

Overall Packages

list of current packages

- **Entities**

Contains the classes regarding in-game entities such as:

- ❑ Player character
- ❑ Enemies
- ❑ NPCs

- **User Interface**

Contains the classes that build up the user interface such as the main menu and inventory screen in-game.

- **Items and Equipment**

Contains the classes for in-game items such as potions or food and items that can be equipped like armor or weapons.

- **Game World**

Contains the classes for levels and level-generation.

- **Multiplayer**

Contains the classes that handle online connectivity for the multiplayer mode.

5 - 10 Packages

Package Diagram

