

# The Lwarp Tutorial

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## Chapter 1

### First chapter

Text in a figure.

Figure 1.1: A figure with text

SENG 475: Advanced Programming Techniques

(Due: 05/24/19)

## Assignment #3 Part A

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## 1.1 A section

This is some text which is indexed.

### 1.1.1 A subsection

See fig. 1.1.

## 1.2 Some math

Inline math:  $r = r_0 + vt - \frac{1}{2}at^2$  followed by display math:

$$a^2 + b^2 = c^2 \tag{1.1}$$

Listing 1.1: Cpp Testing

```
#include <iostream>
```

Listing 1.2: Golang Program

```
package main

import (
    "fmt"
    "io/ioutil"
)
```

