Andrew Li

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EDUCATION

• University of Virginia (2019 - 2023)

4.00 / 4.00

- B.S. Computer Science (Expected May 2023)
- o B.A. Economics (Expected May 2023)
- o CS 2150 Program and Data Representation

• Oakton High School (2015 - 2019)

4.60 / 4.00

- o AP Computer Science A Advanced Computer Science AB
- o Multivariable Calculus Linear Algebra

EXPERIENCE

• Intern / Lepton Global / Vienna, VA

May 2019 - August 2019

- o Developed SQL databases and front-end software in MS Access to log network activity and outages
- o Communicated with business partners and government agencies to secure procurement and service contracts

• Software Engineering Intern / LendingPad / McLean, VA

Jan 2019 - May 2019

- Developed AI to automate the processing and organization of customer reviews
- o Designed and trained a custom neural network to perform sentiment analysis in Python using Tensorflow
- Achieved 90% accuracy, exceeding human accuracy when analyzing sentiment

ACADEMIC EXPERIENCE

• Team Captain / Team America Rocketry Challenge

Sept 2016 - June 2019

- o Led school rocketry team in designing, building, and flying model rockets up to 1000 ft. while carrying a payload
- President / School Digital Electronics Club

Sept 2018 - June 2019

o Developed intelligent light-following robots for Johns Hopkins University Engineering Program

• Team Captain / American Computer Science League

Nov 2015 - June 2019

o Organized and tutored students to compete in CS competition focusing on CS theory and algorithms

PROJECTS

• Pystation

 Built an internet radio station and DJ software built using the Shout protocol. Features cross-platform usability and powerful controls for DJs, including a 24/7 offline bot streamer.

Toxical

 A neural network to automatically detect and moderate online conversations through sentiment analysis of comments with 80% accuracy.

AWARDS

• CyberPatriot Platinum Semifinalist

2018 - 2019

• Placed in top 10% of teams in national cybersecurity competition

• American Computer Science League All-Star

2017 - 2018

• Competed in finals (top 20 teams internationally) for two years

• Team America Rocketry Competition Finalist

2017

• Placed 14th in national rocketry competition finals

SKILLS

- **Programming:** Python, Java, C/C++
- Web Development: HTML, CSS, JavaScript
- Artificial Intelligence/Machine Learning: TensorFlow
- Databases: MongoDB, Google Firebase
- Systems: Linux/GNU, Git