# OFFENSIVE GO GOLANG FOR PENTESTERS AND RED TEAMERS OWASP STAMMTISCH 28.03.2018

## AGENDA

- 0x00 Introduction
- Ox10 Basics
- 0x20 Network Programming
- 0x30 Web Hacking
- 0x40 Windows API and Post Exploitation
- 0x50 Wrapping up



## OX01 CODING FOR PENTESTERS

- Current state of the art languages for pentesting
  - Python (sqlmap, OWASP OWTF, pwntools, pwndbg)
  - Ruby (Metasploit framework, beef,
  - Perl (enum4linux, fierce)
- Problems:
  - Dependencies
  - Cross-Plattform Compatibility
  - Speed

## OXO2 WHY GO?

- easy to learn (easy-ish syntax)
- Static types + implicit types supported
- Compiles to native, statically linked binaries
- Built-in cross-compilation
- Concurrency is fairly straight forward
- Great toolchain
- Great Stdlib
- Low memory profile

## **OXO3 THE DOWNSIDES**

- No immutable package repository
- Ecosystem not as mature as python's
- Large binaries
  - Can be solved by stripping / packing
- Very reliant on Github (and other VCS)

## 0X04 HOW TO LEARN GO

- Golang: <a href="https://www.golang.org">https://www.golang.org</a>
- Tour of Go: <a href="https://tour.golang.org/welcome/1">https://tour.golang.org/welcome/1</a>
- Effective Go: <a href="https://golang.org/doc/effective\_go.html">https://golang.org/doc/effective\_go.html</a>

#### 0X05 OFFENSIVE TOOLS IN GO

- GoBot2 (https://github.com/SaturnsVoid/GoBot2)
- GoAT (https://github.com/petercunha/GoAT)
- Gobuster (https://github.com/OJ/gobuster)
- Cracklord (https://github.com/jmmcatee/cracklord)
- GoCrack (https://github.com/fireeye/gocrack)
- Bettercap 2.0 (https://github.com/bettercap/bettercap)
- Merlin (https://github.com/NeOndOg/merlin)
- Vuls (https://github.com/future-architect/vuls)
- ... many more (https://github.com/topics/pentesting?l=go)

## **OXO6 WHAT'S MISSING**

- Mostly libraries for network protocols
  - SOAP (esp. WSDL-parsers)
  - SMB
    - Impacket (python)

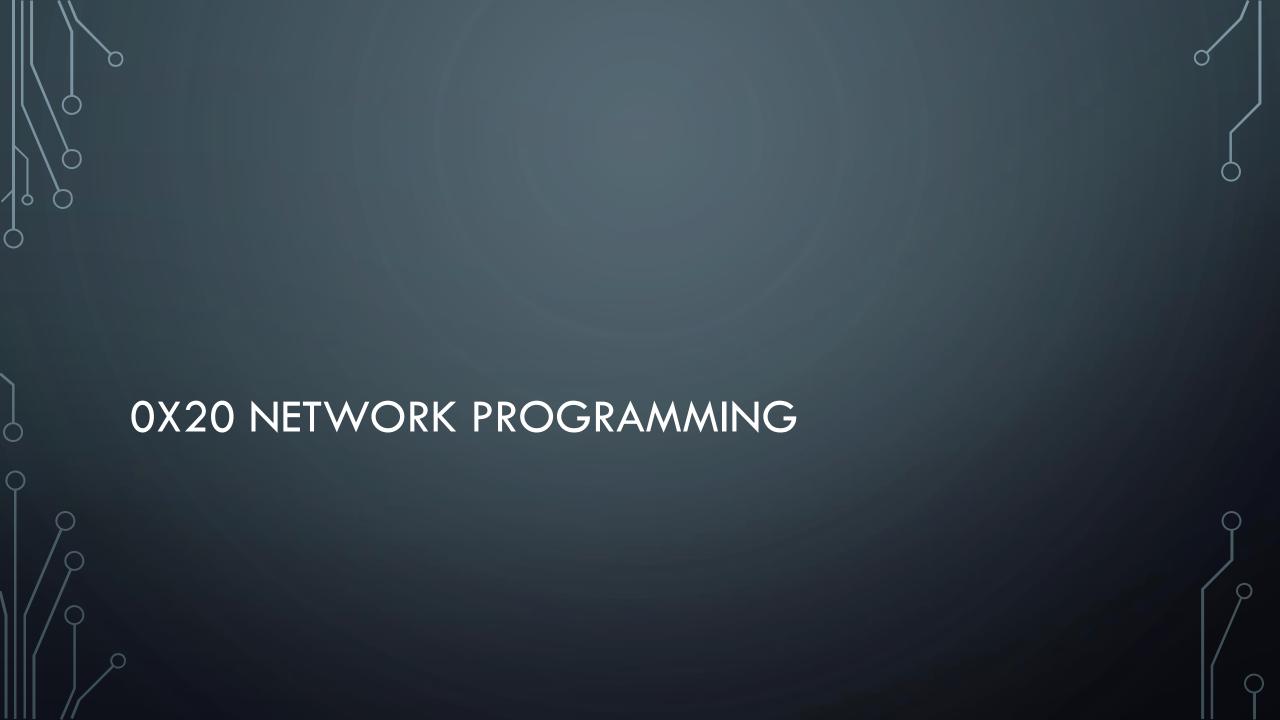


#### **OX11 HELLO WORLD**

```
package main <
import (
                          Package declaration
   "fmt"
   "strconv'
   "strings'
                        Imports
func main() {
   stringVar := "Hello World!"
   intVar := 5
                                     Variable declarations
       intVar2
       stringVar2 string
                                                               Repeating strings
   intVar2 = 10
   stringVar2 = strings.Repeat(stringVar, intVar2)
   fmt.Printf("intVar has value %d\n", intVar)
   fmt.Printf("stringVar has value %s\n", stringVar)
                                                       Formatted printing
   fmt.Printf("stringVar2 has value %s\n", stringVar2)
   var arrayVar = []string{ ←
                                        -Array declaration / initialization
       "Hello ",
       "World",
                                           Appending to arrays
   arrayVar = append(arrayVar, "!")
   for idx, element := range arrayVar
                                                        Looping over arrays
       fmt.Println(strconv.Itoa(idx) +
                                          + element)
   fmt.Println(strings.Join(arrayVar, ""))
                                                Joining strings
```

## OX11 HELLO WORLD

- Filename: hello.go
- go run hello.go for "interpreted mode"
- go build hello.go to compile
- go get to install dependencies



## **OX20 SIMPLE TCP SCANNER**

- Basic network tool
- Full TCP Handshake
- Open connection to each port
- If a connection is established, the port is treated as open
- Concurrency can be added easily

## **OX21 EXECUTING SHELL COMMANDS**

- Standard library: os/exec
- https://godoc.org/os/exec
- Commands are passed as array
- Arguments and values must be passed separately for commands to work correctly
- Environment variables can be passed via array cmd.Environ

## OX21 SIMPLE REVERSE SHELL

- Remote shell, that connects back to a server
- Runs /bin/bash on successful connection
- Provides remote access to compromised system
- Easier to bypass firewalls
- In Go:
  - Open socket
  - Execute /bin/bash
  - copy stdout/stdin of the shell to the socket

## OX23 REMOTE BUFFER OVERFLOW EXPLOIT

- Buffer overflow are not that common today
- Still good for examples and demonstration
- Step by step walkthrough of exploiting a remote buffer overflow in vulnserver with Go
- vulnserver: https://github.com/stephenbradshaw/vulnserver



## OX31 HTTP CLIENT

```
package main
import (
    "fmt"
    "io/ioutil"
    "log"
    "net/http"
func main() {
   url := "https://google.de"
    res, err := http.Get(url)
   if err != nil {
        log.Fatal(err)
   defer res.Body.Close()
    body, err := ioutil.ReadAll(res.Body)
    fmt.Println(string(body))
```

## 0X33 CLONING CEWL

- Commonly used tool to crawl websites
- Generates dictionaries for offline and online cracking
- Written in Ruby
- It's nice, but it's slow
- Latest version broken due to dependencies



## 0X41 ACCESSING THE WINDOWS API

- Standard library: sys/windows
- (Linux only) Must installed via go get golang.org/x/sys/windows
- Many syscalls are implemented as part of the library
- Can also load arbitrary DLLs to lookup functions
  - (Must)LoadDLL
  - LazyDLL(System)

## **OX42 READING REGISTRY ENTRIES**

- Standard library: sys/windows/registry
- (Linux only) Must installed via go get golang.org/x/sys/windows/registry
- Registry Keys are treated as files
- Perfect for post exploitation on windows systems
  - AlwaysInstallElevated
  - Service Binaries

#### 0X43 USING WMI

- Not in the standard library, but available at: https://github.com/StackExchange/wmi
- Install go get –u github.com/StackExchange/wmi
- Interfaces with the local wmi service (currently no remote support)
- Can be used to script post-exploitation enumeration
- Alternative to powershell/python, as no dependencies are required on the target

## 0X43 ENCRYPTED SHELLCODE INJECTOR

- AV Detection can be a massive "put back" during a pentest engagement
- Solutions exist, but evasion can be difficult
- Stubs are mostly known to AV vendors
- Solution is based on work from the veil framework
- Makes use of the win32-API to inject shellcode into the running process
- Includes server to deliver executables directly over http
- ullet Planned features: migration / foreign process injection, process hollowing, user agent parsing
- Open Source (soon @ https://github.com/kevin-ott/meeseeks)

## 0X43 ENCRYPTED SHELLCODE INJECTOR

Build shellcode with msfvenom

Encrypt shellcode with AES256 Write encrypted shellcode to template

"go build" the executable



#### OX51 TAKE AWAYS

- Go is a great language for pentesting and offensive tasks
- It's best suited for tools, not for PoCs
- It is not (yet) ready to replace Python, Ruby, Perl... in this domain
- Addition to the existing toolchain
- Contribute!

## OX52 CODE

- Code
  - <a href="https://github.com/shellhunter/offensive-go">https://github.com/shellhunter/offensive-go</a> (soon TM)
  - <a href="https://github.com/shellhunter/meeseeks">https://github.com/shellhunter/meeseeks</a> (soon TM)
  - <a href="https://github.com/shellhunter/gocewl">https://github.com/shellhunter/gocewl</a> (published)

# OX53 FURTHER READING (BOOKS)

- The Go Programming Language
- Blackhat Go (Available for pre-order, August 2018)

# THANKS!

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GITHUB: GITHUB.COM/SHELLHUNTER