Parallel programming in R

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Introduction

Simple example

Practical use

The end...

Background

- ▶ R is (more-or-less) single-threaded
- ► There are several contributed packages for parallel computation in R, some of which have existed a long time, e.g. Rmpi, nws, snow, sprint, foreach, multicore
- ► R itself ships with a package parallel
- R can also be compiled against multi-threaded linear algebra libraries (BLAS, LAPACK) which can speed up some calculations

Today's focus is the parallel package.

To Parallelise or not to Parallelise?

- Parallelisation is all about increasing speed
- It can be tricky to get good speed increase by parallelisation
 - Overhead
 - Algorithmic constraints
- Start with optimising your code serially and linking with optimised libraries
- ▶ If you still need more speed: parallelise

What Level to Parallelise?

General rules of thumb:

- ► The higher level, the better
- The more independen chunks of calculation, the better
- Library level can be very easy to implement (but might not give the same speed increase)
- ▶ One level is usually better than two levels

How Wide to Parallelise?

- ▶ If you have one calculation to perform, and a number of CPUs that would otherwise be idle: Increase number of cpus until walltime starts to increase.
- ► In most other situations: Increase number of cpus until cputime (walltime x nCPUs) increases too much.
- ▶ If you are developing an R-package: Let the users choose.

Overview of parallel

- Uses processes, not threads.
- Based on packages multicore and snow (slightly modified)
- Includes a parallel random number generator (RNG); important for simulations (see ?nextRNGStream)
- Particularly suitable for 'single program, multiple data' (SPMD) problems
- ► Main interface is parallel versions of lapply and similar
- Can use the CPUs/cores on a single machine (multicore/snow), or several machines, using MPI (snow)
- MPI support depends on the Rmpi package (installed on Saga)

Simple example

► Silly example for illustration: caluclate (1:100)^2

Simple example: serial

parallel provides substitutes for lapply, etc.

```
Serial version:
```

```
## The worker function to do the calculation:
workerFunc <- function(n) { return(n^2) }</pre>
## The values to apply the calculation to:
values <- 1:100
## Serial calculation:
res <- lapply(values, workerFunc)
print(unlist(res))
```

Simple example: mclapply

- Performs the calculations in parallel on the local machine
- ► (+) Very easy to use; no set-up
- ▶ (+) Can be used interactively
- ► (+) Less overhead
- (-) Can only use the cores of *one* machine
- ▶ (-) Uses fork, so it will not work on MS Windows
- ► (-) Can leave orphaned R processes
- => Good for within-one machine, but perhaps not for repeated calculations

Simple example: mclapply

```
workerFunc <- function(n) { return(n^2) }</pre>
values <- 1:100
library(parallel)
## Number of workers (R processes) to use:
numWorkers <- 8
## Parallel calculation (mclapply):
res <- mclapply(values, workerFunc, mc.cores = numWorkers)</pre>
print(unlist(res))
```

Simple example: parLapply

- Performs the calculations in parallel, possibly on several machines
- ► Can use several types of communications, including PSOCK and MPI
- ► PSOCK:
 - ► (+) Can be used interactively
 - (+) Portable; works 'everywhere'
 - ► (-) Not good for running on several machines
 - > => Good for within-one-machine and tests
- MPT:
 - (-) Needs the Rmpi package (installed on Saga)
 - (-) Cannot be used interactively
 - ► (+) Good for running on several machines
 - ► (+) Works everywhere where Rmpi does
 - => Good for multi-machine

Simple example: parLapply (PSOCK)

```
workerFunc <- function(n) { return(n^2) }</pre>
values <- 1:100
library(parallel)
## Number of workers (R processes) to use:
numWorkers <- 8
## Set up the 'cluster'
cl <- makeCluster(numWorkers, type = "PSOCK")</pre>
## Parallel calculation (parLapply):
res <- parLapply(cl, values, workerFunc)</pre>
## Shut down cluster
stopCluster(cl)
print(unlist(res))
```

Simple example: parLapply (MPI)

mpirun -n 1 R --slave -f simple_mpi.R

```
simple_mpi.R:
workerFunc <- function(n) { return(n^2) }</pre>
values <- 1:100
library(parallel)
numWorkers <- 8
cl <- makeCluster(numWorkers, type = "MPI")</pre>
res <- parLapply(cl, values, workerFunc)</pre>
stopCluster(cl)
Rmpi::mpi.finalize() # or Rmpi::mpi.quit(), which quits R as well
print(unlist(res))
Running:
```

Preparation for calculations

- Write your calculations as a function that can be called with lapply
- Test interactively with lapply serially, and mclapply or parLapply (PSOCK) in parallel
- Deploy with mclapply on single machine or parLapply on one or more machines
- ► For parLapply, the worker processes must be prepared with any loaded packages with clusterEvalQ or clusterCall.
- For parLapply, large data sets can be exported to workers with clusterExport.

Extended example: Cross-Validation

Cross-validation of regression model.

(Notes to self:)

- Submit jobs
- Go through scripts
- Look at results

Efficiency

- Don't use more processes (or threads) than you have physical CPU cores!
- Avoid copying large things back and forth:
 - Export large datasets up front with clusterExport (for parLapply)
 - Iterate over indices or similar small things, not large data sets
 - Let the worker function return as little as possible
- ► The time spent in each invocation of the worker function should be long enough
- ► If the time spent in each invocation of the worker function vary very much, try the load balancing versions of the functions

Illustration: Don't use logical CPU cores

- ▶ Machine with 4 physical cores, 2 logical cpus per core
- Worker functions:

```
sleeper <- function(n) {</pre>
    Sys.sleep(10)
    return(42)
  worker <- function(n) {</pre>
    i <- 1
    while(i < 2.5e7) { tmp <- sqrt(42); i <- i + 1 }
    return(42)
Timings:
  > system.time(sleeper(1))
     user system elapsed
    0.000 0.000 10.006
  > system.time(worker(1))
            system elapsed
     user
    9.948
             0.000
                     9.949
```

Illustration: Don't use logical CPU cores

No real computation:

```
> system.time(mclapply(1:2, sleeper, mc.cores = 2))
  user system elapsed
 0.008 0.000 10.013
> system.time(mclapply(1:4, sleeper, mc.cores = 4))
  user system elapsed
 0.004 0.004 10.014
> system.time(mclapply(1:8, sleeper, mc.cores = 8))
  user system elapsed
 0.000 0.008 10.015
> system.time(mclapply(1:16, sleeper, mc.cores = 16))
  user system elapsed
 0.004 0.008 10.015
```

Illustration: Don't use logical CPU cores

Actual computation:

```
> system.time(mclapply(1:2, worker, mc.cores = 2))
  user  system elapsed
10.100  0.012  10.122
> system.time(mclapply(1:4, worker, mc.cores = 4))
  user  system elapsed
42.048  0.060  10.774
> system.time(mclapply(1:8, worker, mc.cores = 8))
  user  system elapsed
160.056  0.176  21.889
```

Illustration: Return as little as possible

system elapsed

0.01

0.00

Worker functions:

```
small <- function(n) {</pre>
     Sys.sleep(0.01)
     return(42)
  big <- function(n) {</pre>
     Sys.sleep(0.01)
     return(1:100000)
Timings:
  > system.time(small(1))
      user
            system elapsed
      0.00
              0.00
                       0.01
  > system.time(big(1))
```

user 0.00

Illustration: Return as little as possible

Returning a single number:

```
> system.time(mclapply(1:4000, small, mc.cores = 2))
  user system elapsed
 0.000 0.004 20.279
> system.time(mclapply(1:4000, small, mc.cores = 4))
  user system elapsed
 0.112 0.052 10.135
> system.time(mclapply(1:4000, small, mc.cores = 8))
  user system elapsed
 0.152 0.124 5.072
> system.time(mclapply(1:4000, small, mc.cores = 16))
  user system elapsed
 0.104 0.040 2.542
```

Illustration: Return as little as possible

Returing 1×10^5 numbers:

```
> system.time(mclapply(1:4000, big, mc.cores = 2))
  user system elapsed
 0.244 0.972 22.898
> system.time(mclapply(1:4000, big, mc.cores = 4))
  user system elapsed
  1.792 2.952 12.034
> system.time(mclapply(1:4000, big, mc.cores = 8))
  user system elapsed
  1.048 2.664 6.922
> system.time(mclapply(1:4000, big, mc.cores = 16))
  user system elapsed
  1.756 3.672 4.296
```

Other topics

There are several things we haven't touched in this lecture:

- Parallel random number generation
- ► Alternatives to *apply (e.g. mcparallel + mccollect)
- Lower level functions
- Using multi-threaded libraries
- Other packages and tecniques

Resources:

- ► The documentatin for parallel: library(help = parallel), vignette("parallel")
- ▶ The book *Parallel R*, McCallum & Weston, O'Reilly
- ► The HPC Task view on CRAN: http://cran.r-project.org/web/views/ HighPerformanceComputing.html