
/home/friedly/Documents/General_github_file/all_latex_projet/info_project/Images/contour3.png

Project Title in Computer Science

Your Name
Department of Computer Science
Your University

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Abstract

This document describes the structure of a typical computer science project report written in LaTeX. Replace this text with your own abstract.

Contents

List of Figures

List of Tables

Chapter 1

Background

Describe the theoretical background, related work, and key concepts.

1.1 Related Work

Summarize existing approaches and why they are not sufficient.

1.2 Theoretical Concepts

Introduce the main algorithms, data structures, or models.

Chapter 2

System Design

Explain the architecture and design decisions of your system.

2.1 Architecture Overview

Describe the system components and how they interact.

2.2 Data Structures and Algorithms

Detail the main data structures and algorithms used.

Chapter 3

Implementation

Describe how the system was implemented, including tools and languages.

3.1 Technologies Used

List programming languages, frameworks, libraries, and tools.

3.2 Example Code

Example of including source code (Python here):

Listing 3.1: Sample function

```
def factorial(n: int) -> int:
"""Compute n! recursively."""
if n <= 1:
return 1
return n * factorial(n - 1)
```

Figure 3.1: affichage de contour

Chapter 4

Results and Evaluation

Present experimental setup, datasets, metrics, and results.

4.1 Experimental Setup

Describe hardware, software versions, and datasets used.

4.2 Results

Summarize your results, including tables and figures if needed.

4.3 Discussion

Interpret the results and discuss limitations.

Chapter 5

Conclusion

Recap the work, main contributions, and possible future improvements.

5.1 Future Work

List possible extensions or improvements of the project.

Bibliography

[1] Leslie Lamport. *LaTeX: A Document Preparation System*. Addison-Wesley, 2nd edition, 1994.