

# Use case: Host Game

**Summary:** This is how the player hosts a game for another player to join in jolly cooperation.

**Priority:** Medium

**Extends:** -

**Includes:** Initiate Game

**Participators:** Actual player

**Normal flow of events:**  
Simply starting the game.

	Actor	System
1	Click button "Host Game"	
2		Searches for players
3		Displays own IP
4		Adds joining player
		Dislays joined player's nickname

**Alternate flows**  
no alternate flows.