

Stories

Story Type	As a user/dev I want to:	Required	Dev Status	Supported by API
User	Sign in w/ a username & password	Y	Active	
User	Create a username & password w/password confirmation	Y	Active	
User	Change my password using current and new password	Y	Active	
User	Logout of the app	Y	Active	
User	Keep track of player 1 & player 2 stats	?	Future	
User	Be notified when it's my turn	?	Future	
User	Be notified when I'm waiting for my turn	?	Future	
User	Chat w/ my opponent	?	Future	
User	Select, upload, or link to an avatar	?	Future	
User	See my opponent's avatar	?	Future	
User	See my game stats (games played, won, lost, tied)	?	Future	
User	See my game history (date/time, opponent played, outcome)	?	Future	
User	See opponent's game history (games played, won, lost, tied)	?	Future	
User	Invite past opponent's to a rematch	?	Future	
User	Forfeit game if desired	?	Future	
User	See a board in my browser	Y	Active	
User	See the move opponent made in a game board	Y	Active	
User	Switch player turns between X and O moves	Y	Active	
User	Be warned if I've made an invalid move	Y	Active	
User	See outcome of the game	Y	Active	
User	Play multiple games at the same time	Y	Active	
User	Only see sign-in and sign-up code when not logged in	Y	Active	
User	Only see the logout & change password features when signed in	Y	Active	
User	Get user feedback after each AUTH action	Y	Active	
Dev	Deploy to my GitHub account	Y	Active	
Dev	Host the game publicly at GitHub Pages	Y	Active	
Dev	Make daily commits with good comments	y	Active	
Dev	Pin my GitHub repo as popular	Y	Active	

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	Write clean concise user & project docs			
	* README.md with completed description and website fields			
	* Documented planning & dev process/problem solving story			
	* Bugs/TODO/Future lists			
Dev	* Links to wireframes and user stories	Y	Active	
Dev	Use custom game engine	Y	Active	
Dev	Create a single page application (SPA)	Y	Active	
Dev	Use jQuery for DOM manipulation	Y	Active	
Dev	Use AJAX for API calls	Y	Active	
Dev	Create new games on server	Y	Active	
Dev	Update a game by storing moves	Y	Active	
Dev	Visually display game stats (READ)	Y	Active	
	Give user feedback after each action			
Dev	* NEEDS CLARIFICATION. AUTH ACTIONS? CRUD?	Y	Active	
Dev	Clear all forms after submit event (success/fail/status)	Y	Active	
Dev			Future	
Dev			Future	
Dev			Future	
Dev			Future	
Dev			Future	
Dev			Future	