

# **Practical #7:** *Liveness Analysis*

**COS341** Compiler Construction  
*Universiteit van Pretoria*  
Academic Year 2015

**Submission** due: Wednesday the **6<sup>th</sup> of May**, mid-day (online)  
Presentation due: Wednesday the **6<sup>th</sup> of May**, evening (laboratory)

The usual **terms and conditions** [see Study-Guide] are **applicable without exception**

# INPUT

- Once again the Tutor in the Lab will provide you with a **BASIC Program**, which we will use as our “*Intermediate Code*”.

## Task A) ..... [1/2 Mark]

- For each instruction  $i$  in the given input program, **compute** its successor set

$succ[i]$ ,

as per **Section 8.2** of our Textbook.

- *For the implementation you may use any programming language of your choice, as long as it “does the job”.*

## Task B) ..... [<sup>3</sup>/<sub>4</sub> Mark]

- For each instruction *i* in the given input program, **compute** its “generator” set

*gen*[*i*],

as per **Section 8.2** of our Textbook,  
(particularly *Table 8.1* on page **162**).

- *For the implementation you may use any programming language of your choice, as long as it “does the job”.*

## Task C) ..... [<sup>3</sup>/<sub>4</sub> Mark]

- For each instruction *i* in the given input program, **compute** its “killer” set *kill*[*i*],  
as per **Section 8.2** of our Textbook,  
(particularly *Table 8.1* on page **162**).
  - *For the implementation you may use any programming language of your choice, as long as it “does the job”.*

## Task D) ..... [1 Mark]

- For each instruction  $i$  in the given input program, **compute** its “out-liveness” set

$out[i]$ ,

as per **Section 8.2** of our Textbook,  
(particularly *Equation 8.2* on page **161**).

- *For the implementation you may use any programming language of your choice, as long as it “does the job”.*

## Task E) ..... [1 Mark]

- For each instruction  $i$  in the given input program, **compute** its “in-liveness” set

$in$  $[i]$ ,

as per **Section 8.2** of our Textbook,  
(particularly *Equation 8.1* on page **161**).

- *For the implementation you may use any programming language of your choice, as long as it “does the job”.*

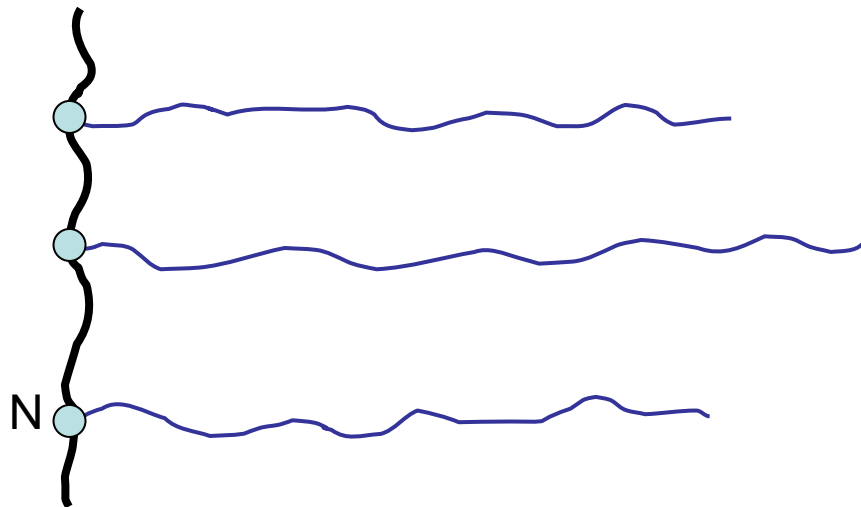
# Professor's “**Hints and Advice**” for a “**smart implementation**”

- Remember the facts that
  - all the  $\text{succ}[i] = \{\dots\}$ ,  $\text{gen}[i] = \{\dots\}$ ,  $\text{kill}[i] = \{\dots\}$ ,  $\text{out}[i] = \{\dots\}$ ,  $\text{in}[i] = \{\dots\}$  are *mathematical sets*
  - the input BASIC program has *line numbers* **N**
- These observations motivate the utilisation of *built-in hashtables* for the representation of those sets,
  - *whereby the line numbers **N** might be used as “keys” to the “buckets” of those hashtables.*



# Professor's “**Hints and Advice**” for a “**smart implementation**”

- In case that you do not feel comfortable with hashtable implementations, you can also use other linked data-structures that can be accessed via the line-numbers  $N$  as entry points.



# Professor's “**Hints and Advice**” for a “**smart implementation**”

- Moreover, please keep in mind that the functions (methods, procedures) for the computations of the in[...] and out[...] sets must call each other in **Mutual Recursion** (until the fixpoint has been reached when nothing changes any more):
  - *For Mutual Recursion please revisit your old Algorithms & Data Structures Textbook from **COS212***

And now :

HAPPY  
CODING

