

Multi-view Scene Image Inpainting Based on Conditional Generative Adversarial Networks

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Abstract—Multi-views systems have been widely used in robots, ADAS(Advanced Driver Assistance Systems), monitor systems and so on, using multi-views, the machine can better perceive the surrounding scenes. The exposed lens and the camera are easily contaminated by the outside, resulting in abnormal images. Image inpainting technology can utilize the prior information of the image structure, texture and other information provided by the surrounding pixels of the abnormal area to recover the damaged image, which can reduce the loss of visual information, providing as much information as possible for the machine's decisions. In order to achieve the above purposes, considering the characteristics of multi-vision system, a novel image inpainting method is proposed. The basic idea is that using conditional generative adversarial networks(CGAN) to amend defect images, in which the priori condition is the synchronization frame from other cameras in different viewpoints. The generator in the CGAN is a autoencoder which has skip connected from encoder to decoder. We also integrate spatial transform networks, group convolution and channel switching technology in our network structure to better fusion the multi-views information. Experimental results show the advantage of our method.

Index Terms—Image inpainting, generative adversarial networks, convolutional neural network, deep learning.

I. INTRODUCTION

Image inpainting means to restore the defective image according to the image texture, structure and other information. It has been broad applied in many field, such as defect images restoration[1], [2], video communication error repairing[3], [4] and photo editing[5], [6]. With the development of image and video processing technology, visual information has played a key role in the field of automation. Due to the limited information available from monocular cameras, the multi-views system is widely used. Fig 1 show a typical multi-views system — a vehicle equipped with four cameras to detection objects[7]. Some reasons easily cause abnormal images. First, the camera lens were blocked by rain, snow or mosquitoes; Second, losing some information in the process of image signal compression, transmission and decompression. When the autonomous vehicles are running and these unexpected things happened, would lead to traffic accidents. In order to automatically restore the abnormal images on driving, we propose a novel image inpainting method based on multi-views. Our method can be used on other multi-views systems.

Image inpainting has made tremendous progress in the past nearly two decades. Many methods has been proposed which can be divided into two groups. The first set of approaches relies on texture synthesis techniques, which fills in the hole by extending the textures of the surrounding area[1], [8]–[10]. What these techniques have in common is the use of patches with similar textures to synthesize the content of the hole region from coarse to fine. Drori et al.[8] and Wilczkowiak

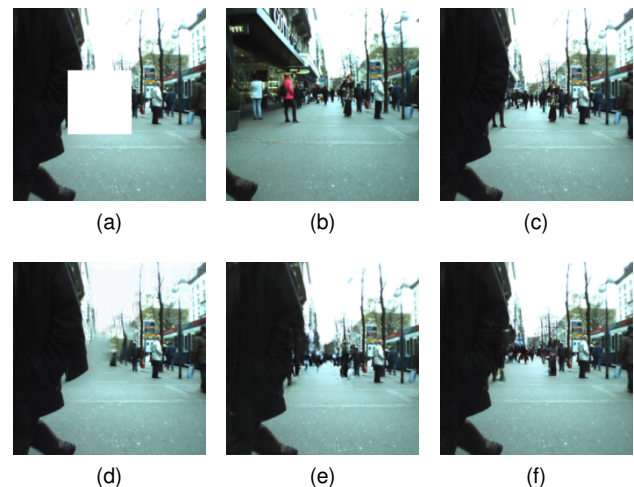


Fig. 2. Qualitative illustration of the different image inpainting methods. (a) Given an image with a missing region captured by left camera. (b) Given the same scene image captured by right camera. (c) The target of the left image inpainting. (d) PatchMatch method result. (e) Image-to-Image method result. (f) Our method result.

et al.[9] introduced multiple scales and orientations to find better matching patches. Barnes et al.[10] used the fast approximate nearest neighbor algorithm to search the match patches. Such methods are good at propagating high-frequency texture details. When part of the object is missing, using these methods can perfect restore, but it's hard to use these methods to reproduce the small object when the whole object is missing. Fig 2d show the result using Barnes et al.[10] method to restore the defective image (Fig 2a). Compare the result with the target (Fig 2c), we This demo file is intended to

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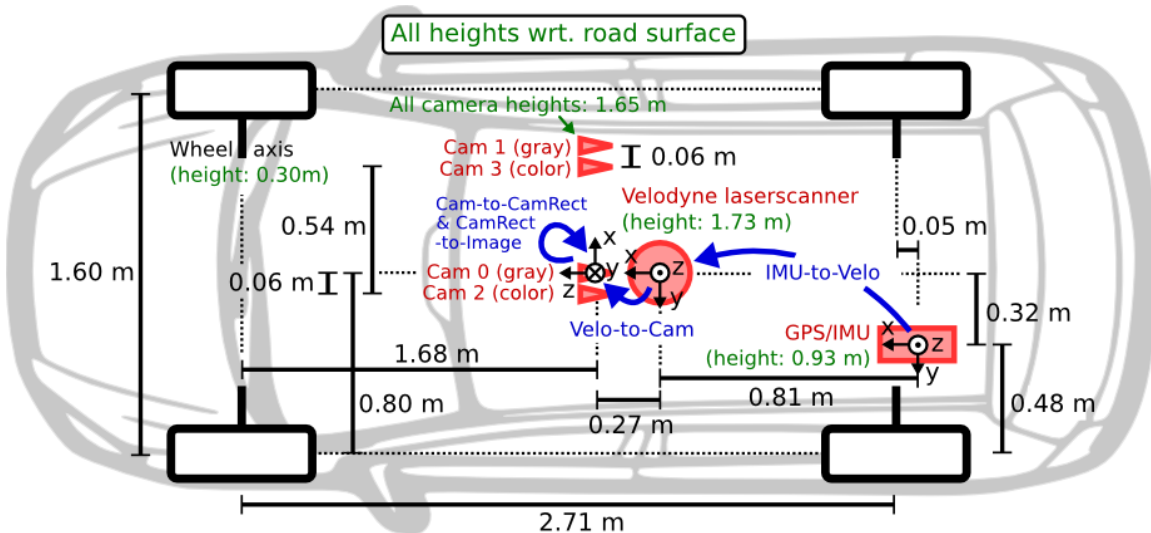


Fig. 1. A vehicle equipped with four cameras(Cam0~Cam3).

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II. CONCLUSION

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