUME

❱ Status: M.Sc. Digital Media, Fullstack JS Engineer

❱ Fields: Project Management, Software Development, Consulting

❱ Tech: Meteor, Javascript, Bootstrap, Mongodb, Git, Webstorm, Sourcetree

❱ Loves: Global Game Jam, Sci-Fi series, Stackoverflow, Fitness and Martial Arts

❱❱❱ Experience

| 2016 / 09 | **Fullstack Javascript Engineer** | University of Bremen |

❱ Invent a realtime classroom management using Meteor and React
❱ Design software architecture and leading development

| 2014 - 2016 | **IT Consultant for IBM XPages and Notes Domino** | We4IT GmbH Bremen |

❱ Realize projects in XPages and We4IT Aveedo, monitor project status, conduct reports
❱ Integrated Camunda BPMN engine and BPMN.IO modeler in We4IT Aveedo

| 2012 - 2014 | **Scientific Employee / Software Development** | University of Bremen |

❱ Invented a flexible assessment framework, targeting industrial trainees
❱ Supervised software development lifecycle, Recruited team members

| 2011 / 11 | **Project Management Simulation Training** | Getoq Consulting |

❱ Performed a two-day project simulation from management perspective
❱ Topics included customer contracts, change management, controlling, operational tasks

| 2010 - 2011 | **Student Assistant / Programmer** | otulea.uni-bremen.de |

❱ Realized an online diagnosis platform for workforce literacy development (Flex)
❱ Modeled software design, implemented various prototypes, conducted usability tests

❱❱❱ Education

| 2015 / 07 | **Graduated as M.Sc. Digital Media** | University of Bremen |

❱ Master Thesis: Semi Automated Scoring in Technology Based Assessment
❱ Developed and evaluated an algorithm for semi automated scoring of spreadsheet data

| 2012 - 2013 | **Master Project - PrIMA** | University of Bremen |

❱ Co-Invented a touch table application for medical support, co-developed software (Java)
❱ Formed a scrum team, mainted project dev server (Debian), surveyed target audience

| 2012 - 2015 | **Master Studies Digital Media** | University of Bremen |

❱ Inter-cultural classes in English, covering special topics in computer science and design
❱ Professionalized in research methods, software development and e-assessment

| 2009 - 2010 | **Semester Abroad** | University of Melbourne |

❱ Mastered six months of study and trans-cultural experience in Melbourne, Australia
❱ Finished machine programming, information visualization, professional essay writing